

RDKit: A software suite for cheminformatics, computational chemistry, and predictive modeling

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Availability

- SourceForge Page:
<http://rdkit.sourceforge.net>
- Source code:
 - Browse:
<http://svn.sourceforge.net/viewcvs.cgi/rdkit/trunk/>
 - Download using subversion:
`svn co https://svn.sourceforge.net/svnroot/rdkit/trunk rdkit`
- Binaries: available for Win32
- Licensing: BSD license (except for GUI components, which are GPL)

Components

End User

- Command-line scripts
- Python interface
- Database extensions

Developer

- Python programming library
- C++ programming library

General Molecular Functionality

- Input/Output: SMILES/SMARTS, mol, SDF, TDT
- “Cheminformatics”:
 - Substructure searching
 - Canonical SMILES
 - Chirality support
 - Chemical transformations
 - Chemical reactions
 - Molecular serialization (e.g. mol <-> text)
- 2D depiction, including constrained depiction and mimicking 3D coords
- 2D->3D conversion/conformational analysis via distance geometry
- UFF implementation for cleaning up structures
- Fingerprinting (Daylight-like, circular, atom pairs, topological torsions, “MACCS keys”, etc.)
- Similarity/diversity picking (include fuzzy similarity)
- 2D pharmacophores
- Gasteiger-Marsili charges
- Hierarchical subgraph/fragment analysis
- Hierarchical RECAP implementation

General Molecular Functionality, cntd

- Feature maps and feature-map vectors
- Shape-based similarity
- Molecule-molecule alignment
- Shape-based alignment (subshape alignment)*
- Very fast 3D pharmacophore searching
- Integration with PyMOL for 3D visualization
- Database cartridge

** functional implementations, but
not really recommended for use*

General “QSAR” Functionality

- Molecular descriptor library:
 - Topological (κ^3 , Balaban J, etc.)
 - Electrotopological state (EState)
 - clogP, MR (Wildman and Crippen approach)
 - “MOE like” VSA descriptors
 - Feature-map vectors
- Machine Learning:
 - Clustering (hierarchical)
 - Information theory (Shannon entropy)
 - Decision trees, *naïve Bayes**, *kNN**
 - Bagging, random forests
 - Infrastructure:
 - data splitting
 - shuffling (y scrambling)
 - out-of-bag classification
 - serializable models and descriptor calculators
 - enrichment plots, screening, etc.

** functional implementations, but not really recommended for use*

Reading/Writing Molecules

MolFromSmiles
MolFromSmarts
MolFromMolBlock
MolFromMolFile

```
mol = Chem.MolFromSmiles('CCCOCC')
```

SmilesMolSupplier
SDMolSupplier
TDTMolSupplier
SupplierFromFilename

```
mols = [x for x in Chem.SDMolSupplier('input.sdf')]
```

MolToSmiles
MolToSmarts
MolToMolBlock

```
print >>outF, Chem.MolToMolBlock(mol)
```

SmilesWriter
SDWriter
TDTWriter

```
w = Chem.SDWriter('out.sdf')  
for m in mols:  
    w.write(m)
```

Working with molecules: Substructure matching

```
>>> m = Chem.MolFromSmiles('O=CCC=O')
>>> p = Chem.MolFromSmarts('C=O')
>>> m.HasSubstructMatch(p)
True
>>> m.GetSubstructMatch(p)
(1, 0)
>>> m.GetSubstructMatches(p)
((1, 0), (3, 4))
>>> m = Chem.MolFromSmiles('C1CCC1C(=O)O')
>>> p = Chem.MolFromSmarts('C=O')
>>> m2 = Chem.DeleteSubstructs(m, p)
>>> Chem.MolToSmiles(m2)
'O.C1CCC1'
>>>
```

```
>>> def findcore(m):
...     smi = Chem.MolToSmiles(m)
...     patt = Chem.MolFromSmarts('[D1]')
...     while 1:
...         m2 = Chem.DeleteSubstructs(m, patt)
...         nSmi = Chem.MolToSmiles(m2)
...         m = m2
...         if nSmi==smi:
...             break
...         else:
...             smi = nSmi
...     return m
...
>>> m = Chem.MolFromSmiles('CCC1CCC1')
>>> c = findcore(m)
>>> Chem.MolToSmiles(c)
'C1CCC1'
```

Working with molecules: properties

```
>>> suppl = Chem.SDMolSupplier('divscreen.400.sdf')
>>> m = suppl.next()
>>> list(m.GetPropNames())
['Formula', 'MolWeight', 'Mol_ID', 'Smiles', 'cdk2_ic50', 'cdk2_inhib',
'cdk_act_bin_1', 'mol_name', 'scaffold', 'sourcepool']
>>> m.GetProp('scaffold')
'Scaffold_00'
>>> m.GetProp('missing')
Traceback (most recent call last):
  File "<stdin>", line 1, in ?
KeyError: 'missing'
>>> m.HasProp('missing')
0
>>> m.SetProp('testing', 'value')
>>> m.GetProp('testing')
'value'
>>> m.SetProp('calcd', '45', computed=True)
>>> list(m.GetPropNames())
['Formula', 'MolWeight', 'Mol_ID', 'Smiles', 'cdk2_ic50', 'cdk2_inhib',
'cdk_act_bin_1', 'mol_name', 'scaffold', 'sourcepool', 'testing']
```

Generating Depictions

```
>>> from rdkit import Chem
>>> from rdkit.Chem import AllChem
>>> m = Chem.MolFromSmiles('C1CCC1')
>>> m.GetNumConformers()
0
>>> AllChem.Compute2DCoords(m)
0
>>> m.GetNumConformers()
1
>>> print Chem.MolToMolBlock(m)
```

```
  4  4  0  0  0  0  0  0  0  0  0999 V2000
    1.0607    0.0000    0.0000 C    0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
   -0.0000   -1.0607    0.0000 C    0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
   -1.0607    0.0000    0.0000 C    0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
    0.0000    1.0607    0.0000 C    0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
  1  2  1  0
  2  3  1  0
  3  4  1  0
  4  1  1  0
M  END

>>>
```

Generating 3D Coordinates

```
>>> from rdkit import Chem
>>> from rdkit.Chem import AllChem
>>> m = Chem.MolFromSmiles('C1CCC1')
>>> AllChem.EmbedMolecule(m)
0
>>> m.GetNumConformers()
1
>>> AllChem.UFFOptimizeMolecule(m)
0
>>> m.SetProp('_Name', 'testmol')
>>> print Chem.MolToMolBlock(m)
testmol

  4  4  0  0  0  0  0  0  0  0  0999 V2000
  -0.8040   0.5715  -0.2537 C   0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
  -0.3727  -0.9165  -0.2471 C   0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
   0.7942  -0.5376   0.6386 C   0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
   0.3825   0.8826   0.6323 C   0  0  0  0  0  0  0  0  0  0  0  0  0  0  0  0
  1  2  1  0
  2  3  1  0
  3  4  1  0
  4  1  1  0
M  END
>>> list(AllChem.EmbedMultipleConfs(m, 10))
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> m.GetNumConformers()
10
```

Low-budget conformational analysis

```
>>> from rdkit import Chem
>>> from rdkit.Chem import AllChem
>>> from rdkit.Chem import PyMol
>>> v = PyMol.MolViewer()

>>> m=Chem.MolFromSmiles('OC(=O)C1CCC(CC(=O)O)CC1')
>>> AllChem.EmbedMultipleConfs(m,10)
<rdBase._vectint object at 0x00A2D2B8>

>>> for i in range(m.GetNumConformers()):
...     AllChem.UFFOptimizeMolecule(m,confId=i)
...     v.ShowMol(m,confId=i,name='conf-%d'%i,showOnly=False)

>>> w = Chem.SDWriter('foo.sdf')
>>> for i in range(m.GetNumConformers()):
...     w.write(m,confId=i)
...
>>> w.flush()
```

Molecular Miscellany

```
>>> from rdkit import Chem
>>> from rdkit.Chem import Crippen
>>> Crippen.MolLogP(Chem.MolFromSmiles('c1cccn1'))
1.0815999999999999
>>> Crippen.MolMR(Chem.MolFromSmiles('c1cccn1'))
24.236999999999991
```

```
>>> AllChem.ShapeTanimotoDist(m1,m2)
```

```
>>> Chem.Kekulize(m)
```

```
>>> m = Chem.MolFromSmiles('F[C@H]([Cl])Br')
>>> Chem.AssignAtomChiralCodes(m)
>>> m.GetAtomWithIdx(1).GetProp('_CIPCode')
'R'
```

```
>>> m = Chem.MolFromSmiles(r'F\C=C/Cl')
>>> Chem.AssignBondStereoCodes(m)
>>> m.GetBondWithIdx(1).GetStereo()
Chem.rdchem.BondStereo.STEREOZ
```

Database CLI tools

```
# building a database:
```

```
% python $RDBASE/Projects/DbCLI/CreateDb.py --dbDir=bzr --molFormat=sdf bzr.sdf
```

```
# similarity searching:
```

```
% python $RDBASE/Projects/DbCLI/SearchDb.py --dbDir=bzr --molFormat=smiles \  
  --similarityType=AtomPairs --topN=5 bzr.smi
```

```
[18:23:21] INFO: Reading query molecules and generating fingerprints
```

```
[18:23:21] INFO: Finding Neighbors
```

```
[18:23:21] INFO: The search took 0.1 seconds
```

```
[18:23:21] INFO: Creating output
```

```
Alprazolam, Alprazolam, 1.000, Ro13-9868, 0.918, Triazolam, 0.897, Estazolam, 0.871, U-35005, 0.870
```

```
Bromazepam, Bromazepam, 1.000, Ro05-3072, 0.801, Ro05-3061, 0.801, Nordazepam, 0.801, Ro05-2921, 0.772
```

```
...
```

```
Delorazepam, Delorazepam, 1.000, Ro05-4619, 0.900, Nordazepam, 0.881, Lorazepam, 0.855, Ro20-8065, 0.840
```

```
# substructure and property searching:
```

```
% python $RDBASE/Projects/DbCLI/SearchDb.py --dbDir=bzr --smarts='c1ncccc1' \  
  -q 'activity>6.5' --sdfOut=search1.sdf
```

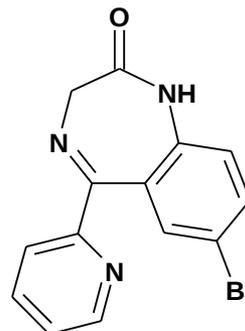
```
[18:27:25] INFO: Doing substructure query
```

```
[18:27:25] INFO: Found 1 molecules matching the query
```

```
[18:27:25] INFO: Creating output
```

```
Bromazepam
```

```
[18:27:25] INFO: Done!
```



RDKit Developer's Overview

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Installation

- Download and install boost libraries (www.boost.org)
- Download distribution from <http://rdkit.sourceforge.net> (or get the latest version using subversion)
- Download and install other python dependencies (see `$RDBASE/Docs/SoftwareRequirements.txt`)
- Follow build instructions in `$RDBASE/INSTALL`

Documentation

[Main Page](#) | [Namespace List](#) | [Class Hierarchy](#) | [Class List](#) | [Directories](#) | [File List](#)
| [Class Members](#) | [File Members](#)

- C++:

Generated using doxygen:

```
cd $RDBASE/Code
```

```
doxygen doxygen.config
```

- Python:

Currently generated using epydoc:

```
cd $RDBASE/rdkit
```

```
epydoc --config epydoc.config
```

RDCode Directories

This directory hierarchy is sorted roughly, but not completely, alphabetically:

- ◆ [Catalogs](#)
- ◆ [ChemicalFeatures](#)
- ◆ [DataManip](#)
 - ◇ [MetricMatrixCalc](#)
- ◆ [DataStructs](#)
- ◆ [DistGeom](#)
- ◆ [Features](#)
- ◆ [ForceField](#)
 - ◇ [UFF](#)
- ◆ [Geometry](#)
- ◆ [GraphMol](#)
 - ◇ [Depictor](#)
 - ◇ [Descriptors](#)
 - ◇ [DistGeomHelpers](#)
 - ◇ [FeatTrees](#)
 - ◇ [FileParsers](#)
 - ◇ [Fingerprints](#)
 - ◇ [ForceFieldHelpers](#)
 - [UFF](#)
 - ◇ [FragCatalog](#)
 - ◇ [MolAlign](#)
 - ◇ [MolChemicalFeatures](#)
 - ◇ [MolTransforms](#)
 - ◇ [PartialCharges](#)
 - ◇ [ShapeHelpers](#)
 - ◇ [SmilesParse](#)
 - ◇ [Subgraphs](#)
 - ◇ [Substruct](#)
- ◆ [ML](#)
 - ◇ [Cluster](#)
 - [Murtagh](#)
 - ◇ [Data](#)
 - ◇ [InfoTheory](#)
- ◆ [Numerics](#)
 - ◇ [Alignment](#)
 - ◇ [EigenSolvers](#)
 - ◇ [Optimizer](#)
- ◆ [Query](#)
- ◆ [RDBoost](#)
- ◆ [RDGeneral](#)
- ◆ [SimDivPickers](#)

Organization

- \$RDBASE/
 - External/: essential 3rd party components that are hard to get or have been modified
 - Code/: C++ library, wrapper, and testing code
 - rdkit/: Python library, GUI, and scripts
 - Docs/: Manually and automatically generated documentation
 - Data/: Testing and reference data
 - Scripts/: a couple of useful utility scripts
 - Web/: some simple CGI applications
 - bin/: installation dir for DLLs/shared libraries

C++ "Guiding Ideas"

- If boost already has the wheel, don't re-invent it.
- Try to keep classes lightweight
- Maintain const-correctness
- Test, test, test
- Include tests with code
- Keep namespaces explicit (i.e. no `using namespace std;`)
- Keep most everything in namespace `RDKit`
- Test, test, test

Test Harness

Sample test_list.py:

```
import sys

tests=[
    ("testExecs/itertest.exe", "", {}),
    ("testExecs/MolOpsTest.exe", "", {}),
    ("testExecs/testCanon.exe", "C10CCC1 C1CCOC1", {}),

    ("python", "test_list.py", {'dir': 'Depictor'}),
    ("python", "test_list.py", {'dir': 'ShapeHelpers'})
]

if sys.platform != 'win32':
    tests.extend([
        ("testExecs/cptest.exe", "", {}),
        ("testExecs/querytest.exe", "", {}),
    ])

longTests=[
    ]

if __name__ == '__main__':
    import sys
    import TestRunner
    failed, tests = TestRunner.RunScript('test_list.py', 0, 1)
    sys.exit(len(failed))
```

Wrapping code using BPL: Intro

- boost::python is not an automatic wrapper generator: wrappers must be written by hand.
- very flexible handling of "primitive types"
- tight python type integration
- allows subclassing of C++ extension classes

Wrapping code using BPL: defining a module

DataStructs/Wrap/DataStructs.cpp

```
#include <boost/python.hpp>
#include <RDBBoost/Wrap.h>
#include "DataStructs.h"

namespace python = boost::python;

void wrap_SBV();
void wrap_EBV();
...
BOOST_PYTHON_MODULE(cDataStructs)
{
    python::scope().attr("__doc__") =
        "Module containing an assortment of functionality for basic data structures.\n"
        "\n"
        "At the moment the data structures defined are:\n"
    ...
    ;
    python::register_exception_translator<IndexErrorException>(&translate_index_error);
    python::register_exception_translator<ValueErrorException>(&translate_value_error);
    ...
    wrap_SBV();
    wrap_EBV();
    ...
}
```

Wrapping code using BPL: defining a class

DataStructs/Wrap/wrap_SparseBV.cpp

```
struct SBV_wrapper {
    static void wrap(){
        python::class_<SparseBitVect>("SparseBitVect",
                                       "Class documentation",
                                       python::init<unsigned int>())
        .def(python::init<std::string>())
        .def("SetBit", (bool (SBV::*)(unsigned int))&SBV::SetBit,
              "Turns on a particular bit on. Returns the original state of the bit.\n")
        ...
        .def("GetNumBits",&SBV::GetNumBits,
              "Returns the number of bits in the vector (the vector's size).\n")
    };
};

void wrap_SBV() {
    SBV_wrapper::wrap();
}
```

Wrapping code using BPL: making it "pythonic"

DataStructs/Wrap/wrap_SparseBV.cpp

```
struct SBV_wrapper {
    static void wrap(){
        python::class_<SparseBitVect>("SparseBitVect",
                                       "Class documentation",
                                       python::init<unsigned int>())
...
        .def("__len__",&SBV::GetNumBits)
...
        .def("__getitem__",
              (const int (*)(const SBV&, unsigned int))get_VectItem)
        .def("__setitem__",
              (const int (*)(SBV&, unsigned int, int))set_VectItem)
...
        .def(python::self & python::self)
        .def(python::self | python::self)
        .def(python::self ^ python::self)
        .def(~python::self)
...
    ;
};
```

Wrapping code using BPL: supporting pickling

DataStructs/Wrap/wrap_SparseBV.cpp

```
// allows BitVects to be pickled
struct sbv_pickle_suite : python::pickle_suite
{
    static python::tuple
    getinitargs(const SparseBitVect& self)
    {
        return python::make_tuple(self.ToString());
    };
};

struct SBV_wrapper {
    static void wrap(){
        python::class_<SparseBitVect>("SparseBitVect",
                                       "Class documentation",
                                       python::init<unsigned int>())
        ...
        .def_pickle(sbv_pickle_suite())
        ;
    }
};
```

Wrapping code using BPL: returning complex types

DataStructs/Wrap/wrap_SparseBV.cpp

```
struct SBV_wrapper {
    static void wrap(){
        python::class_<SparseBitVect>("SparseBitVect",
                                       "Class documentation",
                                       python::init<unsigned int>())
        ...
        .def("GetOnBits",
             (IntVect (*)(const SBV&))GetOnBits,
             "Returns a tuple containing IDs of the on bits.\n")
        ...
        ;
    }
};
```

- IntVect is a `std::vector<int>`
- Convertors provided for: `std::vector<int>`, `std::vector<unsigned>`, `std::vector<string>`, `std::vector<double>`, `std::vector< std::vector<int> >`, `std::vector< std::vector<unsigned> >`, `std::vector< std::vector<double> >`, `std::list<int>`, `std::list< std::vector<int> >` in `rdBase.dll`
- Others can be created using:

```
RegisterVectorConverter<RDKit::Atom*>();
RegisterListConverter<RDKit::Atom*>();
```

Wrapping code using BPL: accepting Python types

DataStructs/Wrap/wrap_SparseBV.cpp

```
void SetBitsFromList(SparseBitVect *bv, python::object onBitList) {
    PySequenceHolder<int> bitL(onBitList);
    for (unsigned int i = 0; i < bitL.size(); i++) {
        bv->SetBit(bitL[i]);
    }
}

struct SBV_wrapper {
    static void wrap(){
        python::class_<SparseBitVect>("SparseBitVect",
                                       "Class documentation",
                                       python::init<unsigned int>())
        ...
        .def("SetBitsFromList",SetBitsFromList,
            "Turns on a set of bits. The argument should be a tuple or list of bit
ids.\n")
        ...
        ;
    }
};
```

Wrapping code using BPL: keyword arguments

GraphMol/Wrap/rdmolfiles.cpp

```
docString="Returns the a Mol block for a molecule\n\  
ARGUMENTS:\n\  
\n\  
- mol: the molecule\n\  
- includeStereo: (optional) toggles inclusion of stereochemical\n\  
    information in the output\n\  
- confId: (optional) selects which conformation to output (-1 = default)\n\  
\n\  
RETURNS:\n\  
\n\  
a string\n\  
\n";  
python::def("MolToMolBlock", RDKit::MolToMolBlock,  
    (python::arg("mol"), python::arg("includeStereo")=false,  
    python::arg("confId")=-1),  
    docString.c_str());
```

This also demonstrates defining a function and taking a complex (wrapped) type as an argument

Wrapping code using BPL: returning pointers

GraphMol/Wrap/rdmolfiles.cpp

```
    docString="Construct a molecule from a SMILES string.\n\n\nARGUMENTS:\n\n    - SMILES: the smiles string\n\n    - sanitize: (optional) toggles sanitization of the molecule.\n\n    Defaults to 1.\n\nRETURNS:\n\n    a Mol object, None on failure.\n\n\n";  
python::def("MolFromSmiles", RDKit::MolFromSmiles,  
    (python::arg("SMILES"),  
    python::arg("sanitize")=true),  
    docString.c_str(),  
    python::return_value_policy<python::manage_new_object>());
```

GraphMol/Wrap/Mol.cpp

```
.def("GetAtomWithIdx", (ROMol::GRAPH_NODE_TYPE (ROMol::*)(unsigned int))  
    &ROMol::getAtomWithIdx,  
python::return_value_policy<python::reference_existing_object>(),  
"Returns a particular Atom.\n\n"  
"  ARGUMENTS:\n"  
"    - idx: which Atom to return\n\n"  
"  NOTE: atom indices start at 0\n")
```