

# KD Chart 2 Reference Manual

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## Chapter 2

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# Chapter 5

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## **Chapter 6**

# **KD Chart 2 Namespace Documentation**

### **6.1 BackgroundAttributes Namespace Reference**

## 6.2 BarAttributes Namespace Reference

## 6.3 DataValueAttributes Namespace Reference

## 6.4 FrameAttributes Namespace Reference

## 6.5 GridAttributes Namespace Reference

## 6.6 KDChart Namespace Reference

### 6.6.1 Detailed Description

#### Classes

- class [AbstractArea](#)  
*An area in the chart with a background, a frame, etc.*
- class [AbstractAreaBase](#)  
*Base class for [AbstractArea](#) and [AbstractAreaWidget](#): An area in the chart with a background, a frame, etc.*
- class [AbstractAreaWidget](#)  
*An area in the chart with a background, a frame, etc.*
- class [AbstractAxis](#)  
*The base class for axes.*
- class [AbstractCartesianDiagram](#)  
*Base class for diagrams based on a cartesian coordinate system.*
- class [AbstractCoordinatePlane](#)
- class [AbstractDiagram](#)  
*[AbstractDiagram](#) defines the interface for diagram classes.*
- class [AbstractLayoutItem](#)
- class [AbstractPieDiagram](#)
- class [AbstractPolarDiagram](#)
- class [AbstractProxyModel](#)
- class [AbstractThreeDAttributes](#)
- class [AttributesModel](#)
- class [AutoSpacerLayoutItem](#)
- class [BackgroundAttributes](#)
- class [BarAttributes](#)
- class [BarDiagram](#)
- class [CartesianAxis](#)  
*The class for cartesian axes.*
- class [CartesianCoordinatePlane](#)
- class [Chart](#)  
*A chart with one or more diagrams.*
- class [DataDimension](#)  
*Helper class for one dimension of data, e.g. for the rows in a data model, or for the labels of an axis, or for the vertical lines in a grid.*
- class [DatasetProxyModel](#)  
*[DatasetProxyModel](#) takes a [KDChart](#) dataset configuration and translates it into a filtering proxy model.*
- class [DatasetSelectorWidget](#)

- class [DataValueAttributes](#)  
*Diagram attributes dealing with data value labels.*
- class [DiagramObserver](#)  
*A [DiagramObserver](#) watches the associated diagram for changes and deletion and emits corresponding signals.*
- class [FrameAttributes](#)
- class [GlobalMeasureScaling](#)  
*Auxiliary class used by the [KDChart::Measure](#) and [KDChart::Chart](#) class.*
- class [GridAttributes](#)
- class [HeaderFooter](#)
- class [HorizontalLineLayoutItem](#)
- class [Legend](#)  
*[Legend](#) defines the interface for the legend drawing class.*
- class [LineAttributes](#)
- class [LineDiagram](#)
- class [LineLayoutItem](#)
- class [LineWithMarkerLayoutItem](#)
- class [MarkerAttributes](#)
- class [MarkerLayoutItem](#)
- class [Measure](#)  
*[Measure](#) is used to specify all relative and/or absolute measures in [KDChart](#), e.g. font sizes.*
- class [PaintContext](#)
- class [Palette](#)  
*A [Palette](#) is a set of brushes (or colors) to be used for painting data sets.*
- class [PieAttributes](#)
- class [PieDiagram](#)
- class [PolarCoordinatePlane](#)
- class [PolarDiagram](#)
- class [Position](#)  
*Defines a position, using compass terminology.*
- class [PositionPoints](#)
- class [RelativePosition](#)  
*Defines relative position information: reference area, position in this area, horizontal / vertical padding, and rotating.*
- class [RingDiagram](#)
- class [SignalCompressor](#)  
*[SignalCompressor](#) compresses signals where the same signal needs to be emitted by several pieces of the code, but only one of the signals should be received at the end.*
- class [TextArea](#)  
*A text area in the chart with a background, a frame, etc.*

- class [TextAttributes](#)  
*A set of text attributes.*
- class [TextLayoutItem](#)
- class [ThreeDBarAttributes](#)
- class [ThreeDLineAttributes](#)
- class [ThreeDPieAttributes](#)
- class [VerticalLineLayoutItem](#)
- class [Widget](#)  
*The KD Chart widget for usage without Model/View.*
- class [ZoomParameters](#)

## Typedefs

- typedef [QList< AbstractDiagram \\* >](#) [AbstractDiagramList](#)
- typedef [QList< CartesianAxis \\* >](#) [CartesianAxisList](#)
- typedef [QList< const AbstractDiagram \\* >](#) [ConstAbstractDiagramList](#)
- typedef [QList< const AbstractDiagram \\* >](#) [ConstDiagramList](#)
- typedef [QList< AbstractCoordinatePlane \\* >](#) [CoordinatePlaneList](#)
- typedef [QList< DataDimension >](#) [DataDimensionsList](#)
- typedef [QVector< int >](#) [DatasetDescriptionVector](#)
- typedef [QList< AbstractDiagram \\* >](#) [DiagramList](#)
- typedef [QList< HeaderFooter \\* >](#) [HeaderFooterList](#)
- typedef [QList< Legend \\* >](#) [LegendList](#)

## Enumerations

- enum [DisplayRoles](#) {  
[DatasetPenRole](#) = 0x0A79EF95,  
[DatasetBrushRole](#),  
[DataValueLabelAttributesRole](#),  
[ThreeDAttributesRole](#),  
[LineAttributesRole](#),  
[ThreeDLineAttributesRole](#),  
[BarAttributesRole](#),  
[ThreeDBarAttributesRole](#),  
[PieAttributesRole](#),  
[ThreeDPieAttributesRole](#),  
[DataHiddenRole](#) }

## 6.6.2 Typedef Documentation

### 6.6.2.1 typedef [QList<AbstractDiagram\\*>](#) [KDChart::AbstractDiagramList](#)

Definition at line 606 of file [KDChartAbstractDiagram.h](#).

Referenced by [KDChart::AbstractCoordinatePlane::diagrams\(\)](#), [KDChart::PolarCoordinatePlane::paint\(\)](#), and [KDChart::CartesianCoordinatePlane::paint\(\)](#).

**6.6.2.2 typedef QList<CartesianAxis\*> KDChart::CartesianAxisList**

Definition at line 135 of file KDChartCartesianAxis.h.

Referenced by KDChart::AbstractCartesianDiagram::axes().

**6.6.2.3 typedef QList<const AbstractDiagram\*> KDChart::ConstAbstractDiagramList**

Definition at line 607 of file KDChartAbstractDiagram.h.

Referenced by KDChart::AbstractCoordinatePlane::diagrams().

**6.6.2.4 typedef QList<const AbstractDiagram\*> KDChart::ConstDiagramList**

Definition at line 43 of file KDChartLegend.h.

Referenced by KDChart::Legend::constDiagrams().

**6.6.2.5 typedef QList<AbstractCoordinatePlane\*> KDChart::CoordinatePlaneList**

Definition at line 50 of file KDChartChart.h.

Referenced by KDChart::Chart::coordinatePlanes().

**6.6.2.6 typedef QList<DataDimension> KDChart::DataDimensionsList**

Definition at line 42 of file KDChartAbstractCoordinatePlane.h.

Referenced by KDChart::PolarCoordinatePlane::getDataDimensionsList(), KDChart::CartesianCoordinatePlane::getDataDimensionsList(), KDChart::AbstractCoordinatePlane::gridDimensionsList(), KDChart::CartesianCoordinatePlane::layoutDiagrams(), and KDChart::CartesianAxis::paintCtx().

**6.6.2.7 typedef QVector<int> KDChart::DatasetDescriptionVector**

Definition at line 38 of file KDChartDatasetProxyModel.h.

Referenced by KDChart::DatasetProxyModel::setDatasetColumnDescriptionVector(), KDChart::DatasetProxyModel::setDatasetDescriptionVectors(), and KDChart::DatasetProxyModel::setDatasetRowDescriptionVector().

**6.6.2.8 typedef QList<AbstractDiagram\*> KDChart::DiagramList**

Definition at line 42 of file KDChartLegend.h.

Referenced by KDChart::Legend::diagrams().

**6.6.2.9 typedef QList<HeaderFooter\*> KDChart::HeaderFooterList**

Definition at line 51 of file KDChartChart.h.

Referenced by KDChart::Chart::headerFooters().

### 6.6.2.10 typedef QList<Legend\*> KDChart::LegendList

Definition at line 52 of file KDChartChart.h.

Referenced by KDChart::Chart::legends().

## 6.6.3 Enumeration Type Documentation

### 6.6.3.1 enum KDChart::DisplayRoles

Enumeration values:

*DatasetPenRole*  
*DatasetBrushRole*  
*DataValueLabelAttributesRole*  
*ThreeDAttributesRole*  
*LineAttributesRole*  
*ThreeDLineAttributesRole*  
*BarAttributesRole*  
*ThreeDBarAttributesRole*  
*PieAttributesRole*  
*ThreeDPieAttributesRole*  
*DataHiddenRole*

Definition at line 245 of file KDChartGlobal.h.

```
245         {  
246     DatasetPenRole = 0x0A79EF95,  
247     DatasetBrushRole,  
248     DataValueLabelAttributesRole,  
249     ThreeDAttributesRole,  
250     LineAttributesRole,  
251     ThreeDLineAttributesRole,  
252     BarAttributesRole,  
253     ThreeDBarAttributesRole,  
254     PieAttributesRole,  
255     ThreeDPieAttributesRole,  
256     DataHiddenRole  
257 };
```

## 6.7 LineAttributes Namespace Reference

## 6.8 MarkerAttributes Namespace Reference

## 6.9 PaintContext Namespace Reference

## 6.10 Palette Namespace Reference

## 6.11 RelativePosition Namespace Reference

## 6.12 TextAttributes Namespace Reference

## 6.13 Ui Namespace Reference

### 6.13.1 Detailed Description

PRIVATE\_API\_DOCU

( This class is used internally by DatasetSelectorWidget. )



# Chapter 7

## KD Chart 2 Class Documentation

### 7.1 KDChart::AbstractArea Class Reference

```
#include <KDChartAbstractArea.h>
```

Inheritance diagram for KDChart::AbstractArea: Collaboration diagram for KDChart::AbstractArea:

#### 7.1.1 Detailed Description

An area in the chart with a background, a frame, etc.

[AbstractArea](#) is the base class for all non-widget chart elements that have a set of background attributes and frame attributes, such as coordinate planes or axes.

**Note:**

This class inherits from [AbstractAreaBase](#), [AbstractLayoutItem](#), [QObject](#). The reason for this tripple inheritance is that neither [AbstractAreaBase](#) nor [AbstractLayoutItem](#) are [QObject](#).

Definition at line 54 of file KDChartAbstractArea.h.

#### Public Member Functions

- void [alignToReferencePoint](#) (const [RelativePosition](#) &position)
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- virtual int [bottomOverlap](#) (bool doNotRecalculate=false) const  
*This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- bool [compare](#) (const [AbstractAreaBase](#) \*other) const  
*Returns true if both areas have the same settings.*
- [FrameAttributes](#) [frameAttributes](#) () const
- void [getFrameLeadings](#) (int &left, int &top, int &right, int &bottom) const
- virtual int [leftOverlap](#) (bool doNotRecalculate=false) const  
*This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- virtual void [paint](#) (QPainter \*)=0

- virtual void [paintAll](#) (QPainter &painter)
 

*Call paintAll, if you want the background and the frame to be drawn before the normal [paint\(\)](#) is invoked automatically.*
- virtual void [paintBackground](#) (QPainter &painter, const QRect &rectangle)
- virtual void [paintCtx](#) (PaintContext \*context)
 

*Default impl: Paint the complete item using its layouted position and size.*
- virtual void [paintFrame](#) (QPainter &painter, const QRect &rectangle)
- virtual void [paintIntoRect](#) (QPainter &painter, const QRect &rect)
 

*Draws the background and frame, then calls [paint\(\)](#).*
- QLayout \* [parentLayout](#) ()
- void [removeFromParentLayout](#) ()
- virtual int [rightOverlap](#) (bool doNotRecalculate=false) const
 

*This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- void [setBackgroundAttributes](#) (const BackgroundAttributes &a)
- void [setFrameAttributes](#) (const FrameAttributes &a)
- void [setParentLayout](#) (QLayout \*lay)
- virtual void [setParentWidget](#) (QWidget \*widget)
 

*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*
- virtual void [sizeHintChanged](#) () const
 

*Report changed size hint: ask the parent widget to recalculate the layout.*
- virtual int [topOverlap](#) (bool doNotRecalculate=false) const
 

*This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- virtual [~AbstractArea](#) ()

## Static Public Member Functions

- void [paintBackgroundAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::BackgroundAttributes](#) &attributes)
- void [paintFrameAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::FrameAttributes](#) &attributes)

## Protected Member Functions

- [AbstractArea](#) ()
- virtual QRect [areaGeometry](#) () const
- QRect [innerRect](#) () const
- virtual void [positionHasChanged](#) ()

## Protected Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void positionChanged( [AbstractArea](#) \* )
- [QWidget](#) \* [mParent](#)
- QLayout \* [mParentLayout](#)

## 7.1.2 Constructor & Destructor Documentation

### 7.1.2.1 AbstractArea::~~AbstractArea () [virtual]

Definition at line 62 of file KDCartAbstractArea.cpp.

```
63 {
64     // this bloc left empty intentionally
65 }
```

### 7.1.2.2 AbstractArea::AbstractArea () [protected]

Definition at line 54 of file KDCartAbstractArea.cpp.

```
55     : QObject()
56     , KDCart::AbstractAreaBase()
57     , KDCart::AbstractLayoutItem()
58 {
59     init();
60 }
```

## 7.1.3 Member Function Documentation

### 7.1.3.1 void AbstractAreaBase::alignToReferencePoint (const RelativePosition & position) [inherited]

Definition at line 90 of file KDCartAbstractAreaBase.cpp.

```
91 {
92     Q_UNUSED( position );
93     // PENDING(kalle) FIXME
94     qWarning( "Sorry, not implemented: void AbstractAreaBase::alignToReferencePoint( const RelativePosi
95 }
```

### 7.1.3.2 QRect AbstractArea::areaGeometry () const [protected, virtual]

Implements [KDCart::AbstractAreaBase](#).

Definition at line 150 of file KDCartAbstractArea.cpp.

Referenced by [KDCart::CartesianCoordinatePlane::drawingArea\(\)](#), [KDCart::PolarCoordinatePlane::layoutDiagrams\(\)](#), [KDCart::CartesianAxis::paint\(\)](#), [paintAll\(\)](#), and [KDCart::CartesianAxis::paintCtx\(\)](#).

```
151 {
152     return geometry();
153 }
```

### 7.1.3.3 BackgroundAttributes AbstractAreaBase::backgroundAttributes () const [inherited]

Definition at line 112 of file KDCartAbstractAreaBase.cpp.

References [d](#).

Referenced by [updateCommonBrush\(\)](#).

```

113 {
114     return d->backgroundAttributes;
115 }

```

#### 7.1.3.4 `int AbstractArea::bottomOverlap (bool doNotRecalculate = false) const` [virtual]

This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the bottom edge of the area.

##### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 101 of file `KDChartAbstractArea.cpp`.

References `d`.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```

102 {
103     // Re-calculate the sizes,
104     // so we also get the amountOf..Overlap members set newly:
105     if( ! doNotRecalculate )
106         sizeHint();
107     return d->amountOfBottomOverlap;
108 }

```

#### 7.1.3.5 `bool AbstractAreaBase::compare (const AbstractAreaBase * other) const` [inherited]

Returns true if both areas have the same settings.

Definition at line 75 of file `KDChartAbstractAreaBase.cpp`.

```

76 {
77     if( other == this ) return true;
78     if( ! other ){
79         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
80         return false;
81     }
82     /*
83     qDebug() << "AbstractAreaBase:" << (frameAttributes() == other->frameAttributes())
84         << (backgroundAttributes() == other->backgroundAttributes()) << "\n";
85     */
86     return (frameAttributes() == other->frameAttributes()) &&
87         (backgroundAttributes() == other->backgroundAttributes());
88 }

```

#### 7.1.3.6 `FrameAttributes AbstractAreaBase::frameAttributes () const` [inherited]

Definition at line 102 of file `KDChartAbstractAreaBase.cpp`.

References `d`.

Referenced by `KDChart::Legend::clone()`, and `updateCommonBrush()`.

```

103 {
104     return d->frameAttributes;
105 }

```

### 7.1.3.7 void AbstractAreaBase::getFrameLeadings (int & left, int & top, int & right, int & bottom) const [inherited]

Definition at line 204 of file KDChartAbstractAreaBase.cpp.

References [d](#).

Referenced by [KDChart::AbstractAreaBase::innerRect\(\)](#), and [KDChart::AbstractAreaWidget::paintAll\(\)](#).

```

205 {
206     if( d && d->frameAttributes.isVisible() ){
207         const int padding = qMax( d->frameAttributes.padding(), 0 );
208         left    = padding;
209         top     = padding;
210         right   = padding;
211         bottom  = padding;
212     }else{
213         left    = 0;
214         top     = 0;
215         right   = 0;
216         bottom  = 0;
217     }
218 }

```

### 7.1.3.8 QRect AbstractAreaBase::innerRect () const [protected, inherited]

Definition at line 220 of file KDChartAbstractAreaBase.cpp.

References [KDChart::AbstractAreaBase::areaGeometry\(\)](#), and [KDChart::AbstractAreaBase::getFrameLeadings\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), and [paintAll\(\)](#).

```

221 {
222     int left;
223     int top;
224     int right;
225     int bottom;
226     getFrameLeadings( left, top, right, bottom );
227     return
228         QRect( QPoint(0,0), areaGeometry().size() )
229             .adjusted( left, top, -right, -bottom );
230 }

```

### 7.1.3.9 int AbstractArea::leftOverlap (bool doNotRecalculate = false) const [virtual]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers [AbstractArea::sizeHint\(\)](#) to find out the amount of overlap at the left edge of the area.

#### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in [sizeHint\(\)](#). All we have here is a primitive flag to be set by the caller if it is sure that no [sizeHint\(\)](#) needs to be called.

Definition at line 77 of file `KDChartAbstractArea.cpp`.

References d.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```

78 {
79     // Re-calculate the sizes,
80     // so we also get the amountOf..Overlap members set newly:
81     if( ! doNotRecalculate )
82         sizeHint();
83     return d->amountOfLeftOverlap;
84 }
```

### 7.1.3.10 virtual void `KDChart::AbstractLayoutItem::paint (QPainter *)` [pure virtual, inherited]

Implemented in `KDChart::CartesianAxis`, `KDChart::CartesianCoordinatePlane`, `KDChart::TextLayoutItem`, `KDChart::MarkerLayoutItem`, `KDChart::LineLayoutItem`, `KDChart::LineWithMarkerLayoutItem`, `KDChart::HorizontalLineLayoutItem`, `KDChart::VerticalLineLayoutItem`, `KDChart::AutoSpacerLayoutItem`, and `KDChart::PolarCoordinatePlane`.

Referenced by `KDChart::Legend::paint()`, `KDChart::AbstractLayoutItem::paintAll()`, `paintAll()`, and `KDChart::AbstractLayoutItem::paintCtx()`.

### 7.1.3.11 void `AbstractArea::paintAll (QPainter & painter)` [virtual]

Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.

Reimplemented from `KDChart::AbstractLayoutItem`.

Definition at line 123 of file `KDChartAbstractArea.cpp`.

References `areaGeometry()`, `d`, `KDChart::AbstractAreaBase::innerRect()`, `KDChart::AbstractLayoutItem::paint()`, `KDChart::AbstractAreaBase::paintBackground()`, and `KDChart::AbstractAreaBase::paintFrame()`.

Referenced by `paintIntoRect()`.

```

124 {
125     // Paint the background and frame
126     const QRect overlappingArea( geometry().adjusted(
127         -d->amountOfLeftOverlap,
128         -d->amountOfTopOverlap,
129         d->amountOfRightOverlap,
130         d->amountOfBottomOverlap ) );
131     paintBackground( painter, overlappingArea );
132     paintFrame( painter, overlappingArea );
133
134     // temporarily adjust the widget size, to be sure all content gets calculated
135     // to fit into the inner rectangle
136     const QRect oldGeometry( areaGeometry() );
137     QRect inner( innerRect() );
138     inner.moveTo(
139         oldGeometry.left() + inner.left(),
140         oldGeometry.top() + inner.top() );
141     const bool needAdjustGeometry = oldGeometry != inner;
142     if( needAdjustGeometry )
143         setGeometry( inner );
```

```

144     paint( &painter );
145     if( needAdjustGeometry )
146         setGeometry( oldGeometry );
147     //qDebug() << "AbstractAreaWidget::paintAll() done.";
148 }

```

### 7.1.3.12 void AbstractAreaBase::paintBackground (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 188 of file KDChartAbstractAreaBase.cpp.

References `d`, and `KDChart::AbstractAreaBase::paintBackgroundAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `KDChart::AbstractAreaWidget::paintAll()`, and `paintAll()`.

```

189 {
190     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintBackground()",
191               "Private class was not initialized!" );
192     paintBackgroundAttributes( painter, rect, d->backgroundAttributes );
193 }

```

### 7.1.3.13 void AbstractAreaBase::paintBackgroundAttributes (QPainter & painter, const QRect & rectangle, const KDChart::BackgroundAttributes & attributes) [static, inherited]

Definition at line 119 of file KDChartAbstractAreaBase.cpp.

References `KDChart::BackgroundAttributes::brush()`, `KDChart::BackgroundAttributes::isVisible()`, `KDChart::BackgroundAttributes::pixmap()`, and `KDChart::BackgroundAttributes::pixmapMode()`.

Referenced by `KDChart::AbstractAreaBase::paintBackground()`.

```

121 {
122     if( !attributes.isVisible() ) return;
123
124     /* first draw the brush (may contain a pixmap)*/
125     if( Qt::NoBrush != attributes.brush().style() ) {
126         KDChart::PainterSaver painterSaver( &painter );
127         painter.setPen( Qt::NoPen );
128         const QPointF newTopLeft( painter.deviceMatrix().map( rect.topLeft() ) );
129         painter.setBrushOrigin( newTopLeft );
130         painter.setBrush( attributes.brush() );
131         painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
132     }
133     /* next draw the backPixmap over the brush */
134     if( !attributes.pixmap().isNull() &&
135         attributes.pixmapMode() != BackgroundAttributes::BackgroundPixmapModeNone ) {
136         QPointF ol = rect.topLeft();
137         if( BackgroundAttributes::BackgroundPixmapModeCentered == attributes.pixmapMode() )
138         {
139             ol.setX( rect.center().x() - attributes.pixmap().width() / 2 );
140             ol.setY( rect.center().y() - attributes.pixmap().height() / 2 );
141             painter.drawPixmap( ol, attributes.pixmap() );
142         } else {
143             QMatrix m;
144             double zW = (double)rect.width() / (double)attributes.pixmap().width();
145             double zH = (double)rect.height() / (double)attributes.pixmap().height();
146             switch( attributes.pixmapMode() ) {
147                 case BackgroundAttributes::BackgroundPixmapModeScaled:
148                     {

```

```

149         double z;
150         z = qMin( zW, zH );
151         m.scale( z, z );
152     }
153     break;
154     case BackgroundAttributes::BackgroundPixmapModeStretched:
155         m.scale( zW, zH );
156         break;
157     default:
158         ; // Cannot happen, previously checked
159     }
160     QPixmap pm = attributes.pixmap().transformed( m );
161     ol.setX( rect.center().x() - pm.width() / 2 );
162     ol.setY( rect.center().y() - pm.height() / 2 );
163     painter.drawPixmap( ol, pm );
164 }
165 }
166 }

```

#### 7.1.3.14 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```

78 {
79     if( context )
80         paint( context->painter() );
81 }

```

#### 7.1.3.15 void AbstractAreaBase::paintFrame (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 196 of file KDChartAbstractAreaBase.cpp.

References [d](#), and [KDChart::AbstractAreaBase::paintFrameAttributes\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), [KDChart::AbstractAreaWidget::paintAll\(\)](#), and [paintAll\(\)](#).

```

197 {
198     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintFrame()",
199                 "Private class was not initialized!" );
200     paintFrameAttributes( painter, rect, d->frameAttributes );
201 }

```

#### 7.1.3.16 void AbstractAreaBase::paintFrameAttributes (QPainter & painter, const QRect & rectangle, const KDChart::FrameAttributes & attributes) [static, inherited]

Definition at line 169 of file KDChartAbstractAreaBase.cpp.

References [KDChart::FrameAttributes::isVisible\(\)](#), and [KDChart::FrameAttributes::pen\(\)](#).

Referenced by [KDChart::AbstractAreaBase::paintFrame\(\)](#).

```

171 {
172
173     if( !attributes.isVisible() ) return;
174
175     // Note: We set the brush to NoBrush explicitly here.
176     //     Otherwise we might get a filled rectangle, so any
177     //     previously drawn background would be overwritten by that area.
178
179     const QPen    oldPen( painter.pen() );
180     const QBrush oldBrush( painter.brush() );
181     painter.setPen( attributes.pen() );
182     painter.setBrush( Qt::NoBrush );
183     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
184     painter.setBrush( oldBrush );
185     painter.setPen( oldPen );
186 }

```

### 7.1.3.17 void AbstractArea::paintIntoRect (QPainter & painter, const QRect & rect) [virtual]

Draws the background and frame, then calls [paint\(\)](#).

In most cases there is no need to overwrite this method in a derived class, but you would overwrite [AbstractLayoutItem::paint\(\)](#) instead.

Definition at line 111 of file KDChartAbstractArea.cpp.

References [paintAll\(\)](#).

```

112 {
113     const QRect oldGeometry( geometry() );
114     if( oldGeometry != rect )
115         setGeometry( rect );
116     painter.translate( rect.left(), rect.top() );
117     paintAll( painter );
118     painter.translate( -rect.left(), -rect.top() );
119     if( oldGeometry != rect )
120         setGeometry( oldGeometry );
121 }

```

### 7.1.3.18 QLayout\* KDChart::AbstractLayoutItem::parentLayout () [inherited]

Definition at line 74 of file KDChartLayoutItems.h.

```

75     {
76         return mParentLayout;
77     }

```

### 7.1.3.19 void AbstractArea::positionHasChanged () [protected, virtual]

Reimplemented from [KDChart::AbstractAreaBase](#).

Definition at line 155 of file KDChartAbstractArea.cpp.

```

156 {
157     emit positionChanged( this );
158 }

```

**7.1.3.20 void KDChart::AbstractLayoutItem::removeFromParentLayout ()** [inherited]

Definition at line 78 of file KDChartLayoutItems.h.

Referenced by KDChart::Chart::takeCoordinatePlane().

```

79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }

```

**7.1.3.21 int AbstractArea::rightOverlap (bool *doNotRecalculate* = false) const** [virtual]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers AbstractArea::sizeHint() to find out the amount of overlap at the right edge of the area.

**Note:**

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in sizeHint(). All we have here is a primitive flag to be set by the caller if it is sure that no sizeHint() needs to be called.

Definition at line 85 of file KDChartAbstractArea.cpp.

References d.

Referenced by KDChart::AutoSpacerLayoutItem::sizeHint().

```

86 {
87     // Re-calculate the sizes,
88     // so we also get the amountOf..Overlap members set newly:
89     if( ! doNotRecalculate )
90         sizeHint();
91     return d->amountOfRightOverlap;
92 }

```

**7.1.3.22 void AbstractAreaBase::setBackgroundAttributes (const [BackgroundAttributes](#) & a)**  
[inherited]

Definition at line 107 of file KDChartAbstractAreaBase.cpp.

References d.

```

108 {
109     d->backgroundAttributes = a;
110 }

```

**7.1.3.23 void AbstractAreaBase::setFrameAttributes (const [FrameAttributes](#) & a)**  
[inherited]

Definition at line 97 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by KDChart::Legend::clone().

```
98 {
99     d->frameAttributes = a;
100 }
```

#### 7.1.3.24 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]

Definition at line 70 of file KDChartLayoutItems.h.

```
71     {
72         mParentLayout = lay;
73     }
```

#### 7.1.3.25 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```
65 {
66     mParent = widget;
67 }
```

#### 7.1.3.26 void KDChart::AbstractLayoutItem::sizeHintChanged () const [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by KDChart::TextLayoutItem::sizeHint().

```
87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }
```

### 7.1.3.27 `int AbstractArea::topOverlap (bool doNotRecalculate = false) const` [virtual]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the top edge of the area.

#### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 93 of file `KDChartAbstractArea.cpp`.

References d.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```

94 {
95     // Re-calculate the sizes,
96     // so we also get the amountOf..Overlap members set newly:
97     if( ! doNotRecalculate )
98         sizeHint();
99     return d->amountOfTopOverlap;
100 }
```

## 7.1.4 Member Data Documentation

### 7.1.4.1 `Q_SIGNALS KDChart::AbstractArea::__pad0` [protected]

Reimplemented in [KDChart::AbstractCoordinatePlane](#).

Definition at line 141 of file `KDChartAbstractArea.h`.

### 7.1.4.2 `QWidget* KDChart::AbstractLayoutItem::mParent` [protected, inherited]

Definition at line 88 of file `KDChartLayoutItems.h`.

Referenced by `KDChart::AbstractLayoutItem::setParentWidget()`.

### 7.1.4.3 `QLayout* KDChart::AbstractLayoutItem::mParentLayout` [protected, inherited]

Definition at line 89 of file `KDChartLayoutItems.h`.

The documentation for this class was generated from the following files:

- [KDChartAbstractArea.h](#)
- [KDChartAbstractArea.cpp](#)

## 7.2 KDChart::AbstractAreaBase Class Reference

```
#include <KDChartAbstractAreaBase.h>
```

Inheritance diagram for KDChart::AbstractAreaBase:

### 7.2.1 Detailed Description

Base class for [AbstractArea](#) and [AbstractAreaWidget](#): An area in the chart with a background, a frame, etc.

[AbstractAreaBase](#) is the base class for all chart elements that have a set of background attributes and frame attributes, such as legends or axes.

#### Note:

Normally you should not use [AbstractAreaBase](#) directly, but derive your classes from [AbstractArea](#) or [AbstractAreaWidget](#).

This class is not a [QObject](#), so it is easier to inherit from it, if you are inheriting from a [QObject](#) too like [AbstractAreaWidget](#) does it.

#### See also:

[AbstractArea](#), [AbstractAreaWidget](#)

Definition at line 69 of file `KDChartAbstractAreaBase.h`.

### Public Member Functions

- void [alignToReferencePoint](#) (const [RelativePosition](#) &position)
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- bool [compare](#) (const [AbstractAreaBase](#) \*other) const  
*Returns true if both areas have the same settings.*
- [FrameAttributes](#) [frameAttributes](#) () const
- void [getFrameLeadings](#) (int &left, int &top, int &right, int &bottom) const
- virtual void [paintBackground](#) (QPainter &painter, const QRect &rectangle)
- virtual void [paintFrame](#) (QPainter &painter, const QRect &rectangle)
- void [setBackgroundAttributes](#) (const [BackgroundAttributes](#) &a)
- void [setFrameAttributes](#) (const [FrameAttributes](#) &a)

### Static Public Member Functions

- void [paintBackgroundAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::BackgroundAttributes](#) &attributes)
- void [paintFrameAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::FrameAttributes](#) &attributes)

### Protected Member Functions

- [AbstractAreaBase](#) ()
- virtual QRect [areaGeometry](#) () const=0
- QRect [innerRect](#) () const
- virtual void [positionHasChanged](#) ()
- virtual [~AbstractAreaBase](#) ()

## 7.2.2 Constructor & Destructor Documentation

### 7.2.2.1 AbstractAreaBase::AbstractAreaBase () [protected]

Definition at line 57 of file KDChartAbstractAreaBase.cpp.

```

57                                     :
58     _d( new Private() )
59 {
60 }
```

### 7.2.2.2 AbstractAreaBase::~~AbstractAreaBase () [protected, virtual]

Definition at line 62 of file KDChartAbstractAreaBase.cpp.

```

63 {
64     delete _d; _d = 0;
65 }
```

## 7.2.3 Member Function Documentation

### 7.2.3.1 void AbstractAreaBase::alignToReferencePoint (const [RelativePosition](#) & *position*)

Definition at line 90 of file KDChartAbstractAreaBase.cpp.

```

91 {
92     Q_UNUSED( position );
93     // PENDING(kalle) FIXME
94     qWarning( "Sorry, not implemented: void AbstractAreaBase::alignToReferencePoint( const RelativePosi
95 }
```

### 7.2.3.2 virtual [QRect](#) [KDChart::AbstractAreaBase::areaGeometry \(\) const](#) [protected, pure virtual]

Implemented in [KDChart::AbstractArea](#), [KDChart::AbstractAreaWidget](#), and [KDChart::TextArea](#).

Referenced by [innerRect\(\)](#).

### 7.2.3.3 [BackgroundAttributes](#) [AbstractAreaBase::backgroundAttributes \(\) const](#)

Definition at line 112 of file KDChartAbstractAreaBase.cpp.

References [d](#).

Referenced by [updateCommonBrush\(\)](#).

```

113 {
114     return d->backgroundAttributes;
115 }
```

### 7.2.3.4 bool AbstractAreaBase::compare (const AbstractAreaBase \* other) const

Returns true if both areas have the same settings.

Definition at line 75 of file KDChartAbstractAreaBase.cpp.

```
76 {
77     if( other == this ) return true;
78     if( ! other ){
79         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
80         return false;
81     }
82     /*
83     qDebug() << "AbstractAreaBase:" << (frameAttributes() == other->frameAttributes())
84         << (backgroundAttributes() == other->backgroundAttributes()) << "\n";
85     */
86     return (frameAttributes() == other->frameAttributes()) &&
87         (backgroundAttributes() == other->backgroundAttributes());
88 }
```

### 7.2.3.5 FrameAttributes AbstractAreaBase::frameAttributes () const

Definition at line 102 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by KDChart::Legend::clone(), and updateCommonBrush().

```
103 {
104     return d->frameAttributes;
105 }
```

### 7.2.3.6 void AbstractAreaBase::getFrameLeadings (int & left, int & top, int & right, int & bottom) const

Definition at line 204 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by innerRect(), and KDChart::AbstractAreaWidget::paintAll().

```
205 {
206     if( d && d->frameAttributes.isVisible() ){
207         const int padding = qMax( d->frameAttributes.padding(), 0 );
208         left   = padding;
209         top    = padding;
210         right  = padding;
211         bottom = padding;
212     }else{
213         left   = 0;
214         top    = 0;
215         right  = 0;
216         bottom = 0;
217     }
218 }
```

**7.2.3.7 QRect AbstractAreaBase::innerRect () const** [protected]

Definition at line 220 of file KDChartAbstractAreaBase.cpp.

References `areaGeometry()`, and `getFrameLeadings()`.

Referenced by `KDChart::TextArea::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

221 {
222     int left;
223     int top;
224     int right;
225     int bottom;
226     getFrameLeadings( left, top, right, bottom );
227     return
228         QRect( QPoint(0,0), areaGeometry().size() )
229             .adjusted( left, top, -right, -bottom );
230 }
```

**7.2.3.8 void AbstractAreaBase::paintBackground (QPainter & painter, const QRect & rectangle)** [virtual]

Definition at line 188 of file KDChartAbstractAreaBase.cpp.

References `d`, and `paintBackgroundAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `KDChart::AbstractAreaWidget::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

189 {
190     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintBackground()",
191               "Private class was not initialized!" );
192     paintBackgroundAttributes( painter, rect, d->backgroundAttributes );
193 }
```

**7.2.3.9 void AbstractAreaBase::paintBackgroundAttributes (QPainter & painter, const QRect & rectangle, const KDChart::BackgroundAttributes & attributes)** [static]

Definition at line 119 of file KDChartAbstractAreaBase.cpp.

References `KDChart::BackgroundAttributes::brush()`, `KDChart::BackgroundAttributes::isVisible()`, `KDChart::BackgroundAttributes::pixmap()`, and `KDChart::BackgroundAttributes::pixmapMode()`.

Referenced by `paintBackground()`.

```

121 {
122     if( !attributes.isVisible() ) return;
123
124     /* first draw the brush (may contain a pixmap)*/
125     if( Qt::NoBrush != attributes.brush().style() ) {
126         KDChart::PainterSaver painterSaver( &painter );
127         painter.setPen( Qt::NoPen );
128         const QPointF newTopLeft( painter.deviceMatrix().map( rect.topLeft() ) );
129         painter.setBrushOrigin( newTopLeft );
130         painter.setBrush( attributes.brush() );
131         painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
132     }
133     /* next draw the backPixmap over the brush */
134     if( !attributes.pixmap().isNull() &&
```

```

135     attributes.pixmapMode() != BackgroundAttributes::BackgroundPixmapModeNone ) {
136     QPointF ol = rect.topLeft();
137     if( BackgroundAttributes::BackgroundPixmapModeCentered == attributes.pixmapMode() )
138     {
139         ol.setX( rect.center().x() - attributes.pixmap().width() / 2 );
140         ol.setY( rect.center().y() - attributes.pixmap().height() / 2 );
141         painter.drawPixmap( ol, attributes.pixmap() );
142     } else {
143         QMatrix m;
144         double zW = (double)rect.width() / (double)attributes.pixmap().width();
145         double zH = (double)rect.height() / (double)attributes.pixmap().height();
146         switch( attributes.pixmapMode() ) {
147             case BackgroundAttributes::BackgroundPixmapModeScaled:
148                 {
149                     double z;
150                     z = qMin( zW, zH );
151                     m.scale( z, z );
152                 }
153                 break;
154             case BackgroundAttributes::BackgroundPixmapModeStretched:
155                 m.scale( zW, zH );
156                 break;
157             default:
158                 ; // Cannot happen, previously checked
159         }
160         QPixmap pm = attributes.pixmap().transformed( m );
161         ol.setX( rect.center().x() - pm.width() / 2 );
162         ol.setY( rect.center().y() - pm.height() / 2 );
163         painter.drawPixmap( ol, pm );
164     }
165 }
166 }

```

### 7.2.3.10 void AbstractAreaBase::paintFrame (QPainter & painter, const QRect & rectangle) [virtual]

Definition at line 196 of file KDChartAbstractAreaBase.cpp.

References `d`, and `paintFrameAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `KDChart::AbstractAreaWidget::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

197 {
198     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintFrame()",
199                "Private class was not initialized!" );
200     paintFrameAttributes( painter, rect, d->frameAttributes );
201 }

```

### 7.2.3.11 void AbstractAreaBase::paintFrameAttributes (QPainter & painter, const QRect & rectangle, const KDChart::FrameAttributes & attributes) [static]

Definition at line 169 of file KDChartAbstractAreaBase.cpp.

References `KDChart::FrameAttributes::isVisible()`, and `KDChart::FrameAttributes::pen()`.

Referenced by `paintFrame()`.

```

171 {
172

```

```

173     if( !attributes.isVisible() ) return;
174
175     // Note: We set the brush to NoBrush explicitly here.
176     //       Otherwise we might get a filled rectangle, so any
177     //       previously drawn background would be overwritten by that area.
178
179     const QPen   oldPen( painter.pen() );
180     const QBrush oldBrush( painter.brush() );
181     painter.setPen( attributes.pen() );
182     painter.setBrush( Qt::NoBrush );
183     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
184     painter.setBrush( oldBrush );
185     painter.setPen( oldPen );
186 }

```

### 7.2.3.12 void AbstractAreaBase::positionHasChanged () [protected, virtual]

Reimplemented in [KDChart::AbstractArea](#), [KDChart::AbstractAreaWidget](#), and [KDChart::TextArea](#).

Definition at line 232 of file [KDChartAbstractAreaBase.cpp](#).

```

233 {
234     // this bloc left empty intentionally
235 }

```

### 7.2.3.13 void AbstractAreaBase::setBackgroundAttributes (const [BackgroundAttributes](#) & a)

Definition at line 107 of file [KDChartAbstractAreaBase.cpp](#).

References d.

```

108 {
109     d->backgroundAttributes = a;
110 }

```

### 7.2.3.14 void AbstractAreaBase::setFrameAttributes (const [FrameAttributes](#) & a)

Definition at line 97 of file [KDChartAbstractAreaBase.cpp](#).

References d.

Referenced by [KDChart::Legend::clone\(\)](#).

```

98 {
99     d->frameAttributes = a;
100 }

```

The documentation for this class was generated from the following files:

- [KDChartAbstractAreaBase.h](#)
- [KDChartAbstractAreaBase.cpp](#)

## 7.3 KDChart::AbstractAreaWidget Class Reference

```
#include <KDChartAbstractAreaWidget.h>
```

Inheritance diagram for KDChart::AbstractAreaWidget: Collaboration diagram for KDChart::AbstractAreaWidget:

### 7.3.1 Detailed Description

An area in the chart with a background, a frame, etc.

[AbstractAreaWidget](#) is the base for all widget classes that have a set of background attributes and frame attributes, such as [KDChart::Chart](#) and [KDChart::Legend](#).

Definition at line 51 of file KDChartAbstractAreaWidget.h.

### Public Member Functions

- [AbstractAreaWidget](#) ([QWidget](#) \*parent=0)
- void [alignToReferencePoint](#) (const [RelativePosition](#) &position)
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- bool [compare](#) (const [AbstractAreaBase](#) \*other) const  
*Returns true if both areas have the same settings.*
- virtual void [forceRebuild](#) ()  
*Call this to trigger an unconditional re-building of the widget's internals.*
- [FrameAttributes](#) [frameAttributes](#) () const
- void [getFrameLeadings](#) (int &left, int &top, int &right, int &bottom) const
- virtual void [needSizeHint](#) ()  
*Call this to trigger an conditional re-building of the widget's internals.*
- virtual void [paint](#) ([QPainter](#) \*painter)=0  
*Overwrite this to paint the inner contents of your widget.*
- void [paintAll](#) ([QPainter](#) &painter)  
*Call paintAll, if you want the background and the frame to be drawn before the normal [paint\(\)](#) is invoked automatically.*
- virtual void [paintBackground](#) ([QPainter](#) &painter, const [QRect](#) &rectangle)
- virtual void [paintEvent](#) ([QPaintEvent](#) \*event)  
*Draws the background and frame, then calls [paint\(\)](#).*
- virtual void [paintFrame](#) ([QPainter](#) &painter, const [QRect](#) &rectangle)
- virtual void [paintIntoRect](#) ([QPainter](#) &painter, const [QRect](#) &rect)  
*Draws the background and frame, then calls [paint\(\)](#).*
- virtual void [resizeLayout](#) (const [QSize](#) &)
- void [setBackgroundAttributes](#) (const [BackgroundAttributes](#) &a)
- void [setFrameAttributes](#) (const [FrameAttributes](#) &a)

## Static Public Member Functions

- void [paintBackgroundAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::BackgroundAttributes](#) &attributes)
- void [paintFrameAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::FrameAttributes](#) &attributes)

## Public Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void positionChanged( [AbstractAreaWidget](#) \* )

## Protected Member Functions

- virtual QRect [areaGeometry](#) () const
- QRect [innerRect](#) () const
- virtual void [positionHasChanged](#) ()
- virtual [~AbstractAreaWidget](#) ()

## 7.3.2 Constructor & Destructor Documentation

### 7.3.2.1 [AbstractAreaWidget::AbstractAreaWidget](#) ([QWidget](#) \* *parent* = 0) [explicit]

Definition at line 69 of file [KDChartAbstractAreaWidget.cpp](#).

```

70     : QWidget( parent )
71     , AbstractAreaBase( new Private() )
72 {
73     init();
74 }
```

### 7.3.2.2 [AbstractAreaWidget::~~AbstractAreaWidget](#) () [protected, virtual]

Definition at line 76 of file [KDChartAbstractAreaWidget.cpp](#).

```

77 {
78     // this block left empty intentionally
79 }
```

## 7.3.3 Member Function Documentation

### 7.3.3.1 void [AbstractAreaBase::alignToReferencePoint](#) (const [RelativePosition](#) & *position*) [inherited]

Definition at line 90 of file [KDChartAbstractAreaBase.cpp](#).

```

91 {
92     Q_UNUSED( position );
93     // PENDING(kalle) FIXME
94     qWarning( "Sorry, not implemented: void AbstractAreaBase::alignToReferencePoint( const RelativePosi
95 }
```

### 7.3.3.2 QRect AbstractAreaWidget::areaGeometry () const [protected, virtual]

Implements [KDChart::AbstractAreaBase](#).

Definition at line 186 of file KDChartAbstractAreaWidget.cpp.

```
187 {
188     return geometry();
189 }
```

### 7.3.3.3 BackgroundAttributes AbstractAreaBase::backgroundAttributes () const [inherited]

Definition at line 112 of file KDChartAbstractAreaBase.cpp.

References [d](#).

Referenced by [updateCommonBrush\(\)](#).

```
113 {
114     return d->backgroundAttributes;
115 }
```

### 7.3.3.4 bool AbstractAreaBase::compare (const AbstractAreaBase \* other) const [inherited]

Returns true if both areas have the same settings.

Definition at line 75 of file KDChartAbstractAreaBase.cpp.

```
76 {
77     if( other == this ) return true;
78     if( ! other ){
79         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
80         return false;
81     }
82     /*
83     qDebug() << "AbstractAreaBase:" << (frameAttributes() == other->frameAttributes())
84     << (backgroundAttributes() == other->backgroundAttributes()) << "\n";
85     */
86     return (frameAttributes() == other->frameAttributes()) &&
87            (backgroundAttributes() == other->backgroundAttributes());
88 }
```

### 7.3.3.5 void AbstractAreaWidget::forceRebuild () [virtual]

Call this to trigger an unconditional re-building of the widget's internals.

Reimplemented in [KDChart::Legend](#).

Definition at line 140 of file KDChartAbstractAreaWidget.cpp.

```
141 {
142     //bloc left empty intentionally
143 }
```

**7.3.3.6 FrameAttributes AbstractAreaBase::frameAttributes () const** [inherited]

Definition at line 102 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by KDChart::Legend::clone(), and updateCommonBrush().

```

103 {
104     return d->frameAttributes;
105 }
```

**7.3.3.7 void AbstractAreaBase::getFrameLeadings (int & left, int & top, int & right, int & bottom) const** [inherited]

Definition at line 204 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by KDChart::AbstractAreaBase::innerRect(), and paintAll().

```

205 {
206     if( d && d->frameAttributes.isVisible() ){
207         const int padding = qMax( d->frameAttributes.padding(), 0 );
208         left    = padding;
209         top     = padding;
210         right   = padding;
211         bottom  = padding;
212     }else{
213         left    = 0;
214         top     = 0;
215         right   = 0;
216         bottom  = 0;
217     }
218 }
```

**7.3.3.8 QRect AbstractAreaBase::innerRect () const** [protected, inherited]

Definition at line 220 of file KDChartAbstractAreaBase.cpp.

References KDChart::AbstractAreaBase::areaGeometry(), and KDChart::AbstractAreaBase::getFrameLeadings().

Referenced by KDChart::TextArea::paintAll(), and KDChart::AbstractArea::paintAll().

```

221 {
222     int left;
223     int top;
224     int right;
225     int bottom;
226     getFrameLeadings( left, top, right, bottom );
227     return
228         QRect( QPoint(0,0), areaGeometry().size() )
229             .adjusted( left, top, -right, -bottom );
230 }
```

**7.3.3.9 void AbstractAreaWidget::needSizeHint () [virtual]**

Call this to trigger an conditional re-building of the widget's internals.

e.g. [AbstractAreaWidget](#) call this, before calling `layout()->setGeometry()`

Reimplemented in [KDChart::Legend](#).

Definition at line 86 of file `KDChartAbstractAreaWidget.cpp`.

```
87 {
88     // this block left empty intentionally
89 }
```

**7.3.3.10 virtual void KDChart::AbstractAreaWidget::paint (QPainter \* painter) [pure virtual]**

Overwrite this to paint the inner contents of your widget.

**Note:**

When overriding this method, please let your widget draw itself at the top/left corner of the painter. You should call `rect()` (or `width()`, `height()`, resp.) to find the drawable area's size: While the `paint()` method is being executed the frame of the widget is outside of its `rect()`, so you can use all of `rect()` for your custom drawing!

**See also:**

[paint](#), [paintIntoRect](#)

Implemented in [KDChart::Legend](#).

Referenced by `paintAll()`.

**7.3.3.11 void AbstractAreaWidget::paintAll (QPainter & painter)**

Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.

Definition at line 145 of file `KDChartAbstractAreaWidget.cpp`.

References `KDChart::AbstractAreaBase::getFrameLeadings()`, `paint()`, `KDChart::AbstractAreaBase::paintBackground()`, and `KDChart::AbstractAreaBase::paintFrame()`.

Referenced by `paintEvent()`, and `paintIntoRect()`.

```
146 {
147     //qDebug() << "AbstractAreaWidget::paintAll() called";
148
149     // Paint the background and frame
150     paintBackground( painter, QRect(QPoint(0, 0), size() ) );
151     paintFrame(      painter, QRect(QPoint(0, 0), size() ) );
152
153     /*
154     we do not call setContentMargins() now,
155     but we call resizeLayout() whenever the size or the frame has changed
156
157     // adjust the widget's content margins,
158     // to be sure all content gets calculated
159     // to fit into the inner rectangle
```

```

160     const QRect oldGeometry( areaGeometry() );
161     const QRect inner( innerRect() );
162     //qDebug() << "areaGeometry():" << oldGeometry
163     //     << " contentsRect():" << contentsRect() << " inner:" << inner;
164     if( contentsRect() != inner ){
165         //qDebug() << "old contentsRect():" << contentsRect() << " new innerRect:" << inner;
166         setContentsMargins(
167             inner.left(),
168             inner.top(),
169             oldGeometry.width() -inner.width()-1,
170             oldGeometry.height()-inner.height()-1 );
171         //forceRebuild();
172     }
173 */
174     int left;
175     int top;
176     int right;
177     int bottom;
178     setFrameLeadings( left, top, right, bottom );
179     const QPoint translation( left, top );
180     painter.translate( translation );
181     paint( &painter );
182     painter.translate( -translation.x(), -translation.y() );
183     //qDebug() << "AbstractAreaWidget::paintAll() done.";
184 }

```

### 7.3.3.12 void AbstractAreaBase::paintBackground (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 188 of file KDChartAbstractAreaBase.cpp.

References `d`, and `KDChart::AbstractAreaBase::paintBackgroundAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

189 {
190     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintBackground()",
191         "Private class was not initialized!" );
192     paintBackgroundAttributes( painter, rect, d->backgroundAttributes );
193 }

```

### 7.3.3.13 void AbstractAreaBase::paintBackgroundAttributes (QPainter & painter, const QRect & rectangle, const KDChart::BackgroundAttributes & attributes) [static, inherited]

Definition at line 119 of file KDChartAbstractAreaBase.cpp.

References `KDChart::BackgroundAttributes::brush()`, `KDChart::BackgroundAttributes::isVisible()`, `KDChart::BackgroundAttributes::pixmap()`, and `KDChart::BackgroundAttributes::pixmapMode()`.

Referenced by `KDChart::AbstractAreaBase::paintBackground()`.

```

121 {
122     if( !attributes.isVisible() ) return;
123
124     /* first draw the brush (may contain a pixmap)*/
125     if( Qt::NoBrush != attributes.brush().style() ) {
126         KDChart::PainterSaver painterSaver( &painter );
127         painter.setPen( Qt::NoPen );
128         const QPointF newTopLeft( painter.deviceMatrix().map( rect.topLeft() ) );

```

```

129     painter.setBrushOrigin( newTopLeft );
130     painter.setBrush( attributes.brush() );
131     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
132 }
133 /* next draw the backPixmap over the brush */
134 if( !attributes.pixmap().isNull() &&
135     attributes.pixmapMode() != BackgroundAttributes::BackgroundPixmapModeNone ) {
136     QPointF ol = rect.topLeft();
137     if( BackgroundAttributes::BackgroundPixmapModeCentered == attributes.pixmapMode() )
138     {
139         ol.setX( rect.center().x() - attributes.pixmap().width() / 2 );
140         ol.setY( rect.center().y() - attributes.pixmap().height() / 2 );
141         painter.drawPixmap( ol, attributes.pixmap() );
142     } else {
143         QMatrix m;
144         double zW = (double)rect.width() / (double)attributes.pixmap().width();
145         double zH = (double)rect.height() / (double)attributes.pixmap().height();
146         switch( attributes.pixmapMode() ) {
147             case BackgroundAttributes::BackgroundPixmapModeScaled:
148                 {
149                     double z;
150                     z = qMin( zW, zH );
151                     m.scale( z, z );
152                 }
153             break;
154             case BackgroundAttributes::BackgroundPixmapModeStretched:
155                 m.scale( zW, zH );
156                 break;
157             default:
158                 ; // Cannot happen, previously checked
159         }
160         QPixmap pm = attributes.pixmap().transformed( m );
161         ol.setX( rect.center().x() - pm.width() / 2 );
162         ol.setY( rect.center().y() - pm.height() / 2 );
163         painter.drawPixmap( ol, pm );
164     }
165 }
166 }

```

### 7.3.3.14 void AbstractAreaWidget::paintEvent (QPaintEvent \* event) [virtual]

Draws the background and frame, then calls [paint\(\)](#).

In most cases there is no need to overwrite this method in a derived class, but you would overwrite [paint\(\)](#) instead.

See also:

[paint](#)

Definition at line 99 of file KDChartAbstractAreaWidget.cpp.

References [d](#), and [paintAll\(\)](#).

```

100 {
101     Q_UNUSED( event );
102     QPainter painter( this );
103     if( size() != d->currentLayoutSize ){
104         d->resizeLayout( this, size() );
105     }
106     paintAll( painter );
107 }

```

### 7.3.3.15 void AbstractAreaBase::paintFrame (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 196 of file KDChartAbstractAreaBase.cpp.

References `d`, and `KDChart::AbstractAreaBase::paintFrameAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

197 {
198     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintFrame()",
199                "Private class was not initialized!" );
200     paintFrameAttributes( painter, rect, d->frameAttributes );
201 }
```

### 7.3.3.16 void AbstractAreaBase::paintFrameAttributes (QPainter & painter, const QRect & rectangle, const KDChart::FrameAttributes & attributes) [static, inherited]

Definition at line 169 of file KDChartAbstractAreaBase.cpp.

References `KDChart::FrameAttributes::isVisible()`, and `KDChart::FrameAttributes::pen()`.

Referenced by `KDChart::AbstractAreaBase::paintFrame()`.

```

171 {
172
173     if( !attributes.isVisible() ) return;
174
175     // Note: We set the brush to NoBrush explicitly here.
176     //       Otherwise we might get a filled rectangle, so any
177     //       previously drawn background would be overwritten by that area.
178
179     const QPen   oldPen( painter.pen() );
180     const QBrush oldBrush( painter.brush() );
181     painter.setPen( attributes.pen() );
182     painter.setBrush( Qt::NoBrush );
183     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
184     painter.setBrush( oldBrush );
185     painter.setPen( oldPen );
186 }
```

### 7.3.3.17 void AbstractAreaWidget::paintIntoRect (QPainter & painter, const QRect & rect) [virtual]

Draws the background and frame, then calls `paint()`.

In most cases there is no need to overwrite this method in a derived class, but you would overwrite `paint()` instead.

Definition at line 109 of file KDChartAbstractAreaWidget.cpp.

References `d`, and `paintAll()`.

Referenced by `KDChart::Chart::paint()`.

```

110 {
111     //qDebug() << "AbstractAreaWidget::paintIntoRect() called rect=" << rect;
112
113     if( rect.isEmpty() ) return;
```

```

114
115     d->resizeLayout( this, rect.size() );
116
117     const QPoint translation( rect.topLeft() );
118     painter.translate( translation );
119     paintAll( painter );
120     painter.translate( -translation.x(), -translation.y() );
121
122  /*
123     // make sure, the contents of the widget have been set up,
124     // so we get a usefull geometry:
125     needSizeHint();
126
127     const QRect oldGeometry( layout()->geometry() );
128     const QRect newGeo( QPoint(0,0), rect.size() );
129     const bool mustChangeGeo = layout() && oldGeometry != newGeo;
130     if( mustChangeGeo )
131         layout()->setGeometry( newGeo );
132     painter.translate( rect.left(), rect.top() );
133     paintAll( painter );
134     painter.translate( -rect.left(), -rect.top() );
135     if( mustChangeGeo )
136         layout()->setGeometry( oldGeometry );
137  */
138 }

```

### 7.3.3.18 void AbstractAreaWidget::positionHasChanged () [protected, virtual]

Reimplemented from [KDChart::AbstractAreaBase](#).

Definition at line 191 of file KDChartAbstractAreaWidget.cpp.

```

192 {
193     emit positionChanged( this );
194 }

```

### 7.3.3.19 void AbstractAreaWidget::resizeLayout (const QSize &) [virtual]

Reimplemented in [KDChart::Legend](#).

Definition at line 93 of file KDChartAbstractAreaWidget.cpp.

```

94 {
95     Q_UNUSED( size );
96     // this block left empty intentionally
97 }

```

### 7.3.3.20 void AbstractAreaBase::setBackgroundAttributes (const BackgroundAttributes & a) [inherited]

Definition at line 107 of file KDChartAbstractAreaBase.cpp.

References [d](#).

```

108 {
109     d->backgroundAttributes = a;
110 }

```

### 7.3.3.21 void AbstractAreaBase::setFrameAttributes (const [FrameAttributes](#) & a) [inherited]

Definition at line 97 of file [KDChartAbstractAreaBase.cpp](#).

References d.

Referenced by [KDChart::Legend::clone\(\)](#).

```
98 {  
99     d->frameAttributes = a;  
100 }
```

## 7.3.4 Member Data Documentation

### 7.3.4.1 Q\_SIGNALS [KDChart::AbstractAreaWidget::\\_\\_pad0\\_\\_](#)

Reimplemented in [KDChart::Legend](#).

Definition at line 121 of file [KDChartAbstractAreaWidget.h](#).

The documentation for this class was generated from the following files:

- [KDChartAbstractAreaWidget.h](#)
- [KDChartAbstractAreaWidget.cpp](#)

## 7.4 KDChart::AbstractAxis Class Reference

```
#include <KDChartAbstractAxis.h>
```

Inheritance diagram for KDChart::AbstractAxis: Collaboration diagram for KDChart::AbstractAxis:

### 7.4.1 Detailed Description

The base class for axes.

For being useful, axes need to be assigned to a diagram, see [AbstractCartesianDiagram::addAxis](#) and [AbstractCartesianDiagram::takeAxis](#).

See also:

PolarAxis, [AbstractCartesianDiagram](#)

Definition at line 63 of file KDChartAbstractAxis.h.

### Public Member Functions

- [AbstractAxis](#) ([AbstractDiagram](#) \*diagram=0)
- void [alignToReferencePoint](#) (const [RelativePosition](#) &position)
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- virtual int [bottomOverlap](#) (bool doNotRecalculate=false) const  
*This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- bool [compare](#) (const [AbstractAreaBase](#) \*other) const  
*Returns true if both areas have the same settings.*
- bool [compare](#) (const [AbstractAxis](#) \*other) const  
*Returns true if both axes have the same settings.*
- virtual void [connectSignals](#) ()  
*Wireing the signal/slot connections.*
- const [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const  
*Convenience function, returns the coordinate plane, in which this axis is used.*
- void [createObserver](#) ([AbstractDiagram](#) \*diagram)
- virtual const QString [customizedLabel](#) (const QString &label) const  
*Implement this method if you want to adjust axis labels before they are printed.*
- void [deleteObserver](#) ([AbstractDiagram](#) \*diagram)
- const [AbstractDiagram](#) \* [diagram](#) () const
- [FrameAttributes](#) [frameAttributes](#) () const
- virtual QRect [geometry](#) () const=0
- void [getFrameLeadings](#) (int &left, int &top, int &right, int &bottom) const
- QStringList [labels](#) () const  
*Returns a list of strings, that are used as axis labels, as set via [setLabels](#).*

- virtual int `leftOverlap` (bool doNotRecalculate=false) const  
*This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.*
- bool `observedBy` (`AbstractDiagram *diagram`) const
- virtual void `paint` (`QPainter *`)=0
- virtual void `paintAll` (`QPainter &painter`)  
*Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.*
- virtual void `paintBackground` (`QPainter &painter, const QRect &rectangle`)
- virtual void `paintCtx` (`PaintContext *context`)  
*Default impl: Paint the complete item using its layouted position and size.*
- virtual void `paintFrame` (`QPainter &painter, const QRect &rectangle`)
- virtual void `paintIntoRect` (`QPainter &painter, const QRect &rect`)  
*Draws the background and frame, then calls `paint()`.*
- `QLayout *parentLayout` ()
- void `removeFromParentLayout` ()
- virtual int `rightOverlap` (bool doNotRecalculate=false) const  
*This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.*
- void `setBackgroundAttributes` (const `BackgroundAttributes &a`)
- void `setFrameAttributes` (const `FrameAttributes &a`)
- virtual void `setGeometry` (const `QRect &rect`)=0
- void `setLabels` (const `QStringList &list`)  
*Use this to specify your own set of strings, to be used as axis labels.*
- void `setParentLayout` (`QLayout *lay`)
- virtual void `setParentWidget` (`QWidget *widget`)  
*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*
- void `setShortLabels` (const `QStringList &list`)  
*Use this to specify your own set of strings, to be used as axis labels, in case the normal labels are too long.*
- void `setTextAttributes` (const `TextAttributes &a`)  
*Use this to specify the text attributes to be used for axis labels.*
- `QStringList shortLabels` () const  
*Returns a list of strings, that are used as axis labels, as set via `setShortLabels`.*
- virtual void `sizeHintChanged` () const  
*Report changed size hint: ask the parent widget to recalculate the layout.*
- `TextAttributes textAttributes` () const  
*Returns the text attributes to be used for axis labels.*
- virtual int `topOverlap` (bool doNotRecalculate=false) const  
*This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.*
- virtual `~AbstractAxis` ()

## Static Public Member Functions

- void [paintBackgroundAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::BackgroundAttributes](#) &attributes)
- void [paintFrameAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::FrameAttributes](#) &attributes)

## Public Attributes

- public [Q\\_SLOTS](#): void update()
- protected [Q\\_SLOTS](#): virtual void delayedInit()

## Protected Member Functions

- virtual QRect [areaGeometry](#) () const
- QRect [innerRect](#) () const
- virtual void [positionHasChanged](#) ()

## Protected Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void positionChanged( [AbstractArea](#) \* )
- [QWidget](#) \* [mParent](#)
- [QLayout](#) \* [mParentLayout](#)

## 7.4.2 Constructor & Destructor Documentation

### 7.4.2.1 [AbstractAxis::AbstractAxis](#) ([AbstractDiagram](#) \* *diagram* = 0) [explicit]

Definition at line 108 of file [KDChartAbstractAxis.cpp](#).

```

109     : AbstractArea( new Private( diagram, this ) )
110 {
111     init();
112     QTimer::singleShot(0, this, SLOT(delayedInit()));
113 }
```

### 7.4.2.2 [AbstractAxis::~AbstractAxis](#) () [virtual]

Definition at line 115 of file [KDChartAbstractAxis.cpp](#).

References [d](#).

```

116 {
117     d->mDiagram = 0;
118     d->secondaryDiagrams.clear();
119 }
```

### 7.4.3 Member Function Documentation

#### 7.4.3.1 void AbstractAreaBase::alignToReferencePoint (const [RelativePosition](#) & *position*) [inherited]

Definition at line 90 of file KDChartAbstractAreaBase.cpp.

```

91 {
92     Q_UNUSED( position );
93     // PENDING(kalle) FIXME
94     qWarning( "Sorry, not implemented: void AbstractAreaBase::alignToReferencePoint( const RelativePosi
95 }
```

#### 7.4.3.2 [QRect](#) AbstractArea::areaGeometry () const [protected, virtual, inherited]

Implements [KDChart::AbstractAreaBase](#).

Definition at line 150 of file KDChartAbstractArea.cpp.

Referenced by [KDChart::CartesianCoordinatePlane::drawingArea\(\)](#), [KDChart::PolarCoordinatePlane::layoutDiagrams\(\)](#), [KDChart::CartesianAxis::paint\(\)](#), [KDChart::AbstractArea::paintAll\(\)](#), and [KDChart::CartesianAxis::paintCtx\(\)](#).

```

151 {
152     return geometry();
153 }
```

#### 7.4.3.3 [BackgroundAttributes](#) AbstractAreaBase::backgroundAttributes () const [inherited]

Definition at line 112 of file KDChartAbstractAreaBase.cpp.

References [d](#).

Referenced by [updateCommonBrush\(\)](#).

```

113 {
114     return d->backgroundAttributes;
115 }
```

#### 7.4.3.4 int AbstractArea::bottomOverlap (bool *doNotRecalculate* = false) const [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers [AbstractArea::sizeHint\(\)](#) to find out the amount of overlap at the bottom edge of the area.

#### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in [sizeHint\(\)](#). All we have here is a primitive flag to be set by the caller if it is sure that no [sizeHint\(\)](#) needs to be called.

Definition at line 101 of file KDChartAbstractArea.cpp.

References d.

Referenced by KDChart::AutoSpacerLayoutItem::sizeHint().

```

102 {
103     // Re-calculate the sizes,
104     // so we also get the amountOf..Overlap members set newly:
105     if( ! doNotRecalculate )
106         sizeHint();
107     return d->amountOfBottomOverlap;
108 }

```

#### 7.4.3.5 bool AbstractAreaBase::compare (const AbstractAreaBase \* other) const [inherited]

Returns true if both areas have the same settings.

Definition at line 75 of file KDChartAbstractAreaBase.cpp.

```

76 {
77     if( other == this ) return true;
78     if( ! other ){
79         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
80         return false;
81     }
82     /*
83     qDebug() << "AbstractAreaBase:" << (frameAttributes() == other->frameAttributes())
84         << (backgroundAttributes() == other->backgroundAttributes()) << "\n";
85     */
86     return (frameAttributes() == other->frameAttributes()) &&
87         (backgroundAttributes() == other->backgroundAttributes());
88 }

```

#### 7.4.3.6 bool AbstractAxis::compare (const AbstractAxis \* other) const

Returns true if both axes have the same settings.

Definition at line 142 of file KDChartAbstractAxis.cpp.

```

143 {
144     if( other == this ) return true;
145     if( ! other ){
146         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
147         return false;
148     }
149     /*
150     qDebug() << (textAttributes() == other->textAttributes());
151     qDebug() << (labels() == other->labels());
152     qDebug() << (shortLabels() == other->shortLabels());
153     */
154     return ( static_cast<const AbstractAreaBase*>(this)->compare( other ) ) &&
155         (textAttributes() == other->textAttributes()) &&
156         (labels() == other->labels()) &&
157         (shortLabels() == other->shortLabels());
158 }

```

**7.4.3.7 void AbstractAxis::connectSignals () [virtual]**

Wiring the signal/slot connections.

This method gets called automatically, each time, when you assign the axis to a diagram, either by passing a `diagram*` to the c'tor, or by calling the diagram's `setAxis` method, resp.

If overwriting this method in derived classes, make sure to call this base method [AbstractAxis::connectSignals\(\)](#), so your axis gets connected to the diagram's built-in signals.

See also:

[AbstractCartesianDiagram::addAxis\(\)](#)

Definition at line 211 of file `KDChartAbstractAxis.cpp`.

References d.

Referenced by `createObserver()`.

```

212 {
213     if( d->observer ){
214         connect( d->observer, SIGNAL( diagramDataChanged( AbstractDiagram * ) ),
215                this, SLOT( update() ) );
216     }
217 }
```

**7.4.3.8 const AbstractCoordinatePlane \* AbstractAxis::coordinatePlane () const**

Convenience function, returns the coordinate plane, in which this axis is used.

If the axis is not used in a coordinate plane, the return value is `Zero`.

Definition at line 312 of file `KDChartAbstractAxis.cpp`.

References d.

```

313 {
314     if( d->diagram() )
315         return d->diagram()->coordinatePlane();
316     return 0;
317 }
```

**7.4.3.9 void AbstractAxis::createObserver (AbstractDiagram \* diagram)**

Definition at line 177 of file `KDChartAbstractAxis.cpp`.

References `connectSignals()`, and d.

Referenced by `KDChart::AbstractCartesianDiagram::addAxis()`.

```

178 {
179     if( d->setDiagram( diagram ) )
180         connectSignals();
181 }
```

#### 7.4.3.10 `const QString AbstractAxis::customizedLabel (const QString & label) const` [virtual]

Implement this method if you want to adjust axis labels before they are printed.

KD [Chart](#) is calling this method immediately before drawing the text, this means: What you return here will be drawn without further modifications.

##### Parameters:

*label* The text of the label as KD [Chart](#) has calculated it automatically (or as it was taken from a QStringList provided by you, resp.)

##### Returns:

The text to be drawn. By default this is the same as `label`.

Definition at line 161 of file `KDChartAbstractAxis.cpp`.

Referenced by `KDChart::CartesianAxis::maximumSize()`, and `KDChart::CartesianAxis::paintCtx()`.

```
162 {
163     return label;
164 }
```

#### 7.4.3.11 `void AbstractAxis::deleteObserver (AbstractDiagram * diagram)`

Definition at line 193 of file `KDChartAbstractAxis.cpp`.

References `d`.

Referenced by `KDChart::AbstractCartesianDiagram::takeAxis()`, and `KDChart::AbstractCartesianDiagram::~~AbstractCartesianDiagram()`.

```
194 {
195     d->unsetDiagram( diagram );
196 }
```

#### 7.4.3.12 `const AbstractDiagram * KDChart::AbstractAxis::diagram () const`

Definition at line 319 of file `KDChartAbstractAxis.cpp`.

References `d`.

```
320 {
321     return d->diagram();
322 }
```

#### 7.4.3.13 `FrameAttributes AbstractAreaBase::frameAttributes () const` [inherited]

Definition at line 102 of file `KDChartAbstractAreaBase.cpp`.

References `d`.

Referenced by `KDChart::Legend::clone()`, and `updateCommonBrush()`.

```
103 {
104     return d->frameAttributes;
105 }
```

**7.4.3.14 virtual QRect KDChart::AbstractAxis::geometry () const** [pure virtual]

Implemented in [KDChart::CartesianAxis](#).

**7.4.3.15 void AbstractAreaBase::getFrameLeadings (int & left, int & top, int & right, int & bottom) const** [inherited]

Definition at line 204 of file `KDChartAbstractAreaBase.cpp`.

References `d`.

Referenced by `KDChart::AbstractAreaBase::innerRect()`, and `KDChart::AbstractAreaWidget::paintAll()`.

```

205 {
206     if( d && d->frameAttributes.isVisible() ){
207         const int padding = qMax( d->frameAttributes.padding(), 0 );
208         left    = padding;
209         top     = padding;
210         right   = padding;
211         bottom  = padding;
212     }else{
213         left    = 0;
214         top     = 0;
215         right   = 0;
216         bottom  = 0;
217     }
218 }
```

**7.4.3.16 QRect AbstractAreaBase::innerRect () const** [protected, inherited]

Definition at line 220 of file `KDChartAbstractAreaBase.cpp`.

References `KDChart::AbstractAreaBase::areaGeometry()`, and `KDChart::AbstractAreaBase::getFrameLeadings()`.

Referenced by `KDChart::TextArea::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

221 {
222     int left;
223     int top;
224     int right;
225     int bottom;
226     getFrameLeadings( left, top, right, bottom );
227     return
228         QRect( QPoint(0,0), areaGeometry().size() )
229             .adjusted( left, top, -right, -bottom );
230 }
```

**7.4.3.17 QStringList AbstractAxis::labels () const**

Returns a list of strings, that are used as axis labels, as set via `setLabels`.

**See also:**

[setLabels](#)

Definition at line 273 of file `KDChartAbstractAxis.cpp`.

References d.

Referenced by [KDChart::CartesianAxis::maximumSize\(\)](#), and [KDChart::CartesianAxis::paintCtx\(\)](#).

```
274 {
275     return d->hardLabels;
276 }
```

#### 7.4.3.18 int AbstractArea::leftOverlap (bool *doNotRecalculate* = false) const [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers [AbstractArea::sizeHint\(\)](#) to find out the amount of overlap at the left edge of the area.

##### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in [sizeHint\(\)](#). All we have here is a primitive flag to be set by the caller if it is sure that no [sizeHint\(\)](#) needs to be called.

Definition at line 77 of file [KDChartAbstractArea.cpp](#).

References d.

Referenced by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

```
78 {
79     // Re-calculate the sizes,
80     // so we also get the amountOf..Overlap members set newly:
81     if( ! doNotRecalculate )
82         sizeHint();
83     return d->amountOfLeftOverlap;
84 }
```

#### 7.4.3.19 bool KDChart::AbstractAxis::observedBy ([AbstractDiagram](#) \* *diagram*) const

Definition at line 324 of file [KDChartAbstractAxis.cpp](#).

References d.

```
325 {
326     return d->hasDiagram( diagram );
327 }
```

#### 7.4.3.20 virtual void KDChart::AbstractLayoutItem::paint (QPainter \*) [pure virtual, inherited]

Implemented in [KDChart::CartesianAxis](#), [KDChart::CartesianCoordinatePlane](#), [KDChart::TextLayoutItem](#), [KDChart::MarkerLayoutItem](#), [KDChart::LineLayoutItem](#), [KDChart::LineWithMarkerLayoutItem](#), [KDChart::HorizontalLineLayoutItem](#), [KDChart::VerticalLineLayoutItem](#), [KDChart::AutoSpacerLayoutItem](#), and [KDChart::PolarCoordinatePlane](#).

Referenced by [KDChart::Legend::paint\(\)](#), [KDChart::AbstractLayoutItem::paintAll\(\)](#), [KDChart::AbstractArea::paintAll\(\)](#), and [KDChart::AbstractLayoutItem::paintCtx\(\)](#).

### 7.4.3.21 void AbstractArea::paintAll (QPainter & painter) [virtual, inherited]

Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.

Reimplemented from `KDChart::AbstractLayoutItem`.

Definition at line 123 of file `KDChartAbstractArea.cpp`.

References `KDChart::AbstractArea::areaGeometry()`, `d`, `KDChart::AbstractAreaBase::innerRect()`, `KDChart::AbstractLayoutItem::paint()`, `KDChart::AbstractAreaBase::paintBackground()`, and `KDChart::AbstractAreaBase::paintFrame()`.

Referenced by `KDChart::AbstractArea::paintIntoRect()`.

```

124 {
125     // Paint the background and frame
126     const QRect overlappingArea( geometry().adjusted(
127         -d->amountOfLeftOverlap,
128         -d->amountOfTopOverlap,
129         d->amountOfRightOverlap,
130         d->amountOfBottomOverlap ) );
131     paintBackground( painter, overlappingArea );
132     paintFrame( painter, overlappingArea );
133
134     // temporarily adjust the widget size, to be sure all content gets calculated
135     // to fit into the inner rectangle
136     const QRect oldGeometry( areaGeometry() );
137     QRect inner( innerRect() );
138     inner.moveTo(
139         oldGeometry.left() + inner.left(),
140         oldGeometry.top() + inner.top() );
141     const bool needAdjustGeometry = oldGeometry != inner;
142     if( needAdjustGeometry )
143         setGeometry( inner );
144     paint( &painter );
145     if( needAdjustGeometry )
146         setGeometry( oldGeometry );
147     //qDebug() << "AbstractAreaWidget::paintAll() done.";
148 }
```

### 7.4.3.22 void AbstractAreaBase::paintBackground (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 188 of file `KDChartAbstractAreaBase.cpp`.

References `d`, and `KDChart::AbstractAreaBase::paintBackgroundAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `KDChart::AbstractAreaWidget::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

189 {
190     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintBackground()",
191         "Private class was not initialized!" );
192     paintBackgroundAttributes( painter, rect, d->backgroundAttributes );
193 }
```

### 7.4.3.23 void AbstractAreaBase::paintBackgroundAttributes (QPainter & painter, const QRect & rectangle, const KDChart::BackgroundAttributes & attributes) [static, inherited]

Definition at line 119 of file KDChartAbstractAreaBase.cpp.

References KDChart::BackgroundAttributes::brush(), KDChart::BackgroundAttributes::isVisible(), KDChart::BackgroundAttributes::pixmap(), and KDChart::BackgroundAttributes::pixmapMode().

Referenced by KDChart::AbstractAreaBase::paintBackground().

```

121 {
122     if( !attributes.isVisible() ) return;
123
124     /* first draw the brush (may contain a pixmap)*/
125     if( Qt::NoBrush != attributes.brush().style() ) {
126         KDChart::PainterSaver painterSaver( &painter );
127         painter.setPen( Qt::NoPen );
128         const QPointF newTopLeft( painter.deviceMatrix().map( rect.topLeft() ) );
129         painter.setBrushOrigin( newTopLeft );
130         painter.setBrush( attributes.brush() );
131         painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
132     }
133     /* next draw the backPixmap over the brush */
134     if( !attributes.pixmap().isNull() &&
135         attributes.pixmapMode() != BackgroundAttributes::BackgroundPixmapModeNone ) {
136         QPointF ol = rect.topLeft();
137         if( BackgroundAttributes::BackgroundPixmapModeCentered == attributes.pixmapMode() )
138         {
139             ol.setX( rect.center().x() - attributes.pixmap().width() / 2 );
140             ol.setY( rect.center().y() - attributes.pixmap().height() / 2 );
141             painter.drawPixmap( ol, attributes.pixmap() );
142         } else {
143             QMatrix m;
144             double zW = (double)rect.width() / (double)attributes.pixmap().width();
145             double zH = (double)rect.height() / (double)attributes.pixmap().height();
146             switch( attributes.pixmapMode() ) {
147                 case BackgroundAttributes::BackgroundPixmapModeScaled:
148                 {
149                     double z;
150                     z = qMin( zW, zH );
151                     m.scale( z, z );
152                 }
153                 break;
154                 case BackgroundAttributes::BackgroundPixmapModeStretched:
155                 {
156                     m.scale( zW, zH );
157                     break;
158                 }
159                 default:
160                 {
161                     ; // Cannot happen, previously checked
162                 }
163             }
164             QPixmap pm = attributes.pixmap().transformed( m );
165             ol.setX( rect.center().x() - pm.width() / 2 );
166             ol.setY( rect.center().y() - pm.height() / 2 );
167             painter.drawPixmap( ol, pm );
168         }
169     }
170 }
```

### 7.4.3.24 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file `KDChartLayoutItems.cpp`.

References `KDChart::AbstractLayoutItem::paint()`, and `KDChart::PaintContext::painter()`.

```
78 {
79     if( context )
80         paint( context->painter() );
81 }
```

#### 7.4.3.25 void AbstractAreaBase::paintFrame (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 196 of file `KDChartAbstractAreaBase.cpp`.

References `d`, and `KDChart::AbstractAreaBase::paintFrameAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `KDChart::AbstractAreaWidget::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```
197 {
198     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintFrame()",
199                "Private class was not initialized!" );
200     paintFrameAttributes( painter, rect, d->frameAttributes );
201 }
```

#### 7.4.3.26 void AbstractAreaBase::paintFrameAttributes (QPainter & painter, const QRect & rectangle, const KDChart::FrameAttributes & attributes) [static, inherited]

Definition at line 169 of file `KDChartAbstractAreaBase.cpp`.

References `KDChart::FrameAttributes::isVisible()`, and `KDChart::FrameAttributes::pen()`.

Referenced by `KDChart::AbstractAreaBase::paintFrame()`.

```
171 {
172
173     if( !attributes.isVisible() ) return;
174
175     // Note: We set the brush to NoBrush explicitly here.
176     //       Otherwise we might get a filled rectangle, so any
177     //       previously drawn background would be overwritten by that area.
178
179     const QPen  oldPen( painter.pen() );
180     const QBrush oldBrush( painter.brush() );
181     painter.setPen( attributes.pen() );
182     painter.setBrush( Qt::NoBrush );
183     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
184     painter.setBrush( oldBrush );
185     painter.setPen( oldPen );
186 }
```

#### 7.4.3.27 void AbstractArea::paintIntoRect (QPainter & painter, const QRect & rect) [virtual, inherited]

Draws the background and frame, then calls [paint\(\)](#).

In most cases there is no need to overwrite this method in a derived class, but you would overwrite [AbstractLayoutItem::paint\(\)](#) instead.

Definition at line 111 of file KDChartAbstractArea.cpp.

References [KDChart::AbstractArea::paintAll\(\)](#).

```
112 {
113     const QRect oldGeometry( geometry() );
114     if( oldGeometry != rect )
115         setGeometry( rect );
116     painter.translate( rect.left(), rect.top() );
117     paintAll( painter );
118     painter.translate( -rect.left(), -rect.top() );
119     if( oldGeometry != rect )
120         setGeometry( oldGeometry );
121 }
```

#### 7.4.3.28 [QLayout\\*](#) [KDChart::AbstractLayoutItem::parentLayout\(\)](#) [inherited]

Definition at line 74 of file KDChartLayoutItems.h.

```
75     {
76         return mParentLayout;
77     }
```

#### 7.4.3.29 [void AbstractArea::positionHasChanged\(\)](#) [protected, virtual, inherited]

Reimplemented from [KDChart::AbstractAreaBase](#).

Definition at line 155 of file KDChartAbstractArea.cpp.

```
156 {
157     emit positionChanged( this );
158 }
```

#### 7.4.3.30 [void KDChart::AbstractLayoutItem::removeFromParentLayout\(\)](#) [inherited]

Definition at line 78 of file KDChartLayoutItems.h.

Referenced by [KDChart::Chart::takeCoordinatePlane\(\)](#).

```
79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }
```

### 7.4.3.31 `int AbstractArea::rightOverlap (bool doNotRecalculate = false) const` [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the right edge of the area.

#### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 85 of file `KDChartAbstractArea.cpp`.

References d.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```
86 {
87     // Re-calculate the sizes,
88     // so we also get the amountOf..Overlap members set newly:
89     if( ! doNotRecalculate )
90         sizeHint();
91     return d->amountOfRightOverlap;
92 }
```

### 7.4.3.32 `void AbstractAreaBase::setBackgroundAttributes (const BackgroundAttributes & a)` [inherited]

Definition at line 107 of file `KDChartAbstractAreaBase.cpp`.

References d.

```
108 {
109     d->backgroundAttributes = a;
110 }
```

### 7.4.3.33 `void AbstractAreaBase::setFrameAttributes (const FrameAttributes & a)` [inherited]

Definition at line 97 of file `KDChartAbstractAreaBase.cpp`.

References d.

Referenced by `KDChart::Legend::clone()`.

```
98 {
99     d->frameAttributes = a;
100 }
```

### 7.4.3.34 `virtual void KDChart::AbstractAxis::setGeometry (const QRect & rect)` [pure virtual]

Implemented in [KDChart::CartesianAxis](#).

### 7.4.3.35 void AbstractAxis::setLabels (const QStringList & list)

Use this to specify your own set of strings, to be used as axis labels.

Labels specified via setLabels take precedence: If a non-empty list is passed, KD Chart will use these strings as axis labels, instead of calculating them.

If you a smaller number of strings than the number of labels drawn at this axis, KD Chart will iterate over the list, repeating the strings, until all labels are drawn. As an example you could specify the seven days of the week as abscissa labels, which would be repeatedly used then.

By passing an empty QStringList you can reset the default behaviour.

#### See also:

[labels](#), [setShortLabels](#)

Definition at line 263 of file KDChartAbstractAxis.cpp.

References d.

```
264 {  
265     d->hardLabels = list;  
266 }
```

### 7.4.3.36 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]

Definition at line 70 of file KDChartLayoutItems.h.

```
71     {  
72         mParentLayout = lay;  
73     }
```

### 7.4.3.37 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```
65 {  
66     mParent = widget;  
67 }
```

### 7.4.3.38 void AbstractAxis::setShortLabels (const QStringList & list)

Use this to specify your own set of strings, to be used as axis labels, in case the normal labels are too long.

**Note:**

Setting done via `setShortLabels` will be ignored, if you did not pass a non-empty string list via `setLabels` too!

By passing an empty `QStringList` you can reset the default behaviour.

**See also:**

[shortLabels](#), [setLabels](#)

Definition at line 289 of file `KDChartAbstractAxis.cpp`.

References d.

```
290 {
291     d->hardShortLabels = list;
292 }
```

**7.4.3.39 void AbstractAxis::setTextAttributes (const TextAttributes & a)**

Use this to specify the text attributes to be used for axis labels.

By default, the reference area will be set at painting time. It will be the then-valid coordinate plane's parent widget, so normally, it will be the `KDChart::Chart`. Thus the labels of all of your axes in all of your diagrams within that `Chart` will be drawn in same font size, by default.

**See also:**

[textAttributes](#), [setLabels](#)

Definition at line 231 of file `KDChartAbstractAxis.cpp`.

References d.

```
232 {
233     d->textAttributes = a;
234 }
```

**7.4.3.40 QStringList AbstractAxis::shortLabels () const**

Returns a list of strings, that are used as axis labels, as set via `setShortLabels`.

**Note:**

Setting done via `setShortLabels` will be ignored, if you did not pass a non-empty string list via `setLabels` too!

**See also:**

[setShortLabels](#)

Definition at line 302 of file `KDChartAbstractAxis.cpp`.

References d.

Referenced by `KDChart::CartesianAxis::paintCtx()`.

```
303 {
304     return d->hardShortLabels;
305 }
```

#### 7.4.3.41 void KDChart::AbstractLayoutItem::sizeHintChanged () const [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by KDChart::TextLayoutItem::sizeHint().

```
87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }
```

#### 7.4.3.42 TextAttributes AbstractAxis::textAttributes () const

Returns the text attributes to be used for axis labels.

See also:

[setTextAttributes](#)

Definition at line 241 of file KDChartAbstractAxis.cpp.

References d.

Referenced by KDChart::CartesianAxis::maximumSize(), KDChart::CartesianAxis::paintCtx(), and KDChart::CartesianAxis::titleTextAttributes().

```
242 {
243     return d->textAttributes;
244 }
```

#### 7.4.3.43 int AbstractArea::topOverlap (bool doNotRecalculate = false) const [virtual, inherited]

This is called at layout time by KDChart::AutoSpacerLayoutItem::sizeHint().

The method triggers AbstractArea::sizeHint() to find out the amount of overlap at the top edge of the area.

**Note:**

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in sizeHint(). All we have here is a primitive flag to be set by the caller if it is sure that no sizeHint() needs to be called.

Definition at line 93 of file KDChartAbstractArea.cpp.

References d.

Referenced by KDChart::AutoSpacerLayoutItem::sizeHint().

```
94 {
95     // Re-calculate the sizes,
96     // so we also get the amountOf..Overlap members set newly:
97     if( ! doNotRecalculate )
98         sizeHint();
99     return d->amountOfTopOverlap;
100 }
```

## 7.4.4 Member Data Documentation

### 7.4.4.1 [Q\\_SIGNALS KDChart::AbstractArea::\\_\\_pad0\\_\\_](#) [protected, inherited]

Reimplemented in [KDChart::AbstractCoordinatePlane](#).

Definition at line 141 of file [KDChartAbstractArea.h](#).

### 7.4.4.2 [QWidget\\* KDChart::AbstractLayoutItem::mParent](#) [protected, inherited]

Definition at line 88 of file [KDChartLayoutItems.h](#).

Referenced by [KDChart::AbstractLayoutItem::setParentWidget\(\)](#).

### 7.4.4.3 [QLayout\\* KDChart::AbstractLayoutItem::mParentLayout](#) [protected, inherited]

Definition at line 89 of file [KDChartLayoutItems.h](#).

### 7.4.4.4 [public KDChart::AbstractAxis::Q\\_SLOTS](#)

Definition at line 129 of file [KDChartAbstractAxis.h](#).

### 7.4.4.5 [protected KDChart::AbstractAxis::Q\\_SLOTS](#)

Definition at line 126 of file [KDChartAbstractAxis.h](#).

The documentation for this class was generated from the following files:

- [KDChartAbstractAxis.h](#)
- [KDChartAbstractAxis.cpp](#)

## 7.5 KDChart::AbstractCartesianDiagram Class Reference

```
#include <KDChartAbstractCartesianDiagram.h>
```

Inheritance diagram for KDChart::AbstractCartesianDiagram: Collaboration diagram for KDChart::AbstractCartesianDiagram:

### 7.5.1 Detailed Description

Base class for diagrams based on a cartesian coordinate system.

The [AbstractCartesianDiagram](#) interface adds those elements that are specific to diagrams based on a cartesian coordinate system to the basic [AbstractDiagram](#) interface.

Definition at line 45 of file [KDChartAbstractCartesianDiagram.h](#).

### Public Member Functions

- [AbstractCartesianDiagram](#) ([QWidget](#) \*parent=0, [CartesianCoordinatePlane](#) \*plane=0)
- virtual void [addAxis](#) ([CartesianAxis](#) \*axis)
  - Add the axis to the diagram.*
- bool [allowOverlappingDataValueTexts](#) () const
- bool [antiAliasing](#) () const
- virtual [AttributesModel](#) \* [attributesModel](#) () const
  - Returns the [AttributesModel](#), that is used by this diagram.*
- virtual [KDChart::CartesianAxisList](#) [axes](#) () const
- [QBrush](#) [brush](#) (const [QModelIndex](#) &index) const
  - Retrieve the brush to be used, for painting the datapoint at the given index in the model.*
- [QBrush](#) [brush](#) (int dataset) const
  - Retrieve the brush to be used for the given dataset.*
- [QBrush](#) [brush](#) () const
  - Retrieve the brush to be used for painting datapoints globally.*
- bool [compare](#) (const [AbstractDiagram](#) \*other) const
  - Returns true if both diagrams have the same settings.*
- bool [compare](#) (const [AbstractCartesianDiagram](#) \*other) const
  - Returns true if both diagrams have the same settings.*
- [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const
  - The coordinate plane associated with the diagram.*
- const [QPair](#)< [QPointF](#), [QPointF](#) > [dataBoundaries](#) () const
  - Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).*
- virtual void [dataChanged](#) (const [QModelIndex](#) &topLeft, const [QModelIndex](#) &bottomRight)

*[reimplemented]*

- `QList< QBrush > datasetBrushes () const`  
*The set of dataset brushes currently used, for use in legends, etc.*
- `int datasetDimension () const`  
*The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.*
- `QStringList datasetLabels () const`  
*The set of dataset labels currently displayed, for use in legends, etc.*
- `QList< MarkerAttributes > datasetMarkers () const`  
*The set of dataset markers currently used, for use in legends, etc.*
- `QList< QPen > datasetPens () const`  
*The set of dataset pens currently used, for use in legends, etc.*
- `DataValueAttributes dataValueAttributes (const QModelIndex &index) const`  
*Retrieve the [DataValueAttributes](#) for the given index.*
- `DataValueAttributes dataValueAttributes (int column) const`  
*Retrieve the [DataValueAttributes](#) for the given dataset.*
- `DataValueAttributes dataValueAttributes () const`  
*Retrieve the [DataValueAttributes](#) specified globally.*
- `virtual void doItemsLayout ()`  
*[reimplemented]*
- `virtual int horizontalOffset () const`  
*[reimplemented]*
- `virtual QModelIndex indexAt (const QPoint &point) const`  
*[reimplemented]*
- `bool isHidden (const QModelIndex &index) const`  
*Retrieve the hidden status for the given index.*
- `bool isHidden (int column) const`  
*Retrieve the hidden status for the given dataset.*
- `bool isHidden () const`  
*Retrieve the hidden status specified globally.*
- `virtual bool isIndexHidden (const QModelIndex &index) const`  
*[reimplemented]*
- `QStringList itemRowLabels () const`  
*The set of item row labels currently displayed, for use in Abscissa axes, etc.*

- virtual void [layoutPlanes](#) ()
- virtual QModelIndex [moveCursor](#) (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)  
*[reimplemented]*
- virtual const int [numberOfAbscissaSegments](#) () const=0
- virtual const int [numberOfOrdinateSegments](#) () const=0
- virtual void [paint](#) (PaintContext \*paintContext)=0  
*Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.*
- void [paintDataValueText](#) (QPainter \*painter, const QModelIndex &index, const QPointF &pos, double value)
- void [paintMarker](#) (QPainter \*painter, const QModelIndex &index, const QPointF &pos)
- virtual void [paintMarker](#) (QPainter \*painter, const MarkerAttributes &markerAttributes, const QBrush &brush, const QPen &, const QPointF &point, const QSizeF &size)
- QPen [pen](#) (const QModelIndex &index) const  
*Retrieve the pen to be used, for painting the datapoint at the given index in the model.*
- QPen [pen](#) (int dataset) const  
*Retrieve the pen to be used for the given dataset.*
- QPen [pen](#) () const  
*Retrieve the pen to be used for painting datapoints globally.*
- bool [percentMode](#) () const
- virtual AbstractCartesianDiagram \* [referenceDiagram](#) () const
- virtual QPointF [referenceDiagramOffset](#) () const
- virtual void [resize](#) (const QSizeF &area)=0  
*Called by the widget's sizeEvent.*
- virtual void [scrollTo](#) (const QModelIndex &index, ScrollHint hint=EnsureVisible)  
*[reimplemented]*
- void [setAllowOverlappingDataValueTexts](#) (bool allow)  
*Set whether data value labels are allowed to overlap.*
- void [setAntiAliasing](#) (bool enabled)  
*Set whether anti-aliasing is to be used while rendering this diagram.*
- virtual void [setAttributesModel](#) (AttributesModel \*model)  
*Associate an AttributesModel with this diagram.*
- void [setBrush](#) (const QBrush &brush)  
*Set the brush to be used, for painting all datasets in the model.*
- void [setBrush](#) (int dataset, const QBrush &brush)  
*Set the brush to be used, for painting the given dataset.*
- void [setBrush](#) (const QModelIndex &index, const QBrush &brush)  
*Set the brush to be used, for painting the datapoint at the given index.*

- virtual void [setCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Set the coordinate plane associated with the diagram.*
- void [setDatasetDimension](#) (int dimension)  
*Sets the dataset dimension of the diagram.*
- void [setDataValueAttributes](#) (const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for all datapoints in the model.*
- void [setDataValueAttributes](#) (int dataset, const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for the given dataset.*
- void [setDataValueAttributes](#) (const QModelIndex &index, const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for the given index.*
- void [setHidden](#) (bool hidden)  
*Hide (or unhide, resp.) all datapoints in the model.*
- void [setHidden](#) (int column, bool hidden)  
*Hide (or unhide, resp.) a dataset.*
- void [setHidden](#) (const QModelIndex &index, bool hidden)  
*Hide (or unhide, resp.) a data cell.*
- virtual void [setModel](#) (QAbstractItemModel \*model)  
*Associate a model with the diagram.*
- void [setPen](#) (const QPen &pen)  
*Set the pen to be used, for painting all datasets in the model.*
- void [setPen](#) (int dataset, const QPen &pen)  
*Set the pen to be used, for painting the given dataset.*
- void [setPen](#) (const QModelIndex &index, const QPen &pen)  
*Set the pen to be used, for painting the datapoint at the given index.*
- void [setPercentMode](#) (bool percent)
- virtual void [setReferenceDiagram](#) ([AbstractCartesianDiagram](#) \*diagram, const QPointF &offset=QPointF())
- virtual void [setRootIndex](#) (const QModelIndex &idx)  
*Set the root index in the model, where the diagram starts referencing data for display.*
- virtual void [setSelection](#) (const QRect &rect, QItemSelectionModel::SelectionFlags command)  
*[reimplemented]*
- virtual void [takeAxis](#) ([CartesianAxis](#) \*axis)  
*Removes the axis from the diagram, without deleting it.*
- void [update](#) () const

- void [useDefaultColors](#) ()  
*Set the palette to be used, for painting datasets to the default palette.*
- void [useRainbowColors](#) ()  
*Set the palette to be used, for painting datasets to the rainbow palette.*
- virtual bool [usesExternalAttributesModel](#) () const  
*Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via [setAttributesModel](#).*
- void [useSubduedColors](#) ()  
*Set the palette to be used, for painting datasets to the subdued palette.*
- virtual int [verticalOffset](#) () const  
*[reimplemented]*
- virtual QRect [visualRect](#) (const QModelIndex &index) const  
*[reimplemented]*
- virtual QRegion [visualRegionForSelection](#) (const QItemSelection &selection) const  
*[reimplemented]*
- virtual [~AbstractCartesianDiagram](#) ()

## Protected Member Functions

- QModelIndex [attributesModelRootIndex](#) () const
- virtual const QPair< QPointF, QPointF > [calculateDataBoundaries](#) () const=0
- virtual bool [checkInvariants](#) (bool justReturnTheStatus=false) const
- QModelIndex [columnToIndex](#) (int column) const
- void [dataHidden](#) ()  
*This signal is emitted, when the hidden status of at least one data cell was (un)set.*
- void [modelsChanged](#) ()  
*This signal is emitted, when either the model or the [AttributesModel](#) is replaced.*
- virtual void [paintDataValueTexts](#) (QPainter \*painter)
- virtual void [paintMarkers](#) (QPainter \*painter)
- void [propertiesChanged](#) ()  
*Emitted upon change of a property of the Diagram.*
- void [setAttributesModelRootIndex](#) (const QModelIndex &)
- void [setDataBoundariesDirty](#) () const
- virtual double [threeDItemDepth](#) (int column) const=0
- virtual double [threeDItemDepth](#) (const QModelIndex &index) const=0
- double [valueForCell](#) (int row, int column) const  
*Helper method, retrieving the data value (DisplayRole) for a given row and column.*

## Protected Attributes

- Q\_SIGNALS `__pad0__`: void layoutChanged( [AbstractDiagram\\*](#) )

## 7.5.2 Constructor & Destructor Documentation

### 7.5.2.1 [AbstractCartesianDiagram::AbstractCartesianDiagram](#) ([QWidget](#) \* *parent* = 0, [CartesianCoordinatePlane](#) \* *plane* = 0) [explicit]

Definition at line 76 of file `KDChartAbstractCartesianDiagram.cpp`.

```
77     : AbstractDiagram ( new Private(), parent, plane )
78 {
79 }
```

### 7.5.2.2 [KDChart::AbstractCartesianDiagram::~~AbstractCartesianDiagram](#) () [virtual]

Definition at line 81 of file `KDChartAbstractCartesianDiagram.cpp`.

References `d`, and `KDChart::AbstractAxis::deleteObserver()`.

```
82 {
83     Q_FOREACH( CartesianAxis* axis, d->axesList ) {
84         axis->deleteObserver( this );
85     }
86     d->axesList.clear();
87 }
```

## 7.5.3 Member Function Documentation

### 7.5.3.1 void [AbstractCartesianDiagram::addAxis](#) ([CartesianAxis](#) \* *axis*) [virtual]

Add the axis to the diagram.

The diagram takes ownership of the axis and will delete it.

To gain back ownership (e.g. for assigning the axis to another diagram) use the `takeAxis` method, before calling `addAxis` on the other diagram.

**See also:**

[takeAxis](#)

Definition at line 89 of file `KDChartAbstractCartesianDiagram.cpp`.

References `KDChart::AbstractAxis::createObserver()`, `d`, and `layoutPlanes()`.

```
90 {
91     if ( !d->axesList.contains( axis ) ) {
92         d->axesList.append( axis );
93         axis->createObserver( this );
94         layoutPlanes();
95     }
96 }
```

### 7.5.3.2 bool AbstractDiagram::allowOverlappingDataValueTexts () const [inherited]

**Returns:**

Whether data value labels are allowed to overlap.

Definition at line 446 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
450 {
```

### 7.5.3.3 bool AbstractDiagram::antiAliasing () const [inherited]

**Returns:**

Whether anti-aliasing is to be used for rendering this diagram.

Definition at line 457 of file KDChartAbstractDiagram.cpp.

References [d](#).

Referenced by [KDChart::LineDiagram::paint\(\)](#).

```
461 {
```

### 7.5.3.4 [AttributesModel](#) \* AbstractDiagram::attributesModel () const [virtual, inherited]

Returns the [AttributesModel](#), that is used by this diagram.

By default each diagram owns its own [AttributesModel](#), which should never be deleted. Only if a user-supplied [AttributesModel](#) has been set does the pointer returned here not belong to the diagram.

**Returns:**

The [AttributesModel](#) associated with the diagram.

**See also:**

[setAttributesModel](#)

Definition at line 286 of file KDChartAbstractDiagram.cpp.

References [d](#).

Referenced by [KDChart::RingDiagram::paint\(\)](#), [KDChart::PolarDiagram::paint\(\)](#), and [KDChart::BarDiagram::setBarAttributes\(\)](#).

```
287 {
288     return d->attributesModel;
289 }
```

### 7.5.3.5 QModelIndex AbstractDiagram::attributesModelRootIndex () const [protected, inherited]

returns a QModelIndex pointing into the [AttributesModel](#) that corresponds to the root index of the diagram.

Definition at line 310 of file `KDChartAbstractDiagram.cpp`.

References `d`.

Referenced by `KDChart::LineDiagram::calculateDataBoundaries()`, `KDChart::BarDiagram::calculateDataBoundaries()`, `KDChart::LineDiagram::numberOfAbscissaSegments()`, `KDChart::BarDiagram::numberOfAbscissaSegments()`, `KDChart::LineDiagram::numberOfOrdinateSegments()`, `KDChart::BarDiagram::numberOfOrdinateSegments()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, and `KDChart::AbstractDiagram::valueForCell()`.

```
316 {
```

### 7.5.3.6 KDChart::CartesianAxisList AbstractCartesianDiagram::axes () const [virtual]

Definition at line 108 of file `KDChartAbstractCartesianDiagram.cpp`.

References `KDChart::CartesianAxisList`, and `d`.

```
109 {
110     return d->axesList;
111 }
```

### 7.5.3.7 QBrush AbstractDiagram::brush (const QModelIndex & index) const [inherited]

Retrieve the brush to be used, for painting the datapoint at the given index in the model.

#### Parameters:

*index* The index of the datapoint in the model.

#### Returns:

The brush to use for painting.

Definition at line 816 of file `KDChartAbstractDiagram.cpp`.

```
822     :
QRect AbstractDiagram::visualRect(const QModelIndex &) const
```

### 7.5.3.8 QBrush AbstractDiagram::brush (int dataset) const [inherited]

Retrieve the brush to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

#### Parameters:

*dataset* The dataset to retrieve the brush for.

#### Returns:

The brush to use for painting.

Definition at line 808 of file KDChartAbstractDiagram.cpp.

```
815 {
```

### 7.5.3.9 QBrush AbstractDiagram::brush () const [inherited]

Retrieve the brush to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

#### Returns:

The brush to use for painting.

Definition at line 802 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), and KDChart::AbstractDiagram::paintMarker().

```
807 {
```

### 7.5.3.10 virtual const QPair<QPointF, QPointF> KDChart::AbstractDiagram::calculateDataBoundaries () const [protected, pure virtual, inherited]

Implemented in [KDChart::BarDiagram](#), [KDChart::LineDiagram](#), [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

Referenced by KDChart::AbstractDiagram::dataBoundaries().

### 7.5.3.11 bool AbstractDiagram::checkInvariants (bool *justReturnTheStatus* = false) const [protected, virtual, inherited]

Definition at line 930 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::coordinatePlane().

Referenced by KDChart::RingDiagram::calculateDataBoundaries(), KDChart::PolarDiagram::calculateDataBoundaries(), KDChart::PieDiagram::calculateDataBoundaries(), KDChart::LineDiagram::calculateDataBoundaries(), KDChart::BarDiagram::calculateDataBoundaries(), KDChart::RingDiagram::paint(), KDChart::PolarDiagram::paint(), KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), KDChart::BarDiagram::paint(), and KDChart::AbstractDiagram::paintMarker().

```
930                                     {
931     Q_ASSERT_X ( model(), "AbstractDiagram::checkInvariants()",
932                "There is no usable model set, for the diagram." );
933
934     Q_ASSERT_X ( coordinatePlane(), "AbstractDiagram::checkInvariants()",
935                "There is no usable coordinate plane set, for the diagram." );
936 }
937 return model() && coordinatePlane();
938 }
939
940 int AbstractDiagram::datasetDimension( ) const
```

### 7.5.3.12 QModelIndex AbstractDiagram::columnToIndex (int *column*) const [protected, inherited]

Definition at line 317 of file KDChartAbstractDiagram.cpp.

```
323 {
```

### 7.5.3.13 bool AbstractDiagram::compare (const AbstractDiagram \* *other*) const [inherited]

Returns true if both diagrams have the same settings.

Definition at line 135 of file KDChartAbstractDiagram.cpp.

```
136 {
137     if( other == this ) return true;
138     if( ! other ){
139         //qDebug() << "AbstractDiagram::compare() cannot compare to Null pointer";
140         return false;
141     }
142     /*
143     qDebug() << "\n                AbstractDiagram::compare() QAbstractScrollArea:";
144         // compare QAbstractScrollArea properties
145     qDebug() <<
146         ((horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
147         (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()));
148     qDebug() << "AbstractDiagram::compare() QFrame:";
149         // compare QFrame properties
150     qDebug() <<
151         ((frameShadow() == other->frameShadow()) &&
152         (frameShape() == other->frameShape()) &&
153         (frameWidth() == other->frameWidth()) &&
154         (lineWidth() == other->lineWidth()) &&
155         (midLineWidth() == other->midLineWidth()));
156     qDebug() << "AbstractDiagram::compare() QAbstractItemView:";
157         // compare QAbstractItemView properties
158     qDebug() <<
159         ((alternatingRowColors() == other->alternatingRowColors()) &&
160         (hasAutoScroll() == other->hasAutoScroll()) &&
161 #if QT_VERSION > 0x040199
162         (dragDropMode() == other->dragDropMode()) &&
163         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
164         (horizontalScrollMode() == other->horizontalScrollMode()) &&
165         (verticalScrollMode() == other->verticalScrollMode()) &&
166 #endif
167         (dragEnabled() == other->dragEnabled()) &&
168         (editTriggers() == other->editTriggers()) &&
169         (iconSize() == other->iconSize()) &&
170         (selectionBehavior() == other->selectionBehavior()) &&
171         (selectionMode() == other->selectionMode()) &&
172         (showDropIndicator() == other->showDropIndicator()) &&
173         (tabKeyNavigation() == other->tabKeyNavigation()) &&
174         (textElideMode() == other->textElideMode()));
175     qDebug() << "AbstractDiagram::compare() AttributesModel: ";
176         // compare all of the properties stored in the attributes model
177     qDebug() << attributesModel()->compare( other->attributesModel() );
178     qDebug() << "AbstractDiagram::compare() own:";
179         // compare own properties
180     qDebug() <<
181         ((rootIndex().column() == other->rootIndex().column()) &&
182         (rootIndex().row() == other->rootIndex().row()) &&
183         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
184         (antiAliasing() == other->antiAliasing()) &&
185         (percentMode() == other->percentMode()) &&
```

```

186         (datasetDimension() == other->datasetDimension());
187     */
188     return // compare QAbstractScrollArea properties
189         (horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
190         (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()) &&
191         // compare QFrame properties
192         (frameShadow() == other->frameShadow()) &&
193         (frameShape() == other->frameShape()) &&
194         (frameWidth() == other->frameWidth()) &&
195         (lineWidth() == other->lineWidth()) &&
196         (midLineWidth() == other->midLineWidth()) &&
197         // compare QAbstractItemView properties
198         (alternatingRowColors() == other->alternatingRowColors()) &&
199         (hasAutoScroll() == other->hasAutoScroll()) &&
200 #if QT_VERSION > 0x040199
201         (dragDropMode() == other->dragDropMode()) &&
202         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
203         (horizontalScrollMode() == other->horizontalScrollMode()) &&
204         (verticalScrollMode() == other->verticalScrollMode()) &&
205 #endif
206         (dragEnabled() == other->dragEnabled()) &&
207         (editTriggers() == other->editTriggers()) &&
208         (iconSize() == other->iconSize()) &&
209         (selectionBehavior() == other->selectionBehavior()) &&
210         (selectionMode() == other->selectionMode()) &&
211         (showDropIndicator() == other->showDropIndicator()) &&
212         (tabKeyNavigation() == other->tabKeyNavigation()) &&
213         (textElideMode() == other->textElideMode()) &&
214         // compare all of the properties stored in the attributes model
215         attributesModel()->compare( other->attributesModel() ) &&
216         // compare own properties
217         (rootIndex().column() == other->rootIndex().column()) &&
218         (rootIndex().row() == other->rootIndex().row()) &&
219         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
220         (antiAliasing() == other->antiAliasing()) &&
221         (percentMode() == other->percentMode()) &&
222         (datasetDimension() == other->datasetDimension());
223 }

```

#### 7.5.3.14 bool AbstractCartesianDiagram::compare (const AbstractCartesianDiagram \* other) const

Returns true if both diagrams have the same settings.

Definition at line 52 of file KDChartAbstractCartesianDiagram.cpp.

```

53 {
54     if( other == this ) return true;
55     if( ! other ){
56         //qDebug() << "AbstractCartesianDiagram::compare() cannot compare to Null pointer";
57         return false;
58     }
59     /*
60     qDebug() << "\n          AbstractCartesianDiagram::compare():";
61         // compare own properties
62     qDebug() <<
63         ((referenceDiagram() == other->referenceDiagram()) &&
64         ((! referenceDiagram()) || (referenceDiagramOffset() == other->referenceDiagramOffset())));
65     */
66     return // compare the base class
67         ( static_cast<const AbstractDiagram*>(this)->compare( other ) ) &&
68         // compare own properties
69         (referenceDiagram() == other->referenceDiagram()) &&
70         ((! referenceDiagram()) || (referenceDiagramOffset() == other->referenceDiagramOffset()));
71 }

```

### 7.5.3.15 **AbstractCoordinatePlane \* AbstractDiagram::coordinatePlane () const** [inherited]

The coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. By default this is a [CartesianCoordinatePlane](#).

#### Returns:

The coordinate plane associated with the diagram.

Definition at line 226 of file `KDChartAbstractDiagram.cpp`.

References `d`.

Referenced by `KDChart::AbstractDiagram::checkInvariants()`, `layoutPlanes()`, `KDChart::PolarDiagram::paint()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, `KDChart::AbstractPolarDiagram::polarCoordinatePlane()`, and `setCoordinatePlane()`.

```
227 {
228     return d->plane;
229 }
```

### 7.5.3.16 **const QPair< QPointF, QPointF > AbstractDiagram::dataBoundaries () const** [inherited]

Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).

This method returns a cached result of calculations done by `calculateDataBoundaries`. Classes derived from [AbstractDiagram](#) must implement the `calculateDataBoundaries` function, to specify their own way of calculating the data boundaries. If derived classes want to force recalculation of the data boundaries, they can call `setDataBoundariesDirty()`

Returned value is in diagram coordinates.

Definition at line 231 of file `KDChartAbstractDiagram.cpp`.

References `KDChart::AbstractDiagram::calculateDataBoundaries()`, and `d`.

Referenced by `KDChart::CartesianCoordinatePlane::getRawDataBoundingRectFromDiagrams()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `KDChart::LineDiagram::paint()`, and `KDChart::BarDiagram::paint()`.

```
232 {
233     if( d->databoundariesDirty ){
234         d->databoundaries = calculateDataBoundaries ();
235         d->databoundariesDirty = false;
236     }
237     return d->databoundaries;
238 }
```

### 7.5.3.17 **void AbstractDiagram::dataChanged (const QModelIndex & topLeft, const QModelIndex & bottomRight)** [virtual, inherited]

[reimplemented]

Definition at line 338 of file `KDChartAbstractDiagram.cpp`.

References `d`.

```

338 {
339     // We are still too dumb to do intelligent updates...
340     d->databoundariesDirty = true;
341     scheduleDelayedItemsLayout();
342 }
343
344

```

### 7.5.3.18 void KDChart::AbstractDiagram::dataHidden () [protected, inherited]

This signal is emitted, when the hidden status of at least one data cell was (un)set.

### 7.5.3.19 QList< QBrush > AbstractDiagram::datasetBrushes () const [inherited]

The set of dataset brushes currently used, for use in legends, etc.

#### Note:

Cell-level override brushes, if set, take precedence over the dataset values, so you might need to check these too, in order to find the brush, that is used for a single cell.

#### Returns:

The current set of dataset brushes.

Definition at line 894 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::Legend::datasetCount(), and KDChart::Legend::setBrushesFromDiagram().

```

896
897     QBrush brush = qVariantValue<QBrush>( attributesModel()->headerData( i, Qt::Vertical, DatasetE
898     ret << brush;
899     }
900
901     return ret;
902 }
903
904 QList<QPen> AbstractDiagram::datasetPens() const

```

### 7.5.3.20 int AbstractDiagram::datasetDimension () const [inherited]

The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.

For each dimension it will expect one column of values in the model. If the dimensionality is 1, automatic values will be used for the abscissa.

For example a diagram with the default dimension of 1, will have one column per datapoint (the y values) and will use automatic values for the x axis (1, 2, 3, ... n). If the dimension is 2, the diagram will use the first, (and the third, fifth, etc) columns as X values, and the second, (and the fourth, sixth, etc) column as Y values.

#### Returns:

The dataset dimension of the diagram.

Definition at line 942 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::calculateDataBoundaries(), KDChart::LineDiagram::getCellValues(), KDChart::CartesianCoordinatePlane::getDataDimensionsList(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::setType().

```
946 {
```

### 7.5.3.21 QStringList AbstractDiagram::datasetLabels () const [inherited]

The set of dataset labels currently displayed, for use in legends, etc.

#### Returns:

The set of dataset labels currently displayed.

Definition at line 882 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), and KDChart::Legend::datasetCount().

```
883                                     : " << attributesModel()->columnCount(attributesModel
884     const int columnCount = attributesModel()->columnCount(attributesModelRootIndex());
885     for( int i = datasetDimension()-1; i < columnCount; i += datasetDimension() ){
886         //qDebug() << "dataset label: " << attributesModel()->headerData( i, Qt::Horizontal, Qt::Displ
887         ret << attributesModel()->headerData( i, Qt::Horizontal, Qt::DisplayRole ).toString();
888     }
889     return ret;
890 }
891
892 QList<QBrush> AbstractDiagram::datasetBrushes() const
```

### 7.5.3.22 QList< MarkerAttributes > AbstractDiagram::datasetMarkers () const [inherited]

The set of dataset markers currently used, for use in legends, etc.

#### Note:

Cell-level override markers, if set, take precedence over the dataset values, so you might need to check these too, in order to find the marker, that is shown for a single cell.

#### Returns:

The current set of dataset brushes.

Definition at line 917 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```
919                                     {
920     DataValueAttributes a =
921         QVariantValue<DataValueAttributes>( attributesModel()->headerData( i, Qt::Vertical, DataVa
922     const MarkerAttributes &ma = a.markerAttributes();
923     ret << ma;
924 }
925     return ret;
926 }
927
928 bool AbstractDiagram::checkInvariants( bool justReturnTheStatus ) const
```

**7.5.3.23** `QList< QPen > AbstractDiagram::datasetPens () const` [inherited]

The set of dataset pens currently used, for use in legends, etc.

**Note:**

Cell-level override pens, if set, take precedence over the dataset values, so you might need to check these too, in order to find the pens, that is used for a single cell.

**Returns:**

The current set of dataset pens.

Definition at line 906 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

908
909     QPen pen = QVariantValue<QPen>( attributesModel()->headerData( i, Qt::Vertical, DatasetPenRole
910     ret << pen;
911     }
912     return ret;
913 }
914
915 QList<MarkerAttributes> AbstractDiagram::datasetMarkers() const

```

**7.5.3.24** `DataValueAttributes AbstractDiagram::dataValueAttributes (const QModelIndex & index) const` [inherited]

Retrieve the [DataValueAttributes](#) for the given index.

This will fall back automatically to what was set at dataset or model level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the attributes for.

**Returns:**

The [DataValueAttributes](#) for the given index.

Definition at line 427 of file KDChartAbstractDiagram.cpp.

```

433 {

```

**7.5.3.25** `DataValueAttributes AbstractDiagram::dataValueAttributes (int column) const` [inherited]

Retrieve the [DataValueAttributes](#) for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the attributes for.

**Returns:**

The [DataValueAttributes](#) for the given dataset.

Definition at line 420 of file KDChartAbstractDiagram.cpp.

```
426 {
```

### 7.5.3.26 [DataValueAttributes](#) `AbstractDiagram::dataValueAttributes () const` [inherited]

Retrieve the [DataValueAttributes](#) specified globally.

This will fall back automatically to the default settings, if there are no specific settings.

#### Returns:

The global [DataValueAttributes](#).

Definition at line 414 of file KDChartAbstractDiagram.cpp.

Referenced by `KDChart::AbstractDiagram::paintDataValueText()`, and `KDChart::AbstractDiagram::paintMarker()`.

```
419 {
```

### 7.5.3.27 `void AbstractDiagram::doItemsLayout ()` [virtual, inherited]

[reimplemented]

Definition at line 329 of file KDChartAbstractDiagram.cpp.

References `d`, and `KDChart::AbstractDiagram::update()`.

```
329         {
330             d->plane->layoutDiagrams();
331             update();
332         }
333     QAbstractItemView::doItemsLayout();
334 }
335
336 void AbstractDiagram::dataChanged( const QModelIndex &topLeft,
```

### 7.5.3.28 `int AbstractDiagram::horizontalOffset () const` [virtual, inherited]

[reimplemented]

Definition at line 839 of file KDChartAbstractDiagram.cpp.

```
841 { return 0; }
```

### 7.5.3.29 `QModelIndex AbstractDiagram::indexAt (const QPoint &point) const` [virtual, inherited]

[reimplemented]

Definition at line 833 of file KDChartAbstractDiagram.cpp.

```
835 { return QModelIndex(); }
```

**7.5.3.30 bool AbstractDiagram::isHidden (const QModelIndex & *index*) const** [inherited]

Retrieve the hidden status for the given index.

This will fall back automatically to what was set at dataset or diagram level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the hidden status for.

**Returns:**

The hidden status for the given index.

Definition at line 386 of file KDChartAbstractDiagram.cpp.

**7.5.3.31 bool AbstractDiagram::isHidden (int *column*) const** [inherited]

Retrieve the hidden status for the given dataset.

This will fall back automatically to what was set at diagram level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the hidden status for.

**Returns:**

The hidden status for the given dataset.

Definition at line 379 of file KDChartAbstractDiagram.cpp.

```
385 {
```

**7.5.3.32 bool AbstractDiagram::isHidden () const** [inherited]

Retrieve the hidden status specified globally.

This will fall back automatically to the default settings (= not hidden), if there are no specific settings.

**Returns:**

The global hidden status.

Definition at line 373 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::valueForCellTesting().

```
378 {
```

**7.5.3.33 bool AbstractDiagram::isIndexHidden (const QModelIndex & *index*) const** [virtual, inherited]

[reimplemented]

Definition at line 845 of file KDChartAbstractDiagram.cpp.

```
847 {}
```

**7.5.3.34 QStringList AbstractDiagram::itemRowLabels () const** [inherited]

The set of item row labels currently displayed, for use in Abscissa axes, etc.

**Returns:**

The set of item row labels currently displayed.

Definition at line 870 of file KDChartAbstractDiagram.cpp.

```

871                                     : " << attributesModel()->rowCount(attributesModelRooc
872     const int rowCount = attributesModel()->rowCount(attributesModelRootIndex());
873     for( int i = 0; i < rowCount; ++i ){
874         //qDebug() << "item row label: " << attributesModel()->headerData( i, Qt::Vertical, Qt::Displa
875         ret << attributesModel()->headerData( i, Qt::Vertical, Qt::DisplayRole ).toString();
876     }
877     return ret;
878 }
879
880 QStringList AbstractDiagram::datasetLabels() const

```

**7.5.3.35 void KDChart::AbstractCartesianDiagram::layoutPlanes ()** [virtual]

Definition at line 113 of file KDChartAbstractCartesianDiagram.cpp.

References `KDChart::AbstractDiagram::coordinatePlane()`, and `KDChart::AbstractCoordinatePlane::layoutPlanes()`.

Referenced by `addAxis()`, and `takeAxis()`.

```

114 {
115     //qDebug() << "KDChart::AbstractCartesianDiagram::layoutPlanes()";
116     AbstractCoordinatePlane* plane = coordinatePlane();
117     if( plane ){
118         plane->layoutPlanes();
119         //qDebug() << "KDChart::AbstractCartesianDiagram::layoutPlanes() OK";
120     }
121 }

```

**7.5.3.36 void KDChart::AbstractDiagram::modelsChanged ()** [protected, inherited]

This signal is emitted, when either the model or the [AttributesModel](#) is replaced.

Referenced by `KDChart::AbstractDiagram::setAttributesModel()`, and `KDChart::AbstractDiagram::setModel()`.

**7.5.3.37 QModelIndex AbstractDiagram::moveCursor (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)** [virtual, inherited]

[reimplemented]

Definition at line 836 of file KDChartAbstractDiagram.cpp.

```

838 { return 0; }

```

**7.5.3.38** `virtual const int KDChart::AbstractCartesianDiagram::numberOfAbscissaSegments () const` [pure virtual]

Implemented in [KDChart::BarDiagram](#), and [KDChart::LineDiagram](#).

**7.5.3.39** `virtual const int KDChart::AbstractCartesianDiagram::numberOfOrdinateSegments () const` [pure virtual]

Implemented in [KDChart::BarDiagram](#), and [KDChart::LineDiagram](#).

**7.5.3.40** `virtual void KDChart::AbstractDiagram::paint (PaintContext * paintContext)` [pure virtual, inherited]

Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.

**Parameters:**

*paintContext* All information needed for painting.

Implemented in [KDChart::BarDiagram](#), [KDChart::LineDiagram](#), [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

**7.5.3.41** `void AbstractDiagram::paintDataValueText (QPainter * painter, const QModelIndex & index, const QPointF & pos, double value)` [inherited]

Definition at line 474 of file `KDChartAbstractDiagram.cpp`.

References [KDChart::RelativePosition::alignment\(\)](#), [KDChart::TextAttributes::calculatedFont\(\)](#), [d](#), [KDChart::DataValueAttributes::dataLabel\(\)](#), [KDChart::AbstractDiagram::dataValueAttributes\(\)](#), [KDChart::DataValueAttributes::decimalDigits\(\)](#), [KDChart::TextAttributes::isVisible\(\)](#), [KDChart::DataValueAttributes::isVisible\(\)](#), [KDChart::TextAttributes::pen\(\)](#), [KDChart::DataValueAttributes::position\(\)](#), [KDChart::DataValueAttributes::prefix\(\)](#), [KDChart::TextAttributes::rotation\(\)](#), [KDChart::DataValueAttributes::showRepetitiveDataLabels\(\)](#), [KDChart::DataValueAttributes::suffix\(\)](#), and [KDChart::DataValueAttributes::textAttributes\(\)](#).

Referenced by [KDChart::RingDiagram::paint\(\)](#), and [KDChart::PolarDiagram::paint\(\)](#).

```

476 {
477     // paint one data series
478     const DataValueAttributes a( dataValueAttributes(index) );
479     if ( !a.isVisible() ) return;
480
481     // handle decimal digits
482     int decimalDigits = a.decimalDigits();
483     int decimalPos = QString::number( value ).indexOf( QLatin1Char( '.' ) );
484     QString roundedValue;
485     if ( a.dataLabel().isNull() ) {
486         if ( decimalPos > 0 && value != 0 )
487             roundedValue = roundValues ( value, decimalPos, decimalDigits );
488         else
489             roundedValue = QString::number( value );
490     } else
491         roundedValue = a.dataLabel();
492     // handle prefix and suffix
493     if ( !a.prefix().isNull() )
494         roundedValue.prepend( a.prefix() );
495

```

```

496     if ( !a.suffix().isNull() )
497         roundedValue.append( a.suffix() );
498
499     const TextAttributes ta( a.textAttributes() );
500     // FIXME draw the non-text bits, background, etc
501     if ( ta.isVisible() ) {
502
503         QPointF pt( pos );
504         /* for debugging:
505         PainterSaver painterSaver( painter );
506         painter->setPen( Qt::black );
507         painter->drawLine( pos - QPointF( 1,1), pos + QPointF( 1,1) );
508         painter->drawLine( pos - QPointF(-1,1), pos + QPointF(-1,1) );
509         */
510
511         // adjust the text start point position, if alignment is not Bottom/Left
512         const RelativePosition relPos( a.position( value >= 0.0 ) );
513         const Qt::Alignment alignBottomLeft = Qt::AlignBottom | Qt::AlignLeft;
514         const QFont calculatedFont( ta.calculatedFont( d->plane, KDChartEnums::MeasureOrientationMinimum );
515         //qDebug() << "calculatedFont's point size:" << calculatedFont.pointSizeF();
516         if( relPos.alignment() & alignBottomLeft) != alignBottomLeft ){
517             const QRectF boundRect(
518                 d->cachedFontMetrics( calculatedFont, this )->boundingRect( roundedValue ) );
519             if( relPos.alignment() & Qt::AlignRight )
520                 pt.rx() -= boundRect.width();
521             else if( relPos.alignment() & Qt::AlignHCenter )
522                 pt.rx() -= 0.5 * boundRect.width();
523
524             if( relPos.alignment() & Qt::AlignTop )
525                 pt.ry() += boundRect.height();
526             else if( relPos.alignment() & Qt::AlignVCenter )
527                 pt.ry() += 0.5 * boundRect.height();
528         }
529
530         // FIXME draw the non-text bits, background, etc
531
532         if ( a.showRepetitiveDataLabels() ||
533             pos.x() <= d->lastX ||
534             d->lastRoundedValue != roundedValue ) {
535             d->lastRoundedValue = roundedValue;
536             d->lastX = pos.x();
537
538             PainterSaver painterSaver( painter );
539             painter->setPen( ta.pen() );
540             painter->setFont( calculatedFont );
541             painter->translate( pt );
542             painter->rotate( ta.rotation() );
543             painter->drawText( QPointF(0, 0), roundedValue );
544         }
545     }
546 }
547
548

```

#### 7.5.3.42 void AbstractDiagram::paintDataValueTexts (QPainter \* painter) [protected, virtual, inherited]

Definition at line 576 of file KDChartAbstractDiagram.cpp.

```

579
580     for ( int j=0; j< rowCount; ++j ) {
581         const QModelIndex index = model()->index( j, i, rootIndex() );
582         double value = model()->data( index ).toDouble();
583         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );

```

```

584         paintDataValueText( painter, index, pos, value );
585     }
586 }
587 }
588
589

```

### 7.5.3.43 void AbstractDiagram::paintMarker (QPainter \* painter, const QModelIndex & index, const QPointF & pos) [inherited]

Definition at line 592 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::brush(), KDChart::AbstractDiagram::checkInvariants(), KDChart::AbstractDiagram::dataValueAttributes(), KDChart::MarkerAttributes::isVisible(), KDChart::DataValueAttributes::isVisible(), KDChart::DataValueAttributes::markerAttributes(), KDChart::MarkerAttributes::markerColor(), KDChart::MarkerAttributes::markerSize(), KDChart::AbstractDiagram::paintMarker(), and KDChart::MarkerAttributes::pen().

```

593 {
594
595     if ( !checkInvariants() ) return;
596     DataValueAttributes a = dataValueAttributes(index);
597     if ( !a.isVisible() ) return;
598     const MarkerAttributes &ma = a.markerAttributes();
599     if ( !ma.isVisible() ) return;
600
601     PainterSaver painterSaver( painter );
602     QSizeF maSize( ma.markerSize() );
603     QBrush indexBrush( brush( index ) );
604     QPen indexPen( ma.pen() );
605     if ( ma.markerColor().isValid() )
606         indexBrush.setColor( ma.markerColor() );
607
608     paintMarker( painter, ma, indexBrush, indexPen, pos, maSize );
609 }
610
611

```

### 7.5.3.44 void AbstractDiagram::paintMarker (QPainter \* painter, const MarkerAttributes & markerAttributes, const QBrush & brush, const QPen &, const QPointF & point, const QSizeF & size) [virtual, inherited]

Definition at line 614 of file KDChartAbstractDiagram.cpp.

References KDChart::MarkerAttributes::markerStyle().

Referenced by KDChart::MarkerLayoutItem::paintIntoRect(), and KDChart::AbstractDiagram::paintMarker().

```

618 {
619
620     const QPen oldPen( painter->pen() );
621     // Pen is used to paint 4Pixels - 1 Pixel - Ring and FastCross types.
622     // make sure to use the brush color - see above in those cases.
623     const bool isFourPixels = (markerAttributes.markerStyle() == MarkerAttributes::Marker4Pixels);
624     if( isFourPixels || (markerAttributes.markerStyle() == MarkerAttributes::Marker1Pixel) ){
625         // for high-performance point charts with tiny point markers:
626         painter->setPen( QPen( brush.color().light() ) );
627         if( isFourPixels ){

```

```

628         const qreal x = pos.x();
629         const qreal y = pos.y();
630         painter->drawLine( QPointF(x-1.0,y-1.0),
631                          QPointF(x+1.0,y-1.0) );
632         painter->drawLine( QPointF(x-1.0,y),
633                          QPointF(x+1.0,y) );
634         painter->drawLine( QPointF(x-1.0,y+1.0),
635                          QPointF(x+1.0,y+1.0) );
636     }
637     painter->drawPoint( pos );
638 }else{
639     PainterSaver painterSaver( painter );
640     // we only a solid line surrounding the markers
641     QPen painterPen( pen );
642     painterPen.setStyle( Qt::SolidLine );
643     painter->setPen( painterPen );
644     painter->setBrush( brush );
645     painter->setRenderHint ( QPainter::Antialiasing );
646     painter->translate( pos );
647     switch ( markerAttributes.markerStyle() ) {
648         case MarkerAttributes::MarkerCircle:
649             painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
650                                         maSize.height(), maSize.width() ) );
651             break;
652         case MarkerAttributes::MarkerSquare:
653             {
654                 QRectF rect( 0 - maSize.width()/2, 0 - maSize.height()/2,
655                             maSize.width(), maSize.height() );
656                 painter->drawRect( rect );
657                 painter->fillRect( rect, brush.color() );
658                 break;
659             }
660         case MarkerAttributes::MarkerDiamond:
661             {
662                 QVector <QPointF > diamondPoints;
663                 QPointF top, left, bottom, right;
664                 top = QPointF( 0, 0 - maSize.height()/2 );
665                 left = QPointF( 0 - maSize.width()/2, 0 );
666                 bottom = QPointF( 0, maSize.height()/2 );
667                 right = QPointF( maSize.width()/2, 0 );
668                 diamondPoints << top << left << bottom << right;
669                 painter->drawPolygon( diamondPoints );
670                 break;
671             }
672         // both handled on top of the method:
673         case MarkerAttributes::Marker1Pixel:
674         case MarkerAttributes::Marker4Pixels:
675             break;
676         case MarkerAttributes::MarkerRing:
677             {
678                 painter->setPen( QPen( brush.color() ) );
679                 painter->setBrush( Qt::NoBrush );
680                 painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
681                                             maSize.height(), maSize.width() ) );
682                 break;
683             }
684         case MarkerAttributes::MarkerCross:
685             {
686                 QRectF rect( maSize.width()*-0.5, maSize.height()*-0.2,
687                             maSize.width(), maSize.height()*0.4 );
688                 painter->drawRect( rect );
689                 rect.setTopLeft(QPointF( maSize.width()*-0.2, maSize.height()*-0.5 ));
690                 rect.setSize(QSizeF( maSize.width()*0.4, maSize.height() ));
691                 painter->drawRect( rect );
692                 break;
693             }
694         case MarkerAttributes::MarkerFastCross:

```

```

695         {
696             QPointF left, right, top, bottom;
697             left = QPointF( -maSize.width()/2, 0 );
698             right = QPointF( maSize.width()/2, 0 );
699             top = QPointF( 0, -maSize.height()/2 );
700             bottom= QPointF( 0, maSize.height()/2 );
701             painter->setPen( QPen( brush.color() ) );
702             painter->drawLine( left, right );
703             painter->drawLine( top, bottom );
704             break;
705         }
706     default:
707         Q_ASSERT_X ( false, "paintMarkers()",
708                     "Type item does not match a defined Marker Type." );
709     }
710 }
711 painter->setPen( oldPen );
712 }
713
714 void AbstractDiagram::paintMarkers( QPainter* painter )

```

#### 7.5.3.45 void AbstractDiagram::paintMarkers (QPainter \* *painter*) [protected, virtual, inherited]

Definition at line 716 of file KDChartAbstractDiagram.cpp.

```

719                                     {
720     for ( int j=0; j< rowCount; ++j ) {
721         const QModelIndex index = model()->index( j, i, rootIndex() );
722         double value = model()->data( index ).toDouble();
723         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
724         paintMarker( painter, index, pos );
725     }
726 }
727 }
728
729

```

#### 7.5.3.46 QPen AbstractDiagram::pen (const QModelIndex & *index*) const [inherited]

Retrieve the pen to be used, for painting the datapoint at the given index in the model.

##### Parameters:

*index* The index of the datapoint in the model.

##### Returns:

The pen to use for painting.

Definition at line 770 of file KDChartAbstractDiagram.cpp.

```
777 {
```

#### 7.5.3.47 QPen AbstractDiagram::pen (int *dataset*) const [inherited]

Retrieve the pen to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the pen for.

**Returns:**

The pen to use for painting.

Definition at line 762 of file KDChartAbstractDiagram.cpp.

```
769 {
```

**7.5.3.48 QPen AbstractDiagram::pen () const [inherited]**

Retrieve the pen to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The pen to use for painting.

Definition at line 756 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), and KDChart::LineDiagram::paint().

```
761 {
```

**7.5.3.49 bool AbstractDiagram::percentMode () const [inherited]**

Definition at line 468 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::CartesianCoordinatePlane::getDataDimensionsList().

**7.5.3.50 void KDChart::AbstractDiagram::propertiesChanged () [protected, inherited]**

Emitted upon change of a property of the Diagram.

Referenced by KDChart::LineDiagram::resetLineAttributes(), KDChart::AbstractDiagram::setDataValueAttributes(), KDChart::LineDiagram::setLineAttributes(), KDChart::LineDiagram::setThreeDLineAttributes(), and KDChart::LineDiagram::setType().

**7.5.3.51 AbstractCartesianDiagram \* AbstractCartesianDiagram::referenceDiagram () const [virtual]**

Definition at line 146 of file KDChartAbstractCartesianDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::paint(), and referenceDiagramIsBarDiagram().

```
147 {
148     return d->referenceDiagram;
149 }
```

**7.5.3.52 QPointF AbstractCartesianDiagram::referenceDiagramOffset () const** [virtual]

Definition at line 151 of file KDChartAbstractCartesianDiagram.cpp.

References d.

```
152 {  
153     return d->referenceDiagramOffset;  
154 }
```

**7.5.3.53 virtual void KDChart::AbstractDiagram::resize (const QSizeF & area)** [pure virtual, inherited]

Called by the widget's sizeEvent.

Adjust all internal structures, that are calculated, depending on the size of the widget.

**Parameters:**

*area*

Implemented in [KDChart::BarDiagram](#), [KDChart::LineDiagram](#), [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

**7.5.3.54 void AbstractDiagram::scrollTo (const QModelIndex & index, ScrollHint hint = EnsureVisible)** [virtual, inherited]

[reimplemented]

Definition at line 830 of file KDChartAbstractDiagram.cpp.

```
832 { return QModelIndex(); }
```

**7.5.3.55 void AbstractDiagram::setAllowOverlappingDataValueTexts (bool allow)** [inherited]

Set whether data value labels are allowed to overlap.

**Parameters:**

*allow* True means that overlapping labels are allowed.

Definition at line 440 of file KDChartAbstractDiagram.cpp.

References d.

```
445 {
```

**7.5.3.56 void AbstractDiagram::setAntiAliasing (bool enabled)** [inherited]

Set whether anti-aliasing is to be used while rendering this diagram.

**Parameters:**

*enabled* True means that AA is enabled.

Definition at line 451 of file KDChartAbstractDiagram.cpp.

References d.

```
456 {
```

### 7.5.3.57 void AbstractDiagram::setAttributesModel ([AttributesModel](#) \* *model*) [virtual, inherited]

Associate an [AttributesModel](#) with this diagram.

Note that the diagram does *\_not\_* take ownership of the [AttributesModel](#). This should thus only be used with [AttributesModels](#) that have been explicitly created by the user, and are owned by her. Setting an [AttributesModel](#) that is internal to another diagram is an error.

Correct:

```
AttributesModel *am = new AttributesModel( model, 0 );
diagram1->setAttributesModel( am );
diagram2->setAttributesModel( am );
```

Wrong:

```
diagram1->setAttributesModel( diagram2->attributesModel() );
```

**Parameters:**

*model* The [AttributesModel](#) to use for this diagram.

**See also:**

[AttributesModel](#), [usesExternalAttributesModel](#)

Definition at line 261 of file KDChartAbstractDiagram.cpp.

References d, and KDChart::AbstractDiagram::modelsChanged().

```
262 {
263     if( amodel->sourceModel() != model() ) {
264         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
265             "Trying to set an attributesmodel which works on a different "
266             "model than the diagram.");
267         return;
268     }
269     if( qobject_cast<PrivateAttributesModel*>(amodel) ) {
270         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
271             "Trying to set an attributesmodel that is private to another diagram.");
272         return;
273     }
274     d->setAttributesModel(amodel);
275     scheduleDelayedItemsLayout();
276     d->databoundariesDirty = true;
277     emit modelsChanged();
278 }
```

**7.5.3.58 void AbstractDiagram::setAttributesModelRootIndex (const QModelIndex & *idx*)**  
[protected, inherited]

Definition at line 301 of file KDChartAbstractDiagram.cpp.

References d.

**7.5.3.59 void AbstractDiagram::setBrush (const QBrush & *brush*)** [inherited]

Set the brush to be used, for painting all datasets in the model.

**Parameters:**

*brush* The brush to use.

Definition at line 786 of file KDChartAbstractDiagram.cpp.

```
792 {
```

**7.5.3.60 void AbstractDiagram::setBrush (int *dataset*, const QBrush & *brush*)** [inherited]

Set the brush to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's column in the model.

*pen* The brush to use.

Definition at line 793 of file KDChartAbstractDiagram.cpp.

```
801 {
```

**7.5.3.61 void AbstractDiagram::setBrush (const QModelIndex & *index*, const QBrush & *brush*)**  
[inherited]

Set the brush to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*brush* The brush to use.

Definition at line 778 of file KDChartAbstractDiagram.cpp.

```
785 {
```

### 7.5.3.62 void KDChart::AbstractCartesianDiagram::setCoordinatePlane (AbstractCoordinatePlane \*plane) [virtual]

Set the coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. The chart takes ownership.

#### Returns:

The coordinate plane associated with the diagram.

Reimplemented from [KDChart::AbstractDiagram](#).

Definition at line 123 of file `KDChartAbstractCartesianDiagram.cpp`.

References [KDChart::AbstractDiagram::coordinatePlane\(\)](#), and [KDChart::AbstractDiagram::setCoordinatePlane\(\)](#).

```

124 {
125     if( coordinatePlane() ) disconnect( coordinatePlane() );
126     AbstractDiagram::setCoordinatePlane(plane);
127
128     // show the axes, after all have been adjusted
129     // (because they might be dependend on each other)
130     /*
131     if( plane )
132         Q_FOREACH( CartesianAxis* axis, d->axesList )
133             axis->show();
134     else
135         Q_FOREACH( CartesianAxis* axis, d->axesList )
136             axis->hide();
137     */
138 }
```

### 7.5.3.63 void AbstractDiagram::setDataBoundariesDirty () const [protected, inherited]

Definition at line 240 of file `KDChartAbstractDiagram.cpp`.

References [d](#).

Referenced by [KDChart::BarDiagram::setThreeDBarAttributes\(\)](#), [KDChart::LineDiagram::setThreeDLineAttributes\(\)](#), [KDChart::LineDiagram::setType\(\)](#), and [KDChart::BarDiagram::setType\(\)](#).

```

241 {
242     d->databoundariesDirty = true;
243 }
```

### 7.5.3.64 void AbstractDiagram::setDatasetDimension (int dimension) [inherited]

Sets the dataset dimension of the diagram.

#### See also:

[datasetDimension](#).

#### Parameters:

*dimension*

Definition at line 947 of file KDChartAbstractDiagram.cpp.

References d.

```
954 {
```

#### 7.5.3.65 void AbstractDiagram::setDataValueAttributes (const [DataValueAttributes](#) & *a*) [inherited]

Set the [DataValueAttributes](#) for all datapoints in the model.

##### Parameters:

*a* The attributes to set.

Definition at line 434 of file KDChartAbstractDiagram.cpp.

References d.

```
439 {
```

#### 7.5.3.66 void AbstractDiagram::setDataValueAttributes (int *dataset*, const [DataValueAttributes](#) & *a*) [inherited]

Set the [DataValueAttributes](#) for the given dataset.

##### Parameters:

*dataset* The dataset to set the attributes for.

*a* The attributes to set.

Definition at line 406 of file KDChartAbstractDiagram.cpp.

References d.

```
413 {
```

#### 7.5.3.67 void AbstractDiagram::setDataValueAttributes (const [QModelIndex](#) & *index*, const [DataValueAttributes](#) & *a*) [inherited]

Set the [DataValueAttributes](#) for the given index.

##### Parameters:

*index* The datapoint to set the attributes for.

*a* The attributes to set.

Definition at line 395 of file KDChartAbstractDiagram.cpp.

References [d](#), [KDChart::DataValueLabelAttributesRole](#), and [KDChart::AbstractDiagram::properties-Changed\(\)](#).

```

395 {
396     d->attributesModel->setData(
397         d->attributesModel->mapFromSource( index ),
398         qVariantFromValue( a ),
399         DataValueLabelAttributesRole );
400     emit propertiesChanged();
401 }
402
403

```

### 7.5.3.68 void AbstractDiagram::setHidden (bool *hidden*) [inherited]

Hide (or unhide, resp.) all datapoints in the model.

#### Note:

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

#### Parameters:

*hidden* The hidden status to set.

Definition at line 365 of file KDChartAbstractDiagram.cpp.

References d.

```

372 {

```

### 7.5.3.69 void AbstractDiagram::setHidden (int *column*, bool *hidden*) [inherited]

Hide (or unhide, resp.) a dataset.

#### Note:

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

#### Parameters:

*dataset* The dataset to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 356 of file KDChartAbstractDiagram.cpp.

References d.

```

364 {

```

### 7.5.3.70 void AbstractDiagram::setHidden (const QModelIndex & *index*, bool *hidden*) [inherited]

Hide (or unhide, resp.) a data cell.

#### Note:

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

#### Parameters:

*index* The datapoint to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 347 of file KDChartAbstractDiagram.cpp.

References [d](#), and [KDChart::DataHiddenRole](#).

```
355 {
```

### 7.5.3.71 void AbstractDiagram::setModel (QAbstractItemModel \* *model*) [virtual, inherited]

Associate a model with the diagram.

Definition at line 245 of file KDChartAbstractDiagram.cpp.

References [d](#), [KDChart::AttributesModel::initFrom\(\)](#), and [KDChart::AbstractDiagram::modelsChanged\(\)](#).

```
246 {
247   QAbstractItemView::setModel( newModel );
248   AttributesModel* amodel = new PrivateAttributesModel( newModel, this );
249   amodel->initFrom( d->attributesModel );
250   d->setAttributesModel(amodel);
251   scheduleDelayedItemsLayout();
252   d->databoundariesDirty = true;
253   emit modelsChanged();
254 }
```

### 7.5.3.72 void AbstractDiagram::setPen (const QPen & *pen*) [inherited]

Set the pen to be used, for painting all datasets in the model.

#### Parameters:

*pen* The pen to use.

Definition at line 740 of file KDChartAbstractDiagram.cpp.

```
746 {
```

**7.5.3.73 void AbstractDiagram::setPen (int *dataset*, const QPen & *pen*)** [inherited]

Set the pen to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's row in the model.

*pen* The pen to use.

Definition at line 747 of file KDChartAbstractDiagram.cpp.

```
755 {
```

**7.5.3.74 void AbstractDiagram::setPen (const QModelIndex & *index*, const QPen & *pen*)** [inherited]

Set the pen to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*pen* The pen to use.

Definition at line 732 of file KDChartAbstractDiagram.cpp.

```
739 {
```

**7.5.3.75 void AbstractDiagram::setPercentMode (bool *percent*)** [inherited]

Definition at line 462 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::setType(), and KDChart::BarDiagram::setType().

```
467 {
```

**7.5.3.76 void AbstractCartesianDiagram::setReferenceDiagram (AbstractCartesianDiagram \* *diagram*, const QPointF & *offset* = QPointF())** [virtual]

Definition at line 140 of file KDChartAbstractCartesianDiagram.cpp.

References d.

```
141 {
142     d->referenceDiagram = diagram;
143     d->referenceDiagramOffset = offset;
144 }
```

**7.5.3.77** `void AbstractDiagram::setRootIndex (const QModelIndex & idx)` [virtual, inherited]

Set the root index in the model, where the diagram starts referencing data for display.

[reimplemented]

Definition at line 294 of file KDChartAbstractDiagram.cpp.

References [d](#).

**7.5.3.78** `void AbstractDiagram::setSelection (const QRect & rect, QItemSelectionModel::SelectionFlags command)` [virtual, inherited]

[reimplemented]

Definition at line 848 of file KDChartAbstractDiagram.cpp.

```
850 { return QRegion(); }
```

**7.5.3.79** `void AbstractCartesianDiagram::takeAxis (CartesianAxis * axis)` [virtual]

Removes the axis from the diagram, without deleting it.

The diagram no longer owns the axis, so it is the caller's responsibility to delete the axis.

See also:

[addAxis](#)

Definition at line 98 of file KDChartAbstractCartesianDiagram.cpp.

References [d](#), [KDChart::AbstractAxis::deleteObserver\(\)](#), [layoutPlanes\(\)](#), and [KDChart::AbstractLayoutItem::setParentWidget\(\)](#).

Referenced by [KDChart::CartesianAxis::~~CartesianAxis\(\)](#).

```
99 {
100     const int idx = d->axesList.indexOf( axis );
101     if( idx != -1 )
102         d->axesList.takeAt( idx );
103     axis->deleteObserver( this );
104     axis->setParentWidget( 0 );
105     layoutPlanes();
106 }
```

**7.5.3.80** `virtual double KDChart::AbstractCartesianDiagram::threeDItemDepth (int column) const` [protected, pure virtual]

Implemented in [KDChart::BarDiagram](#), and [KDChart::LineDiagram](#).

**7.5.3.81** `virtual double KDChart::AbstractCartesianDiagram::threeDItemDepth (const QModelIndex & index) const` [protected, pure virtual]

Implemented in [KDChart::BarDiagram](#), and [KDChart::LineDiagram](#).

**7.5.3.82 void AbstractDiagram::update () const** [inherited]

Definition at line 961 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::AbstractDiagram::doItemsLayout().

**7.5.3.83 void KDChart::AbstractDiagram::useDefaultColors ()** [inherited]

Set the palette to be used, for painting datasets to the default palette.

**See also:**

[KDChart::Palette](#). FIXME: fold into one usePalette ([KDChart::Palette&](#)) method

Definition at line 855 of file KDChartAbstractDiagram.cpp.

References d.

```
859 {
```

**7.5.3.84 void KDChart::AbstractDiagram::useRainbowColors ()** [inherited]

Set the palette to be used, for painting datasets to the rainbow palette.

**See also:**

[KDChart::Palette](#).

Definition at line 865 of file KDChartAbstractDiagram.cpp.

References d.

```
869 {
```

**7.5.3.85 bool AbstractDiagram::usesExternalAttributesModel () const** [virtual, inherited]

Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via setAttributesModel.

**See also:**

[setAttributesModel](#)

Definition at line 280 of file KDChartAbstractDiagram.cpp.

References d.

```
281 {
282     return d->usesExternalAttributesModel();
283 }
```

**7.5.3.86 void KDChart::AbstractDiagram::useSubduedColors ()** [inherited]

Set the palette to be used, for painting datasets to the subdued palette.

**See also:**

[KDChart::Palette](#).

Definition at line 860 of file KDChartAbstractDiagram.cpp.

References d.

```
864 {
```

**7.5.3.87 double AbstractDiagram::valueForCell (int row, int column) const** [protected, inherited]

Helper method, retrieving the data value (DisplayRole) for a given row and column.

**Parameters:**

*row* The row to query.

*column* The column to query.

**Returns:**

The value of the display role at the given row and column as a double.

Definition at line 955 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::attributesModelRootIndex(), and d.

Referenced by KDChart::LineDiagram::paint().

```
960 {
```

**7.5.3.88 int AbstractDiagram::verticalOffset () const** [virtual, inherited]

[reimplemented]

Definition at line 842 of file KDChartAbstractDiagram.cpp.

```
844 { return true; }
```

**7.5.3.89 QRect AbstractDiagram::visualRect (const QModelIndex & index) const** [virtual, inherited]

[reimplemented]

Definition at line 825 of file KDChartAbstractDiagram.cpp.

```
829 {}
```

**7.5.3.90 QRegion AbstractDiagram::visualRegionForSelection (const QItemSelection & *selection*) const** [virtual, inherited]

[reimplemented]

Definition at line 851 of file KDChartAbstractDiagram.cpp.

**7.5.4 Member Data Documentation****7.5.4.1 Q\_SIGNALS KDChart::AbstractDiagram::\_\_pad0\_\_** [protected, inherited]

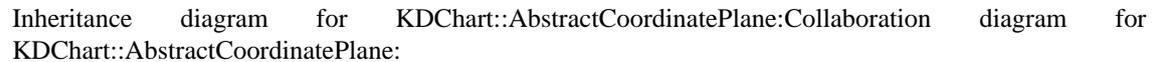
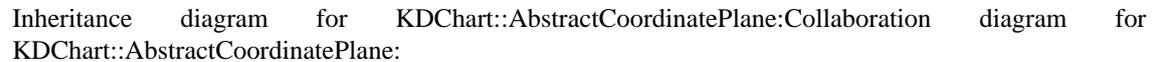
Definition at line 589 of file KDChartAbstractDiagram.h.

The documentation for this class was generated from the following files:

- [KDChartAbstractCartesianDiagram.h](#)
- [KDChartAbstractCartesianDiagram.cpp](#)

## 7.6 KDChart::AbstractCoordinatePlane Class Reference

```
#include <KDChartAbstractCoordinatePlane.h>
```

Inheritance diagram for KDChart::AbstractCoordinatePlane:  Collaboration diagram for KDChart::AbstractCoordinatePlane: 

### Public Types

- enum [AxesCalcMode](#) {  
[Linear](#),  
[Logarithmic](#) }

### Public Member Functions

- virtual void [addDiagram](#) ([AbstractDiagram](#) \*diagram)  
*Adds a diagram to this coordinate plane.*
- void [alignToReferencePoint](#) (const [RelativePosition](#) &position)
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- virtual int [bottomOverlap](#) (bool doNotRecalculate=false) const  
*This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- bool [compare](#) (const [AbstractAreaBase](#) \*other) const  
*Returns true if both areas have the same settings.*
- [AbstractDiagram](#) \* [diagram](#) ()
- [ConstAbstractDiagramList](#) [diagrams](#) () const
- [AbstractDiagramList](#) [diagrams](#) ()
- virtual Qt::Orientations [expandingDirections](#) () const  
*pure virtual in [QLayoutItem](#)*
- [FrameAttributes](#) [frameAttributes](#) () const
- virtual QRect [geometry](#) () const  
*pure virtual in [QLayoutItem](#)*
- void [getFrameLeadings](#) (int &left, int &top, int &right, int &bottom) const
- [GridAttributes](#) [globalGridAttributes](#) () const
- [DataDimensionsList](#) [gridDimensionsList](#) ()  
*Returns the dimensions used for drawing the grid lines.*
- virtual bool [isEmpty](#) () const  
*pure virtual in [QLayoutItem](#)*
- const bool [isVisiblePoint](#) (const QPointF &point) const  
*Tests, if a point is visible on the coordinate plane.*
- virtual void [layoutDiagrams](#) ()=0  
*Distribute the available space among the diagrams and axes.*

- void `layoutPlanes ()`  
*Calling `layoutPlanes()` on the plane triggers the global `KDChart::Chart::slotLayoutPlanes()`.*
- virtual int `leftOverlap (bool doNotRecalculate=false) const`  
*This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.*
- virtual QSize `maximumSize () const`  
*pure virtual in `QLayoutItem`*
- virtual QSize `minimumSize () const`  
*pure virtual in `QLayoutItem`*
- virtual QSize `minimumSizeHint () const`  
*[reimplemented]*
- void `mousePressEvent (QMouseEvent *event)`  
*reimp*
- void `needLayoutPlanes ()`  
*Emitted when plane needs to trigger the Chart's layouting of the coord.*
- void `needRelayout ()`  
*Emitted when plane needs to trigger the Chart's layouting.*
- void `needUpdate ()`  
*Emitted when plane needs to update its drawings.*
- virtual void `paint (QPainter *)=0`
- virtual void `paintAll (QPainter &painter)`  
*Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.*
- virtual void `paintBackground (QPainter &painter, const QRect &rectangle)`
- virtual void `paintCtx (PaintContext *context)`  
*Default impl: Paint the complete item using its layouted position and size.*
- virtual void `paintFrame (QPainter &painter, const QRect &rectangle)`
- virtual void `paintIntoRect (QPainter &painter, const QRect &rect)`  
*Draws the background and frame, then calls `paint()`.*
- const Chart \* `parent () const`
- Chart \* `parent ()`
- QLayout \* `parentLayout ()`
- void `propertiesChanged ()`  
*Emitted upon change of a property of the Coordinate Plane or any of its components.*
- AbstractCoordinatePlane \* `referenceCoordinatePlane () const`  
*There are two ways, in which planes can be caused to interact, in where they are put layouting wise: The first is the reference plane.*

- void [relayout](#) ()  
*Calling [relayout\(\)](#) on the plane triggers the global `KDChart::Chart::slotRelayout()`.*
- void [removeFromParentLayout](#) ()
- virtual void [replaceDiagram](#) ([AbstractDiagram](#) \*diagram, [AbstractDiagram](#) \*oldDiagram=0)  
*Replaces the old diagram, or appends the diagram, if there is none yet.*
- virtual int [rightOverlap](#) (bool doNotRecalculate=false) const  
*This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.*
- void [setBackgroundAttributes](#) (const [BackgroundAttributes](#) &a)
- void [setFrameAttributes](#) (const [FrameAttributes](#) &a)
- virtual void [setGeometry](#) (const [QRect](#) &r)  
*pure virtual in [QLayoutItem](#)*
- void [setGlobalGridAttributes](#) (const [GridAttributes](#) &)  
*Set the grid attributes to be used by this coordinate plane.*
- void [setGridNeedsRecalculate](#) ()  
*Used by the chart to clear the cached grid data.*
- void [setParent](#) ([Chart](#) \*parent)  
*Called internally by `KDChart::Chart`.*
- void [setParentLayout](#) ([QLayout](#) \*lay)
- virtual void [setParentWidget](#) ([QWidget](#) \*widget)  
*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*
- void [setReferenceCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Set another coordinate plane to be used as the reference plane for this one.*
- virtual void [setZoomCenter](#) ([QPointF](#))  
*Set the point (in value coordinates) to be used as the center point in zoom operations.*
- virtual void [setZoomFactorX](#) (double)  
*Sets the zoom factor in horizontal direction, that is applied to all coordinate transformations.*
- virtual void [setZoomFactorY](#) (double)  
*Sets the zoom factor in vertical direction, that is applied to all coordinate transformations.*
- virtual [QSize](#) [sizeHint](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual void [sizeHintChanged](#) () const  
*Report changed size hint: ask the parent widget to recalculate the layout.*
- virtual [QSizePolicy](#) [sizePolicy](#) () const  
*[reimplemented]*

- virtual void [takeDiagram](#) ([AbstractDiagram](#) \*diagram)  
*Removes the diagram from the plane, without deleting it.*
- virtual int [topOverlap](#) (bool doNotRecalculate=false) const  
*This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- virtual const QPointF [translate](#) (const QPointF &diagramPoint) const=0  
*Translate the given point in value space coordinates to a position in pixel space.*
- virtual QPointF [zoomCenter](#) () const
- virtual double [zoomFactorX](#) () const
- virtual double [zoomFactorY](#) () const
- virtual [~AbstractCoordinatePlane](#) ()

## Static Public Member Functions

- void [paintBackgroundAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::BackgroundAttributes](#) &attributes)
- void [paintFrameAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::FrameAttributes](#) &attributes)

## Public Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void destroyedCoordinatePlane( [AbstractCoordinatePlane\\*](#) )
- public Q\_SLOTS: void update()

## Protected Member Functions

- [AbstractCoordinatePlane](#) ([Chart](#) \*parent=0)
- virtual QRect [areaGeometry](#) () const
- virtual [DataDimensionsList](#) [getDataDimensionsList](#) () const=0
- QRect [innerRect](#) () const
- virtual void [positionHasChanged](#) ()

## Protected Attributes

- [QWidget](#) \* [mParent](#)
- [QLayout](#) \* [mParentLayout](#)

## 7.6.1 Member Enumeration Documentation

### 7.6.1.1 enum [KDChart::AbstractCoordinatePlane::AxesCalcMode](#)

Enumeration values:

*Linear*

*Logarithmic*

Definition at line 55 of file KDChartAbstractCoordinatePlane.h.

```
55 { Linear, Logarithmic };
```

## 7.6.2 Constructor & Destructor Documentation

### 7.6.2.1 AbstractCoordinatePlane::AbstractCoordinatePlane (Chart \*parent = 0) [explicit, protected]

Definition at line 51 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#).

```
52     : AbstractArea ( new Private() )
53 {
54     d->parent = parent;
55     d->init();
56 }
```

### 7.6.2.2 AbstractCoordinatePlane::~~AbstractCoordinatePlane () [virtual]

Definition at line 58 of file KDChartAbstractCoordinatePlane.cpp.

```
59 {
60     emit destroyedCoordinatePlane( this );
61 }
```

## 7.6.3 Member Function Documentation

### 7.6.3.1 void AbstractCoordinatePlane::addDiagram (AbstractDiagram \*diagram) [virtual]

Adds a diagram to this coordinate plane.

#### Parameters:

*diagram* The diagram to add.

#### See also:

[replaceDiagram](#), [takeDiagram](#)

Reimplemented in [KDChart::CartesianCoordinatePlane](#), and [KDChart::PolarCoordinatePlane](#).

Definition at line 68 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#), [layoutDiagrams\(\)](#), [layoutPlanes\(\)](#), and [KDChart::AbstractDiagram::setCoordinatePlane\(\)](#).

Referenced by [KDChart::PolarCoordinatePlane::addDiagram\(\)](#), [KDChart::CartesianCoordinatePlane::addDiagram\(\)](#), and [replaceDiagram\(\)](#).

```
69 {
70     // diagrams are invisible and paint through their paint() method
71     diagram->hide();
72
73     d->diagrams.append( diagram );
74     diagram->setParent( d->parent );
```

```

75     diagram->setCoordinatePlane( this );
76     layoutDiagrams();
77     layoutPlanes(); // there might be new axes, etc
78     update();
79 }

```

### 7.6.3.2 void AbstractAreaBase::alignToReferencePoint (const [RelativePosition](#) & position) [inherited]

Definition at line 90 of file `KDChartAbstractAreaBase.cpp`.

```

91 {
92     Q_UNUSED( position );
93     // PENDING(kalle) FIXME
94     qWarning( "Sorry, not implemented: void AbstractAreaBase::alignToReferencePoint( const RelativePosi
95 }

```

### 7.6.3.3 [QRect](#) AbstractArea::areaGeometry () const [protected, virtual, inherited]

Implements [KDChart::AbstractAreaBase](#).

Definition at line 150 of file `KDChartAbstractArea.cpp`.

Referenced by `KDChart::CartesianCoordinatePlane::drawingArea()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `KDChart::CartesianAxis::paint()`, `KDChart::AbstractArea::paintAll()`, and `KDChart::CartesianAxis::paintCtx()`.

```

151 {
152     return geometry();
153 }

```

### 7.6.3.4 [BackgroundAttributes](#) AbstractAreaBase::backgroundAttributes () const [inherited]

Definition at line 112 of file `KDChartAbstractAreaBase.cpp`.

References `d`.

Referenced by `updateCommonBrush()`.

```

113 {
114     return d->backgroundAttributes;
115 }

```

### 7.6.3.5 int AbstractArea::bottomOverlap (bool *doNotRecalculate* = false) const [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the bottom edge of the area.

#### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 101 of file KDChartAbstractArea.cpp.

References d.

Referenced by KDChart::AutoSpacerLayoutItem::sizeHint().

```

102 {
103     // Re-calculate the sizes,
104     // so we also get the amountOf..Overlap members set newly:
105     if( ! doNotRecalculate )
106         sizeHint();
107     return d->amountOfBottomOverlap;
108 }
```

### 7.6.3.6 bool AbstractAreaBase::compare (const AbstractAreaBase \* other) const [inherited]

Returns true if both areas have the same settings.

Definition at line 75 of file KDChartAbstractAreaBase.cpp.

```

76 {
77     if( other == this ) return true;
78     if( ! other ){
79         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
80         return false;
81     }
82     /*
83     qDebug() << "AbstractAreaBase:" << (frameAttributes() == other->frameAttributes())
84         << (backgroundAttributes() == other->backgroundAttributes()) << "\n";
85     */
86     return (frameAttributes() == other->frameAttributes()) &&
87         (backgroundAttributes() == other->backgroundAttributes());
88 }
```

### 7.6.3.7 AbstractDiagram \* AbstractCoordinatePlane::diagram ()

#### Returns:

The first diagram associated with this coordinate plane.

Definition at line 113 of file KDChartAbstractCoordinatePlane.cpp.

References d.

Referenced by KDChart::Widget::diagram(), KDChart::Chart::mousePressEvent(), and KDChart::PolarCoordinatePlane::setStartPosition().

```

114 {
115     if ( d->diagrams.isEmpty() )
116     {
117         return 0;
118     } else {
119         return d->diagrams.first();
120     }
121 }
```

### 7.6.3.8 [ConstAbstractDiagramList](#) `AbstractCoordinatePlane::diagrams () const`

#### Returns:

The list of diagrams associated with this coordinate plane.

Definition at line 128 of file `KDChartAbstractCoordinatePlane.cpp`.

References `KDChart::ConstAbstractDiagramList`, and `d`.

```

129 {
130     ConstAbstractDiagramList list;
131 #ifndef QT_NO_STL
132     qCopy( d->diagrams.begin(), d->diagrams.end(), std::back_inserter( list ) );
133 #else
134     Q_FOREACH( AbstractDiagram * a, d->diagrams )
135         list.push_back( a );
136 #endif
137     return list;
138 }
```

### 7.6.3.9 [AbstractDiagramList](#) `AbstractCoordinatePlane::diagrams ()`

#### Returns:

The list of diagrams associated with this coordinate plane.

Definition at line 123 of file `KDChartAbstractCoordinatePlane.cpp`.

References `KDChart::AbstractDiagramList`, and `d`.

Referenced by `KDChart::CartesianCoordinatePlane::getDataDimensionsList()`, `KDChart::CartesianCoordinatePlane::getRawDataBoundingRectFromDiagrams()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `KDChart::CartesianCoordinatePlane::layoutDiagrams()`, `KDChart::Chart::mousePressEvent()`, `KDChart::PolarCoordinatePlane::paint()`, and `KDChart::CartesianCoordinatePlane::paint()`.

```

124 {
125     return d->diagrams;
126 }
```

### 7.6.3.10 `Qt::Orientations` `KDChart::AbstractCoordinatePlane::expandingDirections () const` `[virtual]`

pure virtual in [QLayoutItem](#)

Definition at line 208 of file `KDChartAbstractCoordinatePlane.cpp`.

```

209 {
210     return Qt::Vertical | Qt::Horizontal;
211 }
```

### 7.6.3.11 [FrameAttributes](#) `AbstractAreaBase::frameAttributes () const` `[inherited]`

Definition at line 102 of file `KDChartAbstractAreaBase.cpp`.

References `d`.

Referenced by `KDChart::Legend::clone()`, and `updateCommonBrush()`.

```

103 {
104     return d->frameAttributes;
105 }

```

### 7.6.3.12 QRect KDChart::AbstractCoordinatePlane::geometry () const [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 242 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#).

Referenced by [KDChart::Chart::mousePressEvent\(\)](#), and [KDChart::PolarCoordinatePlane::paint\(\)](#).

```

243 {
244     return d->geometry;
245 }

```

### 7.6.3.13 virtual [DataDimensionsList](#) KDChart::AbstractCoordinatePlane::getDataDimensionsList () const [protected, pure virtual]

Implemented in [KDChart::CartesianCoordinatePlane](#), and [KDChart::PolarCoordinatePlane](#).

### 7.6.3.14 void AbstractAreaBase::getFrameLeadings (int & left, int & top, int & right, int & bottom) const [inherited]

Definition at line 204 of file KDChartAbstractAreaBase.cpp.

References [d](#).

Referenced by [KDChart::AbstractAreaBase::innerRect\(\)](#), and [KDChart::AbstractAreaWidget::paintAll\(\)](#).

```

205 {
206     if( d && d->frameAttributes.isVisible() ){
207         const int padding = qMax( d->frameAttributes.padding(), 0 );
208         left    = padding;
209         top     = padding;
210         right   = padding;
211         bottom  = padding;
212     }else{
213         left    = 0;
214         top     = 0;
215         right   = 0;
216         bottom  = 0;
217     }
218 }

```

### 7.6.3.15 [GridAttributes](#) KDChart::AbstractCoordinatePlane::globalGridAttributes () const

#### Returns:

The grid attributes used by this coordinate plane.

#### See also:

[setGlobalGridAttributes](#)  
[CartesianCoordinatePlane::gridAttributes](#)

Definition at line 157 of file KDChartAbstractCoordinatePlane.cpp.

References d.

Referenced by KDChart::PolarCoordinatePlane::gridAttributes(), and KDChart::CartesianCoordinatePlane::gridAttributes().

```
158 {
159     return d->gridAttributes;
160 }
```

### 7.6.3.16 [KDChart::DataDimensionsList](#) KDChart::AbstractCoordinatePlane::gridDimensionsList ()

Returns the dimensions used for drawing the grid lines.

Returned data is the result of (cached) grid calculations, so - if you need that information for your own tasks - make sure to call again this function after every data modification that has changed the data range, since grid calculation is based upon the data range, thus the grid start/end might have changed if the data was changed.

#### Note:

Returned list will contain different numbers of [DataDimension](#), depending on the kind of coordinate plane used. For [CartesianCoordinatePlane](#) two [DataDimension](#) are returned: the first representing grid lines in X direction (matching the Abscissa axes) and the second indicating vertical grid lines (or Ordinate axes, resp.).

#### Returns:

The dimensions used for drawing the grid lines.

#### See also:

[DataDimension](#)

Definition at line 162 of file KDChartAbstractCoordinatePlane.cpp.

References d, and KDChart::DataDimensionsList.

Referenced by KDChart::CartesianCoordinatePlane::layoutDiagrams(), KDChart::CartesianAxis::maximumSize(), and KDChart::CartesianAxis::paintCtx().

```
163 {
164     //KDChart::DataDimensionsList l( d->grid->updateData( this ) );
165     //qDebug() << "AbstractCoordinatePlane::gridDimensionsList() Y-range:" << l.last().end - l.last().
166     //qDebug() << "AbstractCoordinatePlane::gridDimensionsList() X-range:" << l.first().end - l.first
167     return d->grid->updateData( this );
168 }
```

### 7.6.3.17 [QRect AbstractAreaBase::innerRect \(\) const](#) [protected, inherited]

Definition at line 220 of file KDChartAbstractAreaBase.cpp.

References KDChart::AbstractAreaBase::areaGeometry(), and KDChart::AbstractAreaBase::getFrameLeadings().

Referenced by KDChart::TextArea::paintAll(), and KDChart::AbstractArea::paintAll().

```

221 {
222     int left;
223     int top;
224     int right;
225     int bottom;
226     setFrameLeadings( left, top, right, bottom );
227     return
228         QRect( QPoint(0,0), areaGeometry().size() )
229             .adjusted( left, top, -right, -bottom );
230 }

```

### 7.6.3.18 bool KDChart::AbstractCoordinatePlane::isEmpty () const [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 201 of file KDChartAbstractCoordinatePlane.cpp.

```

202 {
203     return false; // never empty!
204     // coordinate planes with no associated diagrams
205     // are showing a default grid of ( )1..10, 1..10) stepWidth 1
206 }

```

### 7.6.3.19 const bool KDChart::AbstractCoordinatePlane::isVisiblePoint (const QPointF & point) const

Tests, if a point is visible on the coordinate plane.

#### Note:

Before calling this function the point must have been translated into coordinate plane space.

Definition at line 275 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#).

```

276 {
277     return d->isVisiblePoint( this, point );
278 }

```

### 7.6.3.20 virtual void KDChart::AbstractCoordinatePlane::layoutDiagrams () [pure virtual]

Distribute the available space among the diagrams and axes.

Implemented in [KDChart::CartesianCoordinatePlane](#), and [KDChart::PolarCoordinatePlane](#).

Referenced by [addDiagram\(\)](#), [replaceDiagram\(\)](#), and [takeDiagram\(\)](#).

### 7.6.3.21 void KDChart::AbstractCoordinatePlane::layoutPlanes ()

Calling [layoutPlanes\(\)](#) on the plane triggers the global [KDChart::Chart::slotLayoutPlanes\(\)](#).

Definition at line 259 of file KDChartAbstractCoordinatePlane.cpp.

References [needLayoutPlanes\(\)](#).

Referenced by `addDiagram()`, `KDChart::CartesianAxis::layoutPlanes()`, `KDChart::AbstractCartesianDiagram::layoutPlanes()`, and `replaceDiagram()`.

```
260 {
261     //qDebug("KDChart::AbstractCoordinatePlane::relayout() called");
262     emit needLayoutPlanes();
263 }
```

#### 7.6.3.22 `int AbstractArea::leftOverlap (bool doNotRecalculate = false) const` [virtual, inherited]

This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the left edge of the area.

#### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 77 of file `KDChartAbstractArea.cpp`.

References d.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```
78 {
79     // Re-calculate the sizes,
80     // so we also get the amountOf..Overlap members set newly:
81     if( ! doNotRecalculate )
82         sizeHint();
83     return d->amountOfLeftOverlap;
84 }
```

#### 7.6.3.23 `QSize KDChart::AbstractCoordinatePlane::maximumSize () const` [virtual]

pure virtual in `QLayoutItem`

Definition at line 213 of file `KDChartAbstractCoordinatePlane.cpp`.

Referenced by `sizeHint()`.

```
214 {
215     // No maximum size set. Especially not parent()->size(), we are not layouting
216     // to the parent widget's size when using Chart::paint()!
217     return QSize(QLAYOUTSIZE_MAX, QLAYOUTSIZE_MAX);
218 }
```

#### 7.6.3.24 `QSize KDChart::AbstractCoordinatePlane::minimumSize () const` [virtual]

pure virtual in `QLayoutItem`

Definition at line 220 of file `KDChartAbstractCoordinatePlane.cpp`.

```
221 {
222     return QSize(60, 60); // this default can be overwritten by derived classes
223 }
```

**7.6.3.25 QSize KDChart::AbstractCoordinatePlane::minimumSizeHint () const** [virtual]

[reimplemented]

Definition at line 140 of file KDChartAbstractCoordinatePlane.cpp.

```
141 {
142     return QSize( 200, 200 );
143 }
```

**7.6.3.26 void KDChart::AbstractCoordinatePlane::mousePressEvent (QMouseEvent \* event)**

reimp

Definition at line 266 of file KDChartAbstractCoordinatePlane.cpp.

References d.

Referenced by KDChart::Chart::mousePressEvent().

```
267 {
268     KDAB_FOREACH( AbstractDiagram * a, d->diagrams )
269     {
270         a->mousePressEvent( event );
271     }
272 }
```

**7.6.3.27 void KDChart::AbstractCoordinatePlane::needLayoutPlanes ()**

Emitted when plane needs to trigger the Chart's layouting of the coord.

planes.

Referenced by layoutPlanes().

**7.6.3.28 void KDChart::AbstractCoordinatePlane::needRelayout ()**

Emitted when plane needs to trigger the Chart's layouting.

Referenced by relayout().

**7.6.3.29 void KDChart::AbstractCoordinatePlane::needUpdate ()**

Emitted when plane needs to update its drawings.

**7.6.3.30 virtual void KDChart::AbstractLayoutItem::paint (QPainter \*)** [pure virtual, inherited]

Implemented in [KDChart::CartesianAxis](#), [KDChart::CartesianCoordinatePlane](#), [KDChart::TextLayoutItem](#), [KDChart::MarkerLayoutItem](#), [KDChart::LineLayoutItem](#), [KDChart::LineWithMarkerLayoutItem](#), [KDChart::HorizontalLineLayoutItem](#), [KDChart::VerticalLineLayoutItem](#), [KDChart::AutoSpacerLayoutItem](#), and [KDChart::PolarCoordinatePlane](#).

Referenced by [KDChart::Legend::paint\(\)](#), [KDChart::AbstractLayoutItem::paintAll\(\)](#), [KDChart::AbstractArea::paintAll\(\)](#), and [KDChart::AbstractLayoutItem::paintCtx\(\)](#).

### 7.6.3.31 void AbstractArea::paintAll (QPainter & painter) [virtual, inherited]

Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.

Reimplemented from `KDChart::AbstractLayoutItem`.

Definition at line 123 of file `KDChartAbstractArea.cpp`.

References `KDChart::AbstractArea::areaGeometry()`, `d`, `KDChart::AbstractAreaBase::innerRect()`, `KDChart::AbstractLayoutItem::paint()`, `KDChart::AbstractAreaBase::paintBackground()`, and `KDChart::AbstractAreaBase::paintFrame()`.

Referenced by `KDChart::AbstractArea::paintIntoRect()`.

```

124 {
125     // Paint the background and frame
126     const QRect overlappingArea( geometry().adjusted(
127         -d->amountOfLeftOverlap,
128         -d->amountOfTopOverlap,
129         d->amountOfRightOverlap,
130         d->amountOfBottomOverlap ) );
131     paintBackground( painter, overlappingArea );
132     paintFrame(      painter, overlappingArea );
133
134     // temporarily adjust the widget size, to be sure all content gets calculated
135     // to fit into the inner rectangle
136     const QRect oldGeometry( areaGeometry() );
137     QRect inner( innerRect() );
138     inner.moveTo(
139         oldGeometry.left() + inner.left(),
140         oldGeometry.top()  + inner.top() );
141     const bool needAdjustGeometry = oldGeometry != inner;
142     if( needAdjustGeometry )
143         setGeometry( inner );
144     paint( &painter );
145     if( needAdjustGeometry )
146         setGeometry( oldGeometry );
147     //qDebug() << "AbstractAreaWidget::paintAll() done.";
148 }
```

### 7.6.3.32 void AbstractAreaBase::paintBackground (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 188 of file `KDChartAbstractAreaBase.cpp`.

References `d`, and `KDChart::AbstractAreaBase::paintBackgroundAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `KDChart::AbstractAreaWidget::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

189 {
190     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintBackground()",
191         "Private class was not initialized!" );
192     paintBackgroundAttributes( painter, rect, d->backgroundAttributes );
193 }
```

### 7.6.3.33 void AbstractAreaBase::paintBackgroundAttributes (QPainter & painter, const QRect & rectangle, const KDChart::BackgroundAttributes & attributes) [static, inherited]

Definition at line 119 of file KDChartAbstractAreaBase.cpp.

References KDChart::BackgroundAttributes::brush(), KDChart::BackgroundAttributes::isVisible(), KDChart::BackgroundAttributes::pixmap(), and KDChart::BackgroundAttributes::pixmapMode().

Referenced by KDChart::AbstractAreaBase::paintBackground().

```

121 {
122     if( !attributes.isVisible() ) return;
123
124     /* first draw the brush (may contain a pixmap)*/
125     if( Qt::NoBrush != attributes.brush().style() ) {
126         KDChart::PainterSaver painterSaver( &painter );
127         painter.setPen( Qt::NoPen );
128         const QPointF newTopLeft( painter.deviceMatrix().map( rect.topLeft() ) );
129         painter.setBrushOrigin( newTopLeft );
130         painter.setBrush( attributes.brush() );
131         painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
132     }
133     /* next draw the backPixmap over the brush */
134     if( !attributes.pixmap().isNull() &&
135         attributes.pixmapMode() != BackgroundAttributes::BackgroundPixmapModeNone ) {
136         QPointF ol = rect.topLeft();
137         if( BackgroundAttributes::BackgroundPixmapModeCentered == attributes.pixmapMode() )
138         {
139             ol.setX( rect.center().x() - attributes.pixmap().width() / 2 );
140             ol.setY( rect.center().y() - attributes.pixmap().height() / 2 );
141             painter.drawPixmap( ol, attributes.pixmap() );
142         } else {
143             QMatrix m;
144             double zW = (double)rect.width() / (double)attributes.pixmap().width();
145             double zH = (double)rect.height() / (double)attributes.pixmap().height();
146             switch( attributes.pixmapMode() ) {
147                 case BackgroundAttributes::BackgroundPixmapModeScaled:
148                 {
149                     double z;
150                     z = qMin( zW, zH );
151                     m.scale( z, z );
152                 }
153                 break;
154                 case BackgroundAttributes::BackgroundPixmapModeStretched:
155                 {
156                     m.scale( zW, zH );
157                     break;
158                 }
159                 default:
160                 {
161                     ; // Cannot happen, previously checked
162                 }
163             }
164             QPixmap pm = attributes.pixmap().transformed( m );
165             ol.setX( rect.center().x() - pm.width() / 2 );
166             ol.setY( rect.center().y() - pm.height() / 2 );
167             painter.drawPixmap( ol, pm );
168         }
169     }
170 }
```

### 7.6.3.34 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file `KDChartLayoutItems.cpp`.

References `KDChart::AbstractLayoutItem::paint()`, and `KDChart::PaintContext::painter()`.

```
78 {
79     if( context )
80         paint( context->painter() );
81 }
```

### 7.6.3.35 void AbstractAreaBase::paintFrame (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 196 of file `KDChartAbstractAreaBase.cpp`.

References `d`, and `KDChart::AbstractAreaBase::paintFrameAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `KDChart::AbstractAreaWidget::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```
197 {
198     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintFrame()",
199                "Private class was not initialized!" );
200     paintFrameAttributes( painter, rect, d->frameAttributes );
201 }
```

### 7.6.3.36 void AbstractAreaBase::paintFrameAttributes (QPainter & painter, const QRect & rectangle, const KDChart::FrameAttributes & attributes) [static, inherited]

Definition at line 169 of file `KDChartAbstractAreaBase.cpp`.

References `KDChart::FrameAttributes::isVisible()`, and `KDChart::FrameAttributes::pen()`.

Referenced by `KDChart::AbstractAreaBase::paintFrame()`.

```
171 {
172
173     if( !attributes.isVisible() ) return;
174
175     // Note: We set the brush to NoBrush explicitly here.
176     //       Otherwise we might get a filled rectangle, so any
177     //       previously drawn background would be overwritten by that area.
178
179     const QPen   oldPen( painter.pen() );
180     const QBrush oldBrush( painter.brush() );
181     painter.setPen( attributes.pen() );
182     painter.setBrush( Qt::NoBrush );
183     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
184     painter.setBrush( oldBrush );
185     painter.setPen( oldPen );
186 }
```

### 7.6.3.37 void AbstractArea::paintIntoRect (QPainter & painter, const QRect & rect) [virtual, inherited]

Draws the background and frame, then calls [paint\(\)](#).

In most cases there is no need to overwrite this method in a derived class, but you would overwrite [AbstractLayoutItem::paint\(\)](#) instead.

Definition at line 111 of file KDChartAbstractArea.cpp.

References [KDChart::AbstractArea::paintAll\(\)](#).

```
112 {
113     const QRect oldGeometry( geometry() );
114     if( oldGeometry != rect )
115         setGeometry( rect );
116     painter.translate( rect.left(), rect.top() );
117     paintAll( painter );
118     painter.translate( -rect.left(), -rect.top() );
119     if( oldGeometry != rect )
120         setGeometry( oldGeometry );
121 }
```

#### 7.6.3.38 const [KDChart::Chart](#) \* [KDChart::AbstractCoordinatePlane::parent \(\)](#) const

Definition at line 190 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#).

```
191 {
192     return d->parent;
193 }
```

#### 7.6.3.39 [KDChart::Chart](#) \* [KDChart::AbstractCoordinatePlane::parent \(\)](#)

Definition at line 195 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#).

Referenced by [KDChart::CartesianAxis::maximumSize\(\)](#), and [KDChart::CartesianAxis::paintCtx\(\)](#).

```
196 {
197     return d->parent;
198 }
```

#### 7.6.3.40 [QLayout\\*](#) [KDChart::AbstractLayoutItem::parentLayout \(\)](#) [inherited]

Definition at line 74 of file KDChartLayoutItems.h.

```
75     {
76         return mParentLayout;
77     }
```

#### 7.6.3.41 void [AbstractArea::positionHasChanged \(\)](#) [protected, virtual, inherited]

Reimplemented from [KDChart::AbstractAreaBase](#).

Definition at line 155 of file KDChartAbstractArea.cpp.

```
156 {
157     emit positionChanged( this );
158 }
```

### 7.6.3.42 void KDChart::AbstractCoordinatePlane::propertiesChanged ()

Emitted upon change of a property of the Coordinate Plane or any of its components.

Referenced by KDChart::CartesianCoordinatePlane::addDiagram(), KDChart::CartesianCoordinatePlane::adjustHorizontalRangeToData(), KDChart::CartesianCoordinatePlane::adjustVerticalRangeToData(), KDChart::CartesianCoordinatePlane::setAutoAdjustGridToZoom(), KDChart::CartesianCoordinatePlane::setAutoAdjustHorizontalRangeToData(), KDChart::CartesianCoordinatePlane::setAutoAdjustVerticalRangeToData(), KDChart::CartesianCoordinatePlane::setAxesCalcModes(), KDChart::CartesianCoordinatePlane::setAxesCalcModeX(), KDChart::CartesianCoordinatePlane::setAxesCalcModeY(), KDChart::PolarCoordinatePlane::setGridAttributes(), KDChart::CartesianCoordinatePlane::setGridAttributes(), KDChart::CartesianCoordinatePlane::setHorizontalRange(), KDChart::CartesianCoordinatePlane::setIsometricScaling(), KDChart::CartesianCoordinatePlane::setVerticalRange(), KDChart::CartesianCoordinatePlane::setZoomCenter(), KDChart::CartesianCoordinatePlane::setZoomFactorX(), and KDChart::CartesianCoordinatePlane::setZoomFactorY().

### 7.6.3.43 [AbstractCoordinatePlane](#) \* KDChart::AbstractCoordinatePlane::referenceCoordinatePlane () const

There are two ways, in which planes can be caused to interact, in where they are put layouting wise: The first is the reference plane.

If such a reference plane is set, on a plane, it will use the same cell in the layout as that one. In addition to this, planes can share an axis. In that case they will be layed out in relation to each other as suggested by the position of the axis. If, for example Plane1 and Plane2 share an axis at position Left, that will result in the layout: Axis Plane1 Plane 2, vertically. If Plane1 also happens to be Plane2's reference plane, both planes are drawn over each other. The reference plane concept allows two planes to share the same space even if neither has any axis, and in case there are shared axis, it is used to decided, whether the planes should be painted on top of each other or layed out vertically or horizontally next to each other.

#### Returns:

The reference coordinate plane associated with this one.

Definition at line 180 of file KDChartAbstractCoordinatePlane.cpp.

References d.

```
181 {
182     return d->referenceCoordinatePlane;
183 }
```

### 7.6.3.44 void KDChart::AbstractCoordinatePlane::relayout ()

Calling [relayout\(\)](#) on the plane triggers the global KDChart::Chart::slotRelayout().

Definition at line 253 of file KDChartAbstractCoordinatePlane.cpp.

References needRelayout().

```
254 {
255     //qDebug("KDChart::AbstractCoordinatePlane::relayout() called");
256     emit needRelayout();
257 }
```

**7.6.3.45 void KDChart::AbstractLayoutItem::removeFromParentLayout ()** [inherited]

Definition at line 78 of file KDChartLayoutItems.h.

Referenced by KDChart::Chart::takeCoordinatePlane().

```

79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }

```

**7.6.3.46 void AbstractCoordinatePlane::replaceDiagram (AbstractDiagram \* diagram, AbstractDiagram \* oldDiagram = 0)** [virtual]

Replaces the old diagram, or appends the diagram, if there is none yet.

**Parameters:**

*diagram* The diagram to be used instead of the old diagram. This parameter must not be zero, or the method will do nothing.

*oldDiagram* The diagram to be removed by the new diagram. This diagram will be deleted automatically. If the parameter is omitted, the very first diagram will be replaced. In case, there was no diagram yet, the new diagram will just be added.

**Note:**

If you want to re-use the old diagram, call takeDiagram and addDiagram, instead of using replaceDiagram.

**See also:**

[addDiagram](#), [takeDiagram](#)

Definition at line 82 of file KDChartAbstractCoordinatePlane.cpp.

References [addDiagram\(\)](#), [d](#), [layoutDiagrams\(\)](#), [layoutPlanes\(\)](#), and [takeDiagram\(\)](#).

```

83 {
84     if( diagram && oldDiagram_ != diagram ){
85         AbstractDiagram* oldDiagram = oldDiagram_;
86         if( d->diagrams.count() ){
87             if( ! oldDiagram )
88                 oldDiagram = d->diagrams.first();
89             takeDiagram( oldDiagram );
90         }
91         delete oldDiagram;
92         addDiagram( diagram );
93         layoutDiagrams();
94         layoutPlanes(); // there might be new axes, etc
95         update();
96     }
97 }

```

**7.6.3.47** `int AbstractArea::rightOverlap (bool doNotRecalculate = false) const` [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the right edge of the area.

**Note:**

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 85 of file `KDChartAbstractArea.cpp`.

References d.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```
86 {
87     // Re-calculate the sizes,
88     // so we also get the amountOf..Overlap members set newly:
89     if( ! doNotRecalculate )
90         sizeHint();
91     return d->amountOfRightOverlap;
92 }
```

**7.6.3.48** `void AbstractAreaBase::setBackgroundAttributes (const BackgroundAttributes & a)` [inherited]

Definition at line 107 of file `KDChartAbstractAreaBase.cpp`.

References d.

```
108 {
109     d->backgroundAttributes = a;
110 }
```

**7.6.3.49** `void AbstractAreaBase::setFrameAttributes (const FrameAttributes & a)` [inherited]

Definition at line 97 of file `KDChartAbstractAreaBase.cpp`.

References d.

Referenced by `KDChart::Legend::clone()`.

```
98 {
99     d->frameAttributes = a;
100 }
```

**7.6.3.50** `void KDChart::AbstractCoordinatePlane::setGeometry (const QRect & r)` [virtual]

pure virtual in [QLayoutItem](#)

**Note:**

Do not call this function directly, unless you know exactly what you are doing. Geometry management is done by KD Chart's internal layouting measures.

Definition at line 232 of file KDChartAbstractCoordinatePlane.cpp.

References d.

```
233 {
234 //   qDebug() << "KDChart::AbstractCoordinatePlane::setGeometry(" << r << ") called";
235   if( d->geometry != r ){
236       d->geometry = r;
237       // Note: We do *not* call update() here
238       //       because it would invoke KDChart::update() recursively.
239   }
240 }
```

**7.6.3.51 void KDChart::AbstractCoordinatePlane::setGlobalGridAttributes (const GridAttributes &)**

Set the grid attributes to be used by this coordinate plane.

To disable grid painting, for example, your code should like this:

```
GridAttributes ga = plane->globalGridAttributes();
ga.setGlobalGridVisible( false );
plane->setGlobalGridAttributes( ga );
```

**See also:**

[globalGridAttributes](#)  
[CartesianCoordinatePlane::setGridAttributes](#)

Definition at line 151 of file KDChartAbstractCoordinatePlane.cpp.

References d.

```
152 {
153     d->gridAttributes = a;
154     update();
155 }
```

**7.6.3.52 void KDChart::AbstractCoordinatePlane::setGridNeedsRecalculate ()**

Used by the chart to clear the cached grid data.

Definition at line 170 of file KDChartAbstractCoordinatePlane.cpp.

References d.

Referenced by KDChart::Chart::resizeEvent().

```
171 {
172     d->grid->setNeedRecalculate();
173 }
```

**7.6.3.53 void KDChart::AbstractCoordinatePlane::setParent (Chart \* parent)**

Called internally by [KDChart::Chart](#).

Definition at line 185 of file [KDChartAbstractCoordinatePlane.cpp](#).

References [d](#).

Referenced by [KDChart::Chart::addCoordinatePlane\(\)](#), and [KDChart::Chart::takeCoordinatePlane\(\)](#).

```
186 {
187     d->parent = parent;
188 }
```

**7.6.3.54 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]**

Definition at line 70 of file [KDChartLayoutItems.h](#).

```
71     {
72         mParentLayout = lay;
73     }
```

**7.6.3.55 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]**

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call `setParentWidget` on every item, that has a non-fixed size.

Definition at line 64 of file [KDChartLayoutItems.cpp](#).

References [KDChart::AbstractLayoutItem::mParent](#).

Referenced by [KDChart::Legend::buildLegend\(\)](#), and [KDChart::AbstractCartesianDiagram::takeAxis\(\)](#).

```
65 {
66     mParent = widget;
67 }
```

**7.6.3.56 void KDChart::AbstractCoordinatePlane::setReferenceCoordinatePlane (AbstractCoordinatePlane \* plane)**

Set another coordinate plane to be used as the reference plane for this one.

**Parameters:**

*plane* The coordinate plane to be used the reference plane for this one.

**See also:**

[referenceCoordinatePlane](#)

Definition at line 175 of file [KDChartAbstractCoordinatePlane.cpp](#).

References [d](#).

```
176 {
177     d->referenceCoordinatePlane = plane;
178 }
```

**7.6.3.57 virtual void KDChart::AbstractCoordinatePlane::setZoomCenter (QPointF)**  
[virtual]

Set the point (in value coordinates) to be used as the center point in zoom operations.

**Parameters:**

*center* The point to use.

Reimplemented in [KDChart::CartesianCoordinatePlane](#), and [KDChart::PolarCoordinatePlane](#).

Definition at line 172 of file KDChartAbstractCoordinatePlane.h.

```
172 :  
    * \code
```

**7.6.3.58 virtual void KDChart::AbstractCoordinatePlane::setZoomFactorX (double)**  
[virtual]

Sets the zoom factor in horizontal direction, that is applied to all coordinate transformations.

Reimplemented in [KDChart::CartesianCoordinatePlane](#), and [KDChart::PolarCoordinatePlane](#).

Definition at line 153 of file KDChartAbstractCoordinatePlane.h.

```
155 {}
```

**7.6.3.59 virtual void KDChart::AbstractCoordinatePlane::setZoomFactorY (double)**  
[virtual]

Sets the zoom factor in vertical direction, that is applied to all coordinate transformations.

Reimplemented in [KDChart::CartesianCoordinatePlane](#), and [KDChart::PolarCoordinatePlane](#).

Definition at line 159 of file KDChartAbstractCoordinatePlane.h.

```
161 { return QPointF(0.0, 0.0); }
```

**7.6.3.60 QSize KDChart::AbstractCoordinatePlane::sizeHint () const** [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 225 of file KDChartAbstractCoordinatePlane.cpp.

References [maximumSize\(\)](#).

```
226 {  
227     // we return our maximum (which is the full size of the Chart)  
228     // even if we know the plane will be smaller  
229     return maximumSize();  
230 }
```

### 7.6.3.61 void KDChart::AbstractLayoutItem::sizeHintChanged () const [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by KDChart::TextLayoutItem::sizeHint().

```

87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }

```

### 7.6.3.62 QSizePolicy KDChart::AbstractCoordinatePlane::sizePolicy () const [virtual]

[reimplemented]

Definition at line 146 of file KDChartAbstractCoordinatePlane.cpp.

```

147 {
148     return QSizePolicy( QSizePolicy::MinimumExpanding, QSizePolicy::MinimumExpanding );
149 }

```

### 7.6.3.63 void AbstractCoordinatePlane::takeDiagram (AbstractDiagram \* diagram) [virtual]

Removes the diagram from the plane, without deleting it.

The plane no longer owns the diagram, so it is the caller's responsibility to delete the diagram.

**See also:**

[addDiagram](#), [replaceDiagram](#)

Definition at line 100 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#), [layoutDiagrams\(\)](#), and [KDChart::AbstractDiagram::setCoordinatePlane\(\)](#).

Referenced by [replaceDiagram\(\)](#).

```

101 {
102     const int idx = d->diagrams.indexOf( diagram );
103     if( idx != -1 ){
104         d->diagrams.removeAt( idx );
105         diagram->setParent( 0 );
106         diagram->setCoordinatePlane( 0 );
107         layoutDiagrams();
108         update();
109     }
110 }

```

**7.6.3.64** `int AbstractArea::topOverlap (bool doNotRecalculate = false) const` [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the top edge of the area.

**Note:**

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 93 of file `KDChartAbstractArea.cpp`.

References d.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```

94 {
95     // Re-calculate the sizes,
96     // so we also get the amountOf..Overlap members set newly:
97     if( ! doNotRecalculate )
98         sizeHint();
99     return d->amountOfTopOverlap;
100 }
```

**7.6.3.65** `virtual const QPointF KDChart::AbstractCoordinatePlane::translate (const QPointF & diagramPoint) const` [pure virtual]

Translate the given point in value space coordinates to a position in pixel space.

**Parameters:**

*diagramPoint* The point in value coordinates.

**Returns:**

The translated point.

Implemented in [KDChart::CartesianCoordinatePlane](#), and [KDChart::PolarCoordinatePlane](#).

Referenced by `KDChart::PolarDiagram::paint()`, and `KDChart::LineDiagram::paint()`.

**7.6.3.66** `virtual QPointF KDChart::AbstractCoordinatePlane::zoomCenter () const` [virtual]

**Returns:**

The center point (in value coordinates) of the coordinate plane, that is used for zoom operations.

Reimplemented in [KDChart::CartesianCoordinatePlane](#), and [KDChart::PolarCoordinatePlane](#).

Definition at line 165 of file `KDChartAbstractCoordinatePlane.h`.

```

168 {}
```

**7.6.3.67 virtual double KDChart::AbstractCoordinatePlane::zoomFactorX () const** [virtual]**Returns:**

The zoom factor in horizontal direction, that is applied to all coordinate transformations.

Reimplemented in [KDChart::CartesianCoordinatePlane](#), and [KDChart::PolarCoordinatePlane](#).

Definition at line 141 of file [KDChartAbstractCoordinatePlane.h](#).

```
143 { return 1.0; }
```

**7.6.3.68 virtual double KDChart::AbstractCoordinatePlane::zoomFactorY () const** [virtual]**Returns:**

The zoom factor in vertical direction, that is applied to all coordinate transformations.

Reimplemented in [KDChart::CartesianCoordinatePlane](#), and [KDChart::PolarCoordinatePlane](#).

Definition at line 147 of file [KDChartAbstractCoordinatePlane.h](#).

```
149 {}
```

**7.6.4 Member Data Documentation****7.6.4.1 Q\_SIGNALS KDChart::AbstractCoordinatePlane::\_\_pad0\_\_**

Reimplemented from [KDChart::AbstractArea](#).

Definition at line 297 of file [KDChartAbstractCoordinatePlane.h](#).

**7.6.4.2 QWidget\* KDChart::AbstractLayoutItem::mParent** [protected, inherited]

Definition at line 88 of file [KDChartLayoutItems.h](#).

Referenced by [KDChart::AbstractLayoutItem::setParentWidget\(\)](#).

**7.6.4.3 QLayout\* KDChart::AbstractLayoutItem::mParentLayout** [protected, inherited]

Definition at line 89 of file [KDChartLayoutItems.h](#).

**7.6.4.4 public KDChart::AbstractCoordinatePlane::Q\_SLOTS**

Reimplemented in [KDChart::CartesianCoordinatePlane](#), [KDChart::CartesianCoordinatePlane](#), and [KDChart::PolarCoordinatePlane](#).

Definition at line 281 of file [KDChartAbstractCoordinatePlane.h](#).

The documentation for this class was generated from the following files:

- [KDChartAbstractCoordinatePlane.h](#)
- [KDChartAbstractCoordinatePlane.cpp](#)

## 7.7 KDChart::AbstractDiagram Class Reference

```
#include <KDChartAbstractDiagram.h>
```

Inheritance diagram for KDChart::AbstractDiagram: Collaboration diagram for KDChart::AbstractDiagram:

### 7.7.1 Detailed Description

[AbstractDiagram](#) defines the interface for diagram classes.

[AbstractDiagram](#) is the base class for diagram classes ("chart types").

It defines the interface, that needs to be implemented for the diagram, to function within the [KDChart](#) framework. It extends Interview's [QAbstractItemView](#).

Definition at line 53 of file [KDChartAbstractDiagram.h](#).

### Public Member Functions

- bool [allowOverlappingDataValueTexts](#) () const
- bool [antiAliasing](#) () const
- virtual [AttributesModel](#) \* [attributesModel](#) () const  
*Returns the [AttributesModel](#), that is used by this diagram.*
- [QBrush](#) [brush](#) (const [QModelIndex](#) &index) const  
*Retrieve the brush to be used, for painting the datapoint at the given index in the model.*
- [QBrush](#) [brush](#) (int dataset) const  
*Retrieve the brush to be used for the given dataset.*
- [QBrush](#) [brush](#) () const  
*Retrieve the brush to be used for painting datapoints globally.*
- bool [compare](#) (const [AbstractDiagram](#) \*other) const  
*Returns true if both diagrams have the same settings.*
- [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const  
*The coordinate plane associated with the diagram.*
- const [QPair](#)< [QPointF](#), [QPointF](#) > [dataBoundaries](#) () const  
*Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).*
- virtual void [dataChanged](#) (const [QModelIndex](#) &topLeft, const [QModelIndex](#) &bottomRight)  
*[reimplemented]*
- [QList](#)< [QBrush](#) > [datasetBrushes](#) () const  
*The set of dataset brushes currently used, for use in legends, etc.*
- int [datasetDimension](#) () const

*The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.*

- `QStringList datasetLabels () const`  
*The set of dataset labels currently displayed, for use in legends, etc.*
- `QList< MarkerAttributes > datasetMarkers () const`  
*The set of dataset markers currently used, for use in legends, etc.*
- `QList< QPen > datasetPens () const`  
*The set of dataset pens currently used, for use in legends, etc.*
- `DataValueAttributes dataValueAttributes (const QModelIndex &index) const`  
*Retrieve the [DataValueAttributes](#) for the given index.*
- `DataValueAttributes dataValueAttributes (int column) const`  
*Retrieve the [DataValueAttributes](#) for the given dataset.*
- `DataValueAttributes dataValueAttributes () const`  
*Retrieve the [DataValueAttributes](#) specified globally.*
- `virtual void doItemsLayout ()`  
*[reimplemented]*
- `virtual int horizontalOffset () const`  
*[reimplemented]*
- `virtual QModelIndex indexAt (const QPoint &point) const`  
*[reimplemented]*
- `bool isHidden (const QModelIndex &index) const`  
*Retrieve the hidden status for the given index.*
- `bool isHidden (int column) const`  
*Retrieve the hidden status for the given dataset.*
- `bool isHidden () const`  
*Retrieve the hidden status specified globally.*
- `virtual bool isIndexHidden (const QModelIndex &index) const`  
*[reimplemented]*
- `QStringList itemRowLabels () const`  
*The set of item row labels currently displayed, for use in Abscissa axes, etc.*
- `virtual QModelIndex moveCursor (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)`  
*[reimplemented]*
- `virtual void paint (PaintContext *paintContext)=0`  
*Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.*

- void [paintDataValueText](#) (QPainter \*painter, const QModelIndex &index, const QPointF &pos, double value)
- void [paintMarker](#) (QPainter \*painter, const QModelIndex &index, const QPointF &pos)
- virtual void [paintMarker](#) (QPainter \*painter, const [MarkerAttributes](#) &markerAttributes, const QBrush &brush, const QPen &, const QPointF &point, const QSizeF &size)
- QPen [pen](#) (const QModelIndex &index) const  
*Retrieve the pen to be used, for painting the datapoint at the given index in the model.*
- QPen [pen](#) (int dataset) const  
*Retrieve the pen to be used for the given dataset.*
- QPen [pen](#) () const  
*Retrieve the pen to be used for painting datapoints globally.*
- bool [percentMode](#) () const
- virtual void [resize](#) (const QSizeF &area)=0  
*Called by the widget's sizeEvent.*
- virtual void [scrollTo](#) (const QModelIndex &index, ScrollHint hint=EnsureVisible)  
*[reimplemented]*
- void [setAllowOverlappingDataValueTexts](#) (bool allow)  
*Set whether data value labels are allowed to overlap.*
- void [setAntiAliasing](#) (bool enabled)  
*Set whether anti-aliasing is to be used while rendering this diagram.*
- virtual void [setAttributesModel](#) ([AttributesModel](#) \*model)  
*Associate an [AttributesModel](#) with this diagram.*
- void [setBrush](#) (const QBrush &brush)  
*Set the brush to be used, for painting all datasets in the model.*
- void [setBrush](#) (int dataset, const QBrush &brush)  
*Set the brush to be used, for painting the given dataset.*
- void [setBrush](#) (const QModelIndex &index, const QBrush &brush)  
*Set the brush to be used, for painting the datapoint at the given index.*
- virtual void [setCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Set the coordinate plane associated with the diagram.*
- void [setDatasetDimension](#) (int dimension)  
*Sets the dataset dimension of the diagram.*
- void [setDataValueAttributes](#) (const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for all datapoints in the model.*
- void [setDataValueAttributes](#) (int dataset, const [DataValueAttributes](#) &a)

Set the *DataValueAttributes* for the given dataset.

- void `setDataValueAttributes` (const QModelIndex &index, const *DataValueAttributes* &a)  
Set the *DataValueAttributes* for the given index.
- void `setHidden` (bool hidden)  
Hide (or unhide, resp.) all datapoints in the model.
- void `setHidden` (int column, bool hidden)  
Hide (or unhide, resp.) a dataset.
- void `setHidden` (const QModelIndex &index, bool hidden)  
Hide (or unhide, resp.) a data cell.
- virtual void `setModel` (QAbstractItemModel \*model)  
Associate a model with the diagram.
- void `setPen` (const QPen &pen)  
Set the pen to be used, for painting all datasets in the model.
- void `setPen` (int dataset, const QPen &pen)  
Set the pen to be used, for painting the given dataset.
- void `setPen` (const QModelIndex &index, const QPen &pen)  
Set the pen to be used, for painting the datapoint at the given index.
- void `setPercentMode` (bool percent)
- virtual void `setRootIndex` (const QModelIndex &idx)  
Set the root index in the model, where the diagram starts referencing data for display.
- virtual void `setSelection` (const QRect &rect, QItemSelectionModel::SelectionFlags command)  
[reimplemented]
- void `update` () const
- void `useDefaultColors` ()  
Set the palette to be used, for painting datasets to the default palette.
- void `useRainbowColors` ()  
Set the palette to be used, for painting datasets to the rainbow palette.
- virtual bool `usesExternalAttributesModel` () const  
Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via `setAttributesModel`.
- void `useSubduedColors` ()  
Set the palette to be used, for painting datasets to the subdued palette.
- virtual int `verticalOffset` () const  
[reimplemented]

- virtual QRect [visualRect](#) (const QModelIndex &index) const  
*[reimplemented]*
- virtual QRegion [visualRegionForSelection](#) (const QItemSelection &selection) const  
*[reimplemented]*
- virtual [~AbstractDiagram](#) ()

## Protected Member Functions

- [AbstractDiagram](#) (QWidget \*parent=0, [AbstractCoordinatePlane](#) \*plane=0)
- [AbstractDiagram](#) (Private \*p, QWidget \*parent, [AbstractCoordinatePlane](#) \*plane)
- QModelIndex [attributesModelRootIndex](#) () const
- virtual const QPair< QPointF, QPointF > [calculateDataBoundaries](#) () const=0
- virtual bool [checkInvariants](#) (bool justReturnTheStatus=false) const
- QModelIndex [columnToIndex](#) (int column) const
- void [dataHidden](#) ()  
*This signal is emitted, when the hidden status of at least one data cell was (un)set.*
- void [modelsChanged](#) ()  
*This signal is emitted, when either the model or the [AttributesModel](#) is replaced.*
- virtual void [paintDataValueTexts](#) (QPainter \*painter)
- virtual void [paintMarkers](#) (QPainter \*painter)
- void [propertiesChanged](#) ()  
*Emitted upon change of a property of the Diagram.*
- void [setAttributesModelRootIndex](#) (const QModelIndex &)
- void [setDataBoundariesDirty](#) () const
- double [valueForCell](#) (int row, int column) const  
*Helper method, retrieving the data value (DisplayRole) for a given row and column.*

## Protected Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void layoutChanged( [AbstractDiagram\\*](#) )

## 7.7.2 Constructor & Destructor Documentation

**7.7.2.1 KDChart::AbstractDiagram::AbstractDiagram (Private \* p, QWidget \* parent, AbstractCoordinatePlane \* plane)** [explicit, protected]

**7.7.2.2 AbstractDiagram::AbstractDiagram (QWidget \* parent = 0, AbstractCoordinatePlane \* plane = 0)** [explicit, protected]

Definition at line 119 of file KDChartAbstractDiagram.cpp.

```

120     : QAbstractItemView ( parent ), _d( new Private() )
121 {
122     _d->init( plane );
123 }
```

### 7.7.2.3 `AbstractDiagram::~~AbstractDiagram ()` [virtual]

Definition at line 125 of file `KDChartAbstractDiagram.cpp`.

```
126 {
127     delete _d;
128 }
```

## 7.7.3 Member Function Documentation

### 7.7.3.1 `bool AbstractDiagram::allowOverlappingDataValueTexts () const`

**Returns:**

Whether data value labels are allowed to overlap.

Definition at line 446 of file `KDChartAbstractDiagram.cpp`.

References `d`.

```
450 {
```

### 7.7.3.2 `bool AbstractDiagram::antiAliasing () const`

**Returns:**

Whether anti-aliasing is to be used for rendering this diagram.

Definition at line 457 of file `KDChartAbstractDiagram.cpp`.

References `d`.

Referenced by `KDChart::LineDiagram::paint()`.

```
461 {
```

### 7.7.3.3 `AttributesModel * AbstractDiagram::attributesModel () const` [virtual]

Returns the `AttributesModel`, that is used by this diagram.

By default each diagram owns its own `AttributesModel`, which should never be deleted. Only if a user-supplied `AttributesModel` has been set does the pointer returned here not belong to the diagram.

**Returns:**

The `AttributesModel` associated with the diagram.

**See also:**

[setAttributesModel](#)

Definition at line 286 of file `KDChartAbstractDiagram.cpp`.

References `d`.

Referenced by `KDChart::RingDiagram::paint()`, `KDChart::PolarDiagram::paint()`, and `KDChart::BarDiagram::setBarAttributes()`.

```

287 {
288     return d->attributesModel;
289 }

```

#### 7.7.3.4 QModelIndex AbstractDiagram::attributesModelRootIndex () const [protected]

returns a QModelIndex pointing into the [AttributesModel](#) that corresponds to the root index of the diagram.

Definition at line 310 of file KDChartAbstractDiagram.cpp.

References [d](#).

Referenced by [KDChart::LineDiagram::calculateDataBoundaries\(\)](#), [KDChart::BarDiagram::calculateDataBoundaries\(\)](#), [KDChart::LineDiagram::numberOfAbscissaSegments\(\)](#), [KDChart::BarDiagram::numberOfAbscissaSegments\(\)](#), [KDChart::LineDiagram::numberOfOrdinateSegments\(\)](#), [KDChart::BarDiagram::numberOfOrdinateSegments\(\)](#), [KDChart::LineDiagram::paint\(\)](#), [KDChart::BarDiagram::paint\(\)](#), and [valueForCell\(\)](#).

```

316 {

```

#### 7.7.3.5 QBrush AbstractDiagram::brush (const QModelIndex & *index*) const

Retrieve the brush to be used, for painting the datapoint at the given index in the model.

##### Parameters:

*index* The index of the datapoint in the model.

##### Returns:

The brush to use for painting.

Definition at line 816 of file KDChartAbstractDiagram.cpp.

```

822     :
QRect AbstractDiagram::visualRect(const QModelIndex &) const

```

#### 7.7.3.6 QBrush AbstractDiagram::brush (int *dataset*) const

Retrieve the brush to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

##### Parameters:

*dataset* The dataset to retrieve the brush for.

##### Returns:

The brush to use for painting.

Definition at line 808 of file KDChartAbstractDiagram.cpp.

```

815 {

```

### 7.7.3.7 `QBrush AbstractDiagram::brush () const`

Retrieve the brush to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

#### Returns:

The brush to use for painting.

Definition at line 802 of file `KDChartAbstractDiagram.cpp`.

Referenced by `KDChart::PieDiagram::paint()`, `KDChart::LineDiagram::paint()`, and `paintMarker()`.

```
807 {
```

### 7.7.3.8 `virtual const QPair<QPointF, QPointF> KDChart::AbstractDiagram::calculateDataBoundaries () const` [protected, pure virtual]

Implemented in [KDChart::BarDiagram](#), [KDChart::LineDiagram](#), [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

Referenced by `dataBoundaries()`.

### 7.7.3.9 `bool AbstractDiagram::checkInvariants (bool justReturnTheStatus = false) const` [protected, virtual]

Definition at line 930 of file `KDChartAbstractDiagram.cpp`.

References `coordinatePlane()`.

Referenced by `KDChart::RingDiagram::calculateDataBoundaries()`, `KDChart::PolarDiagram::calculateDataBoundaries()`, `KDChart::PieDiagram::calculateDataBoundaries()`, `KDChart::LineDiagram::calculateDataBoundaries()`, `KDChart::BarDiagram::calculateDataBoundaries()`, `KDChart::RingDiagram::paint()`, `KDChart::PolarDiagram::paint()`, `KDChart::PieDiagram::paint()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, and `paintMarker()`.

```
930                                     {
931     Q_ASSERT_X ( model(), "AbstractDiagram::checkInvariants()",
932                "There is no usable model set, for the diagram." );
933
934     Q_ASSERT_X ( coordinatePlane(), "AbstractDiagram::checkInvariants()",
935                "There is no usable coordinate plane set, for the diagram." );
936 }
937 return model() && coordinatePlane();
938 }
939
940 int AbstractDiagram::datasetDimension( ) const
```

### 7.7.3.10 `QModelIndex AbstractDiagram::columnToIndex (int column) const` [protected]

Definition at line 317 of file `KDChartAbstractDiagram.cpp`.

```
323 {
```

## 7.7.3.11 bool AbstractDiagram::compare (const AbstractDiagram \* other) const

Returns true if both diagrams have the same settings.

Definition at line 135 of file KDChartAbstractDiagram.cpp.

```

136 {
137     if( other == this ) return true;
138     if( ! other ){
139         //qDebug() << "AbstractDiagram::compare() cannot compare to Null pointer";
140         return false;
141     }
142     /*
143     qDebug() << "\n          AbstractDiagram::compare() QAbstractScrollArea:";
144         // compare QAbstractScrollArea properties
145     qDebug() <<
146         ((horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
147         (verticalScrollBarPolicy()    == other->verticalScrollBarPolicy()));
148     qDebug() << "AbstractDiagram::compare() QFrame:";
149         // compare QFrame properties
150     qDebug() <<
151         ((frameShadow() == other->frameShadow()) &&
152         (frameShape()   == other->frameShape()) &&
153         (frameWidth()   == other->frameWidth()) &&
154         (lineWidth()    == other->lineWidth()) &&
155         (midLineWidth() == other->midLineWidth()));
156     qDebug() << "AbstractDiagram::compare() QAbstractItemView:";
157         // compare QAbstractItemView properties
158     qDebug() <<
159         ((alternatingRowColors() == other->alternatingRowColors()) &&
160         (hasAutoScroll()         == other->hasAutoScroll()) &&
161 #if QT_VERSION > 0x040199
162         (dragDropMode()         == other->dragDropMode()) &&
163         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
164         (horizontalScrollMode()  == other->horizontalScrollMode()) &&
165         (verticalScrollMode()    == other->verticalScrollMode()) &&
166 #endif
167         (dragEnabled()          == other->dragEnabled()) &&
168         (editTriggers()         == other->editTriggers()) &&
169         (iconSize()             == other->iconSize()) &&
170         (selectionBehavior()    == other->selectionBehavior()) &&
171         (selectionMode()       == other->selectionMode()) &&
172         (showDropIndicator()    == other->showDropIndicator()) &&
173         (tabKeyNavigation()     == other->tabKeyNavigation()) &&
174         (textElideMode()       == other->textElideMode()));
175     qDebug() << "AbstractDiagram::compare() AttributesModel: ";
176         // compare all of the properties stored in the attributes model
177     qDebug() << attributesModel()->compare( other->attributesModel() );
178     qDebug() << "AbstractDiagram::compare() own:";
179         // compare own properties
180     qDebug() <<
181         ((rootIndex().column() == other->rootIndex().column()) &&
182         (rootIndex().row()     == other->rootIndex().row()) &&
183         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
184         (antiAliasing()        == other->antiAliasing()) &&
185         (percentMode()         == other->percentMode()) &&
186         (datasetDimension()    == other->datasetDimension()));
187     */
188     return // compare QAbstractScrollArea properties
189         (horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
190         (verticalScrollBarPolicy()   == other->verticalScrollBarPolicy()) &&
191         // compare QFrame properties
192         (frameShadow() == other->frameShadow()) &&
193         (frameShape()  == other->frameShape()) &&
194         (frameWidth()  == other->frameWidth()) &&
195         (lineWidth()   == other->lineWidth()) &&
196         (midLineWidth() == other->midLineWidth()) &&

```

```

197         // compare QAbstractItemView properties
198         (alternatingRowColors() == other->alternatingRowColors()) &&
199         (hasAutoScroll() == other->hasAutoScroll()) &&
200 #if QT_VERSION > 0x040199
201         (dragDropMode() == other->dragDropMode()) &&
202         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
203         (horizontalScrollMode() == other->horizontalScrollMode ()) &&
204         (verticalScrollMode() == other->verticalScrollMode()) &&
205 #endif
206         (dragEnabled() == other->dragEnabled()) &&
207         (editTriggers() == other->editTriggers()) &&
208         (iconSize() == other->iconSize()) &&
209         (selectionBehavior() == other->selectionBehavior()) &&
210         (selectionMode() == other->selectionMode()) &&
211         (showDropIndicator() == other->showDropIndicator()) &&
212         (tabKeyNavigation() == other->tabKeyNavigation()) &&
213         (textElideMode() == other->textElideMode()) &&
214         // compare all of the properties stored in the attributes model
215         attributesModel()->compare( other->attributesModel() ) &&
216         // compare own properties
217         (rootIndex().column() == other->rootIndex().column()) &&
218         (rootIndex().row() == other->rootIndex().row()) &&
219         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
220         (antiAliasing() == other->antiAliasing()) &&
221         (percentMode() == other->percentMode()) &&
222         (datasetDimension() == other->datasetDimension());
223 }

```

### 7.7.3.12 [AbstractCoordinatePlane](#) \* [AbstractDiagram::coordinatePlane \(\)](#) const

The coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. By default this is a [Cartesian-CoordinatePlane](#).

#### Returns:

The coordinate plane associated with the diagram.

Definition at line 226 of file `KDChartAbstractDiagram.cpp`.

References d.

Referenced by `checkInvariants()`, `KDChart::AbstractCartesianDiagram::layoutPlanes()`, `KDChart::PolarDiagram::paint()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, `KDChart::AbstractPolarDiagram::polarCoordinatePlane()`, and `KDChart::AbstractCartesianDiagram::setCoordinatePlane()`.

```

227 {
228     return d->plane;
229 }

```

### 7.7.3.13 `const QPair< QPointF, QPointF >` [AbstractDiagram::dataBoundaries \(\)](#) const

Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).

This method returns a cached result of calculations done by `calculateDataBoundaries`. Classes derived from [AbstractDiagram](#) must implement the `calculateDataBoundaries` function, to specify their own way of calculating the data boundaries. If derived classes want to force recalculation of the data boundaries, they can call `setDataBoundariesDirty()`

Returned value is in diagram coordinates.

Definition at line 231 of file KDChartAbstractDiagram.cpp.

References `calculateDataBoundaries()`, and `d`.

Referenced by `KDChart::CartesianCoordinatePlane::getRawDataBoundingRectFromDiagrams()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `KDChart::LineDiagram::paint()`, and `KDChart::BarDiagram::paint()`.

```

232 {
233     if( d->databoundariesDirty ){
234         d->databoundaries = calculateDataBoundaries ();
235         d->databoundariesDirty = false;
236     }
237     return d->databoundaries;
238 }
```

#### 7.7.3.14 void AbstractDiagram::dataChanged (const QModelIndex & *topLeft*, const QModelIndex & *bottomRight*) [virtual]

[reimplemented]

Definition at line 338 of file KDChartAbstractDiagram.cpp.

References `d`.

```

338 {
339     // We are still too dumb to do intelligent updates...
340     d->databoundariesDirty = true;
341     scheduleDelayedItemsLayout();
342 }
343
344
```

#### 7.7.3.15 void KDChart::AbstractDiagram::dataHidden () [protected]

This signal is emitted, when the hidden status of at least one data cell was (un)set.

#### 7.7.3.16 QList< QBrush > AbstractDiagram::datasetBrushes () const

The set of dataset brushes currently used, for use in legends, etc.

##### Note:

Cell-level override brushes, if set, take precedence over the dataset values, so you might need to check these too, in order to find the brush, that is used for a single cell.

##### Returns:

The current set of dataset brushes.

Definition at line 894 of file KDChartAbstractDiagram.cpp.

Referenced by `KDChart::Legend::buildLegend()`, `KDChart::Legend::datasetCount()`, and `KDChart::Legend::setBrushesFromDiagram()`.

```

896                                     {
897         QBrush brush = qVariantValue<QBrush>( attributesModel()->headerData( i, Qt::Vertical, DatasetE
898         ret << brush;
899     }
900
901     return ret;
902 }
903
904 QList<QPen> AbstractDiagram::datasetPens() const

```

### 7.7.3.17 int AbstractDiagram::datasetDimension () const

The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.

For each dimension it will expect one column of values in the model. If the dimensionality is 1, automatic values will be used for the abscissa.

For example a diagram with the default dimension of 1, will have one column per datapoint (the y values) and will use automatic values for the x axis (1, 2, 3, ... n). If the dimension is 2, the diagram will use the first, (and the third, fifth, etc) columns as X values, and the second, (and the fourth, sixth, etc) column as Y values.

#### Returns:

The dataset dimension of the diagram.

Definition at line 942 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::calculateDataBoundaries(), KDChart::LineDiagram::getCellValues(), KDChart::CartesianCoordinatePlane::getDataDimensionsList(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::setType().

```

946 {

```

### 7.7.3.18 QStringList AbstractDiagram::datasetLabels () const

The set of dataset labels currently displayed, for use in legends, etc.

#### Returns:

The set of dataset labels currently displayed.

Definition at line 882 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), and KDChart::Legend::datasetCount().

```

883                                     : " << attributesModel()->columnCount(attributesModel
884     const int columnCount = attributesModel()->columnCount(attributesModelRootIndex());
885     for( int i = datasetDimension()-1; i < columnCount; i += datasetDimension() ){
886         //qDebug() << "dataset label: " << attributesModel()->headerData( i, Qt::Horizontal, Qt::Displ
887         ret << attributesModel()->headerData( i, Qt::Horizontal, Qt::DisplayRole ).toString();
888     }
889     return ret;
890 }
891
892 QList<QBrush> AbstractDiagram::datasetBrushes() const

```

**7.7.3.19** `QList< MarkerAttributes > AbstractDiagram::datasetMarkers () const`

The set of dataset markers currently used, for use in legends, etc.

**Note:**

Cell-level override markers, if set, take precedence over the dataset values, so you might need to check these too, in order to find the marker, that is shown for a single cell.

**Returns:**

The current set of dataset brushes.

Definition at line 917 of file `KDChartAbstractDiagram.cpp`.

Referenced by `KDChart::Legend::buildLegend()`.

```

919                                     {
920     DataValueAttributes a =
921         QVariantValue<DataValueAttributes>( attributesModel()->headerData( i, Qt::Vertical, DataVa
922     const MarkerAttributes &ma = a.markerAttributes();
923     ret << ma;
924     }
925     return ret;
926 }
927
928 bool AbstractDiagram::checkInvariants( bool justReturnTheStatus ) const

```

**7.7.3.20** `QList< QPen > AbstractDiagram::datasetPens () const`

The set of dataset pens currently used, for use in legends, etc.

**Note:**

Cell-level override pens, if set, take precedence over the dataset values, so you might need to check these too, in order to find the pens, that is used for a single cell.

**Returns:**

The current set of dataset pens.

Definition at line 906 of file `KDChartAbstractDiagram.cpp`.

Referenced by `KDChart::Legend::buildLegend()`.

```

908                                     {
909     QPen pen = QVariantValue<QPen>( attributesModel()->headerData( i, Qt::Vertical, DatasetPenRole
910     ret << pen;
911     }
912     return ret;
913 }
914
915 QList<MarkerAttributes> AbstractDiagram::datasetMarkers() const

```

**7.7.3.21** `DataValueAttributes AbstractDiagram::dataValueAttributes (const QModelIndex & index) const`

Retrieve the [DataValueAttributes](#) for the given index.

This will fall back automatically to what was set at dataset or model level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the attributes for.

**Returns:**

The [DataValueAttributes](#) for the given index.

Definition at line 427 of file KDChartAbstractDiagram.cpp.

```
433 {
```

**7.7.3.22 [DataValueAttributes](#) AbstractDiagram::dataValueAttributes (int *column*) const**

Retrieve the [DataValueAttributes](#) for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the attributes for.

**Returns:**

The [DataValueAttributes](#) for the given dataset.

Definition at line 420 of file KDChartAbstractDiagram.cpp.

```
426 {
```

**7.7.3.23 [DataValueAttributes](#) AbstractDiagram::dataValueAttributes () const**

Retrieve the [DataValueAttributes](#) specified globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The global [DataValueAttributes](#).

Definition at line 414 of file KDChartAbstractDiagram.cpp.

Referenced by `paintDataValueText()`, and `paintMarker()`.

```
419 {
```

**7.7.3.24 void AbstractDiagram::doItemsLayout () [virtual]**

[reimplemented]

Definition at line 329 of file KDChartAbstractDiagram.cpp.

References `d`, and `update()`.

```
329         {
330             d->plane->layoutDiagrams();
331             update();
332         }
333     QAbstractItemView::doItemsLayout();
334 }
335
336 void AbstractDiagram::dataChanged( const QModelIndex &topLeft,
```

**7.7.3.25 int AbstractDiagram::horizontalOffset () const** [virtual]

[reimplemented]

Definition at line 839 of file KDChartAbstractDiagram.cpp.

```
841 { return 0; }
```

**7.7.3.26 QModelIndex AbstractDiagram::indexAt (const QPoint & point) const** [virtual]

[reimplemented]

Definition at line 833 of file KDChartAbstractDiagram.cpp.

```
835 { return QModelIndex(); }
```

**7.7.3.27 bool AbstractDiagram::isHidden (const QModelIndex & index) const**

Retrieve the hidden status for the given index.

This will fall back automatically to what was set at dataset or diagram level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the hidden status for.

**Returns:**

The hidden status for the given index.

Definition at line 386 of file KDChartAbstractDiagram.cpp.

**7.7.3.28 bool AbstractDiagram::isHidden (int column) const**

Retrieve the hidden status for the given dataset.

This will fall back automatically to what was set at diagram level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the hidden status for.

**Returns:**

The hidden status for the given dataset.

Definition at line 379 of file KDChartAbstractDiagram.cpp.

```
385 {
```

**7.7.3.29 bool AbstractDiagram::isHidden () const**

Retrieve the hidden status specified globally.

This will fall back automatically to the default settings (= not hidden), if there are no specific settings.

**Returns:**

The global hidden status.

Definition at line 373 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::valueForCellTesting().

```
378 {
```

**7.7.3.30 bool AbstractDiagram::isIndexHidden (const QModelIndex & index) const [virtual]**

[reimplemented]

Definition at line 845 of file KDChartAbstractDiagram.cpp.

```
847 {}
```

**7.7.3.31 QStringList AbstractDiagram::itemRowLabels () const**

The set of item row labels currently displayed, for use in Abscissa axes, etc.

**Returns:**

The set of item row labels currently displayed.

Definition at line 870 of file KDChartAbstractDiagram.cpp.

```
871                                     : " << attributesModel()->rowCount(attributesModelRo
872     const int rowCount = attributesModel()->rowCount(attributesModelRootIndex());
873     for( int i = 0; i < rowCount; ++i ){
874         //qDebug() << "item row label: " << attributesModel()->headerData( i, Qt::Vertical, Qt::Displa
875         ret << attributesModel()->headerData( i, Qt::Vertical, Qt::DisplayRole ).toString();
876     }
877     return ret;
878 }
879
880 QStringList AbstractDiagram::datasetLabels() const
```

**7.7.3.32 void KDChart::AbstractDiagram::modelsChanged () [protected]**

This signal is emitted, when either the model or the [AttributesModel](#) is replaced.

Referenced by setAttributesModel(), and setModel().

### 7.7.3.33 QModelIndex AbstractDiagram::moveCursor (CursorAction *cursorAction*, Qt::KeyboardModifiers *modifiers*) [virtual]

[reimplemented]

Definition at line 836 of file KDChartAbstractDiagram.cpp.

```
838 { return 0; }
```

### 7.7.3.34 virtual void KDChart::AbstractDiagram::paint (PaintContext \* *paintContext*) [pure virtual]

Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.

#### Parameters:

*paintContext* All information needed for painting.

Implemented in [KDChart::BarDiagram](#), [KDChart::LineDiagram](#), [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

### 7.7.3.35 void AbstractDiagram::paintDataValueText (QPainter \* *painter*, const QModelIndex & *index*, const QPointF & *pos*, double *value*)

Definition at line 474 of file KDChartAbstractDiagram.cpp.

References [KDChart::RelativePosition::alignment\(\)](#), [KDChart::TextAttributes::calculatedFont\(\)](#), [d](#), [KDChart::DataValueAttributes::dataLabel\(\)](#), [dataValueAttributes\(\)](#), [KDChart::DataValueAttributes::decimalDigits\(\)](#), [KDChart::TextAttributes::isVisible\(\)](#), [KDChart::DataValueAttributes::isVisible\(\)](#), [KDChart::TextAttributes::pen\(\)](#), [KDChart::DataValueAttributes::position\(\)](#), [KDChart::DataValueAttributes::prefix\(\)](#), [KDChart::TextAttributes::rotation\(\)](#), [KDChart::DataValueAttributes::showRepetitiveDataLabels\(\)](#), [KDChart::DataValueAttributes::suffix\(\)](#), and [KDChart::DataValueAttributes::textAttributes\(\)](#).

Referenced by [KDChart::RingDiagram::paint\(\)](#), and [KDChart::PolarDiagram::paint\(\)](#).

```
476 {
477     // paint one data series
478     const DataValueAttributes a( dataValueAttributes(index) );
479     if ( !a.isVisible() ) return;
480
481     // handle decimal digits
482     int decimalDigits = a.decimalDigits();
483     int decimalPos = QString::number( value ).indexOf( QLatin1Char( '.' ) );
484     QString roundedValue;
485     if ( a.dataLabel().isNull() ) {
486         if ( decimalPos > 0 && value != 0 )
487             roundedValue = roundValues ( value, decimalPos, decimalDigits );
488         else
489             roundedValue = QString::number( value );
490     } else
491         roundedValue = a.dataLabel();
492     // handle prefix and suffix
493     if ( !a.prefix().isNull() )
494         roundedValue.prepend( a.prefix() );
495
496     if ( !a.suffix().isNull() )
497         roundedValue.append( a.suffix() );
```

```

498
499     const TextAttributes ta( a.textAttributes() );
500     // FIXME draw the non-text bits, background, etc
501     if ( ta.isVisible() ) {
502
503         QPointF pt( pos );
504         /* for debugging:
505         PainterSaver painterSaver( painter );
506         painter->setPen( Qt::black );
507         painter->drawLine( pos - QPointF( 1,1), pos + QPointF( 1,1) );
508         painter->drawLine( pos - QPointF(-1,1), pos + QPointF(-1,1) );
509         */
510
511         // adjust the text start point position, if alignment is not Bottom/Left
512         const RelativePosition relPos( a.position( value >= 0.0 ) );
513         const Qt::Alignment alignBottomLeft = Qt::AlignBottom | Qt::AlignLeft;
514         const QFont calculatedFont( ta.calculatedFont( d->plane, KDChartEnums::MeasureOrientationMinimum );
515         //qDebug() << "calculatedFont's point size:" << calculatedFont.pointSizeF();
516         if( (relPos.alignment() & alignBottomLeft) != alignBottomLeft ){
517             const QRectF boundRect(
518                 d->cachedFontMetrics( calculatedFont, this )->boundingRect( roundedValue ) );
519             if( relPos.alignment() & Qt::AlignRight )
520                 pt.rx() -= boundRect.width();
521             else if( relPos.alignment() & Qt::AlignHCenter )
522                 pt.rx() -= 0.5 * boundRect.width();
523
524             if( relPos.alignment() & Qt::AlignTop )
525                 pt.ry() += boundRect.height();
526             else if( relPos.alignment() & Qt::AlignVCenter )
527                 pt.ry() += 0.5 * boundRect.height();
528         }
529
530         // FIXME draw the non-text bits, background, etc
531
532         if ( a.showRepetitiveDataLabels() ||
533             pos.x() <= d->lastX ||
534             d->lastRoundedValue != roundedValue ) {
535             d->lastRoundedValue = roundedValue;
536             d->lastX = pos.x();
537
538             PainterSaver painterSaver( painter );
539             painter->setPen( ta.pen() );
540             painter->setFont( calculatedFont );
541             painter->translate( pt );
542             painter->rotate( ta.rotation() );
543             painter->drawText( QPointF(0, 0), roundedValue );
544         }
545     }
546 }
547
548

```

### 7.7.3.36 void AbstractDiagram::paintDataValueTexts (QPainter \* painter) [protected, virtual]

Definition at line 576 of file KDChartAbstractDiagram.cpp.

```

579
580     for ( int j=0; j< rowCount; ++j ) {
581         const QModelIndex index = model()->index( j, i, rootIndex() );
582         double value = model()->data( index ).toDouble();
583         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
584         paintDataValueText( painter, index, pos, value );
585     }

```

```

586     }
587 }
588
589

```

### 7.7.3.37 void AbstractDiagram::paintMarker (QPainter \* painter, const QModelIndex & index, const QPointF & pos)

Definition at line 592 of file KDChartAbstractDiagram.cpp.

References brush(), checkInvariants(), dataValueAttributes(), KDChart::MarkerAttributes::isVisible(), KDChart::DataValueAttributes::isVisible(), KDChart::DataValueAttributes::markerAttributes(), KDChart::MarkerAttributes::markerColor(), KDChart::MarkerAttributes::markerSize(), paintMarker(), and KDChart::MarkerAttributes::pen().

```

593 {
594
595     if ( !checkInvariants() ) return;
596     DataValueAttributes a = dataValueAttributes(index);
597     if ( !a.isVisible() ) return;
598     const MarkerAttributes &ma = a.markerAttributes();
599     if ( !ma.isVisible() ) return;
600
601     PainterSaver painterSaver( painter );
602     QSizeF maSize( ma.markerSize() );
603     QBrush indexBrush( brush( index ) );
604     QPen indexPen( ma.pen() );
605     if ( ma.markerColor().isValid() )
606         indexBrush.setColor( ma.markerColor() );
607
608     paintMarker( painter, ma, indexBrush, indexPen, pos, maSize );
609 }
610
611

```

### 7.7.3.38 void AbstractDiagram::paintMarker (QPainter \* painter, const MarkerAttributes & markerAttributes, const QBrush & brush, const QPen &, const QPointF & point, const QSizeF & size) [virtual]

Definition at line 614 of file KDChartAbstractDiagram.cpp.

References KDChart::MarkerAttributes::markerStyle().

Referenced by KDChart::MarkerLayoutItem::paintIntoRect(), and paintMarker().

```

618 {
619
620     const QPen oldPen( painter->pen() );
621     // Pen is used to paint 4Pixels - 1 Pixel - Ring and FastCross types.
622     // make sure to use the brush color - see above in those cases.
623     const bool isFourPixels = (markerAttributes.markerStyle() == MarkerAttributes::Marker4Pixels);
624     if( isFourPixels || (markerAttributes.markerStyle() == MarkerAttributes::Marker1Pixel) ){
625         // for high-performance point charts with tiny point markers:
626         painter->setPen( QPen( brush.color().light() ) );
627         if( isFourPixels ){
628             const qreal x = pos.x();
629             const qreal y = pos.y();
630             painter->drawLine( QPointF(x-1.0,y-1.0),
631                             QPointF(x+1.0,y-1.0) );

```

```

632         painter->drawLine( QPointF(x-1.0,y),
633                          QPointF(x+1.0,y) );
634         painter->drawLine( QPointF(x-1.0,y+1.0),
635                          QPointF(x+1.0,y+1.0) );
636     }
637     painter->drawPoint( pos );
638 }else{
639     PainterSaver painterSaver( painter );
640     // we only a solid line surrounding the markers
641     QPen painterPen( pen );
642     painterPen.setStyle( Qt::SolidLine );
643     painter->setPen( painterPen );
644     painter->setBrush( brush );
645     painter->setRenderHint ( QPainter::Antialiasing );
646     painter->translate( pos );
647     switch ( markerAttributes.markerStyle() ) {
648     case MarkerAttributes::MarkerCircle:
649         painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
650                                     maSize.height(), maSize.width() ) );
651         break;
652     case MarkerAttributes::MarkerSquare:
653     {
654         QRectF rect( 0 - maSize.width()/2, 0 - maSize.height()/2,
655                    maSize.width(), maSize.height() );
656         painter->drawRect( rect );
657         painter->fillRect( rect, brush.color() );
658         break;
659     }
660     case MarkerAttributes::MarkerDiamond:
661     {
662         QVector <QPointF > diamondPoints;
663         QPointF top, left, bottom, right;
664         top = QPointF( 0, 0 - maSize.height()/2 );
665         left = QPointF( 0 - maSize.width()/2, 0 );
666         bottom = QPointF( 0, maSize.height()/2 );
667         right = QPointF( maSize.width()/2, 0 );
668         diamondPoints << top << left << bottom << right;
669         painter->drawPolygon( diamondPoints );
670         break;
671     }
672     // both handled on top of the method:
673     case MarkerAttributes::Marker1Pixel:
674     case MarkerAttributes::Marker4Pixels:
675         break;
676     case MarkerAttributes::MarkerRing:
677     {
678         painter->setPen( QPen( brush.color() ) );
679         painter->setBrush( Qt::NoBrush );
680         painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
681                                     maSize.height(), maSize.width() ) );
682         break;
683     }
684     case MarkerAttributes::MarkerCross:
685     {
686         QRectF rect( maSize.width()*-0.5, maSize.height()*-0.2,
687                    maSize.width(), maSize.height()*0.4 );
688         painter->drawRect( rect );
689         rect.setTopLeft(QPointF( maSize.width()*-0.2, maSize.height()*-0.5 ));
690         rect.setSize(QSizeF( maSize.width()*0.4, maSize.height() ));
691         painter->drawRect( rect );
692         break;
693     }
694     case MarkerAttributes::MarkerFastCross:
695     {
696         QPointF left, right, top, bottom;
697         left = QPointF( -maSize.width()/2, 0 );
698         right = QPointF( maSize.width()/2, 0 );

```

```

699         top = QPointF( 0, -maSize.height()/2 );
700         bottom= QPointF( 0, maSize.height()/2 );
701         painter->setPen( QPen( brush.color() ) );
702         painter->drawLine( left, right );
703         painter->drawLine( top, bottom );
704         break;
705     }
706     default:
707         Q_ASSERT_X ( false, "paintMarkers()",
708             "Type item does not match a defined Marker Type." );
709     }
710 }
711 painter->setPen( oldPen );
712 }
713
714 void AbstractDiagram::paintMarkers( QPainter* painter )

```

### 7.7.3.39 void AbstractDiagram::paintMarkers (QPainter \* *painter*) [protected, virtual]

Definition at line 716 of file KDChartAbstractDiagram.cpp.

```

719                                                                 {
720     for ( int j=0; j< rowCount; ++j ) {
721         const QModelIndex index = model()->index( j, i, rootIndex() );
722         double value = model()->data( index ).toDouble();
723         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
724         paintMarker( painter, index, pos );
725     }
726 }
727 }
728
729

```

### 7.7.3.40 QPen AbstractDiagram::pen (const QModelIndex & *index*) const

Retrieve the pen to be used, for painting the datapoint at the given index in the model.

#### Parameters:

*index* The index of the datapoint in the model.

#### Returns:

The pen to use for painting.

Definition at line 770 of file KDChartAbstractDiagram.cpp.

```

777 {

```

### 7.7.3.41 QPen AbstractDiagram::pen (int *dataset*) const

Retrieve the pen to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

#### Parameters:

*dataset* The dataset to retrieve the pen for.

**Returns:**

The pen to use for painting.

Definition at line 762 of file KDChartAbstractDiagram.cpp.

```
769 {
```

**7.7.3.42 QPen AbstractDiagram::pen () const**

Retrieve the pen to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The pen to use for painting.

Definition at line 756 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), and KDChart::LineDiagram::paint().

```
761 {
```

**7.7.3.43 bool AbstractDiagram::percentMode () const**

Definition at line 468 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::CartesianCoordinatePlane::getDataDimensionsList().

**7.7.3.44 void KDChart::AbstractDiagram::propertiesChanged () [protected]**

Emitted upon change of a property of the Diagram.

Referenced by KDChart::LineDiagram::resetLineAttributes(), setDataValueAttributes(), KDChart::LineDiagram::setLineAttributes(), KDChart::LineDiagram::setThreeDLineAttributes(), and KDChart::LineDiagram::setType().

**7.7.3.45 virtual void KDChart::AbstractDiagram::resize (const QSizeF & area) [pure virtual]**

Called by the widget's sizeEvent.

Adjust all internal structures, that are calculated, depending on the size of the widget.

**Parameters:**

*area*

Implemented in [KDChart::BarDiagram](#), [KDChart::LineDiagram](#), [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

**7.7.3.46 void AbstractDiagram::scrollTo (const QModelIndex & *index*, ScrollHint *hint* = EnsureVisible) [virtual]**

[reimplemented]

Definition at line 830 of file KDChartAbstractDiagram.cpp.

```
832 { return QModelIndex(); }
```

**7.7.3.47 void AbstractDiagram::setAllowOverlappingDataValueTexts (bool *allow*)**

Set whether data value labels are allowed to overlap.

**Parameters:**

*allow* True means that overlapping labels are allowed.

Definition at line 440 of file KDChartAbstractDiagram.cpp.

References d.

```
445 {
```

**7.7.3.48 void AbstractDiagram::setAntiAliasing (bool *enabled*)**

Set whether anti-aliasing is to be used while rendering this diagram.

**Parameters:**

*enabled* True means that AA is enabled.

Definition at line 451 of file KDChartAbstractDiagram.cpp.

References d.

```
456 {
```

**7.7.3.49 void AbstractDiagram::setAttributesModel (AttributesModel \* *model*) [virtual]**

Associate an [AttributesModel](#) with this diagram.

Note that the diagram does *not* take ownership of the [AttributesModel](#). This should thus only be used with [AttributesModels](#) that have been explicitly created by the user, and are owned by her. Setting an [AttributesModel](#) that is internal to another diagram is an error.

Correct:

```
AttributesModel *am = new AttributesModel( model, 0 );
diagram1->setAttributesModel( am );
diagram2->setAttributesModel( am );
```

Wrong:

```
diagram1->setAttributesModel( diagram2->attributesModel() );
```

**Parameters:**

*model* The [AttributesModel](#) to use for this diagram.

**See also:**

[AttributesModel](#), [usesExternalAttributesModel](#)

Definition at line 261 of file `KDChartAbstractDiagram.cpp`.

References `d`, and `modelsChanged()`.

```
262 {
263     if( amodel->sourceModel() != model() ) {
264         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
265                "Trying to set an attributesmodel which works on a different "
266                "model than the diagram.");
267         return;
268     }
269     if( qobject_cast<PrivateAttributesModel*>(amodel) ) {
270         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
271                "Trying to set an attributesmodel that is private to another diagram.");
272         return;
273     }
274     d->setAttributesModel(amodel);
275     scheduleDelayedItemsLayout();
276     d->databoundariesDirty = true;
277     emit modelsChanged();
278 }
```

### 7.7.3.50 void AbstractDiagram::setAttributesModelRootIndex (const QModelIndex & *idx*) [protected]

Definition at line 301 of file `KDChartAbstractDiagram.cpp`.

References `d`.

### 7.7.3.51 void AbstractDiagram::setBrush (const QBrush & *brush*)

Set the brush to be used, for painting all datasets in the model.

**Parameters:**

*brush* The brush to use.

Definition at line 786 of file `KDChartAbstractDiagram.cpp`.

```
792 {
```

### 7.7.3.52 void AbstractDiagram::setBrush (int *dataset*, const QBrush & *brush*)

Set the brush to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's column in the model.

*pen* The brush to use.

Definition at line 793 of file KDChartAbstractDiagram.cpp.

```
801 {
```

### 7.7.3.53 void AbstractDiagram::setBrush (const QModelIndex & *index*, const QBrush & *brush*)

Set the brush to be used, for painting the datapoint at the given index.

#### Parameters:

*index* The datapoint's index in the model.

*brush* The brush to use.

Definition at line 778 of file KDChartAbstractDiagram.cpp.

```
785 {
```

### 7.7.3.54 void AbstractDiagram::setCoordinatePlane (AbstractCoordinatePlane \* *plane*) [virtual]

Set the coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. The chart takes ownership.

#### Returns:

The coordinate plane associated with the diagram.

Reimplemented in [KDChart::AbstractCartesianDiagram](#).

Definition at line 324 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by [KDChart::AbstractCoordinatePlane::addDiagram\(\)](#), [KDChart::AbstractCartesianDiagram::setCoordinatePlane\(\)](#), and [KDChart::AbstractCoordinatePlane::takeDiagram\(\)](#).

```
328 {
```

### 7.7.3.55 void AbstractDiagram::setDataBoundariesDirty () const [protected]

Definition at line 240 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by [KDChart::BarDiagram::setThreeDBarAttributes\(\)](#), [KDChart::LineDiagram::setThreeDLineAttributes\(\)](#), [KDChart::LineDiagram::setType\(\)](#), and [KDChart::BarDiagram::setType\(\)](#).

```
241 {  
242     d->databoundariesDirty = true;  
243 }
```

### 7.7.3.56 void AbstractDiagram::setDatasetDimension (int *dimension*)

Sets the dataset dimension of the diagram.

See also:

[datasetDimension](#).

Parameters:

*dimension*

Definition at line 947 of file KDChartAbstractDiagram.cpp.

References d.

```
954 {
```

### 7.7.3.57 void AbstractDiagram::setDataValueAttributes (const [DataValueAttributes](#) & *a*)

Set the [DataValueAttributes](#) for all datapoints in the model.

Parameters:

*a* The attributes to set.

Definition at line 434 of file KDChartAbstractDiagram.cpp.

References d.

```
439 {
```

### 7.7.3.58 void AbstractDiagram::setDataValueAttributes (int *dataset*, const [DataValueAttributes](#) & *a*)

Set the [DataValueAttributes](#) for the given dataset.

Parameters:

*dataset* The dataset to set the attributes for.

*a* The attributes to set.

Definition at line 406 of file KDChartAbstractDiagram.cpp.

References d.

```
413 {
```

### 7.7.3.59 void AbstractDiagram::setDataValueAttributes (const QModelIndex & *index*, const [DataValueAttributes](#) & *a*)

Set the [DataValueAttributes](#) for the given index.

**Parameters:**

- index* The datapoint to set the attributes for.
- a* The attributes to set.

Definition at line 395 of file KDChartAbstractDiagram.cpp.

References `d`, `KDChart::DataValueLabelAttributesRole`, and `propertiesChanged()`.

```

395 {
396     d->attributesModel->setData(
397         d->attributesModel->mapFromSource( index ),
398         qVariantFromValue( a ),
399         DataValueLabelAttributesRole );
400     emit propertiesChanged();
401 }
402
403

```

**7.7.3.60 void AbstractDiagram::setHidden (bool *hidden*)**

Hide (or unhide, resp.) all datapoints in the model.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling `setModel()` instead of registering your real data model.

**Parameters:**

- hidden* The hidden status to set.

Definition at line 365 of file KDChartAbstractDiagram.cpp.

References `d`.

```

372 {

```

**7.7.3.61 void AbstractDiagram::setHidden (int *column*, bool *hidden*)**

Hide (or unhide, resp.) a dataset.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling `setModel()` instead of registering your real data model.

**Parameters:**

- dataset* The dataset to set the hidden status for.
- hidden* The hidden status to set.

Definition at line 356 of file KDChartAbstractDiagram.cpp.

References `d`.

```

364 {

```

**7.7.3.62 void AbstractDiagram::setHidden (const QModelIndex & *index*, bool *hidden*)**

Hide (or unhide, resp.) a data cell.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*index* The datapoint to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 347 of file KDChartAbstractDiagram.cpp.

References [d](#), and [KDChart::DataHiddenRole](#).

```
355 {
```

**7.7.3.63 void AbstractDiagram::setModel (QAbstractItemModel \* *model*) [virtual]**

Associate a model with the diagram.

Definition at line 245 of file KDChartAbstractDiagram.cpp.

References [d](#), [KDChart::AttributesModel::initFrom\(\)](#), and [modelsChanged\(\)](#).

```
246 {
247   QAbstractItemView::setModel( newModel );
248   AttributesModel* amodel = new PrivateAttributesModel( newModel, this );
249   amodel->initFrom( d->attributesModel );
250   d->setAttributesModel( amodel );
251   scheduleDelayedItemsLayout();
252   d->databoundariesDirty = true;
253   emit modelsChanged();
254 }
```

**7.7.3.64 void AbstractDiagram::setPen (const QPen & *pen*)**

Set the pen to be used, for painting all datasets in the model.

**Parameters:**

*pen* The pen to use.

Definition at line 740 of file KDChartAbstractDiagram.cpp.

```
746 {
```

**7.7.3.65 void AbstractDiagram::setPen (int *dataset*, const QPen & *pen*)**

Set the pen to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's row in the model.

*pen* The pen to use.

Definition at line 747 of file KDChartAbstractDiagram.cpp.

```
755 {
```

**7.7.3.66 void AbstractDiagram::setPen (const QModelIndex & *index*, const QPen & *pen*)**

Set the pen to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*pen* The pen to use.

Definition at line 732 of file KDChartAbstractDiagram.cpp.

```
739 {
```

**7.7.3.67 void AbstractDiagram::setPercentMode (bool *percent*)**

Definition at line 462 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::setType(), and KDChart::BarDiagram::setType().

```
467 {
```

**7.7.3.68 void AbstractDiagram::setRootIndex (const QModelIndex & *idx*) [virtual]**

Set the root index in the model, where the diagram starts referencing data for display.

[reimplemented]

Definition at line 294 of file KDChartAbstractDiagram.cpp.

References d.

**7.7.3.69 void AbstractDiagram::setSelection (const QRect & *rect*, QItemSelection-Model::SelectionFlags *command*) [virtual]**

[reimplemented]

Definition at line 848 of file KDChartAbstractDiagram.cpp.

```
850 { return QRegion(); }
```

**7.7.3.70 void AbstractDiagram::update () const**

Definition at line 961 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by doItemsLayout().

**7.7.3.71 void KDChart::AbstractDiagram::useDefaultColors ()**

Set the palette to be used, for painting datasets to the default palette.

**See also:**

[KDChart::Palette](#). FIXME: fold into one usePalette ([KDChart::Palette&](#)) method

Definition at line 855 of file KDChartAbstractDiagram.cpp.

References d.

```
859 {
```

**7.7.3.72 void KDChart::AbstractDiagram::useRainbowColors ()**

Set the palette to be used, for painting datasets to the rainbow palette.

**See also:**

[KDChart::Palette](#).

Definition at line 865 of file KDChartAbstractDiagram.cpp.

References d.

```
869 {
```

**7.7.3.73 bool AbstractDiagram::usesExternalAttributesModel () const** [virtual]

Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via setAttributesModel.

**See also:**

[setAttributesModel](#)

Definition at line 280 of file KDChartAbstractDiagram.cpp.

References d.

```
281 {
282     return d->usesExternalAttributesModel();
283 }
```

**7.7.3.74 void KDChart::AbstractDiagram::useSubduedColors ()**

Set the palette to be used, for painting datasets to the subdued palette.

**See also:**

[KDChart::Palette](#).

Definition at line 860 of file KDChartAbstractDiagram.cpp.

References d.

```
864 {
```

**7.7.3.75 double AbstractDiagram::valueForCell (int row, int column) const** [protected]

Helper method, retrieving the data value (DisplayRole) for a given row and column.

**Parameters:**

*row* The row to query.

*column* The column to query.

**Returns:**

The value of the display role at the given row and column as a double.

Definition at line 955 of file KDChartAbstractDiagram.cpp.

References attributesModelRootIndex(), and d.

Referenced by KDChart::LineDiagram::paint().

```
960 {
```

**7.7.3.76 int AbstractDiagram::verticalOffset () const** [virtual]

[reimplemented]

Definition at line 842 of file KDChartAbstractDiagram.cpp.

```
844 { return true; }
```

**7.7.3.77 QRect AbstractDiagram::visualRect (const QModelIndex & index) const** [virtual]

[reimplemented]

Definition at line 825 of file KDChartAbstractDiagram.cpp.

```
829 {}
```

**7.7.3.78 QRegion AbstractDiagram::visualRegionForSelection (const QItemSelection & *selection*)  
const [virtual]**

[reimplemented]

Definition at line 851 of file KDChartAbstractDiagram.cpp.

**7.7.4 Member Data Documentation****7.7.4.1 Q\_SIGNALS KDChart::AbstractDiagram::\_\_pad0\_\_ [protected]**

Definition at line 589 of file KDChartAbstractDiagram.h.

The documentation for this class was generated from the following files:

- [KDChartAbstractDiagram.h](#)
- [KDChartAbstractDiagram.cpp](#)

## 7.8 KDChart::AbstractLayoutItem Class Reference

```
#include <KDChartLayoutItems.h>
```

Inheritance diagram for KDChart::AbstractLayoutItem: Collaboration diagram for KDChart::AbstractLayoutItem:

### Public Member Functions

- [AbstractLayoutItem](#) (Qt::Alignment itemAlignment=0)
- virtual void [paint](#) (QPainter \*)=0
- virtual void [paintAll](#) (QPainter &painter)
  - Default impl: just call paint.*
- virtual void [paintCtx](#) ([PaintContext](#) \*context)
  - Default impl: Paint the complete item using its layouted position and size.*
- [QLayout](#) \* [parentLayout](#) ()
- void [removeFromParentLayout](#) ()
- void [setParentLayout](#) ([QLayout](#) \*lay)
- virtual void [setParentWidget](#) ([QWidget](#) \*widget)
  - Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*
- virtual void [sizeHintChanged](#) () const
  - Report changed size hint: ask the parent widget to recalculate the layout.*

### Protected Attributes

- [QWidget](#) \* [mParent](#)
- [QLayout](#) \* [mParentLayout](#)

### 7.8.1 Constructor & Destructor Documentation

#### 7.8.1.1 KDChart::AbstractLayoutItem::AbstractLayoutItem (Qt::Alignment itemAlignment = 0)

Definition at line 51 of file KDChartLayoutItems.h.

```
51                                     :
52     QLayoutItem( itemAlignment ),
53     mParent( 0 ),
54     mParentLayout( 0 ) {}
```

### 7.8.2 Member Function Documentation

#### 7.8.2.1 virtual void KDChart::AbstractLayoutItem::paint (QPainter \*) [pure virtual]

Implemented in [KDChart::CartesianAxis](#), [KDChart::CartesianCoordinatePlane](#), [KDChart::TextLayoutItem](#), [KDChart::MarkerLayoutItem](#), [KDChart::LineLayoutItem](#), [KDChart::LineWithMarkerLayoutItem](#),

[KDChart::HorizontalLineLayoutItem](#), [KDChart::VerticalLineLayoutItem](#), [KDChart::AutoSpacerLayoutItem](#), and [KDChart::PolarCoordinatePlane](#).

Referenced by [KDChart::Legend::paint\(\)](#), [paintAll\(\)](#), [KDChart::AbstractArea::paintAll\(\)](#), and [paintCtx\(\)](#).

### 7.8.2.2 void KDChart::AbstractLayoutItem::paintAll (QPainter & painter) [virtual]

Default impl: just call paint.

Derived classes like [KDChart::AbstractArea](#) are providing additional action here.

Reimplemented in [KDChart::AbstractArea](#), and [KDChart::TextArea](#).

Definition at line 69 of file [KDChartLayoutItems.cpp](#).

References [paint\(\)](#).

```
70 {
71     paint( &painter );
72 }
```

### 7.8.2.3 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context) [virtual]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file [KDChartLayoutItems.cpp](#).

References [paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```
78 {
79     if( context )
80         paint( context->painter() );
81 }
```

### 7.8.2.4 QLayout\* KDChart::AbstractLayoutItem::parentLayout ()

Definition at line 74 of file [KDChartLayoutItems.h](#).

```
75     {
76         return mParentLayout;
77     }
```

### 7.8.2.5 void KDChart::AbstractLayoutItem::removeFromParentLayout ()

Definition at line 78 of file [KDChartLayoutItems.h](#).

Referenced by [KDChart::Chart::takeCoordinatePlane\(\)](#).

```
79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }
```

**7.8.2.6 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay)**

Definition at line 70 of file KDChartLayoutItems.h.

```
71     {
72         mParentLayout = lay;
73     }
```

**7.8.2.7 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual]**

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```
65 {
66     mParent = widget;
67 }
```

**7.8.2.8 void KDChart::AbstractLayoutItem::sizeHintChanged () const [virtual]**

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by KDChart::TextLayoutItem::sizeHint().

```
87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }
```

**7.8.3 Member Data Documentation****7.8.3.1 QWidget\* KDChart::AbstractLayoutItem::mParent [protected]**

Definition at line 88 of file KDChartLayoutItems.h.

Referenced by setParentWidget().

**7.8.3.2 QLayout\* KDChart::AbstractLayoutItem::mParentLayout [protected]**

Definition at line 89 of file KDChartLayoutItems.h.

The documentation for this class was generated from the following files:

- [KDChartLayoutItems.h](#)
- [KDChartLayoutItems.cpp](#)

## 7.9 KDChart::AbstractPieDiagram Class Reference

```
#include <KDChartAbstractPieDiagram.h>
```

Inheritance diagram for KDChart::AbstractPieDiagram: Collaboration diagram for KDChart::AbstractPieDiagram:

### Public Member Functions

- [AbstractPieDiagram](#) ([QWidget](#) \*parent=0, [PolarCoordinatePlane](#) \*plane=0)
- bool [allowOverlappingDataValueTexts](#) () const
- bool [antiAliasing](#) () const
- virtual [AttributesModel](#) \* [attributesModel](#) () const  
*Returns the [AttributesModel](#), that is used by this diagram.*
- [QBrush](#) [brush](#) (const [QModelIndex](#) &index) const  
*Retrieve the brush to be used, for painting the datapoint at the given index in the model.*
- [QBrush](#) [brush](#) (int dataset) const  
*Retrieve the brush to be used for the given dataset.*
- [QBrush](#) [brush](#) () const  
*Retrieve the brush to be used for painting datapoints globally.*
- int [columnCount](#) () const
- bool [compare](#) (const [AbstractDiagram](#) \*other) const  
*Returns true if both diagrams have the same settings.*
- [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const  
*The coordinate plane associated with the diagram.*
- const [QPair](#)< [QPointF](#), [QPointF](#) > [dataBoundaries](#) () const  
*Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).*
- virtual void [dataChanged](#) (const [QModelIndex](#) &topLeft, const [QModelIndex](#) &bottomRight)  
*[reimplemented]*
- [QList](#)< [QBrush](#) > [datasetBrushes](#) () const  
*The set of dataset brushes currently used, for use in legends, etc.*
- int [datasetDimension](#) () const  
*The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.*
- [QStringList](#) [datasetLabels](#) () const  
*The set of dataset labels currently displayed, for use in legends, etc.*
- [QList](#)< [MarkerAttributes](#) > [datasetMarkers](#) () const  
*The set of dataset markers currently used, for use in legends, etc.*

- `QList< QPen > datasetPens () const`  
*The set of dataset pens currently used, for use in legends, etc.*
- `DataValueAttributes dataValueAttributes (const QModelIndex &index) const`  
*Retrieve the `DataValueAttributes` for the given index.*
- `DataValueAttributes dataValueAttributes (int column) const`  
*Retrieve the `DataValueAttributes` for the given dataset.*
- `DataValueAttributes dataValueAttributes () const`  
*Retrieve the `DataValueAttributes` specified globally.*
- virtual void `doItemsLayout ()`  
*[reimplemented]*
- qreal `granularity () const`
- virtual int `horizontalOffset () const`  
*[reimplemented]*
- virtual QModelIndex `indexAt (const QPoint &point) const`  
*[reimplemented]*
- bool `isHidden (const QModelIndex &index) const`  
*Retrieve the hidden status for the given index.*
- bool `isHidden (int column) const`  
*Retrieve the hidden status for the given dataset.*
- bool `isHidden () const`  
*Retrieve the hidden status specified globally.*
- virtual bool `isIndexHidden (const QModelIndex &index) const`  
*[reimplemented]*
- `QStringList itemRowLabels () const`  
*The set of item row labels currently displayed, for use in Abscissa axes, etc.*
- virtual QModelIndex `moveCursor (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)`  
*[reimplemented]*
- virtual double `numberOfGridRings () const=0`
- virtual double `numberOfValuesPerDataset () const=0`
- virtual void `paint (PaintContext *paintContext)=0`  
*Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.*
- void `paintDataValueText (QPainter *painter, const QModelIndex &index, const QPointF &pos, double value)`
- void `paintMarker (QPainter *painter, const QModelIndex &index, const QPointF &pos)`

- virtual void [paintMarker](#) (QPainter \*painter, const [MarkerAttributes](#) &markerAttributes, const QBrush &brush, const QPen &, const QPointF &point, const QSizeF &size)
- QPen [pen](#) (const QModelIndex &index) const  
*Retrieve the pen to be used, for painting the datapoint at the given index in the model.*
- QPen [pen](#) (int dataset) const  
*Retrieve the pen to be used for the given dataset.*
- QPen [pen](#) () const  
*Retrieve the pen to be used for painting datapoints globally.*
- bool [percentMode](#) () const
- [PieAttributes](#) [pieAttributes](#) (const QModelIndex &index) const
- [PieAttributes](#) [pieAttributes](#) (int column) const
- [PieAttributes](#) [pieAttributes](#) () const
- const [PolarCoordinatePlane](#) \* [polarCoordinatePlane](#) () const
- virtual void [resize](#) (const QSizeF &area)=0  
*Called by the widget's sizeEvent.*
- virtual void [scrollTo](#) (const QModelIndex &index, ScrollHint hint=EnsureVisible)  
*[reimplemented]*
- void [setAllowOverlappingDataValueTexts](#) (bool allow)  
*Set whether data value labels are allowed to overlap.*
- void [setAntiAliasing](#) (bool enabled)  
*Set whether anti-aliasing is to be used while rendering this diagram.*
- virtual void [setAttributesModel](#) ([AttributesModel](#) \*model)  
*Associate an [AttributesModel](#) with this diagram.*
- void [setBrush](#) (const QBrush &brush)  
*Set the brush to be used, for painting all datasets in the model.*
- void [setBrush](#) (int dataset, const QBrush &brush)  
*Set the brush to be used, for painting the given dataset.*
- void [setBrush](#) (const QModelIndex &index, const QBrush &brush)  
*Set the brush to be used, for painting the datapoint at the given index.*
- virtual void [setCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Set the coordinate plane associated with the diagram.*
- void [setDatasetDimension](#) (int dimension)  
*Sets the dataset dimension of the diagram.*
- void [setDataValueAttributes](#) (const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for all datapoints in the model.*
- void [setDataValueAttributes](#) (int dataset, const [DataValueAttributes](#) &a)

Set the *DataValueAttributes* for the given dataset.

- void `setDataValueAttributes` (const QModelIndex &index, const *DataValueAttributes* &a)  
Set the *DataValueAttributes* for the given index.
- void `setGranularity` (qreal value)  
Set the granularity: the smaller the granularity the more your diagram segments will show facettes instead of rounded segments.
- void `setHidden` (bool hidden)  
Hide (or unhide, resp.) all datapoints in the model.
- void `setHidden` (int column, bool hidden)  
Hide (or unhide, resp.) a dataset.
- void `setHidden` (const QModelIndex &index, bool hidden)  
Hide (or unhide, resp.) a data cell.
- virtual void `setModel` (QAbstractItemModel \*model)  
Associate a model with the diagram.
- void `setPen` (const QPen &pen)  
Set the pen to be used, for painting all datasets in the model.
- void `setPen` (int dataset, const QPen &pen)  
Set the pen to be used, for painting the given dataset.
- void `setPen` (const QModelIndex &index, const QPen &pen)  
Set the pen to be used, for painting the datapoint at the given index.
- void `setPercentMode` (bool percent)
- void `setPieAttributes` (int column, const *PieAttributes* &a)
- void `setPieAttributes` (const *PieAttributes* &a)
- virtual void `setRootIndex` (const QModelIndex &idx)  
Set the root index in the model, where the diagram starts referencing data for display.
- virtual void `setSelection` (const QRect &rect, QItemSelectionModel::SelectionFlags command)  
[reimplemented]
- void `setStartPosition` (int degrees)
- void `setThreeDPieAttributes` (const QModelIndex &index, const *ThreeDPieAttributes* &a)
- void `setThreeDPieAttributes` (int column, const *ThreeDPieAttributes* &a)
- void `setThreeDPieAttributes` (const *ThreeDPieAttributes* &a)
- int `startPosition` () const
- *ThreeDPieAttributes* `threeDPieAttributes` (const QModelIndex &index) const
- *ThreeDPieAttributes* `threeDPieAttributes` (int column) const
- *ThreeDPieAttributes* `threeDPieAttributes` () const
- void `update` () const
- void `useDefaultColors` ()  
Set the palette to be used, for painting datasets to the default palette.

- void [useRainbowColors](#) ()  
*Set the palette to be used, for painting datasets to the rainbow palette.*
- virtual bool [usesExternalAttributesModel](#) () const  
*Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via [setAttributesModel](#).*
- void [useSubduedColors](#) ()  
*Set the palette to be used, for painting datasets to the subdued palette.*
- virtual double [valueTotals](#) () const=0
- virtual int [verticalOffset](#) () const  
*[reimplemented]*
- virtual QRect [visualRect](#) (const QModelIndex &index) const  
*[reimplemented]*
- virtual QRegion [visualRegionForSelection](#) (const QItemSelection &selection) const  
*[reimplemented]*
- virtual [~AbstractPieDiagram](#) ()

## Protected Member Functions

- QModelIndex [attributesModelRootIndex](#) () const
- virtual const QPair< QPointF, QPointF > [calculateDataBoundaries](#) () const=0
- virtual bool [checkInvariants](#) (bool justReturnTheStatus=false) const
- QModelIndex [columnToIndex](#) (int column) const
- void [dataHidden](#) ()  
*This signal is emitted, when the hidden status of at least one data cell was (un)set.*
- void [modelsChanged](#) ()  
*This signal is emitted, when either the model or the [AttributesModel](#) is replaced.*
- virtual void [paintDataValueTexts](#) (QPainter \*painter)
- virtual void [paintMarkers](#) (QPainter \*painter)
- void [propertiesChanged](#) ()  
*Emitted upon change of a property of the Diagram.*
- void [setAttributesModelRootIndex](#) (const QModelIndex &)
- void [setDataBoundariesDirty](#) () const
- double [valueForCell](#) (int row, int column) const  
*Helper method, retrieving the data value (DisplayRole) for a given row and column.*

## Protected Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void layoutChanged( [AbstractDiagram\\*](#) )

## 7.9.1 Constructor & Destructor Documentation

### 7.9.1.1 AbstractPieDiagram::AbstractPieDiagram (QWidget \*parent = 0, PolarCoordinatePlane \*plane = 0) [explicit]

Definition at line 46 of file KDChartAbstractPieDiagram.cpp.

```

46                                     :
47     AbstractPolarDiagram( new Private(), parent, plane )
48 {
49     init();
50 }
```

### 7.9.1.2 AbstractPieDiagram::~~AbstractPieDiagram () [virtual]

Definition at line 52 of file KDChartAbstractPieDiagram.cpp.

```

53 {
54 }
```

## 7.9.2 Member Function Documentation

### 7.9.2.1 bool AbstractDiagram::allowOverlappingDataValueTexts () const [inherited]

#### Returns:

Whether data value labels are allowed to overlap.

Definition at line 446 of file KDChartAbstractDiagram.cpp.

References d.

```

450 {
```

### 7.9.2.2 bool AbstractDiagram::antiAliasing () const [inherited]

#### Returns:

Whether anti-aliasing is to be used for rendering this diagram.

Definition at line 457 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::paint().

```

461 {
```

### 7.9.2.3 `AttributesModel` \* `AbstractDiagram::attributesModel () const` [virtual, inherited]

Returns the `AttributesModel`, that is used by this diagram.

By default each diagram owns its own `AttributesModel`, which should never be deleted. Only if a user-supplied `AttributesModel` has been set does the pointer returned here not belong to the diagram.

#### Returns:

The `AttributesModel` associated with the diagram.

#### See also:

[setAttributesModel](#)

Definition at line 286 of file `KDChartAbstractDiagram.cpp`.

References d.

Referenced by `KDChart::RingDiagram::paint()`, `KDChart::PolarDiagram::paint()`, and `KDChart::BarDiagram::setBarAttributes()`.

```
287 {
288     return d->attributesModel;
289 }
```

### 7.9.2.4 `QModelIndex` `AbstractDiagram::attributesModelRootIndex () const` [protected, inherited]

returns a `QModelIndex` pointing into the `AttributesModel` that corresponds to the root index of the diagram.

Definition at line 310 of file `KDChartAbstractDiagram.cpp`.

References d.

Referenced by `KDChart::LineDiagram::calculateDataBoundaries()`, `KDChart::BarDiagram::calculateDataBoundaries()`, `KDChart::LineDiagram::numberOfAbscissaSegments()`, `KDChart::BarDiagram::numberOfAbscissaSegments()`, `KDChart::LineDiagram::numberOfOrdinateSegments()`, `KDChart::BarDiagram::numberOfOrdinateSegments()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, and `KDChart::AbstractDiagram::valueForCell()`.

```
316 {
```

### 7.9.2.5 `QBrush` `AbstractDiagram::brush (const QModelIndex & index) const` [inherited]

Retrieve the brush to be used, for painting the datapoint at the given index in the model.

#### Parameters:

*index* The index of the datapoint in the model.

#### Returns:

The brush to use for painting.

Definition at line 816 of file `KDChartAbstractDiagram.cpp`.

```
822     :
QRect AbstractDiagram::visualRect(const QModelIndex &) const
```

**7.9.2.6 QBrush AbstractDiagram::brush (int *dataset*) const** [inherited]

Retrieve the brush to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the brush for.

**Returns:**

The brush to use for painting.

Definition at line 808 of file KDChartAbstractDiagram.cpp.

```
815 {
```

**7.9.2.7 QBrush AbstractDiagram::brush () const** [inherited]

Retrieve the brush to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The brush to use for painting.

Definition at line 802 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), and KDChart::AbstractDiagram::paintMarker().

```
807 {
```

**7.9.2.8 virtual const QPair<QPointF, QPointF> KDChart::AbstractDiagram::calculateDataBoundaries () const** [protected, pure virtual, inherited]

Implemented in [KDChart::BarDiagram](#), [KDChart::LineDiagram](#), [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

Referenced by KDChart::AbstractDiagram::dataBoundaries().

**7.9.2.9 bool AbstractDiagram::checkInvariants (bool *justReturnTheStatus* = false) const** [protected, virtual, inherited]

Definition at line 930 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::coordinatePlane().

Referenced by KDChart::RingDiagram::calculateDataBoundaries(), KDChart::PolarDiagram::calculateDataBoundaries(), KDChart::PieDiagram::calculateDataBoundaries(), KDChart::LineDiagram::calculateDataBoundaries(), KDChart::BarDiagram::calculateDataBoundaries(), KDChart::RingDiagram::paint(), KDChart::PolarDiagram::paint(), KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), KDChart::BarDiagram::paint(), and KDChart::AbstractDiagram::paintMarker().

```

930         {
931             Q_ASSERT_X ( model(), "AbstractDiagram::checkInvariants()",
932                 "There is no usable model set, for the diagram." );
933
934             Q_ASSERT_X ( coordinatePlane(), "AbstractDiagram::checkInvariants()",
935                 "There is no usable coordinate plane set, for the diagram." );
936         }
937     return model() && coordinatePlane();
938 }
939
940 int AbstractDiagram::datasetDimension( ) const

```

#### 7.9.2.10 int AbstractPolarDiagram::columnCount () const [inherited]

Definition at line 60 of file KDChartAbstractPolarDiagram.cpp.

References KDChart::AbstractPolarDiagram::numberOfValuesPerDataset().

Referenced by KDChart::PieDiagram::calculateDataBoundaries(), KDChart::PieDiagram::paint(), and KDChart::PieDiagram::valueTotals().

```

61 {
62     return static_cast<int>( numberOfValuesPerDataset() );
63 }

```

#### 7.9.2.11 QModelIndex AbstractDiagram::columnToIndex (int column) const [protected, inherited]

Definition at line 317 of file KDChartAbstractDiagram.cpp.

```

323 {

```

#### 7.9.2.12 bool AbstractDiagram::compare (const AbstractDiagram \* other) const [inherited]

Returns true if both diagrams have the same settings.

Definition at line 135 of file KDChartAbstractDiagram.cpp.

```

136 {
137     if( other == this ) return true;
138     if( ! other ){
139         //qDebug() << "AbstractDiagram::compare() cannot compare to Null pointer";
140         return false;
141     }
142     /*
143     qDebug() << "\n          AbstractDiagram::compare() QAbstractScrollArea:";
144         // compare QAbstractScrollArea properties
145     qDebug() <<
146         ((horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
147         (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()));
148     qDebug() << "AbstractDiagram::compare() QFrame:";
149         // compare QFrame properties
150     qDebug() <<
151         ((frameShadow() == other->frameShadow()) &&
152         (frameShape() == other->frameShape()) &&
153         (frameWidth() == other->frameWidth()) &&
154         (lineWidth() == other->lineWidth()) &&

```

```

155         (midLineWidth() == other->midLineWidth()));
156     qDebug() << "AbstractDiagram::compare() QAbstractItemView:";
157     // compare QAbstractItemView properties
158     qDebug() <<
159         ((alternatingRowColors() == other->alternatingRowColors()) &&
160          (hasAutoScroll() == other->hasAutoScroll()) &&
161 #if QT_VERSION > 0x040199
162         (dragDropMode() == other->dragDropMode()) &&
163         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
164         (horizontalScrollMode() == other->horizontalScrollMode()) &&
165         (verticalScrollMode() == other->verticalScrollMode()) &&
166 #endif
167         (dragEnabled() == other->dragEnabled()) &&
168         (editTriggers() == other->editTriggers()) &&
169         (iconSize() == other->iconSize()) &&
170         (selectionBehavior() == other->selectionBehavior()) &&
171         (selectionMode() == other->selectionMode()) &&
172         (showDropIndicator() == other->showDropIndicator()) &&
173         (tabKeyNavigation() == other->tabKeyNavigation()) &&
174         (textElideMode() == other->textElideMode()));
175     qDebug() << "AbstractDiagram::compare() AttributesModel: ";
176     // compare all of the properties stored in the attributes model
177     qDebug() << attributesModel()->compare( other->attributesModel() );
178     qDebug() << "AbstractDiagram::compare() own:";
179     // compare own properties
180     qDebug() <<
181         ((rootIndex().column() == other->rootIndex().column()) &&
182          (rootIndex().row() == other->rootIndex().row()) &&
183          (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
184          (antiAliasing() == other->antiAliasing()) &&
185          (percentMode() == other->percentMode()) &&
186          (datasetDimension() == other->datasetDimension()));
187     */
188     return // compare QAbstractScrollArea properties
189         (horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
190         (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()) &&
191         // compare QFrame properties
192         (frameShadow() == other->frameShadow()) &&
193         (frameShape() == other->frameShape()) &&
194         (frameWidth() == other->frameWidth()) &&
195         (lineWidth() == other->lineWidth()) &&
196         (midLineWidth() == other->midLineWidth()) &&
197         // compare QAbstractItemView properties
198         (alternatingRowColors() == other->alternatingRowColors()) &&
199         (hasAutoScroll() == other->hasAutoScroll()) &&
200 #if QT_VERSION > 0x040199
201         (dragDropMode() == other->dragDropMode()) &&
202         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
203         (horizontalScrollMode() == other->horizontalScrollMode()) &&
204         (verticalScrollMode() == other->verticalScrollMode()) &&
205 #endif
206         (dragEnabled() == other->dragEnabled()) &&
207         (editTriggers() == other->editTriggers()) &&
208         (iconSize() == other->iconSize()) &&
209         (selectionBehavior() == other->selectionBehavior()) &&
210         (selectionMode() == other->selectionMode()) &&
211         (showDropIndicator() == other->showDropIndicator()) &&
212         (tabKeyNavigation() == other->tabKeyNavigation()) &&
213         (textElideMode() == other->textElideMode()) &&
214         // compare all of the properties stored in the attributes model
215         attributesModel()->compare( other->attributesModel() ) &&
216         // compare own properties
217         (rootIndex().column() == other->rootIndex().column()) &&
218         (rootIndex().row() == other->rootIndex().row()) &&
219         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
220         (antiAliasing() == other->antiAliasing()) &&
221         (percentMode() == other->percentMode()) &&

```

```

222         (datasetDimension() == other->datasetDimension());
223     }

```

### 7.9.2.13 [AbstractCoordinatePlane](#) \* [AbstractDiagram::coordinatePlane \(\) const](#) [inherited]

The coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. By default this is a [CartesianCoordinatePlane](#).

#### Returns:

The coordinate plane associated with the diagram.

Definition at line 226 of file `KDChartAbstractDiagram.cpp`.

References `d`.

Referenced by `KDChart::AbstractDiagram::checkInvariants()`, `KDChart::AbstractCartesianDiagram::layoutPlanes()`, `KDChart::PolarDiagram::paint()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, `KDChart::AbstractPolarDiagram::polarCoordinatePlane()`, and `KDChart::AbstractCartesianDiagram::setCoordinatePlane()`.

```

227 {
228     return d->plane;
229 }

```

### 7.9.2.14 `const QPair< QPointF, QPointF >` [AbstractDiagram::dataBoundaries \(\) const](#) [inherited]

Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).

This method returns a cached result of calculations done by `calculateDataBoundaries`. Classes derived from [AbstractDiagram](#) must implement the `calculateDataBoundaries` function, to specify their own way of calculating the data boundaries. If derived classes want to force recalculation of the data boundaries, they can call `setDataBoundariesDirty()`

Returned value is in diagram coordinates.

Definition at line 231 of file `KDChartAbstractDiagram.cpp`.

References `KDChart::AbstractDiagram::calculateDataBoundaries()`, and `d`.

Referenced by `KDChart::CartesianCoordinatePlane::getRawDataBoundingRectFromDiagrams()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `KDChart::LineDiagram::paint()`, and `KDChart::BarDiagram::paint()`.

```

232 {
233     if( d->databoundariesDirty ){
234         d->databoundaries = calculateDataBoundaries ();
235         d->databoundariesDirty = false;
236     }
237     return d->databoundaries;
238 }

```

### 7.9.2.15 void AbstractDiagram::dataChanged (const QModelIndex & *topLeft*, const QModelIndex & *bottomRight*) [virtual, inherited]

[reimplemented]

Definition at line 338 of file KDChartAbstractDiagram.cpp.

References d.

```

338 {
339     // We are still too dumb to do intelligent updates...
340     d->databoundariesDirty = true;
341     scheduleDelayedItemsLayout();
342 }
343
344
```

### 7.9.2.16 void KDChart::AbstractDiagram::dataHidden () [protected, inherited]

This signal is emitted, when the hidden status of at least one data cell was (un)set.

### 7.9.2.17 QList< QBrush > AbstractDiagram::datasetBrushes () const [inherited]

The set of dataset brushes currently used, for use in legends, etc.

#### Note:

Cell-level override brushes, if set, take precedence over the dataset values, so you might need to check these too, in order to find the brush, that is used for a single cell.

#### Returns:

The current set of dataset brushes.

Definition at line 894 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::Legend::datasetCount(), and KDChart::Legend::setBrushesFromDiagram().

```

896
897     QBrush brush = qVariantValue<QBrush>( attributesModel()->headerData( i, Qt::Vertical, DatasetE
898     ret << brush;
899     }
900
901     return ret;
902 }
903
904 QList<QPen> AbstractDiagram::datasetPens() const
```

### 7.9.2.18 int AbstractDiagram::datasetDimension () const [inherited]

The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.

For each dimension it will expect one column of values in the model. If the dimensionality is 1, automatic values will be used for the abscissa.

For example a diagram with the default dimension of 1, will have one column per datapoint (the y values) and will use automatic values for the x axis (1, 2, 3, ... n). If the dimension is 2, the diagram will use the first, (and the third, fifth, etc) columns as X values, and the second, (and the fourth, sixth, etc) column as Y values.

**Returns:**

The dataset dimension of the diagram.

Definition at line 942 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::calculateDataBoundaries(), KDChart::LineDiagram::getCellValues(), KDChart::CartesianCoordinatePlane::getDataDimensionsList(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::setType().

```
946 {
```

**7.9.2.19 QStringList AbstractDiagram::datasetLabels () const** [inherited]

The set of dataset labels currently displayed, for use in legends, etc.

**Returns:**

The set of dataset labels currently displayed.

Definition at line 882 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), and KDChart::Legend::datasetCount().

```
883                                     : " << attributesModel()->columnCount(attributesModel
884     const int columnCount = attributesModel()->columnCount(attributesModelRootIndex());
885     for( int i = datasetDimension()-1; i < columnCount; i += datasetDimension() ){
886         //qDebug() << "dataset label: " << attributesModel()->headerData( i, Qt::Horizontal, Qt::Displ
887         ret << attributesModel()->headerData( i, Qt::Horizontal, Qt::DisplayRole ).toString();
888     }
889     return ret;
890 }
891
892 QList<QBrush> AbstractDiagram::datasetBrushes() const
```

**7.9.2.20 QList< MarkerAttributes > AbstractDiagram::datasetMarkers () const** [inherited]

The set of dataset markers currently used, for use in legends, etc.

**Note:**

Cell-level override markers, if set, take precedence over the dataset values, so you might need to check these too, in order to find the marker, that is shown for a single cell.

**Returns:**

The current set of dataset brushes.

Definition at line 917 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

919                                     {
920     DataValueAttributes a =
921         QVariantValue<DataValueAttributes>( attributesModel()->headerData( i, Qt::Vertical, DataVa
922     const MarkerAttributes &ma = a.markerAttributes();
923     ret << ma;
924 }
925     return ret;
926 }
927
928 bool AbstractDiagram::checkInvariants( bool justReturnTheStatus ) const

```

### 7.9.2.21 QList< QPen > AbstractDiagram::datasetPens () const [inherited]

The set of dataset pens currently used, for use in legends, etc.

#### Note:

Cell-level override pens, if set, take precedence over the dataset values, so you might need to check these too, in order to find the pens, that is used for a single cell.

#### Returns:

The current set of dataset pens.

Definition at line 906 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

908                                     {
909     QPen pen = QVariantValue<QPen>( attributesModel()->headerData( i, Qt::Vertical, DatasetPenRole
910     ret << pen;
911 }
912     return ret;
913 }
914
915 QList<MarkerAttributes> AbstractDiagram::datasetMarkers() const

```

### 7.9.2.22 DataValueAttributes AbstractDiagram::dataValueAttributes (const QModelIndex & index) const [inherited]

Retrieve the [DataValueAttributes](#) for the given index.

This will fall back automatically to what was set at dataset or model level, if there are no datapoint specific settings.

#### Parameters:

*index* The datapoint to retrieve the attributes for.

#### Returns:

The [DataValueAttributes](#) for the given index.

Definition at line 427 of file KDChartAbstractDiagram.cpp.

```

433 {

```

### 7.9.2.23 [DataValueAttributes](#) AbstractDiagram::dataValueAttributes (int *column*) const [inherited]

Retrieve the [DataValueAttributes](#) for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

#### Parameters:

*dataset* The dataset to retrieve the attributes for.

#### Returns:

The [DataValueAttributes](#) for the given dataset.

Definition at line 420 of file KDChartAbstractDiagram.cpp.

```
426 {
```

### 7.9.2.24 [DataValueAttributes](#) AbstractDiagram::dataValueAttributes () const [inherited]

Retrieve the [DataValueAttributes](#) specified globally.

This will fall back automatically to the default settings, if there are no specific settings.

#### Returns:

The global [DataValueAttributes](#).

Definition at line 414 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::AbstractDiagram::paintDataValueText(), and KDChart::AbstractDiagram::paintMarker().

```
419 {
```

### 7.9.2.25 void AbstractDiagram::doItemsLayout () [virtual, inherited]

[reimplemented]

Definition at line 329 of file KDChartAbstractDiagram.cpp.

References `d`, and KDChart::AbstractDiagram::update().

```
329         {
330             d->plane->layoutDiagrams();
331             update();
332         }
333     QAbstractItemView::doItemsLayout();
334 }
335
336 void AbstractDiagram::dataChanged( const QModelIndex &topLeft,
```

**7.9.2.26** `qreal AbstractPieDiagram::granularity () const`**Returns:**

the granularity.

Definition at line 69 of file KDChartAbstractPieDiagram.cpp.

References d.

Referenced by KDChart::PieDiagram::paint().

```
70 {
71     return (d->granularity < 0.05 || d->granularity > 36.0)
72         ? 1.0
73         : d->granularity;
74 }
```

**7.9.2.27** `int AbstractDiagram::horizontalOffset () const` [virtual, inherited]

[reimplemented]

Definition at line 839 of file KDChartAbstractDiagram.cpp.

```
841 { return 0; }
```

**7.9.2.28** `QModelIndex AbstractDiagram::indexAt (const QPoint & point) const` [virtual, inherited]

[reimplemented]

Definition at line 833 of file KDChartAbstractDiagram.cpp.

```
835 { return QModelIndex(); }
```

**7.9.2.29** `bool AbstractDiagram::isHidden (const QModelIndex & index) const` [inherited]

Retrieve the hidden status for the given index.

This will fall back automatically to what was set at dataset or diagram level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the hidden status for.

**Returns:**

The hidden status for the given index.

Definition at line 386 of file KDChartAbstractDiagram.cpp.

**7.9.2.30 bool AbstractDiagram::isHidden (int *column*) const** [inherited]

Retrieve the hidden status for the given dataset.

This will fall back automatically to what was set at diagram level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the hidden status for.

**Returns:**

The hidden status for the given dataset.

Definition at line 379 of file KDChartAbstractDiagram.cpp.

```
385 {
```

**7.9.2.31 bool AbstractDiagram::isHidden () const** [inherited]

Retrieve the hidden status specified globally.

This will fall back automatically to the default settings (= not hidden), if there are no specific settings.

**Returns:**

The global hidden status.

Definition at line 373 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::valueForCellTesting().

```
378 {
```

**7.9.2.32 bool AbstractDiagram::isIndexHidden (const QModelIndex & *index*) const** [virtual, inherited]

[reimplemented]

Definition at line 845 of file KDChartAbstractDiagram.cpp.

```
847 {}
```

**7.9.2.33 QStringList AbstractDiagram::itemRowLabels () const** [inherited]

The set of item row labels currently displayed, for use in Abscissa axes, etc.

**Returns:**

The set of item row labels currently displayed.

Definition at line 870 of file KDChartAbstractDiagram.cpp.

```

871                                     : " << attributesModel()->rowCount(attributesModelRo
872     const int rowCount = attributesModel()->rowCount(attributesModelRootIndex());
873     for( int i = 0; i < rowCount; ++i ){
874         //qDebug() << "item row label: " << attributesModel()->headerData( i, Qt::Vertical, Qt::Displa
875         ret << attributesModel()->headerData( i, Qt::Vertical, Qt::DisplayRole ).toString();
876     }
877     return ret;
878 }
879
880 QStringList AbstractDiagram::datasetLabels() const

```

#### 7.9.2.34 void KDChart::AbstractDiagram::modelsChanged () [protected, inherited]

This signal is emitted, when either the model or the [AttributesModel](#) is replaced.

Referenced by [KDChart::AbstractDiagram::setAttributesModel\(\)](#), and [KDChart::AbstractDiagram::setModel\(\)](#).

#### 7.9.2.35 QModelIndex AbstractDiagram::moveCursor (CursorAction *cursorAction*, Qt::KeyboardModifiers *modifiers*) [virtual, inherited]

[reimplemented]

Definition at line 836 of file [KDChartAbstractDiagram.cpp](#).

```

838 { return 0; }

```

#### 7.9.2.36 virtual double KDChart::AbstractPolarDiagram::numberOfGridRings () const [pure virtual, inherited]

Implemented in [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

#### 7.9.2.37 virtual double KDChart::AbstractPolarDiagram::numberOfValuesPerDataset () const [pure virtual, inherited]

Implemented in [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

Referenced by [KDChart::AbstractPolarDiagram::columnCount\(\)](#).

#### 7.9.2.38 virtual void KDChart::AbstractDiagram::paint (PaintContext \* *paintContext*) [pure virtual, inherited]

Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.

#### Parameters:

*paintContext* All information needed for painting.

Implemented in [KDChart::BarDiagram](#), [KDChart::LineDiagram](#), [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

### 7.9.2.39 void AbstractDiagram::paintDataValueText (QPainter \* painter, const QModelIndex & index, const QPointF & pos, double value) [inherited]

Definition at line 474 of file KDChartAbstractDiagram.cpp.

References KDChart::RelativePosition::alignment(), KDChart::TextAttributes::calculatedFont(), d, KDChart::DataValueAttributes::dataLabel(), KDChart::AbstractDiagram::dataValueAttributes(), KDChart::DataValueAttributes::decimalDigits(), KDChart::TextAttributes::isVisible(), KDChart::DataValueAttributes::isVisible(), KDChart::TextAttributes::pen(), KDChart::DataValueAttributes::position(), KDChart::DataValueAttributes::prefix(), KDChart::TextAttributes::rotation(), KDChart::DataValueAttributes::showRepetitiveDataLabels(), KDChart::DataValueAttributes::suffix(), and KDChart::DataValueAttributes::textAttributes().

Referenced by KDChart::RingDiagram::paint(), and KDChart::PolarDiagram::paint().

```

476 {
477     // paint one data series
478     const DataValueAttributes a( dataValueAttributes(index) );
479     if ( !a.isVisible() ) return;
480
481     // handle decimal digits
482     int decimalDigits = a.decimalDigits();
483     int decimalPos = QString::number( value ).indexOf( QLatin1Char( '.' ) );
484     QString roundedValue;
485     if ( a.dataLabel().isNull() ) {
486         if ( decimalPos > 0 && value != 0 )
487             roundedValue = roundValues ( value, decimalPos, decimalDigits );
488         else
489             roundedValue = QString::number( value );
490     } else
491         roundedValue = a.dataLabel();
492     // handle prefix and suffix
493     if ( !a.prefix().isNull() )
494         roundedValue.prepend( a.prefix() );
495
496     if ( !a.suffix().isNull() )
497         roundedValue.append( a.suffix() );
498
499     const TextAttributes ta( a.textAttributes() );
500     // FIXME draw the non-text bits, background, etc
501     if ( ta.isVisible() ) {
502
503         QPointF pt( pos );
504         /* for debugging:
505         PainterSaver painterSaver( painter );
506         painter->setPen( Qt::black );
507         painter->drawLine( pos - QPointF( 1,1), pos + QPointF( 1,1) );
508         painter->drawLine( pos - QPointF(-1,1), pos + QPointF(-1,1) );
509         */
510
511         // adjust the text start point position, if alignment is not Bottom/Left
512         const RelativePosition relPos( a.position( value >= 0.0 ) );
513         const Qt::Alignment alignBottomLeft = Qt::AlignBottom | Qt::AlignLeft;
514         const QFont calculatedFont( ta.calculatedFont( d->plane, KDChartEnums::MeasureOrientationMinimum ) );
515         //qDebug() << "calculatedFont's point size:" << calculatedFont.pointSizeF();
516         if( (relPos.alignment() & alignBottomLeft) != alignBottomLeft ){
517             const QRectF boundRect(
518                 d->cachedFontMetrics( calculatedFont, this )->boundingRect( roundedValue ) );
519             if( relPos.alignment() & Qt::AlignRight )
520                 pt.rx() -= boundRect.width();
521             else if( relPos.alignment() & Qt::AlignHCenter )
522                 pt.rx() -= 0.5 * boundRect.width();
523
524             if( relPos.alignment() & Qt::AlignTop )
525                 pt.ry() += boundRect.height();

```

```

526         else if( relPos.alignment() & Qt::AlignVCenter )
527             pt.ry() += 0.5 * boundRect.height();
528     }
529
530     // FIXME draw the non-text bits, background, etc
531
532     if ( a.showRepetitiveDataLabels() ||
533         pos.x() <= d->lastX ||
534         d->lastRoundedValue != roundedValue ) {
535         d->lastRoundedValue = roundedValue;
536         d->lastX = pos.x();
537
538         PainterSaver painterSaver( painter );
539         painter->setPen( ta.pen() );
540         painter->setFont( calculatedFont );
541         painter->translate( pt );
542         painter->rotate( ta.rotation() );
543         painter->drawText( QPointF(0, 0), roundedValue );
544     }
545 }
546 }
547
548

```

#### 7.9.2.40 void AbstractDiagram::paintDataValueTexts (QPainter \* painter) [protected, virtual, inherited]

Definition at line 576 of file KDChartAbstractDiagram.cpp.

```

579
580     for ( int j=0; j< rowCount; ++j ) {
581         const QModelIndex index = model()->index( j, i, rootIndex() );
582         double value = model()->data( index ).toDouble();
583         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
584         paintDataValueText( painter, index, pos, value );
585     }
586 }
587 }
588
589

```

#### 7.9.2.41 void AbstractDiagram::paintMarker (QPainter \* painter, const QModelIndex & index, const QPointF & pos) [inherited]

Definition at line 592 of file KDChartAbstractDiagram.cpp.

References [KDChart::AbstractDiagram::brush\(\)](#), [KDChart::AbstractDiagram::checkInvariants\(\)](#), [KDChart::AbstractDiagram::dataValueAttributes\(\)](#), [KDChart::MarkerAttributes::isVisible\(\)](#), [KDChart::DataValueAttributes::isVisible\(\)](#), [KDChart::DataValueAttributes::markerAttributes\(\)](#), [KDChart::MarkerAttributes::markerColor\(\)](#), [KDChart::MarkerAttributes::markerSize\(\)](#), [KDChart::AbstractDiagram::paintMarker\(\)](#), and [KDChart::MarkerAttributes::pen\(\)](#).

```

593 {
594
595     if ( !checkInvariants() ) return;
596     DataValueAttributes a = dataValueAttributes(index);
597     if ( !a.isVisible() ) return;
598     const MarkerAttributes &ma = a.markerAttributes();
599     if ( !ma.isVisible() ) return;

```

```

600
601     PainterSaver painterSaver( painter );
602     QSizeF maSize( ma.markerSize() );
603     QBrush indexBrush( brush( index ) );
604     QPen indexPen( ma.pen() );
605     if ( ma.markerColor().isValid() )
606         indexBrush.setColor( ma.markerColor() );
607
608     paintMarker( painter, ma, indexBrush, indexPen, pos, maSize );
609 }
610
611

```

#### 7.9.2.42 void AbstractDiagram::paintMarker (QPainter \* *painter*, const MarkerAttributes & *markerAttributes*, const QBrush & *brush*, const QPen &, const QPointF & *point*, const QSizeF & *size*) [virtual, inherited]

Definition at line 614 of file KDChartAbstractDiagram.cpp.

References KDChart::MarkerAttributes::markerStyle().

Referenced by KDChart::MarkerLayoutItem::paintIntoRect(), and KDChart::AbstractDiagram::paintMarker().

```

618 {
619
620     const QPen oldPen( painter->pen() );
621     // Pen is used to paint 4Pixels - 1 Pixel - Ring and FastCross types.
622     // make sure to use the brush color - see above in those cases.
623     const bool isFourPixels = (markerAttributes.markerStyle() == MarkerAttributes::Marker4Pixels);
624     if( isFourPixels || (markerAttributes.markerStyle() == MarkerAttributes::Marker1Pixel) ){
625         // for high-performance point charts with tiny point markers:
626         painter->setPen( QPen( brush.color().light() ) );
627         if( isFourPixels ){
628             const qreal x = pos.x();
629             const qreal y = pos.y();
630             painter->drawLine( QPointF(x-1.0,y-1.0),
631                             QPointF(x+1.0,y-1.0) );
632             painter->drawLine( QPointF(x-1.0,y),
633                             QPointF(x+1.0,y) );
634             painter->drawLine( QPointF(x-1.0,y+1.0),
635                             QPointF(x+1.0,y+1.0) );
636         }
637         painter->drawPoint( pos );
638     }else{
639         PainterSaver painterSaver( painter );
640         // we only a solid line surrounding the markers
641         QPen painterPen( pen );
642         painterPen.setStyle( Qt::SolidLine );
643         painter->setPen( painterPen );
644         painter->setBrush( brush );
645         painter->setRenderHint ( QPainter::Antialiasing );
646         painter->translate( pos );
647         switch ( markerAttributes.markerStyle() ) {
648             case MarkerAttributes::MarkerCircle:
649                 painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
650                                             maSize.height(), maSize.width() ) );
651                 break;
652             case MarkerAttributes::MarkerSquare:
653                 {
654                     QRectF rect( 0 - maSize.width()/2, 0 - maSize.height()/2,
655                                 maSize.width(), maSize.height() );
656                     painter->drawRect( rect );
657                     painter->fillRect( rect, brush.color() );

```

```

658         break;
659     }
660     case MarkerAttributes::MarkerDiamond:
661     {
662         QVector <QPointF > diamondPoints;
663         QPointF top, left, bottom, right;
664         top    = QPointF( 0, 0 - maSize.height()/2 );
665         left   = QPointF( 0 - maSize.width()/2, 0 );
666         bottom = QPointF( 0, maSize.height()/2 );
667         right  = QPointF( maSize.width()/2, 0 );
668         diamondPoints << top << left << bottom << right;
669         painter->drawPolygon( diamondPoints );
670         break;
671     }
672     // both handled on top of the method:
673     case MarkerAttributes::Marker1Pixel:
674     case MarkerAttributes::Marker4Pixels:
675         break;
676     case MarkerAttributes::MarkerRing:
677     {
678         painter->setPen( QPen( brush.color() ) );
679         painter->setBrush( Qt::NoBrush );
680         painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
681                                     maSize.height(), maSize.width() ) );
682         break;
683     }
684     case MarkerAttributes::MarkerCross:
685     {
686         QRectF rect( maSize.width()*-0.5, maSize.height()*-0.2,
687                     maSize.width(), maSize.height()*0.4 );
688         painter->drawRect( rect );
689         rect.setTopLeft(QPointF( maSize.width()*-0.2, maSize.height()*-0.5 ));
690         rect.setSize(QSizeF( maSize.width()*0.4, maSize.height() ));
691         painter->drawRect( rect );
692         break;
693     }
694     case MarkerAttributes::MarkerFastCross:
695     {
696         QPointF left, right, top, bottom;
697         left = QPointF( -maSize.width()/2, 0 );
698         right = QPointF( maSize.width()/2, 0 );
699         top = QPointF( 0, -maSize.height()/2 );
700         bottom= QPointF( 0, maSize.height()/2 );
701         painter->setPen( QPen( brush.color() ) );
702         painter->drawLine( left, right );
703         painter->drawLine( top, bottom );
704         break;
705     }
706     default:
707         Q_ASSERT_X ( false, "paintMarkers()",
708                   "Type item does not match a defined Marker Type." );
709 }
710 }
711 painter->setPen( oldPen );
712 }
713
714 void AbstractDiagram::paintMarkers( QPainter* painter )

```

### 7.9.2.43 void AbstractDiagram::paintMarkers (QPainter \*painter) [protected, virtual, inherited]

Definition at line 716 of file KDChartAbstractDiagram.cpp.

719

{

```

720     for ( int j=0; j< rowCount; ++j ) {
721         const QModelIndex index = model()->index( j, i, rootIndex() );
722         double value = model()->data( index ).toDouble();
723         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
724         paintMarker( painter, index, pos );
725     }
726 }
727 }
728
729

```

#### 7.9.2.44 QPen AbstractDiagram::pen (const QModelIndex & *index*) const [inherited]

Retrieve the pen to be used, for painting the datapoint at the given index in the model.

##### Parameters:

*index* The index of the datapoint in the model.

##### Returns:

The pen to use for painting.

Definition at line 770 of file KDChartAbstractDiagram.cpp.

```
777 {
```

#### 7.9.2.45 QPen AbstractDiagram::pen (int *dataset*) const [inherited]

Retrieve the pen to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

##### Parameters:

*dataset* The dataset to retrieve the pen for.

##### Returns:

The pen to use for painting.

Definition at line 762 of file KDChartAbstractDiagram.cpp.

```
769 {
```

#### 7.9.2.46 QPen AbstractDiagram::pen () const [inherited]

Retrieve the pen to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

##### Returns:

The pen to use for painting.

Definition at line 756 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), and KDChart::LineDiagram::paint().

```
761 {
```

**7.9.2.47** `bool AbstractDiagram::percentMode () const` [inherited]

Definition at line 468 of file `KDChartAbstractDiagram.cpp`.

References `d`.

Referenced by `KDChart::CartesianCoordinatePlane::getDataDimensionsList()`.

**7.9.2.48** `PieAttributes AbstractPieDiagram::pieAttributes (const QModelIndex & index) const`

Definition at line 121 of file `KDChartAbstractPieDiagram.cpp`.

References `d`, and `KDChart::PieAttributesRole`.

```

122 {
123     return QVariantValue<PieAttributes>(
124         d->attributesModel->data(
125             d->attributesModel->mapFromSource( index ),
126             PieAttributesRole ) );
127 }
```

**7.9.2.49** `PieAttributes AbstractPieDiagram::pieAttributes (int column) const`

Definition at line 113 of file `KDChartAbstractPieDiagram.cpp`.

References `d`, and `KDChart::PieAttributesRole`.

```

114 {
115     return QVariantValue<PieAttributes>(
116         d->attributesModel->data(
117             d->attributesModel->mapFromSource( columnToIndex( column ) ).column(),
118             PieAttributesRole ) );
119 }
```

**7.9.2.50** `PieAttributes AbstractPieDiagram::pieAttributes () const`

Definition at line 104 of file `KDChartAbstractPieDiagram.cpp`.

References `d`, and `KDChart::PieAttributesRole`.

Referenced by `KDChart::PieDiagram::calculateDataBoundaries()`, and `KDChart::PieDiagram::paint()`.

```

105 {
106     return QVariantValue<PieAttributes>(
107         d->attributesModel->data( PieAttributesRole ) );
108 }
```

**7.9.2.51** `const PolarCoordinatePlane * AbstractPolarDiagram::polarCoordinatePlane () const` [inherited]

Definition at line 55 of file `KDChartAbstractPolarDiagram.cpp`.

References `KDChart::AbstractDiagram::coordinatePlane()`.

Referenced by `KDChart::PieDiagram::paint()`.

```

56 {
57     return dynamic_cast<const PolarCoordinatePlane*>( coordinatePlane() );
58 }

```

#### 7.9.2.52 void KDChart::AbstractDiagram::propertiesChanged () [protected, inherited]

Emitted upon change of a property of the Diagram.

Referenced by [KDChart::LineDiagram::resetLineAttributes\(\)](#), [KDChart::AbstractDiagram::setDataValueAttributes\(\)](#), [KDChart::LineDiagram::setLineAttributes\(\)](#), [KDChart::LineDiagram::setThreeDLineAttributes\(\)](#), and [KDChart::LineDiagram::setType\(\)](#).

#### 7.9.2.53 virtual void KDChart::AbstractDiagram::resize (const QSizeF & area) [pure virtual, inherited]

Called by the widget's sizeEvent.

Adjust all internal structures, that are calculated, depending on the size of the widget.

##### Parameters:

*area*

Implemented in [KDChart::BarDiagram](#), [KDChart::LineDiagram](#), [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

#### 7.9.2.54 void AbstractDiagram::scrollTo (const QModelIndex & index, ScrollHint hint = EnsureVisible) [virtual, inherited]

[reimplemented]

Definition at line 830 of file [KDChartAbstractDiagram.cpp](#).

```

832 { return QModelIndex(); }

```

#### 7.9.2.55 void AbstractDiagram::setAllowOverlappingDataValueTexts (bool allow) [inherited]

Set whether data value labels are allowed to overlap.

##### Parameters:

*allow* True means that overlapping labels are allowed.

Definition at line 440 of file [KDChartAbstractDiagram.cpp](#).

References [d](#).

```

445 {

```

**7.9.2.56 void AbstractDiagram::setAntiAliasing (bool *enabled*)** [inherited]

Set whether anti-aliasing is to be used while rendering this diagram.

**Parameters:**

*enabled* True means that AA is enabled.

Definition at line 451 of file KDChartAbstractDiagram.cpp.

References d.

```
456 {
```

**7.9.2.57 void AbstractDiagram::setAttributesModel (AttributesModel \* *model*)** [virtual, inherited]

Associate an [AttributesModel](#) with this diagram.

Note that the diagram does `_not_` take ownership of the [AttributesModel](#). This should thus only be used with [AttributesModels](#) that have been explicitly created by the user, and are owned by her. Setting an [AttributesModel](#) that is internal to another diagram is an error.

Correct:

```
AttributesModel *am = new AttributesModel( model, 0 );
diagram1->setAttributesModel( am );
diagram2->setAttributesModel( am );
```

Wrong:

```
diagram1->setAttributesModel( diagram2->attributesModel() );
```

**Parameters:**

*model* The [AttributesModel](#) to use for this diagram.

**See also:**

[AttributesModel](#), [usesExternalAttributesModel](#)

Definition at line 261 of file KDChartAbstractDiagram.cpp.

References d, and `KDChart::AbstractDiagram::modelsChanged()`.

```
262 {
263     if( amodel->sourceModel() != model() ) {
264         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
265                "Trying to set an attributesmodel which works on a different "
266                "model than the diagram.");
267         return;
268     }
269     if( qobject_cast<PrivateAttributesModel*>(amodel) ) {
270         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
271                "Trying to set an attributesmodel that is private to another diagram.");
272         return;
273     }
274     d->setAttributesModel(amodel);
275     scheduleDelayedItemsLayout();
276     d->databoundariesDirty = true;
277     emit modelsChanged();
278 }
```

**7.9.2.58 void AbstractDiagram::setAttributesModelRootIndex (const QModelIndex & *idx*)**  
[protected, inherited]

Definition at line 301 of file KDChartAbstractDiagram.cpp.

References d.

**7.9.2.59 void AbstractDiagram::setBrush (const QBrush & *brush*)** [inherited]

Set the brush to be used, for painting all datasets in the model.

**Parameters:**

*brush* The brush to use.

Definition at line 786 of file KDChartAbstractDiagram.cpp.

```
792 {
```

**7.9.2.60 void AbstractDiagram::setBrush (int *dataset*, const QBrush & *brush*)** [inherited]

Set the brush to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's column in the model.

*pen* The brush to use.

Definition at line 793 of file KDChartAbstractDiagram.cpp.

```
801 {
```

**7.9.2.61 void AbstractDiagram::setBrush (const QModelIndex & *index*, const QBrush & *brush*)**  
[inherited]

Set the brush to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*brush* The brush to use.

Definition at line 778 of file KDChartAbstractDiagram.cpp.

```
785 {
```

**7.9.2.62 void AbstractDiagram::setCoordinatePlane (AbstractCoordinatePlane \* *plane*)**  
 [virtual, inherited]

Set the coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. The chart takes ownership.

**Returns:**

The coordinate plane associated with the diagram.

Reimplemented in [KDChart::AbstractCartesianDiagram](#).

Definition at line 324 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by [KDChart::AbstractCoordinatePlane::addDiagram\(\)](#), [KDChart::AbstractCartesianDiagram::setCoordinatePlane\(\)](#), and [KDChart::AbstractCoordinatePlane::takeDiagram\(\)](#).

```
328 {
```

**7.9.2.63 void AbstractDiagram::setDataBoundariesDirty () const** [protected, inherited]

Definition at line 240 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by [KDChart::BarDiagram::setThreeDBarAttributes\(\)](#), [KDChart::LineDiagram::setThreeDLineAttributes\(\)](#), [KDChart::LineDiagram::setType\(\)](#), and [KDChart::BarDiagram::setType\(\)](#).

```
241 {
242     d->databoundariesDirty = true;
243 }
```

**7.9.2.64 void AbstractDiagram::setDatasetDimension (int *dimension*)** [inherited]

Sets the dataset dimension of the diagram.

**See also:**

[datasetDimension](#).

**Parameters:**

*dimension*

Definition at line 947 of file KDChartAbstractDiagram.cpp.

References d.

```
954 {
```

**7.9.2.65 void AbstractDiagram::setDataValueAttributes (const [DataValueAttributes](#) & *a*)**  
[inherited]

Set the [DataValueAttributes](#) for all datapoints in the model.

**Parameters:**

*a* The attributes to set.

Definition at line 434 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
439 {
```

**7.9.2.66 void AbstractDiagram::setDataValueAttributes (int *dataset*, const [DataValueAttributes](#) & *a*)**  
[inherited]

Set the [DataValueAttributes](#) for the given dataset.

**Parameters:**

*dataset* The dataset to set the attributes for.

*a* The attributes to set.

Definition at line 406 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
413 {
```

**7.9.2.67 void AbstractDiagram::setDataValueAttributes (const [QModelIndex](#) & *index*, const [DataValueAttributes](#) & *a*)**  
[inherited]

Set the [DataValueAttributes](#) for the given index.

**Parameters:**

*index* The datapoint to set the attributes for.

*a* The attributes to set.

Definition at line 395 of file KDChartAbstractDiagram.cpp.

References [d](#), [KDChart::DataValueLabelAttributesRole](#), and [KDChart::AbstractDiagram::propertiesChanged\(\)](#).

```
395 {
396     d->attributesModel->setData(
397         d->attributesModel->mapFromSource( index ),
398         qVariantFromValue( a ),
399         DataValueLabelAttributesRole );
400     emit propertiesChanged();
401 }
402
403
```

**7.9.2.68 void AbstractPieDiagram::setGranularity (qreal *value*)**

Set the granularity: the smaller the granularity the more your diagram segments will show facettes instead of rounded segments.

**Parameters:**

*value* the granularity value between 0.05 (one twentieth of a degree) and 36.0 (one tenth of a full circle), other values will be interpreted as 1.0.

Definition at line 64 of file KDChartAbstractPieDiagram.cpp.

References d.

```
65 {
66     d->granularity = value;
67 }
```

**7.9.2.69 void AbstractDiagram::setHidden (bool *hidden*) [inherited]**

Hide (or unhide, resp.) all datapoints in the model.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*hidden* The hidden status to set.

Definition at line 365 of file KDChartAbstractDiagram.cpp.

References d.

```
372 {
```

**7.9.2.70 void AbstractDiagram::setHidden (int *column*, bool *hidden*) [inherited]**

Hide (or unhide, resp.) a dataset.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*dataset* The dataset to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 356 of file KDChartAbstractDiagram.cpp.

References d.

```
364 {
```

**7.9.2.71 void AbstractDiagram::setHidden (const QModelIndex & *index*, bool *hidden*)**  
[inherited]

Hide (or unhide, resp.) a data cell.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*index* The datapoint to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 347 of file KDChartAbstractDiagram.cpp.

References [d](#), and [KDChart::DataHiddenRole](#).

```
355 {
```

**7.9.2.72 void AbstractDiagram::setModel (QAbstractItemModel \* *model*)** [virtual,  
inherited]

Associate a model with the diagram.

Definition at line 245 of file KDChartAbstractDiagram.cpp.

References [d](#), [KDChart::AttributesModel::initFrom\(\)](#), and [KDChart::AbstractDiagram::modelsChanged\(\)](#).

```
246 {
247   QAbstractItemView::setModel( newModel );
248   AttributesModel* amodel = new PrivateAttributesModel( newModel, this );
249   amodel->initFrom( d->attributesModel );
250   d->setAttributesModel(amodel);
251   scheduleDelayedItemsLayout();
252   d->databoundariesDirty = true;
253   emit modelsChanged();
254 }
```

**7.9.2.73 void AbstractDiagram::setPen (const QPen & *pen*)** [inherited]

Set the pen to be used, for painting all datasets in the model.

**Parameters:**

*pen* The pen to use.

Definition at line 740 of file KDChartAbstractDiagram.cpp.

```
746 {
```

**7.9.2.74 void AbstractDiagram::setPen (int *dataset*, const QPen & *pen*)** [inherited]

Set the pen to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's row in the model.

*pen* The pen to use.

Definition at line 747 of file KDChartAbstractDiagram.cpp.

```
755 {
```

**7.9.2.75 void AbstractDiagram::setPen (const QModelIndex & *index*, const QPen & *pen*)** [inherited]

Set the pen to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*pen* The pen to use.

Definition at line 732 of file KDChartAbstractDiagram.cpp.

```
739 {
```

**7.9.2.76 void AbstractDiagram::setPercentMode (bool *percent*)** [inherited]

Definition at line 462 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::setType(), and KDChart::BarDiagram::setType().

```
467 {
```

**7.9.2.77 void AbstractPieDiagram::setPieAttributes (int *column*, const PieAttributes & *a*)**

Definition at line 94 of file KDChartAbstractPieDiagram.cpp.

References d, and KDChart::PieAttributesRole.

```
95 {
96     d->attributesModel->setHeaderData(
97         column, Qt::Vertical, qVariantFromValue( attrs ), PieAttributesRole );
98     emit layoutChanged( this );
99 }
```

**7.9.2.78 void AbstractPieDiagram::setPieAttributes (const [PieAttributes](#) & a)**

Definition at line 88 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::PieAttributesRole](#).

```
89 {
90     d->attributesModel->setModelData( qVariantFromValue( attrs ), PieAttributesRole );
91     emit layoutChanged( this );
92 }
```

**7.9.2.79 void AbstractDiagram::setRootIndex (const [QModelIndex](#) & idx) [virtual, inherited]**

Set the root index in the model, where the diagram starts referencing data for display.

[reimplemented]

Definition at line 294 of file KDChartAbstractDiagram.cpp.

References [d](#).

**7.9.2.80 void AbstractDiagram::setSelection (const [QRect](#) & rect, [QItemSelectionModel::SelectionFlags](#) command) [virtual, inherited]**

[reimplemented]

Definition at line 848 of file KDChartAbstractDiagram.cpp.

```
850 { return QRegion(); }
```

**7.9.2.81 void AbstractPieDiagram::setStartPosition (int *degrees*)****Deprecated**

Use [PolarCoordinatePlane::setStartPosition\( qreal degrees \)](#) instead.

Definition at line 77 of file KDChartAbstractPieDiagram.cpp.

```
78 {
79     qWarning() << "Deprecated AbstractPieDiagram::setStartPosition() called, setting ignored.";
80 }
```

**7.9.2.82 void AbstractPieDiagram::setThreeDPieAttributes (const [QModelIndex](#) & index, const [ThreeDPieAttributes](#) & a)**

Definition at line 143 of file KDChartAbstractPieDiagram.cpp.

References [KDChart::ThreeDPieAttributesRole](#).

```
144 {
145     model()->setData( index, qVariantFromValue( tda ), ThreeDPieAttributesRole );
146     emit layoutChanged( this );
147 }
```

### 7.9.2.83 void AbstractPieDiagram::setThreeDPieAttributes (int *column*, const [ThreeDPieAttributes](#) & *a*)

Definition at line 136 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::ThreeDPieAttributesRole](#).

```

137 {
138     d->attributesModel->setHeaderData(
139         column, Qt::Vertical, qVariantFromValue( tda ), ThreeDPieAttributesRole );
140     emit layoutChanged( this );
141 }
```

### 7.9.2.84 void AbstractPieDiagram::setThreeDPieAttributes (const [ThreeDPieAttributes](#) & *a*)

Definition at line 130 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::ThreeDPieAttributesRole](#).

```

131 {
132     d->attributesModel->setModelData( qVariantFromValue( tda ), ThreeDPieAttributesRole );
133     emit layoutChanged( this );
134 }
```

### 7.9.2.85 int AbstractPieDiagram::startPosition () const

#### Deprecated

Use [qreal PolarCoordinatePlane::startPosition](#) instead.

Definition at line 82 of file KDChartAbstractPieDiagram.cpp.

```

83 {
84     qWarning() << "Deprecated AbstractPieDiagram::startPosition() called.";
85     return 0;
86 }
```

### 7.9.2.86 [ThreeDPieAttributes](#) AbstractPieDiagram::threeDPieAttributes (const [QModelIndex](#) & *index*) const

Definition at line 169 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::ThreeDPieAttributesRole](#).

```

170 {
171     return qVariantValue<ThreeDPieAttributes>(
172         d->attributesModel->data(
173             d->attributesModel->mapFromSource( index ),
174             ThreeDPieAttributesRole ) );
175 }
```

**7.9.2.87 [ThreeDPieAttributes](#) AbstractPieDiagram::threeDPieAttributes (int *column*) const**

Definition at line 161 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::ThreeDPieAttributesRole](#).

```

162 {
163     return qVariantValue<ThreeDPieAttributes>(
164         d->attributesModel->data(
165             d->attributesModel->mapFromSource( columnToIndex( column ) ).column(),
166             ThreeDPieAttributesRole ) );
167 }
```

**7.9.2.88 [ThreeDPieAttributes](#) AbstractPieDiagram::threeDPieAttributes () const**

Definition at line 152 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::ThreeDPieAttributesRole](#).

Referenced by [KDChart::PieDiagram::paint\(\)](#).

```

153 {
154     return qVariantValue<ThreeDPieAttributes>(
155         d->attributesModel->data( ThreeDPieAttributesRole ) );
156 }
```

**7.9.2.89 void AbstractDiagram::update () const** [inherited]

Definition at line 961 of file KDChartAbstractDiagram.cpp.

References [d](#).

Referenced by [KDChart::AbstractDiagram::doItemsLayout\(\)](#).

**7.9.2.90 void KDChart::AbstractDiagram::useDefaultColors ()** [inherited]

Set the palette to be used, for painting datasets to the default palette.

**See also:**

[KDChart::Palette](#). FIXME: fold into one usePalette ([KDChart::Palette&](#)) method

Definition at line 855 of file KDChartAbstractDiagram.cpp.

References [d](#).

```

859 {
```

**7.9.2.91 void KDChart::AbstractDiagram::useRainbowColors ()** [inherited]

Set the palette to be used, for painting datasets to the rainbow palette.

**See also:**

[KDChart::Palette](#).

Definition at line 865 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
869 {
```

#### 7.9.2.92 `bool AbstractDiagram::usesExternalAttributesModel () const` [virtual, inherited]

Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via `setAttributesModel`.

**See also:**

[setAttributesModel](#)

Definition at line 280 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
281 {
282     return d->usesExternalAttributesModel();
283 }
```

#### 7.9.2.93 `void KDChart::AbstractDiagram::useSubduedColors ()` [inherited]

Set the palette to be used, for painting datasets to the subdued palette.

**See also:**

[KDChart::Palette](#).

Definition at line 860 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
864 {
```

#### 7.9.2.94 `double AbstractDiagram::valueForCell (int row, int column) const` [protected, inherited]

Helper method, retrieving the data value (`DisplayRole`) for a given row and column.

**Parameters:**

*row* The row to query.

*column* The column to query.

**Returns:**

The value of the display role at the given row and column as a double.

Definition at line 955 of file KDChartAbstractDiagram.cpp.

References `KDChart::AbstractDiagram::attributesModelRootIndex()`, and [d](#).

Referenced by `KDChart::LineDiagram::paint()`.

```
960 {
```

**7.9.2.95** `virtual double KDChart::AbstractPolarDiagram::valueTotals () const` [pure virtual, inherited]

Implemented in [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

Referenced by [KDChart::PolarCoordinatePlane::layoutDiagrams\(\)](#).

**7.9.2.96** `int AbstractDiagram::verticalOffset () const` [virtual, inherited]

[reimplemented]

Definition at line 842 of file [KDChartAbstractDiagram.cpp](#).

```
844 { return true; }
```

**7.9.2.97** `QRect AbstractDiagram::visualRect (const QModelIndex & index) const` [virtual, inherited]

[reimplemented]

Definition at line 825 of file [KDChartAbstractDiagram.cpp](#).

```
829 {}
```

**7.9.2.98** `QRegion AbstractDiagram::visualRegionForSelection (const QItemSelection & selection) const` [virtual, inherited]

[reimplemented]

Definition at line 851 of file [KDChartAbstractDiagram.cpp](#).

### 7.9.3 Member Data Documentation

**7.9.3.1** `Q_SIGNALS KDChart::AbstractDiagram::__pad0__` [protected, inherited]

Definition at line 589 of file [KDChartAbstractDiagram.h](#).

The documentation for this class was generated from the following files:

- [KDChartAbstractPieDiagram.h](#)
- [KDChartAbstractPieDiagram.cpp](#)

## 7.10 KDChart::AbstractPolarDiagram Class Reference

```
#include <KDChartAbstractPolarDiagram.h>
```

Inheritance diagram for KDChart::AbstractPolarDiagram: Collaboration diagram for KDChart::AbstractPolarDiagram:

### Public Member Functions

- [AbstractPolarDiagram](#) ([QWidget](#) \*parent=0, [PolarCoordinatePlane](#) \*plane=0)
- bool [allowOverlappingDataValueTexts](#) () const
- bool [antiAliasing](#) () const
- virtual [AttributesModel](#) \* [attributesModel](#) () const  
*Returns the [AttributesModel](#), that is used by this diagram.*
- [QBrush](#) [brush](#) (const [QModelIndex](#) &index) const  
*Retrieve the brush to be used, for painting the datapoint at the given index in the model.*
- [QBrush](#) [brush](#) (int dataset) const  
*Retrieve the brush to be used for the given dataset.*
- [QBrush](#) [brush](#) () const  
*Retrieve the brush to be used for painting datapoints globally.*
- int [columnCount](#) () const
- bool [compare](#) (const [AbstractDiagram](#) \*other) const  
*Returns true if both diagrams have the same settings.*
- [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const  
*The coordinate plane associated with the diagram.*
- const [QPair](#)< [QPointF](#), [QPointF](#) > [dataBoundaries](#) () const  
*Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).*
- virtual void [dataChanged](#) (const [QModelIndex](#) &topLeft, const [QModelIndex](#) &bottomRight)  
*[reimplemented]*
- [QList](#)< [QBrush](#) > [datasetBrushes](#) () const  
*The set of dataset brushes currently used, for use in legends, etc.*
- int [datasetDimension](#) () const  
*The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.*
- [QStringList](#) [datasetLabels](#) () const  
*The set of dataset labels currently displayed, for use in legends, etc.*
- [QList](#)< [MarkerAttributes](#) > [datasetMarkers](#) () const  
*The set of dataset markers currently used, for use in legends, etc.*

- `QList< QPen > datasetPens () const`  
*The set of dataset pens currently used, for use in legends, etc.*
- `DataValueAttributes dataValueAttributes (const QModelIndex &index) const`  
*Retrieve the [DataValueAttributes](#) for the given index.*
- `DataValueAttributes dataValueAttributes (int column) const`  
*Retrieve the [DataValueAttributes](#) for the given dataset.*
- `DataValueAttributes dataValueAttributes () const`  
*Retrieve the [DataValueAttributes](#) specified globally.*
- `virtual void doItemsLayout ()`  
*[reimplemented]*
- `virtual int horizontalOffset () const`  
*[reimplemented]*
- `virtual QModelIndex indexAt (const QPoint &point) const`  
*[reimplemented]*
- `bool isHidden (const QModelIndex &index) const`  
*Retrieve the hidden status for the given index.*
- `bool isHidden (int column) const`  
*Retrieve the hidden status for the given dataset.*
- `bool isHidden () const`  
*Retrieve the hidden status specified globally.*
- `virtual bool isIndexHidden (const QModelIndex &index) const`  
*[reimplemented]*
- `QStringList itemRowLabels () const`  
*The set of item row labels currently displayed, for use in Abscissa axes, etc.*
- `virtual QModelIndex moveCursor (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)`  
*[reimplemented]*
- `virtual double numberOfGridRings () const=0`
- `virtual double numberOfValuesPerDataset () const=0`
- `virtual void paint (PaintContext *paintContext)=0`  
*Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.*
- `void paintDataValueText (QPainter *painter, const QModelIndex &index, const QPointF &pos, double value)`
- `void paintMarker (QPainter *painter, const QModelIndex &index, const QPointF &pos)`
- `virtual void paintMarker (QPainter *painter, const MarkerAttributes &markerAttributes, const QBrush &brush, const QPen &, const QPointF &point, const QSizeF &size)`

- QPen [pen](#) (const QModelIndex &index) const  
*Retrieve the pen to be used, for painting the datapoint at the given index in the model.*
- QPen [pen](#) (int dataset) const  
*Retrieve the pen to be used for the given dataset.*
- QPen [pen](#) () const  
*Retrieve the pen to be used for painting datapoints globally.*
- bool [percentMode](#) () const
- const [PolarCoordinatePlane](#) \* [polarCoordinatePlane](#) () const
- virtual void [resize](#) (const QSizeF &area)=0  
*Called by the widget's sizeEvent.*
- virtual void [scrollTo](#) (const QModelIndex &index, ScrollHint hint=EnsureVisible)  
*[reimplemented]*
- void [setAllowOverlappingDataValueTexts](#) (bool allow)  
*Set whether data value labels are allowed to overlap.*
- void [setAntiAliasing](#) (bool enabled)  
*Set whether anti-aliasing is to be used while rendering this diagram.*
- virtual void [setAttributesModel](#) ([AttributesModel](#) \*model)  
*Associate an [AttributesModel](#) with this diagram.*
- void [setBrush](#) (const QBrush &brush)  
*Set the brush to be used, for painting all datasets in the model.*
- void [setBrush](#) (int dataset, const QBrush &brush)  
*Set the brush to be used, for painting the given dataset.*
- void [setBrush](#) (const QModelIndex &index, const QBrush &brush)  
*Set the brush to be used, for painting the datapoint at the given index.*
- virtual void [setCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Set the coordinate plane associated with the diagram.*
- void [setDatasetDimension](#) (int dimension)  
*Sets the dataset dimension of the diagram.*
- void [setDataValueAttributes](#) (const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for all datapoints in the model.*
- void [setDataValueAttributes](#) (int dataset, const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for the given dataset.*
- void [setDataValueAttributes](#) (const QModelIndex &index, const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for the given index.*

- void [setHidden](#) (bool hidden)  
*Hide (or unhide, resp.) all datapoints in the model.*
- void [setHidden](#) (int column, bool hidden)  
*Hide (or unhide, resp.) a dataset.*
- void [setHidden](#) (const QModelIndex &index, bool hidden)  
*Hide (or unhide, resp.) a data cell.*
- virtual void [setModel](#) (QAbstractItemModel \*model)  
*Associate a model with the diagram.*
- void [setPen](#) (const QPen &pen)  
*Set the pen to be used, for painting all datasets in the model.*
- void [setPen](#) (int dataset, const QPen &pen)  
*Set the pen to be used, for painting the given dataset.*
- void [setPen](#) (const QModelIndex &index, const QPen &pen)  
*Set the pen to be used, for painting the datapoint at the given index.*
- void [setPercentMode](#) (bool percent)
- virtual void [setRootIndex](#) (const QModelIndex &idx)  
*Set the root index in the model, where the diagram starts referencing data for display.*
- virtual void [setSelection](#) (const QRect &rect, QItemSelectionModel::SelectionFlags command)  
*[reimplemented]*
- void [update](#) () const
- void [useDefaultColors](#) ()  
*Set the palette to be used, for painting datasets to the default palette.*
- void [useRainbowColors](#) ()  
*Set the palette to be used, for painting datasets to the rainbow palette.*
- virtual bool [usesExternalAttributesModel](#) () const  
*Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via setAttributesModel.*
- void [useSubduedColors](#) ()  
*Set the palette to be used, for painting datasets to the subdued palette.*
- virtual double [valueTotals](#) () const=0
- virtual int [verticalOffset](#) () const  
*[reimplemented]*
- virtual QRect [visualRect](#) (const QModelIndex &index) const  
*[reimplemented]*
- virtual QRegion [visualRegionForSelection](#) (const QItemSelection &selection) const

*[reimplemented]*

- virtual [~AbstractPolarDiagram](#) ()

## Protected Member Functions

- QModelIndex [attributesModelRootIndex](#) () const
- virtual const QPair< QPointF, QPointF > [calculateDataBoundaries](#) () const=0
- virtual bool [checkInvariants](#) (bool justReturnTheStatus=false) const
- QModelIndex [columnToIndex](#) (int column) const
- void [dataHidden](#) ()

*This signal is emitted, when the hidden status of at least one data cell was (un)set.*

- void [modelsChanged](#) ()

*This signal is emitted, when either the model or the [AttributesModel](#) is replaced.*

- virtual void [paintDataValueTexts](#) (QPainter \*painter)
- virtual void [paintMarkers](#) (QPainter \*painter)
- void [propertiesChanged](#) ()

*Emitted upon change of a property of the Diagram.*

- void [setAttributesModelRootIndex](#) (const QModelIndex &)
- void [setDataBoundariesDirty](#) () const
- double [valueForCell](#) (int row, int column) const

*Helper method, retrieving the data value (DisplayRole) for a given row and column.*

## Protected Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void layoutChanged( [AbstractDiagram\\*](#) )

## 7.10.1 Constructor & Destructor Documentation

### 7.10.1.1 [AbstractPolarDiagram::AbstractPolarDiagram](#) ([QWidget](#) \* *parent* = 0, [PolarCoordinatePlane](#) \* *plane* = 0) [[explicit](#)]

Definition at line 48 of file [KDChartAbstractPolarDiagram.cpp](#).

```
50     : AbstractDiagram ( new Private(), parent, plane )
51 {
52 }
```

### 7.10.1.2 virtual [KDChart::AbstractPolarDiagram::~~AbstractPolarDiagram](#) () [[virtual](#)]

Definition at line 45 of file [KDChartAbstractPolarDiagram.h](#).

```
45 {}
```

## 7.10.2 Member Function Documentation

### 7.10.2.1 `bool AbstractDiagram::allowOverlappingDataValueTexts () const` [inherited]

**Returns:**

Whether data value labels are allowed to overlap.

Definition at line 446 of file KDCartAbstractDiagram.cpp.

References [d](#).

```
450 {
```

### 7.10.2.2 `bool AbstractDiagram::antiAliasing () const` [inherited]

**Returns:**

Whether anti-aliasing is to be used for rendering this diagram.

Definition at line 457 of file KDCartAbstractDiagram.cpp.

References [d](#).

Referenced by `KDCart::LineDiagram::paint()`.

```
461 {
```

### 7.10.2.3 `AttributesModel * AbstractDiagram::attributesModel () const` [virtual, inherited]

Returns the [AttributesModel](#), that is used by this diagram.

By default each diagram owns its own [AttributesModel](#), which should never be deleted. Only if a user-supplied [AttributesModel](#) has been set does the pointer returned here not belong to the diagram.

**Returns:**

The [AttributesModel](#) associated with the diagram.

**See also:**

[setAttributesModel](#)

Definition at line 286 of file KDCartAbstractDiagram.cpp.

References [d](#).

Referenced by `KDCart::RingDiagram::paint()`, `KDCart::PolarDiagram::paint()`, and `KDCart::BarDiagram::setBarAttributes()`.

```
287 {
288     return d->attributesModel;
289 }
```

#### 7.10.2.4 `QModelIndex AbstractDiagram::attributesModelRootIndex () const` [protected, inherited]

returns a `QModelIndex` pointing into the `AttributesModel` that corresponds to the root index of the diagram.

Definition at line 310 of file `KDChartAbstractDiagram.cpp`.

References d.

Referenced by `KDChart::LineDiagram::calculateDataBoundaries()`, `KDChart::BarDiagram::calculateDataBoundaries()`, `KDChart::LineDiagram::numberOfAbscissaSegments()`, `KDChart::BarDiagram::numberOfAbscissaSegments()`, `KDChart::LineDiagram::numberOfOrdinateSegments()`, `KDChart::BarDiagram::numberOfOrdinateSegments()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, and `KDChart::AbstractDiagram::valueForCell()`.

```
316 {
```

#### 7.10.2.5 `QBrush AbstractDiagram::brush (const QModelIndex & index) const` [inherited]

Retrieve the brush to be used, for painting the datapoint at the given index in the model.

##### Parameters:

*index* The index of the datapoint in the model.

##### Returns:

The brush to use for painting.

Definition at line 816 of file `KDChartAbstractDiagram.cpp`.

```
822 :
QRect AbstractDiagram::visualRect(const QModelIndex &) const
```

#### 7.10.2.6 `QBrush AbstractDiagram::brush (int dataset) const` [inherited]

Retrieve the brush to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

##### Parameters:

*dataset* The dataset to retrieve the brush for.

##### Returns:

The brush to use for painting.

Definition at line 808 of file `KDChartAbstractDiagram.cpp`.

```
815 {
```

**7.10.2.7 QBrush AbstractDiagram::brush () const** [inherited]

Retrieve the brush to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The brush to use for painting.

Definition at line 802 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), and KDChart::AbstractDiagram::paintMarker().

```
807 {
```

**7.10.2.8 virtual const QPair<QPointF, QPointF> KDChart::AbstractDiagram::calculateDataBoundaries () const** [protected, pure virtual, inherited]

Implemented in [KDChart::BarDiagram](#), [KDChart::LineDiagram](#), [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

Referenced by KDChart::AbstractDiagram::dataBoundaries().

**7.10.2.9 bool AbstractDiagram::checkInvariants (bool *justReturnTheStatus* = false) const** [protected, virtual, inherited]

Definition at line 930 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::coordinatePlane().

Referenced by KDChart::RingDiagram::calculateDataBoundaries(), KDChart::PolarDiagram::calculateDataBoundaries(), KDChart::PieDiagram::calculateDataBoundaries(), KDChart::LineDiagram::calculateDataBoundaries(), KDChart::BarDiagram::calculateDataBoundaries(), KDChart::RingDiagram::paint(), KDChart::PolarDiagram::paint(), KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), KDChart::BarDiagram::paint(), and KDChart::AbstractDiagram::paintMarker().

```
930         {
931     Q_ASSERT_X ( model(), "AbstractDiagram::checkInvariants()",
932                "There is no usable model set, for the diagram." );
933
934     Q_ASSERT_X ( coordinatePlane(), "AbstractDiagram::checkInvariants()",
935                "There is no usable coordinate plane set, for the diagram." );
936 }
937 return model() && coordinatePlane();
938 }
939
940 int AbstractDiagram::datasetDimension( ) const
```

**7.10.2.10 int AbstractPolarDiagram::columnCount () const**

Definition at line 60 of file KDChartAbstractPolarDiagram.cpp.

References numberOfValuesPerDataset().

Referenced by `KDChart::PieDiagram::calculateDataBoundaries()`, `KDChart::PieDiagram::paint()`, and `KDChart::PieDiagram::valueTotals()`.

```
61 {
62     return static_cast<int>( numberOfValuesPerDataset() );
63 }
```

#### 7.10.2.11 `QModelIndex AbstractDiagram::columnToIndex (int column) const` [protected, inherited]

Definition at line 317 of file `KDChartAbstractDiagram.cpp`.

```
323 {
```

#### 7.10.2.12 `bool AbstractDiagram::compare (const AbstractDiagram * other) const` [inherited]

Returns true if both diagrams have the same settings.

Definition at line 135 of file `KDChartAbstractDiagram.cpp`.

```
136 {
137     if( other == this ) return true;
138     if( ! other ){
139         //qDebug() << "AbstractDiagram::compare() cannot compare to Null pointer";
140         return false;
141     }
142     /*
143     qDebug() << "\n          AbstractDiagram::compare() QAbstractScrollArea:";
144     // compare QAbstractScrollArea properties
145     qDebug() <<
146     ((horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
147     (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()));
148     qDebug() << "AbstractDiagram::compare() QFrame:";
149     // compare QFrame properties
150     qDebug() <<
151     ((frameShadow() == other->frameShadow()) &&
152     (frameShape() == other->frameShape()) &&
153     (frameWidth() == other->frameWidth()) &&
154     (lineWidth() == other->lineWidth()) &&
155     (midLineWidth() == other->midLineWidth()));
156     qDebug() << "AbstractDiagram::compare() QAbstractItemView:";
157     // compare QAbstractItemView properties
158     qDebug() <<
159     ((alternatingRowColors() == other->alternatingRowColors()) &&
160     (hasAutoScroll() == other->hasAutoScroll()) &&
161     #if QT_VERSION > 0x040199
162     (dragDropMode() == other->dragDropMode()) &&
163     (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
164     (horizontalScrollMode() == other->horizontalScrollMode()) &&
165     (verticalScrollMode() == other->verticalScrollMode()) &&
166     #endif
167     (dragEnabled() == other->dragEnabled()) &&
168     (editTriggers() == other->editTriggers()) &&
169     (iconSize() == other->iconSize()) &&
170     (selectionBehavior() == other->selectionBehavior()) &&
171     (selectionMode() == other->selectionMode()) &&
172     (showDropIndicator() == other->showDropIndicator()) &&
173     (tabKeyNavigation() == other->tabKeyNavigation()) &&
```

```

174         (textElideMode() == other->textElideMode()));
175 qDebug() << "AbstractDiagram::compare() AttributesModel: ";
176 // compare all of the properties stored in the attributes model
177 qDebug() << attributesModel()->compare( other->attributesModel() );
178 qDebug() << "AbstractDiagram::compare() own:";
179 // compare own properties
180 qDebug() <<
181     ((rootIndex().column() == other->rootIndex().column()) &&
182      (rootIndex().row() == other->rootIndex().row()) &&
183      (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
184      (antiAliasing() == other->antiAliasing()) &&
185      (percentMode() == other->percentMode()) &&
186      (datasetDimension() == other->datasetDimension()));
187 */
188 return // compare QAbstractScrollArea properties
189     (horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
190     (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()) &&
191     // compare QFrame properties
192     (frameShadow() == other->frameShadow()) &&
193     (frameShape() == other->frameShape()) &&
194     (frameWidth() == other->frameWidth()) &&
195     (lineWidth() == other->lineWidth()) &&
196     (midLineWidth() == other->midLineWidth()) &&
197     // compare QAbstractItemView properties
198     (alternatingRowColors() == other->alternatingRowColors()) &&
199     (hasAutoScroll() == other->hasAutoScroll()) &&
200 #if QT_VERSION > 0x040199
201     (dragDropMode() == other->dragDropMode()) &&
202     (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
203     (horizontalScrollMode() == other->horizontalScrollMode() ) &&
204     (verticalScrollMode() == other->verticalScrollMode()) &&
205 #endif
206     (dragEnabled() == other->dragEnabled()) &&
207     (editTriggers() == other->editTriggers()) &&
208     (iconSize() == other->iconSize()) &&
209     (selectionBehavior() == other->selectionBehavior()) &&
210     (selectionMode() == other->selectionMode()) &&
211     (showDropIndicator() == other->showDropIndicator()) &&
212     (tabKeyNavigation() == other->tabKeyNavigation()) &&
213     (textElideMode() == other->textElideMode()) &&
214     // compare all of the properties stored in the attributes model
215     attributesModel()->compare( other->attributesModel() ) &&
216     // compare own properties
217     (rootIndex().column() == other->rootIndex().column()) &&
218     (rootIndex().row() == other->rootIndex().row()) &&
219     (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
220     (antiAliasing() == other->antiAliasing()) &&
221     (percentMode() == other->percentMode()) &&
222     (datasetDimension() == other->datasetDimension());
223 }

```

### 7.10.2.13 [AbstractCoordinatePlane](#) \* [AbstractDiagram::coordinatePlane](#) () const [inherited]

The coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. By default this is a [Cartesian-CoordinatePlane](#).

#### Returns:

The coordinate plane associated with the diagram.

Definition at line 226 of file `KDChartAbstractDiagram.cpp`.

References d.

Referenced by `KDChart::AbstractDiagram::checkInvariants()`, `KDChart::AbstractCartesianDiagram::layoutPlanes()`, `KDChart::PolarDiagram::paint()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, `polarCoordinatePlane()`, and `KDChart::AbstractCartesianDiagram::setCoordinatePlane()`.

```
227 {
228     return d->plane;
229 }
```

#### 7.10.2.14 `const QPair< QPointF, QPointF > AbstractDiagram::dataBoundaries () const` [inherited]

Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).

This method returns a cached result of calculations done by `calculateDataBoundaries`. Classes derived from [AbstractDiagram](#) must implement the `calculateDataBoundaries` function, to specify their own way of calculating the data boundaries. If derived classes want to force recalculation of the data boundaries, they can call `setDataBoundariesDirty()`

Returned value is in diagram coordinates.

Definition at line 231 of file `KDChartAbstractDiagram.cpp`.

References `KDChart::AbstractDiagram::calculateDataBoundaries()`, and d.

Referenced by `KDChart::CartesianCoordinatePlane::getRawDataBoundingRectFromDiagrams()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `KDChart::LineDiagram::paint()`, and `KDChart::BarDiagram::paint()`.

```
232 {
233     if( d->databoundariesDirty ){
234         d->databoundaries = calculateDataBoundaries ();
235         d->databoundariesDirty = false;
236     }
237     return d->databoundaries;
238 }
```

#### 7.10.2.15 `void AbstractDiagram::dataChanged (const QModelIndex & topLeft, const QModelIndex & bottomRight)` [virtual, inherited]

[reimplemented]

Definition at line 338 of file `KDChartAbstractDiagram.cpp`.

References d.

```
338 {
339     // We are still too dumb to do intelligent updates...
340     d->databoundariesDirty = true;
341     scheduleDelayedItemsLayout();
342 }
343
344
```

**7.10.2.16 void KDChart::AbstractDiagram::dataHidden ()** [protected, inherited]

This signal is emitted, when the hidden status of at least one data cell was (un)set.

**7.10.2.17 QList< QBrush > AbstractDiagram::datasetBrushes () const** [inherited]

The set of dataset brushes currently used, for use in legends, etc.

**Note:**

Cell-level override brushes, if set, take precedence over the dataset values, so you might need to check these too, in order to find the brush, that is used for a single cell.

**Returns:**

The current set of dataset brushes.

Definition at line 894 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::Legend::datasetCount(), and KDChart::Legend::setBrushesFromDiagram().

```

896
897     QBrush brush = qVariantValue<QBrush>( attributesModel()->headerData( i, Qt::Vertical, DatasetE
898     ret << brush;
899     }
900
901     return ret;
902 }
903
904 QList<QPen> AbstractDiagram::datasetPens() const

```

**7.10.2.18 int AbstractDiagram::datasetDimension () const** [inherited]

The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.

For each dimension it will expect one column of values in the model. If the dimensionality is 1, automatic values will be used for the abscissa.

For example a diagram with the default dimension of 1, will have one column per datapoint (the y values) and will use automatic values for the x axis (1, 2, 3, ... n). If the dimension is 2, the diagram will use the first, (and the third, fifth, etc) columns as X values, and the second, (and the fourth, sixth, etc) column as Y values.

**Returns:**

The dataset dimension of the diagram.

Definition at line 942 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::calculateDataBoundaries(), KDChart::LineDiagram::getCellValues(), KDChart::CartesianCoordinatePlane::getDataDimensionsList(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::setType().

```

946 {

```

**7.10.2.19 QStringList AbstractDiagram::datasetLabels () const** [inherited]

The set of dataset labels currently displayed, for use in legends, etc.

**Returns:**

The set of dataset labels currently displayed.

Definition at line 882 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), and KDChart::Legend::datasetCount().

```

883                                     : " << attributesModel()->columnCount(attributesModel
884     const int columnCount = attributesModel()->columnCount(attributesModelRootIndex());
885     for( int i = datasetDimension()-1; i < columnCount; i += datasetDimension() ){
886         //qDebug() << "dataset label: " << attributesModel()->headerData( i, Qt::Horizontal, Qt::Displ
887         ret << attributesModel()->headerData( i, Qt::Horizontal, Qt::DisplayRole ).toString();
888     }
889     return ret;
890 }
891
892 QList<QBrush> AbstractDiagram::datasetBrushes() const

```

**7.10.2.20 QList< MarkerAttributes > AbstractDiagram::datasetMarkers () const** [inherited]

The set of dataset markers currently used, for use in legends, etc.

**Note:**

Cell-level override markers, if set, take precedence over the dataset values, so you might need to check these too, in order to find the marker, that is shown for a single cell.

**Returns:**

The current set of dataset brushes.

Definition at line 917 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

919                                     {
920     DataValueAttributes a =
921     qVariantValue<DataValueAttributes>( attributesModel()->headerData( i, Qt::Vertical, DataVa
922     const MarkerAttributes &ma = a.markerAttributes();
923     ret << ma;
924 }
925     return ret;
926 }
927
928 bool AbstractDiagram::checkInvariants( bool justReturnTheStatus ) const

```

**7.10.2.21 QList< QPen > AbstractDiagram::datasetPens () const** [inherited]

The set of dataset pens currently used, for use in legends, etc.

**Note:**

Cell-level override pens, if set, take precedence over the dataset values, so you might need to check these too, in order to find the pens, that is used for a single cell.

**Returns:**

The current set of dataset pens.

Definition at line 906 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

908                                     {
909         QPen pen = qVariantValue<QPen>( attributesModel()->headerData( i, Qt::Vertical, DatasetPenRole
910         ret << pen;
911     }
912     return ret;
913 }
914
915 QList<MarkerAttributes> AbstractDiagram::datasetMarkers() const

```

#### 7.10.2.22 [DataValueAttributes](#) AbstractDiagram::dataValueAttributes (const QModelIndex & index) const [inherited]

Retrieve the [DataValueAttributes](#) for the given index.

This will fall back automatically to what was set at dataset or model level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the attributes for.

**Returns:**

The [DataValueAttributes](#) for the given index.

Definition at line 427 of file KDChartAbstractDiagram.cpp.

```

433 {

```

#### 7.10.2.23 [DataValueAttributes](#) AbstractDiagram::dataValueAttributes (int column) const [inherited]

Retrieve the [DataValueAttributes](#) for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the attributes for.

**Returns:**

The [DataValueAttributes](#) for the given dataset.

Definition at line 420 of file KDChartAbstractDiagram.cpp.

```

426 {

```

**7.10.2.24 DataValueAttributes AbstractDiagram::dataValueAttributes () const** [inherited]

Retrieve the [DataValueAttributes](#) specified globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The global [DataValueAttributes](#).

Definition at line 414 of file `KDChartAbstractDiagram.cpp`.

Referenced by `KDChart::AbstractDiagram::paintDataValueText()`, and `KDChart::AbstractDiagram::paintMarker()`.

```
419 {
```

**7.10.2.25 void AbstractDiagram::doItemsLayout ()** [virtual, inherited]

[reimplemented]

Definition at line 329 of file `KDChartAbstractDiagram.cpp`.

References `d`, and `KDChart::AbstractDiagram::update()`.

```
329         {
330             d->plane->layoutDiagrams();
331             update();
332         }
333     QAbstractItemView::doItemsLayout();
334 }
335
336 void AbstractDiagram::dataChanged( const QModelIndex &topLeft,
```

**7.10.2.26 int AbstractDiagram::horizontalOffset () const** [virtual, inherited]

[reimplemented]

Definition at line 839 of file `KDChartAbstractDiagram.cpp`.

```
841 { return 0; }
```

**7.10.2.27 QModelIndex AbstractDiagram::indexAt (const QPoint &point) const** [virtual, inherited]

[reimplemented]

Definition at line 833 of file `KDChartAbstractDiagram.cpp`.

```
835 { return QModelIndex(); }
```

**7.10.2.28 bool AbstractDiagram::isHidden (const QModelIndex & *index*) const** [inherited]

Retrieve the hidden status for the given index.

This will fall back automatically to what was set at dataset or diagram level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the hidden status for.

**Returns:**

The hidden status for the given index.

Definition at line 386 of file KDChartAbstractDiagram.cpp.

**7.10.2.29 bool AbstractDiagram::isHidden (int *column*) const** [inherited]

Retrieve the hidden status for the given dataset.

This will fall back automatically to what was set at diagram level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the hidden status for.

**Returns:**

The hidden status for the given dataset.

Definition at line 379 of file KDChartAbstractDiagram.cpp.

```
385 {
```

**7.10.2.30 bool AbstractDiagram::isHidden () const** [inherited]

Retrieve the hidden status specified globally.

This will fall back automatically to the default settings (= not hidden), if there are no specific settings.

**Returns:**

The global hidden status.

Definition at line 373 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::valueForCellTesting().

```
378 {
```

**7.10.2.31 bool AbstractDiagram::isIndexHidden (const QModelIndex & *index*) const**  
[virtual, inherited]

[reimplemented]

Definition at line 845 of file KDChartAbstractDiagram.cpp.

```
847 {}
```

**7.10.2.32 QStringList AbstractDiagram::itemRowLabels () const** [inherited]

The set of item row labels currently displayed, for use in Abscissa axes, etc.

**Returns:**

The set of item row labels currently displayed.

Definition at line 870 of file KDChartAbstractDiagram.cpp.

```

871                                     : " << attributesModel()->rowCount(attributesModelRo
872     const int rowCount = attributesModel()->rowCount(attributesModelRootIndex());
873     for( int i = 0; i < rowCount; ++i ){
874         //qDebug() << "item row label: " << attributesModel()->headerData( i, Qt::Vertical, Qt::Displa
875         ret << attributesModel()->headerData( i, Qt::Vertical, Qt::DisplayRole ).toString();
876     }
877     return ret;
878 }
879
880 QStringList AbstractDiagram::datasetLabels() const

```

**7.10.2.33 void KDChart::AbstractDiagram::modelsChanged ()** [protected, inherited]

This signal is emitted, when either the model or the [AttributesModel](#) is replaced.

Referenced by [KDChart::AbstractDiagram::setAttributesModel\(\)](#), and [KDChart::AbstractDiagram::setModel\(\)](#).

**7.10.2.34 QModelIndex AbstractDiagram::moveCursor (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)** [virtual, inherited]

[reimplemented]

Definition at line 836 of file KDChartAbstractDiagram.cpp.

```

838 { return 0; }

```

**7.10.2.35 virtual double KDChart::AbstractPolarDiagram::numberOfGridRings () const** [pure virtual]

Implemented in [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

**7.10.2.36 virtual double KDChart::AbstractPolarDiagram::numberOfValuesPerDataset () const** [pure virtual]

Implemented in [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

Referenced by [columnCount\(\)](#).

**7.10.2.37 virtual void KDChart::AbstractDiagram::paint (PaintContext \* paintContext)** [pure virtual, inherited]

Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.

**Parameters:**

*paintContext* All information needed for painting.

Implemented in [KDChart::BarDiagram](#), [KDChart::LineDiagram](#), [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

### 7.10.2.38 void AbstractDiagram::paintDataValueText (QPainter \* painter, const QModelIndex & index, const QPointF & pos, double value) [inherited]

Definition at line 474 of file KDChartAbstractDiagram.cpp.

References [KDChart::RelativePosition::alignment\(\)](#), [KDChart::TextAttributes::calculatedFont\(\)](#), [d](#), [KDChart::DataValueAttributes::dataLabel\(\)](#), [KDChart::AbstractDiagram::dataValueAttributes\(\)](#), [KDChart::DataValueAttributes::decimalDigits\(\)](#), [KDChart::TextAttributes::isVisible\(\)](#), [KDChart::DataValueAttributes::isVisible\(\)](#), [KDChart::TextAttributes::pen\(\)](#), [KDChart::DataValueAttributes::position\(\)](#), [KDChart::DataValueAttributes::prefix\(\)](#), [KDChart::TextAttributes::rotation\(\)](#), [KDChart::DataValueAttributes::showRepetitiveDataLabels\(\)](#), [KDChart::DataValueAttributes::suffix\(\)](#), and [KDChart::DataValueAttributes::textAttributes\(\)](#).

Referenced by [KDChart::RingDiagram::paint\(\)](#), and [KDChart::PolarDiagram::paint\(\)](#).

```

476 {
477     // paint one data series
478     const DataValueAttributes a( dataValueAttributes(index) );
479     if ( !a.isVisible() ) return;
480
481     // handle decimal digits
482     int decimalDigits = a.decimalDigits();
483     int decimalPos = QString::number( value ).indexOf( QLatin1Char( '.' ) );
484     QString roundedValue;
485     if ( a.dataLabel().isNull() ) {
486         if ( decimalPos > 0 && value != 0 )
487             roundedValue = roundValues ( value, decimalPos, decimalDigits );
488         else
489             roundedValue = QString::number( value );
490     } else
491         roundedValue = a.dataLabel();
492     // handle prefix and suffix
493     if ( !a.prefix().isNull() )
494         roundedValue.prepend( a.prefix() );
495
496     if ( !a.suffix().isNull() )
497         roundedValue.append( a.suffix() );
498
499     const TextAttributes ta( a.textAttributes() );
500     // FIXME draw the non-text bits, background, etc
501     if ( ta.isVisible() ) {
502
503         QPointF pt( pos );
504         /* for debugging:
505         PainterSaver painterSaver( painter );
506         painter->setPen( Qt::black );
507         painter->drawLine( pos - QPointF( 1,1), pos + QPointF( 1,1) );
508         painter->drawLine( pos - QPointF(-1,1), pos + QPointF(-1,1) );
509         */
510
511         // adjust the text start point position, if alignment is not Bottom/Left
512         const RelativePosition relPos( a.position( value >= 0.0 ) );
513         const Qt::Alignment alignBottomLeft = Qt::AlignBottom | Qt::AlignLeft;
514         const QFont calculatedFont( ta.calculatedFont( d->plane, KDChartEnums::MeasureOrientationMinimum ) );
515         //qDebug() << "calculatedFont's point size:" << calculatedFont.pointSizeF();
516         if( (relPos.alignment() & alignBottomLeft) != alignBottomLeft ){
517             const QRectF boundRect(

```

```

518         d->cachedFontMetrics( calculatedFont, this )->boundingRect( roundedValue ) );
519     if( relPos.alignment() & Qt::AlignRight )
520         pt.rx() -= boundRect.width();
521     else if( relPos.alignment() & Qt::AlignHCenter )
522         pt.rx() -= 0.5 * boundRect.width();
523
524     if( relPos.alignment() & Qt::AlignTop )
525         pt.ry() += boundRect.height();
526     else if( relPos.alignment() & Qt::AlignVCenter )
527         pt.ry() += 0.5 * boundRect.height();
528 }
529
530 // FIXME draw the non-text bits, background, etc
531
532 if ( a.showRepetitiveDataLabels() ||
533     pos.x() <= d->lastX ||
534     d->lastRoundedValue != roundedValue ) {
535     d->lastRoundedValue = roundedValue;
536     d->lastX = pos.x();
537
538     PainterSaver painterSaver( painter );
539     painter->setPen( ta.pen() );
540     painter->setFont( calculatedFont );
541     painter->translate( pt );
542     painter->rotate( ta.rotation() );
543     painter->drawText( QPointF(0, 0), roundedValue );
544 }
545 }
546 }
547
548

```

#### 7.10.2.39 void AbstractDiagram::paintDataValueTexts (QPainter \* *painter*) [protected, virtual, inherited]

Definition at line 576 of file KDChartAbstractDiagram.cpp.

```

579
580     for ( int j=0; j< rowCount; ++j ) {
581         const QModelIndex index = model()->index( j, i, rootIndex() );
582         double value = model()->data( index ).toDouble();
583         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
584         paintDataValueText( painter, index, pos, value );
585     }
586 }
587 }
588
589

```

#### 7.10.2.40 void AbstractDiagram::paintMarker (QPainter \* *painter*, const QModelIndex & *index*, const QPointF & *pos*) [inherited]

Definition at line 592 of file KDChartAbstractDiagram.cpp.

References [KDChart::AbstractDiagram::brush\(\)](#), [KDChart::AbstractDiagram::checkInvariants\(\)](#), [KDChart::AbstractDiagram::dataValueAttributes\(\)](#), [KDChart::MarkerAttributes::isVisible\(\)](#), [KDChart::DataValueAttributes::isVisible\(\)](#), [KDChart::DataValueAttributes::markerAttributes\(\)](#), [KDChart::MarkerAttributes::markerColor\(\)](#), [KDChart::MarkerAttributes::markerSize\(\)](#), [KDChart::AbstractDiagram::paintMarker\(\)](#), and [KDChart::MarkerAttributes::pen\(\)](#).

```

593 {
594
595     if ( !checkInvariants() ) return;
596     DataValueAttributes a = dataValueAttributes(index);
597     if ( !a.isVisible() ) return;
598     const MarkerAttributes &ma = a.markerAttributes();
599     if ( !ma.isVisible() ) return;
600
601     PainterSaver painterSaver( painter );
602     QSizeF maSize( ma.markerSize() );
603     QBrush indexBrush( brush( index ) );
604     QPen indexPen( ma.pen() );
605     if ( ma.markerColor().isValid() )
606         indexBrush.setColor( ma.markerColor() );
607
608     paintMarker( painter, ma, indexBrush, indexPen, pos, maSize );
609 }
610
611

```

#### 7.10.2.41 void AbstractDiagram::paintMarker (QPainter \* *painter*, const MarkerAttributes & *markerAttributes*, const QBrush & *brush*, const QPen & *pen*, const QPointF & *point*, const QSizeF & *size*) [virtual, inherited]

Definition at line 614 of file KDChartAbstractDiagram.cpp.

References KDChart::MarkerAttributes::markerStyle().

Referenced by KDChart::MarkerLayoutItem::paintIntoRect(), and KDChart::AbstractDiagram::paintMarker().

```

618 {
619
620     const QPen oldPen( painter->pen() );
621     // Pen is used to paint 4Pixels - 1 Pixel - Ring and FastCross types.
622     // make sure to use the brush color - see above in those cases.
623     const bool isFourPixels = (markerAttributes.markerStyle() == MarkerAttributes::Marker4Pixels);
624     if( isFourPixels || (markerAttributes.markerStyle() == MarkerAttributes::Marker1Pixel) ){
625         // for high-performance point charts with tiny point markers:
626         painter->setPen( QPen( brush.color().light() ) );
627         if( isFourPixels ){
628             const qreal x = pos.x();
629             const qreal y = pos.y();
630             painter->drawLine( QPointF(x-1.0,y-1.0),
631                             QPointF(x+1.0,y-1.0) );
632             painter->drawLine( QPointF(x-1.0,y),
633                             QPointF(x+1.0,y) );
634             painter->drawLine( QPointF(x-1.0,y+1.0),
635                             QPointF(x+1.0,y+1.0) );
636         }
637         painter->drawPoint( pos );
638     }else{
639         PainterSaver painterSaver( painter );
640         // we only a solid line surrounding the markers
641         QPen painterPen( pen );
642         painterPen.setStyle( Qt::SolidLine );
643         painter->setPen( painterPen );
644         painter->setBrush( brush );
645         painter->setRenderHint ( QPainter::Antialiasing );
646         painter->translate( pos );
647         switch ( markerAttributes.markerStyle() ) {
648             case MarkerAttributes::MarkerCircle:
649                 painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
650                                             maSize.height(), maSize.width() ) );

```

```

651         break;
652     case MarkerAttributes::MarkerSquare:
653     {
654         QRectF rect( 0 - maSize.width()/2, 0 - maSize.height()/2,
655                    maSize.width(), maSize.height() );
656         painter->drawRect( rect );
657         painter->fillRect( rect, brush.color() );
658         break;
659     }
660     case MarkerAttributes::MarkerDiamond:
661     {
662         QVector <QPointF > diamondPoints;
663         QPointF top, left, bottom, right;
664         top    = QPointF( 0, 0 - maSize.height()/2 );
665         left   = QPointF( 0 - maSize.width()/2, 0 );
666         bottom = QPointF( 0, maSize.height()/2 );
667         right  = QPointF( maSize.width()/2, 0 );
668         diamondPoints << top << left << bottom << right;
669         painter->drawPolygon( diamondPoints );
670         break;
671     }
672     // both handled on top of the method:
673     case MarkerAttributes::Marker1Pixel:
674     case MarkerAttributes::Marker4Pixels:
675         break;
676     case MarkerAttributes::MarkerRing:
677     {
678         painter->setPen( QPen( brush.color() ) );
679         painter->setBrush( Qt::NoBrush );
680         painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
681                                     maSize.height(), maSize.width() ) );
682         break;
683     }
684     case MarkerAttributes::MarkerCross:
685     {
686         QRectF rect( maSize.width()*-0.5, maSize.height()*-0.2,
687                    maSize.width(), maSize.height()*0.4 );
688         painter->drawRect( rect );
689         rect.setTopLeft(QPointF( maSize.width()*-0.2, maSize.height()*-0.5 ));
690         rect.setSize(QSizeF( maSize.width()*0.4, maSize.height() ));
691         painter->drawRect( rect );
692         break;
693     }
694     case MarkerAttributes::MarkerFastCross:
695     {
696         QPointF left, right, top, bottom;
697         left = QPointF( -maSize.width()/2, 0 );
698         right = QPointF( maSize.width()/2, 0 );
699         top = QPointF( 0, -maSize.height()/2 );
700         bottom = QPointF( 0, maSize.height()/2 );
701         painter->setPen( QPen( brush.color() ) );
702         painter->drawLine( left, right );
703         painter->drawLine( top, bottom );
704         break;
705     }
706     default:
707         Q_ASSERT_X ( false, "paintMarkers()",
708                    "Type item does not match a defined Marker Type." );
709     }
710 }
711 painter->setPen( oldPen );
712 }
713
714 void AbstractDiagram::paintMarkers( QPainter* painter )

```

**7.10.2.42 void AbstractDiagram::paintMarkers (QPainter \* *painter*)** [protected, virtual, inherited]

Definition at line 716 of file KDChartAbstractDiagram.cpp.

```
719                                     {
720     for ( int j=0; j< rowCount; ++j ) {
721         const QModelIndex index = model()->index( j, i, rootIndex() );
722         double value = model()->data( index ).toDouble();
723         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
724         paintMarker( painter, index, pos );
725     }
726 }
727 }
728
729
```

**7.10.2.43 QPen AbstractDiagram::pen (const QModelIndex & *index*) const** [inherited]

Retrieve the pen to be used, for painting the datapoint at the given index in the model.

**Parameters:**

*index* The index of the datapoint in the model.

**Returns:**

The pen to use for painting.

Definition at line 770 of file KDChartAbstractDiagram.cpp.

```
777 {
```

**7.10.2.44 QPen AbstractDiagram::pen (int *dataset*) const** [inherited]

Retrieve the pen to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the pen for.

**Returns:**

The pen to use for painting.

Definition at line 762 of file KDChartAbstractDiagram.cpp.

```
769 {
```

**7.10.2.45 QPen AbstractDiagram::pen () const** [inherited]

Retrieve the pen to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The pen to use for painting.

Definition at line 756 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), and KDChart::LineDiagram::paint().

```
761 {
```

**7.10.2.46 bool AbstractDiagram::percentMode () const** [inherited]

Definition at line 468 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::CartesianCoordinatePlane::getDataDimensionsList().

**7.10.2.47 const PolarCoordinatePlane \* AbstractPolarDiagram::polarCoordinatePlane () const**

Definition at line 55 of file KDChartAbstractPolarDiagram.cpp.

References KDChart::AbstractDiagram::coordinatePlane().

Referenced by KDChart::PieDiagram::paint().

```
56 {
57     return dynamic_cast<const PolarCoordinatePlane*>( coordinatePlane() );
58 }
```

**7.10.2.48 void KDChart::AbstractDiagram::propertiesChanged ()** [protected, inherited]

Emitted upon change of a property of the Diagram.

Referenced by KDChart::LineDiagram::resetLineAttributes(), KDChart::AbstractDiagram::setDataValueAttributes(), KDChart::LineDiagram::setLineAttributes(), KDChart::LineDiagram::setThreeDLineAttributes(), and KDChart::LineDiagram::setType().

**7.10.2.49 virtual void KDChart::AbstractDiagram::resize (const QSizeF & area)** [pure virtual, inherited]

Called by the widget's sizeEvent.

Adjust all internal structures, that are calculated, depending on the size of the widget.

**Parameters:**

*area*

Implemented in KDChart::BarDiagram, KDChart::LineDiagram, KDChart::PieDiagram, KDChart::PolarDiagram, and KDChart::RingDiagram.

**7.10.2.50 void AbstractDiagram::scrollTo (const QModelIndex & *index*, ScrollHint *hint* = EnsureVisible)** [virtual, inherited]

[reimplemented]

Definition at line 830 of file KDChartAbstractDiagram.cpp.

```
832 { return QModelIndex(); }
```

**7.10.2.51 void AbstractDiagram::setAllowOverlappingDataValueTexts (bool *allow*)** [inherited]

Set whether data value labels are allowed to overlap.

**Parameters:**

*allow* True means that overlapping labels are allowed.

Definition at line 440 of file KDChartAbstractDiagram.cpp.

References d.

```
445 {
```

**7.10.2.52 void AbstractDiagram::setAntiAliasing (bool *enabled*)** [inherited]

Set whether anti-aliasing is to be used while rendering this diagram.

**Parameters:**

*enabled* True means that AA is enabled.

Definition at line 451 of file KDChartAbstractDiagram.cpp.

References d.

```
456 {
```

**7.10.2.53 void AbstractDiagram::setAttributesModel (AttributesModel \* *model*)** [virtual, inherited]

Associate an [AttributesModel](#) with this diagram.

Note that the diagram does `_not_` take ownership of the [AttributesModel](#). This should thus only be used with [AttributesModels](#) that have been explicitly created by the user, and are owned by her. Setting an [AttributesModel](#) that is internal to another diagram is an error.

Correct:

```
AttributesModel *am = new AttributesModel( model, 0 );
diagram1->setAttributesModel( am );
diagram2->setAttributesModel( am );
```

Wrong:

```
diagram1->setAttributesModel( diagram2->attributesModel() );
```

**Parameters:**

*model* The [AttributesModel](#) to use for this diagram.

**See also:**

[AttributesModel](#), [usesExternalAttributesModel](#)

Definition at line 261 of file `KDChartAbstractDiagram.cpp`.

References `d`, and `KDChart::AbstractDiagram::modelsChanged()`.

```
262 {
263     if( amodel->sourceModel() != model() ) {
264         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
265                "Trying to set an attributesmodel which works on a different "
266                "model than the diagram.");
267         return;
268     }
269     if( qobject_cast<PrivateAttributesModel*>(amodel) ) {
270         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
271                "Trying to set an attributesmodel that is private to another diagram.");
272         return;
273     }
274     d->setAttributesModel(amodel);
275     scheduleDelayedItemsLayout();
276     d->databoundariesDirty = true;
277     emit modelsChanged();
278 }
```

#### 7.10.2.54 void AbstractDiagram::setAttributesModelRootIndex (const QModelIndex & idx) [protected, inherited]

Definition at line 301 of file `KDChartAbstractDiagram.cpp`.

References `d`.

#### 7.10.2.55 void AbstractDiagram::setBrush (const QBrush & brush) [inherited]

Set the brush to be used, for painting all datasets in the model.

**Parameters:**

*brush* The brush to use.

Definition at line 786 of file `KDChartAbstractDiagram.cpp`.

```
792 {
```

#### 7.10.2.56 void AbstractDiagram::setBrush (int dataset, const QBrush & brush) [inherited]

Set the brush to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's column in the model.

*pen* The brush to use.

Definition at line 793 of file KDChartAbstractDiagram.cpp.

```
801 {
```

#### 7.10.2.57 void AbstractDiagram::setBrush (const QModelIndex & *index*, const QBrush & *brush*) [inherited]

Set the brush to be used, for painting the datapoint at the given index.

##### Parameters:

*index* The datapoint's index in the model.

*brush* The brush to use.

Definition at line 778 of file KDChartAbstractDiagram.cpp.

```
785 {
```

#### 7.10.2.58 void AbstractDiagram::setCoordinatePlane (AbstractCoordinatePlane \* *plane*) [virtual, inherited]

Set the coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. The chart takes ownership.

##### Returns:

The coordinate plane associated with the diagram.

Reimplemented in [KDChart::AbstractCartesianDiagram](#).

Definition at line 324 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by [KDChart::AbstractCoordinatePlane::addDiagram\(\)](#), [KDChart::AbstractCartesianDiagram::setCoordinatePlane\(\)](#), and [KDChart::AbstractCoordinatePlane::takeDiagram\(\)](#).

```
328 {
```

#### 7.10.2.59 void AbstractDiagram::setDataBoundariesDirty () const [protected, inherited]

Definition at line 240 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by [KDChart::BarDiagram::setThreeDBarAttributes\(\)](#), [KDChart::LineDiagram::setThreeDLineAttributes\(\)](#), [KDChart::LineDiagram::setType\(\)](#), and [KDChart::BarDiagram::setType\(\)](#).

```
241 {
242     d->databoundariesDirty = true;
243 }
```

**7.10.2.60 void AbstractDiagram::setDatasetDimension (int *dimension*)** [inherited]

Sets the dataset dimension of the diagram.

See also:

[datasetDimension](#).

**Parameters:**

*dimension*

Definition at line 947 of file KDChartAbstractDiagram.cpp.

References d.

```
954 {
```

**7.10.2.61 void AbstractDiagram::setDataValueAttributes (const [DataValueAttributes](#) & *a*)**  
[inherited]

Set the [DataValueAttributes](#) for all datapoints in the model.

**Parameters:**

*a* The attributes to set.

Definition at line 434 of file KDChartAbstractDiagram.cpp.

References d.

```
439 {
```

**7.10.2.62 void AbstractDiagram::setDataValueAttributes (int *dataset*, const [DataValueAttributes](#) & *a*)** [inherited]

Set the [DataValueAttributes](#) for the given dataset.

**Parameters:**

*dataset* The dataset to set the attributes for.

*a* The attributes to set.

Definition at line 406 of file KDChartAbstractDiagram.cpp.

References d.

```
413 {
```

**7.10.2.63 void AbstractDiagram::setDataValueAttributes (const QModelIndex & *index*, const DataValueAttributes & *a*)** [inherited]

Set the [DataValueAttributes](#) for the given index.

**Parameters:**

*index* The datapoint to set the attributes for.

*a* The attributes to set.

Definition at line 395 of file KDChartAbstractDiagram.cpp.

References [d](#), [KDChart::DataValueLabelAttributesRole](#), and [KDChart::AbstractDiagram::propertiesChanged\(\)](#).

```
395 {
396     d->attributesModel->setData(
397         d->attributesModel->mapFromSource( index ),
398         qVariantFromValue( a ),
399         DataValueLabelAttributesRole );
400     emit propertiesChanged();
401 }
402
403
```

**7.10.2.64 void AbstractDiagram::setHidden (bool *hidden*)** [inherited]

Hide (or unhide, resp.) all datapoints in the model.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*hidden* The hidden status to set.

Definition at line 365 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
372 {
```

**7.10.2.65 void AbstractDiagram::setHidden (int *column*, bool *hidden*)** [inherited]

Hide (or unhide, resp.) a dataset.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*dataset* The dataset to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 356 of file KDChartAbstractDiagram.cpp.

References d.

```
364 {
```

#### 7.10.2.66 void AbstractDiagram::setHidden (const QModelIndex & *index*, bool *hidden*) [inherited]

Hide (or unhide, resp.) a data cell.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*index* The datapoint to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 347 of file KDChartAbstractDiagram.cpp.

References d, and KDChart::DataHiddenRole.

```
355 {
```

#### 7.10.2.67 void AbstractDiagram::setModel (QAbstractItemModel \* *model*) [virtual, inherited]

Associate a model with the diagram.

Definition at line 245 of file KDChartAbstractDiagram.cpp.

References d, KDChart::AttributesModel::initFrom(), and KDChart::AbstractDiagram::modelsChanged().

```
246 {
247     QAbstractItemView::setModel( newModel );
248     AttributesModel* amodel = new PrivateAttributesModel( newModel, this );
249     amodel->initFrom( d->attributesModel );
250     d->setAttributesModel(amodel);
251     scheduleDelayedItemsLayout();
252     d->databoundariesDirty = true;
253     emit modelsChanged();
254 }
```

**7.10.2.68 void AbstractDiagram::setPen (const QPen & pen) [inherited]**

Set the pen to be used, for painting all datasets in the model.

**Parameters:**

*pen* The pen to use.

Definition at line 740 of file KDChartAbstractDiagram.cpp.

```
746 {
```

**7.10.2.69 void AbstractDiagram::setPen (int dataset, const QPen & pen) [inherited]**

Set the pen to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's row in the model.

*pen* The pen to use.

Definition at line 747 of file KDChartAbstractDiagram.cpp.

```
755 {
```

**7.10.2.70 void AbstractDiagram::setPen (const QModelIndex & index, const QPen & pen) [inherited]**

Set the pen to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*pen* The pen to use.

Definition at line 732 of file KDChartAbstractDiagram.cpp.

```
739 {
```

**7.10.2.71 void AbstractDiagram::setPercentMode (bool percent) [inherited]**

Definition at line 462 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::setType(), and KDChart::BarDiagram::setType().

```
467 {
```

**7.10.2.72** `void AbstractDiagram::setRootIndex (const QModelIndex & idx)` [virtual, inherited]

Set the root index in the model, where the diagram starts referencing data for display.

[reimplemented]

Definition at line 294 of file KDChartAbstractDiagram.cpp.

References d.

**7.10.2.73** `void AbstractDiagram::setSelection (const QRect & rect, QItemSelectionModel::SelectionFlags command)` [virtual, inherited]

[reimplemented]

Definition at line 848 of file KDChartAbstractDiagram.cpp.

```
850 { return QRegion(); }
```

**7.10.2.74** `void AbstractDiagram::update () const` [inherited]

Definition at line 961 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::AbstractDiagram::doItemsLayout().

**7.10.2.75** `void KDChart::AbstractDiagram::useDefaultColors ()` [inherited]

Set the palette to be used, for painting datasets to the default palette.

**See also:**

[KDChart::Palette](#). FIXME: fold into one usePalette ([KDChart::Palette&](#)) method

Definition at line 855 of file KDChartAbstractDiagram.cpp.

References d.

```
859 {
```

**7.10.2.76** `void KDChart::AbstractDiagram::useRainbowColors ()` [inherited]

Set the palette to be used, for painting datasets to the rainbow palette.

**See also:**

[KDChart::Palette](#).

Definition at line 865 of file KDChartAbstractDiagram.cpp.

References d.

```
869 {
```

**7.10.2.77** `bool AbstractDiagram::usesExternalAttributesModel () const` [virtual, inherited]

Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via `setAttributesModel`.

**See also:**

[setAttributesModel](#)

Definition at line 280 of file `KDChartAbstractDiagram.cpp`.

References `d`.

```
281 {  
282     return d->usesExternalAttributesModel();  
283 }
```

**7.10.2.78** `void KDChart::AbstractDiagram::useSubduedColors ()` [inherited]

Set the palette to be used, for painting datasets to the subdued palette.

**See also:**

[KDChart::Palette](#).

Definition at line 860 of file `KDChartAbstractDiagram.cpp`.

References `d`.

```
864 {
```

**7.10.2.79** `double AbstractDiagram::valueForCell (int row, int column) const` [protected, inherited]

Helper method, retrieving the data value (`DisplayRole`) for a given row and column.

**Parameters:**

*row* The row to query.

*column* The column to query.

**Returns:**

The value of the display role at the given row and column as a double.

Definition at line 955 of file `KDChartAbstractDiagram.cpp`.

References `KDChart::AbstractDiagram::attributesModelRootIndex()`, and `d`.

Referenced by `KDChart::LineDiagram::paint()`.

```
960 {
```

**7.10.2.80** `virtual double KDChart::AbstractPolarDiagram::valueTotals () const` [pure virtual]

Implemented in [KDChart::PieDiagram](#), [KDChart::PolarDiagram](#), and [KDChart::RingDiagram](#).

Referenced by [KDChart::PolarCoordinatePlane::layoutDiagrams\(\)](#).

**7.10.2.81** `int AbstractDiagram::verticalOffset () const` [virtual, inherited]

[reimplemented]

Definition at line 842 of file [KDChartAbstractDiagram.cpp](#).

```
844 { return true; }
```

**7.10.2.82** `QRect AbstractDiagram::visualRect (const QModelIndex & index) const` [virtual, inherited]

[reimplemented]

Definition at line 825 of file [KDChartAbstractDiagram.cpp](#).

```
829 {}
```

**7.10.2.83** `QRegion AbstractDiagram::visualRegionForSelection (const QItemSelection & selection) const` [virtual, inherited]

[reimplemented]

Definition at line 851 of file [KDChartAbstractDiagram.cpp](#).

### 7.10.3 Member Data Documentation

**7.10.3.1** `Q_SIGNALS KDChart::AbstractDiagram::__pad0__` [protected, inherited]

Definition at line 589 of file [KDChartAbstractDiagram.h](#).

The documentation for this class was generated from the following files:

- [KDChartAbstractPolarDiagram.h](#)
- [KDChartAbstractPolarDiagram.cpp](#)

## 7.11 KDChart::AbstractProxyModel Class Reference

```
#include <KDChartAbstractProxyModel.h>
```

Inheritance diagram for KDChart::AbstractProxyModel: Collaboration diagram for KDChart::AbstractProxyModel:

### Public Member Functions

- [AbstractProxyModel](#) (QObject \*parent=0)  
*This is basically KDAbstractProxyModel, but only the bits that we really need from it.*
- QModelIndex [index](#) (int row, int col, const QModelIndex &index) const
- QModelIndex [mapFromSource](#) (const QModelIndex &sourceIndex) const
- QModelIndex [mapToSource](#) (const QModelIndex &proxyIndex) const
- QModelIndex [parent](#) (const QModelIndex &index) const

### 7.11.1 Constructor & Destructor Documentation

#### 7.11.1.1 KDChart::AbstractProxyModel::AbstractProxyModel (QObject \* parent = 0) [explicit]

This is basically KDAbstractProxyModel, but only the bits that we really need from it.

Definition at line 12 of file KDChartAbstractProxyModel.cpp.

```
13 : QAbstractProxyModel(parent) {}
```

### 7.11.2 Member Function Documentation

#### 7.11.2.1 QModelIndex KDChart::AbstractProxyModel::index (int row, int col, const QModelIndex & index) const

Definition at line 53 of file KDChartAbstractProxyModel.cpp.

References [mapFromSource\(\)](#), and [mapToSource\(\)](#).

Referenced by [KDChart::AttributesModel::setHeaderData\(\)](#), and [KDChart::AttributesModel::setModelData\(\)](#).

```
54 {
55     Q_ASSERT(sourceModel());
56     return mapFromSource(sourceModel()->index( row, col, mapToSource(index) ));
57 }
```

#### 7.11.2.2 QModelIndex KDChart::AbstractProxyModel::mapFromSource (const QModelIndex & sourceIndex) const

Definition at line 23 of file KDChartAbstractProxyModel.cpp.

Referenced by [index\(\)](#), and [parent\(\)](#).

```

24 {
25     if ( !sourceIndex.isValid() )
26         return QModelIndex();
27     //qDebug() << "sourceIndex.model()="<<sourceIndex.model();
28     //qDebug() << "model()="<<sourceModel();
29     Q_ASSERT( sourceIndex.model() == sourceModel() );
30
31     // Create an index that preserves the internal pointer from the source;
32     // this way AbstractProxyModel preserves the structure of the source model
33     return createIndex( sourceIndex.row(), sourceIndex.column(), sourceIndex.internalPointer() );
34 }

```

### 7.11.2.3 QModelIndex KDChart::AbstractProxyModel::mapToSource (const QModelIndex & proxyIndex) const

Definition at line 36 of file KDChartAbstractProxyModel.cpp.

Referenced by KDChart::AttributesModel::columnCount(), KDChart::AttributesModel::data(), index(), parent(), KDChart::AttributesModel::rowCount(), and KDChart::AttributesModel::setData().

```

37 {
38     if ( !proxyIndex.isValid() )
39         return QModelIndex();
40     Q_ASSERT( proxyIndex.model() == this );
41     // So here we need to create a source index which holds that internal pointer.
42     // No way to pass it to sourceModel()->index... so we have to do the ugly way:
43     QModelIndex sourceIndex;
44     KDPrivateModelIndex* hack = reinterpret_cast<KDPrivateModelIndex*>(&sourceIndex);
45     hack->r = proxyIndex.row();
46     hack->c = proxyIndex.column();
47     hack->p = proxyIndex.internalPointer();
48     hack->m = sourceModel();
49     Q_ASSERT( sourceIndex.isValid() );
50     return sourceIndex;
51 }

```

### 7.11.2.4 QModelIndex KDChart::AbstractProxyModel::parent (const QModelIndex & index) const

Definition at line 59 of file KDChartAbstractProxyModel.cpp.

References mapFromSource(), and mapToSource().

```

60 {
61     Q_ASSERT( sourceModel() );
62     return mapFromSource( sourceModel()->parent( mapToSource( index ) ) );
63 }

```

The documentation for this class was generated from the following files:

- [KDChartAbstractProxyModel.h](#)
- [KDChartAbstractProxyModel.cpp](#)

## 7.12 KDChart::AbstractThreeDAttributes Class Reference

```
#include <KDChartAbstractThreeDAttributes.h>
```

Inheritance diagram for KDChart::AbstractThreeDAttributes:

### Public Member Functions

- [AbstractThreeDAttributes](#) (const [AbstractThreeDAttributes](#) &)
- [AbstractThreeDAttributes](#) ()
- double [depth](#) () const
- bool [isEnabled](#) () const
- bool [operator!=](#) (const [AbstractThreeDAttributes](#) &other) const
- [AbstractThreeDAttributes](#) & [operator=](#) (const [AbstractThreeDAttributes](#) &)
- bool [operator==](#) (const [AbstractThreeDAttributes](#) &) const
- void [setDepth](#) (double depth)
- void [setEnabled](#) (bool enabled)
- double [validDepth](#) () const
- virtual [~AbstractThreeDAttributes](#) ()=0

### 7.12.1 Constructor & Destructor Documentation

#### 7.12.1.1 AbstractThreeDAttributes::AbstractThreeDAttributes ()

Definition at line 46 of file KDChartAbstractThreeDAttributes.cpp.

```
47     : _d( new Private() )
48 {
49 }
```

#### 7.12.1.2 AbstractThreeDAttributes::AbstractThreeDAttributes (const [AbstractThreeDAttributes](#) &)

Definition at line 51 of file KDChartAbstractThreeDAttributes.cpp.

References [d](#).

```
52     : _d( new Private( *r.d ) )
53 {
54 }
```

#### 7.12.1.3 AbstractThreeDAttributes::~~AbstractThreeDAttributes () [pure virtual]

Definition at line 66 of file KDChartAbstractThreeDAttributes.cpp.

```
67 {
68     delete _d; _d = 0;
69 }
```

## 7.12.2 Member Function Documentation

### 7.12.2.1 double AbstractThreeDAttributes::depth () const

Definition at line 103 of file KDChartAbstractThreeDAttributes.cpp.

References d.

Referenced by operator<<(), operator==(), KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), and KDChart::BarDiagram::paint().

```
104 {  
105     return d->depth;  
106 }
```

### 7.12.2.2 bool AbstractThreeDAttributes::isEnabled () const

Definition at line 92 of file KDChartAbstractThreeDAttributes.cpp.

References d.

Referenced by operator<<(), operator==(), KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), KDChart::BarDiagram::paint(), and validDepth().

```
93 {  
94     return d->enabled;  
95 }
```

### 7.12.2.3 bool KDChart::AbstractThreeDAttributes::operator!=(const AbstractThreeDAttributes & other) const

Definition at line 57 of file KDChartAbstractThreeDAttributes.h.

```
57 { return !operator==(other); }
```

### 7.12.2.4 AbstractThreeDAttributes & AbstractThreeDAttributes::operator=(const AbstractThreeDAttributes &)

Definition at line 56 of file KDChartAbstractThreeDAttributes.cpp.

References d.

```
57 {  
58     if( this == &r )  
59         return *this;  
60  
61     *d = *r.d;  
62  
63     return *this;  
64 }
```

### 7.12.2.5 bool AbstractThreeDAttributes::operator==(const AbstractThreeDAttributes &) const

Definition at line 72 of file KDChartAbstractThreeDAttributes.cpp.

References `depth()`, and `isEnabled()`.

Referenced by `KDChart::ThreeDPieAttributes::operator==(())`, `KDChart::ThreeDLineAttributes::operator==(())`, and `KDChart::ThreeDBarAttributes::operator==(())`.

```
73 {
74     if( isEnabled() == r.isEnabled() &&
75         depth() == r.depth() )
76         return true;
77     else
78         return false;
79 }
```

### 7.12.2.6 void AbstractThreeDAttributes::setDepth (double depth)

Definition at line 97 of file KDChartAbstractThreeDAttributes.cpp.

References `d`.

```
98 {
99     d->depth = depth;
100 }
```

### 7.12.2.7 void AbstractThreeDAttributes::setEnabled (bool enabled)

Definition at line 87 of file KDChartAbstractThreeDAttributes.cpp.

References `d`.

```
88 {
89     d->enabled = enabled;
90 }
```

### 7.12.2.8 double AbstractThreeDAttributes::validDepth () const

Definition at line 109 of file KDChartAbstractThreeDAttributes.cpp.

References `d`, and `isEnabled()`.

Referenced by `KDChart::LineDiagram::threeDItemDepth()`, and `KDChart::BarDiagram::threeDItemDepth()`.

```
110 {
111     return isEnabled() ? d->depth : 0.0;
112 }
```

The documentation for this class was generated from the following files:

- [KDChartAbstractThreeDAttributes.h](#)
- [KDChartAbstractThreeDAttributes.cpp](#)

## 7.13 KDChart::AttributesModel Class Reference

```
#include <KDChartAttributesModel.h>
```

Inheritance diagram for KDChart::AttributesModel: Collaboration diagram for KDChart::AttributesModel:

### Public Types

- enum [PaletteType](#) {  
     [PaletteTypeDefault](#) = 0,  
     [PaletteTypeRainbow](#) = 1,  
     [PaletteTypeSubdued](#) = 2 }

### Public Member Functions

- [AttributesModel](#) (QAbstractItemModel \*model, [QObject](#) \*parent=0)
- int [columnCount](#) (const [QModelIndex](#) &) const  
     *[reimplemented]*
- bool [compare](#) (const [AttributesModel](#) \*other) const
- bool [compareAttributes](#) (int role, const [QVariant](#) &a, const [QVariant](#) &b) const
- [QVariant](#) [data](#) (const [QModelIndex](#) &, int role=Qt::DisplayRole) const  
     *[reimplemented]*
- [QVariant](#) [data](#) (int column, int role) const  
     *Returns the data that were specified at per column level, or the globally set data, or the default data, or QVariant().*
- [QVariant](#) [data](#) (int role) const  
     *Returns the data that were specified at global level, or the default data, or QVariant().*
- [QVariant](#) [headerData](#) (int section, Qt::Orientation orientation, int role=Qt::DisplayRole) const  
     *[reimplemented]*
- [QModelIndex](#) [index](#) (int row, int col, const [QModelIndex](#) &index) const
- void [initFrom](#) (const [AttributesModel](#) \*other)
- bool [isKnownAttributesRole](#) (int role) const  
     *Returns whether the given role corresponds to one of the known internally used ones.*
- [QModelIndex](#) [mapFromSource](#) (const [QModelIndex](#) &sourceIndex) const
- [QModelIndex](#) [mapToSource](#) (const [QModelIndex](#) &proxyIndex) const
- [QVariant](#) [modelData](#) (int role) const
- [PaletteType](#) [paletteType](#) () const
- [QModelIndex](#) [parent](#) (const [QModelIndex](#) &index) const
- bool [resetData](#) (const [QModelIndex](#) &index, int role=Qt::DisplayRole)  
     *Remove any explicit attributes settings that might have been specified before.*
- bool [resetHeaderData](#) (int section, Qt::Orientation orientation, int role=Qt::DisplayRole)  
     *Remove any explicit attributes settings that might have been specified before.*

- int [rowCount](#) (const QModelIndex &) const  
*[reimplemented]*
- bool [setData](#) (const QModelIndex &index, const QVariant &value, int role=Qt::DisplayRole)  
*[reimplemented]*
- bool [setHeaderData](#) (int section, Qt::Orientation orientation, const QVariant &value, int role=Qt::DisplayRole)  
*[reimplemented]*
- bool [setModelData](#) (const QVariant value, int role)
- void [setPaletteType](#) (PaletteType type)  
*Sets the palettetype used by this attributesmodel.*
- void [setSourceModel](#) (QAbstractItemModel \*sourceModel)  
*[reimplemented]*
- [~AttributesModel](#) ()

### Public Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void attributesChanged( const QModelIndex&

### Protected Member Functions

- const QMap< int, QMap< int, QMap< int, QVariant > > > [dataMap](#) () const  
*needed for serialization*
- const QMap< int, QMap< int, QVariant > > [horizontalHeaderDataMap](#) () const  
*needed for serialization*
- const QMap< int, QVariant > [modelDataMap](#) () const  
*needed for serialization*
- void [setDataMap](#) (const QMap< int, QMap< int, QMap< int, QVariant > > > map)  
*needed for serialization*
- void [setHorizontalHeaderDataMap](#) (const QMap< int, QMap< int, QVariant > > map)  
*needed for serialization*
- void [setModelDataMap](#) (const QMap< int, QVariant > map)  
*needed for serialization*
- void [setVerticalHeaderDataMap](#) (const QMap< int, QMap< int, QVariant > > map)  
*needed for serialization*
- const QMap< int, QMap< int, QVariant > > [verticalHeaderDataMap](#) () const  
*needed for serialization*

## 7.13.1 Member Enumeration Documentation

### 7.13.1.1 enum `KDChart::AttributesModel::PaletteType`

Enumeration values:

*PaletteTypeDefault*  
*PaletteTypeRainbow*  
*PaletteTypeSubdued*

Definition at line 47 of file `KDChartAttributesModel.h`.

```

47         {
48             PaletteTypeDefault = 0,
49             PaletteTypeRainbow = 1,
50             PaletteTypeSubdued = 2
51     };

```

## 7.13.2 Constructor & Destructor Documentation

### 7.13.2.1 `AttributesModel::AttributesModel(QAbstractItemModel * model, QObject * parent = 0)` [explicit]

Definition at line 56 of file `KDChartAttributesModel.cpp`.

References `setSourceModel()`.

```

57     : AbstractProxyModel( parent ),
58       mPaletteType( PaletteTypeDefault )
59 {
60     setSourceModel(model);
61 }

```

### 7.13.2.2 `AttributesModel::~AttributesModel()`

Definition at line 63 of file `KDChartAttributesModel.cpp`.

```

64 {
65 }

```

## 7.13.3 Member Function Documentation

### 7.13.3.1 `int AttributesModel::columnCount(const QModelIndex &) const`

[reimplemented]

Definition at line 503 of file `KDChartAttributesModel.cpp`.

References `KDChart::AbstractProxyModel::mapToSource()`.

Referenced by `setModelData()`.

```

504 {
505     Q_ASSERT(sourceModel());
506     return sourceModel()->columnCount( mapToSource(index) );
507 }

```

## 7.13.3.2 bool AttributesModel::compare (const AttributesModel \* other) const

Definition at line 79 of file KDChartAttributesModel.cpp.

```

80 {
81     if( other == this ) return true;
82     if( ! other ){
83         //qDebug() << "AttributesModel::compare() cannot compare to Null pointer";
84         return false;
85     }
86
87     {
88         if ( mDataMap.count() != other->mDataMap.count() ){
89             //qDebug() << "AttributesModel::compare() dataMap have different sizes";
90             return false;
91         }
92         QMap<int, QMap<int, QMap<int, QVariant> > >::const_iterator itA = mDataMap.constBegin();
93         QMap<int, QMap<int, QMap<int, QVariant> > >::const_iterator itB = other->mDataMap.constBegin();
94         while ( itA != mDataMap.constEnd() ) {
95             if (( *itA ).count() != ( *itB ).count() ){
96                 //qDebug() << "AttributesModel::compare() dataMap/map have different sizes";
97                 return false;
98             }
99             QMap<int, QMap<int, QVariant> >::const_iterator it2A = ( *itA ).constBegin();
100            QMap<int, QMap<int, QVariant> >::const_iterator it2B = ( *itB ).constBegin();
101            while ( it2A != itA->constEnd() ) {
102                if (( *it2A ).count() != ( *it2B ).count() ){
103                    //qDebug() << "AttributesModel::compare() dataMap/map have different sizes:"
104                    // << ( *it2A ).count() << ( *it2B ).count();
105                    return false;
106                }
107                QMap<int, QVariant>::const_iterator it3A = ( *it2A ).constBegin();
108                QMap<int, QVariant>::const_iterator it3B = ( *it2B ).constBegin();
109                while ( it3A != it2A->constEnd() ) {
110                    if ( it3A.key() != it3B.key() ){
111                        //qDebug( "AttributesModel::compare()\n"
112                        // "    dataMap[%i, %i] values have different types.  A: %x  B: %x",
113                        // itA.key(), it2A.key(), it3A.key(), it3B.key());
114                        return false;
115                    }
116                    if ( ! compareAttributes( it3A.key(), it3A.value(), it3B.value() ) ){
117                        //qDebug( "AttributesModel::compare()\n"
118                        // "    dataMap[%i, %i] values are different. Role: %x", itA.key(), it2A
119                        return false;
120                    }
121                    ++it3A;
122                    ++it3B;
123                }
124                ++it2A;
125                ++it2B;
126            }
127            ++itA;
128            ++itB;
129        }
130    }
131    {
132        if ( mHorizontalHeaderDataMap.count() != other->mHorizontalHeaderDataMap.count() ){
133            //qDebug() << "AttributesModel::compare() horizontalHeaderDataMap have different sizes";
134            return false;
135        }
136        QMap<int, QMap<int, QVariant> >::const_iterator itA = mHorizontalHeaderDataMap.constBegin();
137        QMap<int, QMap<int, QVariant> >::const_iterator itB = other->mHorizontalHeaderDataMap.constBegin();
138        while ( itA != mHorizontalHeaderDataMap.constEnd() ) {
139            if (( *itA ).count() != ( *itB ).count() ){
140                //qDebug() << "AttributesModel::compare() horizontalHeaderDataMap/map have different sizes";
141                return false;
142            }

```

```

143     QMap<int, QVariant>::const_iterator it2A = (*itA).constBegin();
144     QMap<int, QVariant>::const_iterator it2B = (*itB).constBegin();
145     while (it2A != itA->constEnd()) {
146         if ( it2A.key() != it2B.key() ){
147             qDebug( "AttributesModel::compare()\n"
148                 // " horizontalHeaderDataMap[ %i ] values have different types. A: %x B: %x",
149                 // itA.key(), it2A.key(), it2B.key());
150             return false;
151         }
152         if ( ! compareAttributes( it2A.key(), it2A.value(), it2B.value() ) ){
153             qDebug( "AttributesModel::compare()\n"
154                 // " horizontalHeaderDataMap[ %i ] values are different. Role: %x", itA.key(), it2A.value(), it2B.value());
155             return false;
156         }
157         ++it2A;
158         ++it2B;
159     }
160     ++itA;
161     ++itB;
162 }
163 }
164 {
165     if (mVerticalHeaderDataMap.count() != other->mVerticalHeaderDataMap.count()){
166         qDebug() << "AttributesModel::compare() verticalHeaderDataMap have different sizes";
167         return false;
168     }
169     QMap<int, QMap<int, QVariant> >::const_iterator itA = mVerticalHeaderDataMap.constBegin();
170     QMap<int, QMap<int, QVariant> >::const_iterator itB = other->mVerticalHeaderDataMap.constBegin();
171     while (itA != mVerticalHeaderDataMap.constEnd()) {
172         if ((*itA).count() != (*itB).count()){
173             qDebug() << "AttributesModel::compare() verticalHeaderDataMap/map have different sizes";
174             return false;
175         }
176         QMap<int, QVariant>::const_iterator it2A = (*itA).constBegin();
177         QMap<int, QVariant>::const_iterator it2B = (*itB).constBegin();
178         while (it2A != itA->constEnd()) {
179             if ( it2A.key() != it2B.key() ){
180                 qDebug( "AttributesModel::compare()\n"
181                     // " verticalHeaderDataMap[ %i ] values have different types. A: %x B: %x",
182                     // itA.key(), it2A.key(), it2B.key());
183                 return false;
184             }
185             if ( ! compareAttributes( it2A.key(), it2A.value(), it2B.value() ) ){
186                 qDebug( "AttributesModel::compare()\n"
187                     // " verticalHeaderDataMap[ %i ] values are different. Role: %x", itA.key(), it2A.value(), it2B.value());
188                 return false;
189             }
190             ++it2A;
191             ++it2B;
192         }
193         ++itA;
194         ++itB;
195     }
196 }
197 {
198     if (mModelDataMap.count() != other->mModelDataMap.count()){
199         qDebug() << "AttributesModel::compare() modelDataMap have different sizes:" << mModelDataMap.count();
200         return false;
201     }
202     QMap<int, QVariant>::const_iterator itA = mModelDataMap.constBegin();
203     QMap<int, QVariant>::const_iterator itB = other->mModelDataMap.constBegin();
204     while (itA != mModelDataMap.constEnd()) {
205         if ( itA.key() != itB.key() ){
206             qDebug( "AttributesModel::compare()\n"
207                 // " modelDataMap values have different types. A: %x B: %x",
208                 // itA.key(), itB.key());
209             return false;

```

```

210         }
211         if ( ! compareAttributes( itA.key(), itA.value(), itB.value() ) ){
212             //qDebug( "AttributesModel::compare()\n"
213                 //      "      modelDataMap values are different. Role: %x", itA.key() );
214             return false;
215         }
216         ++itA;
217         ++itB;
218     }
219 }
220 if (paletteType() != other->paletteType()){
221     //qDebug() << "AttributesModel::compare() palette types are different";
222     return false;
223 }
224 return true;
225 }

```

### 7.13.3.3 bool AttributesModel::compareAttributes (int role, const QVariant & a, const QVariant & b) const

Definition at line 227 of file KDChartAttributesModel.cpp.

References KDChart::BarAttributesRole, KDChart::DataHiddenRole, KDChart::DatasetBrushRole, KDChart::DatasetPenRole, KDChart::DataValueLabelAttributesRole, KDChart::LineAttributesRole, KDChart::PieAttributesRole, KDChart::ThreeDAttributesRole, KDChart::ThreeDBarAttributesRole, KDChart::ThreeDLineAttributesRole, and KDChart::ThreeDPieAttributesRole.

```

229 {
230     if( isKnownAttributesRole( role ) ){
231         switch( role ) {
232             case DataValueLabelAttributesRole:
233                 return (qVariantValue<DataValueAttributes>( a ) ==
234                     qVariantValue<DataValueAttributes>( b ));
235             case DatasetBrushRole:
236                 return (qVariantValue<QBrush>( a ) ==
237                     qVariantValue<QBrush>( b ));
238             case DatasetPenRole:
239                 return (qVariantValue<QPen>( a ) ==
240                     qVariantValue<QPen>( b ));
241             case ThreeDAttributesRole:
242                 // As of yet there is no ThreeDAttributes class,
243                 // and the AbstractThreeDAttributes class is pure virtual,
244                 // so we ignore this role for now.
245                 // (khz, 04.04.2007)
246                 /*
247                 return (qVariantValue<ThreeDAttributes>( a ) ==
248                     qVariantValue<ThreeDAttributes>( b ));
249                 */
250                 break;
251             case LineAttributesRole:
252                 return (qVariantValue<LineAttributes>( a ) ==
253                     qVariantValue<LineAttributes>( b ));
254             case ThreeDLineAttributesRole:
255                 return (qVariantValue<ThreeDLineAttributes>( a ) ==
256                     qVariantValue<ThreeDLineAttributes>( b ));
257             case BarAttributesRole:
258                 return (qVariantValue<BarAttributes>( a ) ==
259                     qVariantValue<BarAttributes>( b ));
260             case ThreeDBarAttributesRole:
261                 return (qVariantValue<ThreeDBarAttributes>( a ) ==
262                     qVariantValue<ThreeDBarAttributes>( b ));
263             case PieAttributesRole:
264                 return (qVariantValue<PieAttributes>( a ) ==

```

```

265         qVariantValue<PieAttributes>( b ));
266     case ThreeDPieAttributesRole:
267         return (qVariantValue<ThreeDPieAttributes>( a ) ==
268             qVariantValue<ThreeDPieAttributes>( b ));
269     case DataHiddenRole:
270         return (qVariantValue<bool>( a ) ==
271             qVariantValue<bool>( b ));
272     default:
273         Q_ASSERT( false ); // all of our own roles need to be handled
274         break;
275     }
276 }else{
277     return (a == b);
278 }
279 return true;
280 }

```

#### 7.13.3.4 QVariant AttributesModel::data (const QModelIndex &, int role = Qt::DisplayRole) const

[reimplemented]

Definition at line 366 of file KDChartAttributesModel.cpp.

References data(), dataMap(), and KDChart::AbstractProxyModel::mapToSource().

```

367 {
368     //qDebug() << "AttributesModel::data(" << index << role << ")";
369     if( index.isValid() ) {
370         Q_ASSERT( index.model() == this );
371     }
372     QVariant sourceData = sourceModel()->data( mapToSource(index), role );
373     if ( sourceData.isValid() )
374         return sourceData;
375
376     // check if we are storing a value for this role at this cell index
377     if ( mDataMap.contains( index.column() ) ) {
378         const QMap< int, QMap< int, QVariant> > &colDataMap = mDataMap[ index.column() ];
379         if ( colDataMap.contains( index.row() ) ) {
380             const QMap<int, QVariant> &dataMap = colDataMap[ index.row() ];
381             if ( dataMap.contains( role ) ) {
382                 QVariant v = dataMap[ role ];
383                 if( v.isValid() )
384                     return dataMap[ role ];
385             }
386         }
387     }
388     // check if there is something set for the column (dataset), or at global level
389     if( index.isValid() )
390         return data( index.column(), role ); // includes automatic fallback to default
391
392     return QVariant();
393 }

```

#### 7.13.3.5 QVariant AttributesModel::data (int column, int role) const

Returns the data that were specified at per column level, or the globally set data, or the default data, or QVariant().

Definition at line 350 of file KDChartAttributesModel.cpp.

References data(), headerData(), and isKnownAttributesRole().

```

351 {
352     if ( isKnownAttributesRole( role ) ) {
353         // check if there is something set for the column (dataset)
354         QVariant v;
355         v = headerData( column, Qt::Vertical, role );
356
357         // check if there is something set at global level
358         if ( !v.isValid() )
359             v = data( role ); // includes automatic fallback to default
360         return v;
361     }
362     return QVariant();
363 }

```

### 7.13.3.6 QVariant AttributesModel::data( int role) const

Returns the data that were specified at global level, or the default data, or QVariant().

Definition at line 332 of file KDChartAttributesModel.cpp.

References isKnownAttributesRole(), and modelData().

Referenced by data().

```

333 {
334     if ( isKnownAttributesRole( role ) ) {
335         // check if there is something set at global level
336         QVariant v = modelData( role );
337
338         // else return the default setting, if any
339         if ( !v.isValid() )
340             v = defaultsForRole( role );
341         return v;
342     }
343     return QVariant();
344 }

```

### 7.13.3.7 const QMap< int, QMap< int, QMap< int, QVariant > > > AttributesModel::dataMap () const [protected]

needed for serialization

Definition at line 521 of file KDChartAttributesModel.cpp.

Referenced by data(), headerData(), setData(), and setHeaderData().

```

522 {
523     return mDataMap;
524 }

```

### 7.13.3.8 QVariant AttributesModel::headerData( int section, Qt::Orientation orientation, int role = Qt::DisplayRole) const

[reimplemented]

Definition at line 283 of file KDChartAttributesModel.cpp.

References `dataMap()`, `KDChart::DatasetBrushRole`, `KDChart::Palette::defaultPalette()`, `KDChart::Palette::getBrush()`, `modelData()`, `paletteType()`, `PaletteTypeDefault`, `PaletteTypeRainbow`, `PaletteTypeSubdued`, `KDChart::Palette::rainbowPalette()`, and `KDChart::Palette::subduedPalette()`.

Referenced by `data()`, `KDChart::RingDiagram::paint()`, and `KDChart::PolarDiagram::paint()`.

```

286 {
287     QVariant sourceData = sourceModel()->headerData( section, orientation, role );
288     if ( sourceData.isValid() ) return sourceData;
289     // the source model didn't have data set, let's use our stored values
290     const QMap<int, QMap<int, QVariant> >& map = orientation == Qt::Horizontal ? mHorizontalHeaderDataMap : mVerticalHeaderDataMap;
291     if ( map.contains( section ) ) {
292         const QMap<int, QVariant> &dataMap = map[ section ];
293         if ( dataMap.contains( role ) ) {
294             return dataMap[ role ];
295         }
296     }
297
298     // Default values if nothing else matches
299     switch ( role ) {
300     case Qt::DisplayRole:
301         return QLatin1String( orientation == Qt::Vertical ? "Series " : "Item " ) + QString::number( section );
302
303     case KDChart::DatasetBrushRole: {
304         if ( paletteType() == PaletteTypeSubdued )
305             return Palette::subduedPalette().getBrush( section );
306         else if ( paletteType() == PaletteTypeRainbow )
307             return Palette::rainbowPalette().getBrush( section );
308         else if ( paletteType() == PaletteTypeDefault )
309             return Palette::defaultPalette().getBrush( section );
310         else
311             qWarning("Unknown type of fallback palette!");
312     }
313     case KDChart::DatasetPenRole: {
314         // default to the color set for the brush (or it's defaults)
315         // but only if no per model override was set
316         if ( !modelData( role ).isValid() ) {
317             QBrush brush = QVariantValue<QBrush>( headerData( section, orientation, DatasetBrushRole ) );
318             return QPen( brush.color() );
319         }
320     }
321     default:
322         break;
323     }
324
325     return QVariant();
326 }

```

### 7.13.3.9 `const QMap< int, QMap< int, QVariant > > AttributesModel::horizontalHeaderDataMap () const` [protected]

needed for serialization

Definition at line 526 of file `KDChartAttributesModel.cpp`.

```

527 {
528     return mHorizontalHeaderDataMap;
529 }

```

### 7.13.3.10 QModelIndex KDChart::AbstractProxyModel::index (int row, int col, const QModelIndex & index) const [inherited]

Definition at line 53 of file KDChartAbstractProxyModel.cpp.

References KDChart::AbstractProxyModel::mapFromSource(), and KDChart::AbstractProxyModel::mapToSource().

Referenced by setHeaderData(), and setModelData().

```

54 {
55     Q_ASSERT(sourceModel());
56     return mapFromSource(sourceModel()->index( row, col, mapToSource(index) ));
57 }
```

### 7.13.3.11 void AttributesModel::initFrom (const AttributesModel \* other)

Definition at line 67 of file KDChartAttributesModel.cpp.

References mDataMap, mHorizontalHeaderDataMap, mModelDataMap, mVerticalHeaderDataMap, paletteType(), and setPaletteType().

Referenced by KDChart::AbstractDiagram::setModel().

```

68 {
69     if( other == this || ! other ) return;
70
71     mDataMap = other->mDataMap;
72     mHorizontalHeaderDataMap = other->mHorizontalHeaderDataMap;
73     mVerticalHeaderDataMap = other->mVerticalHeaderDataMap;
74     mModelDataMap = other->mModelDataMap;
75
76     setPaletteType( other->paletteType() );
77 }
```

### 7.13.3.12 bool AttributesModel::isKnownAttributesRole (int role) const

Returns whether the given role corresponds to one of the known internally used ones.

Definition at line 396 of file KDChartAttributesModel.cpp.

References KDChart::BarAttributesRole, KDChart::DataHiddenRole, KDChart::DatasetBrushRole, KDChart::DatasetPenRole, KDChart::DataValueLabelAttributesRole, KDChart::LineAttributesRole, KDChart::PieAttributesRole, KDChart::ThreeDAttributesRole, KDChart::ThreeDBarAttributesRole, KDChart::ThreeDLineAttributesRole, and KDChart::ThreeDPieAttributesRole.

Referenced by data(), setData(), and setHeaderData().

```

397 {
398     bool oneOfOurs = false;
399     switch( role ) {
400         // fallthrough intended
401         case DataValueLabelAttributesRole:
402         case DatasetBrushRole:
403         case DatasetPenRole:
404         case ThreeDAttributesRole:
405         case LineAttributesRole:
406         case ThreeDLineAttributesRole:
407         case BarAttributesRole:
```

```

408     case ThreeDBarAttributesRole:
409     case PieAttributesRole:
410     case ThreeDPieAttributesRole:
411     case DataHiddenRole:
412         oneOfOurs = true;
413     default:
414         break;
415     }
416     return oneOfOurs;
417 }

```

### 7.13.3.13 QModelIndex KDChart::AbstractProxyModel::mapFromSource (const QModelIndex & sourceIndex) const [inherited]

Definition at line 23 of file KDChartAbstractProxyModel.cpp.

Referenced by KDChart::AbstractProxyModel::index(), and KDChart::AbstractProxyModel::parent().

```

24 {
25     if ( !sourceIndex.isValid() )
26         return QModelIndex();
27     //qDebug() << "sourceIndex.model()="<<sourceIndex.model();
28     //qDebug() << "model()="<<sourceModel();
29     Q_ASSERT( sourceIndex.model() == sourceModel() );
30
31     // Create an index that preserves the internal pointer from the source;
32     // this way AbstractProxyModel preserves the structure of the source model
33     return createIndex( sourceIndex.row(), sourceIndex.column(), sourceIndex.internalPointer() );
34 }

```

### 7.13.3.14 QModelIndex KDChart::AbstractProxyModel::mapToSource (const QModelIndex & proxyIndex) const [inherited]

Definition at line 36 of file KDChartAbstractProxyModel.cpp.

Referenced by columnCount(), data(), KDChart::AbstractProxyModel::index(), KDChart::AbstractProxyModel::parent(), rowCount(), and setData().

```

37 {
38     if ( !proxyIndex.isValid() )
39         return QModelIndex();
40     Q_ASSERT( proxyIndex.model() == this );
41     // So here we need to create a source index which holds that internal pointer.
42     // No way to pass it to sourceModel()->index... so we have to do the ugly way:
43     QModelIndex sourceIndex;
44     KDPrivateModelIndex* hack = reinterpret_cast<KDPrivateModelIndex*>(&sourceIndex);
45     hack->r = proxyIndex.row();
46     hack->c = proxyIndex.column();
47     hack->p = proxyIndex.internalPointer();
48     hack->m = sourceModel();
49     Q_ASSERT( sourceIndex.isValid() );
50     return sourceIndex;
51 }

```

### 7.13.3.15 QVariant KDChart::AttributesModel::modelData (int role) const

Definition at line 492 of file KDChartAttributesModel.cpp.

Referenced by data(), and headerData().

```
493 {
494     return mModelDataMap.value( role, QVariant() );
495 }
```

### 7.13.3.16 `const QMap< int, QVariant > AttributesModel::modelDataMap () const` [protected]

needed for serialization

Definition at line 536 of file KDChartAttributesModel.cpp.

```
537 {
538     return mModelDataMap;
539 }
```

### 7.13.3.17 `AttributesModel::PaletteType AttributesModel::paletteType () const`

Definition at line 478 of file KDChartAttributesModel.cpp.

Referenced by headerData(), and initFrom().

```
479 {
480     return mPaletteType;
481 }
```

### 7.13.3.18 `QModelIndex KDChart::AbstractProxyModel::parent (const QModelIndex & index)` `const` [inherited]

Definition at line 59 of file KDChartAbstractProxyModel.cpp.

References KDChart::AbstractProxyModel::mapFromSource(), and KDChart::AbstractProxyModel::mapToSource().

```
60 {
61     Q_ASSERT(sourceModel());
62     return mapFromSource(sourceModel()->parent( mapToSource(index) ));
63 }
```

### 7.13.3.19 `bool AttributesModel::resetData (const QModelIndex & index, int role = Qt::DisplayRole)`

Remove any explicit attributes settings that might have been specified before.

Definition at line 447 of file KDChartAttributesModel.cpp.

References setData().

```
448 {
449     return setData ( index, QVariant(), role );
450 }
```

### 7.13.3.20 `bool AttributesModel::resetHeaderData (int section, Qt::Orientation orientation, int role = Qt::DisplayRole)`

Remove any explicit attributes settings that might have been specified before.

Definition at line 468 of file `KDChartAttributesModel.cpp`.

References `setHeaderData()`.

```
469 {
470     return setHeaderData ( section, orientation, QVariant(), role );
471 }
```

### 7.13.3.21 `int AttributesModel::rowCount (const QModelIndex &) const`

[reimplemented]

Definition at line 497 of file `KDChartAttributesModel.cpp`.

References `KDChart::AbstractProxyModel::mapToSource()`.

Referenced by `setHeaderData()`, and `setModelData()`.

```
498 {
499     Q_ASSERT(sourceModel());
500     return sourceModel()->rowCount( mapToSource(index) );
501 }
```

### 7.13.3.22 `bool AttributesModel::setData (const QModelIndex & index, const QVariant & value, int role = Qt::DisplayRole)`

[reimplemented]

Definition at line 433 of file `KDChartAttributesModel.cpp`.

References `dataMap()`, `isKnownAttributesRole()`, and `KDChart::AbstractProxyModel::mapToSource()`.

Referenced by `resetData()`, and `KDChart::BarDiagram::setBarAttributes()`.

```
434 {
435     if ( !isKnownAttributesRole( role ) ) {
436         return sourceModel()->setData( mapToSource(index), value, role );
437     } else {
438         QMap< int, QMap< int, QVariant> > &colDataMap = mDataMap[ index.column() ];
439         QMap<int, QVariant> &dataMap = colDataMap[ index.row() ];
440         //qDebug() << "AttributesModel::setData" <<"role" << role << "value" << value;
441         dataMap.insert( role, value );
442         emit attributesChanged( index, index );
443         return true;
444     }
445 }
```

### 7.13.3.23 `void AttributesModel::setDataMap (const QMap< int, QMap< int, QMap< int, QVariant > > > map) [protected]`

needed for serialization

Definition at line 542 of file `KDChartAttributesModel.cpp`.

```

543 {
544     mDataMap = map;
545 }

```

### 7.13.3.24 bool AttributesModel::setHeaderData (int section, Qt::Orientation orientation, const QVariant & value, int role = Qt::DisplayRole)

[reimplemented]

Definition at line 452 of file KDChartAttributesModel.cpp.

References dataMap(), KDChart::AbstractProxyModel::index(), isKnownAttributesRole(), and rowCount().

Referenced by resetHeaderData().

```

454 {
455     if ( !isKnownAttributesRole( role ) ) {
456         return sourceModel()->setHeaderData( section, orientation, value, role );
457     } else {
458         QMap<int, QMap<int, QVariant> > &sectionDataMap
459         = orientation == Qt::Horizontal ? mHorizontalHeaderDataMap : mVerticalHeaderDataMap;
460         QMap<int, QVariant> &dataMap = sectionDataMap[ section ];
461         dataMap.insert( role, value );
462         emit attributesChanged( index( 0, section, QModelIndex() ),
463                                index( rowCount( QModelIndex() ), section, QModelIndex() ) );
464         return true;
465     }
466 }

```

### 7.13.3.25 void AttributesModel::setHorizontalHeaderDataMap (const QMap< int, QMap< int, QVariant > > map) [protected]

needed for serialization

Definition at line 547 of file KDChartAttributesModel.cpp.

```

548 {
549     mHorizontalHeaderDataMap = map;
550 }

```

### 7.13.3.26 bool KDChart::AttributesModel::setModelData (const QVariant value, int role)

Definition at line 483 of file KDChartAttributesModel.cpp.

References columnCount(), KDChart::AbstractProxyModel::index(), and rowCount().

```

484 {
485     mModelDataMap.insert( role, value );
486     emit attributesChanged( index( 0, 0, QModelIndex() ),
487                            index( rowCount( QModelIndex() ),
488                                   columnCount( QModelIndex() ), QModelIndex() ) );
489     return true;
490 }

```

### 7.13.3.27 void AttributesModel::setModelDataMap (const QMap< int, QVariant > *map*) [protected]

needed for serialization

Definition at line 557 of file KDChartAttributesModel.cpp.

```
558 {
559     mModelDataMap = map;
560 }
```

### 7.13.3.28 void AttributesModel::setPaletteType (PaletteType *type*)

Sets the palettetype used by this attributesmodel.

Definition at line 473 of file KDChartAttributesModel.cpp.

Referenced by initFrom().

```
474 {
475     mPaletteType = type;
476 }
```

### 7.13.3.29 void AttributesModel::setSourceModel (QAbstractItemModel \* *sourceModel*)

[reimplemented]

Definition at line 509 of file KDChartAttributesModel.cpp.

Referenced by AttributesModel().

```
510 {
511     if( this->sourceModel() != 0 )
512         disconnect( this->sourceModel(), SIGNAL( dataChanged( const QModelIndex&, const QModelIndex&))
513                     this, SIGNAL( dataChanged( const QModelIndex&, const QModelIndex&)))
514     QAbstractProxyModel::setSourceModel( sourceModel );
515     if( this->sourceModel() != NULL )
516         connect( this->sourceModel(), SIGNAL( dataChanged( const QModelIndex&, const QModelIndex&)),
517                 this, SIGNAL( dataChanged( const QModelIndex&, const QModelIndex&)));
518 }
```

### 7.13.3.30 void AttributesModel::setVerticalHeaderDataMap (const QMap< int, QMap< int, QVariant > > *map*) [protected]

needed for serialization

Definition at line 552 of file KDChartAttributesModel.cpp.

```
553 {
554     mVerticalHeaderDataMap = map;
555 }
```

**7.13.3.31** `const QMap< int, QMap< int, QVariant > > AttributesModel::verticalHeaderDataMap`  
`() const` [protected]

needed for serialization

Definition at line 531 of file KDChartAttributesModel.cpp.

```
532 {  
533     return mVerticalHeaderDataMap;  
534 }
```

## 7.13.4 Member Data Documentation

**7.13.4.1** `Q_SIGNALS` [KDChart::AttributesModel::\\_\\_pad0\\_\\_](#)

Definition at line 125 of file KDChartAttributesModel.h.

The documentation for this class was generated from the following files:

- [KDChartAttributesModel.h](#)
- [KDChartAttributesModel.cpp](#)

## 7.14 KDChart::AutoSpacerLayoutItem Class Reference

```
#include <KDChartLayoutItems.h>
```

Inheritance diagram for KDChart::AutoSpacerLayoutItem: Collaboration diagram for KDChart::AutoSpacerLayoutItem:

### Public Member Functions

- [AutoSpacerLayoutItem](#) (bool *layoutIsAtTopPosition*, QHBoxLayout \**rightToLeftLayout*, bool *layoutIsAtLeftPosition*, QVBoxLayout \**topBottomLayout*)
- virtual Qt::Orientations [expandingDirections](#) () const
- virtual QRect [geometry](#) () const
- virtual bool [isEmpty](#) () const
- virtual QSize [maximumSize](#) () const
- virtual QSize [minimumSize](#) () const
- virtual void [paint](#) (QPainter \*)
- virtual void [paintAll](#) (QPainter &painter)

*Default impl: just call paint.*

- virtual void [paintCtx](#) (PaintContext \*context)

*Default impl: Paint the complete item using its layouted position and size.*

- QLayout \* [parentLayout](#) ()
- void [removeFromParentLayout](#) ()
- virtual void [setGeometry](#) (const QRect &r)
- void [setParentLayout](#) (QLayout \*lay)
- virtual void [setParentWidget](#) (QWidget \*widget)

*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*

- virtual QSize [sizeHint](#) () const
- virtual void [sizeHintChanged](#) () const

*Report changed size hint: ask the parent widget to recalculate the layout.*

### Protected Attributes

- QWidget \* [mParent](#)
- QLayout \* [mParentLayout](#)

### 7.14.1 Constructor & Destructor Documentation

- 7.14.1.1 KDChart::AutoSpacerLayoutItem::AutoSpacerLayoutItem** (bool *layoutIsAtTopPosition*, QHBoxLayout \* *rightToLeftLayout*, bool *layoutIsAtLeftPosition*, QVBoxLayout \* *topBottomLayout*)

Definition at line 756 of file KDChartLayoutItems.cpp.

```
759     : AbstractLayoutItem( Qt::AlignCenter )
760     , mLayoutIsAtTopPosition( layoutIsAtTopPosition )
761     , mRightToLeftLayout( rightToLeftLayout )
762     , mLayoutIsAtLeftPosition( layoutIsAtLeftPosition )
763     , mTopBottomLayout( topBottomLayout )
764 {
765 }
```

## 7.14.2 Member Function Documentation

### 7.14.2.1 Qt::Orientations KDChart::AutoSpacerLayoutItem::expandingDirections () const [virtual]

Definition at line 767 of file KDChartLayoutItems.cpp.

```
768 {
769     return 0; // Grow neither vertically nor horizontally
770 }
```

### 7.14.2.2 QRect KDChart::AutoSpacerLayoutItem::geometry () const [virtual]

Definition at line 772 of file KDChartLayoutItems.cpp.

```
773 {
774     return mRect;
775 }
```

### 7.14.2.3 bool KDChart::AutoSpacerLayoutItem::isEmpty () const [virtual]

Definition at line 777 of file KDChartLayoutItems.cpp.

```
778 {
779     return true; // never empty, otherwise the layout item would not exist
780 }
```

### 7.14.2.4 QSize KDChart::AutoSpacerLayoutItem::maximumSize () const [virtual]

Definition at line 782 of file KDChartLayoutItems.cpp.

References [sizeHint\(\)](#).

```
783 {
784     return sizeHint();
785 }
```

### 7.14.2.5 QSize KDChart::AutoSpacerLayoutItem::minimumSize () const [virtual]

Definition at line 787 of file KDChartLayoutItems.cpp.

References [sizeHint\(\)](#).

```
788 {
789     return sizeHint();
790 }
```

**7.14.2.6 void KDChart::AutoSpacerLayoutItem::paint (QPainter \*)** [virtual]

Implements [KDChart::AbstractLayoutItem](#).

Definition at line 861 of file `KDChartLayoutItems.cpp`.

```

862 {
863     if( mParentLayout && mRect.isValid() && mCachedSize.isValid() &&
864         mCommonBrush.style() != Qt::NoBrush )
865     {
866         QPoint p1( mRect.topLeft() );
867         QPoint p2( mRect.bottomRight() );
868         if( mLayoutIsAtLeftPosition )
869             p1.rx() += mCachedSize.width() - mParentLayout->spacing();
870         else
871             p2.rx() -= mCachedSize.width() - mParentLayout->spacing();
872         if( mLayoutIsAtTopPosition ){
873             p1.ry() += mCachedSize.height() - mParentLayout->spacing() - 1;
874             p2.ry() -= 1;
875         }else
876             p2.ry() -= mCachedSize.height() - mParentLayout->spacing() - 1;
877         //qDebug() << mLayoutIsAtTopPosition << mLayoutIsAtLeftPosition;
878         //qDebug() << mRect;
879         //qDebug() << mParentLayout->margin();
880         //qDebug() << QRect( p1, p2 );
881         const QPoint oldBrushOrigin( painter->brushOrigin() );
882         const QBrush oldBrush( painter->brush() );
883         const QPen oldPen( painter->pen() );
884         const QPointF newTopLeft( painter->deviceMatrix().map( p1 ) );
885         painter->setBrushOrigin( newTopLeft );
886         painter->setBrush( mCommonBrush );
887         painter->setPen( Qt::NoPen );
888         painter->drawRect( QRect( p1, p2 ) );
889         painter->setBrushOrigin( oldBrushOrigin );
890         painter->setBrush( oldBrush );
891         painter->setPen( oldPen );
892     }
893     // debug code:
894     #if 0
895     //qDebug() << "KDChart::AutoSpacerLayoutItem::paint()";
896     if( !mRect.isValid() )
897         return;
898
899     painter->drawRect( mRect );
900     painter->drawLine( QPointF( mRect.x(), mRect.top() ),
901                     QPointF( mRect.right(), mRect.bottom() ) );
902     painter->drawLine( QPointF( mRect.right(), mRect.top() ),
903                     QPointF( mRect.x(), mRect.bottom() ) );
904     #endif
905 }

```

**7.14.2.7 void KDChart::AbstractLayoutItem::paintAll (QPainter & painter)** [virtual, inherited]

Default impl: just call paint.

Derived classes like [KDChart::AbstractArea](#) are providing additional action here.

Reimplemented in [KDChart::AbstractArea](#), and [KDChart::TextArea](#).

Definition at line 69 of file `KDChartLayoutItems.cpp`.

References [KDChart::AbstractLayoutItem::paint\(\)](#).

```
70 {
71     paint( &painter );
72 }
```

#### 7.14.2.8 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```
78 {
79     if( context )
80         paint( context->painter() );
81 }
```

#### 7.14.2.9 QLayout\* KDChart::AbstractLayoutItem::parentLayout () [inherited]

Definition at line 74 of file KDChartLayoutItems.h.

```
75     {
76         return mParentLayout;
77     }
```

#### 7.14.2.10 void KDChart::AbstractLayoutItem::removeFromParentLayout () [inherited]

Definition at line 78 of file KDChartLayoutItems.h.

Referenced by [KDChart::Chart::takeCoordinatePlane\(\)](#).

```
79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }
```

#### 7.14.2.11 void KDChart::AutoSpacerLayoutItem::setGeometry (const QRect & r) [virtual]

Definition at line 792 of file KDChartLayoutItems.cpp.

```
793 {
794     mRect = r;
795 }
```

**7.14.2.12 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]**

Definition at line 70 of file KDChartLayoutItems.h.

```

71     {
72         mParentLayout = lay;
73     }

```

**7.14.2.13 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]**

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```

65 {
66     mParent = widget;
67 }

```

**7.14.2.14 QSize KDChart::AutoSpacerLayoutItem::sizeHint () const [virtual]**

Definition at line 817 of file KDChartLayoutItems.cpp.

References KDChart::AbstractArea::bottomOverlap(), KDChart::AbstractArea::leftOverlap(), KDChart::AbstractArea::rightOverlap(), KDChart::AbstractArea::topOverlap(), and updateCommonBrush().

Referenced by maximumSize(), and minimumSize().

```

818 {
819     QBrush commonBrush;
820     bool bStart=true;
821     // calculate the maximal overlap of the top/bottom axes:
822     int topBottomOverlap = 0;
823     if( mTopBottomLayout ){
824         for (int i = 0; i < mTopBottomLayout->count(); ++i){
825             AbstractArea* area = dynamic_cast<AbstractArea*>(mTopBottomLayout->itemAt(i));
826             if( area ){
827                 //qDebug() << "AutoSpacerLayoutItem testing" << area;
828                 topBottomOverlap =
829                     mLayoutIsAtLeftPosition
830                     ? qMax( topBottomOverlap, area->rightOverlap() )
831                     : qMax( topBottomOverlap, area->leftOverlap() );
832                 updateCommonBrush( commonBrush, bStart, *area );
833             }
834         }
835     }
836     // calculate the maximal overlap of the left/right axes:
837     int leftRightOverlap = 0;
838     if( mRightLeftLayout ){
839         for (int i = 0; i < mRightLeftLayout->count(); ++i){
840             AbstractArea* area = dynamic_cast<AbstractArea*>(mRightLeftLayout->itemAt(i));

```

```

841         if( area ){
842             //qDebug() << "AutoSpacerLayoutItem testing" << area;
843             leftRightOverlap =
844                 mLayoutIsAtTopPosition
845                 ? qMax( leftRightOverlap, area->bottomOverlap() )
846                 : qMax( leftRightOverlap, area->topOverlap() );
847             updateCommonBrush( commonBrush, bStart, *area );
848         }
849     }
850 }
851 if( topBottomOverlap > 0 && leftRightOverlap > 0 )
852     mCommonBrush = commonBrush;
853 else
854     mCommonBrush = QBrush();
855 mCachedSize = QSize( topBottomOverlap, leftRightOverlap );
856 //qDebug() << mCachedSize;
857 return mCachedSize;
858 }

```

#### 7.14.2.15 void KDChart::AbstractLayoutItem::sizeHintChanged () const [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by KDChart::TextLayoutItem::sizeHint().

```

87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }

```

### 7.14.3 Member Data Documentation

#### 7.14.3.1 QWidget\* KDChart::AbstractLayoutItem::mParent [protected, inherited]

Definition at line 88 of file KDChartLayoutItems.h.

Referenced by KDChart::AbstractLayoutItem::setParentWidget().

#### 7.14.3.2 QLayout\* KDChart::AbstractLayoutItem::mParentLayout [protected, inherited]

Definition at line 89 of file KDChartLayoutItems.h.

The documentation for this class was generated from the following files:

- [KDChartLayoutItems.h](#)
- [KDChartLayoutItems.cpp](#)

## 7.15 KDCart::BackgroundAttributes Class Reference

```
#include <KDCartBackgroundAttributes.h>
```

### Public Types

- enum [BackgroundPixmapMode](#) {  
[BackgroundPixmapModeNone](#),  
[BackgroundPixmapModeCentered](#),  
[BackgroundPixmapModeScaled](#),  
[BackgroundPixmapModeStretched](#) }

### Public Member Functions

- [BackgroundAttributes](#) (const [BackgroundAttributes](#) &)
- [BackgroundAttributes](#) ()
- [QBrush](#) [brush](#) () const
- bool [isEqualTo](#) (const [BackgroundAttributes](#) &other, bool ignorePixmap=false) const
- bool [isVisible](#) () const
- bool [operator!=](#) (const [BackgroundAttributes](#) &other) const
- [BackgroundAttributes](#) & [operator=](#) (const [BackgroundAttributes](#) &)
- bool [operator==](#) (const [BackgroundAttributes](#) &) const
- [QPixmap](#) [pixmap](#) () const
- [BackgroundPixmapMode](#) [pixmapMode](#) () const
- void [setBrush](#) (const [QBrush](#) &brush)
- void [setPixmap](#) (const [QPixmap](#) &backPixmap)
- void [setPixmapMode](#) ([BackgroundPixmapMode](#) mode)
- void [setVisible](#) (bool visible)
- [~BackgroundAttributes](#) ()

### 7.15.1 Member Enumeration Documentation

#### 7.15.1.1 enum [KDCart::BackgroundAttributes::BackgroundPixmapMode](#)

##### Enumeration values:

*[BackgroundPixmapModeNone](#)*

*[BackgroundPixmapModeCentered](#)*

*[BackgroundPixmapModeScaled](#)*

*[BackgroundPixmapModeStretched](#)*

Definition at line 49 of file [KDCartBackgroundAttributes.h](#).

```
49                                     { BackgroundPixmapModeNone,
50                                     BackgroundPixmapModeCentered,
51                                     BackgroundPixmapModeScaled,
52                                     BackgroundPixmapModeStretched };
```

## 7.15.2 Constructor & Destructor Documentation

7.15.2.1 **KDCart::BackgroundAttributes::BackgroundAttributes ()**

7.15.2.2 **KDCart::BackgroundAttributes::BackgroundAttributes (const [BackgroundAttributes](#) &)**

7.15.2.3 **KDCart::BackgroundAttributes::~~BackgroundAttributes ()**

## 7.15.3 Member Function Documentation

7.15.3.1 **QBrush KDCart::BackgroundAttributes::brush () const**

Referenced by operator<<(), KDCart::AbstractAreaBase::paintBackgroundAttributes(), and updateCommonBrush().

7.15.3.2 **bool KDCart::BackgroundAttributes::isEqualTo (const [BackgroundAttributes](#) & other, bool ignorePixmap = false) const**

7.15.3.3 **bool KDCart::BackgroundAttributes::isVisible () const**

Referenced by operator<<(), KDCart::AbstractAreaBase::paintBackgroundAttributes(), and updateCommonBrush().

7.15.3.4 **bool KDCart::BackgroundAttributes::operator!= (const [BackgroundAttributes](#) & other) const**

Definition at line 67 of file KDCartBackgroundAttributes.h.

```
67 { return !operator==(other); }
```

7.15.3.5 **[BackgroundAttributes&](#) KDCart::BackgroundAttributes::operator= (const [BackgroundAttributes](#) &)**

7.15.3.6 **bool KDCart::BackgroundAttributes::operator== (const [BackgroundAttributes](#) &) const**

7.15.3.7 **QPixmap KDCart::BackgroundAttributes::pixmap () const**

Referenced by operator<<(), and KDCart::AbstractAreaBase::paintBackgroundAttributes().

7.15.3.8 **[BackgroundPixmapMode](#) KDCart::BackgroundAttributes::pixmapMode () const**

Referenced by operator<<(), KDCart::AbstractAreaBase::paintBackgroundAttributes(), and updateCommonBrush().

**7.15.3.9** void `KDChart::BackgroundAttributes::setBrush` (const `QBrush` & *brush*)

**7.15.3.10** void `KDChart::BackgroundAttributes::setPixmap` (const `QPixmap` & *backPixmap*)

**7.15.3.11** void `KDChart::BackgroundAttributes::setPixmapMode` ([BackgroundPixmapMode](#) *mode*)

**7.15.3.12** void `KDChart::BackgroundAttributes::setVisible` (bool *visible*)

The documentation for this class was generated from the following file:

- [KDChartBackgroundAttributes.h](#)

## 7.16 KDChart::BarAttributes Class Reference

```
#include <KDChartBarAttributes.h>
```

Collaboration diagram for KDChart::BarAttributes:

### Public Member Functions

- [BarAttributes](#) (const [BarAttributes](#) &)
- [BarAttributes](#) ()
- qreal [barGapFactor](#) () const
- bool [drawSolidExcessArrows](#) () const
- qreal [fixedBarWidth](#) () const
- qreal [fixedDataValueGap](#) () const
- qreal [fixedValueBlockGap](#) () const
- qreal [groupGapFactor](#) () const
- bool [operator!=](#) (const [BarAttributes](#) &other) const
- [BarAttributes](#) & [operator=](#) (const [BarAttributes](#) &)
- bool [operator==](#) (const [BarAttributes](#) &) const
- void [setBarGapFactor](#) (qreal gapFactor)
- void [setDrawSolidExcessArrows](#) (bool solidArrows)
- void [setFixedBarWidth](#) (qreal width)
- void [setFixedDataValueGap](#) (qreal gap)
- void [setFixedValueBlockGap](#) (qreal gap)
- void [setGroupGapFactor](#) (qreal gapFactor)
- void [setUseFixedBarWidth](#) (bool useFixedBarWidth)
- void [setUseFixedDataValueGap](#) (bool gapIsFixed)
- void [setUseFixedValueBlockGap](#) (bool gapIsFixed)
- bool [useFixedBarWidth](#) () const
- bool [useFixedDataValueGap](#) () const
- bool [useFixedValueBlockGap](#) () const
- [~BarAttributes](#) ()

### 7.16.1 Constructor & Destructor Documentation

**7.16.1.1** [KDChart::BarAttributes::BarAttributes](#) ()

**7.16.1.2** [KDChart::BarAttributes::BarAttributes](#) (const [BarAttributes](#) &)

**7.16.1.3** [KDChart::BarAttributes::~~BarAttributes](#) ()

### 7.16.2 Member Function Documentation

**7.16.2.1** qreal [KDChart::BarAttributes::barGapFactor](#) () const

**7.16.2.2** bool [KDChart::BarAttributes::drawSolidExcessArrows](#) () const

**7.16.2.3** qreal [KDChart::BarAttributes::fixedBarWidth](#) () const

Referenced by [KDChart::BarDiagram::paint](#)().

**7.16.2.4** `qreal KDChart::BarAttributes::fixedDataValueGap () const`

Referenced by `KDChart::BarDiagram::paint()`.

**7.16.2.5** `qreal KDChart::BarAttributes::fixedValueBlockGap () const`

Referenced by `KDChart::BarDiagram::paint()`.

**7.16.2.6** `qreal KDChart::BarAttributes::groupGapFactor () const`**7.16.2.7** `bool KDChart::BarAttributes::operator!= (const BarAttributes & other) const`

Definition at line 71 of file `KDChartBarAttributes.h`.

```
71 { return !operator==(other); }
```

**7.16.2.8** `BarAttributes& KDChart::BarAttributes::operator= (const BarAttributes &)`**7.16.2.9** `bool KDChart::BarAttributes::operator== (const BarAttributes &) const`**7.16.2.10** `void KDChart::BarAttributes::setBarGapFactor (qreal gapFactor)`**7.16.2.11** `void KDChart::BarAttributes::setDrawSolidExcessArrows (bool solidArrows)`**7.16.2.12** `void KDChart::BarAttributes::setFixedBarWidth (qreal width)`**7.16.2.13** `void KDChart::BarAttributes::setFixedDataValueGap (qreal gap)`**7.16.2.14** `void KDChart::BarAttributes::setFixedValueBlockGap (qreal gap)`**7.16.2.15** `void KDChart::BarAttributes::setGroupGapFactor (qreal gapFactor)`**7.16.2.16** `void KDChart::BarAttributes::setUseFixedBarWidth (bool useFixedBarWidth)`**7.16.2.17** `void KDChart::BarAttributes::setUseFixedDataValueGap (bool gapIsFixed)`**7.16.2.18** `void KDChart::BarAttributes::setUseFixedValueBlockGap (bool gapIsFixed)`**7.16.2.19** `bool KDChart::BarAttributes::useFixedBarWidth () const`

Referenced by `KDChart::BarDiagram::paint()`.

**7.16.2.20** `bool KDChart::BarAttributes::useFixedDataValueGap () const`

Referenced by `KDChart::BarDiagram::paint()`.

**7.16.2.21 bool KDChart::BarAttributes::useFixedValueBlockGap () const**

Referenced by KDChart::BarDiagram::paint().

The documentation for this class was generated from the following file:

- [KDChartBarAttributes.h](#)

## 7.17 KDChart::BarDiagram Class Reference

```
#include <KDChartBarDiagram.h>
```

Inheritance diagram for KDChart::BarDiagram: Collaboration diagram for KDChart::BarDiagram:

### Public Types

- enum [BarType](#) {  
[Normal](#),  
[Stacked](#),  
[Percent](#),  
[Rows](#) }

### Public Member Functions

- virtual void [addAxis](#) ([CartesianAxis](#) \*axis)  
*Add the axis to the diagram.*
- bool [allowOverlappingDataValueTexts](#) () const
- bool [antiAliasing](#) () const
- virtual [AttributesModel](#) \* [attributesModel](#) () const  
*Returns the [AttributesModel](#), that is used by this diagram.*
- virtual [KDChart::CartesianAxisList](#) [axes](#) () const
- [BarAttributes](#) [barAttributes](#) (const [QModelIndex](#) &index) const
- [BarAttributes](#) [barAttributes](#) (int column) const
- [BarAttributes](#) [barAttributes](#) () const
- [BarDiagram](#) ([QWidget](#) \*parent=0, [CartesianCoordinatePlane](#) \*plane=0)
- [QBrush](#) [brush](#) (const [QModelIndex](#) &index) const  
*Retrieve the brush to be used, for painting the datapoint at the given index in the model.*
- [QBrush](#) [brush](#) (int dataset) const  
*Retrieve the brush to be used for the given dataset.*
- [QBrush](#) [brush](#) () const  
*Retrieve the brush to be used for painting datapoints globally.*
- virtual [BarDiagram](#) \* [clone](#) () const
- bool [compare](#) (const [AbstractDiagram](#) \*other) const  
*Returns true if both diagrams have the same settings.*
- bool [compare](#) (const [AbstractCartesianDiagram](#) \*other) const  
*Returns true if both diagrams have the same settings.*
- [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const  
*The coordinate plane associated with the diagram.*
- const [QPair](#)< [QPointF](#), [QPointF](#) > [dataBoundaries](#) () const

Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).

- virtual void [dataChanged](#) (const QModelIndex &topLeft, const QModelIndex &bottomRight)  
*[reimplemented]*
- QList< QBrush > [datasetBrushes](#) () const  
*The set of dataset brushes currently used, for use in legends, etc.*
- int [datasetDimension](#) () const  
*The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.*
- QStringList [datasetLabels](#) () const  
*The set of dataset labels currently displayed, for use in legends, etc.*
- QList< MarkerAttributes > [datasetMarkers](#) () const  
*The set of dataset markers currently used, for use in legends, etc.*
- QList< QPen > [datasetPens](#) () const  
*The set of dataset pens currently used, for use in legends, etc.*
- [DataValueAttributes dataValueAttributes](#) (const QModelIndex &index) const  
*Retrieve the [DataValueAttributes](#) for the given index.*
- [DataValueAttributes dataValueAttributes](#) (int column) const  
*Retrieve the [DataValueAttributes](#) for the given dataset.*
- [DataValueAttributes dataValueAttributes](#) () const  
*Retrieve the [DataValueAttributes](#) specified globally.*
- virtual void [doItemsLayout](#) ()  
*[reimplemented]*
- virtual int [horizontalOffset](#) () const  
*[reimplemented]*
- virtual QModelIndex [indexAt](#) (const QPoint &point) const  
*[reimplemented]*
- bool [isHidden](#) (const QModelIndex &index) const  
*Retrieve the hidden status for the given index.*
- bool [isHidden](#) (int column) const  
*Retrieve the hidden status for the given dataset.*
- bool [isHidden](#) () const  
*Retrieve the hidden status specified globally.*
- virtual bool [isIndexHidden](#) (const QModelIndex &index) const

*[reimplemented]*

- QStringList [itemRowLabels](#) () const  
*The set of item row labels currently displayed, for use in Abscissa axes, etc.*
- virtual void [layoutPlanes](#) ()
- virtual QModelIndex [moveCursor](#) (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)  
*[reimplemented]*
- const int [numberOfAbscissaSegments](#) () const  
*[reimplemented]*
- const int [numberOfOrdinateSegments](#) () const  
*[reimplemented]*
- void [paintDataValueText](#) (QPainter \*painter, const QModelIndex &index, const QPointF &pos, double value)
- void [paintMarker](#) (QPainter \*painter, const QModelIndex &index, const QPointF &pos)
- virtual void [paintMarker](#) (QPainter \*painter, const [MarkerAttributes](#) &markerAttributes, const QBrush &brush, const QPen &, const QPointF &point, const QSizeF &size)
- QPen [pen](#) (const QModelIndex &index) const  
*Retrieve the pen to be used, for painting the datapoint at the given index in the model.*
- QPen [pen](#) (int dataset) const  
*Retrieve the pen to be used for the given dataset.*
- QPen [pen](#) () const  
*Retrieve the pen to be used for painting datapoints globally.*
- bool [percentMode](#) () const
- virtual [AbstractCartesianDiagram](#) \* [referenceDiagram](#) () const
- virtual QPointF [referenceDiagramOffset](#) () const
- void [resize](#) (const QSizeF &area)  
*Called by the widget's sizeEvent.*
- virtual void [scrollTo](#) (const QModelIndex &index, ScrollHint hint=EnsureVisible)  
*[reimplemented]*
- void [setAllowOverlappingDataValueTexts](#) (bool allow)  
*Set whether data value labels are allowed to overlap.*
- void [setAntiAliasing](#) (bool enabled)  
*Set whether anti-aliasing is to be used while rendering this diagram.*
- virtual void [setAttributesModel](#) ([AttributesModel](#) \*model)  
*Associate an [AttributesModel](#) with this diagram.*
- void [setBarAttributes](#) (const QModelIndex &index, const [BarAttributes](#) &a)
- void [setBarAttributes](#) (int column, const [BarAttributes](#) &a)
- void [setBarAttributes](#) (const [BarAttributes](#) &a)

- void [setBrush](#) (const QBrush &brush)  
*Set the brush to be used, for painting all datasets in the model.*
- void [setBrush](#) (int dataset, const QBrush &brush)  
*Set the brush to be used, for painting the given dataset.*
- void [setBrush](#) (const QModelIndex &index, const QBrush &brush)  
*Set the brush to be used, for painting the datapoint at the given index.*
- virtual void [setCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Set the coordinate plane associated with the diagram.*
- void [setDatasetDimension](#) (int dimension)  
*Sets the dataset dimension of the diagram.*
- void [setDataValueAttributes](#) (const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for all datapoints in the model.*
- void [setDataValueAttributes](#) (int dataset, const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for the given dataset.*
- void [setDataValueAttributes](#) (const QModelIndex &index, const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for the given index.*
- void [setHidden](#) (bool hidden)  
*Hide (or unhide, resp.) all datapoints in the model.*
- void [setHidden](#) (int column, bool hidden)  
*Hide (or unhide, resp.) a dataset.*
- void [setHidden](#) (const QModelIndex &index, bool hidden)  
*Hide (or unhide, resp.) a data cell.*
- virtual void [setModel](#) ([QAbstractItemModel](#) \*model)  
*Associate a model with the diagram.*
- void [setPen](#) (const QPen &pen)  
*Set the pen to be used, for painting all datasets in the model.*
- void [setPen](#) (int dataset, const QPen &pen)  
*Set the pen to be used, for painting the given dataset.*
- void [setPen](#) (const QModelIndex &index, const QPen &pen)  
*Set the pen to be used, for painting the datapoint at the given index.*
- void [setPercentMode](#) (bool percent)
- virtual void [setReferenceDiagram](#) ([AbstractCartesianDiagram](#) \*diagram, const QPointF &offset=QPointF())
- virtual void [setRootIndex](#) (const QModelIndex &idx)  
*Set the root index in the model, where the diagram starts referencing data for display.*

- virtual void [setSelection](#) (const QRect &rect, QItemSelectionModel::SelectionFlags command)  
*[reimplemented]*
- void [setThreeDBarAttributes](#) (const QModelIndex &index, const [ThreeDBarAttributes](#) &a)
- void [setThreeDBarAttributes](#) (int column, const [ThreeDBarAttributes](#) &a)
- void [setThreeDBarAttributes](#) (const [ThreeDBarAttributes](#) &a)
- void [setType](#) ([BarType](#) type)
- virtual void [takeAxis](#) ([CartesianAxis](#) \*axis)  
*Removes the axis from the diagram, without deleting it.*
- [ThreeDBarAttributes](#) [threeDBarAttributes](#) (const QModelIndex &index) const
- [ThreeDBarAttributes](#) [threeDBarAttributes](#) (int column) const
- [ThreeDBarAttributes](#) [threeDBarAttributes](#) () const
- [BarType](#) type () const
- void [update](#) () const
- void [useDefaultColors](#) ()  
*Set the palette to be used, for painting datasets to the default palette.*
- void [useRainbowColors](#) ()  
*Set the palette to be used, for painting datasets to the rainbow palette.*
- virtual bool [usesExternalAttributesModel](#) () const  
*Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via [setAttributeModel](#).*
- void [useSubduedColors](#) ()  
*Set the palette to be used, for painting datasets to the subdued palette.*
- virtual int [verticalOffset](#) () const  
*[reimplemented]*
- virtual QRect [visualRect](#) (const QModelIndex &index) const  
*[reimplemented]*
- virtual QRegion [visualRegionForSelection](#) (const QItemSelection &selection) const  
*[reimplemented]*
- virtual [~BarDiagram](#) ()

## Protected Member Functions

- QModelIndex [attributesModelRootIndex](#) () const
- const QPair< QPointF, QPointF > [calculateDataBoundaries](#) () const  
*[reimplemented]*
- virtual bool [checkInvariants](#) (bool justReturnTheStatus=false) const
- QModelIndex [columnToIndex](#) (int column) const
- void [dataHidden](#) ()  
*This signal is emitted, when the hidden status of at least one data cell was (un)set.*

- void [modelsChanged](#) ()  
*This signal is emitted, when either the model or the [AttributesModel](#) is replaced.*
- void [paint](#) ([PaintContext](#) \*paintContext)  
*Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.*
- virtual void [paintDataValueTexts](#) ([QPainter](#) \*painter)
- virtual void [paintMarkers](#) ([QPainter](#) \*painter)
- void [propertiesChanged](#) ()  
*Emitted upon change of a property of the Diagram.*
- void [resizeEvent](#) ([QResizeEvent](#) \*)
- void [setAttributesModelRootIndex](#) (const [QModelIndex](#) &)
- void [setDataBoundariesDirty](#) () const
- virtual double [threeDItemDepth](#) (int column) const
- virtual double [threeDItemDepth](#) (const [QModelIndex](#) &index) const
- double [valueForCell](#) (int row, int column) const  
*Helper method, retrieving the data value (DisplayRole) for a given row and column.*

## Protected Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void layoutChanged( [AbstractDiagram\\*](#) )

## 7.17.1 Member Enumeration Documentation

### 7.17.1.1 enum [KDChart::BarDiagram::BarType](#)

#### Enumeration values:

*Normal*  
*Stacked*  
*Percent*  
*Rows*

Definition at line 55 of file [KDChartBarDiagram.h](#).

```
55         { Normal,
56           Stacked,
57           Percent,
58           Rows };
```

## 7.17.2 Constructor & Destructor Documentation

### 7.17.2.1 [BarDiagram::BarDiagram](#) ([QWidget](#) \*parent = 0, [CartesianCoordinatePlane](#) \*plane = 0) [explicit]

Definition at line 52 of file [KDChartBarDiagram.cpp](#).

Referenced by [clone\(\)](#).

```

52                                     :
53     AbstractCartesianDiagram( new Private(), parent, plane )
54 {
55     init();
56 }

```

### 7.17.2.2 `BarDiagram::~~BarDiagram ()` [virtual]

Definition at line 62 of file `KDChartBarDiagram.cpp`.

```

63 {
64 }

```

## 7.17.3 Member Function Documentation

### 7.17.3.1 `void AbstractCartesianDiagram::addAxis (CartesianAxis * axis)` [virtual, inherited]

Add the axis to the diagram.

The diagram takes ownership of the axis and will delete it.

To gain back ownership (e.g. for assigning the axis to another diagram) use the `takeAxis` method, before calling `addAxis` on the other diagram.

#### See also:

[takeAxis](#)

Definition at line 89 of file `KDChartAbstractCartesianDiagram.cpp`.

References `KDChart::AbstractAxis::createObserver()`, `d`, and `KDChart::AbstractCartesianDiagram::layoutPlanes()`.

```

90 {
91     if ( !d->axesList.contains( axis ) ) {
92         d->axesList.append( axis );
93         axis->createObserver( this );
94         layoutPlanes();
95     }
96 }

```

### 7.17.3.2 `bool AbstractDiagram::allowOverlappingDataValueTexts () const` [inherited]

#### Returns:

Whether data value labels are allowed to overlap.

Definition at line 446 of file `KDChartAbstractDiagram.cpp`.

References `d`.

```

450 {

```

**7.17.3.3 bool AbstractDiagram::antiAliasing () const** [inherited]**Returns:**

Whether anti-aliasing is to be used for rendering this diagram.

Definition at line 457 of file KDCartAbstractDiagram.cpp.

References d.

Referenced by KDCart::LineDiagram::paint().

```
461 {
```

**7.17.3.4 AttributesModel \* AbstractDiagram::attributesModel () const** [virtual, inherited]

Returns the [AttributesModel](#), that is used by this diagram.

By default each diagram owns its own [AttributesModel](#), which should never be deleted. Only if a user-supplied [AttributesModel](#) has been set does the pointer returned here not belong to the diagram.

**Returns:**

The [AttributesModel](#) associated with the diagram.

**See also:**

[setAttributesModel](#)

Definition at line 286 of file KDCartAbstractDiagram.cpp.

References d.

Referenced by KDCart::RingDiagram::paint(), KDCart::PolarDiagram::paint(), and setBarAttributes().

```
287 {
288     return d->attributesModel;
289 }
```

**7.17.3.5 QModelIndex AbstractDiagram::attributesModelRootIndex () const** [protected, inherited]

returns a QModelIndex pointing into the [AttributesModel](#) that corresponds to the root index of the diagram.

Definition at line 310 of file KDCartAbstractDiagram.cpp.

References d.

Referenced by KDCart::LineDiagram::calculateDataBoundaries(), calculateDataBoundaries(), KDCart::LineDiagram::numberOfAbscissaSegments(), numberOfAbscissaSegments(), KDCart::LineDiagram::numberOfOrdinateSegments(), numberOfOrdinateSegments(), KDCart::LineDiagram::paint(), paint(), and KDCart::AbstractDiagram::valueForCell().

```
316 {
```

### 7.17.3.6 **KDChart::CartesianAxisList** **AbstractCartesianDiagram::axes () const** [virtual, inherited]

Definition at line 108 of file KDChartAbstractCartesianDiagram.cpp.

References KDChart::CartesianAxisList, and d.

```
109 {
110     return d->axesList;
111 }
```

### 7.17.3.7 **BarAttributes** **BarDiagram::barAttributes (const QModelIndex & index) const**

Definition at line 122 of file KDChartBarDiagram.cpp.

References d.

```
123 {
124     return qVariantValue<BarAttributes>(
125         d->attributesModel->data(
126             d->attributesModel->mapFromSource( index ),
127             KDChart::BarAttributesRole ) );
128 }
```

### 7.17.3.8 **BarAttributes** **BarDiagram::barAttributes (int column) const**

Definition at line 114 of file KDChartBarDiagram.cpp.

References d.

```
115 {
116     return qVariantValue<BarAttributes>(
117         d->attributesModel->data(
118             d->attributesModel->mapFromSource( columnToIndex( column ) ),
119             KDChart::BarAttributesRole ) );
120 }
```

### 7.17.3.9 **BarAttributes** **BarDiagram::barAttributes () const**

Definition at line 108 of file KDChartBarDiagram.cpp.

References d.

Referenced by paint().

```
109 {
110     return qVariantValue<BarAttributes>(
111         d->attributesModel->data( KDChart::BarAttributesRole ) );
112 }
```

### 7.17.3.10 **QBrush** **AbstractDiagram::brush (const QModelIndex & index) const** [inherited]

Retrieve the brush to be used, for painting the datapoint at the given index in the model.

**Parameters:**

*index* The index of the datapoint in the model.

**Returns:**

The brush to use for painting.

Definition at line 816 of file KDChartAbstractDiagram.cpp.

```
822                                     :
QRect AbstractDiagram::visualRect(const QModelIndex &) const
```

**7.17.3.11 QBrush AbstractDiagram::brush (int *dataset*) const** [inherited]

Retrieve the brush to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the brush for.

**Returns:**

The brush to use for painting.

Definition at line 808 of file KDChartAbstractDiagram.cpp.

```
815 {
```

**7.17.3.12 QBrush AbstractDiagram::brush () const** [inherited]

Retrieve the brush to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The brush to use for painting.

Definition at line 802 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), and KDChart::AbstractDiagram::paintMarker().

```
807 {
```

**7.17.3.13 const QPair< QPointF, QPointF > BarDiagram::calculateDataBoundaries () const**  
[protected, virtual]

[reimplemented]

Implements [KDChart::AbstractDiagram](#).

Definition at line 198 of file KDChartBarDiagram.cpp.

References KDChart::AbstractDiagram::attributesModelRootIndex(), KDChart::AbstractDiagram::checkInvariants(), d, and type().

```

199 {
200     if ( !checkInvariants(true) ) return QPair<QPointF, QPointF>( QPointF( 0, 0 ), QPointF( 0, 0 ) );
201     const int rowCount = d->attributesModel->rowCount(attributesModelRootIndex());
202     const int colCount = d->attributesModel->columnCount(attributesModelRootIndex());
203
204     double xMin = 0;
205     double xMax = rowCount;
206     double yMin = 0, yMax = 0;
207     //double maxThreeDDepth = 0.0;
208
209
210     // calculate boundaries for different line types Normal - Stacked - Percent - Default Normal
211     switch ( type() ){
212         case BarDiagram::Normal:
213             {
214                 bool bStarting = true;
215                 for ( int i=0; i<colCount; ++i ) {
216                     for ( int j=0; j< rowCount; ++j ) {
217                         const double value = d->attributesModel->data( d->attributesModel->index( j, i, at
218                             // this is always true yMin can be 0 in case all values
219                             // are the same
220                             // same for yMax it can be zero if all values are negative
221                         if( bStarting ){
222                             yMin = value;
223                             yMax = value;
224                             bStarting = false;
225                         }else{
226                             yMin = qMin( yMin, value );
227                             yMax = qMax( yMax, value );
228                         }
229                     }
230                 }
231             }
232             break;
233         case BarDiagram::Stacked:
234             {
235                 bool bStarting = true;
236                 for ( int j=0; j< rowCount; ++j ) {
237                     // calculate sum of values per column - Find out stacked Min/Max
238                     double stackedValues = 0;
239                     for ( int i=0; i<colCount ; ++i ) {
240                         QModelIndex idx = model()->index( j, i, rootIndex() );
241                         stackedValues += model()->data( idx ).toDouble();
242                         // this is always true yMin can be 0 in case all values
243                         // are the same
244                         // same for yMax it can be zero if all values are negative
245                     if( bStarting ){
246                         yMin = stackedValues;
247                         yMax = stackedValues;
248                         bStarting = false;
249                     }else{
250                         yMin = qMin( yMin, stackedValues );
251                         yMax = qMax( yMax, stackedValues );
252                     }
253                 }
254             }
255             break;
256         case BarDiagram::Percent:
257             {
258                 for ( int i=0; i<colCount; ++i ) {
259                     for ( int j=0; j< rowCount; ++j ) {
260                         // Ordinate should begin at 0 the max value being the 100% pos
261                         QModelIndex idx = model()->index( j, i, rootIndex() );
262                         // only positive values are handled
263                         double value = model()->data( idx ).toDouble();
264                         if ( value > 0 )

```

```

266             yMax = qMax( yMax, value );
267         }
268     }
269 }
270     break;
271 case BarDiagram::Rows:
272 {
273     qDebug() << "KDChartBarDiagram::calculateDataBoundaries"
274         << "Sorry Type Rows not implemented yet";
275     break;
276 }
277
278
279 default:
280     Q_ASSERT_X ( false, "calculateDataBoundaries()",
281         "Type item does not match a defined bar chart Type." );
282 }
283
284 // special cases
285 if ( yMax == yMin ) {
286     if ( yMin == 0.0 )
287         yMax = 0.1; //we need at list a range
288     else
289         yMax = 0.0; // they are the same but negative
290 }
291 QPointF bottomLeft ( QPointF( xMin, yMin ) );
292 QPointF topRight ( QPointF( xMax, yMax ) );
293
294 //qDebug() << "BarDiagram::calculateDataBoundaries () returns ( " << bottomLeft << topRight << " )";
295 return QPair<QPointF, QPointF> ( bottomLeft, topRight );
296 }

```

#### 7.17.3.14 bool AbstractDiagram::checkInvariants (bool *justReturnTheStatus* = false) const [protected, virtual, inherited]

Definition at line 930 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::coordinatePlane().

Referenced by KDChart::RingDiagram::calculateDataBoundaries(), KDChart::PolarDiagram::calculateDataBoundaries(), KDChart::PieDiagram::calculateDataBoundaries(), KDChart::LineDiagram::calculateDataBoundaries(), calculateDataBoundaries(), KDChart::RingDiagram::paint(), KDChart::PolarDiagram::paint(), KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), paint(), and KDChart::AbstractDiagram::paintMarker().

```

930     {
931         Q_ASSERT_X ( model(), "AbstractDiagram::checkInvariants()",
932             "There is no usable model set, for the diagram." );
933
934         Q_ASSERT_X ( coordinatePlane(), "AbstractDiagram::checkInvariants()",
935             "There is no usable coordinate plane set, for the diagram." );
936     }
937     return model() && coordinatePlane();
938 }
939
940 int AbstractDiagram::datasetDimension( ) const

```

#### 7.17.3.15 BarDiagram \* BarDiagram::clone () const [virtual]

Definition at line 66 of file KDChartBarDiagram.cpp.

References `BarDiagram()`, and `d`.

```
67 {
68     return new BarDiagram( new Private( *d ) );
69 }
```

### 7.17.3.16 `QModelIndex AbstractDiagram::columnToIndex (int column) const` [protected, inherited]

Definition at line 317 of file `KDChartAbstractDiagram.cpp`.

```
323 {
```

### 7.17.3.17 `bool AbstractDiagram::compare (const AbstractDiagram * other) const` [inherited]

Returns true if both diagrams have the same settings.

Definition at line 135 of file `KDChartAbstractDiagram.cpp`.

```
136 {
137     if( other == this ) return true;
138     if( ! other ){
139         //qDebug() << "AbstractDiagram::compare() cannot compare to Null pointer";
140         return false;
141     }
142     /*
143     qDebug() << "\n                AbstractDiagram::compare() QAbstractScrollArea:";
144         // compare QAbstractScrollArea properties
145     qDebug() <<
146         ((horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
147         (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()));
148     qDebug() << "AbstractDiagram::compare() QFrame:";
149         // compare QFrame properties
150     qDebug() <<
151         ((frameShadow() == other->frameShadow()) &&
152         (frameShape() == other->frameShape()) &&
153         (frameWidth() == other->frameWidth()) &&
154         (lineWidth() == other->lineWidth()) &&
155         (midLineWidth() == other->midLineWidth()));
156     qDebug() << "AbstractDiagram::compare() QAbstractItemView:";
157         // compare QAbstractItemView properties
158     qDebug() <<
159         ((alternatingRowColors() == other->alternatingRowColors()) &&
160         (hasAutoScroll() == other->hasAutoScroll()) &&
161 #if QT_VERSION > 0x040199
162         (dragDropMode() == other->dragDropMode()) &&
163         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
164         (horizontalScrollMode() == other->horizontalScrollMode()) &&
165         (verticalScrollMode() == other->verticalScrollMode()) &&
166 #endif
167         (dragEnabled() == other->dragEnabled()) &&
168         (editTriggers() == other->editTriggers()) &&
169         (iconSize() == other->iconSize()) &&
170         (selectionBehavior() == other->selectionBehavior()) &&
171         (selectionMode() == other->selectionMode()) &&
172         (showDropIndicator() == other->showDropIndicator()) &&
173         (tabKeyNavigation() == other->tabKeyNavigation()) &&
174         (textElideMode() == other->textElideMode()));
175     qDebug() << "AbstractDiagram::compare() AttributesModel: ";
```

```

176         // compare all of the properties stored in the attributes model
177     qDebug() << attributesModel()->compare( other->attributesModel() );
178     qDebug() << "AbstractDiagram::compare() own:";
179     // compare own properties
180     qDebug() <<
181         ((rootIndex().column() == other->rootIndex().column()) &&
182         (rootIndex().row() == other->rootIndex().row()) &&
183         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
184         (antiAliasing() == other->antiAliasing()) &&
185         (percentMode() == other->percentMode()) &&
186         (datasetDimension() == other->datasetDimension()));
187     */
188     return // compare QAbstractScrollArea properties
189         (horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
190         (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()) &&
191         // compare QFrame properties
192         (frameShadow() == other->frameShadow()) &&
193         (frameShape() == other->frameShape()) &&
194         (frameWidth() == other->frameWidth()) &&
195         (lineWidth() == other->lineWidth()) &&
196         (midLineWidth() == other->midLineWidth()) &&
197         // compare QAbstractItemView properties
198         (alternatingRowColors() == other->alternatingRowColors()) &&
199         (hasAutoScroll() == other->hasAutoScroll()) &&
200     #if QT_VERSION > 0x040199
201         (dragDropMode() == other->dragDropMode()) &&
202         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
203         (horizontalScrollMode() == other->horizontalScrollMode()) &&
204         (verticalScrollMode() == other->verticalScrollMode()) &&
205     #endif
206         (dragEnabled() == other->dragEnabled()) &&
207         (editTriggers() == other->editTriggers()) &&
208         (iconSize() == other->iconSize()) &&
209         (selectionBehavior() == other->selectionBehavior()) &&
210         (selectionMode() == other->selectionMode()) &&
211         (showDropIndicator() == other->showDropIndicator()) &&
212         (tabKeyNavigation() == other->tabKeyNavigation()) &&
213         (textElideMode() == other->textElideMode()) &&
214         // compare all of the properties stored in the attributes model
215         attributesModel()->compare( other->attributesModel() ) &&
216         // compare own properties
217         (rootIndex().column() == other->rootIndex().column()) &&
218         (rootIndex().row() == other->rootIndex().row()) &&
219         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
220         (antiAliasing() == other->antiAliasing()) &&
221         (percentMode() == other->percentMode()) &&
222         (datasetDimension() == other->datasetDimension());
223 }

```

### 7.17.3.18 bool AbstractCartesianDiagram::compare (const AbstractCartesianDiagram \* other) const [inherited]

Returns true if both diagrams have the same settings.

Definition at line 52 of file KDChartAbstractCartesianDiagram.cpp.

```

53 {
54     if( other == this ) return true;
55     if( ! other ){
56         //qDebug() << "AbstractCartesianDiagram::compare() cannot compare to Null pointer";
57         return false;
58     }
59     /*
60     qDebug() << "\n                AbstractCartesianDiagram::compare():";

```

```

61         // compare own properties
62     qDebug() <<
63         ((referenceDiagram() == other->referenceDiagram()) &&
64         ((! referenceDiagram()) || (referenceDiagramOffset() == other->referenceDiagramOffset()))) &&
65     */
66     return // compare the base class
67         ( static_cast<const AbstractDiagram*>(this)->compare( other ) ) &&
68         // compare own properties
69         (referenceDiagram() == other->referenceDiagram()) &&
70         ((! referenceDiagram()) || (referenceDiagramOffset() == other->referenceDiagramOffset()));
71 }

```

### 7.17.3.19 [AbstractCoordinatePlane](#) \* [AbstractDiagram::coordinatePlane](#) () const [inherited]

The coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. By default this is a [CartesianCoordinatePlane](#).

#### Returns:

The coordinate plane associated with the diagram.

Definition at line 226 of file `KDChartAbstractDiagram.cpp`.

References `d`.

Referenced by `KDChart::AbstractDiagram::checkInvariants()`, `KDChart::AbstractCartesianDiagram::layoutPlanes()`, `KDChart::PolarDiagram::paint()`, `KDChart::LineDiagram::paint()`, `paint()`, `KDChart::AbstractPolarDiagram::polarCoordinatePlane()`, and `KDChart::AbstractCartesianDiagram::setCoordinatePlane()`.

```

227 {
228     return d->plane;
229 }

```

### 7.17.3.20 `const QPair< QPointF, QPointF >` [AbstractDiagram::dataBoundaries](#) () const [inherited]

Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).

This method returns a cached result of calculations done by `calculateDataBoundaries`. Classes derived from [AbstractDiagram](#) must implement the `calculateDataBoundaries` function, to specify their own way of calculating the data boundaries. If derived classes want to force recalculation of the data boundaries, they can call [setDataBoundariesDirty\(\)](#)

Returned value is in diagram coordinates.

Definition at line 231 of file `KDChartAbstractDiagram.cpp`.

References `KDChart::AbstractDiagram::calculateDataBoundaries()`, and `d`.

Referenced by `KDChart::CartesianCoordinatePlane::getRawDataBoundingRectFromDiagrams()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `KDChart::LineDiagram::paint()`, and `paint()`.

```

232 {
233     if( d->databoundariesDirty ){

```

```

234         d->databoundaries = calculateDataBoundaries ();
235         d->databoundariesDirty = false;
236     }
237     return d->databoundaries;
238 }

```

### 7.17.3.21 void AbstractDiagram::dataChanged (const QModelIndex & *topLeft*, const QModelIndex & *bottomRight*) [virtual, inherited]

[reimplemented]

Definition at line 338 of file KDChartAbstractDiagram.cpp.

References [d](#).

```

338 {
339     // We are still too dumb to do intelligent updates...
340     d->databoundariesDirty = true;
341     scheduleDelayedItemsLayout();
342 }
343
344

```

### 7.17.3.22 void KDChart::AbstractDiagram::dataHidden () [protected, inherited]

This signal is emitted, when the hidden status of at least one data cell was (un)set.

### 7.17.3.23 QList< QBrush > AbstractDiagram::datasetBrushes () const [inherited]

The set of dataset brushes currently used, for use in legends, etc.

#### Note:

Cell-level override brushes, if set, take precedence over the dataset values, so you might need to check these too, in order to find the brush, that is used for a single cell.

#### Returns:

The current set of dataset brushes.

Definition at line 894 of file KDChartAbstractDiagram.cpp.

Referenced by [KDChart::Legend::buildLegend\(\)](#), [KDChart::Legend::datasetCount\(\)](#), and [KDChart::Legend::setBrushesFromDiagram\(\)](#).

```

896
897     QBrush brush = qVariantValue<QBrush>( attributesModel()->headerData( i, Qt::Vertical, DatasetE
898     ret << brush;
899 }
900
901     return ret;
902 }
903
904 QList<QPen> AbstractDiagram::datasetPens() const

```

### 7.17.3.24 `int AbstractDiagram::datasetDimension () const` [inherited]

The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.

For each dimension it will expect one column of values in the model. If the dimensionality is 1, automatic values will be used for the abscissa.

For example a diagram with the default dimension of 1, will have one column per datapoint (the y values) and will use automatic values for the x axis (1, 2, 3, ... n). If the dimension is 2, the diagram will use the first, (and the third, fifth, etc) columns as X values, and the second, (and the fourth, sixth, etc) column as Y values.

#### Returns:

The dataset dimension of the diagram.

Definition at line 942 of file `KDChartAbstractDiagram.cpp`.

References d.

Referenced by `KDChart::LineDiagram::calculateDataBoundaries()`, `KDChart::LineDiagram::getCellValues()`, `KDChart::CartesianCoordinatePlane::getDataDimensionsList()`, `KDChart::LineDiagram::paint()`, and `KDChart::LineDiagram::setType()`.

```
946 {
```

### 7.17.3.25 `QStringList AbstractDiagram::datasetLabels () const` [inherited]

The set of dataset labels currently displayed, for use in legends, etc.

#### Returns:

The set of dataset labels currently displayed.

Definition at line 882 of file `KDChartAbstractDiagram.cpp`.

Referenced by `KDChart::Legend::buildLegend()`, and `KDChart::Legend::datasetCount()`.

```
883                                     : " << attributesModel()->columnCount(attributesModel
884     const int columnCount = attributesModel()->columnCount(attributesModelRootIndex());
885     for( int i = datasetDimension()-1; i < columnCount; i += datasetDimension() ){
886         //qDebug() << "dataset label: " << attributesModel()->headerData( i, Qt::Horizontal, Qt::Displ
887         ret << attributesModel()->headerData( i, Qt::Horizontal, Qt::DisplayRole ).toString();
888     }
889     return ret;
890 }
891
892 QList<QBrush> AbstractDiagram::datasetBrushes() const
```

### 7.17.3.26 `QList< MarkerAttributes > AbstractDiagram::datasetMarkers () const` [inherited]

The set of dataset markers currently used, for use in legends, etc.

#### Note:

Cell-level override markers, if set, take precedence over the dataset values, so you might need to check these too, in order to find the marker, that is shown for a single cell.

**Returns:**

The current set of dataset brushes.

Definition at line 917 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

919                                     {
920     DataValueAttributes a =
921         QVariantValue<DataValueAttributes>( attributesModel()->headerData( i, Qt::Vertical, DataValueAttributes::DataValueAttributesRole ));
922     const MarkerAttributes &ma = a.markerAttributes();
923     ret << ma;
924 }
925 return ret;
926 }
927
928 bool AbstractDiagram::checkInvariants( bool justReturnTheStatus ) const

```

**7.17.3.27 QList< QPen > AbstractDiagram::datasetPens () const** [inherited]

The set of dataset pens currently used, for use in legends, etc.

**Note:**

Cell-level override pens, if set, take precedence over the dataset values, so you might need to check these too, in order to find the pens, that is used for a single cell.

**Returns:**

The current set of dataset pens.

Definition at line 906 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

908                                     {
909     QPen pen = QVariantValue<QPen>( attributesModel()->headerData( i, Qt::Vertical, DatasetPenRole ));
910     ret << pen;
911 }
912 return ret;
913 }
914
915 QList<MarkerAttributes> AbstractDiagram::datasetMarkers() const

```

**7.17.3.28 DataValueAttributes AbstractDiagram::dataValueAttributes (const QModelIndex & index) const** [inherited]

Retrieve the [DataValueAttributes](#) for the given index.

This will fall back automatically to what was set at dataset or model level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the attributes for.

**Returns:**

The [DataValueAttributes](#) for the given index.

Definition at line 427 of file KDChartAbstractDiagram.cpp.

```
433 {
```

### 7.17.3.29 [DataValueAttributes](#) `AbstractDiagram::dataValueAttributes (int column) const` [inherited]

Retrieve the [DataValueAttributes](#) for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

#### Parameters:

*dataset* The dataset to retrieve the attributes for.

#### Returns:

The [DataValueAttributes](#) for the given dataset.

Definition at line 420 of file KDChartAbstractDiagram.cpp.

```
426 {
```

### 7.17.3.30 [DataValueAttributes](#) `AbstractDiagram::dataValueAttributes () const` [inherited]

Retrieve the [DataValueAttributes](#) specified globally.

This will fall back automatically to the default settings, if there are no specific settings.

#### Returns:

The global [DataValueAttributes](#).

Definition at line 414 of file KDChartAbstractDiagram.cpp.

Referenced by `KDChart::AbstractDiagram::paintDataValueText()`, and `KDChart::AbstractDiagram::paintMarker()`.

```
419 {
```

### 7.17.3.31 `void AbstractDiagram::doItemsLayout ()` [virtual, inherited]

[reimplemented]

Definition at line 329 of file KDChartAbstractDiagram.cpp.

References `d`, and `KDChart::AbstractDiagram::update()`.

```
329         {
330             d->plane->layoutDiagrams();
331             update();
332         }
333     QAbstractItemView::doItemsLayout();
334 }
335
336 void AbstractDiagram::dataChanged( const QModelIndex &topLeft,
```

**7.17.3.32** `int AbstractDiagram::horizontalOffset () const` [virtual, inherited]

[reimplemented]

Definition at line 839 of file KDCartAbstractDiagram.cpp.

```
841 { return 0; }
```

**7.17.3.33** `QModelIndex AbstractDiagram::indexAt (const QPoint & point) const` [virtual, inherited]

[reimplemented]

Definition at line 833 of file KDCartAbstractDiagram.cpp.

```
835 { return QModelIndex(); }
```

**7.17.3.34** `bool AbstractDiagram::isHidden (const QModelIndex & index) const` [inherited]

Retrieve the hidden status for the given index.

This will fall back automatically to what was set at dataset or diagram level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the hidden status for.

**Returns:**

The hidden status for the given index.

Definition at line 386 of file KDCartAbstractDiagram.cpp.

**7.17.3.35** `bool AbstractDiagram::isHidden (int column) const` [inherited]

Retrieve the hidden status for the given dataset.

This will fall back automatically to what was set at diagram level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the hidden status for.

**Returns:**

The hidden status for the given dataset.

Definition at line 379 of file KDCartAbstractDiagram.cpp.

```
385 {
```

**7.17.3.36 bool AbstractDiagram::isHidden () const** [inherited]

Retrieve the hidden status specified globally.

This will fall back automatically to the default settings (= not hidden), if there are no specific settings.

**Returns:**

The global hidden status.

Definition at line 373 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::valueForCellTesting().

```
378 {
```

**7.17.3.37 bool AbstractDiagram::isIndexHidden (const QModelIndex & index) const** [virtual, inherited]

[reimplemented]

Definition at line 845 of file KDChartAbstractDiagram.cpp.

```
847 {}
```

**7.17.3.38 QStringList AbstractDiagram::itemRowLabels () const** [inherited]

The set of item row labels currently displayed, for use in Abscissa axes, etc.

**Returns:**

The set of item row labels currently displayed.

Definition at line 870 of file KDChartAbstractDiagram.cpp.

```
871                                     : " << attributesModel()->rowCount(attributesModelRootIndex());
872     const int rowCount = attributesModel()->rowCount(attributesModelRootIndex());
873     for( int i = 0; i < rowCount; ++i ){
874         //qDebug() << "item row label: " << attributesModel()->headerData( i, Qt::Vertical, Qt::DisplayRole );
875         ret << attributesModel()->headerData( i, Qt::Vertical, Qt::DisplayRole ).toString();
876     }
877     return ret;
878 }
879
880 QStringList AbstractDiagram::datasetLabels() const
```

**7.17.3.39 void KDChart::AbstractCartesianDiagram::layoutPlanes ()** [virtual, inherited]

Definition at line 113 of file KDChartAbstractCartesianDiagram.cpp.

References KDChart::AbstractDiagram::coordinatePlane(), and KDChart::AbstractCoordinatePlane::layoutPlanes().

Referenced by KDChart::AbstractCartesianDiagram::addAxis(), and KDChart::AbstractCartesianDiagram::takeAxis().

```

114 {
115     //qDebug() << "KDChart::AbstractCartesianDiagram::layoutPlanes()";
116     AbstractCoordinatePlane* plane = coordinatePlane();
117     if( plane ){
118         plane->layoutPlanes();
119         //qDebug() << "KDChart::AbstractCartesianDiagram::layoutPlanes() OK";
120     }
121 }

```

#### 7.17.3.40 void KDChart::AbstractDiagram::modelsChanged () [protected, inherited]

This signal is emitted, when either the model or the [AttributesModel](#) is replaced.

Referenced by `KDChart::AbstractDiagram::setAttributesModel()`, and `KDChart::AbstractDiagram::setModel()`.

#### 7.17.3.41 QModelIndex AbstractDiagram::moveCursor (CursorAction *cursorAction*, Qt::KeyboardModifiers *modifiers*) [virtual, inherited]

[reimplemented]

Definition at line 836 of file `KDChartAbstractDiagram.cpp`.

```
838 { return 0; }
```

#### 7.17.3.42 const int BarDiagram::numberOfAbscissaSegments () const [virtual]

[reimplemented]

Implements [KDChart::AbstractCartesianDiagram](#).

Definition at line 674 of file `KDChartBarDiagram.cpp`.

References `KDChart::AbstractDiagram::attributesModelRootIndex()`, and `d`.

```

675 {
676     return d->attributesModel->rowCount(attributesModelRootIndex());
677 }

```

#### 7.17.3.43 const int BarDiagram::numberOfOrdinateSegments () const [virtual]

[reimplemented]

Implements [KDChart::AbstractCartesianDiagram](#).

Definition at line 679 of file `KDChartBarDiagram.cpp`.

References `KDChart::AbstractDiagram::attributesModelRootIndex()`, and `d`.

```

680 {
681     return d->attributesModel->columnCount(attributesModelRootIndex());
682 }

```

### 7.17.3.44 void BarDiagram::paint (PaintContext \* paintContext) [protected, virtual]

Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.

#### Parameters:

*paintContext* All information needed for painting.

Implements [KDChart::AbstractDiagram](#).

Definition at line 341 of file KDChartBarDiagram.cpp.

References [KDChart::AbstractDiagram::attributesModelRootIndex\(\)](#), [barAttributes\(\)](#), [KDChart::AbstractDiagram::checkInvariants\(\)](#), [KDChart::AbstractDiagram::coordinatePlane\(\)](#), [d](#), [KDChart::AbstractDiagram::dataBoundaries\(\)](#), [KDChart::AbstractThreeDAttributes::depth\(\)](#), [KDChart::BarAttributes::fixedBarWidth\(\)](#), [KDChart::BarAttributes::fixedDataValueGap\(\)](#), [KDChart::BarAttributes::fixedValueBlockGap\(\)](#), [KDChart::AbstractThreeDAttributes::isEnabled\(\)](#), [KDChart::PaintContext::rectangle\(\)](#), [threeDBarAttributes\(\)](#), [KDChart::CartesianCoordinatePlane::translate\(\)](#), [type\(\)](#), [KDChart::BarAttributes::useFixedBarWidth\(\)](#), [KDChart::BarAttributes::useFixedDataValueGap\(\)](#), and [KDChart::BarAttributes::useFixedValueBlockGap\(\)](#).

```

342 {
343     // note: Not having any data model assigned is no bug
344     //         but we can not draw a diagram then either.
345     if ( !checkInvariants(true) )
346         return;
347
348     // Calculate width
349     QPointF boundLeft, boundRight;
350     QPair<QPointF,QPointF> boundaries = dataBoundaries();
351     if( !AbstractGrid::isBoundariesValid(boundaries) ) return;
352
353     CartesianCoordinatePlane* plane = dynamic_cast<KDChart::CartesianCoordinatePlane*>( coordinatePlane() );
354     if( !plane ) return;
355
356     boundLeft = plane->translate( boundaries.first );
357     boundRight = plane->translate( boundaries.second );
358     double width = boundRight.x() - boundLeft.x();
359     //calculates and stores the values
360     const int rowCount = d->attributesModel->rowCount(attributesModelRootIndex());
361     const int colCount = d->attributesModel->columnCount(attributesModelRootIndex());
362     DataValueTextInfoList list;
363     BarAttributes ba = barAttributes( model()->index( 0, 0, rootIndex() ) );
364     double barWidth = 0;
365     double maxDepth = 0;
366     double spaceBetweenBars = 0;
367     double spaceBetweenGroups = 0;
368     double groupWidth = /*ctx->rectangle().width() / ( rowCount + 2 )*/ width/ (rowCount + 2);
369
370
371     if ( ba.useFixedBarWidth() ) {
372         barWidth = ba.fixedBarWidth();
373         groupWidth += barWidth;
374
375         // Pending Michel set a min and max value for the groupWidth related to the area.width
376         // FixMe
377         if ( groupWidth < 0 )
378             groupWidth = 0;
379
380         if ( groupWidth * rowCount > ctx->rectangle().width() )
381             groupWidth = ctx->rectangle().width() / rowCount;
382     }
383
384     // maxLimit: allow the space between bars to be larger until area.width() is covered by the groups

```

```

385     double maxLimit = rowCount * (groupWidth + ((colCount-1) * ba.fixedDataValueGap() ));
386
387     //Pending Michel: FixMe
388     if ( ba.useFixedDataValueGap() ) {
389         if ( ctx->rectangle().width() > maxLimit )
390             spaceBetweenBars += ba.fixedDataValueGap();
391         else
392             spaceBetweenBars = ((ctx->rectangle().width()/rowCount) - groupWidth)/(colCount-1);
393     }
394
395     //Pending Michel: FixMe
396     if ( ba.useFixedValueBlockGap() )
397         spaceBetweenGroups += ba.fixedValueBlockGap();
398
399     calculateValueAndGapWidths( rowCount, colCount,groupWidth,
400                               barWidth, spaceBetweenBars, spaceBetweenGroups );
401
402     // paint different bar types: Normal - Stacked - Percent
403     switch ( type() )
404     {
405     case BarDiagram::Normal:
406     {
407         // we paint the bars for all series next to each other, then move to the next value
408         for ( int i=0; i<rowCount; ++i ) {
409             double offset = -groupWidth/2 + spaceBetweenGroups/2;
410             // case fixed data value gap - handles max and min limits as well
411             if ( ba.useFixedDataValueGap() ) {
412                 if ( spaceBetweenBars > 0 ) {
413                     if ( ctx->rectangle().width() > maxLimit )
414                         offset -= ba.fixedDataValueGap();
415                     else
416                         offset -= ((ctx->rectangle().width()/rowCount) - groupWidth)/(colCount-1);
417                 } else {
418                     //allow reducing the gap until the bars are displayed next to each other - nul
419                     offset += barWidth/2;
420                 }
421             }
422         }
423
424         for ( int j=0; j< colCount; ++j ) {
425             // paint one group
426             const qreal value = d->attributesModel->data( d->attributesModel->index( i, j, att
427             QPointF topPoint = plane->translate( QPointF( i + 0.5, value ) );
428             QPointF bottomPoint = plane->translate( QPointF( i, 0 ) );
429             const double barHeight = bottomPoint.y() - topPoint.y();
430             topPoint.setX( topPoint.x() + offset );
431
432             const QModelIndex index = model()->index( i, j, rootIndex() );
433
434             //PENDING Michel: FIXME barWidth
435             const QRectF rect( topPoint, QSizeF( barWidth, barHeight ) );
436             d->appendDataValueTextInfoToList( this, list, index, PositionPoints( rect ),
437                 Position::NorthWest, Position::SouthEast,
438                 value );
439             paintBars( ctx, index, rect, maxDepth );
440
441             offset += barWidth + spaceBetweenBars;
442         }
443     }
444     }
445     break;
446     case BarDiagram::Stacked:
447     {
448         for ( int i = 0; i<colCount; ++i ) {
449             double offset = spaceBetweenGroups;
450             for ( int j = 0; j< rowCount; ++j ) {
451                 QModelIndex index = model()->index( j, i, rootIndex() );

```

```

452         ThreeDBarAttributes threeDAttrs = threeDBarAttributes( index );
453         double value = 0, stackedValues = 0;
454         QPointF point, previousPoint;
455
456         if ( threeDAttrs.isEnabled() ) {
457             if ( barWidth > 0 )
458                 barWidth = (width - ((offset+(threeDAttrs.depth()))*rowCount))/ rowCount;
459             if ( barWidth <= 0 ) {
460                 barWidth = 0;
461                 maxDepth = offset - (width/rowCount);
462             }
463         } else
464             barWidth = (ctx->rectangle().width() - (offset*rowCount))/ rowCount ;
465
466         value = model()->data( index ).toDouble();
467         for ( int k = i; k >= 0 ; --k )
468             stackedValues += model()->data( model()->index( j, k, rootIndex() ) ).toDouble();
469         point = plane->translate( QPointF( j, stackedValues ) );
470         point.setX( point.x() + offset/2 );
471         previousPoint = plane->translate( QPointF( j, stackedValues - value ) );
472         const double barHeight = previousPoint.y() - point.y();
473
474         const QRectF rect( point, QSizeF( barWidth , barHeight ) );
475         d->appendDataValueTextInfoToList( this, list, index, PositionPoints( rect ),
476             Position::NorthWest, Position::SouthEast,
477             value );
478         paintBars( ctx, index, rect, maxDepth );
479     }
480 }
481 }
482 }
483 break;
484 case BarDiagram::Percent:
485 {
486     double maxValue = 100; // always 100 %
487     double sumValues = 0;
488     QVector <double > sumValuesVector;
489
490     //calculate sum of values for each column and store
491     for ( int j=0; j<rowCount; ++j ) {
492         for ( int i=0; i<colCount; ++i ) {
493             double tmpValue = model()->data( model()->index( j, i, rootIndex() ) ).toDouble();
494             if ( tmpValue > 0 )
495                 sumValues += tmpValue;
496             if ( i == colCount-1 ) {
497                 sumValuesVector << sumValues ;
498                 sumValues = 0;
499             }
500         }
501     }
502
503     // calculate stacked percent value
504     for ( int i = 0; i<colCount; ++i ) {
505         double offset = spaceBetweenGroups;
506         for ( int j=0; j<rowCount ; ++j ) {
507             double value = 0, stackedValues = 0;
508             QPointF point, previousPoint;
509             QModelIndex index = model()->index( j, i, rootIndex() );
510             ThreeDBarAttributes threeDAttrs = threeDBarAttributes( index );
511
512             if ( threeDAttrs.isEnabled() ){
513                 if ( barWidth > 0 )
514                     barWidth = (width - ((offset+(threeDAttrs.depth()))*rowCount))/ rowCount;
515                 if ( barWidth <= 0 ) {
516                     barWidth = 0;
517                     maxDepth = offset - ( width/rowCount);
518                 }

```

```

519         }else{
520             barWidth = (ctx->rectangle().width() - (offset*rowCount))/ rowCount;
521         }
522
523         value = model()->data( index ).toDouble();
524
525         // calculate stacked percent value
526         // we only take in account positives values for now.
527         for ( int k = i; k >= 0 ; --k ) {
528             double val = model()->data( model()->index( j, k, rootIndex() ) ).toDouble();
529             if ( val > 0 )
530                 stackedValues += val;
531         }
532
533         if ( sumValuesVector.at( j ) != 0 && value > 0 ) {
534             point = plane->translate( QPointF( j, stackedValues/sumValuesVector.at(j)*maxV
535
536             point.setX( point.x() + offset/2 );
537
538             previousPoint = plane->translate( QPointF( j, (stackedValues - value)/sumValue
539         }
540         const double barHeight = previousPoint.y() - point.y();
541
542         const QRectF rect( point, QSizeF( barWidth, barHeight ) );
543         d->appendDataValueTextInfoToList( this, list, index, PositionPoints( rect ),
544             Position::NorthWest, Position::SouthEast,
545             value );
546         paintBars( ctx, index, rect, maxDepth );
547
548     }
549 }
550 }
551 break;
552 default:
553     Q_ASSERT_X ( false, "paint()",
554         "Type item does not match a defined bar chart Type." );
555 }
556
557 // paint all data value texts, but no point markers
558 d->paintDataValueTextsAndMarkers( this, ctx, list, false );
559 }

```

### 7.17.3.45 void AbstractDiagram::paintDataValueText (QPainter \*painter, const QModelIndex &index, const QPointF &pos, double value) [inherited]

Definition at line 474 of file KDChartAbstractDiagram.cpp.

References KDChart::RelativePosition::alignment(), KDChart::TextAttributes::calculatedFont(), d, KDChart::DataValueAttributes::dataLabel(), KDChart::AbstractDiagram::dataValueAttributes(), KDChart::DataValueAttributes::decimalDigits(), KDChart::TextAttributes::isVisible(), KDChart::DataValueAttributes::isVisible(), KDChart::TextAttributes::pen(), KDChart::DataValueAttributes::position(), KDChart::DataValueAttributes::prefix(), KDChart::TextAttributes::rotation(), KDChart::DataValueAttributes::showRepetitiveDataLabels(), KDChart::DataValueAttributes::suffix(), and KDChart::DataValueAttributes::textAttributes().

Referenced by KDChart::RingDiagram::paint(), and KDChart::PolarDiagram::paint().

```

476 {
477     // paint one data series
478     const DataValueAttributes a( dataValueAttributes(index) );
479     if ( !a.isVisible() ) return;
480
481     // handle decimal digits

```

```

482     int decimalDigits = a.decimalDigits();
483     int decimalPos = QString::number( value ).indexOf( QLatin1Char( '.' ) );
484     QString roundedValue;
485     if ( a.dataLabel().isNull() ) {
486         if ( decimalPos > 0 && value != 0 )
487             roundedValue = roundValues ( value, decimalPos, decimalDigits );
488         else
489             roundedValue = QString::number( value );
490     } else
491         roundedValue = a.dataLabel();
492     // handle prefix and suffix
493     if ( !a.prefix().isNull() )
494         roundedValue.prepend( a.prefix() );
495
496     if ( !a.suffix().isNull() )
497         roundedValue.append( a.suffix() );
498
499     const TextAttributes ta( a.textAttributes() );
500     // FIXME draw the non-text bits, background, etc
501     if ( ta.isVisible() ) {
502
503         QPointF pt( pos );
504         /* for debugging:
505         PainterSaver painterSaver( painter );
506         painter->setPen( Qt::black );
507         painter->drawLine( pos - QPointF( 1,1), pos + QPointF( 1,1) );
508         painter->drawLine( pos - QPointF(-1,1), pos + QPointF(-1,1) );
509         */
510
511         // adjust the text start point position, if alignment is not Bottom/Left
512         const RelativePosition relPos( a.position( value >= 0.0 ) );
513         const Qt::Alignment alignBottomLeft = Qt::AlignBottom | Qt::AlignLeft;
514         const QFont calculatedFont( ta.calculatedFont( d->plane, KDChartEnums::MeasureOrientationMinimum ) );
515         //qDebug() << "calculatedFont's point size:" << calculatedFont.pointSizeF();
516         if( relPos.alignment() & alignBottomLeft != alignBottomLeft ){
517             const QRectF boundRect(
518                 d->cachedFontMetrics( calculatedFont, this )->boundingRect( roundedValue ) );
519             if( relPos.alignment() & Qt::AlignRight )
520                 pt.rx() -= boundRect.width();
521             else if( relPos.alignment() & Qt::AlignHCenter )
522                 pt.rx() -= 0.5 * boundRect.width();
523
524             if( relPos.alignment() & Qt::AlignTop )
525                 pt.ry() += boundRect.height();
526             else if( relPos.alignment() & Qt::AlignVCenter )
527                 pt.ry() += 0.5 * boundRect.height();
528         }
529
530         // FIXME draw the non-text bits, background, etc
531
532         if ( a.showRepetitiveDataLabels() ||
533             pos.x() <= d->lastX ||
534             d->lastRoundedValue != roundedValue ) {
535             d->lastRoundedValue = roundedValue;
536             d->lastX = pos.x();
537
538             PainterSaver painterSaver( painter );
539             painter->setPen( ta.pen() );
540             painter->setFont( calculatedFont );
541             painter->translate( pt );
542             painter->rotate( ta.rotation() );
543             painter->drawText( QPointF(0, 0), roundedValue );
544         }
545     }
546 }
547
548

```

### 7.17.3.46 void AbstractDiagram::paintDataValueTexts (QPainter \* *painter*) [protected, virtual, inherited]

Definition at line 576 of file KDChartAbstractDiagram.cpp.

```

579                                     {
580     for ( int j=0; j< rowCount; ++j ) {
581         const QModelIndex index = model()->index( j, i, rootIndex() );
582         double value = model()->data( index ).toDouble();
583         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
584         paintDataValueText( painter, index, pos, value );
585     }
586 }
587 }
588
589

```

### 7.17.3.47 void AbstractDiagram::paintMarker (QPainter \* *painter*, const QModelIndex & *index*, const QPointF & *pos*) [inherited]

Definition at line 592 of file KDChartAbstractDiagram.cpp.

References [KDChart::AbstractDiagram::brush\(\)](#), [KDChart::AbstractDiagram::checkInvariants\(\)](#), [KDChart::AbstractDiagram::dataValueAttributes\(\)](#), [KDChart::MarkerAttributes::isVisible\(\)](#), [KDChart::DataValueAttributes::isVisible\(\)](#), [KDChart::DataValueAttributes::markerAttributes\(\)](#), [KDChart::MarkerAttributes::markerColor\(\)](#), [KDChart::MarkerAttributes::markerSize\(\)](#), [KDChart::AbstractDiagram::paintMarker\(\)](#), and [KDChart::MarkerAttributes::pen\(\)](#).

```

593 {
594
595     if ( !checkInvariants() ) return;
596     DataValueAttributes a = dataValueAttributes(index);
597     if ( !a.isVisible() ) return;
598     const MarkerAttributes &ma = a.markerAttributes();
599     if ( !ma.isVisible() ) return;
600
601     PainterSaver painterSaver( painter );
602     QSizeF maSize( ma.markerSize() );
603     QBrush indexBrush( brush( index ) );
604     QPen indexPen( ma.pen() );
605     if ( ma.markerColor().isValid() )
606         indexBrush.setColor( ma.markerColor() );
607
608     paintMarker( painter, ma, indexBrush, indexPen, pos, maSize );
609 }
610
611

```

### 7.17.3.48 void AbstractDiagram::paintMarker (QPainter \* *painter*, const MarkerAttributes & *markerAttributes*, const QBrush & *brush*, const QPen & *pen*, const QPointF & *point*, const QSizeF & *size*) [virtual, inherited]

Definition at line 614 of file KDChartAbstractDiagram.cpp.

References [KDChart::MarkerAttributes::markerStyle\(\)](#).

Referenced by [KDChart::MarkerLayoutItem::paintIntoRect\(\)](#), and [KDChart::AbstractDiagram::paintMarker\(\)](#).

```

618 {
619
620     const QPen oldPen( painter->pen() );
621     // Pen is used to paint 4Pixels - 1 Pixel - Ring and FastCross types.
622     // make sure to use the brush color - see above in those cases.
623     const bool isFourPixels = (markerAttributes.markerStyle() == MarkerAttributes::Marker4Pixels);
624     if( isFourPixels || (markerAttributes.markerStyle() == MarkerAttributes::Marker1Pixel) ){
625         // for high-performance point charts with tiny point markers:
626         painter->setPen( QPen( brush.color().light() ) );
627         if( isFourPixels ){
628             const qreal x = pos.x();
629             const qreal y = pos.y();
630             painter->drawLine( QPointF(x-1.0,y-1.0),
631                             QPointF(x+1.0,y-1.0) );
632             painter->drawLine( QPointF(x-1.0,y),
633                             QPointF(x+1.0,y) );
634             painter->drawLine( QPointF(x-1.0,y+1.0),
635                             QPointF(x+1.0,y+1.0) );
636         }
637         painter->drawPoint( pos );
638     }else{
639         PainterSaver painterSaver( painter );
640         // we only a solid line surrounding the markers
641         QPen painterPen( pen );
642         painterPen.setStyle( Qt::SolidLine );
643         painter->setPen( painterPen );
644         painter->setBrush( brush );
645         painter->setRenderHint ( QPainter::Antialiasing );
646         painter->translate( pos );
647         switch ( markerAttributes.markerStyle() ) {
648             case MarkerAttributes::MarkerCircle:
649                 painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
650                                             maSize.height(), maSize.width() ) );
651                 break;
652             case MarkerAttributes::MarkerSquare:
653                 {
654                     QRectF rect( 0 - maSize.width()/2, 0 - maSize.height()/2,
655                                 maSize.width(), maSize.height() );
656                     painter->drawRect( rect );
657                     painter->fillRect( rect, brush.color() );
658                     break;
659                 }
660             case MarkerAttributes::MarkerDiamond:
661                 {
662                     QVector <QPointF > diamondPoints;
663                     QPointF top, left, bottom, right;
664                     top = QPointF( 0, 0 - maSize.height()/2 );
665                     left = QPointF( 0 - maSize.width()/2, 0 );
666                     bottom = QPointF( 0, maSize.height()/2 );
667                     right = QPointF( maSize.width()/2, 0 );
668                     diamondPoints << top << left << bottom << right;
669                     painter->drawPolygon( diamondPoints );
670                     break;
671                 }
672             // both handled on top of the method:
673             case MarkerAttributes::Marker1Pixel:
674             case MarkerAttributes::Marker4Pixels:
675                 break;
676             case MarkerAttributes::MarkerRing:
677                 {
678                     painter->setPen( QPen( brush.color() ) );
679                     painter->setBrush( Qt::NoBrush );
680                     painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
681                                             maSize.height(), maSize.width() ) );
682                     break;
683                 }
684             case MarkerAttributes::MarkerCross:

```

```

685         {
686             QRectF rect( maSize.width()*-0.5, maSize.height()*-0.2,
687                         maSize.width(), maSize.height()*0.4 );
688             painter->drawRect( rect );
689             rect.setTopLeft(QPointF( maSize.width()*-0.2, maSize.height()*-0.5 ));
690             rect.setSize(QSizeF( maSize.width()*0.4, maSize.height() ));
691             painter->drawRect( rect );
692             break;
693         }
694     case MarkerAttributes::MarkerFastCross:
695     {
696         QPointF left, right, top, bottom;
697         left = QPointF( -maSize.width()/2, 0 );
698         right = QPointF( maSize.width()/2, 0 );
699         top = QPointF( 0, -maSize.height()/2 );
700         bottom= QPointF( 0, maSize.height()/2 );
701         painter->setPen( QPen( brush.color() ) );
702         painter->drawLine( left, right );
703         painter->drawLine( top, bottom );
704         break;
705     }
706     default:
707         Q_ASSERT_X ( false, "paintMarkers()",
708                     "Type item does not match a defined Marker Type." );
709     }
710 }
711 painter->setPen( oldPen );
712 }
713
714 void AbstractDiagram::paintMarkers( QPainter* painter )

```

### 7.17.3.49 void AbstractDiagram::paintMarkers (QPainter \* *painter*) [protected, virtual, inherited]

Definition at line 716 of file KDChartAbstractDiagram.cpp.

```

719                                                                                                     {
720     for ( int j=0; j< rowCount; ++j ) {
721         const QModelIndex index = model()->index( j, i, rootIndex() );
722         double value = model()->data( index ).toDouble();
723         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
724         paintMarker( painter, index, pos );
725     }
726 }
727 }
728
729

```

### 7.17.3.50 QPen AbstractDiagram::pen (const QModelIndex & *index*) const [inherited]

Retrieve the pen to be used, for painting the datapoint at the given index in the model.

#### Parameters:

*index* The index of the datapoint in the model.

#### Returns:

The pen to use for painting.

Definition at line 770 of file KDChartAbstractDiagram.cpp.

```
777 {
```

#### 7.17.3.51 QPen AbstractDiagram::pen (int *dataset*) const [inherited]

Retrieve the pen to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

##### Parameters:

*dataset* The dataset to retrieve the pen for.

##### Returns:

The pen to use for painting.

Definition at line 762 of file KDChartAbstractDiagram.cpp.

```
769 {
```

#### 7.17.3.52 QPen AbstractDiagram::pen () const [inherited]

Retrieve the pen to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

##### Returns:

The pen to use for painting.

Definition at line 756 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), and KDChart::LineDiagram::paint().

```
761 {
```

#### 7.17.3.53 bool AbstractDiagram::percentMode () const [inherited]

Definition at line 468 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::CartesianCoordinatePlane::getDataDimensionsList().

#### 7.17.3.54 void KDChart::AbstractDiagram::propertiesChanged () [protected, inherited]

Emitted upon change of a property of the Diagram.

Referenced by KDChart::LineDiagram::resetLineAttributes(), KDChart::AbstractDiagram::setDataValueAttributes(), KDChart::LineDiagram::setLineAttributes(), KDChart::LineDiagram::setThreeDLineAttributes(), and KDChart::LineDiagram::setType().

**7.17.3.55** `AbstractCartesianDiagram * AbstractCartesianDiagram::referenceDiagram () const` [virtual, inherited]

Definition at line 146 of file KDChartAbstractCartesianDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::paint(), and referenceDiagramIsBarDiagram().

```
147 {  
148     return d->referenceDiagram;  
149 }
```

**7.17.3.56** `QPointF AbstractCartesianDiagram::referenceDiagramOffset () const` [virtual, inherited]

Definition at line 151 of file KDChartAbstractCartesianDiagram.cpp.

References d.

```
152 {  
153     return d->referenceDiagramOffset;  
154 }
```

**7.17.3.57** `void BarDiagram::resize (const QSizeF & area)` [virtual]

Called by the widget's sizeEvent.

Adjust all internal structures, that are calculated, depending on the size of the widget.

**Parameters:**

*area*

Implements [KDChart::AbstractDiagram](#).

Definition at line 670 of file KDChartBarDiagram.cpp.

```
671 {  
672 }
```

**7.17.3.58** `void BarDiagram::resizeEvent (QResizeEvent *)` [protected]

Definition at line 193 of file KDChartBarDiagram.cpp.

```
194 {  
195  
196 }
```

**7.17.3.59 void AbstractDiagram::scrollTo (const QModelIndex & *index*, ScrollHint *hint* = EnsureVisible)** [virtual, inherited]

[reimplemented]

Definition at line 830 of file KDChartAbstractDiagram.cpp.

```
832 { return QModelIndex(); }
```

**7.17.3.60 void AbstractDiagram::setAllowOverlappingDataValueTexts (bool *allow*)** [inherited]

Set whether data value labels are allowed to overlap.

**Parameters:**

*allow* True means that overlapping labels are allowed.

Definition at line 440 of file KDChartAbstractDiagram.cpp.

References d.

```
445 {
```

**7.17.3.61 void AbstractDiagram::setAntiAliasing (bool *enabled*)** [inherited]

Set whether anti-aliasing is to be used while rendering this diagram.

**Parameters:**

*enabled* True means that AA is enabled.

Definition at line 451 of file KDChartAbstractDiagram.cpp.

References d.

```
456 {
```

**7.17.3.62 void AbstractDiagram::setAttributesModel (AttributesModel \* *model*)** [virtual, inherited]

Associate an [AttributesModel](#) with this diagram.

Note that the diagram does `_not_` take ownership of the [AttributesModel](#). This should thus only be used with [AttributesModels](#) that have been explicitly created by the user, and are owned by her. Setting an [AttributesModel](#) that is internal to another diagram is an error.

Correct:

```
AttributesModel *am = new AttributesModel( model, 0 );
diagram1->setAttributesModel( am );
diagram2->setAttributesModel( am );
```

Wrong:

```
diagram1->setAttributesModel( diagram2->attributesModel() );
```

**Parameters:**

*model* The [AttributesModel](#) to use for this diagram.

**See also:**

[AttributesModel](#), [usesExternalAttributesModel](#)

Definition at line 261 of file KDChartAbstractDiagram.cpp.

References [d](#), and [KDChart::AbstractDiagram::modelsChanged\(\)](#).

```
262 {
263     if( amodel->sourceModel() != model() ) {
264         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
265                 "Trying to set an attributesmodel which works on a different "
266                 "model than the diagram.");
267         return;
268     }
269     if( qobject_cast<PrivateAttributesModel*>(amodel) ) {
270         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
271                 "Trying to set an attributesmodel that is private to another diagram.");
272         return;
273     }
274     d->setAttributesModel(amodel);
275     scheduleDelayedItemsLayout();
276     d->databoundariesDirty = true;
277     emit modelsChanged();
278 }
```

### 7.17.3.63 void AbstractDiagram::setAttributesModelRootIndex (const QModelIndex & idx) [protected, inherited]

Definition at line 301 of file KDChartAbstractDiagram.cpp.

References [d](#).

### 7.17.3.64 void BarDiagram::setBarAttributes (const QModelIndex & index, const BarAttributes & a)

Definition at line 100 of file KDChartBarDiagram.cpp.

References [KDChart::AbstractDiagram::attributesModel\(\)](#), [KDChart::BarAttributesRole](#), [d](#), and [KDChart::AttributesModel::setData\(\)](#).

```
101 {
102     attributesModel()->setData(
103         d->attributesModel->mapFromSource( index ),
104         qVariantFromValue( ta ),
105         BarAttributesRole );
106 }
```

### 7.17.3.65 void BarDiagram::setBarAttributes (int column, const BarAttributes & a)

Definition at line 92 of file KDChartBarDiagram.cpp.

References [KDChart::BarAttributesRole](#), and [d](#).

```

93 {
94     d->attributesModel->setHeaderData(
95         column, Qt::Vertical,
96         qVariantFromValue( ta ),
97         BarAttributesRole );
98 }

```

### 7.17.3.66 void BarDiagram::setBarAttributes (const BarAttributes & a)

Definition at line 87 of file KDChartBarDiagram.cpp.

References KDChart::BarAttributesRole, and d.

```

88 {
89     d->attributesModel->setModelData( qVariantFromValue( ta ), BarAttributesRole );
90 }

```

### 7.17.3.67 void AbstractDiagram::setBrush (const QBrush & brush) [inherited]

Set the brush to be used, for painting all datasets in the model.

#### Parameters:

*brush* The brush to use.

Definition at line 786 of file KDChartAbstractDiagram.cpp.

```

792 {

```

### 7.17.3.68 void AbstractDiagram::setBrush (int dataset, const QBrush & brush) [inherited]

Set the brush to be used, for painting the given dataset.

#### Parameters:

*dataset* The dataset's column in the model.

*pen* The brush to use.

Definition at line 793 of file KDChartAbstractDiagram.cpp.

```

801 {

```

### 7.17.3.69 void AbstractDiagram::setBrush (const QModelIndex & index, const QBrush & brush) [inherited]

Set the brush to be used, for painting the datapoint at the given index.

#### Parameters:

*index* The datapoint's index in the model.

*brush* The brush to use.

Definition at line 778 of file KDChartAbstractDiagram.cpp.

```

785 {

```

### 7.17.3.70 void KDChart::AbstractCartesianDiagram::setCoordinatePlane (AbstractCoordinatePlane \*plane) [virtual, inherited]

Set the coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. The chart takes ownership.

#### Returns:

The coordinate plane associated with the diagram.

Reimplemented from [KDChart::AbstractDiagram](#).

Definition at line 123 of file `KDChartAbstractCartesianDiagram.cpp`.

References [KDChart::AbstractDiagram::coordinatePlane\(\)](#), and [KDChart::AbstractDiagram::setCoordinatePlane\(\)](#).

```

124 {
125     if( coordinatePlane() ) disconnect( coordinatePlane() );
126     AbstractDiagram::setCoordinatePlane(plane);
127
128     // show the axes, after all have been adjusted
129     // (because they might be dependend on each other)
130     /*
131     if( plane )
132         Q_FOREACH( CartesianAxis* axis, d->axesList )
133             axis->show();
134     else
135         Q_FOREACH( CartesianAxis* axis, d->axesList )
136             axis->hide();
137     */
138 }
```

### 7.17.3.71 void AbstractDiagram::setDataBoundariesDirty () const [protected, inherited]

Definition at line 240 of file `KDChartAbstractDiagram.cpp`.

References [d](#).

Referenced by [setThreeDBarAttributes\(\)](#), [KDChart::LineDiagram::setThreeDLineAttributes\(\)](#), [KDChart::LineDiagram::setType\(\)](#), and [setType\(\)](#).

```

241 {
242     d->databoundariesDirty = true;
243 }
```

### 7.17.3.72 void AbstractDiagram::setDatasetDimension (int dimension) [inherited]

Sets the dataset dimension of the diagram.

#### See also:

[datasetDimension](#).

#### Parameters:

*dimension*

Definition at line 947 of file KDChartAbstractDiagram.cpp.

References d.

```
954 {
```

**7.17.3.73** `void AbstractDiagram::setDataValueAttributes (const DataValueAttributes & a)` [inherited]

Set the [DataValueAttributes](#) for all datapoints in the model.

**Parameters:**

*a* The attributes to set.

Definition at line 434 of file KDChartAbstractDiagram.cpp.

References d.

```
439 {
```

**7.17.3.74** `void AbstractDiagram::setDataValueAttributes (int dataset, const DataValueAttributes & a)` [inherited]

Set the [DataValueAttributes](#) for the given dataset.

**Parameters:**

*dataset* The dataset to set the attributes for.

*a* The attributes to set.

Definition at line 406 of file KDChartAbstractDiagram.cpp.

References d.

```
413 {
```

**7.17.3.75** `void AbstractDiagram::setDataValueAttributes (const QModelIndex & index, const DataValueAttributes & a)` [inherited]

Set the [DataValueAttributes](#) for the given index.

**Parameters:**

*index* The datapoint to set the attributes for.

*a* The attributes to set.

Definition at line 395 of file KDChartAbstractDiagram.cpp.

References [d](#), [KDChart::DataValueLabelAttributesRole](#), and [KDChart::AbstractDiagram::properties-Changed\(\)](#).

```
395 {
396     d->attributesModel->setData(
397         d->attributesModel->mapFromSource( index ),
398         qVariantFromValue( a ),
399         DataValueLabelAttributesRole );
400     emit propertiesChanged();
401 }
402
403
```

### 7.17.3.76 void AbstractDiagram::setHidden (bool *hidden*) [inherited]

Hide (or unhide, resp.) all datapoints in the model.

#### Note:

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling `setModel()` instead of registering your real data model.

#### Parameters:

*hidden* The hidden status to set.

Definition at line 365 of file KDChartAbstractDiagram.cpp.

References `d`.

```
372 {
```

### 7.17.3.77 void AbstractDiagram::setHidden (int *column*, bool *hidden*) [inherited]

Hide (or unhide, resp.) a dataset.

#### Note:

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling `setModel()` instead of registering your real data model.

#### Parameters:

*dataset* The dataset to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 356 of file KDChartAbstractDiagram.cpp.

References `d`.

```
364 {
```

**7.17.3.78 void AbstractDiagram::setHidden (const QModelIndex & *index*, bool *hidden*)**  
[inherited]

Hide (or unhide, resp.) a data cell.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*index* The datapoint to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 347 of file KDChartAbstractDiagram.cpp.

References [d](#), and [KDChart::DataHiddenRole](#).

```
355 {
```

**7.17.3.79 void AbstractDiagram::setModel (QAbstractItemModel \* *model*)** [virtual, inherited]

Associate a model with the diagram.

Definition at line 245 of file KDChartAbstractDiagram.cpp.

References [d](#), [KDChart::AttributesModel::initFrom\(\)](#), and [KDChart::AbstractDiagram::modelsChanged\(\)](#).

```
246 {
247   QAbstractItemView::setModel( newModel );
248   AttributesModel* amodel = new PrivateAttributesModel( newModel, this );
249   amodel->initFrom( d->attributesModel );
250   d->setAttributesModel(amodel);
251   scheduleDelayedItemsLayout();
252   d->databoundariesDirty = true;
253   emit modelsChanged();
254 }
```

**7.17.3.80 void AbstractDiagram::setPen (const QPen & *pen*)** [inherited]

Set the pen to be used, for painting all datasets in the model.

**Parameters:**

*pen* The pen to use.

Definition at line 740 of file KDChartAbstractDiagram.cpp.

```
746 {
```

**7.17.3.81 void AbstractDiagram::setPen (int *dataset*, const QPen & *pen*)** [inherited]

Set the pen to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's row in the model.

*pen* The pen to use.

Definition at line 747 of file KDChartAbstractDiagram.cpp.

```
755 {
```

**7.17.3.82 void AbstractDiagram::setPen (const QModelIndex & *index*, const QPen & *pen*)**  
[inherited]

Set the pen to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*pen* The pen to use.

Definition at line 732 of file KDChartAbstractDiagram.cpp.

```
739 {
```

**7.17.3.83 void AbstractDiagram::setPercentMode (bool *percent*)** [inherited]

Definition at line 462 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::setType(), and setType().

```
467 {
```

**7.17.3.84 void AbstractCartesianDiagram::setReferenceDiagram ([AbstractCartesianDiagram](#) \*  
*diagram*, const QPointF & *offset* = QPointF())** [virtual, inherited]

Definition at line 140 of file KDChartAbstractCartesianDiagram.cpp.

References d.

```
141 {  
142     d->referenceDiagram = diagram;  
143     d->referenceDiagramOffset = offset;  
144 }
```

**7.17.3.85** `void AbstractDiagram::setRootIndex (const QModelIndex & idx)` [virtual, inherited]

Set the root index in the model, where the diagram starts referencing data for display.

[reimplemented]

Definition at line 294 of file KDChartAbstractDiagram.cpp.

References [d](#).

**7.17.3.86** `void AbstractDiagram::setSelection (const QRect & rect, QItemSelectionModel::SelectionFlags command)` [virtual, inherited]

[reimplemented]

Definition at line 848 of file KDChartAbstractDiagram.cpp.

```
850 { return QRegion(); }
```

**7.17.3.87** `void BarDiagram::setThreeDBarAttributes (const QModelIndex & index, const ThreeDBarAttributes & a)`

Definition at line 147 of file KDChartBarDiagram.cpp.

References [d](#), [KDChart::AbstractDiagram::setDataBoundariesDirty\(\)](#), and [KDChart::ThreeDBarAttributesRole](#).

```
148 {
149     setDataBoundariesDirty();
150     d->attributesModel->setData(
151         d->attributesModel->mapFromSource(index),
152         QVariantFromValue( threeDAttrs ),
153         ThreeDBarAttributesRole );
154     emit layoutChanged( this );
155 }
```

**7.17.3.88** `void BarDiagram::setThreeDBarAttributes (int column, const ThreeDBarAttributes & a)`

Definition at line 137 of file KDChartBarDiagram.cpp.

References [d](#), [KDChart::AbstractDiagram::setDataBoundariesDirty\(\)](#), and [KDChart::ThreeDBarAttributesRole](#).

```
138 {
139     setDataBoundariesDirty();
140     d->attributesModel->setHeaderData(
141         column, Qt::Vertical,
142         QVariantFromValue( threeDAttrs ),
143         ThreeDBarAttributesRole );
144     emit layoutChanged( this );
145 }
```

**7.17.3.89 void BarDiagram::setThreeDBarAttributes (const [ThreeDBarAttributes](#) & a)**

Definition at line 130 of file KDChartBarDiagram.cpp.

References [d](#), [KDChart::AbstractDiagram::setDataBoundariesDirty\(\)](#), and [KDChart::ThreeDBarAttributesRole](#).

```

131 {
132     setDataBoundariesDirty();
133     d->attributesModel->setModelData( qVariantFromValue( threeDAttrs ), ThreeDBarAttributesRole );
134     emit layoutChanged( this );
135 }
```

**7.17.3.90 void BarDiagram::setType ([BarType](#) type)**

Definition at line 71 of file KDChartBarDiagram.cpp.

References [d](#), [KDChart::AbstractDiagram::setDataBoundariesDirty\(\)](#), and [KDChart::AbstractDiagram::setPercentMode\(\)](#).

```

72 {
73     if ( type == d->barType ) return;
74
75     d->barType = type;
76     // AbstractAxis settings - see AbstractDiagram and CartesianAxis
77     setPercentMode( type == BarDiagram::Percent );
78     setDataBoundariesDirty();
79     emit layoutChanged( this );
80 }
```

**7.17.3.91 void AbstractCartesianDiagram::takeAxis ([CartesianAxis](#) \* axis) [virtual, inherited]**

Removes the axis from the diagram, without deleting it.

The diagram no longer owns the axis, so it is the caller's responsibility to delete the axis.

**See also:**

[addAxis](#)

Definition at line 98 of file KDChartAbstractCartesianDiagram.cpp.

References [d](#), [KDChart::AbstractAxis::deleteObserver\(\)](#), [KDChart::AbstractCartesianDiagram::layoutPlanes\(\)](#), and [KDChart::AbstractLayoutItem::setParentWidget\(\)](#).

Referenced by [KDChart::CartesianAxis::~~CartesianAxis\(\)](#).

```

99 {
100     const int idx = d->axesList.indexOf( axis );
101     if( idx != -1 )
102         d->axesList.takeAt( idx );
103     axis->deleteObserver( this );
104     axis->setParentWidget( 0 );
105     layoutPlanes();
106 }
```

### 7.17.3.92 **ThreeDBarAttributes** BarDiagram::threeDBarAttributes (const QModelIndex & *index*) const

Definition at line 171 of file KDChartBarDiagram.cpp.

References d.

```

172 {
173     return qVariantValue<ThreeDBarAttributes>(
174         d->attributesModel->data(
175             d->attributesModel->mapFromSource(index),
176             KDChart::ThreeDBarAttributesRole );
177 }
```

### 7.17.3.93 **ThreeDBarAttributes** BarDiagram::threeDBarAttributes (int *column*) const

Definition at line 163 of file KDChartBarDiagram.cpp.

References d.

```

164 {
165     return qVariantValue<ThreeDBarAttributes>(
166         d->attributesModel->data(
167             d->attributesModel->mapFromSource( columnToIndex( column ) ),
168             KDChart::ThreeDBarAttributesRole );
169 }
```

### 7.17.3.94 **ThreeDBarAttributes** BarDiagram::threeDBarAttributes () const

Definition at line 157 of file KDChartBarDiagram.cpp.

References d.

Referenced by paint(), and threeDItemDepth().

```

158 {
159     return qVariantValue<ThreeDBarAttributes>(
160         d->attributesModel->data( KDChart::ThreeDBarAttributesRole );
161 }
```

### 7.17.3.95 **double** BarDiagram::threeDItemDepth (int *column*) const [protected, virtual]

Implements [KDChart::AbstractCartesianDiagram](#).

Definition at line 184 of file KDChartBarDiagram.cpp.

References d.

```

185 {
186     return qVariantValue<ThreeDBarAttributes>(
187         d->attributesModel->headerData (
188             column,
189             Qt::Vertical,
190             KDChart::ThreeDBarAttributesRole ) ).validDepth();
191 }
```

**7.17.3.96 double BarDiagram::threeDItemDepth (const QModelIndex & *index*) const**  
[protected, virtual]

Implements [KDChart::AbstractCartesianDiagram](#).

Definition at line 179 of file KDChartBarDiagram.cpp.

References [threeDBarAttributes\(\)](#), and [KDChart::AbstractThreeDAttributes::validDepth\(\)](#).

```
180 {  
181     return threeDBarAttributes( index ).validDepth();  
182 }
```

**7.17.3.97 BarDiagram::BarType BarDiagram::type () const**

Definition at line 82 of file KDChartBarDiagram.cpp.

References [d](#).

Referenced by [calculateDataBoundaries\(\)](#), and [paint\(\)](#).

```
83 {  
84     return d->barType;  
85 }
```

**7.17.3.98 void AbstractDiagram::update () const** [inherited]

Definition at line 961 of file KDChartAbstractDiagram.cpp.

References [d](#).

Referenced by [KDChart::AbstractDiagram::doItemsLayout\(\)](#).

**7.17.3.99 void KDChart::AbstractDiagram::useDefaultColors ()** [inherited]

Set the palette to be used, for painting datasets to the default palette.

**See also:**

[KDChart::Palette](#). FIXME: fold into one usePalette ([KDChart::Palette&](#)) method

Definition at line 855 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
859 {
```

**7.17.3.100 void KDChart::AbstractDiagram::useRainbowColors ()** [inherited]

Set the palette to be used, for painting datasets to the rainbow palette.

**See also:**

[KDChart::Palette](#).

Definition at line 865 of file KDChartAbstractDiagram.cpp.

References d.

```
869 {
```

#### 7.17.3.101 `bool AbstractDiagram::usesExternalAttributesModel () const` [virtual, inherited]

Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via `setAttributesModel`.

**See also:**

[setAttributesModel](#)

Definition at line 280 of file KDChartAbstractDiagram.cpp.

References d.

```
281 {
282     return d->usesExternalAttributesModel();
283 }
```

#### 7.17.3.102 `void KDChart::AbstractDiagram::useSubduedColors ()` [inherited]

Set the palette to be used, for painting datasets to the subdued palette.

**See also:**

[KDChart::Palette](#).

Definition at line 860 of file KDChartAbstractDiagram.cpp.

References d.

```
864 {
```

#### 7.17.3.103 `double AbstractDiagram::valueForCell (int row, int column) const` [protected, inherited]

Helper method, retrieving the data value (`DisplayRole`) for a given row and column.

**Parameters:**

*row* The row to query.

*column* The column to query.

**Returns:**

The value of the display role at the given row and column as a double.

Definition at line 955 of file KDChartAbstractDiagram.cpp.

References `KDChart::AbstractDiagram::attributesModelRootIndex()`, and d.

Referenced by `KDChart::LineDiagram::paint()`.

```
960 {
```

**7.17.3.104** `int AbstractDiagram::verticalOffset () const` [virtual, inherited]

[reimplemented]

Definition at line 842 of file KDChartAbstractDiagram.cpp.

```
844 { return true; }
```

**7.17.3.105** `QRect AbstractDiagram::visualRect (const QModelIndex & index) const` [virtual, inherited]

[reimplemented]

Definition at line 825 of file KDChartAbstractDiagram.cpp.

```
829 {}
```

**7.17.3.106** `QRegion AbstractDiagram::visualRegionForSelection (const QItemSelection & selection) const` [virtual, inherited]

[reimplemented]

Definition at line 851 of file KDChartAbstractDiagram.cpp.

## 7.17.4 Member Data Documentation

**7.17.4.1** `Q_SIGNALS KDChart::AbstractDiagram::__pad0__` [protected, inherited]

Definition at line 589 of file KDChartAbstractDiagram.h.

The documentation for this class was generated from the following files:

- [KDChartBarDiagram.h](#)
- [KDChartBarDiagram.cpp](#)

## 7.18 KDChart::CartesianAxis Class Reference

```
#include <KDChartCartesianAxis.h>
```

Inheritance diagram for KDChart::CartesianAxis: Collaboration diagram for KDChart::CartesianAxis:

### 7.18.1 Detailed Description

The class for cartesian axes.

For being useful, axes need to be assigned to a diagram, see [AbstractCartesianDiagram::addAxis](#) and [AbstractCartesianDiagram::takeAxis](#).

**See also:**

[PolarAxis](#), [AbstractCartesianDiagram](#)

Definition at line 48 of file KDChartCartesianAxis.h.

### Public Types

- enum [Position](#) {
  - [Bottom](#),
  - [Top](#),
  - [Right](#),
  - [Left](#) }

### Public Member Functions

- void [alignToReferencePoint](#) (const [RelativePosition](#) &position)
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- virtual int [bottomOverlap](#) (bool doNotRecalculate=false) const
 

*This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- [CartesianAxis](#) ([AbstractCartesianDiagram](#) \*diagram=0)
 

*C'tor of the class for cartesian axes.*
- bool [compare](#) (const [AbstractAreaBase](#) \*other) const
 

*Returns true if both areas have the same settings.*
- bool [compare](#) (const [AbstractAxis](#) \*other) const
 

*Returns true if both axes have the same settings.*
- bool [compare](#) (const [CartesianAxis](#) \*other) const
 

*Returns true if both axes have the same settings.*
- virtual void [connectSignals](#) ()
 

*Wiring the signal/slot connections.*
- const [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const

*Convenience function, returns the coordinate plane, in which this axis is used.*

- void `createObserver` (`AbstractDiagram *diagram`)
- virtual const QString `customizedLabel` (const QString &label) const  
*Implement this method if you want to adjust axis labels before they are printed.*
- void `deleteObserver` (`AbstractDiagram *diagram`)
- const `AbstractDiagram * diagram` () const
- virtual Qt::Orientations `expandingDirections` () const  
*pure virtual in `QLayoutItem`*
- `FrameAttributes frameAttributes` () const
- virtual QRect `geometry` () const  
*pure virtual in `QLayoutItem`*
- void `getFrameLeadings` (int &left, int &top, int &right, int &bottom) const
- bool `hasDefaultTitleTextAttributes` () const
- virtual bool `isAbscissa` () const
- virtual bool `isEmpty` () const  
*pure virtual in `QLayoutItem`*
- virtual bool `isOrdinate` () const
- QStringList `labels` () const  
*Returns a list of strings, that are used as axis labels, as set via `setLabels`.*
- virtual void `layoutPlanes` ()
- virtual int `leftOverlap` (bool doNotRecalculate=false) const  
*This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.*
- virtual QSize `maximumSize` () const  
*pure virtual in `QLayoutItem`*
- virtual QSize `minimumSize` () const  
*pure virtual in `QLayoutItem`*
- bool `observedBy` (`AbstractDiagram *diagram`) const
- virtual void `paint` (QPainter \*)  
*reimpl*
- virtual void `paintAll` (QPainter &painter)  
*Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.*
- virtual void `paintBackground` (QPainter &painter, const QRect &rectangle)
- virtual void `paintCtx` (`PaintContext *`)  
*reimpl*
- virtual void `paintFrame` (QPainter &painter, const QRect &rectangle)
- virtual void `paintIntoRect` (QPainter &painter, const QRect &rect)  
*Draws the background and frame, then calls `paint()`.*

- `QLayout * parentLayout ()`
- virtual const `Position position () const`
- void `removeFromParentLayout ()`
- void `resetTitleTextAttributes ()`  
*Reset the title text attributes to the built-in default.*
- virtual int `rightOverlap (bool doNotRecalculate=false) const`  
*This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.*
- void `setBackgroundAttributes (const BackgroundAttributes &a)`
- void `setFrameAttributes (const FrameAttributes &a)`
- virtual void `setGeometry (const QRect &r)`  
*pure virtual in `QLayoutItem`*
- void `setLabels (const QStringList &list)`  
*Use this to specify your own set of strings, to be used as axis labels.*
- void `setParentLayout (QLayout *lay)`
- virtual void `setParentWidget (QWidget *widget)`  
*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*
- virtual void `setPosition (Position p)`
- void `setShortLabels (const QStringList &list)`  
*Use this to specify your own set of strings, to be used as axis labels, in case the normal labels are too long.*
- void `setTextAttributes (const TextAttributes &a)`  
*Use this to specify the text attributes to be used for axis labels.*
- void `setTitleText (const QString &text)`
- void `setTitleTextAttributes (const TextAttributes &a)`
- `QStringList shortLabels () const`  
*Returns a list of strings, that are used as axis labels, as set via `setShortLabels`.*
- virtual `QSize sizeHint () const`  
*pure virtual in `QLayoutItem`*
- virtual void `sizeHintChanged () const`  
*Report changed size hint: ask the parent widget to recalculate the layout.*
- `TextAttributes textAttributes () const`  
*Returns the text attributes to be used for axis labels.*
- int `tickLength (bool subUnitTicks=false) const`
- `QString titleText () const`
- `TextAttributes titleTextAttributes () const`  
*Returns the text attributes that will be used for displaying the title text.*
- virtual int `topOverlap (bool doNotRecalculate=false) const`

This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

- `~CartesianAxis ()`

### Static Public Member Functions

- void `paintBackgroundAttributes` (QPainter &painter, const QRect &rectangle, const `KDChart::BackgroundAttributes` &attributes)
- void `paintFrameAttributes` (QPainter &painter, const QRect &rectangle, const `KDChart::FrameAttributes` &attributes)

### Public Attributes

- public `Q_SLOTS`: void `update()`
- protected `Q_SLOTS`: virtual void `delayedInit()`

### Protected Member Functions

- virtual QRect `areaGeometry ()` const
- QRect `innerRect ()` const
- virtual void `positionHasChanged ()`

### Protected Attributes

- `Q_SIGNALS __pad0__`: void `positionChanged( AbstractArea * )`
- `QWidget * mParent`
- `QLayout * mParentLayout`

## 7.18.2 Member Enumeration Documentation

### 7.18.2.1 enum `KDChart::CartesianAxis::Position`

Enumeration values:

*Bottom*

*Top*

*Right*

*Left*

Definition at line 56 of file `KDChartCartesianAxis.h`.

```
56         {
57             Bottom,
58             Top,
59             Right,
60             Left
61         };
```

## 7.18.3 Constructor & Destructor Documentation

### 7.18.3.1 CartesianAxis::CartesianAxis ([AbstractCartesianDiagram](#) \* *diagram* = 0) [explicit]

Constructor of the class for cartesian axes.

#### Note:

If using a zero parent for the constructor, you need to call your diagram's addAxis function to add your axis to the diagram. Otherwise, there is no need to call addAxis, since the constructor does that automatically for you, if you pass a diagram as parameter.

#### See also:

[AbstractCartesianDiagram::addAxis](#)

Definition at line 51 of file KDChartCartesianAxis.cpp.

```
52     : AbstractAxis ( new Private( diagram, this ), diagram )
53 {
54     init();
55 }
```

### 7.18.3.2 CartesianAxis::~CartesianAxis ()

Definition at line 57 of file KDChartCartesianAxis.cpp.

References [d](#), and [KDChart::AbstractCartesianDiagram::takeAxis\(\)](#).

```
58 {
59     // when we remove the first axis it will unregister itself and
60     // propagate the next one to the primary, thus the while loop
61     while ( d->mDiagram ) {
62         AbstractCartesianDiagram *cd = qobject_cast<AbstractCartesianDiagram*>( d->mDiagram );
63         cd->takeAxis( this );
64     }
65     Q_FOREACH( AbstractDiagram *diagram, d->secondaryDiagrams ) {
66         AbstractCartesianDiagram *cd = qobject_cast<AbstractCartesianDiagram*>( diagram );
67         cd->takeAxis( this );
68     }
69 }
```

## 7.18.4 Member Function Documentation

### 7.18.4.1 void AbstractAreaBase::alignToReferencePoint (const [RelativePosition](#) & *position*) [inherited]

Definition at line 90 of file KDChartAbstractAreaBase.cpp.

```
91 {
92     Q_UNUSED( position );
93     // PENDING(kalle) FIXME
94     qWarning( "Sorry, not implemented: void AbstractAreaBase::alignToReferencePoint( const RelativePosi
95 }
```

#### 7.18.4.2 `QRect AbstractArea::areaGeometry () const` [protected, virtual, inherited]

Implements [KDChart::AbstractAreaBase](#).

Definition at line 150 of file `KDChartAbstractArea.cpp`.

Referenced by `KDChart::CartesianCoordinatePlane::drawingArea()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `paint()`, `KDChart::AbstractArea::paintAll()`, and `paintCtx()`.

```
151 {
152     return geometry();
153 }
```

#### 7.18.4.3 `BackgroundAttributes AbstractAreaBase::backgroundAttributes () const` [inherited]

Definition at line 112 of file `KDChartAbstractAreaBase.cpp`.

References `d`.

Referenced by `updateCommonBrush()`.

```
113 {
114     return d->backgroundAttributes;
115 }
```

#### 7.18.4.4 `int AbstractArea::bottomOverlap (bool doNotRecalculate = false) const` [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the bottom edge of the area.

##### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 101 of file `KDChartAbstractArea.cpp`.

References `d`.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```
102 {
103     // Re-calculate the sizes,
104     // so we also get the amountOf..Overlap members set newly:
105     if( ! doNotRecalculate )
106         sizeHint();
107     return d->amountOfBottomOverlap;
108 }
```

#### 7.18.4.5 bool AbstractAreaBase::compare (const AbstractAreaBase \* other) const [inherited]

Returns true if both areas have the same settings.

Definition at line 75 of file KDChartAbstractAreaBase.cpp.

```

76 {
77     if( other == this ) return true;
78     if( ! other ){
79         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
80         return false;
81     }
82     /*
83     qDebug() << "AbstractAreaBase:" << (frameAttributes() == other->frameAttributes())
84         << (backgroundAttributes() == other->backgroundAttributes()) << "\n";
85     */
86     return (frameAttributes() == other->frameAttributes()) &&
87         (backgroundAttributes() == other->backgroundAttributes());
88 }

```

#### 7.18.4.6 bool AbstractAxis::compare (const AbstractAxis \* other) const [inherited]

Returns true if both axes have the same settings.

Definition at line 142 of file KDChartAbstractAxis.cpp.

```

143 {
144     if( other == this ) return true;
145     if( ! other ){
146         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
147         return false;
148     }
149     /*
150     qDebug() << (textAttributes() == other->textAttributes());
151     qDebug() << (labels() == other->labels());
152     qDebug() << (shortLabels() == other->shortLabels());
153     */
154     return ( static_cast<const AbstractAreaBase*>(this)->compare( other ) ) &&
155         (textAttributes() == other->textAttributes()) &&
156         (labels() == other->labels()) &&
157         (shortLabels() == other->shortLabels());
158 }

```

#### 7.18.4.7 bool CartesianAxis::compare (const CartesianAxis \* other) const

Returns true if both axes have the same settings.

Definition at line 77 of file KDChartCartesianAxis.cpp.

```

78 {
79     if( other == this ) return true;
80     if( ! other ){
81         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
82         return false;
83     }
84     /*
85     qDebug() << (position() == other->position());
86     qDebug() << (titleText() == other->titleText());
87     qDebug() << (titleTextAttributes() == other->titleTextAttributes());

```

```

88     */
89     return ( static_cast<const AbstractAxis*>(this)->compare( other ) ) &&
90            ( position()           == other->position() ) &&
91            ( titleText()          == other->titleText() ) &&
92            ( titleTextAttributes() == other->titleTextAttributes() );
93 }

```

#### 7.18.4.8 void AbstractAxis::connectSignals() [virtual, inherited]

Wiring the signal/slot connections.

This method gets called automatically, each time, when you assign the axis to a diagram, either by passing a diagram\* to the c'tor, or by calling the diagram's setAxis method, resp.

If overwriting this method in derived classes, make sure to call this base method [AbstractAxis::connectSignals\(\)](#), so your axis gets connected to the diagram's built-in signals.

See also:

[AbstractCartesianDiagram::addAxis\(\)](#)

Definition at line 211 of file KDCartAbstractAxis.cpp.

References d.

Referenced by KDCart::AbstractAxis::createObserver().

```

212 {
213     if( d->observer ){
214         connect( d->observer, SIGNAL( diagramDataChanged( AbstractDiagram * ) ),
215                this, SLOT( update() ) );
216     }
217 }

```

#### 7.18.4.9 const AbstractCoordinatePlane \* AbstractAxis::coordinatePlane () const [inherited]

Convenience function, returns the coordinate plane, in which this axis is used.

If the axis is not used in a coordinate plane, the return value is Zero.

Definition at line 312 of file KDCartAbstractAxis.cpp.

References d.

```

313 {
314     if( d->diagram() )
315         return d->diagram()->coordinatePlane();
316     return 0;
317 }

```

#### 7.18.4.10 void AbstractAxis::createObserver (AbstractDiagram \* diagram) [inherited]

Definition at line 177 of file KDCartAbstractAxis.cpp.

References KDCart::AbstractAxis::connectSignals(), and d.

Referenced by KDCart::AbstractCartesianDiagram::addAxis().

```

178 {
179     if( d->setDiagram( diagram ) )
180         connectSignals();
181 }

```

#### 7.18.4.11 `const QString AbstractAxis::customizedLabel (const QString & label) const` [virtual, inherited]

Implement this method if you want to adjust axis labels before they are printed.

KD [Chart](#) is calling this method immediately before drawing the text, this means: What you return here will be drawn without further modifications.

##### Parameters:

*label* The text of the label as KD [Chart](#) has calculated it automatically (or as it was taken from a QStringList provided by you, resp.)

##### Returns:

The text to be drawn. By default this is the same as `label`.

Definition at line 161 of file `KDChartAbstractAxis.cpp`.

Referenced by `maximumSize()`, and `paintCtx()`.

```

162 {
163     return label;
164 }

```

#### 7.18.4.12 `void AbstractAxis::deleteObserver (AbstractDiagram * diagram)` [inherited]

Definition at line 193 of file `KDChartAbstractAxis.cpp`.

References `d`.

Referenced by `KDChart::AbstractCartesianDiagram::takeAxis()`, and `KDChart::AbstractCartesianDiagram::~~AbstractCartesianDiagram()`.

```

194 {
195     d->unsetDiagram( diagram );
196 }

```

#### 7.18.4.13 `const AbstractDiagram * KDChart::AbstractAxis::diagram () const` [inherited]

Definition at line 319 of file `KDChartAbstractAxis.cpp`.

References `d`.

```

320 {
321     return d->diagram();
322 }

```

**7.18.4.14 Qt::Orientations CartesianAxis::expandingDirections () const** [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 960 of file KDChartCartesianAxis.cpp.

References [Bottom](#), [Left](#), [position\(\)](#), [Right](#), and [Top](#).

```
961 {
962     Qt::Orientations ret;
963     switch ( position() )
964     {
965     case Bottom:
966     case Top:
967         ret = Qt::Horizontal;
968         break;
969     case Left:
970     case Right:
971         ret = Qt::Vertical;
972         break;
973     default:
974         Q_ASSERT( false ); // all positions need to be handled
975         break;
976     };
977     return ret;
978 }
```

**7.18.4.15 FrameAttributes AbstractAreaBase::frameAttributes () const** [inherited]

Definition at line 102 of file KDChartAbstractAreaBase.cpp.

References [d](#).

Referenced by [KDChart::Legend::clone\(\)](#), and [updateCommonBrush\(\)](#).

```
103 {
104     return d->frameAttributes;
105 }
```

**7.18.4.16 QRect CartesianAxis::geometry () const** [virtual]

pure virtual in [QLayoutItem](#)

Implements [KDChart::AbstractAxis](#).

Definition at line 1197 of file KDChartCartesianAxis.cpp.

References [d](#).

Referenced by [paintCtx\(\)](#).

```
1198 {
1199     return d->geometry;
1200 }
```

**7.18.4.17 void AbstractAreaBase::getFrameLeadings (int & left, int & top, int & right, int & bottom) const** [inherited]

Definition at line 204 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by `KDChart::AbstractAreaBase::innerRect()`, and `KDChart::AbstractAreaWidget::paintAll()`.

```

205 {
206     if( d && d->frameAttributes.isVisible() ){
207         const int padding = qMax( d->frameAttributes.padding(), 0 );
208         left    = padding;
209         top     = padding;
210         right   = padding;
211         bottom  = padding;
212     }else{
213         left    = 0;
214         top     = 0;
215         right   = 0;
216         bottom  = 0;
217     }
218 }
```

#### 7.18.4.18 `bool CartesianAxis::hasDefaultTitleTextAttributes () const`

Definition at line 133 of file `KDChartCartesianAxis.cpp`.

References d.

Referenced by `titleTextAttributes()`.

```

134 {
135     return d->useDefaultTextAttributes;
136 }
```

#### 7.18.4.19 `QRect AbstractAreaBase::innerRect () const` [protected, inherited]

Definition at line 220 of file `KDChartAbstractAreaBase.cpp`.

References `KDChart::AbstractAreaBase::areaGeometry()`, and `KDChart::AbstractAreaBase::getFrameLeadings()`.

Referenced by `KDChart::TextArea::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

221 {
222     int left;
223     int top;
224     int right;
225     int bottom;
226     getFrameLeadings( left, top, right, bottom );
227     return
228         QRect( QPoint(0,0), areaGeometry().size() )
229             .adjusted( left, top, -right, -bottom );
230 }
```

#### 7.18.4.20 `bool CartesianAxis::isAbscissa () const` [virtual]

Definition at line 164 of file `KDChartCartesianAxis.cpp`.

References `Bottom`, `position()`, and `Top`.

Referenced by `paintCtx()`, and `tickLength()`.

```
165 {  
166     return position() == Bottom || position() == Top;  
167 }
```

#### 7.18.4.21 bool CartesianAxis::isEmpty () const [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 955 of file KDChartCartesianAxis.cpp.

```
956 {  
957     return false; // if the axis exists, it has some (perhaps default) content  
958 }
```

#### 7.18.4.22 bool CartesianAxis::isOrdinate () const [virtual]

Definition at line 169 of file KDChartCartesianAxis.cpp.

References [Left](#), [position\(\)](#), and [Right](#).

Referenced by [paintCtx\(\)](#).

```
170 {  
171     return position() == Left || position() == Right;  
172 }
```

#### 7.18.4.23 QStringList AbstractAxis::labels () const [inherited]

Returns a list of strings, that are used as axis labels, as set via [setLabels](#).

**See also:**

[setLabels](#)

Definition at line 273 of file KDChartAbstractAxis.cpp.

References [d](#).

Referenced by [maximumSize\(\)](#), and [paintCtx\(\)](#).

```
274 {  
275     return d->hardLabels;  
276 }
```

#### 7.18.4.24 void CartesianAxis::layoutPlanes () [virtual]

Definition at line 150 of file KDChartCartesianAxis.cpp.

References [d](#), and [KDChart::AbstractCoordinatePlane::layoutPlanes\(\)](#).

Referenced by [resetTitleTextAttributes\(\)](#), [setPosition\(\)](#), [setTitleText\(\)](#), and [setTitleTextAttributes\(\)](#).

```

151 {
152     //qDebug() << "CartesianAxis::layoutPlanes()";
153     if( ! d->diagram() || ! d->diagram()->coordinatePlane() ) {
154         //qDebug() << "CartesianAxis::layoutPlanes(): Sorry, found no plane.";
155         return;
156     }
157     AbstractCoordinatePlane* plane = d->diagram()->coordinatePlane();
158     if( plane ){
159         plane->layoutPlanes();
160         //qDebug() << "CartesianAxis::layoutPlanes() OK";
161     }
162 }

```

#### 7.18.4.25 `int AbstractArea::leftOverlap (bool doNotRecalculate = false) const` [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the left edge of the area.

#### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 77 of file `KDChartAbstractArea.cpp`.

References `d`.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```

78 {
79     // Re-calculate the sizes,
80     // so we also get the amountOf..Overlap members set newly:
81     if( ! doNotRecalculate )
82         sizeHint();
83     return d->amountOfLeftOverlap;
84 }

```

#### 7.18.4.26 `QSize CartesianAxis::maximumSize () const` [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 1007 of file `KDChartCartesianAxis.cpp`.

References `Bottom`, `calculateOverlap()`, `KDChart::AbstractAxis::customizedLabel()`, `d`, `KDChart::AbstractCoordinatePlane::gridDimensionsList()`, `KDChart::TextAttributes::isVisible()`, `KDChart::AbstractAxis::labels()`, `Left`, `KDChart::AbstractCoordinatePlane::parent()`, `position()`, `KDChart::TextLayoutItem::realFont()`, `referenceDiagramIsBarDiagram()`, `Right`, `KDChart::TextLayoutItem::setText()`, `KDChart::TextLayoutItem::sizeHint()`, `KDChart::AbstractAxis::textAttributes()`, `tickLength()`, `titleText()`, and `Top`.

Referenced by `minimumSize()`, and `sizeHint()`.

```

1008 {
1009     QSize result;
1010     if ( !d->diagram() )

```

```

1011         return result;
1012
1013         const TextAttributes labelTA = textAttributes();
1014         const bool drawLabels = labelTA.isVisible();
1015
1016         const TextAttributes titleTA( d->titleTextAttributesWithAdjustedRotation() );
1017         const bool drawTitle = titleTA.isVisible() && ! titleText().isEmpty();
1018
1019         AbstractCoordinatePlane* plane = d->diagram()->coordinatePlane();
1020         //qDebug() << this<<":maximumSize() uses plane geometry" << plane->geometry();
1021         QObject* refArea = plane->parent();
1022         TextLayoutItem labelItem( QString::null, labelTA, refArea,
1023                                 KDChartEnums::MeasureOrientationMinimum, Qt::AlignLeft );
1024         TextLayoutItem titleItem( titleText(), titleTA, refArea,
1025                                 KDChartEnums::MeasureOrientationMinimum, Qt::AlignHCenter | Qt::AlignV
1026
1027         const qreal labelGap =
1028             drawLabels
1029             ? (QFontMetricsF( labelItem.realFont() ).height() / 3.0)
1030             : 0.0;
1031         const qreal titleGap =
1032             drawTitle
1033             ? (QFontMetricsF( titleItem.realFont() ).height() / 3.0)
1034             : 0.0;
1035
1036         switch ( position() )
1037         {
1038         case Bottom:
1039         case Top: {
1040             const bool isBarDiagram = referenceDiagramIsBarDiagram(d->diagram());
1041             int leftOverlap = 0;
1042             int rightOverlap = 0;
1043
1044             qreal w = 10.0;
1045             qreal h = 0.0;
1046             if( drawLabels ){
1047                 // if there're no label strings, we take the biggest needed number as height
1048                 if ( labels().count() ){
1049                     // find the longest label text:
1050                     const int first=0;
1051                     const int last=labels().count()-1;
1052                     for ( int i = first; i <= last; ++i )
1053                     {
1054                         labelItem.setText( customizedLabel(labels()[ i ] ) );
1055                         const QSize siz = labelItem.sizeHint();
1056                         h = qMax( h, static_cast<qreal>(siz.height()) );
1057                         calculateOverlap( i, first, last, siz.width(), isBarDiagram,
1058                                         leftOverlap, rightOverlap );
1059                     }
1060                 }else{
1061                     QStringList headerLabels = d->diagram()->itemRowLabels();
1062                     const int headerLabelsCount = headerLabels.count();
1063                     if( headerLabelsCount ){
1064                         const int first=0;
1065                         const int last=headerLabelsCount-1;
1066                         for ( int i = first; i <= last; ++i )
1067                         {
1068                             labelItem.setText( customizedLabel(headerLabels[ i ] ) );
1069                             const QSize siz = labelItem.sizeHint();
1070                             h = qMax( h, static_cast<qreal>(siz.height()) );
1071                             calculateOverlap( i, first, last, siz.width(), isBarDiagram,
1072                                             leftOverlap, rightOverlap );
1073                         }
1074                     }else{
1075                         labelItem.setText(
1076                             customizedLabel(
1077                                 QString::number( plane->gridDimensionsList().first().end, 'f', 0

```

```

1078         const QSize siz = labelItem.sizeHint();
1079         h = siz.height();
1080         calculateOverlap( 0, 0, 0, siz.width(), isBarDiagram,
1081                         leftOverlap, rightOverlap );
1082     }
1083 }
1084 // we leave a little gap between axis labels and bottom (or top, resp.) side of axis
1085 h += labelGap;
1086 }
1087 // space for a possible title:
1088 if ( drawTitle ) {
1089     // we add the title height and leave a little gap between axis labels and axis title
1090     h += titleItem.sizeHint().height() + titleGap;
1091     w = titleItem.sizeHint().width() + 2.0;
1092 }
1093 // space for the ticks
1094 h += qAbs( tickLength() ) * 3.0;
1095 result = QSize ( static_cast<int>( w ), static_cast<int>( h ) );
1096
1097
1098 // If necessary adjust the widths
1099 // of the left (or right, resp.) side neighboring columns:
1100 d->amountOfLeftOverlap = leftOverlap;
1101 d->amountOfRightOverlap = rightOverlap;
1102 /* Unused code for a push-model:
1103 if( leftOverlap || rightOverlap ){
1104     QTimer::singleShot(200, const_cast<CartesianAxis*>(this),
1105                       SLOT(adjustLeftRightGridColumnWidths()));
1106 }
1107 */
1108 }
1109 break;
1110 case Left:
1111 case Right: {
1112     int topOverlap = 0;
1113     int bottomOverlap = 0;
1114
1115     qreal w = 0.0;
1116     qreal h = 10.0;
1117     if( drawLabels ){
1118         // if there're no label strings, we take the biggest needed number as width
1119         if ( labels().count() == 0 )
1120             {
1121                 labelItem.setText(
1122                     customizedLabel(
1123                         QString::number( plane->gridDimensionsList().last().end, 'f', 0 ) ));
1124                 const QSize siz = labelItem.sizeHint();
1125                 w = siz.width();
1126                 calculateOverlap( 0, 0, 0, siz.height(), false, // bar diagram flag is ignored for Ord
1127                                 topOverlap, bottomOverlap );
1128             }else{
1129                 // find the longest label text:
1130                 const int first=0;
1131                 const int last=labels().count()-1;
1132                 for ( int i = first; i <= last; ++i )
1133                     {
1134                         labelItem.setText( customizedLabel(labels()[ i ] ) );
1135                         const QSize siz = labelItem.sizeHint();
1136                         qreal lw = siz.width();
1137                         w = qMax( w, lw );
1138                         calculateOverlap( 0, 0, 0, siz.height(), false, // bar diagram flag is ignored for
1139                                         topOverlap, bottomOverlap );
1140                     }
1141             }
1142         // we leave a little gap between axis labels and left (or right, resp.) side of axis
1143         w += labelGap;
1144     }

```

```

1145         // space for a possible title:
1146         if ( drawTitle ) {
1147             // we add the title height and leave a little gap between axis labels and axis title
1148             w += titleItem.sizeHint().width() + titleGap;
1149             h = titleItem.sizeHint().height() + 2.0;
1150             //qDebug() << "left/right axis title item size-hint:" << titleItem.sizeHint();
1151         }
1152         // space for the ticks
1153         w += qAbs( tickLength() ) * 3.0;
1154
1155         result = QSize ( static_cast<int>( w ), static_cast<int>( h ) );
1156         //qDebug() << "left/right axis width:" << result << "   w:" << w;
1157
1158
1159         // If necessary adjust the heights
1160         // of the top (or bottom, resp.) side neighboring rows:
1161         d->amountOfTopOverlap = topOverlap;
1162         d->amountOfBottomOverlap = bottomOverlap;
1163         /* Unused code for a push-model:
1164         if( topOverlap || bottomOverlap ){
1165             QTimer::singleShot(200, const_cast<CartesianAxis*>(this),
1166                 SLOT(adjustTopBottomGridRowHeights()));
1167         }
1168         */
1169     }
1170     break;
1171     default:
1172         Q_ASSERT( false ); // all positions need to be handled
1173         break;
1174     };
1175 //qDebug() << "*****" << result;
1176     //result=QSize(0,0);
1177     return result;
1178 }

```

#### 7.18.4.27 QSize CartesianAxis::minimumSize () const [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 1180 of file KDChartCartesianAxis.cpp.

References [maximumSize\(\)](#).

```

1181 {
1182     return maximumSize();
1183 }

```

#### 7.18.4.28 bool KDChart::AbstractAxis::observedBy ([AbstractDiagram](#) \* *diagram*) const [inherited]

Definition at line 324 of file KDChartAbstractAxis.cpp.

References [d](#).

```

325 {
326     return d->hasDiagram( diagram );
327 }

```

**7.18.4.29 void CartesianAxis::paint (QPainter \*)** [virtual]

reimpl

Implements [KDChart::AbstractLayoutItem](#).Definition at line 193 of file `KDChartCartesianAxis.cpp`.References [KDChart::AbstractArea::areaGeometry\(\)](#), [d](#), [paintCtx\(\)](#), [KDChart::PaintContext::setCoordinatePlane\(\)](#), [KDChart::PaintContext::setPainter\(\)](#), and [KDChart::PaintContext::setRectangle\(\)](#).

```

194 {
195     if( ! d->diagram() || ! d->diagram()->coordinatePlane() ) return;
196     PaintContext ctx;
197     ctx.setPainter ( painter );
198     ctx.setCoordinatePlane( d->diagram()->coordinatePlane() );
199     const QRect rect( areaGeometry() );
200
201     //qDebug() << "CartesianAxis::paint( QPainter* painter ) " << " areaGeometry():" << rect << " s
202
203     ctx.setRectangle(
204         QRectF (
205             //QPointF(0, 0),
206             QPointF(rect.left(), rect.top()),
207             QSizeF(rect.width(), rect.height() ) ) );
208     // enabling clipping so that we're not drawing outside
209     QRegion clipRegion( rect.adjusted( -1, -1, 1, 1 ) );
210     painter->save();
211     painter->setClipRegion( clipRegion );
212     paintCtx( &ctx );
213     painter->restore();
214     //qDebug() << "KDChart::CartesianAxis::paint() done.";
215 }

```

**7.18.4.30 void AbstractArea::paintAll (QPainter & painter)** [virtual, inherited]Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.Reimplemented from [KDChart::AbstractLayoutItem](#).Definition at line 123 of file `KDChartAbstractArea.cpp`.References [KDChart::AbstractArea::areaGeometry\(\)](#), [d](#), [KDChart::AbstractAreaBase::innerRect\(\)](#), [KDChart::AbstractLayoutItem::paint\(\)](#), [KDChart::AbstractAreaBase::paintBackground\(\)](#), and [KDChart::AbstractAreaBase::paintFrame\(\)](#).Referenced by [KDChart::AbstractArea::paintIntoRect\(\)](#).

```

124 {
125     // Paint the background and frame
126     const QRect overlappingArea( geometry().adjusted(
127         -d->amountOfLeftOverlap,
128         -d->amountOfTopOverlap,
129         d->amountOfRightOverlap,
130         d->amountOfBottomOverlap ) );
131     paintBackground( painter, overlappingArea );
132     paintFrame( painter, overlappingArea );
133
134     // temporarily adjust the widget size, to be sure all content gets calculated
135     // to fit into the inner rectangle
136     const QRect oldGeometry( areaGeometry() );
137     QRect inner( innerRect() );

```

```

138     inner.moveTo(
139         oldGeometry.left() + inner.left(),
140         oldGeometry.top() + inner.top() );
141     const bool needAdjustGeometry = oldGeometry != inner;
142     if( needAdjustGeometry )
143         setGeometry( inner );
144     paint( &painter );
145     if( needAdjustGeometry )
146         setGeometry( oldGeometry );
147     //qDebug() << "AbstractAreaWidget::paintAll() done.";
148 }

```

#### 7.18.4.31 void AbstractAreaBase::paintBackground (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 188 of file KDChartAbstractAreaBase.cpp.

References [d](#), and [KDChart::AbstractAreaBase::paintBackgroundAttributes\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), [KDChart::AbstractAreaWidget::paintAll\(\)](#), and [KDChart::AbstractArea::paintAll\(\)](#).

```

189 {
190     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintBackground()",
191         "Private class was not initialized!" );
192     paintBackgroundAttributes( painter, rect, d->backgroundAttributes );
193 }

```

#### 7.18.4.32 void AbstractAreaBase::paintBackgroundAttributes (QPainter & painter, const QRect & rectangle, const KDChart::BackgroundAttributes & attributes) [static, inherited]

Definition at line 119 of file KDChartAbstractAreaBase.cpp.

References [KDChart::BackgroundAttributes::brush\(\)](#), [KDChart::BackgroundAttributes::isVisible\(\)](#), [KDChart::BackgroundAttributes::pixmap\(\)](#), and [KDChart::BackgroundAttributes::pixmapMode\(\)](#).

Referenced by [KDChart::AbstractAreaBase::paintBackground\(\)](#).

```

121 {
122     if( !attributes.isVisible() ) return;
123
124     /* first draw the brush (may contain a pixmap)*/
125     if( Qt::NoBrush != attributes.brush().style() ) {
126         KDChart::PainterSaver painterSaver( &painter );
127         painter.setPen( Qt::NoPen );
128         const QPointF newTopLeft( painter.deviceMatrix().map( rect.topLeft() ) );
129         painter.setBrushOrigin( newTopLeft );
130         painter.setBrush( attributes.brush() );
131         painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
132     }
133     /* next draw the backPixmap over the brush */
134     if( !attributes.pixmap().isNull() &&
135         attributes.pixmapMode() != BackgroundAttributes::BackgroundPixmapModeNone ) {
136         QPointF ol = rect.topLeft();
137         if( BackgroundAttributes::BackgroundPixmapModeCentered == attributes.pixmapMode() )
138             {
139                 ol.setX( rect.center().x() - attributes.pixmap().width() / 2 );
140                 ol.setY( rect.center().y() - attributes.pixmap().height() / 2 );
141                 painter.drawPixmap( ol, attributes.pixmap() );

```

```

142     } else {
143         QMatrix m;
144         double zW = (double)rect.width() / (double)attributes.pixmap().width();
145         double zH = (double)rect.height() / (double)attributes.pixmap().height();
146         switch( attributes.pixmapMode() ) {
147             case BackgroundAttributes::BackgroundPixmapModeScaled:
148                 {
149                     double z;
150                     z = qMin( zW, zH );
151                     m.scale( z, z );
152                 }
153             break;
154             case BackgroundAttributes::BackgroundPixmapModeStretched:
155                 m.scale( zW, zH );
156                 break;
157             default:
158                 ; // Cannot happen, previously checked
159         }
160         QPixmap pm = attributes.pixmap().transformed( m );
161         ol.setX( rect.center().x() - pm.width() / 2 );
162         ol.setY( rect.center().y() - pm.height() / 2 );
163         painter.drawPixmap( ol, pm );
164     }
165 }
166 }

```

#### 7.18.4.33 void CartesianAxis::paintCtx (PaintContext \*) [virtual]

reimpl

Reimplemented from [KDChart::AbstractLayoutItem](#).

Definition at line 370 of file [KDChartCartesianAxis.cpp](#).

References [KDChart::AbstractArea::areaGeometry\(\)](#), [Bottom](#), [KDChart::DataDimension::calcMode](#), [calculateNextLabel\(\)](#), [KDChart::PaintContext::coordinatePlane\(\)](#), [KDChart::AbstractAxis::customizedLabel\(\)](#), [d](#), [KDChart::DataDimensionsList](#), [KDChart::DataDimension::distance\(\)](#), [KDChart::DataDimension::end](#), [KDChart::TextLayoutItem::geometry\(\)](#), [geometry\(\)](#), [KDChart::AbstractCoordinatePlane::gridDimensionsList\(\)](#), [KDChart::TextLayoutItem::intersects\(\)](#), [isAbscissa\(\)](#), [KDChart::DataDimension::isCalculated](#), [isOrdinate\(\)](#), [KDChart::TextAttributes::isVisible\(\)](#), [KDChart::AbstractAxis::labels\(\)](#), [Left](#), [KDChart::TextLayoutItem::paint\(\)](#), [KDChart::PaintContext::painter\(\)](#), [KDChart::AbstractCoordinatePlane::parent\(\)](#), [position\(\)](#), [KDChart::TextLayoutItem::realFont\(\)](#), [referenceDiagramIsBarDiagram\(\)](#), [Right](#), [KDChart::TextLayoutItem::setGeometry\(\)](#), [KDChart::TextLayoutItem::setText\(\)](#), [KDChart::AbstractAxis::shortLabels\(\)](#), [KDChart::TextLayoutItem::sizeHint\(\)](#), [KDChart::DataDimension::start](#), [KDChart::DataDimension::stepWidth](#), [KDChart::DataDimension::subStepWidth](#), [KDChart::TextLayoutItem::text\(\)](#), [KDChart::AbstractAxis::textAttributes\(\)](#), [tickLength\(\)](#), [titleText\(\)](#), [Top](#), and [KDChart::CartesianCoordinatePlane::translate\(\)](#).

Referenced by [paint\(\)](#).

```

371 {
372
373     Q_ASSERT_X ( d->diagram(), "CartesianAxis::paint",
374                 "Function call not allowed: The axis is not assigned to any diagram." );
375
376     CartesianCoordinatePlane* plane = dynamic_cast<CartesianCoordinatePlane*>(context->coordinatePlane);
377     Q_ASSERT_X ( plane, "CartesianAxis::paint",
378                 "Bad function call: PaintContext::coordinatePlane() NOT a cartesian plane." );
379
380     // note: Not having any data model assigned is no bug
381     //        but we can not draw an axis then either.
382     if( ! d->diagram()->model() )

```

```

383         return;
384
385
386     /*
387     * let us paint the labels at a
388     * smaller resolution
389     * Same mini pixel value as for
390     * Cartesian Grid
391     */
392     //const qreal MinimumPixelsBetweenRulers = 1.0;
393     DataDimensionsList dimensions( plane->gridDimensionsList() );
394     //qDebug("CartesianAxis::paintCtx() gets DataDimensionsList.first(): start: %f end: %f stepW
395
396     // test for programming errors: critical
397     Q_ASSERT_X ( dimensions.count() == 2, "CartesianAxis::paint",
398               "Error: plane->gridDimensionsList() did not return exactly two dimensions." );
399     DataDimension dimX =
400         AbstractGrid::adjustedLowerUpperRange( dimensions.first(), true, true );
401     const DataDimension dimY =
402         AbstractGrid::adjustedLowerUpperRange( dimensions.last(), true, true );
403     const DataDimension& dim = (isAbscissa() ? dimX : dimY);
404
405     /*
406     if(isAbscissa())
407         qDebug() << "          " << "Abscissa:" << dimX.start << ".." << dimX.end << " step" << dimX.stepWidth
408     else
409         qDebug() << "          " << "Ordinate:" << dimY.start << ".." << dimY.end << " step" << dimY.stepWidth
410     */
411
412
413     /*
414     * let us paint the labels at a
415     * smaller resolution
416     * Same mini pixel value as for
417     * Cartesian Grid
418     */
419     const qreal MinimumPixelsBetweenRulers = qMin( dimX.stepWidth, dimY.stepWidth );//1.0;
420
421     // preparations:
422     // - calculate the range that will be displayed:
423     const qreal absRange = qAbs( dim.distance() );
424
425     qreal numberOfUnitRulers;
426     if ( isAbscissa() ) {
427         if( dimX.isCalculated )
428             numberOfUnitRulers = absRange / qAbs( dimX.stepWidth ) + 1.0;
429         else
430             numberOfUnitRulers = d->diagram()->model()->rowCount() - 1.0;
431     }else{
432         numberOfUnitRulers = absRange / qAbs( dimY.stepWidth ) + 1.0;
433     }
434
435     //     qDebug() << "absRange" << absRange << "dimY.stepWidth:" << dimY.stepWidth << "numberOfUnitR
436
437     qreal numberOfSubUnitRulers;
438     if ( isAbscissa() ){
439         if( dimX.isCalculated )
440             numberOfSubUnitRulers = absRange / qAbs( dimX.subStepWidth ) + 1.0;
441         else
442             numberOfSubUnitRulers = dimX.subStepWidth>0 ? absRange / qAbs( dimX.subStepWidth ) + 1.0 :
443     }else{
444         numberOfSubUnitRulers = absRange / qAbs( dimY.subStepWidth ) + 1.0;
445     }
446
447     // - calculate the absolute range in screen pixels:
448     const QPointF pl = plane->translate( QPointF(dimX.start, dimY.start) );

```

```

450     const QPointF p2 = plane->translate( QPointF(dimX.end,   dimY.end) );
451
452     double screenRange;
453     if ( isAbscissa() )
454     {
455         screenRange = qAbs ( p1.x() - p2.x() );
456     } else {
457         screenRange = qAbs ( p1.y() - p2.y() );
458     }
459
460     const bool useItemCountLabels = isAbscissa() && ! dimX.isCalculated;
461     //qDebug() << "CartesianAxis::paintCtx useItemCountLabels "<< useItemCountLabels;
462
463     //qDebug() << "isAbscissa():" << isAbscissa() << "   dimX.isCalculated:" << dimX.isCalculated << "
464     //FIXME(khz): Remove this code, and do the calculation in the grid calc function
465     if( isAbscissa() && ! dimX.isCalculated ){
466         // dont ignore the users settings
467         dimX.stepWidth = dimX.stepWidth ? dimX.stepWidth : 1.0;
468         //qDebug() << "screenRange / numberOfUnitRulers <= MinimumPixelsBetweenRulers" << screenRange
469         while( screenRange / numberOfUnitRulers <= MinimumPixelsBetweenRulers ){
470             dimX.stepWidth *= 10.0;
471             dimX.subStepWidth  *= 10.0;
472             numberOfUnitRulers = qAbs( dimX.distance() / dimX.stepWidth );
473         }
474     }
475
476     const bool drawUnitRulers = screenRange / ( numberOfUnitRulers / dimX.stepWidth ) > MinimumPixelsBetweenRulers;
477     const bool drawSubUnitRulers =
478         (numberOfSubUnitRulers != 0.0) &&
479         (screenRange / numberOfSubUnitRulers > MinimumPixelsBetweenRulers);
480
481     const TextAttributes labelTA = textAttributes();
482     const bool drawLabels = labelTA.isVisible();
483
484     // - find the reference point at which to start drawing and the increment (line distance);
485     QPointF rulerRef;
486     const QRect areaGeoRect( areaGeometry() );
487     const QRect geoRect( geometry() );
488     QRectF rulerRect;
489     double rulerWidth;
490     double rulerHeight;
491
492     QPainter* ptr = context->painter();
493
494     //for debugging: if( isAbscissa() )ptr->drawRect(areaGeoRect.adjusted(0,0,-1,-1));
495     //qDebug() << "          " << (isAbscissa() ? "Abscissa":"Ordinate") << "axis painting with geometr
496
497     // FIXME references are of course different for all locations:
498     rulerWidth = areaGeoRect.width();
499     rulerHeight = areaGeoRect.height();
500     switch( position() )
501     {
502     case Top:
503         rulerRef.setX( areaGeoRect.topLeft().x() );
504         rulerRef.setY( areaGeoRect.topLeft().y() + rulerHeight );
505         break;
506     case Bottom:
507         rulerRef.setX( areaGeoRect.bottomLeft().x() );
508         rulerRef.setY( areaGeoRect.bottomLeft().y() - rulerHeight );
509         break;
510     case Right:
511         rulerRef.setX( areaGeoRect.bottomRight().x() - rulerWidth );
512         rulerRef.setY( areaGeoRect.bottomRight().y() );
513         break;
514     case Left:
515         rulerRef.setX( areaGeoRect.bottomLeft().x() + rulerWidth );
516         rulerRef.setY( areaGeoRect.bottomLeft().y() );

```

```

517         break;
518     }
519
520     // set up the lines to paint:
521
522     // set up a map of integer positions,
523
524     // - starting with the fourth
525     // - the the halves
526     // - then the tens
527     // this will override all halves and fourth that hit a higher-order ruler
528     // MAKE SURE TO START AT (0, 0)!
529
530     // set up a reference point, a step vector and a unit vector for the drawing:
531
532     const qreal minValueY = dimY.start;
533     const qreal maxValueY = dimY.end;
534     const qreal minValueX = dimX.start;
535     const qreal maxValueX = dimX.end;
536     const bool isLogarithmicX = (dimX.calcMode == AbstractCoordinatePlane::Logarithmic );
537     const bool isLogarithmicY = (dimY.calcMode == AbstractCoordinatePlane::Logarithmic );
538     //#define AXES_PAINTING_DEBUG 1
539     #ifdef AXES_PAINTING_DEBUG
540         qDebug() << "CartesianAxis::paint: reference values:" << endl
541             << "-- range x/y: " << dimX.distance() << "/" << dimY.distance() << endl
542             << "-- absRange: " << absRange << endl
543             << "-- numberOfUnitRulers: " << numberOfUnitRulers << endl
544             << "-- screenRange: " << screenRange << endl
545             << "-- drawUnitRulers: " << drawUnitRulers << endl
546             << "-- drawLabels: " << drawLabels << endl
547             << "-- ruler reference point:: " << rulerRef << endl
548             << "-- minValueX: " << minValueX << "    maxValueX: " << maxValueX << endl
549             << "-- minValueY: " << minValueY << "    maxValueY: " << maxValueY << endl
550         ;
551     #endif
552
553     ptr->setPen ( Qt::black );
554
555     const QObject* referenceArea = plane->parent();
556
557     // that QVector contains all drawn x-ticks (so no subticks are drawn there also)
558     QVector< int > drawnXTicks;
559     // and that does the same for the y-ticks
560     QVector< int > drawnYTicks;
561
562     /*
563     * Find out if it is a bar diagram
564     * bar diagrams display their data per column
565     * we need to handle the last label another way
566     * 1 - Last label == QString null ( Header Labels )
567     * 2 - Display labels and ticks in the middle of the column
568     */
569
570     const bool isBarDiagram = referenceDiagramIsBarDiagram(d->diagram());
571
572     // this draws the unit rulers
573     if ( drawUnitRulers ) {
574         const int hardLabelsCount = labels().count();
575         const int shortLabelsCount = shortLabels().count();
576         bool useShortLabels = false;
577
578
579         bool useConfiguredStepsLabels = false;
580         QStringList headerLabels;
581         if( useItemCountLabels ){
582             qDebug() << (isOrdinate() ? "is Ordinate" : "is Abscissa");
583             headerLabels =

```

```

584         isOrdinate()
585         ? d->diagram()->datasetLabels()
586         : d->diagram()->itemRowLabels();
587     // check if configured stepWidth
588     useConfiguredStepsLabels = isAbscissa() &&
589         dimX.stepWidth &&
590         (( headerLabels.count() - 1) / dimX.stepWidth ) != numberOfUnitRulers);
591     if( useConfiguredStepsLabels ) {
592         numberOfUnitRulers = ( headerLabels.count() - 1 ) / dimX.stepWidth;
593         // we need to register data values for the steps
594         // in case it is configured by the user
595         QStringList configuredStepsLabels;
596         double value = headerLabels.first().toDouble();
597         configuredStepsLabels << QString::number( value );
598         for ( int i = 0; i < numberOfUnitRulers; i++ ) {
599             value += dimX.stepWidth;
600             configuredStepsLabels.append( QString::number( value ) );
601         }
602         headerLabels = configuredStepsLabels;
603     }
604
605     if ( isBarDiagram )
606         headerLabels.append( QString::null );
607 }
608
609
610 const int headerLabelsCount = headerLabels.count();
611 //qDebug() << "headerLabelsCount" << headerLabelsCount;
612
613 TextLayoutItem* labelItem =
614     drawLabels
615     ? new TextLayoutItem( QString::number( minValueY ),
616                         labelTA,
617                         referenceArea,
618                         KDChartEnums::MeasureOrientationMinimum,
619                         Qt::AlignLeft )
620     : 0;
621 TextLayoutItem* labelItem2 =
622     drawLabels
623     ? new TextLayoutItem( QString::number( minValueY ),
624                         labelTA,
625                         referenceArea,
626                         KDChartEnums::MeasureOrientationMinimum,
627                         Qt::AlignLeft )
628     : 0;
629 const QFontMetricsF met(
630     drawLabels
631     ? labelItem->realFont()
632     : QFontMetricsF( QApplication::font() ) );
633 const qreal halfFontHeight = met.height() * 0.5;
634
635 if ( isAbscissa() ) {
636     // If we have a labels list AND a short labels list, we first find out,
637     // if there is enough space for the labels: if not, use the short labels.
638     if( drawLabels && hardLabelsCount > 0 && shortLabelsCount > 0 ){
639         bool labelsAreOverlapping = false;
640         int iLabel = 0;
641         qreal i = minValueX;
642         while ( i < maxValueX && !labelsAreOverlapping )
643             {
644                 if ( dimX.stepWidth != 1.0 && ! dim.isCalculated )
645                     {
646                         labelItem->setText( customizedLabel( QString::number( i, 'f', 0 ) ) );
647                         labelItem2->setText( customizedLabel( QString::number( i + dimX.stepWidth, 'f',
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651         labelItem->setText( customizedLabel(labels()[ index < hardLabelsCount ? index
652         labelItem2->setText( customizedLabel(labels()[ index < hardLabelsCount - 1 ? i
653     }
654     QPointF firstPos( i, 0.0 );
655     firstPos = plane->translate( firstPos );
656
657     QPointF secondPos( i + dimX.stepWidth, 0.0 );
658     secondPos = plane->translate( secondPos );
659
660     labelsAreOverlapping = labelItem->intersects( *labelItem2, firstPos, secondPos );
661     if ( iLabel++ > hardLabelsCount - 1 )
662         iLabel = 0;
663     if ( isLogarithmicX )
664         i *= 10.0;
665     else
666         i += dimX.stepWidth;
667
668     }
669
670     useShortLabels = labelsAreOverlapping;
671 }
672
673 qreal labelDiff = dimX.stepWidth;
674 //qDebug() << "labelDiff " << labelDiff;
675 if ( drawLabels )
676 {
677
678     qreal i = minValueX;
679     int iLabel = 0;
680     const int precision = ( QString::number( labelDiff ).section( QLatin1Char('.') , 1, 2
681
682     while ( i + labelDiff < maxValueX )
683     {
684
685         //qDebug() << "drawLabels" << drawLabels << " hardLabelsCount" << hardLabelsCount
686         // << " dimX.stepWidth" << dimX.stepWidth << " dim.isCalculated" << dim.i
687         if ( !drawLabels || hardLabelsCount < 1 || ( dimX.stepWidth != 1.0 && ! dim.isCalc
688         {
689             // Check intersects for the header label - we need to pass the full string
690             // here and not only the i value.
691             if( useConfiguredStepsLabels ){
692                 labelItem->setText( customizedLabel(headerLabels[ iLabel ] ) );
693                 labelItem2->setText( customizedLabel(headerLabels[ iLabel+1 ] ) );
694             }else{
695                 //qDebug() << "i + labelDiff " << i + labelDiff;
696                 labelItem->setText( customizedLabel(headerLabelsCount ? headerLabels[ stati
697                 : QString::number( i, 'f', precision ) ) );
698                 // qDebug() << "1 - labelItem->text() " << labelItem->text();
699                 //qDebug() << "labelDiff" << labelDiff
700                 // << " index" << i+labelDiff << " count" << headerLabelsCount;
701                 labelItem2->setText( customizedLabel(headerLabelsCount ? headerLabels[ stati
702                 : QString::number( i + labelDiff, 'f', precision ) ) );
703                 //qDebug() << "2 - labelItem->text() " << labelItem->text();
704                 //qDebug() << "labelItem2->text() " << labelItem2->text();
705             }
706         } else {
707             const int idx = ( iLabel < hardLabelsCount ) ? iLabel : 0;
708             const int idx2= ( iLabel < hardLabelsCount - 1 ) ? iLabel + 1 : 0;
709             labelItem->setText( customizedLabel(
710                 useShortLabels ? shortLabels()[ idx ] : labels()[ idx ] ) );
711             labelItem2->setText( customizedLabel(
712                 useShortLabels ? shortLabels()[ idx2 ] : labels()[ idx2 ] ) );
713         }
714
715         QPointF firstPos( i, 0.0 );
716         firstPos = plane->translate( firstPos );
717

```

```

718         QPointF secondPos( i + labelDiff, 0.0 );
719         secondPos = plane->translate( secondPos );
720
721
722         if ( labelItem->intersects( *labelItem2, firstPos, secondPos ) )
723         {
724             i = minValueX;
725             labelDiff += labelDiff;
726             iLabel = 0;
727         }
728         else
729         {
730             i += labelDiff;
731         }
732
733         ++iLabel;
734         if ( (iLabel > hardLabelsCount - 1) && !useConfiguredStepsLabels )
735         {
736             iLabel = 0;
737         }
738     }
739 }
740
741 int idxLabel = 0;
742 qreal iLabelF = minValueX;
743 qreal i = minValueX;
744 qreal labelStep = 0.0;
745 //qDebug() << "dimX.stepWidth:" << dimX.stepWidth;
746 //dimX.stepWidth = 0.5;
747 while( i <= maxValueX ) {
748     // Line charts: we want the first tick to begin at 0.0 not at 0.5 otherwise labels and
749     // values does not fit each others
750     QPointF topPoint ( i + ( isBarDiagram ? 0.5 : 0.0 ), 0.0 );
751     QPointF bottomPoint ( topPoint );
752     topPoint = plane->translate( topPoint );
753     bottomPoint = plane->translate( bottomPoint );
754     topPoint.setY( rulerRef.y() + tickLength() );
755     bottomPoint.setY( rulerRef.y() );
756
757     const qreal translatedValue = topPoint.x();
758     const bool bIsVisibleLabel =
759         ( translatedValue >= geoRect.left() && translatedValue <= geoRect.right() );
760
761     //Dont paint more ticks than we need
762     //when diagram type is Bar
763     bool painttick = true;
764     if ( isBarDiagram && i == maxValueX )
765         painttick = false;
766
767     if ( bIsVisibleLabel && painttick )
768         ptr->drawLine( topPoint, bottomPoint );
769
770     drawnXTicks.append( static_cast<int>( topPoint.x() ) );
771     if( drawLabels ) {
772         if( bIsVisibleLabel ){
773             if ( isLogarithmicX )
774                 labelItem->setText( customizedLabel(QString::number( i, 'f', 0 ) ) );
775             /* We dont need that
776             * it causes header labels to be skipped even if there is enough
777             * space for them to displayed.
778             * Commenting for now - I need to test more in details - Let me know if I am wr
779             */
780             /*
781             else if( (dimX.stepWidth != 1.0) && ! dimX.isCalculated ) {
782                 labelItem->setText( customizedLabel(QString::number( i, 'f', 0 ) ) );
783             }
784             */

```

```

785         else {
786             labelItem->setText(
787                 customizedLabel(
788                     hardLabelsCount
789                     ? ( useShortLabels    ? shortLabels()[ idxLabel ] : labels()[ idxLabel ] )
790                     : ( headerLabelsCount ? headerLabels[ idxLabel ] : QString::fromLatin1( "" ) )
791             )
792             // No need to call labelItem->setParentWidget(), since we are using
793             // the layout item temporarily only.
794             if( labelStep <= 0 ) {
795                 const QSize size( labelItem->sizeHint() );
796                 labelItem->setGeometry(
797                     QRect(
798                         QPoint(
799                             static_cast<int>( topPoint.x() - size.width() / 2 ),
800                             static_cast<int>( topPoint.y() +
801                                 ( position() == Bottom
802                                   ? halfFontHeight
803                                   : ((halfFontHeight + size.height()) * -1.0
804                                     )
805                                 )
806                                 size ) );
807
808                 bool origClipping = ptr->hasClipping();
809
810                 QRect labelGeo = labelItem->geometry();
811                 // if our item would only half fit, we disable clipping for that one
812                 if( labelGeo.left() < geoRect.left() && labelGeo.right() > geoRect.left() )
813                     ptr->setClipping( false );
814                 if( labelGeo.left() < geoRect.right() && labelGeo.right() > geoRect.right() )
815                     ptr->setClipping( false );
816
817                 labelItem->setGeometry( labelGeo );
818
819                 labelStep = labelDiff - dimX.stepWidth();
820                 labelItem->paint( ptr );
821
822                 // do not call customizedLabel() again:
823                 labelItem2->setText( labelItem->text() );
824
825                 // maybe enable clipping afterwards
826                 ptr->setClipping( origClipping );
827             } else {
828                 labelStep -= dimX.stepWidth();
829             }
830         }
831
832         if( hardLabelsCount ) {
833             if( idxLabel >= hardLabelsCount - 1 )
834                 idxLabel = 0;
835             else
836                 ++idxLabel;
837         } else if( headerLabelsCount ) {
838             if( idxLabel >= headerLabelsCount - 1 ) {
839                 idxLabel = 0;
840             } else
841                 ++idxLabel;
842         } else {
843             iLabelF += dimX.stepWidth();
844         }
845     }
846     if ( isLogarithmicX )
847         i *= 10.0;
848     else
849         i += dimX.stepWidth();
850 }
851 } else {
852     const double maxLimit = maxValueY;
853     const double steg = dimY.stepWidth();

```

```

852     int maxLabelsWidth = 0;
853     qreal labelValue;
854     if( drawLabels && position() == Right ){
855         // Find the widest label, so we to know how much we need to right-shift
856         // our labels, to get them drawn right aligned:
857         labelValue = minValueY;
858         while ( labelValue <= maxLimit ) {
859             labelItem->setText( customizedLabel(QString::number( labelValue ) ) );
860             maxLabelsWidth = qMax( maxLabelsWidth, labelItem->sizeHint().width() );
861
862             calculateNextLabel( labelValue, steg, isLogarithmicY );
863         }
864     }
865
866     bool origClipping = ptr->hasClipping();
867     ptr->setClipping( false );
868     labelValue = minValueY;
869     qreal step = steg;
870     bool nextLabel = false;
871     //qDebug("minValueY: %f  maxLimit: %f  steg: %f", minValueY, maxLimit, steg);
872
873     // first calculate the steps depending on labels colision
874     while ( labelValue <= maxLimit ) {
875         QPointF leftPoint = plane->translate( QPointF( 0, labelValue ) );
876         const qreal translatedValue = leftPoint.y();
877         //qDebug() << "geoRect:" << geoRect << "  geoRect.top()" << geoRect.top()
878         //<< "geoRect.bottom()" << geoRect.bottom() << "  translatedValue:" << translatedValue
879         if( translatedValue > geoRect.top() && translatedValue <= geoRect.bottom() ){
880             if ( drawLabels ) {
881                 labelItem->setText( customizedLabel(QString::number( labelValue ) ) );
882                 labelItem2->setText( customizedLabel(QString::number( labelValue + step ) ) );
883                 QPointF nextPoint = plane->translate( QPointF( 0, labelValue + step ) );
884                 if ( labelItem->intersects( *labelItem2, leftPoint, nextPoint ) )
885                 {
886                     step += steg;
887                     nextLabel = false;
888                 }else{
889                     nextLabel = true;
890                 }
891             }
892         }else{
893             nextLabel = true;
894         }
895
896         if ( nextLabel || isLogarithmicY )
897             calculateNextLabel( labelValue, step, isLogarithmicY );
898         else
899             labelValue = minValueY;
900     }
901
902     // Second - Paint the labels
903     labelValue = minValueY;
904     //qDebug() << "axis labels starting at" << labelValue << "step width" << step;
905     while ( labelValue <= maxLimit ) {
906         //qDebug() << "value now" << labelValue;
907         labelItem->setText( customizedLabel(QString::number( labelValue ) ) );
908         QPointF leftPoint = plane->translate( QPointF( 0, labelValue ) );
909         QPointF rightPoint ( 0.0, labelValue );
910         rightPoint = plane->translate( rightPoint );
911         leftPoint.setX( rulerRef.x() + tickLength() );
912         rightPoint.setX( rulerRef.x() );
913
914         const qreal translatedValue = rightPoint.y();
915         const bool bIsVisibleLabel =
916             ( translatedValue >= geoRect.top() && translatedValue <= geoRect.bottom() );
917
918         if( bIsVisibleLabel ){

```

```

919         ptr->drawLine( leftPoint, rightPoint );
920         drawnYTicks.append( static_cast<int>( leftPoint.y() ) );
921         const QSize labelSize( labelItem->sizeHint() );
922         leftPoint.setX( leftPoint.x() );
923         const int x =
924             static_cast<int>( leftPoint.x() + met.height() * ( position() == Left ? -0.5 :
925                 - ( position() == Left ? labelSize.width() : (labelSize.width() - maxLabelsWid
926         const int y =
927             static_cast<int>( leftPoint.y() - ( met.ascent() + met.descent() ) * 0.6 );
928         labelItem->setGeometry( QRect( QPoint( x, y ), labelSize ) );
929         labelItem->paint( ptr );
930     }
931
932     calculateNextLabel( labelValue, step, isLogarithmicY );
933 }
934
935     ptr->setClipping( origClipping );
936 }
937     delete labelItem;
938     delete labelItem2;
939 }
940
941 // this draws the subunit rulers
942 if ( drawSubUnitRulers ) {
943     d->drawSubUnitRulers( ptr, plane, dim, rulerRef, isAbscissa() ? drawnXTicks : drawnYTicks );
944 }
945
946 if( ! titleText().isEmpty() ){
947     d->drawTitleText( ptr, plane, areaGeoRect );
948 }
949
950 //qDebug() << "KDChart::CartesianAxis::paintCtx() done.";
951 }

```

#### 7.18.4.34 void AbstractAreaBase::paintFrame (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 196 of file KDChartAbstractAreaBase.cpp.

References [d](#), and [KDChart::AbstractAreaBase::paintFrameAttributes\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), [KDChart::AbstractAreaWidget::paintAll\(\)](#), and [KDChart::AbstractArea::paintAll\(\)](#).

```

197 {
198     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintFrame()",
199                 "Private class was not initialized!" );
200     paintFrameAttributes( painter, rect, d->frameAttributes );
201 }

```

#### 7.18.4.35 void AbstractAreaBase::paintFrameAttributes (QPainter & painter, const QRect & rectangle, const KDChart::FrameAttributes & attributes) [static, inherited]

Definition at line 169 of file KDChartAbstractAreaBase.cpp.

References [KDChart::FrameAttributes::isVisible\(\)](#), and [KDChart::FrameAttributes::pen\(\)](#).

Referenced by [KDChart::AbstractAreaBase::paintFrame\(\)](#).

```

171 {

```

```

172
173     if( !attributes.isVisible() ) return;
174
175     // Note: We set the brush to NoBrush explicitly here.
176     //         Otherwise we might get a filled rectangle, so any
177     //         previously drawn background would be overwritten by that area.
178
179     const QPen   oldPen( painter.pen() );
180     const QBrush oldBrush( painter.brush() );
181     painter.setPen( attributes.pen() );
182     painter.setBrush( Qt::NoBrush );
183     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
184     painter.setBrush( oldBrush );
185     painter.setPen( oldPen );
186 }

```

#### 7.18.4.36 void AbstractArea::paintIntoRect (QPainter & painter, const QRect & rect) [virtual, inherited]

Draws the background and frame, then calls [paint\(\)](#).

In most cases there is no need to overwrite this method in a derived class, but you would overwrite [AbstractLayoutItem::paint\(\)](#) instead.

Definition at line 111 of file `KDChartAbstractArea.cpp`.

References `KDChart::AbstractArea::paintAll()`.

```

112 {
113     const QRect oldGeometry( geometry() );
114     if( oldGeometry != rect )
115         setGeometry( rect );
116     painter.translate( rect.left(), rect.top() );
117     paintAll( painter );
118     painter.translate( -rect.left(), -rect.top() );
119     if( oldGeometry != rect )
120         setGeometry( oldGeometry );
121 }

```

#### 7.18.4.37 QLayout\* KDChart::AbstractLayoutItem::parentLayout () [inherited]

Definition at line 74 of file `KDChartLayoutItems.h`.

```

75     {
76         return mParentLayout;
77     }

```

#### 7.18.4.38 const CartesianAxis::Position CartesianAxis::position () const [virtual]

Definition at line 145 of file `KDChartCartesianAxis.cpp`.

References `d`.

Referenced by `expandingDirections()`, `isAbscissa()`, `isOrdinate()`, `maximumSize()`, `paintCtx()`, and `tickLength()`.

```

146 {
147     return d->position;
148 }

```

**7.18.4.39** `void AbstractArea::positionHasChanged ()` [protected, virtual, inherited]

Reimplemented from [KDChart::AbstractAreaBase](#).

Definition at line 155 of file `KDChartAbstractArea.cpp`.

```
156 {
157     emit positionChanged( this );
158 }
```

**7.18.4.40** `void KDChart::AbstractLayoutItem::removeFromParentLayout ()` [inherited]

Definition at line 78 of file `KDChartLayoutItems.h`.

Referenced by `KDChart::Chart::takeCoordinatePlane()`.

```
79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }
```

**7.18.4.41** `void CartesianAxis::resetTitleTextAttributes ()`

Reset the title text attributes to the built-in default:

Same font and pen as [AbstractAxis::textAttributes\(\)](#) and 1.5 times their size.

Definition at line 127 of file `KDChartCartesianAxis.cpp`.

References `d`, and `layoutPlanes()`.

```
128 {
129     d->useDefaultTextAttributes = true;
130     layoutPlanes();
131 }
```

**7.18.4.42** `int AbstractArea::rightOverlap (bool doNotRecalculate = false) const` [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the right edge of the area.

**Note:**

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 85 of file `KDChartAbstractArea.cpp`.

References `d`.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```

86 {
87     // Re-calculate the sizes,
88     // so we also get the amountOf..Overlap members set newly:
89     if( ! doNotRecalculate )
90         sizeHint();
91     return d->amountOfRightOverlap;
92 }

```

#### 7.18.4.43 void AbstractAreaBase::setBackgroundAttributes (const [BackgroundAttributes](#) & *a*) [inherited]

Definition at line 107 of file `KDChartAbstractAreaBase.cpp`.

References [d](#).

```

108 {
109     d->backgroundAttributes = a;
110 }

```

#### 7.18.4.44 void AbstractAreaBase::setFrameAttributes (const [FrameAttributes](#) & *a*) [inherited]

Definition at line 97 of file `KDChartAbstractAreaBase.cpp`.

References [d](#).

Referenced by `KDChart::Legend::clone()`.

```

98 {
99     d->frameAttributes = a;
100 }

```

#### 7.18.4.45 void CartesianAxis::setGeometry (const [QRect](#) & *r*) [virtual]

pure virtual in [QLayoutItem](#)

Implements [KDChart::AbstractAxis](#).

Definition at line 1190 of file `KDChartCartesianAxis.cpp`.

References [d](#).

```

1191 {
1192 //     qDebug() << "KDChart::CartesianAxis::setGeometry(" << r << ") called"
1193 //             << (isAbscissa() ? "for Abscissa":"for Ordinate") << "axis";
1194     d->geometry = r;
1195 }

```

#### 7.18.4.46 void AbstractAxis::setLabels (const [QStringList](#) & *list*) [inherited]

Use this to specify your own set of strings, to be used as axis labels.

Labels specified via `setLabels` take precedence: If a non-empty list is passed, `KD Chart` will use these strings as axis labels, instead of calculating them.

If you a smaller number of strings than the number of labels drawn at this axis, KD Chart will iterate over the list, repeating the strings, until all labels are drawn. As an example you could specify the seven days of the week as abscissa labels, which would be repeatedly used then.

By passing an empty QStringList you can reset the default behaviour.

**See also:**

[labels](#), [setShortLabels](#)

Definition at line 263 of file KDChartAbstractAxis.cpp.

References [d](#).

```
264 {
265     d->hardLabels = list;
266 }
```

#### 7.18.4.47 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]

Definition at line 70 of file KDChartLayoutItems.h.

```
71     {
72         mParentLayout = lay;
73     }
```

#### 7.18.4.48 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::mParent](#).

Referenced by [KDChart::Legend::buildLegend\(\)](#), and [KDChart::AbstractCartesianDiagram::takeAxis\(\)](#).

```
65 {
66     mParent = widget;
67 }
```

#### 7.18.4.49 void CartesianAxis::setPosition (Position p) [virtual]

Definition at line 139 of file KDChartCartesianAxis.cpp.

References [d](#), and [layoutPlanes\(\)](#).

```
140 {
141     d->position = p;
142     layoutPlanes();
143 }
```

**7.18.4.50 void AbstractAxis::setShortLabels (const QStringList & list) [inherited]**

Use this to specify your own set of strings, to be used as axis labels, in case the normal labels are too long.

**Note:**

Setting done via setShortLabels will be ignored, if you did not pass a non-empty string list via setLabels too!

By passing an empty QStringList you can reset the default behaviour.

**See also:**

[shortLabels](#), [setLabels](#)

Definition at line 289 of file KDChartAbstractAxis.cpp.

References d.

```
290 {
291     d->hardShortLabels = list;
292 }
```

**7.18.4.51 void AbstractAxis::setTextAttributes (const TextAttributes & a) [inherited]**

Use this to specify the text attributes to be used for axis labels.

By default, the reference area will be set at painting time. It will be the then-valid coordinate plane's parent widget, so normally, it will be the [KDChart::Chart](#). Thus the labels of all of your axes in all of your diagrams within that [Chart](#) will be drawn in same font size, by default.

**See also:**

[textAttributes](#), [setLabels](#)

Definition at line 231 of file KDChartAbstractAxis.cpp.

References d.

```
232 {
233     d->textAttributes = a;
234 }
```

**7.18.4.52 void CartesianAxis::setTitleText (const QString & text)**

Definition at line 96 of file KDChartCartesianAxis.cpp.

References d, and layoutPlanes().

```
97 {
98     //FIXME(khz): Call update al all places where axis internals are changed!
99     d->titleText = text;
100     layoutPlanes();
101 }
```

**7.18.4.53 void CartesianAxis::setTitleTextAttributes (const [TextAttributes](#) & a)**

Definition at line 108 of file KDChartCartesianAxis.cpp.

References [d](#), and [layoutPlanes\(\)](#).

```
109 {
110     d->titleTextAttributes = a;
111     d->useDefaultTextAttributes = false;
112     layoutPlanes();
113 }
```

**7.18.4.54 QStringList AbstractAxis::shortLabels () const** [inherited]

Returns a list of strings, that are used as axis labels, as set via [setShortLabels](#).

**Note:**

Setting done via [setShortLabels](#) will be ignored, if you did not pass a non-empty string list via [setLabels](#) too!

**See also:**

[setShortLabels](#)

Definition at line 302 of file KDChartAbstractAxis.cpp.

References [d](#).

Referenced by [paintCtx\(\)](#).

```
303 {
304     return d->hardShortLabels;
305 }
```

**7.18.4.55 QSize CartesianAxis::sizeHint () const** [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 1185 of file KDChartCartesianAxis.cpp.

References [maximumSize\(\)](#).

```
1186 {
1187     return maximumSize();
1188 }
```

**7.18.4.56 void KDChart::AbstractLayoutItem::sizeHintChanged () const** [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by [KDChart::TextLayoutItem::sizeHint\(\)](#).

```

87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }

```

#### 7.18.4.57 [TextAttributes](#) **AbstractAxis::textAttributes () const** [inherited]

Returns the text attributes to be used for axis labels.

See also:

[setTextAttributes](#)

Definition at line 241 of file KDChartAbstractAxis.cpp.

References d.

Referenced by [maximumSize\(\)](#), [paintCtx\(\)](#), and [titleTextAttributes\(\)](#).

```

242 {
243     return d->textAttributes;
244 }

```

#### 7.18.4.58 **int CartesianAxis::tickLength (bool subUnitTicks = false) const**

Definition at line 1202 of file KDChartCartesianAxis.cpp.

References [isAbscissa\(\)](#), [Left](#), [position\(\)](#), and [Top](#).

Referenced by [maximumSize\(\)](#), and [paintCtx\(\)](#).

```

1203 {
1204     int result = 0;
1205
1206     if ( isAbscissa() ) {
1207         result = position() == Top ? -4 : 3;
1208     } else {
1209         result = position() == Left ? -4 : 3;
1210     }
1211
1212     if ( subUnitTicks )
1213         result = result < 0 ? result + 1 : result - 1;
1214
1215     return result;
1216 }

```

#### 7.18.4.59 **QString CartesianAxis::titleText () const**

Definition at line 103 of file KDChartCartesianAxis.cpp.

References d.

Referenced by [maximumSize\(\)](#), and [paintCtx\(\)](#).

```

104 {
105     return d->titleText;
106 }

```

#### 7.18.4.60 [TextAttributes](#) CartesianAxis::titleTextAttributes () const

Returns the text attributes that will be used for displaying the title text.

This is either the text attributes as specified by [setTitleTextAttributes](#), or (if [setTitleTextAttributes\(\)](#) was not called) the default text attributes.

**See also:**

[resetTitleTextAttributes](#), [hasDefaultTitleTextAttributes](#)

Definition at line 115 of file `KDChartCartesianAxis.cpp`.

References [d](#), [KDChart::TextAttributes::fontSize\(\)](#), [hasDefaultTitleTextAttributes\(\)](#), [KDChart::TextAttributes::setFontSize\(\)](#), [KDChart::Measure::setValue\(\)](#), [KDChart::AbstractAxis::textAttributes\(\)](#), and [KDChart::Measure::value\(\)](#).

```

116 {
117     if( hasDefaultTitleTextAttributes() ){
118         TextAttributes ta( textAttributes() );
119         Measure me( ta.fontSize() );
120         me.setValue( me.value() * 1.5 );
121         ta.setFontSize( me );
122         return ta;
123     }
124     return d->titleTextAttributes;
125 }

```

#### 7.18.4.61 [int](#) AbstractArea::topOverlap (bool *doNotRecalculate* = false) const [[virtual](#), [inherited](#)]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers [AbstractArea::sizeHint\(\)](#) to find out the amount of overlap at the top edge of the area.

**Note:**

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in [sizeHint\(\)](#). All we have here is a primitive flag to be set by the caller if it is sure that no [sizeHint\(\)](#) needs to be called.

Definition at line 93 of file `KDChartAbstractArea.cpp`.

References [d](#).

Referenced by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

```

94 {
95     // Re-calculate the sizes,
96     // so we also get the amountOf..Overlap members set newly:
97     if( ! doNotRecalculate )
98         sizeHint();
99     return d->amountOfTopOverlap;
100 }

```

## 7.18.5 Member Data Documentation

**7.18.5.1** `Q_SIGNALS` [KDChart::AbstractArea::\\_\\_pad0\\_\\_](#) [protected, inherited]

Reimplemented in [KDChart::AbstractCoordinatePlane](#).

Definition at line 141 of file [KDChartAbstractArea.h](#).

**7.18.5.2** `QWidget*` [KDChart::AbstractLayoutItem::mParent](#) [protected, inherited]

Definition at line 88 of file [KDChartLayoutItems.h](#).

Referenced by [KDChart::AbstractLayoutItem::setParentWidget\(\)](#).

**7.18.5.3** `QLayout*` [KDChart::AbstractLayoutItem::mParentLayout](#) [protected, inherited]

Definition at line 89 of file [KDChartLayoutItems.h](#).

**7.18.5.4** `public` [KDChart::AbstractAxis::Q\\_SLOTS](#) [inherited]

Definition at line 129 of file [KDChartAbstractAxis.h](#).

**7.18.5.5** `protected` [KDChart::AbstractAxis::Q\\_SLOTS](#) [inherited]

Definition at line 126 of file [KDChartAbstractAxis.h](#).

The documentation for this class was generated from the following files:

- [KDChartCartesianAxis.h](#)
- [KDChartCartesianAxis.cpp](#)

## 7.19 KDChart::CartesianCoordinatePlane Class Reference

```
#include <KDChartCartesianCoordinatePlane.h>
```

Inheritance diagram for KDChart::CartesianCoordinatePlane:  Collaboration diagram for KDChart::CartesianCoordinatePlane:

### Public Types

- enum [AxesCalcMode](#) {  
[Linear](#),  
[Logarithmic](#) }

### Public Member Functions

- void [addDiagram](#) ([AbstractDiagram](#) \*diagram)  
*Adds a diagram to this coordinate plane.*
- void [adjustHorizontalRangeToData](#) ()  
*Adjust horizontal range settings to the ranges covered by the model's data values.*
- void [adjustVerticalRangeToData](#) ()  
*Adjust vertical range settings to the ranges covered by the model's data values.*
- void [alignToReferencePoint](#) (const [RelativePosition](#) &position)
- const bool [autoAdjustGridToZoom](#) () const  
*Return the status of the built-in grid adjusting feature.*
- unsigned int [autoAdjustHorizontalRangeToData](#) () const  
*Returns the maximal allowed percent of the horizontal space covered by the coordinate plane that may be empty.*
- unsigned int [autoAdjustVerticalRangeToData](#) () const  
*Returns the maximal allowed percent of the vertical space covered by the coordinate plane that may be empty.*
- [AxesCalcMode](#) [axesCalcModeX](#) () const
- [AxesCalcMode](#) [axesCalcModeY](#) () const
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- virtual int [bottomOverlap](#) (bool doNotRecalculate=false) const  
*This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- [CartesianCoordinatePlane](#) ([Chart](#) \*parent=0)
- bool [compare](#) (const [AbstractAreaBase](#) \*other) const  
*Returns true if both areas have the same settings.*
- [AbstractDiagram](#) \* [diagram](#) ()
- const [AbstractDiagramList](#) [diagrams](#) () const
- [AbstractDiagramList](#) [diagrams](#) ()

- bool [doesIsometricScaling](#) () const
- virtual Qt::Orientations [expandingDirections](#) () const  
*pure virtual in [QLayoutItem](#)*
- [FrameAttributes](#) [frameAttributes](#) () const
- virtual QRect [geometry](#) () const  
*pure virtual in [QLayoutItem](#)*
- void [getFrameLeadings](#) (int &left, int &top, int &right, int &bottom) const
- [GridAttributes](#) [globalGridAttributes](#) () const
- const [GridAttributes](#) [gridAttributes](#) (Qt::Orientation orientation) const
- [DataDimensionsList](#) [gridDimensionsList](#) ()  
*Returns the dimensions used for drawing the grid lines.*
- bool [hasOwnGridAttributes](#) (Qt::Orientation orientation) const
- QPair< qreal, qreal > [horizontalRange](#) () const
- virtual bool [isEmpty](#) () const  
*pure virtual in [QLayoutItem](#)*
- const bool [isVisiblePoint](#) (const QPointF &point) const  
*Tests, if a point is visible on the coordinate plane.*
- void [layoutPlanes](#) ()  
*Calling [layoutPlanes\(\)](#) on the plane triggers the global [KDChart::Chart::slotLayoutPlanes\(\)](#).*
- virtual int [leftOverlap](#) (bool doNotRecalculate=false) const  
*This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- virtual QSize [maximumSize](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual QSize [minimumSize](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual QSize [minimumSizeHint](#) () const  
*[reimplemented]*
- void [mousePressEvent](#) (QMouseEvent \*event)  
*reimp*
- void [needLayoutPlanes](#) ()  
*Emitted when plane needs to trigger the Chart's layouting of the coord.*
- void [needRelayout](#) ()  
*Emitted when plane needs to trigger the Chart's layouting.*
- void [needUpdate](#) ()  
*Emitted when plane needs to update its drawings.*
- virtual void [paint](#) (QPainter \*)

*reimpl*

- virtual void [paintAll](#) (QPainter &painter)
 

*Call paintAll, if you want the background and the frame to be drawn before the normal [paint\(\)](#) is invoked automatically.*
- virtual void [paintBackground](#) (QPainter &painter, const QRect &rectangle)
- virtual void [paintCtx](#) (PaintContext \*context)
 

*Default impl: Paint the complete item using its layouted position and size.*
- virtual void [paintFrame](#) (QPainter &painter, const QRect &rectangle)
- virtual void [paintIntoRect](#) (QPainter &painter, const QRect &rect)
 

*Draws the background and frame, then calls [paint\(\)](#).*
- const Chart \* [parent](#) () const
- Chart \* [parent](#) ()
- QLayout \* [parentLayout](#) ()
- void [propertiesChanged](#) ()
 

*Emitted upon change of a property of the Coordinate Plane or any of its components.*
- AbstractCoordinatePlane \* [referenceCoordinatePlane](#) () const
 

*There are two ways, in which planes can be caused to interact, in where they are put layouting wise: The first is the reference plane.*
- void [relayout](#) ()
 

*Calling [relayout\(\)](#) on the plane triggers the global KDChart::Chart::slotRelayout().*
- void [removeFromParentLayout](#) ()
- virtual void [replaceDiagram](#) (AbstractDiagram \*diagram, AbstractDiagram \*oldDiagram=0)
 

*Replaces the old diagram, or appends the diagram, if there is none yet.*
- void [resetGridAttributes](#) (Qt::Orientation orientation)
 

*Reset the attributes to be used for grid lines drawn in horizontal direction (or in vertical direction, resp.).*
- virtual int [rightOverlap](#) (bool doNotRecalculate=false) const
 

*This is called at layout time by KDChart::AutoSpacerLayoutItem::sizeHint().*
- void [setAutoAdjustGridToZoom](#) (bool autoAdjust)
 

*Disable / re-enable the built-in grid adjusting feature.*
- void [setAutoAdjustHorizontalRangeToData](#) (unsigned int percentEmpty=67)
 

*Automatically adjust horizontal range settings to the ranges covered by the model's values, when ever the data have changed, and then emit horizontalRangeAutomaticallyAdjusted.*
- void [setAutoAdjustVerticalRangeToData](#) (unsigned int percentEmpty=67)
 

*Automatically adjust vertical range settings to the ranges covered by the model's values, when ever the data have changed, and then emit verticalRangeAutomaticallyAdjusted.*
- void [setAxesCalcModes](#) (AxesCalcMode mode)
 

*Specifies the calculation modes for all axes.*

- void `setAxesCalcModeX` (`AxesCalcMode` mode)  
*Specifies the calculation mode for all Abscissa axes.*
- void `setAxesCalcModeY` (`AxesCalcMode` mode)  
*Specifies the calculation mode for all Ordinate axes.*
- void `setBackgroundAttributes` (const `BackgroundAttributes` &a)
- void `setFrameAttributes` (const `FrameAttributes` &a)
- virtual void `setGeometry` (const `QRect` &r)  
*pure virtual in `QLayoutItem`*
- void `setGlobalGridAttributes` (const `GridAttributes` &)  
*Set the grid attributes to be used by this coordinate plane.*
- void `setGridAttributes` (`Qt::Orientation` orientation, const `GridAttributes` &)  
*Set the attributes to be used for grid lines drawn in horizontal direction (or in vertical direction, resp.).*
- void `setGridNeedsRecalculate` ()  
*Used by the chart to clear the cached grid data.*
- void `setHorizontalRange` (const `QPair`< `qreal`, `qreal` > &range)  
*Set the boundaries of the visible value space displayed in horizontal direction.*
- void `setIsometricScaling` (bool onOff)
- void `setParent` (`Chart` \*parent)  
*Called internally by `KDChart::Chart`.*
- void `setParentLayout` (`QLayout` \*lay)
- virtual void `setParentWidget` (`QWidget` \*widget)  
*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*
- void `setReferenceCoordinatePlane` (`AbstractCoordinatePlane` \*plane)  
*Set another coordinate plane to be used as the reference plane for this one.*
- void `setVerticalRange` (const `QPair`< `qreal`, `qreal` > &range)  
*Set the boundaries of the visible value space displayed in vertical direction.*
- virtual void `setZoomCenter` (`QPointF` center)
- virtual void `setZoomFactorX` (double factor)
- virtual void `setZoomFactorY` (double factor)
- virtual `QSize` `sizeHint` () const  
*pure virtual in `QLayoutItem`*
- virtual void `sizeHintChanged` () const  
*Report changed size hint: ask the parent widget to recalculate the layout.*
- virtual `QSizePolicy` `sizePolicy` () const  
*[reimplemented]*

- virtual void `takeDiagram` (`AbstractDiagram *diagram`)  
*Removes the diagram from the plane, without deleting it.*
- virtual int `topOverlap` (bool `doNotRecalculate=false`) const  
*This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.*
- const `QPointF` `translate` (const `QPointF &diagramPoint`) const  
*Translate the given point in value space coordinates to a position in pixel space.*
- `QPair< qreal, qreal >` `verticalRange` () const
- virtual `QPointF` `zoomCenter` () const
- virtual double `zoomFactorX` () const
- virtual double `zoomFactorY` () const
- `~CartesianCoordinatePlane` ()

### Static Public Member Functions

- void `paintBackgroundAttributes` (`QPainter &painter`, const `QRect &rectangle`, const `KDChart::BackgroundAttributes &attributes`)
- void `paintFrameAttributes` (`QPainter &painter`, const `QRect &rectangle`, const `KDChart::FrameAttributes &attributes`)

### Public Attributes

- `Q_SIGNALS` `__pad0__`: void `destroyedCoordinatePlane`( `AbstractCoordinatePlane*` )
- public `Q_SLOTS`: void `adjustRangesToData`()

### Protected Member Functions

- `QRectF` `adjustedToMaxEmptyInnerPercentage` (const `QRectF &r`, unsigned int `percentX`, unsigned int `percentY`) const
- virtual `QRect` `areaGeometry` () const
- virtual `QRectF` `calculateRawDataBoundingRect` () const
- bool `doneSetZoomCenter` (`QPointF` `center`)
- bool `doneSetZoomFactorX` (double `factor`)
- bool `doneSetZoomFactorY` (double `factor`)
- virtual `QRectF` `drawingArea` () const
- virtual `DataDimensionsList` `getDataDimensionsList` () const
- `QRectF` `getRawDataBoundingRectFromDiagrams` () const
- `QRect` `innerRect` () const
- void `layoutDiagrams` ()  
*Distribute the available space among the diagrams and axes.*
- void `paintEvent` (`QPaintEvent *`)
- virtual void `positionHasChanged` ()
- const `QPointF` `translateBack` (const `QPointF &screenPoint`) const

## Protected Attributes

- [QWidget](#) \* `mParent`
- [QLayout](#) \* `mParentLayout`
- protected `Q_SLOTS`: `void slotLayoutChanged( AbstractDiagram* )`

## 7.19.1 Member Enumeration Documentation

### 7.19.1.1 enum [KDChart::AbstractCoordinatePlane::AxesCalcMode](#) [inherited]

Enumeration values:

*Linear*

*Logarithmic*

Definition at line 55 of file `KDChartAbstractCoordinatePlane.h`.

```
55 { Linear, Logarithmic };
```

## 7.19.2 Constructor & Destructor Documentation

### 7.19.2.1 [CartesianCoordinatePlane::CartesianCoordinatePlane](#) ([Chart](#) \* *parent* = 0) [explicit]

Definition at line 67 of file `KDChartCartesianCoordinatePlane.cpp`.

```
68     : AbstractCoordinatePlane ( new Private(), parent )
69 {
70     // this bloc left empty intentionally
71 }
```

### 7.19.2.2 [CartesianCoordinatePlane::~~CartesianCoordinatePlane](#) ()

Definition at line 73 of file `KDChartCartesianCoordinatePlane.cpp`.

```
74 {
75     // this bloc left empty intentionally
76 }
```

## 7.19.3 Member Function Documentation

### 7.19.3.1 void [CartesianCoordinatePlane::addDiagram](#) ([AbstractDiagram](#) \* *diagram*) [virtual]

Adds a diagram to this coordinate plane.

Parameters:

*diagram* The diagram to add.

See also:

[replaceDiagram](#), [takeDiagram](#)

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 84 of file `KDChartCartesianCoordinatePlane.cpp`.

References [KDChart::AbstractCoordinatePlane::addDiagram\(\)](#), and [KDChart::AbstractCoordinatePlane::propertiesChanged\(\)](#).

```

85 {
86     Q_ASSERT_X ( dynamic_cast<AbstractCartesianDiagram*> ( diagram ),
87                 "CartesianCoordinatePlane::addDiagram", "Only cartesian "
88                 "diagrams can be added to a cartesian coordinate plane!" );
89     AbstractCoordinatePlane::addDiagram ( diagram );
90     connect ( diagram, SIGNAL ( layoutChanged ( AbstractDiagram* ) ),
91             SLOT ( slotLayoutChanged ( AbstractDiagram* ) ) );
92
93     connect( diagram, SIGNAL( propertiesChanged() ),this, SIGNAL( propertiesChanged() ) );
94 }

```

### 7.19.3.2 QRectF CartesianCoordinatePlane::adjustedToMaxEmptyInnerPercentage (const QRectF & r, unsigned int percentX, unsigned int percentY) const [protected]

Definition at line 174 of file `KDChartCartesianCoordinatePlane.cpp`.

Referenced by `calculateRawDataBoundingRect()`.

```

176 {
177     QRectF erg( r );
178     if( percentX < 100 || percentX == 1000 ) {
179         const bool isPositive = (r.left() >= 0);
180         if( (r.right() >= 0) == isPositive ){
181             const qreal innerBound =
182                 isPositive ? qMin(r.left(), r.right()) : qMax(r.left(), r.right());
183             const qreal outerBound =
184                 isPositive ? qMax(r.left(), r.right()) : qMin(r.left(), r.right());
185             if( innerBound / outerBound * 100 <= percentX )
186                 {
187                     if( isPositive )
188                         erg.setLeft( 0.0 );
189                     else
190                         erg.setRight( 0.0 );
191                 }
192         }
193     }
194     if( percentY < 100 || percentY == 1000 ) {
195         const bool isPositive = (r.bottom() >= 0);
196         if( (r.top() >= 0) == isPositive ){
197             const qreal innerBound =
198                 isPositive ? qMin(r.top(), r.bottom()) : qMax(r.top(), r.bottom());
199             const qreal outerBound =
200                 isPositive ? qMax(r.top(), r.bottom()) : qMin(r.top(), r.bottom());
201             if( innerBound / outerBound * 100 <= percentY )
202                 {
203                     if( isPositive )
204                         erg.setBottom( 0.0 );
205                     else
206                         erg.setTop( 0.0 );
207                 }
208         }
209     }
210     return erg;
211 }

```

**7.19.3.3 void CartesianCoordinatePlane::adjustHorizontalRangeToData ()**

Adjust horizontal range settings to the ranges covered by the model's data values.

**See also:**

`adjustRangesToData`

Definition at line 583 of file `KDChartCartesianCoordinatePlane.cpp`.

References `d`, `getRawDataBoundingRectFromDiagrams()`, `layoutDiagrams()`, and `KDChart::AbstractCoordinatePlane::propertiesChanged()`.

```
584 {
585     const QRectF dataBoundingRect( getRawDataBoundingRectFromDiagrams() );
586     d->horizontalMin = dataBoundingRect.left();
587     d->horizontalMax = dataBoundingRect.right();
588     layoutDiagrams();
589     emit propertiesChanged();
590 }
```

**7.19.3.4 void CartesianCoordinatePlane::adjustVerticalRangeToData ()**

Adjust vertical range settings to the ranges covered by the model's data values.

**See also:**

`adjustRangesToData`

Definition at line 592 of file `KDChartCartesianCoordinatePlane.cpp`.

References `d`, `getRawDataBoundingRectFromDiagrams()`, `layoutDiagrams()`, and `KDChart::AbstractCoordinatePlane::propertiesChanged()`.

```
593 {
594     const QRectF dataBoundingRect( getRawDataBoundingRectFromDiagrams() );
595     d->verticalMin = dataBoundingRect.bottom();
596     d->verticalMax = dataBoundingRect.top();
597     layoutDiagrams();
598     emit propertiesChanged();
599 }
```

**7.19.3.5 void AbstractAreaBase::alignToReferencePoint (const [RelativePosition](#) & position)**  
[inherited]

Definition at line 90 of file `KDChartAbstractAreaBase.cpp`.

```
91 {
92     Q_UNUSED( position );
93     // PENDING(kalle) FIXME
94     qWarning( "Sorry, not implemented: void AbstractAreaBase::alignToReferencePoint( const RelativePosi
95 }
```

### 7.19.3.6 `QRect AbstractArea::areaGeometry () const` [protected, virtual, inherited]

Implements [KDChart::AbstractAreaBase](#).

Definition at line 150 of file `KDChartAbstractArea.cpp`.

Referenced by `drawingArea()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `KDChart::CartesianAxis::paint()`, `KDChart::AbstractArea::paintAll()`, and `KDChart::CartesianAxis::paintCtx()`.

```
151 {  
152     return geometry();  
153 }
```

### 7.19.3.7 `const bool KDChart::CartesianCoordinatePlane::autoAdjustGridToZoom () const`

Return the status of the built-in grid adjusting feature.

**See also:**

[setAutoAdjustGridToZoom](#)

Definition at line 691 of file `KDChartCartesianCoordinatePlane.cpp`.

References `d`.

```
692 {  
693     return d->autoAdjustGridToZoom;  
694 }
```

### 7.19.3.8 `unsigned int CartesianCoordinatePlane::autoAdjustHorizontalRangeToData () const`

Returns the maximal allowed percent of the horizontal space covered by the coordinate plane that may be empty.

**Returns:**

A percent value indicating how much of the horizontal space may be empty. If more than this is empty, automatic range adjusting is applied. A return value of 100 indicates that no such automatic adjusting is done at all.

**See also:**

[setAutoAdjustHorizontalRangeToData](#), [adjustRangesToData](#)

Definition at line 619 of file `KDChartCartesianCoordinatePlane.cpp`.

References `d`.

```
620 {  
621     return d->autoAdjustHorizontalRangeToData;  
622 }
```

### 7.19.3.9 `unsigned int CartesianCoordinatePlane::autoAdjustVerticalRangeToData () const`

Returns the maximal allowed percent of the vertical space covered by the coordinate plane that may be empty.

#### Returns:

A percent value indicating how much of the vertical space may be empty. If more than this is empty, automatic range adjusting is applied. A return value of 100 indicates that no such automatic adjusting is done at all.

#### See also:

[setAutoAdjustVerticalRangeToData](#), [adjustRangesToData](#)

Definition at line 624 of file `KDChartCartesianCoordinatePlane.cpp`.

References d.

```
625 {  
626     return d->autoAdjustVerticalRangeToData;  
627 }
```

### 7.19.3.10 `CartesianCoordinatePlane::AxesCalcMode CartesianCoordinatePlane::axesCalcModeX () const`

Definition at line 508 of file `KDChartCartesianCoordinatePlane.cpp`.

References d.

Referenced by `getDataDimensionsList()`.

```
509 {  
510     return d->coordinateTransformation.axesCalcModeX;  
511 }
```

### 7.19.3.11 `CartesianCoordinatePlane::AxesCalcMode CartesianCoordinatePlane::axesCalcModeY () const`

Definition at line 503 of file `KDChartCartesianCoordinatePlane.cpp`.

References d.

Referenced by `getDataDimensionsList()`.

```
504 {  
505     return d->coordinateTransformation.axesCalcModeY;  
506 }
```

### 7.19.3.12 `BackgroundAttributes AbstractAreaBase::backgroundAttributes () const` [inherited]

Definition at line 112 of file `KDChartAbstractAreaBase.cpp`.

References d.

Referenced by `updateCommonBrush()`.

```

113 {
114     return d->backgroundAttributes;
115 }

```

### 7.19.3.13 int AbstractArea::bottomOverlap (bool *doNotRecalculate* = false) const [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers [AbstractArea::sizeHint\(\)](#) to find out the amount of overlap at the bottom edge of the area.

#### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in [sizeHint\(\)](#). All we have here is a primitive flag to be set by the caller if it is sure that no [sizeHint\(\)](#) needs to be called.

Definition at line 101 of file [KDChartAbstractArea.cpp](#).

References [d](#).

Referenced by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

```

102 {
103     // Re-calculate the sizes,
104     // so we also get the amountOf..Overlap members set newly:
105     if( ! doNotRecalculate )
106         sizeHint();
107     return d->amountOfBottomOverlap;
108 }

```

### 7.19.3.14 QRectF CartesianCoordinatePlane::calculateRawDataBoundingRect () const [protected, virtual]

Definition at line 214 of file [KDChartCartesianCoordinatePlane.cpp](#).

References [adjustedToMaxEmptyInnerPercentage\(\)](#), [d](#), and [getRawDataBoundingRectFromDiagrams\(\)](#).

Referenced by [getDataDimensionsList\(\)](#).

```

215 {
216     // are manually set ranges to be applied?
217     const bool bAutoAdjustHorizontalRange = (d->autoAdjustHorizontalRangeToData < 100);
218     const bool bAutoAdjustVerticalRange   = (d->autoAdjustVerticalRangeToData   < 100);
219
220     const bool bHardHorizontalRange = (d->horizontalMin != d->horizontalMax) && ! bAutoAdjustHorizontalRange;
221     const bool bHardVerticalRange   = (d->verticalMin   != d->verticalMax)   && ! bAutoAdjustVerticalRange;
222     QRectF dataBoundingRect;
223
224     // if custom boundaries are set on the plane, use them
225     if ( bHardHorizontalRange && bHardVerticalRange ) {
226         dataBoundingRect.setLeft( d->horizontalMin );
227         dataBoundingRect.setRight( d->horizontalMax );
228         dataBoundingRect.setBottom( d->verticalMin );
229         dataBoundingRect.setTop( d->verticalMax );
230     }else{
231         // determine unit of the rectangles of all involved diagrams:
232         dataBoundingRect = getRawDataBoundingRectFromDiagrams();

```

```

233     if ( bHardHorizontalRange ) {
234         dataBoundingRect.setLeft( d->horizontalMin );
235         dataBoundingRect.setRight( d->horizontalMax );
236     }
237     if ( bHardVerticalRange ) {
238         dataBoundingRect.setBottom( d->verticalMin );
239         dataBoundingRect.setTop( d->verticalMax );
240     }
241 }
242 // recalculate the bounds, if automatic adjusting of ranges is desired AND
243 // both bounds are at the same side of the zero line
244 dataBoundingRect = adjustedToMaxEmptyInnerPercentage(
245     dataBoundingRect, d->autoAdjustHorizontalRangeToData, d->autoAdjustVerticalRangeToData );
246 if( bAutoAdjustHorizontalRange ){
247     const_cast<CartesianCoordinatePlane::Private *>(d->horizontalMin = dataBoundingRect.left();
248     const_cast<CartesianCoordinatePlane::Private *>(d->horizontalMax = dataBoundingRect.right();
249 }
250 if( bAutoAdjustVerticalRange ){
251     const_cast<CartesianCoordinatePlane*>(this->d->verticalMin = dataBoundingRect.bottom();
252     const_cast<CartesianCoordinatePlane*>(this->d->verticalMax = dataBoundingRect.top();
253 }
254 //qDebug() << "CartesianCoordinatePlane::calculateRawDataBoundingRect()\nreturns data boundaries:
255 return dataBoundingRect;
256 }

```

#### 7.19.3.15 bool AbstractAreaBase::compare (const AbstractAreaBase \* other) const [inherited]

Returns true if both areas have the same settings.

Definition at line 75 of file KDChartAbstractAreaBase.cpp.

```

76 {
77     if( other == this ) return true;
78     if( ! other ){
79         qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
80         return false;
81     }
82     /*
83     qDebug() << "AbstractAreaBase:" << (frameAttributes() == other->frameAttributes())
84         << (backgroundAttributes() == other->backgroundAttributes()) << "\n";
85     */
86     return (frameAttributes() == other->frameAttributes()) &&
87         (backgroundAttributes() == other->backgroundAttributes());
88 }

```

#### 7.19.3.16 AbstractDiagram \* AbstractCoordinatePlane::diagram () [inherited]

##### Returns:

The first diagram associated with this coordinate plane.

Definition at line 113 of file KDChartAbstractCoordinatePlane.cpp.

References d.

Referenced by KDChart::Widget::diagram(), KDChart::Chart::mousePressEvent(), and KDChart::PolarCoordinatePlane::setStartPosition().

```

114 {
115     if ( d->diagrams.isEmpty() )

```

```

116     {
117         return 0;
118     } else {
119         return d->diagrams.first();
120     }
121 }

```

### 7.19.3.17 [ConstAbstractDiagramList](#) `AbstractCoordinatePlane::diagrams () const` [inherited]

#### Returns:

The list of diagrams associated with this coordinate plane.

Definition at line 128 of file `KDChartAbstractCoordinatePlane.cpp`.

References `KDChart::ConstAbstractDiagramList`, and `d`.

```

129 {
130     ConstAbstractDiagramList list;
131 #ifndef QT_NO_STL
132     qCopy( d->diagrams.begin(), d->diagrams.end(), std::back_inserter( list ) );
133 #else
134     Q_FOREACH( AbstractDiagram * a, d->diagrams )
135         list.push_back( a );
136 #endif
137     return list;
138 }

```

### 7.19.3.18 [AbstractDiagramList](#) `AbstractCoordinatePlane::diagrams ()` [inherited]

#### Returns:

The list of diagrams associated with this coordinate plane.

Definition at line 123 of file `KDChartAbstractCoordinatePlane.cpp`.

References `KDChart::AbstractDiagramList`, and `d`.

Referenced by `getDataDimensionsList()`, `getRawDataBoundingRectFromDiagrams()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `layoutDiagrams()`, `KDChart::Chart::mousePressEvent()`, `KDChart::PolarCoordinatePlane::paint()`, and `paint()`.

```

124 {
125     return d->diagrams;
126 }

```

### 7.19.3.19 `bool CartesianCoordinatePlane::doesIsometricScaling () const`

Definition at line 428 of file `KDChartCartesianCoordinatePlane.cpp`.

References `d`.

```

429 {
430     return d->isometricScaling;
431 }

```

**7.19.3.20 bool CartesianCoordinatePlane::doneSetZoomCenter (QPointF *center*)** [protected]

Definition at line 455 of file KDChartCartesianCoordinatePlane.cpp.

References d.

Referenced by setZoomCenter().

```
456 {
457     bool bDone = ( d->coordinateTransformation.zoom.center() != point );
458     if( bDone ){
459         d->coordinateTransformation.zoom.setCenter( point );
460         if( d->autoAdjustGridToZoom )
461             d->grid->setNeedRecalculate();
462     }
463     return bDone;
464 }
```

**7.19.3.21 bool CartesianCoordinatePlane::doneSetZoomFactorX (double *factor*)** [protected]

Definition at line 433 of file KDChartCartesianCoordinatePlane.cpp.

References d.

Referenced by setZoomFactorX().

```
434 {
435     bool bDone = ( d->coordinateTransformation.zoom.xFactor != factor );
436     if( bDone ){
437         d->coordinateTransformation.zoom.xFactor = factor;
438         if( d->autoAdjustGridToZoom )
439             d->grid->setNeedRecalculate();
440     }
441     return bDone;
442 }
```

**7.19.3.22 bool CartesianCoordinatePlane::doneSetZoomFactorY (double *factor*)** [protected]

Definition at line 444 of file KDChartCartesianCoordinatePlane.cpp.

References d.

Referenced by setZoomFactorY().

```
445 {
446     bool bDone = ( d->coordinateTransformation.zoom.yFactor != factor );
447     if( bDone ){
448         d->coordinateTransformation.zoom.yFactor = factor;
449         if( d->autoAdjustGridToZoom )
450             d->grid->setNeedRecalculate();
451     }
452     return bDone;
453 }
```

**7.19.3.23 QRectF CartesianCoordinatePlane::drawingArea () const** [protected, virtual]

Definition at line 309 of file KDChartCartesianCoordinatePlane.cpp.

References KDChart::AbstractArea::areaGeometry().

Referenced by layoutDiagrams(), and paint().

```
310 {
311     const QRect rect( areaGeometry() );
312     return QRectF ( rect.left()+1, rect.top()+1, rect.width() - 3, rect.height() - 3 );
313 }
```

#### 7.19.3.24 Qt::Orientations KDChart::AbstractCoordinatePlane::expandingDirections () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 208 of file KDChartAbstractCoordinatePlane.cpp.

```
209 {
210     return Qt::Vertical | Qt::Horizontal;
211 }
```

#### 7.19.3.25 FrameAttributes AbstractAreaBase::frameAttributes () const [inherited]

Definition at line 102 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by KDChart::Legend::clone(), and updateCommonBrush().

```
103 {
104     return d->frameAttributes;
105 }
```

#### 7.19.3.26 QRect KDChart::AbstractCoordinatePlane::geometry () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 242 of file KDChartAbstractCoordinatePlane.cpp.

References d.

Referenced by KDChart::Chart::mousePressEvent(), and KDChart::PolarCoordinatePlane::paint().

```
243 {
244     return d->geometry;
245 }
```

#### 7.19.3.27 DataDimensionsList CartesianCoordinatePlane::getDataDimensionsList () const [protected, virtual]

Implements [KDChart::AbstractCoordinatePlane](#).

Definition at line 259 of file KDChartCartesianCoordinatePlane.cpp.

References axesCalcModeX(), axesCalcModeY(), calculateRawDataBoundingRect(), KDChart::DataDimensionsList, KDChart::AbstractDiagram::datasetDimension(), KDChart::AbstractCoordinatePlane::diagrams(), gridAttributes(), KDChart::GridAttributes::gridGranularitySequence(), KDChart::GridAttributes::gridStepWidth(), KDChart::GridAttributes::gridSubStepWidth(), and KDChart::AbstractDiagram::percentMode().

```

260 {
261
262     DataDimensionsList l;
263     const AbstractCartesianDiagram* dgr
264         = diagrams().isEmpty() ? 0 : dynamic_cast<const AbstractCartesianDiagram*> (diagrams().first())
265
266     if( dgr ){
267         const QRectF r( calculateRawDataBoundingRect() );
268         // note:
269         // We do *not* access d->gridAttributesHorizontal here, but
270         // we use the getter function, to get the global attrs, if no
271         // special ones have been set for the respective orientation.
272         const GridAttributes gaH( gridAttributes( Qt::Horizontal ) );
273         const GridAttributes gaV( gridAttributes( Qt::Vertical ) );
274         // append the first dimension: for Abscissa axes
275         l.append(
276             DataDimension(
277                 r.left(), r.right(),
278                 dgr->datasetDimension() > 1,
279                 axesCalcModeX(),
280                 gaH.gridGranularitySequence(),
281                 gaH.gridStepWidth(),
282                 gaH.gridSubStepWidth() ) );
283         // append the second dimension: for Ordinate axes
284         if( dgr->percentMode() )
285             l.append(
286                 DataDimension(
287                     // always return 0-100 when in percentMode
288                     0.0, 100.0,
289                     true,
290                     axesCalcModeY(),
291                     KDChartEnums::GranularitySequence_10_20,
292                     10.0 ) );
293         else
294             l.append(
295                 DataDimension(
296                     r.bottom(), r.top(),
297                     true,
298                     axesCalcModeY(),
299                     gaV.gridGranularitySequence(),
300                     gaV.gridStepWidth(),
301                     gaV.gridSubStepWidth() ) );
302     }else{
303         l.append( DataDimension() ); // This gets us the default 1..0 / 1..0 grid
304         l.append( DataDimension() ); // shown, if there is no diagram on this plane.
305     }
306     return l;
307 }

```

### 7.19.3.28 void AbstractAreaBase::getFrameLeadings (int & left, int & top, int & right, int & bottom) const [inherited]

Definition at line 204 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by KDChart::AbstractAreaBase::innerRect(), and KDChart::AbstractAreaWidget::paintAll().

```

205 {
206     if( d && d->frameAttributes.isVisible() ){
207         const int padding = qMax( d->frameAttributes.padding(), 0 );
208         left    = padding;
209         top     = padding;
210         right   = padding;
211         bottom  = padding;
212     }else{
213         left    = 0;
214         top     = 0;
215         right   = 0;
216         bottom  = 0;
217     }
218 }

```

### 7.19.3.29 QRectF CartesianCoordinatePlane::getRowDataBoundingRectFromDiagrams () const [protected]

Definition at line 151 of file KDChartCartesianCoordinatePlane.cpp.

References [KDChart::AbstractDiagram::dataBoundaries\(\)](#), and [KDChart::AbstractCoordinatePlane::diagrams\(\)](#).

Referenced by [adjustHorizontalRangeToData\(\)](#), [adjustVerticalRangeToData\(\)](#), and [calculateRawDataBoundingRect\(\)](#).

```

152 {
153     // determine unit of the rectangles of all involved diagrams:
154     qreal minX, maxX, minY, maxY;
155     bool bStarting = true;
156     Q_FOREACH( const AbstractDiagram* diagram, diagrams() )
157     {
158         QPair<QPointF, QPointF> dataBoundariesPair = diagram->dataBoundaries();
159         //qDebug() << "CartesianCoordinatePlane::getRowDataBoundingRectFromDiagrams()\ngets diagram->
160         if ( bStarting || dataBoundariesPair.first.x() < minX ) minX = dataBoundariesPair.first.x();
161         if ( bStarting || dataBoundariesPair.first.y() < minY ) minY = dataBoundariesPair.first.y();
162         if ( bStarting || dataBoundariesPair.second.x() > maxX ) maxX = dataBoundariesPair.second.x();
163         if ( bStarting || dataBoundariesPair.second.y() > maxY ) maxY = dataBoundariesPair.second.y();
164         bStarting = false;
165     }
166     //qDebug() << "CartesianCoordinatePlane::getRowDataBoundingRectFromDiagrams()\nreturns data bounda
167     QRectF dataBoundingRect;
168     dataBoundingRect.setBottomLeft( QPointF(minX, minY) );
169     dataBoundingRect.setTopRight(   QPointF(maxX, maxY) );
170     return dataBoundingRect;
171 }

```

### 7.19.3.30 GridAttributes KDChart::AbstractCoordinatePlane::globalGridAttributes () const [inherited]

#### Returns:

The grid attributes used by this coordinate plane.

#### See also:

[setGlobalGridAttributes](#)  
[CartesianCoordinatePlane::gridAttributes](#)

Definition at line 157 of file KDChartAbstractCoordinatePlane.cpp.

References d.

Referenced by `KDChart::PolarCoordinatePlane::gridAttributes()`, and `gridAttributes()`.

```
158 {
159     return d->gridAttributes;
160 }
```

### 7.19.3.31 `const GridAttributes` `KDChart::CartesianCoordinatePlane::gridAttributes` (`Qt::Orientation orientation`) `const`

#### Returns:

The attributes used for grid lines drawn in horizontal direction (or in vertical direction, resp.).

#### Note:

This function always returns a valid set of grid attributes: If no special grid attributes were set for this orientation the global attributes are returned, as returned by `AbstractCoordinatePlane::globalGridAttributes`.

#### See also:

[setGridAttributes](#)  
[resetGridAttributes](#)  
[AbstractCoordinatePlane::globalGridAttributes](#)  
[hasOwnGridAttributes](#)

Definition at line 650 of file `KDChartCartesianCoordinatePlane.cpp`.

References d, `KDChart::AbstractCoordinatePlane::globalGridAttributes()`, and `hasOwnGridAttributes()`.

Referenced by `getDataDimensionsList()`.

```
652 {
653     if( hasOwnGridAttributes( orientation ) ){
654         if( orientation == Qt::Horizontal )
655             return d->gridAttributesHorizontal;
656         else
657             return d->gridAttributesVertical;
658     }else{
659         return globalGridAttributes();
660     }
661 }
```

### 7.19.3.32 `KDChart::DataDimensionsList` `KDChart::AbstractCoordinatePlane::gridDimensions-` `List ()` [inherited]

Returns the dimensions used for drawing the grid lines.

Returned data is the result of (cached) grid calculations, so - if you need that information for your own tasks - make sure to call again this function after every data modification that has changed the data range, since grid calculation is based upon the data range, thus the grid start/end might have changed if the data was changed.

#### Note:

Returned list will contain different numbers of `DataDimension`, depending on the kind of coordinate plane used. For `CartesianCoordinatePlane` two `DataDimension` are returned: the first representing grid lines in X direction (matching the Abscissa axes) and the second indicating vertical grid lines (or Ordinate axes, resp.).

**Returns:**

The dimensions used for drawing the grid lines.

**See also:**

[DataDimension](#)

Definition at line 162 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#), and [KDChart::DataDimensionsList](#).

Referenced by [layoutDiagrams\(\)](#), [KDChart::CartesianAxis::maximumSize\(\)](#), and [KDChart::CartesianAxis::paintCtx\(\)](#).

```

163 {
164     //KDChart::DataDimensionsList l( d->grid->updateData( this ) );
165     //qDebug() << "AbstractCoordinatePlane::gridDimensionsList() Y-range:" << l.last().end - l.last().
166     //qDebug() << "AbstractCoordinatePlane::gridDimensionsList() X-range:" << l.first().end - l.first().
167     return d->grid->updateData( this );
168 }
```

### 7.19.3.33 bool KDChart::CartesianCoordinatePlane::hasOwnGridAttributes (Qt::Orientation *orientation*) const

**Returns:**

Returns whether the grid attributes have been set for the respective direction via [setGridAttributes\(orientation\)](#).

If false, the grid will use the global attributes set by [AbstractCoordinatePlane::globalGridAttributes](#) (or the default attributes, resp.)

**See also:**

[setGridAttributes](#)

[resetGridAttributes](#)

[AbstractCoordinatePlane::globalGridAttributes](#)

Definition at line 673 of file KDChartCartesianCoordinatePlane.cpp.

References [d](#).

Referenced by [gridAttributes\(\)](#).

```

675 {
676     return
677         ( orientation == Qt::Horizontal )
678         ? d->hasOwnGridAttributesHorizontal
679         : d->hasOwnGridAttributesVertical;
680 }
```

### 7.19.3.34 QPair< qreal, qreal > KDChart::CartesianCoordinatePlane::horizontalRange () const

**Returns:**

The largest and smallest visible horizontal value space value. If this is not explicitly set, or if both values are the same, the plane will use the union of the [dataBoundaries](#) of all associated diagrams.

**See also:**

[KDChart::AbstractDiagram::dataBoundaries](#)

Definition at line 562 of file KDChartCartesianCoordinatePlane.cpp.

References d.

```
563 {
564     return QPair<qreal, qreal>( d->horizontalMin, d->horizontalMax );
565 }
```

**7.19.3.35 QRect AbstractAreaBase::innerRect () const** [protected, inherited]

Definition at line 220 of file KDChartAbstractAreaBase.cpp.

References [KDChart::AbstractAreaBase::areaGeometry\(\)](#), and [KDChart::AbstractAreaBase::getFrameLeadings\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), and [KDChart::AbstractArea::paintAll\(\)](#).

```
221 {
222     int left;
223     int top;
224     int right;
225     int bottom;
226     getFrameLeadings( left, top, right, bottom );
227     return
228         QRect( QPoint(0,0), areaGeometry().size() )
229             .adjusted( left, top, -right, -bottom );
230 }
```

**7.19.3.36 bool KDChart::AbstractCoordinatePlane::isEmpty () const** [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 201 of file KDChartAbstractCoordinatePlane.cpp.

```
202 {
203     return false; // never empty!
204     // coordinate planes with no associated diagrams
205     // are showing a default grid of ( )1..10, 1..10) stepWidth 1
206 }
```

**7.19.3.37 const bool KDChart::AbstractCoordinatePlane::isVisiblePoint (const QPointF & point) const** [inherited]

Tests, if a point is visible on the coordinate plane.

**Note:**

Before calling this function the point must have been translated into coordinate plane space.

Definition at line 275 of file KDChartAbstractCoordinatePlane.cpp.

References d.

```

276 {
277     return d->isVisiblePoint( this, point );
278 }

```

### 7.19.3.38 void CartesianCoordinatePlane::layoutDiagrams () [protected, virtual]

Distribute the available space among the diagrams and axes.

Implements [KDChart::AbstractCoordinatePlane](#).

Definition at line 316 of file `KDChartCartesianCoordinatePlane.cpp`.

References `d`, `KDChart::DataDimensionsList`, `KDChart::AbstractCoordinatePlane::diagrams()`, `KDChart::DataDimension::distance()`, `drawingArea()`, `KDChart::DataDimension::end`, `KDChart::AbstractCoordinatePlane::gridDimensionsList()`, and `KDChart::DataDimension::start`.

Referenced by `adjustHorizontalRangeToData()`, `adjustVerticalRangeToData()`, `setAutoAdjustHorizontalRangeToData()`, `setAutoAdjustVerticalRangeToData()`, `setHorizontalRange()`, `setIsometricScaling()`, and `setVerticalRange()`.

```

317 {
318     //qDebug("KDChart::CartesianCoordinatePlane::layoutDiagrams() called");
319     if ( diagrams().isEmpty() )
320     { //FIXME evaluate what can still be prepared
321         //FIXME decide default dimension if no diagrams are present (to make empty planes useable)
322     }
323     // the rectangle the diagrams cover in the *plane*:
324     // (Why -3? We save 1px on each side for the antialiased drawing, and
325     // respect the way QPainter calculates the width of a painted rect (the
326     // size is the rectangle size plus the pen width). This way, most clipping
327     // for regular pens should be avoided. When pens with a penWidth or larger
328     // than 1 are used, this may not be sufficient.
329     const QRectF drawArea( drawingArea() );
330     //qDebug() << "drawingArea() returns" << drawArea;
331
332     const DataDimensionsList dimensions( gridDimensionsList() );
333     // test for programming errors: critical
334     Q_ASSERT_X ( dimensions.count() == 2, "CartesianCoordinatePlane::layoutDiagrams",
335         "Error: gridDimensionsList() did not return exactly two dimensions." );
336     const DataDimension dimX = dimensions.first();
337     const DataDimension dimY = dimensions.last();
338     const qreal distX = dimX.distance();
339     const qreal distY = dimY.distance();
340     //qDebug() << distX << distY;
341     const QPointF pt( qMin(dimX.start, dimX.end), qMax(dimY.start, dimY.end) );
342     const QSizeF siz( qAbs(distX), -qAbs(distY) );
343     const QRectF dataBoundingRect( pt, siz );
344     //qDebug() << "dataBoundingRect" << dataBoundingRect;
345
346     // calculate the remaining rectangle, and use it as the diagram area:
347     QRectF diagramArea = drawArea;
348     diagramArea.setTopLeft ( QPointF ( drawArea.left(), drawArea.top() ) );
349     diagramArea.setBottomRight ( QPointF ( drawArea.right(), drawArea.bottom() ) );
350
351     // determine coordinate transformation:
352     QPointF diagramTopLeft = dataBoundingRect.topLeft();
353     double diagramWidth = dataBoundingRect.width();
354     double diagramHeight = dataBoundingRect.height();
355     double planeWidth = diagramArea.width();
356     double planeHeight = diagramArea.height();
357     double scaleX;
358     double scaleY;
359
360     double diagramXUnitInCoordinatePlane;

```

```

361     double diagramYUnitInCoordinatePlane;
362
363     diagramXUnitInCoordinatePlane = diagramWidth != 0 ? planeWidth / diagramWidth : 1;
364     diagramYUnitInCoordinatePlane = diagramHeight != 0 ? planeHeight / diagramHeight : 1;
365     // calculate isometric scaling factor to maxscale the diagram into
366     // the coordinate system:
367     if ( d->isometricScaling )
368     {
369         double scale = qMin ( qAbs ( diagramXUnitInCoordinatePlane ),
370                               qAbs ( diagramYUnitInCoordinatePlane ) );
371
372         scaleX = qAbs( scale / diagramXUnitInCoordinatePlane );
373         scaleY = qAbs( scale / diagramYUnitInCoordinatePlane );
374     } else {
375         scaleX = 1.0;
376         scaleY = 1.0;
377     }
378
379     // calculate diagram origin in plane coordinates:
380     QPointF coordinateOrigin = QPointF (
381         diagramTopLeft.x() * -diagramXUnitInCoordinatePlane,
382         diagramTopLeft.y() * -diagramYUnitInCoordinatePlane );
383     coordinateOrigin += diagramArea.topLeft();
384
385     d->coordinateTransformation.originTranslation = coordinateOrigin;
386
387     d->coordinateTransformation.diagramRect = dataBoundingRect;
388
389     d->coordinateTransformation.unitVectorX = diagramXUnitInCoordinatePlane;
390     d->coordinateTransformation.unitVectorY = diagramYUnitInCoordinatePlane;
391
392     d->coordinateTransformation.isoScaleX = scaleX;
393     d->coordinateTransformation.isoScaleY = scaleY;
394
395     //      adapt diagram area to effect of isometric scaling:
396     diagramArea.setTopLeft( translate ( dataBoundingRect.topLeft() ) );
397     diagramArea.setBottomRight ( translate ( dataBoundingRect.bottomRight() ) );
398
399     //qDebug("KDChart::CartesianCoordinatePlane::layoutDiagrams() done,\ncalling update() now:");
400     update();
401 }

```

### 7.19.3.39 void KDChart::AbstractCoordinatePlane::layoutPlanes () [inherited]

Calling [layoutPlanes\(\)](#) on the plane triggers the global `KDChart::Chart::slotLayoutPlanes()`.

Definition at line 259 of file `KDChartAbstractCoordinatePlane.cpp`.

References `KDChart::AbstractCoordinatePlane::needLayoutPlanes()`.

Referenced by `KDChart::AbstractCoordinatePlane::addDiagram()`, `KDChart::CartesianAxis::layoutPlanes()`, `KDChart::AbstractCartesianDiagram::layoutPlanes()`, and `KDChart::AbstractCoordinatePlane::replaceDiagram()`.

```

260 {
261     //qDebug("KDChart::AbstractCoordinatePlane::relayout() called");
262     emit needLayoutPlanes();
263 }

```

**7.19.3.40** `int AbstractArea::leftOverlap (bool doNotRecalculate = false) const` [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the left edge of the area.

**Note:**

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 77 of file `KDChartAbstractArea.cpp`.

References d.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```
78 {
79     // Re-calculate the sizes,
80     // so we also get the amountOf..Overlap members set newly:
81     if( ! doNotRecalculate )
82         sizeHint();
83     return d->amountOfLeftOverlap;
84 }
```

**7.19.3.41** `QSize KDChart::AbstractCoordinatePlane::maximumSize () const` [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 213 of file `KDChartAbstractCoordinatePlane.cpp`.

Referenced by `KDChart::AbstractCoordinatePlane::sizeHint()`.

```
214 {
215     // No maximum size set. Especially not parent()->size(), we are not layouting
216     // to the parent widget's size when using Chart::paint()!
217     return QSize(QLAYOUTSIZE_MAX, QLAYOUTSIZE_MAX);
218 }
```

**7.19.3.42** `QSize KDChart::AbstractCoordinatePlane::minimumSize () const` [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 220 of file `KDChartAbstractCoordinatePlane.cpp`.

```
221 {
222     return QSize(60, 60); // this default can be overwritten by derived classes
223 }
```

**7.19.3.43** `QSize KDChart::AbstractCoordinatePlane::minimumSizeHint () const` [virtual, inherited]

[reimplemented]

Definition at line 140 of file `KDChartAbstractCoordinatePlane.cpp`.

```
141 {
142     return QSize( 200, 200 );
143 }
```

**7.19.3.44** `void KDChart::AbstractCoordinatePlane::mousePressEvent (QMouseEvent * event)` [inherited]

reimp

Definition at line 266 of file `KDChartAbstractCoordinatePlane.cpp`.

References d.

Referenced by `KDChart::Chart::mousePressEvent()`.

```
267 {
268     KDAB_FOREACH( AbstractDiagram * a, d->diagrams )
269     {
270         a->mousePressEvent( event );
271     }
272 }
```

**7.19.3.45** `void KDChart::AbstractCoordinatePlane::needLayoutPlanes ()` [inherited]

Emitted when plane needs to trigger the Chart's layouting of the coord.

planes.

Referenced by `KDChart::AbstractCoordinatePlane::layoutPlanes()`.

**7.19.3.46** `void KDChart::AbstractCoordinatePlane::needRelayout ()` [inherited]

Emitted when plane needs to trigger the Chart's layouting.

Referenced by `KDChart::AbstractCoordinatePlane::relayout()`.

**7.19.3.47** `void KDChart::AbstractCoordinatePlane::needUpdate ()` [inherited]

Emitted when plane needs to update its drawings.

**7.19.3.48** `void CartesianCoordinatePlane::paint (QPainter *)` [virtual]

reimpl

Implements [KDChart::AbstractLayoutItem](#).

Definition at line 97 of file `KDChartCartesianCoordinatePlane.cpp`.

References [KDChart::AbstractDiagramList](#), [d](#), [KDChart::AbstractCoordinatePlane::diagrams\(\)](#), [drawingArea\(\)](#), [KDChart::PaintContext::setCoordinatePlane\(\)](#), [KDChart::PaintContext::setPainter\(\)](#), and [KDChart::PaintContext::setRectangle\(\)](#).

```

98 {
99     // prevent recursive call:
100     //qDebug("attempt plane::paint()");
101     if( d->bPaintIsRunning ){
102         return;
103     }
104     d->bPaintIsRunning = true;
105
106     //qDebug() << "start plane::paint()";
107
108     AbstractDiagramList diags = diagrams();
109     if ( !diags.isEmpty() )
110     {
111         PaintContext ctx;
112         ctx.setPainter ( painter );
113         ctx.setCoordinatePlane ( this );
114         const QRectF drawArea( drawingArea() );
115         ctx.setRectangle ( drawArea );
116
117         // enabling clipping so that we're not drawing outside
118         PainterSaver painterSaver( painter );
119         QRect clipRect = drawArea.toRect().adjusted( -1, -1, 1, 1 );
120         QRegion clipRegion( clipRect );
121         painter->setClipRegion( clipRegion );
122
123         // paint the coordinate system rulers:
124         d->grid->drawGrid( &ctx );
125
126         // paint the diagrams:
127         for ( int i = 0; i < diags.size(); i++ )
128         {
129             //qDebug(" start diags[i]->paint ( &ctx );");
130             PainterSaver diagramPainterSaver( painter );
131             diags[i]->paint ( &ctx );
132             //qDebug(" done: diags[i]->paint ( &ctx );");
133         }
134
135         //for debugging:
136         // painter->drawRect( drawArea.adjusted(4,4,-4,-4) );
137         // painter->drawRect( drawArea.adjusted(2,2,-2,-2) );
138         // painter->drawRect( drawArea );
139     }
140     d->bPaintIsRunning = false;
141     //qDebug("done: plane::paint()");
142 }

```

### 7.19.3.49 void AbstractArea::paintAll (QPainter & painter) [virtual, inherited]

Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.

Reimplemented from [KDChart::AbstractLayoutItem](#).

Definition at line 123 of file `KDChartAbstractArea.cpp`.

References [KDChart::AbstractArea::areaGeometry\(\)](#), [d](#), [KDChart::AbstractAreaBase::innerRect\(\)](#), [KDChart::AbstractLayoutItem::paint\(\)](#), [KDChart::AbstractAreaBase::paintBackground\(\)](#), and [KDChart::AbstractAreaBase::paintFrame\(\)](#).

Referenced by [KDChart::AbstractArea::paintIntoRect\(\)](#).

```

124 {
125     // Paint the background and frame
126     const QRect overlappingArea( geometry().adjusted(
127         -d->amountOfLeftOverlap,
128         -d->amountOfTopOverlap,
129         d->amountOfRightOverlap,
130         d->amountOfBottomOverlap ) );
131     paintBackground( painter, overlappingArea );
132     paintFrame( painter, overlappingArea );
133
134     // temporarily adjust the widget size, to be sure all content gets calculated
135     // to fit into the inner rectangle
136     const QRect oldGeometry( areaGeometry() );
137     QRect inner( innerRect() );
138     inner.moveTo(
139         oldGeometry.left() + inner.left(),
140         oldGeometry.top() + inner.top() );
141     const bool needAdjustGeometry = oldGeometry != inner;
142     if( needAdjustGeometry )
143         setGeometry( inner );
144     paint( &painter );
145     if( needAdjustGeometry )
146         setGeometry( oldGeometry );
147     //qDebug() << "AbstractAreaWidget::paintAll() done.";
148 }

```

#### 7.19.3.50 void AbstractAreaBase::paintBackground (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 188 of file KDChartAbstractAreaBase.cpp.

References `d`, and `KDChart::AbstractAreaBase::paintBackgroundAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `KDChart::AbstractAreaWidget::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

189 {
190     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintBackground()",
191         "Private class was not initialized!" );
192     paintBackgroundAttributes( painter, rect, d->backgroundAttributes );
193 }

```

#### 7.19.3.51 void AbstractAreaBase::paintBackgroundAttributes (QPainter & painter, const QRect & rectangle, const KDChart::BackgroundAttributes & attributes) [static, inherited]

Definition at line 119 of file KDChartAbstractAreaBase.cpp.

References `KDChart::BackgroundAttributes::brush()`, `KDChart::BackgroundAttributes::isVisible()`, `KDChart::BackgroundAttributes::pixmap()`, and `KDChart::BackgroundAttributes::pixmapMode()`.

Referenced by `KDChart::AbstractAreaBase::paintBackground()`.

```

121 {
122     if( !attributes.isVisible() ) return;
123
124     /* first draw the brush (may contain a pixmap)*/
125     if( Qt::NoBrush != attributes.brush().style() ) {
126         KDChart::PainterSaver painterSaver( &painter );
127         painter.setPen( Qt::NoPen );

```

```

128     const QPointF newTopLeft( painter.deviceMatrix().map( rect.topLeft() ) );
129     painter.setBrushOrigin( newTopLeft );
130     painter.setBrush( attributes.brush() );
131     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
132 }
133 /* next draw the backPixmap over the brush */
134 if( !attributes.pixmap().isNull() &&
135     attributes.pixmapMode() != BackgroundAttributes::BackgroundPixmapModeNone ) {
136     QPointF ol = rect.topLeft();
137     if( BackgroundAttributes::BackgroundPixmapModeCentered == attributes.pixmapMode() )
138     {
139         ol.setX( rect.center().x() - attributes.pixmap().width() / 2 );
140         ol.setY( rect.center().y() - attributes.pixmap().height() / 2 );
141         painter.drawPixmap( ol, attributes.pixmap() );
142     } else {
143         QMatrix m;
144         double zW = (double)rect.width() / (double)attributes.pixmap().width();
145         double zH = (double)rect.height() / (double)attributes.pixmap().height();
146         switch( attributes.pixmapMode() ) {
147             case BackgroundAttributes::BackgroundPixmapModeScaled:
148             {
149                 double z;
150                 z = qMin( zW, zH );
151                 m.scale( z, z );
152             }
153             break;
154             case BackgroundAttributes::BackgroundPixmapModeStretched:
155                 m.scale( zW, zH );
156                 break;
157             default:
158                 ; // Cannot happen, previously checked
159         }
160         QPixmap pm = attributes.pixmap().transformed( m );
161         ol.setX( rect.center().x() - pm.width() / 2 );
162         ol.setY( rect.center().y() - pm.height() / 2 );
163         painter.drawPixmap( ol, pm );
164     }
165 }
166 }

```

### 7.19.3.52 void KDChart::AbstractLayoutItem::paintCtx ([PaintContext](#) \*context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file [KDChartLayoutItems.cpp](#).

References [KDChart::AbstractLayoutItem::paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```

78 {
79     if( context )
80         paint( context->painter() );
81 }

```

**7.19.3.53** void `KDChart::CartesianCoordinatePlane::paintEvent (QPaintEvent *)`  
[protected]

**7.19.3.54** void `AbstractAreaBase::paintFrame (QPainter & painter, const QRect & rectangle)`  
[virtual, inherited]

Definition at line 196 of file `KDChartAbstractAreaBase.cpp`.

References `d`, and `KDChart::AbstractAreaBase::paintFrameAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `KDChart::AbstractAreaWidget::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```
197 {
198     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintFrame()",
199                "Private class was not initialized!" );
200     paintFrameAttributes( painter, rect, d->frameAttributes );
201 }
```

**7.19.3.55** void `AbstractAreaBase::paintFrameAttributes (QPainter & painter, const QRect & rectangle, const KDChart::FrameAttributes & attributes)` [static, inherited]

Definition at line 169 of file `KDChartAbstractAreaBase.cpp`.

References `KDChart::FrameAttributes::isVisible()`, and `KDChart::FrameAttributes::pen()`.

Referenced by `KDChart::AbstractAreaBase::paintFrame()`.

```
171 {
172
173     if( !attributes.isVisible() ) return;
174
175     // Note: We set the brush to NoBrush explicitly here.
176     //       Otherwise we might get a filled rectangle, so any
177     //       previously drawn background would be overwritten by that area.
178
179     const QPen  oldPen( painter.pen() );
180     const QBrush oldBrush( painter.brush() );
181     painter.setPen( attributes.pen() );
182     painter.setBrush( Qt::NoBrush );
183     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
184     painter.setBrush( oldBrush );
185     painter.setPen( oldPen );
186 }
```

**7.19.3.56** void `AbstractArea::paintIntoRect (QPainter & painter, const QRect & rect)`  
[virtual, inherited]

Draws the background and frame, then calls `paint()`.

In most cases there is no need to overwrite this method in a derived class, but you would overwrite `AbstractLayoutItem::paint()` instead.

Definition at line 111 of file `KDChartAbstractArea.cpp`.

References `KDChart::AbstractArea::paintAll()`.

```
112 {
```

```
113     const QRect oldGeometry( geometry() );
114     if( oldGeometry != rect )
115         setGeometry( rect );
116     painter.translate( rect.left(), rect.top() );
117     paintAll( painter );
118     painter.translate( -rect.left(), -rect.top() );
119     if( oldGeometry != rect )
120         setGeometry( oldGeometry );
121 }
```

### 7.19.3.57 `const KDChart::Chart * KDChart::AbstractCoordinatePlane::parent () const` [inherited]

Definition at line 190 of file `KDChartAbstractCoordinatePlane.cpp`.

References `d`.

```
191 {
192     return d->parent;
193 }
```

### 7.19.3.58 `KDChart::Chart * KDChart::AbstractCoordinatePlane::parent ()` [inherited]

Definition at line 195 of file `KDChartAbstractCoordinatePlane.cpp`.

References `d`.

Referenced by `KDChart::CartesianAxis::maximumSize()`, and `KDChart::CartesianAxis::paintCtx()`.

```
196 {
197     return d->parent;
198 }
```

### 7.19.3.59 `QLayout* KDChart::AbstractLayoutItem::parentLayout ()` [inherited]

Definition at line 74 of file `KDChartLayoutItems.h`.

```
75     {
76         return mParentLayout;
77     }
```

### 7.19.3.60 `void AbstractArea::positionHasChanged ()` [protected, virtual, inherited]

Reimplemented from `KDChart::AbstractAreaBase`.

Definition at line 155 of file `KDChartAbstractArea.cpp`.

```
156 {
157     emit positionChanged( this );
158 }
```

**7.19.3.61 void KDChart::AbstractCoordinatePlane::propertiesChanged ()** [inherited]

Emitted upon change of a property of the Coordinate Plane or any of its components.

Referenced by `addDiagram()`, `adjustHorizontalRangeToData()`, `adjustVerticalRangeToData()`, `setAutoAdjustGridToZoom()`, `setAutoAdjustHorizontalRangeToData()`, `setAutoAdjustVerticalRangeToData()`, `setAxesCalcModes()`, `setAxesCalcModeX()`, `setAxesCalcModeY()`, `KDChart::PolarCoordinatePlane::setGridAttributes()`, `setGridAttributes()`, `setHorizontalRange()`, `setIsometricScaling()`, `setVerticalRange()`, `setZoomCenter()`, `setZoomFactorX()`, and `setZoomFactorY()`.

**7.19.3.62 AbstractCoordinatePlane \* KDChart::AbstractCoordinatePlane::referenceCoordinatePlane () const** [inherited]

There are two ways, in which planes can be caused to interact, in where they are put layouting wise: The first is the reference plane.

If such a reference plane is set, on a plane, it will use the same cell in the layout as that one. In addition to this, planes can share an axis. In that case they will be layed out in relation to each other as suggested by the position of the axis. If, for example Plane1 and Plane2 share an axis at position Left, that will result in the layout: Axis Plane1 Plane 2, vertically. If Plane1 also happens to be Plane2's reference plane, both planes are drawn over each other. The reference plane concept allows two planes to share the same space even if neither has any axis, and in case there are shared axis, it is used to decided, whether the planes should be painted on top of each other or layed out vertically or horizontally next to each other.

**Returns:**

The reference coordinate plane associated with this one.

Definition at line 180 of file `KDChartAbstractCoordinatePlane.cpp`.

References `d`.

```
181 {
182     return d->referenceCoordinatePlane;
183 }
```

**7.19.3.63 void KDChart::AbstractCoordinatePlane::relayout ()** [inherited]

Calling `relayout()` on the plane triggers the global `KDChart::Chart::slotRelayout()`.

Definition at line 253 of file `KDChartAbstractCoordinatePlane.cpp`.

References `KDChart::AbstractCoordinatePlane::needRelayout()`.

```
254 {
255     //qDebug("KDChart::AbstractCoordinatePlane::relayout() called");
256     emit needRelayout();
257 }
```

**7.19.3.64 void KDChart::AbstractLayoutItem::removeFromParentLayout ()** [inherited]

Definition at line 78 of file `KDChartLayoutItems.h`.

Referenced by `KDChart::Chart::takeCoordinatePlane()`.

```

79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }

```

### 7.19.3.65 void AbstractCoordinatePlane::replaceDiagram (AbstractDiagram \* diagram, AbstractDiagram \* oldDiagram = 0) [virtual, inherited]

Replaces the old diagram, or appends the diagram, if there is none yet.

#### Parameters:

**diagram** The diagram to be used instead of the old diagram. This parameter must not be zero, or the method will do nothing.

**oldDiagram** The diagram to be removed by the new diagram. This diagram will be deleted automatically. If the parameter is omitted, the very first diagram will be replaced. In case, there was no diagram yet, the new diagram will just be added.

#### Note:

If you want to re-use the old diagram, call `takeDiagram` and `addDiagram`, instead of using `replaceDiagram`.

#### See also:

[addDiagram](#), [takeDiagram](#)

Definition at line 82 of file `KDChartAbstractCoordinatePlane.cpp`.

References `KDChart::AbstractCoordinatePlane::addDiagram()`, `d`, `KDChart::AbstractCoordinatePlane::layoutDiagrams()`, `KDChart::AbstractCoordinatePlane::layoutPlanes()`, and `KDChart::AbstractCoordinatePlane::takeDiagram()`.

```

83 {
84     if( diagram && oldDiagram_ != diagram ){
85         AbstractDiagram* oldDiagram = oldDiagram_;
86         if( d->diagrams.count() ){
87             if( ! oldDiagram )
88                 oldDiagram = d->diagrams.first();
89             takeDiagram( oldDiagram );
90         }
91         delete oldDiagram;
92         addDiagram( diagram );
93         layoutDiagrams();
94         layoutPlanes(); // there might be new axes, etc
95         update();
96     }
97 }

```

### 7.19.3.66 void KDChart::CartesianCoordinatePlane::resetGridAttributes (Qt::Orientation orientation)

Reset the attributes to be used for grid lines drawn in horizontal direction (or in vertical direction, resp.).

By calling this method you specify that the global attributes set by `AbstractCoordinatePlane::setGlobalGridAttributes` be used.

**See also:**

[setGridAttributes](#), [gridAttributes](#)  
[setAutoAdjustGridToZoom](#)  
[AbstractCoordinatePlane::globalGridAttributes](#)  
[hasOwnGridAttributes](#)

Definition at line 643 of file `KDChartCartesianCoordinatePlane.cpp`.

```
645 {
646     setHasOwnGridAttributes( orientation, false );
647     update();
648 }
```

### 7.19.3.67 `int AbstractArea::rightOverlap (bool doNotRecalculate = false) const` [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers `AbstractArea::sizeHint()` to find out the amount of overlap at the right edge of the area.

**Note:**

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in `sizeHint()`. All we have here is a primitive flag to be set by the caller if it is sure that no `sizeHint()` needs to be called.

Definition at line 85 of file `KDChartAbstractArea.cpp`.

References d.

Referenced by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

```
86 {
87     // Re-calculate the sizes,
88     // so we also get the amountOf..Overlap members set newly:
89     if( ! doNotRecalculate )
90         sizeHint();
91     return d->amountOfRightOverlap;
92 }
```

### 7.19.3.68 `void KDChart::CartesianCoordinatePlane::setAutoAdjustGridToZoom (bool autoAdjust)`

Disable / re-enable the built-in grid adjusting feature.

By default additional lines will be drawn in a Linear grid when zooming in.

**See also:**

[autoAdjustGridToZoom](#), [setGridAttributes](#)

Definition at line 682 of file `KDChartCartesianCoordinatePlane.cpp`.

References d, and [KDChart::AbstractCoordinatePlane::propertiesChanged\(\)](#).

```

683 {
684     if( d->autoAdjustGridToZoom != autoAdjust ){
685         d->autoAdjustGridToZoom = autoAdjust;
686         d->grid->setNeedRecalculate();
687         emit propertiesChanged();
688     }
689 }

```

### 7.19.3.69 void CartesianCoordinatePlane::setAutoAdjustHorizontalRangeToData (unsigned int *percentEmpty* = 67)

Automatically adjust horizontal range settings to the ranges covered by the model's values, when ever the data have changed, and then emit `horizontalRangeAutomaticallyAdjusted`.

By default the horizontal range is adjusted automatically, if more than 67 percent of the available horizontal space would be empty otherwise.

Range setting is adjusted if more than `percentEmpty` percent of the horizontal space covered by the coordinate plane would otherwise be empty. Automatic range adjusting can happen, when either all of the data are positive or all are negative.

Set `percentEmpty` to 100 to disable automatic range adjusting.

#### Parameters:

*percentEmpty* The maximal percentage of horizontal space that may be empty.

#### See also:

`horizontalRangeAutomaticallyAdjusted`  
[autoAdjustHorizontalRangeToData](#), [adjustRangesToData](#)  
[setHorizontalRange](#), [setVerticalRange](#)  
[setAutoAdjustVerticalRangeToData](#)

Definition at line 601 of file `KDChartCartesianCoordinatePlane.cpp`.

References `d`, `layoutDiagrams()`, and `KDChart::AbstractCoordinatePlane::propertiesChanged()`.

```

602 {
603     d->autoAdjustHorizontalRangeToData = percentEmpty;
604     d->horizontalMin = 0.0;
605     d->horizontalMax = 0.0;
606     layoutDiagrams();
607     emit propertiesChanged();
608 }

```

### 7.19.3.70 void CartesianCoordinatePlane::setAutoAdjustVerticalRangeToData (unsigned int *percentEmpty* = 67)

Automatically adjust vertical range settings to the ranges covered by the model's values, when ever the data have changed, and then emit `verticalRangeAutomaticallyAdjusted`.

By default the vertical range is adjusted automatically, if more than 67 percent of the available vertical space would be empty otherwise.

Range setting is adjusted if more than `percentEmpty` percent of the horizontal space covered by the coordinate plane would otherwise be empty. Automatic range adjusting can happen, when either all of the data are positive or all are negative.

Set `percentEmpty` to 100 to disable automatic range adjusting.

**Parameters:**

*percentEmpty* The maximal percentage of horizontal space that may be empty.

**See also:**

verticalRangeAutomaticallyAdjusted  
[autoAdjustVerticalRangeToData](#), [adjustRangesToData](#)  
[setHorizontalRange](#), [setVerticalRange](#)  
[setAutoAdjustHorizontalRangeToData](#)

Definition at line 610 of file KDChartCartesianCoordinatePlane.cpp.

References [d](#), [layoutDiagrams\(\)](#), and [KDChart::AbstractCoordinatePlane::propertiesChanged\(\)](#).

```

611 {
612     d->autoAdjustVerticalRangeToData = percentEmpty;
613     d->verticalMin = 0.0;
614     d->verticalMax = 0.0;
615     layoutDiagrams();
616     emit propertiesChanged();
617 }
```

**7.19.3.71 void CartesianCoordinatePlane::setAxesCalcModes ([AxesCalcMode mode](#))**

Specifies the calculation modes for all axes.

Definition at line 513 of file KDChartCartesianCoordinatePlane.cpp.

References [d](#), and [KDChart::AbstractCoordinatePlane::propertiesChanged\(\)](#).

```

514 {
515     if( d->coordinateTransformation.axesCalcModeY != mode ||
516         d->coordinateTransformation.axesCalcModeX != mode ){
517         d->coordinateTransformation.axesCalcModeY = mode;
518         d->coordinateTransformation.axesCalcModeX = mode;
519         emit propertiesChanged();
520     }
521 }
```

**7.19.3.72 void CartesianCoordinatePlane::setAxesCalcModeX ([AxesCalcMode mode](#))**

Specifies the calculation mode for all Abscissa axes.

Definition at line 531 of file KDChartCartesianCoordinatePlane.cpp.

References [d](#), and [KDChart::AbstractCoordinatePlane::propertiesChanged\(\)](#).

```

532 {
533     if( d->coordinateTransformation.axesCalcModeX != mode ){
534         d->coordinateTransformation.axesCalcModeX = mode;
535         emit propertiesChanged();
536     }
537 }
```

**7.19.3.73 void CartesianCoordinatePlane::setAxesCalcModeY (AxesCalcMode mode)**

Specifies the calculation mode for all Ordinate axes.

Definition at line 523 of file KDChartCartesianCoordinatePlane.cpp.

References [d](#), and [KDChart::AbstractCoordinatePlane::propertiesChanged\(\)](#).

```
524 {
525     if( d->coordinateTransformation.axesCalcModeY != mode ){
526         d->coordinateTransformation.axesCalcModeY = mode;
527         emit propertiesChanged();
528     }
529 }
```

**7.19.3.74 void AbstractAreaBase::setBackgroundAttributes (const BackgroundAttributes & a)**  
[inherited]

Definition at line 107 of file KDChartAbstractAreaBase.cpp.

References [d](#).

```
108 {
109     d->backgroundAttributes = a;
110 }
```

**7.19.3.75 void AbstractAreaBase::setFrameAttributes (const FrameAttributes & a)**  
[inherited]

Definition at line 97 of file KDChartAbstractAreaBase.cpp.

References [d](#).

Referenced by [KDChart::Legend::clone\(\)](#).

```
98 {
99     d->frameAttributes = a;
100 }
```

**7.19.3.76 void KDChart::AbstractCoordinatePlane::setGeometry (const QRect & r)**  
[virtual, inherited]

pure virtual in [QLayoutItem](#)

**Note:**

Do not call this function directly, unless you know exactly what you are doing. Geometry management is done by KD Chart's internal layouting measures.

Definition at line 232 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#).

```

233 {
234 //     qDebug() << "KDChart::AbstractCoordinatePlane::setGeometry(" << r << ") called";
235     if( d->geometry != r ){
236         d->geometry = r;
237         // Note: We do *not* call update() here
238         //         because it would invoke KDChart::update() recursively.
239     }
240 }

```

### 7.19.3.77 void KDChart::AbstractCoordinatePlane::setGlobalGridAttributes (const [GridAttributes](#) &) [inherited]

Set the grid attributes to be used by this coordinate plane.

To disable grid painting, for example, your code should like this:

```

GridAttributes ga = plane->globalGridAttributes();
ga.setGlobalGridVisible( false );
plane->setGlobalGridAttributes( ga );

```

**See also:**

[globalGridAttributes](#)  
[CartesianCoordinatePlane::setGridAttributes](#)

Definition at line 151 of file KDChartAbstractCoordinatePlane.cpp.

References d.

```

152 {
153     d->gridAttributes = a;
154     update();
155 }

```

### 7.19.3.78 void KDChart::CartesianCoordinatePlane::setGridAttributes (Qt::Orientation *orientation*, const [GridAttributes](#) &)

Set the attributes to be used for grid lines drawn in horizontal direction (or in vertical direction, resp.).

To disable horizontal grid painting, for example, your code should like this:

```

GridAttributes ga = plane->gridAttributes( Qt::Horizontal );
ga.setGridVisible( false );
plane->setGridAttributes( Qt::Horizontal, ga );

```

**Note:**

setGridAttributes overwrites the global attributes that were set by [AbstractCoordinatePlane::setGlobalGridAttributes](#). To re-activate these global attributes you can call resetGridAttributes.

**See also:**

[resetGridAttributes](#), [gridAttributes](#)  
[setAutoAdjustGridToZoom](#)  
[AbstractCoordinatePlane::setGlobalGridAttributes](#)  
[hasOwnGridAttributes](#)

Definition at line 630 of file KDChartCartesianCoordinatePlane.cpp.

References `d`, and `KDChart::AbstractCoordinatePlane::propertiesChanged()`.

```

633 {
634     if( orientation == Qt::Horizontal )
635         d->gridAttributesHorizontal = a;
636     else
637         d->gridAttributesVertical = a;
638     setHasOwnGridAttributes( orientation, true );
639     update();
640     emit propertiesChanged();
641 }
```

### 7.19.3.79 void KDChart::AbstractCoordinatePlane::setGridNeedsRecalculate () [inherited]

Used by the chart to clear the cached grid data.

Definition at line 170 of file KDChartAbstractCoordinatePlane.cpp.

References `d`.

Referenced by `KDChart::Chart::resizeEvent()`.

```

171 {
172     d->grid->setNeedRecalculate();
173 }
```

### 7.19.3.80 void KDChart::CartesianCoordinatePlane::setHorizontalRange (const QPair< qreal, qreal > &range)

Set the boundaries of the visible value space displayed in horizontal direction.

This is also known as the horizontal viewport.

By default the horizontal range is adjusted to the range covered by the model's data, see `setAutoAdjustHorizontalRangeToData` for details. Calling `setHorizontalRange` with a valid range disables this default automatic adjusting, while on the other hand automatic adjusting will set these ranges.

To disable use of this range you can either pass an empty pair by using the default constructor `QPair()` or you can set setting both values to the same which constitutes a null range.

#### Note:

By default the visible data range often is larger than the range calculated from the data model (or set by `setHoriz.|Vert.Range()`, resp.). This is due to the built-in grid calculation feature: The visible start/end values get adjusted so that they match a main-grid line. You can turn this feature off for any of the four bounds by calling `GridAttributes::setAdjustBoundsToGrid()` for either the global grid-attributes or for the horizontal/vertical attrs separately.

#### Parameters:

*range* a pair of values representing the smallest and the largest horizontal value space coordinate displayed.

#### See also:

[setAutoAdjustHorizontalRangeToData](#), [setVerticalRange](#)  
[GridAttributes::setAdjustBoundsToGrid\(\)](#)

Definition at line 539 of file KDChartCartesianCoordinatePlane.cpp.

References `d`, `layoutDiagrams()`, and `KDChart::AbstractCoordinatePlane::propertiesChanged()`.

```

540 {
541     if ( d->horizontalMin != range.first || d->horizontalMax != range.second ) {
542         d->autoAdjustHorizontalRangeToData = 100;
543         d->horizontalMin = range.first;
544         d->horizontalMax = range.second;
545         layoutDiagrams();
546         emit propertiesChanged();
547     }
548 }
```

### 7.19.3.81 void CartesianCoordinatePlane::setIsometricScaling (bool *onOff*)

Definition at line 418 of file KDChartCartesianCoordinatePlane.cpp.

References `d`, `layoutDiagrams()`, and `KDChart::AbstractCoordinatePlane::propertiesChanged()`.

```

419 {
420     if ( d->isometricScaling != onOff )
421     {
422         d->isometricScaling = onOff;
423         layoutDiagrams();
424         emit propertiesChanged();
425     }
426 }
```

### 7.19.3.82 void KDChart::AbstractCoordinatePlane::setParent (Chart \* *parent*) [inherited]

Called internally by `KDChart::Chart`.

Definition at line 185 of file KDChartAbstractCoordinatePlane.cpp.

References `d`.

Referenced by `KDChart::Chart::addCoordinatePlane()`, and `KDChart::Chart::takeCoordinatePlane()`.

```

186 {
187     d->parent = parent;
188 }
```

### 7.19.3.83 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* *lay*) [inherited]

Definition at line 70 of file KDChartLayoutItems.h.

```

71     {
72         mParentLayout = lay;
73     }
```

**7.19.3.84 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget)**  
[virtual, inherited]

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```
65 {  
66     mParent = widget;  
67 }
```

**7.19.3.85 void KDChart::AbstractCoordinatePlane::setReferenceCoordinatePlane**  
**(AbstractCoordinatePlane \* plane)** [inherited]

Set another coordinate plane to be used as the reference plane for this one.

**Parameters:**

*plane* The coordinate plane to be used the reference plane for this one.

**See also:**

[referenceCoordinatePlane](#)

Definition at line 175 of file KDChartAbstractCoordinatePlane.cpp.

References d.

```
176 {  
177     d->referenceCoordinatePlane = plane;  
178 }
```

**7.19.3.86 void KDChart::CartesianCoordinatePlane::setVerticalRange (const QPair< qreal, qreal**  
**> & range)**

Set the boundaries of the visible value space displayed in vertical direction.

This is also known as the vertical viewport.

By default the vertical range is adjusted to the range covered by the model's data, see setAutoAdjustVerticalRangeToData for details. Calling setVerticalRange with a valid range disables this default automatic adjusting, while on the other hand automatic adjusting will set these ranges.

To disable use of this range you can either pass an empty pair by using the default constructor QPair() or you can set setting both values to the same which constitutes a null range.

**Note:**

By default the visible data range often is larger than the range calculated from the data model (or set by setHoriz.|Vert.Range(), resp.). This is due to the built-in grid calculation feature: The visible start/end values get adjusted so that they match a main-grid line. You can turn this feature off for any of the four bounds by calling [GridAttributes::setAdjustBoundsToGrid\(\)](#) for either the global grid-attributes or for the horizontal/vertical attrs separately.

**Parameters:**

*range* a pair of values representing the smallest and the largest vertical value space coordinate displayed.

**See also:**

[setAutoAdjustVerticalRangeToData](#), [setHorizontalRange](#)  
[GridAttributes::setAdjustBoundsToGrid\(\)](#)

Definition at line 550 of file `KDChartCartesianCoordinatePlane.cpp`.

References `d`, `layoutDiagrams()`, and `KDChart::AbstractCoordinatePlane::propertiesChanged()`.

```

551 {
552
553     if ( d->verticalMin != range.first || d->verticalMax != range.second ) {
554         d->autoAdjustVerticalRangeToData = 100;
555         d->verticalMin = range.first;
556         d->verticalMax = range.second;
557         layoutDiagrams();
558         emit propertiesChanged();
559     }
560 }
```

**7.19.3.87 void CartesianCoordinatePlane::setZoomCenter (QPointF center) [virtual]****See also:**

[zoomCenter](#), [setZoomFactorX](#), [setZoomFactorY](#)

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 480 of file `KDChartCartesianCoordinatePlane.cpp`.

References `doneSetZoomCenter()`, and `KDChart::AbstractCoordinatePlane::propertiesChanged()`.

```

481 {
482     if( doneSetZoomCenter( point ) ){
483         emit propertiesChanged();
484     }
485 }
```

**7.19.3.88 void CartesianCoordinatePlane::setZoomFactorX (double factor) [virtual]****See also:**

[zoomFactorX](#), [setZoomCenter](#)

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 466 of file `KDChartCartesianCoordinatePlane.cpp`.

References `doneSetZoomFactorX()`, and `KDChart::AbstractCoordinatePlane::propertiesChanged()`.

```

467 {
468     if( doneSetZoomFactorX( factor ) ){
469         emit propertiesChanged();
470     }
471 }
```

**7.19.3.89 void CartesianCoordinatePlane::setZoomFactorY (double *factor*)** [virtual]

See also:

[zoomFactorY](#), [setZoomCenter](#)

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 473 of file [KDChartCartesianCoordinatePlane.cpp](#).

References [doneSetZoomFactorY\(\)](#), and [KDChart::AbstractCoordinatePlane::propertiesChanged\(\)](#).

```

474 {
475     if( doneSetZoomFactorY( factor ) ){
476         emit propertiesChanged();
477     }
478 }

```

**7.19.3.90 QSize KDChart::AbstractCoordinatePlane::sizeHint () const** [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 225 of file [KDChartAbstractCoordinatePlane.cpp](#).

References [KDChart::AbstractCoordinatePlane::maximumSize\(\)](#).

```

226 {
227     // we return our maximum (which is the full size of the Chart)
228     // even if we know the plane will be smaller
229     return maximumSize();
230 }

```

**7.19.3.91 void KDChart::AbstractLayoutItem::sizeHintChanged () const** [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file [KDChartLayoutItems.cpp](#).

Referenced by [KDChart::TextLayoutItem::sizeHint\(\)](#).

```

87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }

```

**7.19.3.92 QSizePolicy KDChart::AbstractCoordinatePlane::sizePolicy () const** [virtual, inherited]

[reimplemented]

Definition at line 146 of file [KDChartAbstractCoordinatePlane.cpp](#).

```

147 {
148     return QSizePolicy( QSizePolicy::MinimumExpanding, QSizePolicy::MinimumExpanding );
149 }

```

### 7.19.3.93 void AbstractCoordinatePlane::takeDiagram (AbstractDiagram \* diagram) [virtual, inherited]

Removes the diagram from the plane, without deleting it.

The plane no longer owns the diagram, so it is the caller's responsibility to delete the diagram.

#### See also:

[addDiagram](#), [replaceDiagram](#)

Definition at line 100 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#), [KDChart::AbstractCoordinatePlane::layoutDiagrams\(\)](#), and [KDChart::AbstractDiagram::setCoordinatePlane\(\)](#).

Referenced by [KDChart::AbstractCoordinatePlane::replaceDiagram\(\)](#).

```

101 {
102     const int idx = d->diagrams.indexOf( diagram );
103     if( idx != -1 ){
104         d->diagrams.removeAt( idx );
105         diagram->setParent( 0 );
106         diagram->setCoordinatePlane( 0 );
107         layoutDiagrams();
108         update();
109     }
110 }

```

### 7.19.3.94 int AbstractArea::topOverlap (bool doNotRecalculate = false) const [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers [AbstractArea::sizeHint\(\)](#) to find out the amount of overlap at the top edge of the area.

#### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in [sizeHint\(\)](#). All we have here is a primitive flag to be set by the caller if it is sure that no [sizeHint\(\)](#) needs to be called.

Definition at line 93 of file KDChartAbstractArea.cpp.

References [d](#).

Referenced by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

```

94 {
95     // Re-calculate the sizes,
96     // so we also get the amountOf..Overlap members set newly:
97     if( ! doNotRecalculate )
98         sizeHint();
99     return d->amountOfTopOverlap;
100 }

```

**7.19.3.95** `const QPointF CartesianCoordinatePlane::translate (const QPointF & diagramPoint) const` [virtual]

Translate the given point in value space coordinates to a position in pixel space.

**Parameters:**

*diagramPoint* The point in value coordinates.

**Returns:**

The translated point.

Implements [KDChart::AbstractCoordinatePlane](#).

Definition at line 404 of file `KDChartCartesianCoordinatePlane.cpp`.

References [d](#).

Referenced by `KDChart::BarDiagram::paint()`, and `KDChart::CartesianAxis::paintCtx()`.

```
405 {
406     // Note: We do not test if the point lays inside of the data area,
407     //         but we just apply the transformation calculations to the point.
408     //         This allows for basic calculations done by the user, see e.g.
409     //         the file examples/Lines/BubbleChart/mainwindow.cpp
410     return d->coordinateTransformation.translate ( diagramPoint );
411 }
```

**7.19.3.96** `const QPointF CartesianCoordinatePlane::translateBack (const QPointF & screenPoint) const` [protected]

Definition at line 413 of file `KDChartCartesianCoordinatePlane.cpp`.

References [d](#).

```
414 {
415     return d->coordinateTransformation.translateBack ( screenPoint );
416 }
```

**7.19.3.97** `QPair< qreal, qreal > KDChart::CartesianCoordinatePlane::verticalRange () const`**Returns:**

The largest and smallest visible horizontal value space value. If this is not explicitly set, or if both values are the same, the plane will use the union of the `dataBoundaries` of all associated diagrams.

**See also:**

[KDChart::AbstractDiagram::dataBoundaries](#)

Definition at line 567 of file `KDChartCartesianCoordinatePlane.cpp`.

References [d](#).

```
568 {
569     return QPair<qreal, qreal>( d->verticalMin, d->verticalMax );
570 }
```

### 7.19.3.98 QPointF CartesianCoordinatePlane::zoomCenter () const [virtual]

See also:

[setZoomCenter](#), [setZoomFactorX](#), [setZoomFactorY](#)

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 487 of file [KDChartCartesianCoordinatePlane.cpp](#).

References [d](#).

```
488 {  
489     return d->coordinateTransformation.zoom.center();  
490 }
```

### 7.19.3.99 double CartesianCoordinatePlane::zoomFactorX () const [virtual]

See also:

[setZoomFactorX](#), [setZoomCenter](#)

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 492 of file [KDChartCartesianCoordinatePlane.cpp](#).

References [d](#).

```
493 {  
494     return d->coordinateTransformation.zoom.xFactor;  
495 }
```

### 7.19.3.100 double CartesianCoordinatePlane::zoomFactorY () const [virtual]

See also:

[setZoomFactorY](#), [setZoomCenter](#)

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 497 of file [KDChartCartesianCoordinatePlane.cpp](#).

References [d](#).

```
498 {  
499     return d->coordinateTransformation.zoom.yFactor;  
500 }
```

## 7.19.4 Member Data Documentation

### 7.19.4.1 Q\_SIGNALS KDChart::AbstractCoordinatePlane::\_\_pad0\_\_ [inherited]

Reimplemented from [KDChart::AbstractArea](#).

Definition at line 297 of file [KDChartAbstractCoordinatePlane.h](#).

**7.19.4.2** [QWidget\\*](#) **KDChart::AbstractLayoutItem::mParent** [protected, inherited]

Definition at line 88 of file KDChartLayoutItems.h.

Referenced by KDChart::AbstractLayoutItem::setParentWidget().

**7.19.4.3** [QLayout\\*](#) **KDChart::AbstractLayoutItem::mParentLayout** [protected, inherited]

Definition at line 89 of file KDChartLayoutItems.h.

**7.19.4.4** **protected** **KDChart::CartesianCoordinatePlane::Q\_SLOTS** [protected]

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 374 of file KDChartCartesianCoordinatePlane.h.

**7.19.4.5** **public** **KDChart::CartesianCoordinatePlane::Q\_SLOTS**

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 342 of file KDChartCartesianCoordinatePlane.h.

The documentation for this class was generated from the following files:

- [KDChartCartesianCoordinatePlane.h](#)
- [KDChartCartesianCoordinatePlane.cpp](#)

## 7.20 KDChart::Chart Class Reference

```
#include <KDChartChart>
```

Inheritance diagram for KDChart::Chart: Collaboration diagram for KDChart::Chart:

### 7.20.1 Detailed Description

A chart with one or more diagrams.

The [Chart](#) class represents a drawing consisting of one or more diagrams and various optional elements such as legends, axes, text boxes, headers or footers. It takes ownership of all these elements when they are assigned to it. Each diagram is associated with a coordinate plane, of which the chart can have more than one. The coordinate planes (and thus the associated diagrams) can be layed out in various ways.

The [Chart](#) class makes heavy use of the Qt Interview framework for model/view programming, and thus requires data to be presented to it in a [QAbstractItemModel](#) compatible way. For many simple charts, especially if the visualized data is static, [KDChart::Widget](#) provides an abstracted interface, that hides the complexity of Interview to a large extent.

Definition at line 72 of file [KDChartChart.h](#).

### Public Member Functions

- void [addCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Adds a coordinate plane to the chart.*
- void [addHeaderFooter](#) ([HeaderFooter](#) \*headerFooter)  
*Adds a header or a footer to the chart.*
- void [addLegend](#) ([Legend](#) \*legend)  
*Add the given legend to the chart.*
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- [Chart](#) ([QWidget](#) \*parent=0)
- [AbstractCoordinatePlane](#) \* [coordinatePlane](#) ()  
*Each chart must have at least one coordinate plane.*
- [QLayout](#) \* [coordinatePlaneLayout](#) ()
- [CoordinatePlaneList](#) [coordinatePlanes](#) ()  
*The list of coordinate planes.*
- [FrameAttributes](#) [frameAttributes](#) () const
- int [globalLeadingBottom](#) () const  
*The padding between the start of the widget and the start of the area that is used for drawing at the bottom.*
- int [globalLeadingLeft](#) () const  
*The padding between the start of the widget and the start of the area that is used for drawing on the left.*
- int [globalLeadingRight](#) () const  
*The padding between the start of the widget and the start of the area that is used for drawing on the right.*

- `int globalLeadingTop () const`  
*The padding between the start of the widget and the start of the area that is used for drawing at the top.*
- `HeaderFooter * headerFooter ()`  
*The first header or footer of the chart.*
- `HeaderFooterList headerFooters ()`  
*The list of headers and footers associated with the chart.*
- `Legend * legend ()`  
*The first legend of the chart or 0 if there was none added to the chart.*
- `LegendList legends ()`  
*The list of all legends associated with the chart.*
- `void paint (QPainter *painter, const QRect &target)`  
*Paints all the contents of the chart.*
- `void reLayoutFloatingLegends ()`
- `void replaceCoordinatePlane (AbstractCoordinatePlane *plane, AbstractCoordinatePlane *oldPlane=0)`  
*Replaces the old coordinate plane, or appends the plane, if there is none yet.*
- `void replaceHeaderFooter (HeaderFooter *headerFooter, HeaderFooter *oldHeaderFooter=0)`  
*Replaces the old header (or footer, resp.), or appends the new header or footer, if there is none yet.*
- `void replaceLegend (Legend *legend, Legend *oldLegend=0)`  
*Replaces the old legend, or appends the new legend, if there is none yet.*
- `void setBackgroundAttributes (const BackgroundAttributes &a)`  
*Specify the background attributes to be used, by default there is no background.*
- `void setCoordinatePlaneLayout (QLayout *layout)`
- `void setFrameAttributes (const FrameAttributes &a)`  
*Specify the frame attributes to be used, by default is it a thin black line.*
- `void setGlobalLeading (int left, int top, int right, int bottom)`  
*Set the padding between the margin of the widget and the area that the contents are drawn into.*
- `void setGlobalLeadingBottom (int leading)`  
*Set the padding between the start of the widget and the start of the area that is used for drawing on the bottom.*
- `void setGlobalLeadingLeft (int leading)`  
*Set the padding between the start of the widget and the start of the area that is used for drawing on the left.*
- `void setGlobalLeadingRight (int leading)`  
*Set the padding between the start of the widget and the start of the area that is used for drawing on the right.*
- `void setGlobalLeadingTop (int leading)`

*Set the padding between the start of the widget and the start of the area that is used for drawing at the top.*

- void [takeCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Removes the coordinate plane from the chart, without deleting it.*
- void [takeHeaderFooter](#) ([HeaderFooter](#) \*headerFooter)  
*Removes the header (or footer, resp.) from the chart, without deleting it.*
- void [takeLegend](#) ([Legend](#) \*legend)  
*Removes the legend from the chart, without deleting it.*
- [~Chart](#) ()

## Public Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void propertiesChanged()

## Protected Member Functions

- void [mousePressEvent](#) ([QMouseEvent](#) \*event)  
*reimp*
- void [paintEvent](#) ([QPaintEvent](#) \*event)  
*Draws the background and frame, then calls [paint\(\)](#).*
- void [resizeEvent](#) ([QResizeEvent](#) \*event)  
*Adjusts the internal layout when the chart is resized.*

## 7.20.2 Constructor & Destructor Documentation

### 7.20.2.1 [Chart::Chart](#) ([QWidget](#) \*parent = 0) [explicit]

Definition at line 781 of file [KDChartChart.cpp](#).

References [addCoordinatePlane\(\)](#), [setFrameAttributes\(\)](#), [KDChart::FrameAttributes::setPadding\(\)](#), [KDChart::FrameAttributes::setPen\(\)](#), and [KDChart::FrameAttributes::setVisible\(\)](#).

```

782     : QWidget ( parent )
783     , _d( new Private( this ) )
784 {
785 #if defined KDAB_EVAL
786     EvalDialog::checkEvalLicense( "KD Chart" );
787 #endif
788
789     FrameAttributes frameAttrs;
790     frameAttrs.setVisible( true );
791     frameAttrs.setPen( QPen( Qt::black ) );
792     frameAttrs.setPadding( 1 );
793     setFrameAttributes( frameAttrs );
794
795     addCoordinatePlane( new CartesianCoordinatePlane ( this ) );
796 }
```

### 7.20.2.2 Chart::~~Chart ()

Definition at line 798 of file KDChartChart.cpp.

```
799 {
800     delete _d;
801 }
```

## 7.20.3 Member Function Documentation

### 7.20.3.1 void Chart::addCoordinatePlane (AbstractCoordinatePlane \* plane)

Adds a coordinate plane to the chart.

The chart takes ownership.

#### Parameters:

*plane* The coordinate plane to add.

#### See also:

[replaceCoordinatePlane](#), [takeCoordinatePlane](#)

Definition at line 846 of file KDChartChart.cpp.

References [d](#), and [KDChart::AbstractCoordinatePlane::setParent\(\)](#).

Referenced by [Chart\(\)](#), and [replaceCoordinatePlane\(\)](#).

```
847 {
848     connect( plane, SIGNAL( destroyedCoordinatePlane( AbstractCoordinatePlane* ) ),
849             d,     SLOT( slotUnregisterDestroyedPlane( AbstractCoordinatePlane* ) ) );
850     connect( plane, SIGNAL( needUpdate() ),          this,     SLOT( update() ) );
851     connect( plane, SIGNAL( needRelayout() ),        d,         SLOT( slotRelayout() ) );
852     connect( plane, SIGNAL( needLayoutPlanes() ),    d,         SLOT( slotLayoutPlanes() ) );
853     connect( plane, SIGNAL( propertiesChanged() ),  this,     SIGNAL( propertiesChanged() ) );
854     d->coordinatePlanes.append( plane );
855     plane->setParent( this );
856     d->slotLayoutPlanes();
857 }
```

### 7.20.3.2 void Chart::addHeaderFooter (HeaderFooter \* headerFooter)

Adds a header or a footer to the chart.

The chart takes ownership.

#### Parameters:

*headerFooter* The header (or footer, resp.) to add.

#### See also:

[replaceHeaderFooter](#), [takeHeaderFooter](#)

Definition at line 1036 of file KDChartChart.cpp.

References [d](#), and [KDChart::HeaderFooter::setParent\(\)](#).

Referenced by [replaceHeaderFooter\(\)](#).

```

1037 {
1038     d->headerFooters.append( headerFooter );
1039     headerFooter->setParent( this );
1040     connect( headerFooter, SIGNAL( destroyedHeaderFooter( HeaderFooter* ) ),
1041             d, SLOT( slotUnregisterDestroyedHeaderFooter( HeaderFooter* ) ) );
1042     connect( headerFooter, SIGNAL( positionChanged( HeaderFooter* ) ),
1043             d, SLOT( slotRelayout() ) );
1044     d->slotRelayout();
1045 }

```

### 7.20.3.3 void Chart::addLegend (Legend \* legend)

Add the given legend to the chart.

The chart takes ownership.

#### Parameters:

*legend* The legend to add.

#### See also:

[replaceLegend](#), [takeLegend](#)

Definition at line 1089 of file KDChartChart.cpp.

References [d](#), [KDChart::TextAttributes::fontSize\(\)](#), [KDChart::TextAttributes::setFontSize\(\)](#), [KDChart::Legend::setReferenceArea\(\)](#), [KDChart::Measure::setRelativeMode\(\)](#), [KDChart::Legend::setTextAttributes\(\)](#), [KDChart::Legend::setTitleTextAttributes\(\)](#), [KDChart::Measure::setValue\(\)](#), [KDChart::Legend::setVisible\(\)](#), [KDChart::Legend::textAttributes\(\)](#), and [KDChart::Legend::titleTextAttributes\(\)](#).

Referenced by [replaceLegend\(\)](#).

```

1090 {
1091     if( ! legend ) return;
1092
1093     //qDebug() << "adding the legend";
1094     d->legends.append( legend );
1095     legend->setParent( this );
1096
1097     TextAttributes textAttrs( legend->textAttributes() );
1098
1099     KDChart::Measure measure( textAttrs.fontSize() );
1100     measure.setRelativeMode( this, KDChartEnums::MeasureOrientationMinimum );
1101     measure.setValue( 20 );
1102     textAttrs.setFontSize( measure );
1103     legend->setTextAttributes( textAttrs );
1104
1105     textAttrs = legend->titleTextAttributes();
1106     measure.setRelativeMode( this, KDChartEnums::MeasureOrientationMinimum );
1107     measure.setValue( 24 );
1108     textAttrs.setFontSize( measure );
1109
1110     legend->setTitleTextAttributes( textAttrs );
1111
1112     legend->setReferenceArea( this );
1113
1114     /*
1115     future: Use relative sizes for the markers too!
1116
1117     const uint nMA = Legend::datasetCount();
1118     for( uint iMA = 0; iMA < nMA; ++iMA ){

```

```

1119     MarkerAttributes ma( legend->markerAttributes( iMA ) );
1120     ma.setMarkerSize( ... )
1121     legend->setMarkerAttributes( iMA, ma )
1122 }
1123 */
1124
1125 connect( legend, SIGNAL( destroyedLegend( Legend* ) ),
1126         d, SLOT( slotUnregisterDestroyedLegend( Legend* ) ) );
1127 connect( legend, SIGNAL( positionChanged( AbstractAreaWidget* ) ),
1128         d, SLOT( slotLayoutPlanes() ) ); //slotRelayout() );
1129 connect( legend, SIGNAL( propertiesChanged() ),this, SIGNAL( propertiesChanged() ) );
1130 legend->setVisible( true );
1131 d->slotRelayout();
1132 }

```

#### 7.20.3.4 BackgroundAttributes Chart::backgroundAttributes () const

Definition at line 820 of file KDChartChart.cpp.

References [d](#).

```

821 {
822     return d->backgroundAttributes;
823 }

```

#### 7.20.3.5 AbstractCoordinatePlane \* Chart::coordinatePlane ()

Each chart must have at least one coordinate plane.

Initially a default [CartesianCoordinatePlane](#) is created. Use [replaceCoordinatePlane\(\)](#) to replace it with a different one, such as a [PolarCoordinatePlane](#).

##### Returns:

The first coordinate plane of the chart.

Definition at line 830 of file KDChartChart.cpp.

References [d](#).

```

831 {
832     if ( d->coordinatePlanes.isEmpty() )
833     {
834         qWarning() << "Chart::coordinatePlane: warning: no coordinate plane defined.";
835         return 0;
836     } else {
837         return d->coordinatePlanes.first();
838     }
839 }

```

#### 7.20.3.6 QLayout \* Chart::coordinatePlaneLayout ()

Definition at line 825 of file KDChartChart.cpp.

References [d](#).

```

826 {
827     return d->planesLayout;
828 }

```

### 7.20.3.7 [CoordinatePlaneList](#) Chart::coordinatePlanes ()

The list of coordinate planes.

**Returns:**

The list of coordinate planes.

Definition at line 841 of file KDChartChart.cpp.

References KDChart::CoordinatePlaneList, and d.

```
842 {  
843     return d->coordinatePlanes;  
844 }
```

### 7.20.3.8 [FrameAttributes](#) Chart::frameAttributes () const

Definition at line 810 of file KDChartChart.cpp.

References d.

```
811 {  
812     return d->frameAttributes;  
813 }
```

### 7.20.3.9 [int](#) Chart::globalLeadingBottom () const

The padding between the start of the widget and the start of the area that is used for drawing at the bottom.

**Returns:**

The padding between the start of the widget and the start of the area that is used for drawing at the bottom.

**See also:**

[setGlobalLeading](#)

Definition at line 935 of file KDChartChart.cpp.

References d.

```
936 {  
937     return d->globalLeadingBottom;  
938 }
```

### 7.20.3.10 [int](#) Chart::globalLeadingLeft () const

The padding between the start of the widget and the start of the area that is used for drawing on the left.

**Returns:**

The padding between the start of the widget and the start of the area that is used for drawing on the left.

**See also:**[setGlobalLeading](#)

Definition at line 902 of file KDChartChart.cpp.

References [d](#).

```
903 {  
904     return d->globalLeadingLeft;  
905 }
```

**7.20.3.11 int Chart::globalLeadingRight () const**

The padding between the start of the widget and the start of the area that is used for drawing on the right.

**Returns:**

The padding between the start of the widget and the start of the area that is used for drawing on the right.

**See also:**[setGlobalLeading](#)

Definition at line 924 of file KDChartChart.cpp.

References [d](#).

```
925 {  
926     return d->globalLeadingRight;  
927 }
```

**7.20.3.12 int Chart::globalLeadingTop () const**

The padding between the start of the widget and the start of the area that is used for drawing at the top.

**Returns:**

The padding between the start of the widget and the start of the area that is used for drawing at the top.

**See also:**[setGlobalLeading](#)

Definition at line 913 of file KDChartChart.cpp.

References [d](#).

```
914 {  
915     return d->globalLeadingTop;  
916 }
```

### 7.20.3.13 **HeaderFooter** \* **Chart::headerFooter ()**

The first header or footer of the chart.

By default there is none.

#### **Returns:**

The first header or footer of the chart or 0 if there was none added to the chart.

Definition at line 1074 of file KDChartChart.cpp.

References d.

```
1075 {
1076     if( d->headerFooters.isEmpty() ) {
1077         return 0;
1078     } else {
1079         return d->headerFooters.first();
1080     }
1081 }
```

### 7.20.3.14 **HeaderFooterList** **Chart::headerFooters ()**

The list of headers and footers associated with the chart.

#### **Returns:**

The list of headers and footers associated with the chart.

Definition at line 1083 of file KDChartChart.cpp.

References d, and KDChart::HeaderFooterList.

```
1084 {
1085     return d->headerFooters;
1086 }
```

### 7.20.3.15 **Legend** \* **Chart::legend ()**

The first legend of the chart or 0 if there was none added to the chart.

#### **Returns:**

The first legend of the chart or 0 if none exists.

Definition at line 1161 of file KDChartChart.cpp.

References d.

Referenced by paint(), and reLayoutFloatingLegends().

```
1162 {
1163     if ( d->legends.isEmpty() )
1164     {
1165         return 0;
1166     } else {
1167         return d->legends.first();
1168     }
1169 }
```

**7.20.3.16** [LegendList](#) `Chart::legends ()`

The list of all legends associated with the chart.

**Returns:**

The list of all legends associated with the chart.

Definition at line 1171 of file `KDChartChart.cpp`.

References `d`, and `KDChart::LegendList`.

```
1172 {
1173     return d->legends;
1174 }
```

**7.20.3.17** `void Chart::mousePressEvent (QMouseEvent * event)` [protected]

reimp

Definition at line 1177 of file `KDChartChart.cpp`.

References `d`, `KDChart::AbstractCoordinatePlane::diagram()`, `KDChart::AbstractCoordinatePlane::diagrams()`, `KDChart::AbstractCoordinatePlane::geometry()`, and `KDChart::AbstractCoordinatePlane::mousePressEvent()`.

```
1178 {
1179     KDAB_FOREACH( AbstractCoordinatePlane* plane, d->coordinatePlanes ) {
1180         if ( plane->geometry().contains( event->pos() ) ) {
1181             if ( plane->diagrams().size() > 0 ) {
1182                 QPoint pos = plane->diagram()->mapFromGlobal( event->globalPos() );
1183                 QMouseEvent ev( QEvent::MouseButtonPress, pos, event->globalPos(),
1184                               event->button(), event->buttons(),
1185                               event->modifiers() );
1186                 plane->mousePressEvent( &ev );
1187             }
1188         }
1189     }
1190 }
```

**7.20.3.18** `void Chart::paint (QPainter * painter, const QRect & target)`

Paints all the contents of the chart.

Use this method, to make [KDChart](#) draw into your `QPainter`.

**Note:**

Any global leading settings will be used by the paint method too, so make sure to set them to zero, if you want the drawing to have the exact size of the target rectangle.

**Parameters:**

*painter* The painter to be drawn into.

*target* The rectangle to be filled by the Chart's drawing.

**See also:**

[setGlobalLeading](#)

Definition at line 940 of file KDChartChart.cpp.

References `d`, `legend()`, and `KDChart::AbstractAreaWidget::paintIntoRect()`.

```

941 {
942     if( target.isEmpty() || !painter ) return;
943     //qDebug() << "Chart::paint( ..," << target << " ";
944
945     GlobalMeasureScaling::instance()->setFactors(
946         static_cast<qreal>(target.width()) /
947         static_cast<qreal>(geometry().size().width()),
948         static_cast<qreal>(target.height()) /
949         static_cast<qreal>(geometry().size().height()) );
950
951     if( target.size() != d->currentLayoutSize ){
952         d->resizeLayout( target.size() );
953     }
954     const QPoint translation = target.topLeft();
955     painter->translate( translation );
956
957     d->paintAll( painter );
958
959     // for debugging:
960     //painter->setPen(QPen(Qt::blue, 8));
961     //painter->drawRect(target.adjusted(12,12,-12,-12));
962
963     KDAB_FOREACH( Legend *legend, d->legends ) {
964         const bool hidden = legend->isHidden() && legend->testAttribute(Qt::WA_WState_ExplicitShowHide);
965         if ( !hidden ) {
966             //qDebug() << "painting legend at " << legend->geometry();
967             legend->paintIntoRect( *painter, legend->geometry() );
968             //testing:
969             //legend->paintIntoRect( *painter, legend->geometry().adjusted(-100,0,-100,0) );
970         }
971     }
972
973     painter->translate( -translation.x(), -translation.y() );
974
975     GlobalMeasureScaling::instance()->resetFactors();
976
977     //qDebug() << "KDChart::Chart::paint() done.\n";
978 }

```

### 7.20.3.19 void Chart::paintEvent (QPaintEvent \* event) [protected]

Draws the background and frame, then calls [paint\(\)](#).

In most cases there is no need to override this method in a derived class, but if you do, do not forget to call [paint\(\)](#).

See also:

[paint](#)

Definition at line 1022 of file KDChartChart.cpp.

References `d`, and `reLayoutFloatingLegends()`.

```

1023 {
1024     QPainter painter( this );
1025
1026     if( size() != d->currentLayoutSize ){
1027         d->resizeLayout( size() );

```

```

1028         reLayoutFloatingLegends();
1029     }
1030
1031     //FIXME(khz): Paint the background/frame too!
1032     //             (can we derive Chart from AreaWidget ??)
1033     d->paintAll( &painter );
1034 }

```

### 7.20.3.20 void Chart::reLayoutFloatingLegends ()

Definition at line 990 of file KDChartChart.cpp.

References `KDChart::RelativePosition::alignment()`, `KDChart::RelativePosition::calculatedPoint()`, `d`, `KDChart::Legend::floatingPosition()`, `KDChart::Position::isFloating()`, `legend()`, `KDChart::Legend::position()`, and `KDChart::Legend::sizeHint()`.

Referenced by `paintEvent()`, and `resizeEvent()`.

```

991 {
992     KDAB_FOREACH( Legend *legend, d->legends ) {
993         const bool hidden = legend->isHidden() && legend->testAttribute(Qt::WA_WState_ExplicitShowHide);
994         if ( legend->position().isFloating() && !hidden ){
995             // resize the legend
996             const QSize legendSize( legend->sizeHint() );
997             legend->setGeometry( QRect( legend->geometry().topLeft(), legendSize ) );
998             // find the legends corner point (reference point plus any paddings)
999             const RelativePosition relPos( legend->floatingPosition() );
1000             QPointF pt( relPos.calculatedPoint( size() ) );
1001             qDebug() << pt;
1002             // calculate the legend's top left point
1003             const Qt::Alignment alignTopLeft = Qt::AlignBottom | Qt::AlignLeft;
1004             if( (relPos.alignment() & alignTopLeft) != alignTopLeft ){
1005                 if( relPos.alignment() & Qt::AlignRight )
1006                     pt.rx() -= legendSize.width();
1007                 else if( relPos.alignment() & Qt::AlignHCenter )
1008                     pt.rx() -= 0.5 * legendSize.width();
1009
1010                 if( relPos.alignment() & Qt::AlignBottom )
1011                     pt.ry() -= legendSize.height();
1012                 else if( relPos.alignment() & Qt::AlignVCenter )
1013                     pt.ry() -= 0.5 * legendSize.height();
1014             }
1015             qDebug() << pt << endl;
1016             legend->move( static_cast<int>(pt.x()), static_cast<int>(pt.y()) );
1017         }
1018     }
1019 }

```

### 7.20.3.21 void Chart::replaceCoordinatePlane ([AbstractCoordinatePlane](#) \* *plane*, [AbstractCoordinatePlane](#) \* *oldPlane* = 0)

Replaces the old coordinate plane, or appends the plane, if there is none yet.

#### Parameters:

*plane* The coordinate plane to be used instead of the old plane. This parameter must not be zero, or the method will do nothing.

*oldPlane* The coordinate plane to be removed by the new plane. This plane will be deleted automatically. If the parameter is omitted, the very first coordinate plane will be replaced. In case, there was no plane yet, the new plane will just be added.

**Note:**

If you want to re-use the old coordinate plane, call `takeCoordinatePlane` and `addCoordinatePlane`, instead of using `replaceCoordinatePlane`.

**See also:**

[addCoordinatePlane](#), [takeCoordinatePlane](#)

Definition at line 859 of file `KDChartChart.cpp`.

References `addCoordinatePlane()`, `d`, and `takeCoordinatePlane()`.

```

861 {
862     if( plane && oldPlane_ != plane ){
863         AbstractCoordinatePlane* oldPlane = oldPlane_;
864         if( d->coordinatePlanes.count() ){
865             if( ! oldPlane )
866                 oldPlane = d->coordinatePlanes.first();
867             takeCoordinatePlane( oldPlane );
868         }
869         delete oldPlane;
870         addCoordinatePlane( plane );
871     }
872 }
```

### 7.20.3.22 void Chart::replaceHeaderFooter ([HeaderFooter](#) \* *headerFooter*, [HeaderFooter](#) \* *oldHeaderFooter* = 0)

Replaces the old header (or footer, resp.), or appends the new header or footer, if there is none yet.

**Parameters:**

***headerFooter*** The header or footer to be used instead of the old one. This parameter must not be zero, or the method will do nothing.

***oldHeaderFooter*** The header or footer to be removed by the new one. This header or footer will be deleted automatically. If the parameter is omitted, the very first header or footer will be replaced. In case, there was no header and no footer yet, the new header or footer will just be added.

**Note:**

If you want to re-use the old header or footer, call `takeHeaderFooter` and `addHeaderFooter`, instead of using `replaceHeaderFooter`.

**See also:**

[addHeaderFooter](#), [takeHeaderFooter](#)

Definition at line 1047 of file `KDChartChart.cpp`.

References `addHeaderFooter()`, `d`, and `takeHeaderFooter()`.

```

1049 {
1050     if( headerFooter && oldHeaderFooter_ != headerFooter ){
1051         HeaderFooter* oldHeaderFooter = oldHeaderFooter_;
1052         if( d->headerFooters.count() ){
1053             if( ! oldHeaderFooter )
1054                 oldHeaderFooter = d->headerFooters.first();
1055             takeHeaderFooter( oldHeaderFooter );
1056         }
1057         delete oldHeaderFooter;
1058         addHeaderFooter( headerFooter );
1059     }
1060 }
```

**7.20.3.23 void Chart::replaceLegend (Legend \* legend, Legend \* oldLegend = 0)**

Replaces the old legend, or appends the new legend, if there is none yet.

**Parameters:**

**legend** The legend to be used instead of the old one. This parameter must not be zero, or the method will do nothing.

**oldLegend** The legend to be removed by the new one. This legend will be deleted automatically. If the parameter is omitted, the very first legend will be replaced. In case, there was no legend yet, the new legend will just be added.

If you want to re-use the old legend, call takeLegend and addLegend, instead of using replaceLegend.

**Note:**

Whenever addLegend is called the font sizes used by the Legend are set to relative and they get coupled to the Chart's size, with their relative values being 20 for the item texts and 24 to the title text. So if you want to use custom font sizes for the Legend make sure to set them after calling addLegend.

**See also:**

[addLegend](#), [takeLegend](#)

Definition at line 1135 of file KDChartChart.cpp.

References [addLegend\(\)](#), [d](#), and [takeLegend\(\)](#).

```

1136 {
1137     if( legend && oldLegend_ != legend ){
1138         Legend* oldLegend = oldLegend_;
1139         if( d->legends.count() ){
1140             if( ! oldLegend )
1141                 oldLegend = d->legends.first();
1142             takeLegend( oldLegend );
1143         }
1144         delete oldLegend;
1145         addLegend( legend );
1146     }
1147 }
```

**7.20.3.24 void Chart::resizeEvent (QResizeEvent \* event) [protected]**

Adjusts the internal layout when the chart is resized.

Definition at line 980 of file KDChartChart.cpp.

References [d](#), [reLayoutFloatingLegends\(\)](#), and [KDChart::AbstractCoordinatePlane::setGridNeedsRecalculate\(\)](#).

```

981 {
982     d->resizeLayout( size() );
983     KDAB_FOREACH( AbstractCoordinatePlane* plane, d->coordinatePlanes ){
984         plane->setGridNeedsRecalculate();
985     }
986     reLayoutFloatingLegends();
987 }
```

### 7.20.3.25 void Chart::setBackgroundAttributes (const BackgroundAttributes & a)

Specify the background attributes to be used, by default there is no background.

To set a light blue background, you could do something like this:

```
KDChart::BackgroundAttributes backgroundAttrs( my_chart->backgroundAttributes() );
backgroundAttrs.setVisible( true );
backgroundAttrs.setBrush( QColor(0xd0,0xd0,0xff) );
my_chart->setBackgroundAttributes( backgroundAttrs );
```

**See also:**

[setFrameAttributes](#)

Definition at line 815 of file KDChartChart.cpp.

References d.

```
816 {
817     d->backgroundAttributes = a;
818 }
```

### 7.20.3.26 void KDChart::Chart::setCoordinatePlaneLayout (QLayout \* layout)

### 7.20.3.27 void Chart::setFrameAttributes (const FrameAttributes & a)

Specify the frame attributes to be used, by default is it a thin black line.

To hide the frame line, you could do something like this:

```
KDChart::FrameAttributes frameAttrs( my_chart->frameAttributes() );
frameAttrs.setVisible( false );
my_chart->setFrameAttributes( frameAttrs );
```

**See also:**

[setBackgroundAttributes](#)

Definition at line 805 of file KDChartChart.cpp.

References d.

Referenced by Chart().

```
806 {
807     d->frameAttributes = a;
808 }
```

### 7.20.3.28 void Chart::setGlobalLeading (int left, int top, int right, int bottom)

Set the padding between the margin of the widget and the area that the contents are drawn into.

**Parameters:**

*left* The padding on the left side.

*top* The padding at the top.

*right* The padding on the left hand side.

*bottom* The padding on the bottom.

**Note:**

Using previous versions of KD [Chart](#) you might have called [setGlobalLeading\(\)](#) to make room for long Abscissa labels (or for an overlapping top label of an Ordinate axis, resp.) that would not fit into the normal axis area. This is *no longer needed* because KD [Chart](#) now is using hidden auto-spacer items reserving as much free space as is needed for axes with overlapping content at the respective sides.

**See also:**

[setGlobalLeadingTop](#), [setGlobalLeadingBottom](#), [setGlobalLeadingLeft](#), [setGlobalLeadingRight](#)  
[globalLeadingTop](#), [globalLeadingBottom](#), [globalLeadingLeft](#), [globalLeadingRight](#)

Definition at line 887 of file KDChartChart.cpp.

References [d](#), [setGlobalLeadingBottom\(\)](#), [setGlobalLeadingLeft\(\)](#), [setGlobalLeadingRight\(\)](#), and [setGlobalLeadingTop\(\)](#).

```
888 {  
889     setGlobalLeadingLeft( left );  
890     setGlobalLeadingTop( top );  
891     setGlobalLeadingRight( right );  
892     setGlobalLeadingBottom( bottom );  
893     d->slotRelayout();  
894 }
```

### 7.20.3.29 void Chart::setGlobalLeadingBottom (int *leading*)

Set the padding between the start of the widget and the start of the area that is used for drawing on the bottom.

**Parameters:**

*leading* The padding value.

**See also:**

[setGlobalLeading](#)

Definition at line 929 of file KDChartChart.cpp.

References [d](#).

Referenced by [setGlobalLeading\(\)](#).

```
930 {  
931     d->globalLeadingBottom = leading;  
932     d->slotRelayout();  
933 }
```

### 7.20.3.30 void Chart::setGlobalLeadingLeft (int *leading*)

Set the padding between the start of the widget and the start of the area that is used for drawing on the left.

**Parameters:**

*leading* The padding value.

**See also:**

[setGlobalLeading](#)

Definition at line 896 of file KDChartChart.cpp.

References d.

Referenced by setGlobalLeading().

```
897 {
898     d->globalLeadingLeft = leading;
899     d->slotRelayout();
900 }
```

**7.20.3.31 void Chart::setGlobalLeadingRight (int *leading*)**

Set the padding between the start of the widget and the start of the area that is used for drawing on the right.

**Parameters:**

*leading* The padding value.

**See also:**

[setGlobalLeading](#)

Definition at line 918 of file KDChartChart.cpp.

References d.

Referenced by setGlobalLeading().

```
919 {
920     d->globalLeadingRight = leading;
921     d->slotRelayout();
922 }
```

**7.20.3.32 void Chart::setGlobalLeadingTop (int *leading*)**

Set the padding between the start of the widget and the start of the area that is used for drawing at the top.

**Parameters:**

*leading* The padding value.

**See also:**

[setGlobalLeading](#)

Definition at line 907 of file KDChartChart.cpp.

References d.

Referenced by setGlobalLeading().

```
908 {
909     d->globalLeadingTop = leading;
910     d->slotRelayout();
911 }
```

**7.20.3.33 void Chart::takeCoordinatePlane (AbstractCoordinatePlane \* plane)**

Removes the coordinate plane from the chart, without deleting it.

The chart no longer owns the plane, so it is the caller's responsibility to delete the plane.

**See also:**

[addCoordinatePlane](#), [takeCoordinatePlane](#)

Definition at line 874 of file KDChartChart.cpp.

References [d](#), [KDChart::AbstractLayoutItem::removeFromParentLayout\(\)](#), and [KDChart::AbstractCoordinatePlane::setParent\(\)](#).

Referenced by [replaceCoordinatePlane\(\)](#).

```

875 {
876     const int idx = d->coordinatePlanes.indexOf( plane );
877     if( idx != -1 ){
878         d->coordinatePlanes.takeAt( idx );
879         disconnect( plane, SIGNAL( destroyedCoordinatePlane( AbstractCoordinatePlane* ) ),
880                   d, SLOT( slotUnregisterDestroyedPlane( AbstractCoordinatePlane* ) ) );
881         plane->removeFromParentLayout();
882         plane->setParent( 0 );
883     }
884     d->slotLayoutPlanes();
885 }
```

**7.20.3.34 void Chart::takeHeaderFooter (HeaderFooter \* headerFooter)**

Removes the header (or footer, resp.) from the chart, without deleting it.

The chart no longer owns the header or footer, so it is the caller's responsibility to delete the header or footer.

**See also:**

[addHeaderFooter](#), [replaceHeaderFooter](#)

Definition at line 1062 of file KDChartChart.cpp.

References [d](#), and [KDChart::HeaderFooter::setParent\(\)](#).

Referenced by [replaceHeaderFooter\(\)](#).

```

1063 {
1064     const int idx = d->headerFooters.indexOf( headerFooter );
1065     if( idx != -1 ){
1066         d->headerFooters.takeAt( idx );
1067         disconnect( headerFooter, SIGNAL( destroyedHeaderFooter( HeaderFooter* ) ),
1068                   d, SLOT( slotUnregisterDestroyedHeaderFooter( HeaderFooter* ) ) );
1069         headerFooter->setParent( 0 );
1070     }
1071     d->slotRelayout();
1072 }
```

**7.20.3.35 void Chart::takeLegend (Legend \* legend)**

Removes the legend from the chart, without deleting it.

The chart no longer owns the legend, so it is the caller's responsibility to delete the legend.

**See also:**[addLegend](#), [takeLegend](#)

Definition at line 1149 of file KDChartChart.cpp.

References [d](#).Referenced by [replaceLegend\(\)](#).

```
1150 {
1151     const int idx = d->legends.indexOf( legend );
1152     if( idx != -1 ){
1153         d->legends.takeAt( idx );
1154         disconnect( legend, SIGNAL( destroyedLegend( Legend* ) ),
1155                   d, SLOT( slotUnregisterDestroyedLegend( Legend* ) ) );
1156         legend->setParent( 0 );
1157     }
1158     d->slotRelayout();
1159 }
```

## 7.20.4 Member Data Documentation

### 7.20.4.1 Q\_SIGNALS [KDChart::Chart::\\_\\_pad0\\_\\_](#)

Definition at line 396 of file KDChartChart.h.

The documentation for this class was generated from the following files:

- [KDChartChart.h](#)
- [KDChartChart.cpp](#)

## 7.21 KDChart::DataDimension Class Reference

```
#include <KDChartAbstractCoordinatePlane.h>
```

Collaboration diagram for KDChart::DataDimension:

### 7.21.1 Detailed Description

Helper class for one dimension of data, e.g. for the rows in a data model, or for the labels of an axis, or for the vertical lines in a grid.

`isCalculated` specifies whether this dimension's values are calculated or counted. (counted == "Item 1", "Item 2", "Item 3" ...)

`sequence` is the `GranularitySequence`, as specified at for the respective coordinate plane.

Step width is an optional parameter, to be omitted (or set to `Zero`, resp.) if the step width is unknown.

The default c'tor just gets you counted values from 1..10, using step width 1, used by the `CartesianGrid`, when showing an empty plane without any diagrams.

Definition at line 333 of file `KDChartAbstractCoordinatePlane.h`.

### Public Member Functions

- [DataDimension](#) (qreal start\_, qreal end\_, bool isCalculated\_, [AbstractCoordinatePlane::AxesCalcMode](#) calcMode\_, [KDChartEnums::GranularitySequence](#) sequence\_, qreal stepWidth\_=0.0, qreal subStepWidth\_=0.0)
- [DataDimension](#) ()
- qreal [distance](#) () const
 

*Returns the size of the distance, equivalent to the width() (or height(), resp.) of a QRectF.*
- bool [operator!=](#) (const [DataDimension](#) &other) const
- bool [operator==](#) (const [DataDimension](#) &r) const

### Public Attributes

- [AbstractCoordinatePlane::AxesCalcMode](#) `calcMode`
- qreal `end`
- bool `isCalculated`
- [KDChartEnums::GranularitySequence](#) `sequence`
- qreal `start`
- qreal `stepWidth`
- qreal `subStepWidth`

### 7.21.2 Constructor & Destructor Documentation

#### 7.21.2.1 KDChart::DataDimension::DataDimension ()

Definition at line 335 of file `KDChartAbstractCoordinatePlane.h`.

References `calcMode`, `sequence`, `stepWidth`, and `subStepWidth`.

```

339     {}
340     DataDimension( qreal start_,
341                  qreal end_,
342                  bool isCalculated_,
343                  AbstractCoordinatePlane::AxesCalcMode calcMode_,

```

### 7.21.2.2 **KDChart::DataDimension::DataDimension** (qreal *start\_*, qreal *end\_*, bool *isCalculated\_*, **AbstractCoordinatePlane::AxesCalcMode** *calcMode\_*, **KDChartEnums::GranularitySequence** *sequence\_*, qreal *stepWidth\_* = 0.0, qreal *subStepWidth\_* = 0.0)

Definition at line 344 of file KDChartAbstractCoordinatePlane.h.

References `calcMode`, `end`, `isCalculated`, `sequence`, `start`, `stepWidth`, and `subStepWidth`.

```

347         : start(      start_ )
348         , end(      end_ )
349         , isCalculated( isCalculated_ )
350         , calcMode(   calcMode_ )
351         , sequence(   sequence_ )
352         , stepWidth(  stepWidth_ )
353         , subStepWidth( subStepWidth_ )
354     {}

```

## 7.21.3 Member Function Documentation

### 7.21.3.1 **qreal KDChart::DataDimension::distance** () const

Returns the size of the distance, equivalent to the `width()` (or `height()`, resp.) of a `QRectF`.

Note that this value can be negative, e.g. indicating axis labels going in reversed direction.

Definition at line 366 of file KDChartAbstractCoordinatePlane.h.

References `start`.

Referenced by `KDChart::CartesianCoordinatePlane::layoutDiagrams()`, and `KDChart::CartesianAxis::paintCtx()`.

```

368     {
369         return

```

### 7.21.3.2 **bool KDChart::DataDimension::operator!=** (const **DataDimension** & *other*) const

Definition at line 383 of file KDChartAbstractCoordinatePlane.h.

References `calcMode`, `end`, and `isCalculated`.

### 7.21.3.3 **bool KDChart::DataDimension::operator==** (const **DataDimension** & *r*) const

Definition at line 371 of file KDChartAbstractCoordinatePlane.h.

References `calcMode`, `end`, `isCalculated`, `sequence`, `stepWidth`, and `subStepWidth`.

```

380     { return !operator==( other ); }
381

```

## 7.21.4 Member Data Documentation

### 7.21.4.1 [AbstractCoordinatePlane::AxesCalcMode](#) [KDChart::DataDimension::calcMode](#)

Definition at line 389 of file KDChartAbstractCoordinatePlane.h.

Referenced by DataDimension(), operator!==( ), operator==( ), and KDChart::CartesianAxis::paintCtx().

### 7.21.4.2 [qreal](#) [KDChart::DataDimension::end](#)

Definition at line 387 of file KDChartAbstractCoordinatePlane.h.

Referenced by DataDimension(), KDChart::CartesianCoordinatePlane::layoutDiagrams(), operator!==( ), operator==( ), and KDChart::CartesianAxis::paintCtx().

### 7.21.4.3 [bool](#) [KDChart::DataDimension::isCalculated](#)

Definition at line 388 of file KDChartAbstractCoordinatePlane.h.

Referenced by DataDimension(), operator!==( ), operator==( ), and KDChart::CartesianAxis::paintCtx().

### 7.21.4.4 [KDChartEnums::GranularitySequence](#) [KDChart::DataDimension::sequence](#)

Definition at line 390 of file KDChartAbstractCoordinatePlane.h.

Referenced by DataDimension(), and operator==( ).

### 7.21.4.5 [qreal](#) [KDChart::DataDimension::start](#)

Definition at line 386 of file KDChartAbstractCoordinatePlane.h.

Referenced by DataDimension(), distance(), KDChart::CartesianCoordinatePlane::layoutDiagrams(), and KDChart::CartesianAxis::paintCtx().

### 7.21.4.6 [qreal](#) [KDChart::DataDimension::stepWidth](#)

Definition at line 391 of file KDChartAbstractCoordinatePlane.h.

Referenced by DataDimension(), operator==( ), and KDChart::CartesianAxis::paintCtx().

### 7.21.4.7 [qreal](#) [KDChart::DataDimension::subStepWidth](#)

Definition at line 392 of file KDChartAbstractCoordinatePlane.h.

Referenced by DataDimension(), operator==( ), and KDChart::CartesianAxis::paintCtx().

The documentation for this class was generated from the following file:

- [KDChartAbstractCoordinatePlane.h](#)

## 7.22 KDChart::DatasetProxyModel Class Reference

```
#include <KDChartDatasetProxyModel.h>
```

Inheritance diagram for KDChart::DatasetProxyModel: Collaboration diagram for KDChart::DatasetProxyModel:

### 7.22.1 Detailed Description

[DatasetProxyModel](#) takes a [KDChart](#) dataset configuration and translates it into a filtering proxy model.

The resulting model will only contain the part of the model that is selected by the dataset, and the according row and column header data.

Currently, this model is implemented for table models only. The way it would work with models representing a tree is to be decided.

The column selection is configured by passing a dataset description vector to the model. This vector (of integers) is supposed to have one value for each column of the original model. If the value at position  $x$  is  $-1$ , column  $x$  of the original model is not included in the dataset. If it is between  $0$  and  $(\text{columnCount}() - 1)$ , it is the column the source column is mapped to in the resulting model. Any other value is an error.

Definition at line 58 of file `KDChartDatasetProxyModel.h`.

### Public Member Functions

- QVariant [data](#) (const QModelIndex &index, int role) const  
*Overloaded from base class.*
- [DatasetProxyModel](#) (QObject \*parent=0)  
*Create a [DatasetProxyModel](#).*
- QVariant [headerData](#) (int section, Qt::Orientation orientation, int role=Qt::DisplayRole) const  
*Overloaded from base class.*
- QModelIndex [index](#) (int row, int column, const QModelIndex &parent=QModelIndex()) const
- QModelIndex [mapFromSource](#) (const QModelIndex &sourceIndex) const  
*Implements the mapping from the source to the proxy indexes.*
- QModelIndex [mapToSource](#) (const QModelIndex &proxyIndex) const  
*Implements the mapping from the proxy to the source indexes.*
- QModelIndex [parent](#) (const QModelIndex &child) const
- void [setDatasetColumnDescriptionVector](#) (const [DatasetDescriptionVector](#) &columnConfig)  
*Configure the dataset selection for the columns.*
- void [setDatasetDescriptionVectors](#) (const [DatasetDescriptionVector](#) &rowConfig, const [DatasetDescriptionVector](#) &columnConfig)  
*Convenience method to configure rows and columns in one step.*
- void [setDatasetRowDescriptionVector](#) (const [DatasetDescriptionVector](#) &rowConfig)  
*Configure the dataset selection for the rows.*

- void [setSourceModel](#) (QAbstractItemModel \*sourceModel)  
*Overloaded from base class.*
- void [setSourceRootIndex](#) (const QModelIndex &rootIdx)  
*Set the root index of the table in the source model.*

## Public Attributes

- public [Q\\_SLOTS](#): void resetDatasetDescriptions()

## Protected Member Functions

- bool [filterAcceptsColumn](#) (int sourceColumn, const QModelIndex &) const  
*Decide whether the column is accepted.*
- bool [filterAcceptsRow](#) (int source\_row, const QModelIndex &source\_parent) const  
*Decide whether the row is accepted.*

## 7.22.2 Constructor & Destructor Documentation

### 7.22.2.1 DatasetProxyModel::DatasetProxyModel (QObject \*parent = 0) [explicit]

Create a [DatasetProxyModel](#).

Without further configuration, this model is invalid.

#### See also:

[setDatasetDescriptionVector](#)

Definition at line 35 of file KDChartDatasetProxyModel.cpp.

```
36     : QSortFilterProxyModel ( parent )
37 {
38 }
```

## 7.22.3 Member Function Documentation

### 7.22.3.1 QVariant DatasetProxyModel::data (const QModelIndex &index, int role) const

Overloaded from base class.

Definition at line 208 of file KDChartDatasetProxyModel.cpp.

```
209 {
210     return sourceModel()->data( mapToSource ( index ), role );
211 }
```

### 7.22.3.2 `bool DatasetProxyModel::filterAcceptsColumn (int sourceColumn, const QModelIndex &) const` [protected]

Decide whether the column is accepted.

Definition at line 135 of file `KDChartDatasetProxyModel.cpp`.

```

137 {
138     if ( mColSrcToProxyMap.isEmpty() )
139     { // no column mapping set up yet, all columns are passed down:
140         return true;
141     } else {
142         Q_ASSERT ( sourceModel() );
143         Q_ASSERT ( mColSrcToProxyMap.size() == sourceModel()->columnCount(mRootIndex) );
144         if ( mColSrcToProxyMap[sourceColumn] == -1 )
145         { // this column is explicitly not accepted:
146             return false;
147         } else {
148             Q_ASSERT ( mColSrcToProxyMap[sourceColumn] >= 0
149                 && mColSrcToProxyMap[sourceColumn] < mColSrcToProxyMap.size() );
150             return true;
151         }
152     }
153 }
```

### 7.22.3.3 `bool DatasetProxyModel::filterAcceptsRow (int source_row, const QModelIndex & source_parent) const` [protected]

Decide whether the row is accepted.

Definition at line 115 of file `KDChartDatasetProxyModel.cpp`.

```

117 {
118     if ( mRowSrcToProxyMap.isEmpty() )
119     { // no row mapping set, all rows are passed down:
120         return true;
121     } else {
122         Q_ASSERT ( sourceModel() );
123         Q_ASSERT ( mRowSrcToProxyMap.size() == sourceModel()->rowCount(mRootIndex) );
124         if ( mRowSrcToProxyMap[sourceRow] == -1 )
125         { // this row is explicitly not accepted:
126             return false;
127         } else {
128             Q_ASSERT ( mRowSrcToProxyMap[sourceRow] >= 0
129                 && mRowSrcToProxyMap[sourceRow] < mRowSrcToProxyMap.size() );
130             return true;
131         }
132     }
133 }
```

### 7.22.3.4 `QVariant DatasetProxyModel::headerData (int section, Qt::Orientation orientation, int role = Qt::DisplayRole) const`

Overloaded from base class.

Definition at line 213 of file `KDChartDatasetProxyModel.cpp`.

```

214 {
215     if ( orientation == Qt::Horizontal )
```

```

216     {
217         if ( mapProxyColumnToSource ( section ) == -1 )
218             {
219                 return QVariant();
220             } else {
221                 return sourceModel()->headerData ( mapProxyColumnToSource ( section ),
222                                                     orientation, role );
223             }
224     } else {
225         if ( mapProxyRowToSource ( section ) == -1 )
226             {
227                 return QVariant();
228             } else {
229                 return sourceModel()->headerData ( mapProxyRowToSource ( section ),
230                                                     orientation, role );
231             }
232     }
233 }

```

### 7.22.3.5 QModelIndex DatasetProxyModel::index (int row, int column, const QModelIndex & parent = QModelIndex()) const

Definition at line 68 of file KDChartDatasetProxyModel.cpp.

References `mapFromSource()`.

```

70 {
71     return mapFromSource( sourceModel()->index( mapProxyRowToSource(row),
72                                                 mapProxyColumnToSource(column),
73                                                 parent ) );
74 }

```

### 7.22.3.6 QModelIndex DatasetProxyModel::mapFromSource (const QModelIndex & sourceIndex) const

Implements the mapping from the source to the proxy indexes.

Definition at line 81 of file KDChartDatasetProxyModel.cpp.

Referenced by `index()`, and `parent()`.

```

82 {
83     Q_ASSERT_X ( sourceModel(), "DatasetProxyModel::mapFromSource", "A source "
84                "model must be set before the selection can be configured." );
85
86     if ( !sourceIndex.isValid() ) return sourceIndex;
87
88     if ( mRowSrcToProxyMap.isEmpty() && mColSrcToProxyMap.isEmpty() )
89         {
90             return createIndex ( sourceIndex.row(), sourceIndex.column(),
91                                 sourceIndex.internalPointer() );
92         } else {
93             int row = mapSourceRowToProxy ( sourceIndex.row() );
94             int column = mapSourceColumnToProxy ( sourceIndex.column() );
95             return createIndex ( row, column, sourceIndex.internalPointer() );
96         }
97 }

```

### 7.22.3.7 **QModelIndex DatasetProxyModel::mapToSource (const QModelIndex & proxyIndex) const**

Implements the mapping from the proxy to the source indexes.

Definition at line 99 of file KDChartDatasetProxyModel.cpp.

```

100 {
101     Q_ASSERT_X ( sourceModel(), "DatasetProxyModel::mapToSource", "A source "
102                 "model must be set before the selection can be configured." );
103
104     if ( !proxyIndex.isValid() ) return proxyIndex;
105     if ( mRowSrcToProxyMap.isEmpty() && mColSrcToProxyMap.isEmpty() )
106     {
107         return sourceModel()->index( proxyIndex.row(), proxyIndex.column(), mRootIndex );
108     } else {
109         int row = mapProxyRowToSource ( proxyIndex.row() );
110         int column = mapProxyColumnToSource ( proxyIndex.column() );
111         return sourceModel()->index( row, column, mRootIndex );
112     }
113 }

```

### 7.22.3.8 **QModelIndex DatasetProxyModel::parent (const QModelIndex & child) const**

Definition at line 76 of file KDChartDatasetProxyModel.cpp.

References mapFromSource().

```

77 {
78     return mapFromSource( sourceModel()->parent( child ) );
79 }

```

### 7.22.3.9 **void DatasetProxyModel::setDatasetColumnDescriptionVector (const DatasetDescriptionVector & columnConfig)**

Configure the dataset selection for the columns.

Every call to this method resets the previous dataset description.

Definition at line 50 of file KDChartDatasetProxyModel.cpp.

References KDChart::DatasetDescriptionVector.

Referenced by setDatasetDescriptionVectors().

```

52 {
53     Q_ASSERT_X ( sourceModel(), "DatasetProxyModel::setDatasetColumnDescriptionVector",
54                 "A source model must be set before the selection can be configured." );
55     initializeDatasetDecriptors ( configuration, sourceModel()->columnCount(mRootIndex),
56                                 mColSrcToProxyMap, mColProxyToSrcMap );
57     clear(); // clear emits layoutChanged()
58 }

```

### 7.22.3.10 **void DatasetProxyModel::setDatasetDescriptionVectors (const DatasetDescriptionVector & rowConfig, const DatasetDescriptionVector & columnConfig)**

Convenience method to configure rows and columns in one step.

Definition at line 60 of file KDChartDatasetProxyModel.cpp.

References KDChart::DatasetDescriptionVector, setDatasetColumnDescriptionVector(), and setDatasetRowDescriptionVector().

```
63 {
64     setDatasetRowDescriptionVector( rowConfig );
65     setDatasetColumnDescriptionVector ( columnConfig );
66 }
```

### 7.22.3.11 void DatasetProxyModel::setDatasetRowDescriptionVector (const DatasetDescriptionVector & rowConfig)

Configure the dataset selection for the rows.

Every call to this method resets the previous dataset description.

Definition at line 40 of file KDChartDatasetProxyModel.cpp.

References KDChart::DatasetDescriptionVector.

Referenced by setDatasetDescriptionVectors().

```
42 {
43     Q_ASSERT_X ( sourceModel(), "DatasetProxyModel::setDatasetRowDescriptionVector",
44                "A source model must be set before the selection can be configured." );
45     initializeDatasetDecriptors ( configuration, sourceModel()->rowCount(mRootIndex),
46                                 mRowSrcToProxyMap, mRowProxyToSrcMap );
47     clear(); // clear emits layoutChanged()
48 }
```

### 7.22.3.12 void DatasetProxyModel::setSourceModel (QAbstractItemModel \* sourceModel)

Overloaded from base class.

Definition at line 260 of file KDChartDatasetProxyModel.cpp.

```
261 {
262     QSortFilterProxyModel::setSourceModel ( sourceModel );
263     mRootIndex = QModelIndex();
264     connect ( sourceModel, SIGNAL ( layoutChanged() ),
265             SLOT( resetDatasetDescriptions() ) );
266     resetDatasetDescriptions();
267 }
268 }
```

### 7.22.3.13 void DatasetProxyModel::setSourceRootIndex (const QModelIndex & rootIdx)

Set the root index of the table in the source model.

Definition at line 270 of file KDChartDatasetProxyModel.cpp.

```
271 {
272     mRootIndex = rootIdx;
273     resetDatasetDescriptions();
274 }
```

## 7.22.4 Member Data Documentation

### 7.22.4.1 public [KDChart::DatasetProxyModel::Q\\_SLOTS](#)

Definition at line 97 of file [KDChartDatasetProxyModel.h](#).

The documentation for this class was generated from the following files:

- [KDChartDatasetProxyModel.h](#)
- [KDChartDatasetProxyModel.cpp](#)

## 7.23 KDChart::DatasetSelectorWidget Class Reference

```
#include <KDChartDatasetSelector.h>
```

Inheritance diagram for KDChart::DatasetSelectorWidget: Collaboration diagram for KDChart::DatasetSelectorWidget:

### Public Member Functions

- [DatasetSelectorWidget](#) ([QWidget](#) \*parent=0)
- void [mappingDisabled](#) ()
- void [on\\_cbReverseColumns\\_stateChanged](#) (int)
- void [on\\_cbReverseRows\\_stateChanged](#) (int)
- void [on\\_groupBox\\_toggled](#) (bool)
- void [on\\_sbColumnCount\\_valueChanged](#) (int)
- void [on\\_sbRowCount\\_valueChanged](#) (int)
- void [on\\_sbStartRow\\_valueChanged](#) (int)
- void [setSourceColumnCount](#) (const int &columnCount)

### Public Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void [configureDatasetProxyModel](#) ( const [DatasetDescriptionVector](#)& row-Config
- Q\_SIGNALS const [DatasetDescriptionVector](#) & [columnConfig](#)
- private Q\_SLOTS: void [on\\_sbStartColumn\\_valueChanged](#) ( int )
- public Q\_SLOTS: void [setSourceRowCount](#) ( const int& rowCount )

### 7.23.1 Constructor & Destructor Documentation

#### 7.23.1.1 DatasetSelectorWidget::DatasetSelectorWidget ([QWidget](#) \*parent = 0) [explicit]

Definition at line 36 of file KDChartDatasetSelector.cpp.

```
37     : QFrame ( parent )
38     , mUi ( new Ui::DatasetSelector () )
39     , mSourceRowCount ( 0 )
40     , mSourceColumnCount ( 0 )
41 {
42     qWarning("For DatasetSelectorWidget to become useful, it has to be connected to the proxy model it
43
44     mUi->setupUi ( this );
45     setMinimumSize ( minimumSizeHint() );
46 }
```

### 7.23.2 Member Function Documentation

#### 7.23.2.1 void KDChart::DatasetSelectorWidget::mappingDisabled ()

Referenced by [on\\_groupBox\\_toggled\(\)](#).

### 7.23.2.2 void DatasetSelectorWidget::on\_cbReverseColumns\_stateChanged (int)

Definition at line 73 of file KDChartDatasetSelector.cpp.

```
74 {  
75     calculateMapping();  
76 }
```

### 7.23.2.3 void DatasetSelectorWidget::on\_cbReverseRows\_stateChanged (int)

Definition at line 68 of file KDChartDatasetSelector.cpp.

```
69 {  
70     calculateMapping();  
71 }
```

### 7.23.2.4 void DatasetSelectorWidget::on\_groupBox\_toggled (bool)

Definition at line 78 of file KDChartDatasetSelector.cpp.

References mappingDisabled().

```
79 {  
80     if ( state )  
81     {  
82         calculateMapping();  
83     } else {  
84         emit mappingDisabled();  
85     }  
86 }
```

### 7.23.2.5 void DatasetSelectorWidget::on\_sbColumnCount\_valueChanged (int)

Definition at line 58 of file KDChartDatasetSelector.cpp.

```
59 {  
60     calculateMapping();  
61 }
```

### 7.23.2.6 void DatasetSelectorWidget::on\_sbRowCount\_valueChanged (int)

Definition at line 63 of file KDChartDatasetSelector.cpp.

```
64 {  
65     calculateMapping();  
66 }
```

### 7.23.2.7 void DatasetSelectorWidget::on\_sbStartRow\_valueChanged (int)

Definition at line 53 of file KDChartDatasetSelector.cpp.

```
54 {  
55     calculateMapping();  
56 }
```

### 7.23.2.8 void DatasetSelectorWidget::setSourceColumnCount (const int & columnCount)

Definition at line 98 of file KDChartDatasetSelector.cpp.

```
99 {  
100     if ( columnCount != mSourceColumnCount )  
101     {  
102         mSourceColumnCount = columnCount;  
103         resetDisplayValues();  
104     }  
105 }
```

## 7.23.3 Member Data Documentation

### 7.23.3.1 Q\_SIGNALS KDChart::DatasetSelectorWidget::\_\_pad0\_\_

Definition at line 61 of file KDChartDatasetSelector.h.

### 7.23.3.2 Q\_SIGNALS const DatasetDescriptionVector& KDChart::DatasetSelectorWidget::columnConfig

Definition at line 61 of file KDChartDatasetSelector.h.

### 7.23.3.3 private KDChart::DatasetSelectorWidget::Q\_SLOTS

Definition at line 67 of file KDChartDatasetSelector.h.

### 7.23.3.4 public KDChart::DatasetSelectorWidget::Q\_SLOTS

Definition at line 56 of file KDChartDatasetSelector.h.

The documentation for this class was generated from the following files:

- [KDChartDatasetSelector.h](#)
- [KDChartDatasetSelector.cpp](#)

## 7.24 KDChart::DataValueAttributes Class Reference

```
#include <KDChartDataValueAttributes>
```

### 7.24.1 Detailed Description

Diagram attributes dealing with data value labels.

The [DataValueAttributes](#) group all properties that can be set wrt data value labels and if and how they are displayed. This includes things like the text attributes (font, color), what markers are used, howmany decimal digits are displayed, etc.

Definition at line 59 of file `KDChartDataValueAttributes.h`.

### Public Member Functions

- [BackgroundAttributes](#) `backgroundAttributes () const`
- [QString](#) `dataLabel () const`  
*Returns the string displayed instead of the data value label.*
- [DataValueAttributes](#) (const [DataValueAttributes](#) &)
- [DataValueAttributes](#) ()
- int `decimalDigits () const`
- [FrameAttributes](#) `frameAttributes () const`
- bool `isVisible () const`
- [MarkerAttributes](#) `markerAttributes () const`
- const [RelativePosition](#) `negativePosition () const`  
*Return the relative positioning of the data value labels.*
- bool `operator!= (const DataValueAttributes &other) const`
- [DataValueAttributes](#) & `operator= (const DataValueAttributes &)`
- bool `operator== (const DataValueAttributes &)` const
- const [RelativePosition](#) `position (bool positive) const`
- const [RelativePosition](#) `positivePosition () const`  
*Return the relative positioning of the data value labels.*
- int `powerOfTenDivisor () const`
- [QString](#) `prefix () const`  
*Returns the string used as a prefix to the data value text.*
- void `setBackgroundAttributes (const BackgroundAttributes &a)`  
*Set the background attributes to use for the data value labels area.*
- void `setDataLabel (const QString label)`  
*display a string label instead of the original data value label*
- void `setDecimalDigits (int digits)`  
*Set how many decimal digits to display when rendering the data value labels.*
- void `setFrameAttributes (const FrameAttributes &a)`

*Set the frame attributes to use for the data value labels area.*

- void [setMarkerAttributes](#) (const [MarkerAttributes](#) &a)  
*Set the marker attributes to use for the data values.*
- void [setNegativePosition](#) (const [RelativePosition](#) &relPosition)  
*Defines the relative positioning of the data value labels for negative values.*
- void [setPositivePosition](#) (const [RelativePosition](#) &relPosition)  
*Defines the relative position of the data value labels for positive values.*
- void [setPowerOfTenDivisor](#) (int powerOfTenDivisor)  
*These method are planned for future versions of KD [Chart](#), so they are not part of the documented API yet.*
- void [setPrefix](#) (const QString prefix)  
*Prepend a prefix string to the data value label.*
- void [setShowInfinite](#) (bool infinite)  
*PLANNED\_FOR\_FUTURE*
- void [setShowRepetitiveDataLabels](#) (bool showRepetitiveDataLabels)  
*Set whether data value labels not different from their predecessors should be drawn.*
- void [setSuffix](#) (const QString suffix)  
*Append a suffix string to the data value label.*
- void [setTextAttributes](#) (const [TextAttributes](#) &a)  
*Set the text attributes to use for the data value labels.*
- void [setVisible](#) (bool visible)  
*Set whether data value labels should be displayed.*
- bool [showInfinite](#) () const
- bool [showRepetitiveDataLabels](#) () const  
*PLANNED\_FOR\_FUTURE*
- QString [suffix](#) () const  
*Returns the string used as a suffix to the data value text.*
- [TextAttributes](#) [textAttributes](#) () const
- [~DataValueAttributes](#) ()

## Static Public Member Functions

- const [DataValueAttributes](#) & [defaultAttributes](#) ()
- const QVariant & [defaultAttributesAsVariant](#) ()

## 7.24.2 Constructor & Destructor Documentation

7.24.2.1 **KDChart::DataValueAttributes::DataValueAttributes ()**

7.24.2.2 **KDChart::DataValueAttributes::DataValueAttributes (const [DataValueAttributes](#) &)**

7.24.2.3 **KDChart::DataValueAttributes::~~DataValueAttributes ()**

## 7.24.3 Member Function Documentation

7.24.3.1 **[BackgroundAttributes](#) KDChart::DataValueAttributes::backgroundAttributes () const**

### Returns:

The background attributes used for painting the data value labels area.

### See also:

[BackgroundAttributes](#)

Referenced by operator<<().

7.24.3.2 **QString KDChart::DataValueAttributes::dataLabel () const**

Returns the string displayed instead of the data value label.

### See also:

[setDataLabel](#)

Referenced by KDChart::AbstractDiagram::paintDataValueText().

7.24.3.3 **int KDChart::DataValueAttributes::decimalDigits () const**

### Returns:

The number of decimal digits displayed.

Referenced by operator<<(), and KDChart::AbstractDiagram::paintDataValueText().

7.24.3.4 **const [DataValueAttributes](#)& KDChart::DataValueAttributes::defaultAttributes ()**  
[static]

7.24.3.5 **const QVariant& KDChart::DataValueAttributes::defaultAttributesAsVariant ()**  
[static]

7.24.3.6 **[FrameAttributes](#) KDChart::DataValueAttributes::frameAttributes () const**

### Returns:

The frame attributes used for painting the data value labels area.

### See also:

[FrameAttributes](#)

Referenced by operator<<().

**7.24.3.7 bool KDChart::DataValueAttributes::isVisible () const****Returns:**

Whether data value labels should be displayed.

Referenced by operator<<(), KDChart::AbstractDiagram::paintDataValueText(), and KDChart::AbstractDiagram::paintMarker().

**7.24.3.8 MarkerAttributes KDChart::DataValueAttributes::markerAttributes () const****Returns:**

The marker attributes used for decorating the data values.

**See also:**

[MarkerAttributes](#)

Referenced by KDChart::AbstractDiagram::paintMarker().

**7.24.3.9 const RelativePosition KDChart::DataValueAttributes::negativePosition () const**

Return the relative positioning of the data value labels.

**See also:**

[setNegativePosition](#)

Referenced by operator<<().

**7.24.3.10 bool KDChart::DataValueAttributes::operator!= (const DataValueAttributes & other) const**

Definition at line 66 of file KDChartDataValueAttributes.h.

```
66 { return !operator==(other); }
```

**7.24.3.11 DataValueAttributes& KDChart::DataValueAttributes::operator= (const DataValueAttributes &)****7.24.3.12 bool KDChart::DataValueAttributes::operator== (const DataValueAttributes &) const****7.24.3.13 const RelativePosition KDChart::DataValueAttributes::position (bool *positive*) const**

Definition at line 259 of file KDChartDataValueAttributes.h.

Referenced by KDChart::AbstractDiagram::paintDataValueText().

```
260 {
261     return positive ? positivePosition() : negativePosition();
262 }
```

**7.24.3.14** `const RelativePosition KDChart::DataValueAttributes::positivePosition () const`

Return the relative positioning of the data value labels.

See also:

[setPositivePosition](#)

Referenced by operator<<().

**7.24.3.15** `int KDChart::DataValueAttributes::powerOfTenDivisor () const`

Referenced by operator<<().

**7.24.3.16** `QString KDChart::DataValueAttributes::prefix () const`

Returns the string used as a prefix to the data value text.

See also:

[setPrefix](#)

Referenced by KDChart::AbstractDiagram::paintDataValueText().

**7.24.3.17** `void KDChart::DataValueAttributes::setBackgroundAttributes (const BackgroundAttributes & a)`

Set the background attributes to use for the data value labels area.

Parameters:

*a* The background attributes to set.

See also:

[BackgroundAttributes](#)

**7.24.3.18** `void KDChart::DataValueAttributes::setDataLabel (const QString label)`

display a string label instead of the original data value label

See also:

[dataLabel](#)

**7.24.3.19** `void KDChart::DataValueAttributes::setDecimalDigits (int digits)`

Set how many decimal digits to display when rendering the data value labels.

If there are no decimal digits it will not be displayed.

Parameters:

*digits* The number of decimal digits to use.

**7.24.3.20 void KDChart::DataValueAttributes::setFrameAttributes (const [FrameAttributes](#) & *a*)**

Set the frame attributes to use for the data value labels area.

**Parameters:**

*a* The frame attributes to set.

**See also:**

[FrameAttributes](#)

**7.24.3.21 void KDChart::DataValueAttributes::setMarkerAttributes (const [MarkerAttributes](#) & *a*)**

Set the marker attributes to use for the data values.

This includes the marker type.

**Parameters:**

*a* The marker attributes to set.

**See also:**

[MarkerAttributes](#)

**7.24.3.22 void KDChart::DataValueAttributes::setNegativePosition (const [RelativePosition](#) & *relPosition*)**

Defines the relative positioning of the data value labels for negative values.

The position is specified in relation to the respective data value point, or in relation to the respective data representation area, that's one area segment in a [LineDiagram](#) showing areas, or one bar in a [BarDiagram](#), one pie slice ...

**See also:**

[negativePosition](#)

**7.24.3.23 void KDChart::DataValueAttributes::setPositivePosition (const [RelativePosition](#) & *relPosition*)**

Defines the relative position of the data value labels for positive values.

The position is specified in relation to the respective data value point, or in relation to the respective data representation area, that's one area segment in a [LineDiagram](#) showing areas, or one bar in a [BarDiagram](#), one pie slice ...

**See also:**

[positivePosition](#)

**7.24.3.24 void KDChart::DataValueAttributes::setPowerOfTenDivisor (int *powerOfTenDivisor*)**

These method are planned for future versions of KD [Chart](#), so they are not part of the documented API yet.

**7.24.3.25 void KDChart::DataValueAttributes::setPrefix (const QString *prefix*)**

Prepend a prefix string to the data value label.

See also:

[prefix](#)

**7.24.3.26 void KDChart::DataValueAttributes::setShowInfinite (bool *infinite*)**

PLANNED\_FOR\_FUTURE

These method are planned for future versions of KD [Chart](#), so they are not part of the documented API yet.

**7.24.3.27 void KDChart::DataValueAttributes::setShowRepetitiveDataLabels (bool *showRepetitiveDataLabels*)**

Set whether data value labels not different from their predecessors should be drawn.

**Parameters:**

*showRepetitiveDataLabels* Whether data value not different from their predecessors are drawn.

**7.24.3.28 void KDChart::DataValueAttributes::setSuffix (const QString *suffix*)**

Append a suffix string to the data value label.

See also:

[suffix](#)

**7.24.3.29 void KDChart::DataValueAttributes::setTextAttributes (const [TextAttributes](#) & *a*)**

Set the text attributes to use for the data value labels.

**Parameters:**

*a* The text attributes to set.

See also:

[TextAttributes](#)

**7.24.3.30 void KDChart::DataValueAttributes::setVisible (bool *visible*)**

Set whether data value labels should be displayed.

**Parameters:**

*visible* Whether data value labels should be displayed.

**7.24.3.31 bool KDChart::DataValueAttributes::showInfinite () const**

Referenced by operator<<().

**7.24.3.32 bool KDChart::DataValueAttributes::showRepetitiveDataLabels () const**

PLANNED\_FOR\_FUTURE

**Returns:**

Whether data values not different from their predecessors are drawn.

Referenced by operator<<(), and KDChart::AbstractDiagram::paintDataValueText().

**7.24.3.33 QString KDChart::DataValueAttributes::suffix () const**

Returns the string used as a suffix to the data value text.

**See also:**

[setSuffix](#)

Referenced by KDChart::AbstractDiagram::paintDataValueText().

**7.24.3.34 [TextAttributes](#) KDChart::DataValueAttributes::textAttributes () const****Returns:**

The text attributes used for painting data value labels.

Referenced by operator<<(), and KDChart::AbstractDiagram::paintDataValueText().

The documentation for this class was generated from the following file:

- [KDChartDataValueAttributes.h](#)

## 7.25 KDChart::DiagramObserver Class Reference

```
#include <KDChartDiagramObserver.h>
```

Inheritance diagram for KDChart::DiagramObserver: Collaboration diagram for KDChart::DiagramObserver:

### 7.25.1 Detailed Description

A [DiagramObserver](#) watches the associated diagram for changes and deletion and emits corresponding signals.

Definition at line 44 of file KDChartDiagramObserver.h.

### Public Member Functions

- [AbstractDiagram](#) \* [diagram](#) ()
- const [AbstractDiagram](#) \* [diagram](#) () const
- void [diagramAttributesChanged](#) ([AbstractDiagram](#) \*diagram)  
*This signal is emitted whenever the attributes of the diagram change.*
- void [diagramDataChanged](#) ([AbstractDiagram](#) \*diagram)  
*This signal is emitted whenever the data of the diagram changes.*
- void [diagramDataHidden](#) ([AbstractDiagram](#) \*diagram)  
*This signal is emitted whenever any of the data of the diagram was set (un)hidden.*
- [DiagramObserver](#) ([AbstractDiagram](#) \*diagram, [QObject](#) \*parent=0)  
*Constructs a new observer observing the given diagram.*
- void [slotAttributesChanged](#) (QModelIndex, QModelIndex)
- void [slotAttributesChanged](#) ()
- void [slotDataChanged](#) ()
- void [slotDataChanged](#) (QModelIndex, QModelIndex)
- void [slotDataHidden](#) ()
- void [slotHeaderDataChanged](#) (Qt::Orientation, int, int)
- void [slotModelsChanged](#) ()
- [~DiagramObserver](#) ()

### Public Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void [diagramDestroyed](#)( [AbstractDiagram](#)\* diagram )
- private Q\_SLOTS: void [slotDestroyed](#)([QObject](#)\*)

### 7.25.2 Constructor & Destructor Documentation

#### 7.25.2.1 [DiagramObserver::DiagramObserver](#) ([AbstractDiagram](#) \* *diagram*, [QObject](#) \* *parent* = 0) [explicit]

Constructs a new observer observing the given diagram.

Definition at line 40 of file KDChartDiagramObserver.cpp.

References slotModelsChanged().

```
41     : QObject( parent ), m_diagram( diagram )
42 {
43     if ( m_diagram ) {
44         connect( m_diagram, SIGNAL(destroyed(QObject*)), SLOT(slotDestroyed(QObject*)));
45         connect( m_diagram, SIGNAL(modelsChanged()), SLOT(slotModelsChanged()));
46     }
47     init();
48 }
```

### 7.25.2.2 DiagramObserver::~DiagramObserver ()

Definition at line 50 of file KDChartDiagramObserver.cpp.

```
51 {
52 }
```

## 7.25.3 Member Function Documentation

### 7.25.3.1 AbstractDiagram \* DiagramObserver::diagram ()

Definition at line 59 of file KDChartDiagramObserver.cpp.

```
60 {
61     return m_diagram;
62 }
```

### 7.25.3.2 const AbstractDiagram \* DiagramObserver::diagram () const

Definition at line 54 of file KDChartDiagramObserver.cpp.

Referenced by KDChart::Legend::datasetCount().

```
55 {
56     return m_diagram;
57 }
```

### 7.25.3.3 void KDChart::DiagramObserver::diagramAttributesChanged (AbstractDiagram \* diagram)

This signal is emitted whenever the attributes of the diagram change.

Referenced by slotAttributesChanged().

### 7.25.3.4 void KDChart::DiagramObserver::diagramDataChanged (AbstractDiagram \* diagram)

This signal is emitted whenever the data of the diagram changes.

Referenced by slotDataChanged(), and slotHeaderDataChanged().

### 7.25.3.5 void KDChart::DiagramObserver::diagramDataHidden ([AbstractDiagram](#) \* *diagram*)

This signal is emitted whenever any of the data of the diagram was set (un)hidden.

Referenced by slotDataHidden().

### 7.25.3.6 void DiagramObserver::slotAttributesChanged (QModelIndex, QModelIndex)

Definition at line 133 of file KDChartDiagramObserver.cpp.

References slotAttributesChanged().

```
134 {
135     slotAttributesChanged();
136 }
```

### 7.25.3.7 void DiagramObserver::slotAttributesChanged ()

Definition at line 138 of file KDChartDiagramObserver.cpp.

References diagramAttributesChanged().

Referenced by slotAttributesChanged(), and slotModelsChanged().

```
139 {
140     //qDebug() << "DiagramObserver::slotAttributesChanged()";
141     emit diagramAttributesChanged( m_diagram );
142 }
```

### 7.25.3.8 void DiagramObserver::slotDataChanged ()

Definition at line 121 of file KDChartDiagramObserver.cpp.

References diagramDataChanged().

Referenced by slotDataChanged(), and slotModelsChanged().

```
122 {
123     //qDebug() << "DiagramObserver::slotDataChanged()";
124     emit diagramDataChanged( m_diagram );
125 }
```

### 7.25.3.9 void DiagramObserver::slotDataChanged (QModelIndex, QModelIndex)

Definition at line 116 of file KDChartDiagramObserver.cpp.

References slotDataChanged().

```
117 {
118     slotDataChanged();
119 }
```

### 7.25.3.10 void DiagramObserver::slotDataHidden ()

Definition at line 127 of file KDChartDiagramObserver.cpp.

References [diagramDataHidden\(\)](#).

```
128 {
129     //qDebug() << "DiagramObserver::slotDataHidden()";
130     emit diagramDataHidden( m_diagram );
131 }
```

### 7.25.3.11 void DiagramObserver::slotHeaderDataChanged (Qt::Orientation, int, int)

Definition at line 110 of file KDChartDiagramObserver.cpp.

References [diagramDataChanged\(\)](#).

```
111 {
112     //qDebug() << "DiagramObserver::slotHeaderDataChanged()";
113     emit diagramDataChanged( m_diagram );
114 }
```

### 7.25.3.12 void DiagramObserver::slotModelsChanged ()

Definition at line 103 of file KDChartDiagramObserver.cpp.

References [slotAttributesChanged\(\)](#), and [slotDataChanged\(\)](#).

Referenced by [DiagramObserver\(\)](#).

```
104 {
105     init();
106     slotDataChanged();
107     slotAttributesChanged();
108 }
```

## 7.25.4 Member Data Documentation

### 7.25.4.1 Q\_SIGNALS [KDChart::DiagramObserver::\\_\\_pad0\\_\\_](#)

Definition at line 60 of file KDChartDiagramObserver.h.

### 7.25.4.2 private [KDChart::DiagramObserver::Q\\_SLOTS](#)

Definition at line 69 of file KDChartDiagramObserver.h.

The documentation for this class was generated from the following files:

- [KDChartDiagramObserver.h](#)
- [KDChartDiagramObserver.cpp](#)

## 7.26 KDChart::FrameAttributes Class Reference

```
#include <KDChartFrameAttributes.h>
```

### Public Member Functions

- [FrameAttributes](#) (const [FrameAttributes](#) &)
- [FrameAttributes](#) ()
- bool [isVisible](#) () const
- bool [operator!=](#) (const [FrameAttributes](#) &other) const
- [FrameAttributes](#) & [operator=](#) (const [FrameAttributes](#) &)
- bool [operator==](#) (const [FrameAttributes](#) &) const
- int [padding](#) () const
- QPen [pen](#) () const
- void [setPadding](#) (int padding)
- void [setPen](#) (const QPen &pen)
- void [setVisible](#) (bool visible)
- [~FrameAttributes](#) ()

### 7.26.1 Constructor & Destructor Documentation

**7.26.1.1** [KDChart::FrameAttributes::FrameAttributes](#) ()

**7.26.1.2** [KDChart::FrameAttributes::FrameAttributes](#) (const [FrameAttributes](#) &)

**7.26.1.3** [KDChart::FrameAttributes::~~FrameAttributes](#) ()

### 7.26.2 Member Function Documentation

**7.26.2.1** bool [KDChart::FrameAttributes::isVisible](#) () const

Referenced by [operator<<\(\)](#), [KDChart::AbstractAreaBase::paintFrameAttributes\(\)](#), and [updateCommonBrush\(\)](#).

**7.26.2.2** bool [KDChart::FrameAttributes::operator!=](#) (const [FrameAttributes](#) & *other*) const

Definition at line 59 of file [KDChartFrameAttributes.h](#).

```
59 { return !operator==(other); }
```

**7.26.2.3** [FrameAttributes](#)& [KDChart::FrameAttributes::operator=](#) (const [FrameAttributes](#) &)

**7.26.2.4** bool [KDChart::FrameAttributes::operator==](#) (const [FrameAttributes](#) &) const

**7.26.2.5** int [KDChart::FrameAttributes::padding](#) () const

Referenced by [operator<<\(\)](#).

**7.26.2.6 QPen KDChart::FrameAttributes::pen () const**

Referenced by operator<<(), and KDChart::AbstractAreaBase::paintFrameAttributes().

**7.26.2.7 void KDChart::FrameAttributes::setPadding (int *padding*)**

Referenced by KDChart::Chart::Chart().

**7.26.2.8 void KDChart::FrameAttributes::setPen (const QPen & *pen*)**

Referenced by KDChart::Chart::Chart().

**7.26.2.9 void KDChart::FrameAttributes::setVisible (bool *visible*)**

Referenced by KDChart::Chart::Chart().

The documentation for this class was generated from the following file:

- [KDChartFrameAttributes.h](#)

## 7.27 KDChart::GlobalMeasureScaling Class Reference

```
#include <KDChartMeasure.h>
```

Collaboration diagram for KDChart::GlobalMeasureScaling:

### 7.27.1 Detailed Description

Auxiliary class used by the [KDChart::Measure](#) and [KDChart::Chart](#) class.

Normally there should be no need to call any of these methods yourself.

They are used by [KDChart::Chart::paint\( QPainter\\*, const QRect& \)](#) to adjust all of the relative Measures according to the target rectangle's size.

Default factors are (1.0, 1.0)

Definition at line 148 of file [KDChartMeasure.h](#).

### Public Member Functions

- [GlobalMeasureScaling](#) ()
- virtual [~GlobalMeasureScaling](#) ()

### Static Public Member Functions

- const [QPair< qreal, qreal >](#) [currentFactors](#) ()  
*Returns the currently active factors.*
- [GlobalMeasureScaling \\* instance](#) ()
- void [resetFactors](#) ()  
*Reset factors to the values active before the previous call of [setFactors](#).*
- void [setFactors](#) (qreal factorX, qreal factorY)  
*Set new factors to be used by all [Measure](#) objects from now on.*

### 7.27.2 Constructor & Destructor Documentation

#### 7.27.2.1 KDChart::GlobalMeasureScaling::GlobalMeasureScaling ()

Definition at line 187 of file [KDChartMeasure.cpp](#).

```
188 {
189     mFactors.push( qMakePair(1.0, 1.0) );
190 }
```

#### 7.27.2.2 KDChart::GlobalMeasureScaling::~~GlobalMeasureScaling () [virtual]

Definition at line 192 of file [KDChartMeasure.cpp](#).

```
193 {
194     // this space left empty intentionally
195 }
```

### 7.27.3 Member Function Documentation

#### 7.27.3.1 `const QPair< qreal, qreal > KDChart::GlobalMeasureScaling::currentFactors ()` [static]

Returns the currently active factors.

Definition at line 215 of file KDChartMeasure.cpp.

References `instance()`, and `mFactors`.

```
216 {
217     return instance()->mFactors.top();
218 }
```

#### 7.27.3.2 `GlobalMeasureScaling * KDChart::GlobalMeasureScaling::instance ()` [static]

Definition at line 197 of file KDChartMeasure.cpp.

References `instance()`.

Referenced by `currentFactors()`, `instance()`, `resetFactors()`, and `setFactors()`.

```
198 {
199     static GlobalMeasureScaling instance;
200     return &instance;
201 }
```

#### 7.27.3.3 `void KDChart::GlobalMeasureScaling::resetFactors ()` [static]

Reset factors to the values active before the previous call of `setFactors`.

This works on a stack, so recursive calls works fine, like: `setFactors`, `setFactors`, `unserFactors`, `unsetFactors`

Definition at line 208 of file KDChartMeasure.cpp.

References `instance()`, and `mFactors`.

```
209 {
210     // never remove the initial (1.0. 1.0) setting
211     if( instance()->mFactors.count() > 1 )
212         instance()->mFactors.pop();
213 }
```

#### 7.27.3.4 `void KDChart::GlobalMeasureScaling::setFactors (qreal factorX, qreal factorY)` [static]

Set new factors to be used by all [Measure](#) objects from now on.

Previous values will be stored.

Definition at line 203 of file KDChartMeasure.cpp.

References `instance()`, and `mFactors`.

```
204 {  
205     instance()->mFactors.push( qMakePair(factorX, factorY) );  
206 }
```

The documentation for this class was generated from the following files:

- [KDChartMeasure.h](#)
- [KDChartMeasure.cpp](#)

## 7.28 KDChart::GridAttributes Class Reference

```
#include <KDChartGridAttributes.h>
```

### Public Member Functions

- bool [adjustLowerBoundToGrid](#) () const
- bool [adjustUpperBoundToGrid](#) () const
- [GridAttributes](#) (const [GridAttributes](#) &)
- [GridAttributes](#) ()
- [KDChartEnums::GranularitySequence](#) [gridGranularitySequence](#) () const
- [QPen](#) [gridPen](#) () const
- [qreal](#) [gridStepWidth](#) () const
- [qreal](#) [gridSubStepWidth](#) () const
- bool [isGridVisible](#) () const
- bool [isSubGridVisible](#) () const
- bool [operator!=](#) (const [GridAttributes](#) &other) const
- [GridAttributes](#) & [operator=](#) (const [GridAttributes](#) &)
- bool [operator==](#) (const [GridAttributes](#) &) const
- void [setAdjustBoundsToGrid](#) (bool adjustLower, bool adjustUpper)  
*By default visible bounds of the data area are adjusted to match a main grid line.*
- void [setGridGranularitySequence](#) ([KDChartEnums::GranularitySequence](#) sequence)  
*Specify which granularity sequence is to be used to find a matching grid granularity.*
- void [setGridPen](#) (const [QPen](#) &pen)
- void [setGridStepWidth](#) ([qreal](#) stepWidth=0.0)
- void [setGridSubStepWidth](#) ([qreal](#) subStepWidth=0.0)
- void [setGridVisible](#) (bool visible)
- void [setSubGridPen](#) (const [QPen](#) &pen)
- void [setSubGridVisible](#) (bool visible)
- void [setZeroLinePen](#) (const [QPen](#) &pen)
- [QPen](#) [subGridPen](#) () const
- [QPen](#) [zeroLinePen](#) () const
- [~GridAttributes](#) ()

## 7.28.1 Constructor & Destructor Documentation

**7.28.1.1** `KDChart::GridAttributes::GridAttributes ()`

**7.28.1.2** `KDChart::GridAttributes::GridAttributes (const GridAttributes &)`

**7.28.1.3** `KDChart::GridAttributes::~~GridAttributes ()`

## 7.28.2 Member Function Documentation

**7.28.2.1** `bool KDChart::GridAttributes::adjustLowerBoundToGrid () const`

**7.28.2.2** `bool KDChart::GridAttributes::adjustUpperBoundToGrid () const`

**7.28.2.3** `KDChartEnums::GranularitySequence KDChart::GridAttributes::gridGranularitySequence () const`

Referenced by `KDChart::CartesianCoordinatePlane::getDataDimensionsList()`.

**7.28.2.4** `QPen KDChart::GridAttributes::gridPen () const`

Referenced by `operator<<()`.

**7.28.2.5** `qreal KDChart::GridAttributes::gridStepWidth () const`

Referenced by `KDChart::CartesianCoordinatePlane::getDataDimensionsList()`, and `operator<<()`.

**7.28.2.6** `qreal KDChart::GridAttributes::gridSubStepWidth () const`

Referenced by `KDChart::CartesianCoordinatePlane::getDataDimensionsList()`, and `operator<<()`.

**7.28.2.7** `bool KDChart::GridAttributes::isGridVisible () const`

Referenced by `operator<<()`.

**7.28.2.8** `bool KDChart::GridAttributes::isSubGridVisible () const`

Referenced by `operator<<()`.

**7.28.2.9** `bool KDChart::GridAttributes::operator!=(const GridAttributes & other) const`

Definition at line 104 of file `KDChartGridAttributes.h`.

```
104 { return !operator==(other); }
```

**7.28.2.10** [GridAttributes&](#) KDChart::GridAttributes::operator= (const [GridAttributes](#) &)

**7.28.2.11** bool KDChart::GridAttributes::operator== (const [GridAttributes](#) &) const

**7.28.2.12** void KDChart::GridAttributes::setAdjustBoundsToGrid (bool *adjustLower*, bool *adjustUpper*)

By default visible bounds of the data area are adjusted to match a main grid line.

If you set the respective adjust flag to false the bound will not start at a grid line's value but it will be the exact value of the data range set.

See also:

[CartesianCoordinatePlane::setHorizontalRange](#)

[CartesianCoordinatePlane::setVerticalRange](#)

**7.28.2.13** void KDChart::GridAttributes::setGridGranularitySequence ([KDChartEnums::GranularitySequence](#) *sequence*)

Specify which granularity sequence is to be used to find a matching grid granularity.

See details explained at [KDChartEnums::GranularitySequence](#).

You might also want to use setAdjustBoundsToGrid for fine-tuning the start/end value.

See also:

[setAdjustBoundsToGrid](#), [GranularitySequence](#)

**7.28.2.14** void KDChart::GridAttributes::setGridPen (const QPen & *pen*)

**7.28.2.15** void KDChart::GridAttributes::setGridStepWidth (qreal *stepWidth* = 0.0)

**7.28.2.16** void KDChart::GridAttributes::setGridSubStepWidth (qreal *subStepWidth* = 0.0)

**7.28.2.17** void KDChart::GridAttributes::setGridVisible (bool *visible*)

**7.28.2.18** void KDChart::GridAttributes::setSubGridPen (const QPen & *pen*)

**7.28.2.19** void KDChart::GridAttributes::setSubGridVisible (bool *visible*)

**7.28.2.20** void KDChart::GridAttributes::setZeroLinePen (const QPen & *pen*)

**7.28.2.21** QPen KDChart::GridAttributes::subGridPen () const

Referenced by operator<<().

**7.28.2.22** QPen KDChart::GridAttributes::zeroLinePen () const

Referenced by operator<<().

The documentation for this class was generated from the following file:

- [KDChartGridAttributes.h](#)

## 7.29 KDChart::HeaderFooter Class Reference

```
#include <KDChartHeaderFooter.h>
```

Inheritance diagram for KDChart::HeaderFooter: Collaboration diagram for KDChart::HeaderFooter:

### Public Types

- enum [HeaderFooterType](#) {  
[Header](#),  
[Footer](#) }

### Public Member Functions

- void [alignToReferencePoint](#) (const [RelativePosition](#) &position)
- const [QObject](#) \* [autoReferenceArea](#) () const
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- virtual [HeaderFooter](#) \* [clone](#) () const
- bool [compare](#) (const [AbstractAreaBase](#) \*other) const  
*Returns true if both areas have the same settings.*
- bool [compare](#) (const [HeaderFooter](#) &other) const
- virtual Qt::Orientations [expandingDirections](#) () const  
*pure virtual in [QLayoutItem](#)*
- [FrameAttributes](#) [frameAttributes](#) () const
- virtual [QRect](#) [geometry](#) () const  
*pure virtual in [QLayoutItem](#)*
- void [getFrameLeadings](#) (int &left, int &top, int &right, int &bottom) const
- [HeaderFooter](#) ([Chart](#) \*parent=0)
- virtual bool [intersects](#) (const [TextLayoutItem](#) &other, const [QPoint](#) &myPos, const [QPoint](#) &otherPos) const
- virtual bool [intersects](#) (const [TextLayoutItem](#) &other, const [QPointF](#) &myPos, const [QPointF](#) &otherPos) const
- virtual bool [isEmpty](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual [QSize](#) [maximumSize](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual [QSize](#) [minimumSize](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual void [paint](#) ([QPainter](#) \*)
- void [paintAll](#) ([QPainter](#) &painter)  
*Call [paintAll](#), if you want the background and the frame to be drawn before the normal [paint\(\)](#) is invoked automatically.*

- virtual void [paintBackground](#) (QPainter &painter, const QRect &rectangle)
- virtual void [paintCtx](#) ([PaintContext](#) \*context)
  - Default impl: Paint the complete item using its layouted position and size.*
- virtual void [paintFrame](#) (QPainter &painter, const QRect &rectangle)
- virtual void [paintIntoRect](#) (QPainter &painter, const QRect &rect)
  - Draws the background and frame, then calls [paint\(\)](#).*
- QLayout \* [parentLayout](#) ()
- [Position](#) [position](#) () const
- void [positionChanged](#) ([HeaderFooter](#) \*)
- virtual QFont [realFont](#) () const
- virtual qreal [realFontSize](#) () const
- void [removeFromParentLayout](#) ()
- void [setAutoReferenceArea](#) (const [QObject](#) \*area)
- void [setBackgroundAttributes](#) (const [BackgroundAttributes](#) &a)
- void [setFrameAttributes](#) (const [FrameAttributes](#) &a)
- virtual void [setGeometry](#) (const QRect &r)
  - pure virtual in [QLayoutItem](#)*
- void [setParent](#) ([QObject](#) \*parent)
- void [setParentLayout](#) (QLayout \*lay)
- virtual void [setParentWidget](#) ([QWidget](#) \*widget)
  - Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*
- void [setPosition](#) ([Position](#) position)
- void [setText](#) (const QString &text)
- void [setTextAttributes](#) (const [TextAttributes](#) &a)
  - Use this to specify the text attributes to be used for this item.*
- void [setType](#) ([HeaderFooterType](#) type)
- virtual QSize [sizeHint](#) () const
  - pure virtual in [QLayoutItem](#)*
- virtual void [sizeHintChanged](#) () const
  - Report changed size hint: ask the parent widget to recalculate the layout.*
- QString [text](#) () const
- [TextAttributes](#) [textAttributes](#) () const
  - Returns the text attributes to be used for this item.*
- [HeaderFooterType](#) [type](#) () const
- virtual [~HeaderFooter](#) ()

## Static Public Member Functions

- void [paintBackgroundAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::BackgroundAttributes](#) &attributes)
- void [paintFrameAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::FrameAttributes](#) &attributes)

## Public Attributes

- Q\_SIGNALS \_\_pad0\_\_: void destroyedHeaderFooter( [HeaderFooter\\*](#) )

## Protected Member Functions

- virtual QRect [areaGeometry](#) () const
- QRect [innerRect](#) () const
- virtual void [positionHasChanged](#) ()

## Protected Attributes

- [QWidget](#) \* [mParent](#)
- [QLayout](#) \* [mParentLayout](#)

## 7.29.1 Member Enumeration Documentation

### 7.29.1.1 enum [KDChart::HeaderFooter::HeaderFooterType](#)

Enumeration values:

*Header*

*Footer*

Definition at line 56 of file [KDChartHeaderFooter.h](#).

```
56             { Header,
57             Footer };
```

## 7.29.2 Constructor & Destructor Documentation

### 7.29.2.1 [HeaderFooter::HeaderFooter](#) ([Chart](#) \* *parent* = 0)

Definition at line 55 of file [KDChartHeaderFooter.cpp](#).

References [setParent\(\)](#).

Referenced by [clone\(\)](#).

```
55                                     :
56     TextArea( new Private() )
57 {
58     setParent( parent );
59     init();
60 }
```

### 7.29.2.2 [HeaderFooter::~HeaderFooter](#) () [virtual]

Definition at line 62 of file [KDChartHeaderFooter.cpp](#).

```
63 {
64     emit destroyedHeaderFooter( this );
65 }
```

### 7.29.3 Member Function Documentation

#### 7.29.3.1 void AbstractAreaBase::alignToReferencePoint (const [RelativePosition](#) & position) [inherited]

Definition at line 90 of file KDCartAbstractAreaBase.cpp.

```
91 {
92     Q_UNUSED( position );
93     // PENDING(kalle) FIXME
94     qWarning( "Sorry, not implemented: void AbstractAreaBase::alignToReferencePoint( const RelativePosi
95 }
```

#### 7.29.3.2 [QRect](#) TextArea::areaGeometry () const [protected, virtual, inherited]

Implements [KDCart::AbstractAreaBase](#).

Definition at line 105 of file KDCartTextArea.cpp.

References [KDCart::TextLayoutItem::geometry\(\)](#).

Referenced by [KDCart::TextArea::paintAll\(\)](#).

```
106 {
107     return geometry();
108 }
```

#### 7.29.3.3 const [QObject](#) \* KDCart::TextLayoutItem::autoReferenceArea () const [inherited]

Definition at line 135 of file KDCartLayoutItems.cpp.

Referenced by [setParent\(\)](#).

```
136 {
137     return mAutoReferenceArea;
138 }
```

#### 7.29.3.4 [BackgroundAttributes](#) AbstractAreaBase::backgroundAttributes () const [inherited]

Definition at line 112 of file KDCartAbstractAreaBase.cpp.

References [d](#).

Referenced by [updateCommonBrush\(\)](#).

```
113 {
114     return d->backgroundAttributes;
115 }
```

**7.29.3.5 HeaderFooter \* HeaderFooter::clone () const** [virtual]

Definition at line 91 of file KDChartHeaderFooter.cpp.

References `d`, `HeaderFooter()`, `position()`, `setPosition()`, `KDChart::TextLayoutItem::setTextAttributes()`, `setType()`, `KDChart::TextLayoutItem::textAttributes()`, and `type()`.

```

92 {
93     HeaderFooter* headerFooter = new HeaderFooter( new Private( *d ), 0 );
94     headerFooter->setType( type() );
95     headerFooter->setPosition( position() );
96     headerFooter->setTextAttributes( textAttributes() );
97     return headerFooter;
98 }
```

**7.29.3.6 bool AbstractAreaBase::compare (const AbstractAreaBase \* other) const**  
[inherited]

Returns true if both areas have the same settings.

Definition at line 75 of file KDChartAbstractAreaBase.cpp.

```

76 {
77     if( other == this ) return true;
78     if( ! other ){
79         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
80         return false;
81     }
82     /*
83     qDebug() << "AbstractAreaBase:" << (frameAttributes() == other->frameAttributes())
84     << (backgroundAttributes() == other->backgroundAttributes()) << "\n";
85     */
86     return (frameAttributes() == other->frameAttributes()) &&
87            (backgroundAttributes() == other->backgroundAttributes());
88 }
```

**7.29.3.7 bool HeaderFooter::compare (const HeaderFooter & other) const**

Definition at line 100 of file KDChartHeaderFooter.cpp.

```

101 {
102     return (type() == other.type()) &&
103            (position() == other.position()) &&
104            // also compare members inherited from the base class:
105            (autoReferenceArea() == other.autoReferenceArea()) &&
106            (text() == other.text()) &&
107            (textAttributes() == other.textAttributes());
108 }
```

**7.29.3.8 Qt::Orientations KDChart::TextLayoutItem::expandingDirections () const** [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 175 of file KDChartLayoutItems.cpp.

```
176 {
177     return 0; // Grow neither vertically nor horizontally
178 }
```

### 7.29.3.9 [FrameAttributes](#) `AbstractAreaBase::frameAttributes () const` [inherited]

Definition at line 102 of file `KDChartAbstractAreaBase.cpp`.

References [d](#).

Referenced by `KDChart::Legend::clone()`, and `updateCommonBrush()`.

```
103 {
104     return d->frameAttributes;
105 }
```

### 7.29.3.10 `QRect KDChart::TextLayoutItem::geometry () const` [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 180 of file `KDChartLayoutItems.cpp`.

Referenced by `KDChart::TextArea::areaGeometry()`, `KDChart::TextLayoutItem::paint()`, `KDChart::TextArea::paintAll()`, `KDChart::CartesianAxis::paintCtx()`, and `KDChart::TextArea::paintIntoRect()`.

```
181 {
182     return mRect;
183 }
```

### 7.29.3.11 `void AbstractAreaBase::getFrameLeadings (int & left, int & top, int & right, int & bottom) const` [inherited]

Definition at line 204 of file `KDChartAbstractAreaBase.cpp`.

References [d](#).

Referenced by `KDChart::AbstractAreaBase::innerRect()`, and `KDChart::AbstractAreaWidget::paintAll()`.

```
205 {
206     if( d && d->frameAttributes.isVisible() ){
207         const int padding = qMax( d->frameAttributes.padding(), 0 );
208         left   = padding;
209         top    = padding;
210         right  = padding;
211         bottom = padding;
212     }else{
213         left   = 0;
214         top    = 0;
215         right  = 0;
216         bottom = 0;
217     }
218 }
```

**7.29.3.12 QRect AbstractAreaBase::innerRect () const** [protected, inherited]

Definition at line 220 of file KDChartAbstractAreaBase.cpp.

References KDChart::AbstractAreaBase::areaGeometry(), and KDChart::AbstractAreaBase::getFrameLeadings().

Referenced by KDChart::TextArea::paintAll(), and KDChart::AbstractArea::paintAll().

```

221 {
222     int left;
223     int top;
224     int right;
225     int bottom;
226     getFrameLeadings( left, top, right, bottom );
227     return
228         QRect( QPoint(0,0), areaGeometry().size() )
229             .adjusted( left, top, -right, -bottom );
230 }
```

**7.29.3.13 bool KDChart::TextLayoutItem::intersects (const TextLayoutItem & other, const QPoint & myPos, const QPoint & otherPos) const** [virtual, inherited]

Definition at line 254 of file KDChartLayoutItems.cpp.

References KDChart::TextLayoutItem::mAttributes, PI, KDChart::TextLayoutItem::rotatedCorners(), KDChart::TextAttributes::rotation(), and KDChart::TextLayoutItem::unrotatedSizeHint().

```

255 {
256     if ( mAttributes.rotation() != other.mAttributes.rotation() )
257     {
258         // that's the code for the common case: the rotation angles don't need to match here
259         QPolygon myPolygon( rotatedCorners() );
260         QPolygon otherPolygon( other.rotatedCorners() );
261
262         // move the polygons to their positions
263         myPolygon.translate( myPos );
264         otherPolygon.translate( otherPos );
265
266         // create regions out of it
267         QRegion myRegion( myPolygon );
268         QRegion otherRegion( otherPolygon );
269
270         // now the question - do they intersect or not?
271         return ! myRegion.intersect( otherRegion ).isEmpty();
272     }
273     else {
274         // and that's the code for the special case: the rotation angles match, which is less time consuming
275         const qreal angle = mAttributes.rotation() * PI / 180.0;
276         // both sizes
277         const QSizeF mySize( unrotatedSizeHint() );
278         const QSizeF otherSize( other.unrotatedSizeHint() );
279
280         // that's myP1 relative to myPos
281         QPointF myP1( mySize.height() * sin( angle ), 0.0 );
282         // that's otherP1 to myPos
283         QPointF otherP1 = QPointF( otherSize.height() * sin( angle ), 0.0 ) + otherPos - myPos;
284
285         // now rotate both points the negative angle around myPos
286         myP1 = QPointF( myP1.x() * cos( -angle ), myP1.x() * sin( -angle ) );
287         qreal r = sqrt( otherP1.x() * otherP1.x() + otherP1.y() * otherP1.y() );
288         otherP1 = QPointF( r * cos( -angle ), r * sin( -angle ) );
289     }
```

```
290         // finally we look, whether both rectangles intersect or even not
291         return QRectF( myP1, mySize ).intersects( QRectF( otherP1, otherSize ) );
292     }
293 }
```

#### 7.29.3.14 bool KDChart::TextLayoutItem::intersects (const [TextLayoutItem](#) & other, const QPointF & myPos, const QPointF & otherPos) const [virtual, inherited]

Definition at line 249 of file KDChartLayoutItems.cpp.

Referenced by KDChart::CartesianAxis::paintCtx().

```
250 {
251     return intersects( other, myPos.toPoint(), otherPos.toPoint() );
252 }
```

#### 7.29.3.15 bool KDChart::TextLayoutItem::isEmpty () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 185 of file KDChartLayoutItems.cpp.

```
186 {
187     return false; // never empty, otherwise the layout item would not exist
188 }
```

#### 7.29.3.16 QSize KDChart::TextLayoutItem::maximumSize () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 190 of file KDChartLayoutItems.cpp.

References KDChart::TextLayoutItem::sizeHint().

```
191 {
192     return sizeHint(); // PENDING(kalle) Review, quite inflexible
193 }
```

#### 7.29.3.17 QSize KDChart::TextLayoutItem::minimumSize () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 195 of file KDChartLayoutItems.cpp.

References KDChart::TextLayoutItem::sizeHint().

```
196 {
197     return sizeHint(); // PENDING(kalle) Review, quite inflexible
198 }
```

**7.29.3.18 void KDChart::TextLayoutItem::paint (QPainter \*)** [virtual, inherited]

Implements [KDChart::AbstractLayoutItem](#).

Definition at line 382 of file KDChartLayoutItems.cpp.

References [KDChart::TextLayoutItem::geometry\(\)](#), [KDChart::TextAttributes::pen\(\)](#), [rotatedRect\(\)](#), and [KDChart::TextAttributes::rotation\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), and [KDChart::CartesianAxis::paintCtx\(\)](#).

```

383 {
384     // make sure, cached font is updated, if needed:
385     // sizeHint();
386
387     if( !mRect.isValid() )
388         return;
389
390     PainterSaver painterSaver( painter );
391     painter->setFont( cachedFont );
392     QRectF rect( geometry() );
393
394     // #ifdef DEBUG_ITEMS_PAINT
395     //     painter->setPen( Qt::black );
396     //     painter->drawRect( rect );
397     // #endif
398     painter->translate( rect.center() );
399     rect.moveTopLeft( QPointF( - rect.width() / 2, - rect.height() / 2 ) );
400     // #ifdef DEBUG_ITEMS_PAINT
401     //     painter->setPen( Qt::blue );
402     //     painter->drawRect( rect );
403     // #endif
404     painter->rotate( mAttributes.rotation() );
405     rect = rotatedRect( rect, mAttributes.rotation() );
406     // #ifdef DEBUG_ITEMS_PAINT
407     //     painter->setPen( Qt::red );
408     //     painter->drawRect( rect );
409     // #endif
410     painter->setPen( mAttributes.pen() );
411     painter->drawText( rect, Qt::AlignHCenter | Qt::AlignVCenter, mText );
412     //     if ( calcSizeHint( cachedFont ).width() > rect.width() )
413     //         qDebug() << "rect.width()" << rect.width() << "text.width()" << calcSizeHint( cachedFont ).width();
414     //
415     //     //painter->drawText( rect, Qt::AlignHCenter | Qt::AlignVCenter, mText );
416 }

```

**7.29.3.19 void TextArea::paintAll (QPainter & painter)** [virtual, inherited]

Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.

Reimplemented from [KDChart::AbstractLayoutItem](#).

Definition at line 83 of file KDChartTextArea.cpp.

References [KDChart::TextArea::areaGeometry\(\)](#), [KDChart::TextLayoutItem::geometry\(\)](#), [KDChart::AbstractAreaBase::innerRect\(\)](#), [KDChart::TextLayoutItem::paint\(\)](#), [KDChart::AbstractAreaBase::paintBackground\(\)](#), [KDChart::AbstractAreaBase::paintFrame\(\)](#), and [KDChart::TextLayoutItem::setGeometry\(\)](#).

Referenced by [KDChart::TextArea::paintIntoRect\(\)](#).

```

84 {

```

```

85     // Paint the background and frame
86     paintBackground( painter, geometry() );
87     paintFrame(      painter, geometry() );
88
89     // temporarily adjust the widget size, to be sure all content gets calculated
90     // to fit into the inner rectangle
91     const QRect oldGeometry( areaGeometry() );
92     QRect inner( innerRect() );
93     inner.moveTo(
94         oldGeometry.left() + inner.left(),
95         oldGeometry.top()  + inner.top() );
96     const bool needAdjustGeometry = oldGeometry != inner;
97     if( needAdjustGeometry )
98         setGeometry( inner );
99     paint( &painter );
100    if( needAdjustGeometry )
101        setGeometry( oldGeometry );
102    //qDebug() << "TextAreaWidget::paintAll() done.";
103 }

```

### 7.29.3.20 void AbstractAreaBase::paintBackground (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 188 of file KDChartAbstractAreaBase.cpp.

References [d](#), and [KDChart::AbstractAreaBase::paintBackgroundAttributes\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), [KDChart::AbstractAreaWidget::paintAll\(\)](#), and [KDChart::AbstractArea::paintAll\(\)](#).

```

189 {
190     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintBackground()",
191         "Private class was not initialized!" );
192     paintBackgroundAttributes( painter, rect, d->backgroundAttributes );
193 }

```

### 7.29.3.21 void AbstractAreaBase::paintBackgroundAttributes (QPainter & painter, const QRect & rectangle, const KDChart::BackgroundAttributes & attributes) [static, inherited]

Definition at line 119 of file KDChartAbstractAreaBase.cpp.

References [KDChart::BackgroundAttributes::brush\(\)](#), [KDChart::BackgroundAttributes::isVisible\(\)](#), [KDChart::BackgroundAttributes::pixmap\(\)](#), and [KDChart::BackgroundAttributes::pixmapMode\(\)](#).

Referenced by [KDChart::AbstractAreaBase::paintBackground\(\)](#).

```

121 {
122     if( !attributes.isVisible() ) return;
123
124     /* first draw the brush (may contain a pixmap)*/
125     if( Qt::NoBrush != attributes.brush().style() ) {
126         KDChart::PainterSaver painterSaver( &painter );
127         painter.setPen( Qt::NoPen );
128         const QPointF newTopLeft( painter.deviceMatrix().map( rect.topLeft() ) );
129         painter.setBrushOrigin( newTopLeft );
130         painter.setBrush( attributes.brush() );
131         painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
132     }
133     /* next draw the backPixmap over the brush */

```

```

134     if( !attributes.pixmap().isNull() &&
135         attributes.pixmapMode() != BackgroundAttributes::BackgroundPixmapModeNone ) {
136         QPointF ol = rect.topLeft();
137         if( BackgroundAttributes::BackgroundPixmapModeCentered == attributes.pixmapMode() )
138             {
139                 ol.setX( rect.center().x() - attributes.pixmap().width() / 2 );
140                 ol.setY( rect.center().y() - attributes.pixmap().height() / 2 );
141                 painter.drawPixmap( ol, attributes.pixmap() );
142             } else {
143                 QMatrix m;
144                 double zW = (double)rect.width() / (double)attributes.pixmap().width();
145                 double zH = (double)rect.height() / (double)attributes.pixmap().height();
146                 switch( attributes.pixmapMode() ) {
147                     case BackgroundAttributes::BackgroundPixmapModeScaled:
148                         {
149                             double z;
150                             z = qMin( zW, zH );
151                             m.scale( z, z );
152                         }
153                     break;
154                     case BackgroundAttributes::BackgroundPixmapModeStretched:
155                         m.scale( zW, zH );
156                         break;
157                     default:
158                         ; // Cannot happen, previously checked
159                 }
160                 QPixmap pm = attributes.pixmap().transformed( m );
161                 ol.setX( rect.center().x() - pm.width() / 2 );
162                 ol.setY( rect.center().y() - pm.height() / 2 );
163                 painter.drawPixmap( ol, pm );
164             }
165     }
166 }

```

### 7.29.3.22 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```

78 {
79     if( context )
80         paint( context->painter() );
81 }

```

### 7.29.3.23 void AbstractAreaBase::paintFrame (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 196 of file KDChartAbstractAreaBase.cpp.

References [d](#), and [KDChart::AbstractAreaBase::paintFrameAttributes\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), [KDChart::AbstractAreaWidget::paintAll\(\)](#), and [KDChart::AbstractArea::paintAll\(\)](#).

```

197 {

```

```

198     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintFrame()",
199                "Private class was not initialized!" );
200     paintFrameAttributes( painter, rect, d->frameAttributes );
201 }

```

### 7.29.3.24 void AbstractAreaBase::paintFrameAttributes (QPainter & *painter*, const QRect & *rectangle*, const [KDChart::FrameAttributes](#) & *attributes*) [static, inherited]

Definition at line 169 of file KDChartAbstractAreaBase.cpp.

References [KDChart::FrameAttributes::isVisible\(\)](#), and [KDChart::FrameAttributes::pen\(\)](#).

Referenced by [KDChart::AbstractAreaBase::paintFrame\(\)](#).

```

171 {
172
173     if( !attributes.isVisible() ) return;
174
175     // Note: We set the brush to NoBrush explicitly here.
176     //       Otherwise we might get a filled rectangle, so any
177     //       previously drawn background would be overwritten by that area.
178
179     const QPen   oldPen( painter.pen() );
180     const QBrush oldBrush( painter.brush() );
181     painter.setPen( attributes.pen() );
182     painter.setBrush( Qt::NoBrush );
183     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
184     painter.setBrush( oldBrush );
185     painter.setPen( oldPen );
186 }

```

### 7.29.3.25 void TextArea::paintIntoRect (QPainter & *painter*, const QRect & *rect*) [virtual, inherited]

Draws the background and frame, then calls [paint\(\)](#).

In most cases there is no need to overwrite this method in a derived class, but you would overwrite [TextLayoutItem::paint\(\)](#) instead.

Definition at line 71 of file KDChartTextArea.cpp.

References [KDChart::TextLayoutItem::geometry\(\)](#), [KDChart::TextArea::paintAll\(\)](#), and [KDChart::TextLayoutItem::setGeometry\(\)](#).

```

72 {
73     const QRect oldGeometry( geometry() );
74     if( oldGeometry != rect )
75         setGeometry( rect );
76     painter.translate( rect.left(), rect.top() );
77     paintAll( painter );
78     painter.translate( -rect.left(), -rect.top() );
79     if( oldGeometry != rect )
80         setGeometry( oldGeometry );
81 }

```

### 7.29.3.26 QLayout\* KDChart::AbstractLayoutItem::parentLayout () [inherited]

Definition at line 74 of file KDChartLayoutItems.h.

```

75     {
76         return mParentLayout;
77     }

```

### 7.29.3.27 Position `HeaderFooter::position () const`

Definition at line 127 of file `KDChartHeaderFooter.cpp`.

References `d`.

Referenced by `clone()`.

```

128 {
129     return d->position;
130 }

```

### 7.29.3.28 `void KDChart::HeaderFooter::positionChanged (HeaderFooter *)`

Referenced by `setPosition()`, and `setType()`.

### 7.29.3.29 `void TextArea::positionHasChanged ()` [protected, virtual, inherited]

Reimplemented from `KDChart::AbstractAreaBase`.

Definition at line 110 of file `KDChartTextArea.cpp`.

```

111 {
112     emit positionChanged( this );
113 }

```

### 7.29.3.30 `QFont KDChart::TextLayoutItem::realFont () const` [virtual, inherited]

Definition at line 226 of file `KDChartLayoutItems.cpp`.

Referenced by `KDChart::CartesianAxis::maximumSize()`, and `KDChart::CartesianAxis::paintCtx()`.

```

227 {
228     realFontWasRecalculated(); // we can safely ignore the boolean return value
229     return cachedFont;
230 }

```

### 7.29.3.31 `qreal KDChart::TextLayoutItem::realFontSize () const` [virtual, inherited]

Definition at line 206 of file `KDChartLayoutItems.cpp`.

References `KDChart::TextAttributes::calculatedFontSize()`.

```

207 {
208     return mAttributes.calculatedFontSize( mAutoReferenceArea, mAutoReferenceOrientation );
209 }

```

**7.29.3.32 void KDChart::AbstractLayoutItem::removeFromParentLayout ()** [inherited]

Definition at line 78 of file KDChartLayoutItems.h.

Referenced by KDChart::Chart::takeCoordinatePlane().

```
79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }
```

**7.29.3.33 void KDChart::TextLayoutItem::setAutoReferenceArea (const [QObject](#) \* area)**  
[inherited]

Definition at line 128 of file KDChartLayoutItems.cpp.

References KDChart::TextLayoutItem::sizeHint().

Referenced by setParent().

```
129 {
130     mAutoReferenceArea = area;
131     cachedSizeHint = QSize();
132     sizeHint();
133 }
```

**7.29.3.34 void AbstractAreaBase::setBackgroundAttributes (const [BackgroundAttributes](#) & a)**  
[inherited]

Definition at line 107 of file KDChartAbstractAreaBase.cpp.

References d.

```
108 {
109     d->backgroundAttributes = a;
110 }
```

**7.29.3.35 void AbstractAreaBase::setFrameAttributes (const [FrameAttributes](#) & a)**  
[inherited]

Definition at line 97 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by KDChart::Legend::clone().

```
98 {
99     d->frameAttributes = a;
100 }
```

### 7.29.3.36 void KDChart::TextLayoutItem::setGeometry (const QRect & r) [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 200 of file KDChartLayoutItems.cpp.

Referenced by KDChart::TextArea::paintAll(), KDChart::CartesianAxis::paintCtx(), and KDChart::TextArea::paintIntoRect().

```
201 {
202     mRect = r;
203 }
```

### 7.29.3.37 void HeaderComponent::setParent (QObject \* parent)

Definition at line 67 of file KDChartHeaderFooter.cpp.

References KDChart::TextLayoutItem::autoReferenceArea(), and KDChart::TextLayoutItem::setAutoReferenceArea().

Referenced by KDChart::Widget::addHeaderFooter(), KDChart::Chart::addHeaderFooter(), HeaderComponent(), KDChart::Widget::replaceHeaderFooter(), and KDChart::Chart::takeHeaderFooter().

```
68 {
69     QObject::setParent( parent );
70     if( parent && ! autoReferenceArea() )
71         setAutoReferenceArea( parent );
72 }
```

### 7.29.3.38 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]

Definition at line 70 of file KDChartLayoutItems.h.

```
71     {
72         mParentLayout = lay;
73     }
```

### 7.29.3.39 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```
65 {
66     mParent = widget;
67 }
```

**7.29.3.40 void HeaderFooter::setPosition (Position position)**

Definition at line 121 of file KDChartHeaderFooter.cpp.

References `d`, and `positionChanged()`.

Referenced by `KDChart::Widget::addHeaderFooter()`, and `clone()`.

```
122 {
123     d->position = position;
124     emit positionChanged( this );
125 }
```

**7.29.3.41 void KDChart::TextLayoutItem::setText (const QString & text) [inherited]**

Definition at line 140 of file KDChartLayoutItems.cpp.

References `KDChart::TextLayoutItem::sizeHint()`.

Referenced by `KDChart::Widget::addHeaderFooter()`, `KDChart::CartesianAxis::maximumSize()`, and `KDChart::CartesianAxis::paintCtx()`.

```
141 {
142     mText = text;
143     cachedSizeHint = QSize();
144     sizeHint();
145 }
```

**7.29.3.42 void KDChart::TextLayoutItem::setTextAttributes (const TextAttributes & a) [inherited]**

Use this to specify the text attributes to be used for this item.

**See also:**

[textAttributes](#)

Definition at line 157 of file KDChartLayoutItems.cpp.

References `KDChart::TextLayoutItem::sizeHint()`.

Referenced by `clone()`.

```
158 {
159     mAttributes = a;
160     cachedSizeHint = QSize(); // invalidate size hint
161     sizeHint();
162 }
```

**7.29.3.43 void HeaderFooter::setType (HeaderFooterType type)**

Definition at line 110 of file KDChartHeaderFooter.cpp.

References `d`, and `positionChanged()`.

Referenced by `KDChart::Widget::addHeaderFooter()`, and `clone()`.

```

111 {
112     d->type = type;
113     emit positionChanged( this );
114 }

```

#### 7.29.3.44 QSize KDChart::TextLayoutItem::sizeHint () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 295 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::sizeHintChanged\(\)](#).

Referenced by [KDChart::TextLayoutItem::maximumSize\(\)](#), [KDChart::CartesianAxis::maximumSize\(\)](#), [KDChart::TextLayoutItem::minimumSize\(\)](#), [KDChart::CartesianAxis::paintCtx\(\)](#), [KDChart::TextLayoutItem::setAutoReferenceArea\(\)](#), [KDChart::TextLayoutItem::setText\(\)](#), and [KDChart::TextLayoutItem::setTextAttributes\(\)](#).

```

296 {
297     if( realFontWasRecalculated() )
298     {
299         const QSize newSizeHint( calcSizeHint( cachedFont ) );
300         if( newSizeHint != cachedSizeHint ){
301             cachedSizeHint = newSizeHint;
302             sizeHintChanged();
303         }
304     }
305     //qDebug() << "----- KDChart::TextLayoutItem::sizeHint() returns:"<<cachedSizeHint<<" -----"
306     return cachedSizeHint;
307 }

```

#### 7.29.3.45 void KDChart::AbstractLayoutItem::sizeHintChanged () const [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by [KDChart::TextLayoutItem::sizeHint\(\)](#).

```

87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }

```

#### 7.29.3.46 QString KDChart::TextLayoutItem::text () const [inherited]

Definition at line 147 of file KDChartLayoutItems.cpp.

Referenced by [KDChart::CartesianAxis::paintCtx\(\)](#).

```
148 {  
149     return mText;  
150 }
```

#### 7.29.3.47 [KDChart::TextAttributes](#) [KDChart::TextLayoutItem::textAttributes \(\) const](#) [inherited]

Returns the text attributes to be used for this item.

**See also:**

[setTextAttributes](#)

Definition at line 169 of file KDChartLayoutItems.cpp.

Referenced by clone().

```
170 {  
171     return mAttributes;  
172 }
```

#### 7.29.3.48 [HeaderFooter::HeaderFooterType](#) [HeaderFooter::type \(\) const](#)

Definition at line 116 of file KDChartHeaderFooter.cpp.

References d.

Referenced by clone().

```
117 {  
118     return d->type;  
119 }
```

## 7.29.4 Member Data Documentation

### 7.29.4.1 [Q\\_SIGNALS](#) [KDChart::HeaderFooter::\\_\\_pad0\\_\\_](#)

Reimplemented from [KDChart::TextArea](#).

Definition at line 68 of file KDChartHeaderFooter.h.

### 7.29.4.2 [QWidget\\*](#) [KDChart::AbstractLayoutItem::mParent](#) [protected, inherited]

Definition at line 88 of file KDChartLayoutItems.h.

Referenced by [KDChart::AbstractLayoutItem::setParentWidget\(\)](#).

### 7.29.4.3 [QLayout\\*](#) [KDChart::AbstractLayoutItem::mParentLayout](#) [protected, inherited]

Definition at line 89 of file KDChartLayoutItems.h.

The documentation for this class was generated from the following files:

- [KDChartHeaderFooter.h](#)
- [KDChartHeaderFooter.cpp](#)

## 7.30 KDChart::HorizontalLineLayoutItem Class Reference

```
#include <KDChartLayoutItems.h>
```

Inheritance diagram for KDChart::HorizontalLineLayoutItem: Collaboration diagram for KDChart::HorizontalLineLayoutItem:

### Public Member Functions

- virtual Qt::Orientations [expandingDirections](#) () const
- virtual QRect [geometry](#) () const
- [HorizontalLineLayoutItem](#) ()
- virtual bool [isEmpty](#) () const
- virtual QSize [maximumSize](#) () const
- virtual QSize [minimumSize](#) () const
- virtual void [paint](#) (QPainter \*)
- virtual void [paintAll](#) (QPainter &painter)
 

*Default impl: just call paint.*
- virtual void [paintCtx](#) ([PaintContext](#) \*context)
 

*Default impl: Paint the complete item using its layouted position and size.*
- QLayout \* [parentLayout](#) ()
- void [removeFromParentLayout](#) ()
- virtual void [setGeometry](#) (const QRect &r)
- void [setParentLayout](#) (QLayout \*lay)
- virtual void [setParentWidget](#) ([QWidget](#) \*widget)
 

*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*
- virtual QSize [sizeHint](#) () const
- virtual void [sizeHintChanged](#) () const
 

*Report changed size hint: ask the parent widget to recalculate the layout.*

### Protected Attributes

- [QWidget](#) \* [mParent](#)
- QLayout \* [mParentLayout](#)

### 7.30.1 Constructor & Destructor Documentation

#### 7.30.1.1 KDChart::HorizontalLineLayoutItem::HorizontalLineLayoutItem ()

Definition at line 418 of file KDChartLayoutItems.cpp.

```
419     : AbstractLayoutItem( Qt::AlignCenter )
420 {
421 }
```

## 7.30.2 Member Function Documentation

### 7.30.2.1 Qt::Orientations KDChart::HorizontalLineLayoutItem::expandingDirections () const [virtual]

Definition at line 423 of file KDChartLayoutItems.cpp.

```
424 {  
425     return Qt::Vertical|Qt::Horizontal; // Grow both vertically, and horizontally  
426 }
```

### 7.30.2.2 QRect KDChart::HorizontalLineLayoutItem::geometry () const [virtual]

Definition at line 428 of file KDChartLayoutItems.cpp.

```
429 {  
430     return mRect;  
431 }
```

### 7.30.2.3 bool KDChart::HorizontalLineLayoutItem::isEmpty () const [virtual]

Definition at line 433 of file KDChartLayoutItems.cpp.

```
434 {  
435     return false; // never empty, otherwise the layout item would not exist  
436 }
```

### 7.30.2.4 QSize KDChart::HorizontalLineLayoutItem::maximumSize () const [virtual]

Definition at line 438 of file KDChartLayoutItems.cpp.

```
439 {  
440     return QSize( QWIDGETSIZE_MAX, QWIDGETSIZE_MAX );  
441 }
```

### 7.30.2.5 QSize KDChart::HorizontalLineLayoutItem::minimumSize () const [virtual]

Definition at line 443 of file KDChartLayoutItems.cpp.

```
444 {  
445     return QSize( 0, 0 );  
446 }
```

### 7.30.2.6 void KDChart::HorizontalLineLayoutItem::paint (QPainter \*) [virtual]

Implements [KDChart::AbstractLayoutItem](#).

Definition at line 459 of file KDChartLayoutItems.cpp.

```
460 {
461     if( !mRect.isValid() )
462         return;
463
464     painter->drawLine( QPointF( mRect.left(), mRect.center().y() ),
465                     QPointF( mRect.right(), mRect.center().y() ) );
466 }
```

### 7.30.2.7 void KDChart::AbstractLayoutItem::paintAll (QPainter & painter) [virtual, inherited]

Default impl: just call paint.

Derived classes like [KDChart::AbstractArea](#) are providing additional action here.

Reimplemented in [KDChart::AbstractArea](#), and [KDChart::TextArea](#).

Definition at line 69 of file [KDChartLayoutItems.cpp](#).

References [KDChart::AbstractLayoutItem::paint\(\)](#).

```
70 {
71     paint( &painter );
72 }
```

### 7.30.2.8 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file [KDChartLayoutItems.cpp](#).

References [KDChart::AbstractLayoutItem::paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```
78 {
79     if( context )
80         paint( context->painter() );
81 }
```

### 7.30.2.9 QLayout\* KDChart::AbstractLayoutItem::parentLayout () [inherited]

Definition at line 74 of file [KDChartLayoutItems.h](#).

```
75     {
76         return mParentLayout;
77     }
```

### 7.30.2.10 void KDChart::AbstractLayoutItem::removeFromParentLayout () [inherited]

Definition at line 78 of file [KDChartLayoutItems.h](#).

Referenced by [KDChart::Chart::takeCoordinatePlane\(\)](#).

```

79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }

```

### 7.30.2.11 void KDChart::HorizontalLayoutItem::setGeometry (const QRect & r) [virtual]

Definition at line 448 of file KDChartLayoutItems.cpp.

```

449 {
450     mRect = r;
451 }

```

### 7.30.2.12 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]

Definition at line 70 of file KDChartLayoutItems.h.

```

71     {
72         mParentLayout = lay;
73     }

```

### 7.30.2.13 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```

65 {
66     mParent = widget;
67 }

```

### 7.30.2.14 QSize KDChart::HorizontalLayoutItem::sizeHint () const [virtual]

Definition at line 453 of file KDChartLayoutItems.cpp.

```

454 {
455     return QSize( -1, 3 ); // see qframe.cpp
456 }

```

### 7.30.2.15 void KDChart::AbstractLayoutItem::sizeHintChanged () const [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by KDChart::TextLayoutItem::sizeHint().

```
87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }
```

## 7.30.3 Member Data Documentation

### 7.30.3.1 QWidget\* KDChart::AbstractLayoutItem::mParent [protected, inherited]

Definition at line 88 of file KDChartLayoutItems.h.

Referenced by KDChart::AbstractLayoutItem::setParentWidget().

### 7.30.3.2 QLayout\* KDChart::AbstractLayoutItem::mParentLayout [protected, inherited]

Definition at line 89 of file KDChartLayoutItems.h.

The documentation for this class was generated from the following files:

- [KDChartLayoutItems.h](#)
- [KDChartLayoutItems.cpp](#)

## 7.31 KDChartEnums Class Reference

```
#include <KDChartEnums.h>
```

Inheritance diagram for KDChartEnums: Collaboration diagram for KDChartEnums:

### 7.31.1 Detailed Description

Project global class providing some enums needed both by KDChartParams and by KDChartCustomBox.

Definition at line 46 of file KDChartEnums.h.

### Public Types

- enum [GranularitySequence](#) {  
    [GranularitySequence\\_10\\_20](#),  
    [GranularitySequence\\_10\\_50](#),  
    [GranularitySequence\\_25\\_50](#),  
    [GranularitySequence\\_125\\_25](#),  
    [GranularitySequenceIrregular](#) }

*GranularitySequence specifies the values, that may be applied, to determine a step width within a given data range.*

- enum [MeasureCalculationMode](#) {  
    [MeasureCalculationModeAbsolute](#),  
    [MeasureCalculationModeRelative](#),  
    [MeasureCalculationModeAuto](#),  
    [MeasureCalculationModeAutoArea](#),  
    [MeasureCalculationModeAutoOrientation](#) }

*Measure calculation mode: the way how the absolute value of a [KDChart::Measure](#) is determined during KD Chart's internal geometry calculation time.*

- enum [MeasureOrientation](#) {  
    [MeasureOrientationAuto](#),  
    [MeasureOrientationHorizontal](#),  
    [MeasureOrientationVertical](#),  
    [MeasureOrientationMinimum](#),  
    [MeasureOrientationMaximum](#) }

*Measure orientation mode: the way how the absolute value of a [KDChart::Measure](#) is determined during KD Chart's internal geometry calculation time.*

- enum [PositionValue](#) {  
    [PositionUnknown](#) = 0,  
    [PositionCenter](#) = 1,  
    [PositionNorthWest](#) = 2,  
    [PositionNorth](#) = 3,

```
PositionNorthEast = 4,  
PositionEast = 5,  
PositionSouthEast = 6,  
PositionSouth = 7,  
PositionSouthWest = 8,  
PositionWest = 9,  
PositionFloating = 10 }
```

*Numerical values of the static `KDChart::Position` instances, for using a `Position::value()` with a `switch()` statement.*

- `enum TextLayoutPolicy` {  
    `LayoutJustOverwrite`,  
    `LayoutPolicyRotate`,  
    `LayoutPolicyShiftVertically`,  
    `LayoutPolicyShiftHorizontally`,  
    `LayoutPolicyShrinkFontSize` }

*Text layout policy: what to do if text that is to be drawn would cover neighboring text or neighboring areas.*

## Static Public Member Functions

- `QString granularitySequenceToString` (`GranularitySequence` sequence)  
*Converts the specified granularity sequence enum to a string representation.*
- `QString layoutPolicyToString` (`TextLayoutPolicy` type)  
*Converts the specified text layout policy enum to a string representation.*
- `QString measureCalculationModeToString` (`MeasureCalculationMode` mode)  
*Converts the specified measure calculation mode enum to a string representation.*
- `QString measureOrientationToString` (`MeasureOrientation` mode)  
*Converts the specified measure orientation enum to a string representation.*
- `GranularitySequence stringToGranularitySequence` (const `QString &string`)  
*Converts the specified string to a granularity sequence enum value.*
- `TextLayoutPolicy stringToLayoutPolicy` (const `QString &string`)  
*Converts the specified string to a text layout policy enum value.*
- `MeasureCalculationMode stringToMeasureCalculationMode` (const `QString &string`)  
*Converts the specified string to a measure calculation mode enum value.*
- `MeasureOrientation stringToMeasureOrientation` (const `QString &string`)  
*Converts the specified string to a measure orientation enum value.*

## 7.31.2 Member Enumeration Documentation

### 7.31.2.1 enum `KDChartEnums::GranularitySequence`

`GranularitySequence` specifies the values, that may be applied, to determine a step width within a given data range.

**Note:**

`Granularity` with can be set for Linear axis calculation mode only, there is no way to specify a step width for Logarithmic axes.

Value occurring in the `GranularitySequence` names only are showing their respective relation ship. For real data they will most times not be used directly, but be multiplied by positive (or negative, resp.) powers of ten.

A granularity sequence is a sequence of values from the following set: 1, 1.25, 2, 2.5, 5.

The reason for using one of the following three pre-defined granularity sequences (instead of just using the best matching step width) is to follow a simple rule: If scaling becomes finer (== smaller step width) no value, that has been on a grid line before, shall loose its line and be NOT on a grid line anymore!

This means: Smaller step width may not remove any grid lines, but it may add additional lines in between.

- `GranularitySequence_10_20` Step widths can be 1, or 2, but they never can be 2.5 nor 5, nor 1.25.
- `GranularitySequence_10_50` Step widths can be 1, or 5, but they never can be 2, nor 2.5, nor 1.25.
- `GranularitySequence_25_50` Step widths can be 2.5, or 5, but they never can be 1, nor 2, nor 1.25.
- `GranularitySequence_125_25` Step widths can be 1.25 or 2.5 but they never can be 1, nor 2, nor 5.
- `GranularitySequenceIrregular` Step widths can be all of these values: 1, or 1.25, or 2, or 2.5, or 5.

**Note:**

When ever possible, try to avoid using `GranularitySequenceIrregular`! Allowing all possible step values, using this granularity sequence involves a serious risk: Your users might be irritated due to 'jumping' grid lines, when step size is changed from 2.5 to 2 (or vice versa, resp.). In case you still want to use `GranularitySequenceIrregular` just make sure to NOT draw any sub-grid lines, because in most cases you will get not-matching step widths for the sub-grid. In short: `GranularitySequenceIrregular` can safely be used if your data range is not changing at all AND (b) you will not allow the coordinate plane to be zoomed AND (c) you are not displaying any sub-grid lines.

Since you probably like having the value 1 as an allowed step width, the granularity sequence decision boils down to a boolean question:

- To get ten divided by five you use `GranularitySequence_10_20`, while
- for having it divided by two `GranularitySequence_10_50` is your choice.

**Enumeration values:**

*`GranularitySequence_10_20`*

*GranularitySequence\_10\_50*  
*GranularitySequence\_25\_50*  
*GranularitySequence\_125\_25*  
*GranularitySequenceIrregular*

Definition at line 101 of file KDChartEnums.h.

```

101                                     {
102     GranularitySequence_10_20,
103     GranularitySequence_10_50,
104     GranularitySequence_25_50,
105     GranularitySequence_125_25,
106     GranularitySequenceIrregular };

```

### 7.31.2.2 enum [KDChartEnums::MeasureCalculationMode](#)

Measure calculation mode: the way how the absolute value of a [KDChart::Measure](#) is determined during KD Chart's internal geometry calculation time.

[KDChart::Measure](#) values either are relative (calculated in relation to a given [AbstractArea](#)), or they are absolute (used as fixed values).

Values stored in relative measure always are interpreted as per-mille of a reference area's height (or width, resp.) depending on the orientation set for the [KDChart::Measure](#).

- `MeasureCalculationModeAbsolute` Value set by `setValue()` is absolute, to be used unchanged.
- `MeasureCalculationModeRelative` Value is relative, the reference area is specified by `setReferenceArea()`, and orientation specified by `setOrientation()`.
- `MeasureCalculationModeAuto` Value is relative, KD Chart will automatically determine which reference area to use, and it will determine the orientation too.
- `MeasureCalculationModeAutoArea` Value is relative, Orientation is specified by `setOrientation()`, and KD Chart will automatically determine which reference area to use.
- `MeasureCalculationModeAutoOrientation` Value is relative, Area is specified by `setReferenceArea()`, and KD Chart will automatically determine which orientation to use.

See also:

[KDChart::Measure::setCalculationMode](#)

**Enumeration values:**

*MeasureCalculationModeAbsolute*  
*MeasureCalculationModeRelative*  
*MeasureCalculationModeAuto*  
*MeasureCalculationModeAutoArea*  
*MeasureCalculationModeAutoOrientation*

Definition at line 229 of file KDChartEnums.h.

```

229                                     { MeasureCalculationModeAbsolute,
230     MeasureCalculationModeRelative,
231     MeasureCalculationModeAuto,
232     MeasureCalculationModeAutoArea,
233     MeasureCalculationModeAutoOrientation };

```

### 7.31.2.3 enum [KDChartEnums::MeasureOrientation](#)

Measure orientation mode: the way how the absolute value of a [KDChart::Measure](#) is determined during KD Chart's internal geometry calculation time.

[KDChart::Measure](#) values either are relative (calculated in relation to a given [AbstractArea](#)), or they are absolute (used as fixed values).

Values stored in relative measure take into account the width (and/or the height, resp.) of a so-called reference area, that is either specified by [KDChart::Measure::setReferenceArea](#), or determined by KD Chart automatically, respectively.

- [MeasureOrientationAuto](#) Value is calculated, based upon the width (or on the height, resp.) of the reference area: KD Chart will automatically determine an appropriate way.
- [MeasureOrientationHorizontal](#) Value is calculated, based upon the width of the reference area.
- [MeasureOrientationVertical](#) Value is calculated, based upon the height of the reference area.
- [MeasureOrientationMinimum](#) Value is calculated, based upon the width (or on the height, resp.) of the reference area - which ever is smaller.
- [MeasureOrientationMaximum](#) Value is calculated, based upon the width (or on the height, resp.) of the reference area - which ever is smaller.

**See also:**

[KDChart::Measure::setOrientationMode](#)

**Enumeration values:**

*[MeasureOrientationAuto](#)*

*[MeasureOrientationHorizontal](#)*

*[MeasureOrientationVertical](#)*

*[MeasureOrientationMinimum](#)*

*[MeasureOrientationMaximum](#)*

Definition at line 298 of file [KDChartEnums.h](#).

```

298                                     { MeasureOrientationAuto,
299     MeasureOrientationHorizontal,
300     MeasureOrientationVertical,
301     MeasureOrientationMinimum,
302     MeasureOrientationMaximum };

```

### 7.31.2.4 enum [KDChartEnums::PositionValue](#)

Numerical values of the static [KDChart::Position](#) instances, for using a [Position::value\(\)](#) with a [switch\(\)](#) statement.

**See also:**

[Position](#)

**Enumeration values:**

*[PositionUnknown](#)*

*PositionCenter*  
*PositionNorthWest*  
*PositionNorth*  
*PositionNorthEast*  
*PositionEast*  
*PositionSouthEast*  
*PositionSouth*  
*PositionSouthWest*  
*PositionWest*  
*PositionFloating*

Definition at line 199 of file KDChartEnums.h.

```
199         {
200             PositionUnknown = 0,
201             PositionCenter = 1,
202             PositionNorthWest = 2,
203             PositionNorth = 3,
204             PositionNorthEast = 4,
205             PositionEast = 5,
206             PositionSouthEast = 6,
207             PositionSouth = 7,
208             PositionSouthWest = 8,
209             PositionWest = 9,
210             PositionFloating = 10
211     };
```

### 7.31.2.5 enum [KDChartEnums::TextLayoutPolicy](#)

Text layout policy: what to do if text that is to be drawn would cover neighboring text or neighboring areas.

- `LayoutJustOverwrite` Just ignore the layout collision and write the text nevertheless.
- `LayoutPolicyRotate` Try counter-clockwise rotation to make the text fit into the space.
- `LayoutPolicyShiftVertically` Shift the text baseline upwards (or downwards, resp.) and draw a connector line between the text and its anchor.
- `LayoutPolicyShiftHorizontally` Shift the text baseline to the left (or to the right, resp.) and draw a connector line between the text and its anchor.
- `LayoutPolicyShrinkFontSize` Reduce the text font size.

**See also:**

`KDChartParams::setPrintDataValues`

**Enumeration values:**

*LayoutJustOverwrite*  
*LayoutPolicyRotate*  
*LayoutPolicyShiftVertically*  
*LayoutPolicyShiftHorizontally*  
*LayoutPolicyShrinkFontSize*

Definition at line 168 of file KDChartEnums.h.

```

168                                     { LayoutJustOverwrite,
169     LayoutPolicyRotate,
170     LayoutPolicyShiftVertically,
171     LayoutPolicyShiftHorizontally,
172     LayoutPolicyShrinkFontSize };

```

### 7.31.3 Member Function Documentation

#### 7.31.3.1 QString KDChartEnums::granularitySequenceToString ([GranularitySequence](#) *sequence*) [static]

Converts the specified granularity sequence enum to a string representation.

##### Parameters:

*type* the granularity sequence enum to convert

##### Returns:

the string representation of the granularity sequence

Definition at line 115 of file KDChartEnums.h.

```

115                                     {
116     switch( sequence ) {
117         case GranularitySequence_10_20:
118             return QString::fromLatin1("GranularitySequence_10_20");
119         case GranularitySequence_10_50:
120             return QString::fromLatin1("GranularitySequence_10_50");
121         case GranularitySequence_25_50:
122             return QString::fromLatin1("GranularitySequence_25_50");
123         case GranularitySequence_125_25:
124             return QString::fromLatin1("GranularitySequence_125_25");
125         case GranularitySequenceIrregular:
126             return QString::fromLatin1("GranularitySequenceIrregular");
127         default: // should not happen
128             qDebug( "Unknown granularity sequence" );
129             return QString::fromLatin1("GranularitySequence_10_20");
130     }
131 }

```

#### 7.31.3.2 QString KDChartEnums::layoutPolicyToString ([TextLayoutPolicy](#) *type*) [static]

Converts the specified text layout policy enum to a string representation.

##### Parameters:

*type* the text layout policy to convert

##### Returns:

the string representation of the text layout policy enum

### 7.31.3.3 QString KDChartEnums::measureCalculationModeToString ([MeasureCalculationMode mode](#)) [static]

Converts the specified measure calculation mode enum to a string representation.

**Parameters:**

*type* the measure calculation mode to convert

**Returns:**

the string representation of the Measure calculation mode enum

Definition at line 242 of file KDChartEnums.h.

```
242                                                                                                     {
243     switch( mode ) {
244         case MeasureCalculationModeAbsolute:
245             return QString::fromLatin1("MeasureCalculationModeAbsolute");
246         case MeasureCalculationModeAuto:
247             return QString::fromLatin1("MeasureCalculationModeAuto");
248         case MeasureCalculationModeAutoArea:
249             return QString::fromLatin1("MeasureCalculationModeAutoArea");
250         case MeasureCalculationModeAutoOrientation:
251             return QString::fromLatin1("MeasureCalculationModeAutoOrientation");
252         case MeasureCalculationModeRelative:
253             return QString::fromLatin1("MeasureCalculationModeRelative");
254         default: // should not happen
255             qDebug( "Unknown measure calculation mode" );
256             return QString::fromLatin1("MeasureCalculationModeAuto");
257     }
258 }
```

### 7.31.3.4 QString KDChartEnums::measureOrientationToString ([MeasureOrientation mode](#)) [static]

Converts the specified measure orientation enum to a string representation.

**Parameters:**

*type* the measure orientation to convert

**Returns:**

the string representation of the measure orientation enum

Definition at line 311 of file KDChartEnums.h.

```
311                                                                                                     {
312     switch( mode ) {
313         case MeasureOrientationAuto:
314             return QString::fromLatin1("MeasureOrientationAuto");
315         case MeasureOrientationHorizontal:
316             return QString::fromLatin1("MeasureOrientationHorizontal");
317         case MeasureOrientationVertical:
318             return QString::fromLatin1("MeasureOrientationVertical");
319         case MeasureOrientationMinimum:
320             return QString::fromLatin1("MeasureOrientationMinimum");
321         case MeasureOrientationMaximum:
322             return QString::fromLatin1("MeasureOrientationMaximum");
323         default: // should not happen
324             qDebug( "Unknown measure orientation mode" );
325             return QString::fromLatin1("MeasureOrientationAuto");
326     }
327 }
```

### 7.31.3.5 **GranularitySequence** `KDChartEnums::stringToGranularitySequence (const QString & string)` [static]

Converts the specified string to a granularity sequence enum value.

#### Parameters:

*string* the string to convert

#### Returns:

the granularity sequence enum value

Definition at line 140 of file KDChartEnums.h.

```

140
141     if( string == QString::fromLatin1("GranularitySequence_10_20") )
142         return GranularitySequence_10_20;
143     if( string == QString::fromLatin1("GranularitySequence_10_50") )
144         return GranularitySequence_10_50;
145     if( string == QString::fromLatin1("GranularitySequence_25_50") )
146         return GranularitySequence_25_50;
147     if( string == QString::fromLatin1("GranularitySequence_125") )
148         return GranularitySequence_125_25;
149     if( string == QString::fromLatin1("GranularitySequenceIrregular") )
150         return GranularitySequenceIrregular;
151     // default, should not happen
152     return GranularitySequence_10_20;
153 }
```

### 7.31.3.6 **TextLayoutPolicy** `KDChartEnums::stringToLayoutPolicy (const QString & string)` [static]

Converts the specified string to a text layout policy enum value.

#### Parameters:

*string* the string to convert

#### Returns:

the text layout policy enum value

### 7.31.3.7 **MeasureCalculationMode** `KDChartEnums::stringToMeasureCalculationMode (const QString & string)` [static]

Converts the specified string to a measure calculation mode enum value.

#### Parameters:

*string* the string to convert

#### Returns:

the measure calculation mode enum value

Definition at line 267 of file KDChartEnums.h.

```

267
268         if( string == QString::fromLatin1("MeasureCalculationModeAbsolute") )
269             return MeasureCalculationModeAbsolute;
270         if( string == QString::fromLatin1("MeasureCalculationModeAuto") )
271             return MeasureCalculationModeAuto;
272         if( string == QString::fromLatin1("MeasureCalculationModeAutoArea") )
273             return MeasureCalculationModeAutoArea;
274         if( string == QString::fromLatin1("MeasureCalculationModeAutoOrientation") )
275             return MeasureCalculationModeAutoOrientation;
276         if( string == QString::fromLatin1("MeasureCalculationModeRelative") )
277             return MeasureCalculationModeRelative;
278         // default, should not happen
279         return MeasureCalculationModeAuto;
280     }

```

### 7.31.3.8 **MeasureOrientation** KDChartEnums::stringToMeasureOrientation (const QString & string) [static]

Converts the specified string to a measure orientation enum value.

#### Parameters:

*string* the string to convert

#### Returns:

the measure orientation enum value

Definition at line 336 of file KDChartEnums.h.

```

336
337         if( string == QString::fromLatin1("MeasureOrientationAuto") )
338             return MeasureOrientationAuto;
339         if( string == QString::fromLatin1("MeasureOrientationHorizontal") )
340             return MeasureOrientationHorizontal;
341         if( string == QString::fromLatin1("MeasureOrientationVertical") )
342             return MeasureOrientationVertical;
343         if( string == QString::fromLatin1("MeasureOrientationMinimum") )
344             return MeasureOrientationMinimum;
345         if( string == QString::fromLatin1("MeasureOrientationMaximum") )
346             return MeasureOrientationMaximum;
347         // default, should not happen
348         return MeasureOrientationAuto;
349     }

```

The documentation for this class was generated from the following file:

- [KDChartEnums.h](#)

## 7.32 KDDocument Class Reference

```
#include <KDDocument.h>
```

Inheritance diagram for KDDocument:Collaboration diagram for KDDocument:

### Public Member Functions

- [KDDocument](#) (const QString &text, [QObject](#) \*parent=0)
- [KDDocument](#) ([QObject](#) \*parent=0)
- QSize [minimumSizeHint](#) ()
- QSize [sizeHint](#) ()
- [~KDDocument](#) ()

### 7.32.1 Constructor & Destructor Documentation

#### 7.32.1.1 KDDocument::KDDocument ([QObject](#) \*parent = 0) [explicit]

Definition at line 38 of file KDDocument.cpp.

```
39     : QTextDocument( p ),
40       mHintValid( false ),
41       mSizeHint(),
42       mMinimumSizeHint()
43 {
44
45 }
```

#### 7.32.1.2 KDDocument::KDDocument (const QString & text, [QObject](#) \*parent = 0) [explicit]

Definition at line 47 of file KDDocument.cpp.

```
48     : QTextDocument( text, p ),
49       mHintValid( false ),
50       mSizeHint(),
51       mMinimumSizeHint()
52 {
53
54 }
```

#### 7.32.1.3 KDDocument::~KDDocument ()

Definition at line 56 of file KDDocument.cpp.

```
56 {}
```

## 7.32.2 Member Function Documentation

### 7.32.2.1 QSize KTextDocument::minimumSizeHint ()

Definition at line 66 of file KTextDocument.cpp.

Referenced by sizeHint().

```
67 {
68     /*
69     QTextCursor cursor( this );
70     if( ! cursor.atEnd() )
71         cursor.movePosition( QTextCursor::NextBlock );
72     qDebug() << "KTextDocument::minimumSizeHint() found:" << cursor.block().text();
73     QSizeF s( documentLayout()->blockBoundingRect( cursor.block() ).size() );
74     qDebug() << "KTextDocument::minimumSizeHint() found rect" << documentLayout()->blockBoundingRect(
75     return QSize( static_cast<int>(s.width()),
76                 static_cast<int>(s.height() ) );
77     */
78
79     if( mHintValid )
80         return mMinimumSizeHint;
81
82     mHintValid = true;
83     mSizeHint = sizeForWidth( -1 );
84     QSize sz(-1, -1);
85
86     // PENDING(kalle) Cache
87     sz.rwidth() = sizeForWidth( 0 ).width();
88     sz.rheight() = sizeForWidth( 32000 ).height();
89     if( mSizeHint.height() < sz.height() )
90         sz.rheight() = mSizeHint.height();
91
92     mMinimumSizeHint = sz;
93     return sz;
94 }
```

### 7.32.2.2 QSize KTextDocument::sizeHint ()

Definition at line 59 of file KTextDocument.cpp.

References minimumSizeHint().

```
60 {
61     if( !mHintValid )
62         (void)minimumSizeHint();
63     return mSizeHint;
64 }
```

The documentation for this class was generated from the following files:

- [KTextDocument.h](#)
- [KTextDocument.cpp](#)

## 7.33 KDChart::Legend Class Reference

```
#include <KDChartLegend.h>
```

Inheritance diagram for KDChart::Legend: Collaboration diagram for KDChart::Legend:

### 7.33.1 Detailed Description

[Legend](#) defines the interface for the legend drawing class.

[Legend](#) is the class for drawing legends for all kinds of diagrams ("chart types").

[Legend](#) is drawn on chart level, not per diagram, but you can have more than one legend per chart, using [KDChart::Chart::addLegend\(\)](#).

#### Note:

[Legend](#) is different from all other classes ofd KD [Chart](#), since it can be displayed outside of the Chart's area. If you want to, you can embedd the legend into your own widget, or into another part of a bigger grid, into which you might have inserted the [Chart](#).

On the other hand, please note that you MUST call [Chart::addLegend](#) to get your legend positioned into the correct place of your chart - if you want to have the legend shown inside of the chart (that's probably true for most cases).

Definition at line 62 of file KDChartLegend.h.

### Public Types

- enum [LegendStyle](#) {  
     [MarkersOnly](#) = 0,  
     [LinesOnly](#) = 1,  
     [MarkersAndLines](#) = 2 }

### Public Member Functions

- void [activateTheLayout](#) ()
- void [addDiagram](#) ([KDChart::AbstractDiagram](#) \*newDiagram)  
     *Add the given diagram to the legend.*
- Qt::Alignment [alignment](#) () const  
     *Returns the alignment of a non-floating legend.*
- void [alignToReferencePoint](#) (const [RelativePosition](#) &position)
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- QBrush [brush](#) (uint dataset) const
- const QMap< uint, QBrush > [brushes](#) () const
- void [buildLegend](#) ()
- virtual [Legend](#) \* [clone](#) () const
- bool [compare](#) (const [AbstractAreaBase](#) \*other) const  
     *Returns true if both areas have the same settings.*

- bool `compare` (const `Legend` \*other) const  
*Returns true if both axes have the same settings.*
- `ConstDiagramList` `constDiagrams` () const
- uint `datasetCount` () const
- `KDChart::AbstractDiagram` \* `diagram` () const  
*The first diagram of the legend or 0 if there was none added to the legend.*
- `DiagramList` `diagrams` () const  
*The list of all diagrams associated with the legend.*
- const `RelativePosition` `floatingPosition` () const  
*Returns the position of a floating legend.*
- virtual void `forceRebuild` ()  
*Call this to trigger an unconditional re-building of the widget's internals.*
- `FrameAttributes` `frameAttributes` () const
- void `getFrameLeadings` (int &left, int &top, int &right, int &bottom) const
- `Legend` (`KDChart::AbstractDiagram` \*diagram, `QWidget` \*parent)
- `Legend` (`QWidget` \*parent=0)
- `LegendStyle` `legendStyle` () const
- const `QMap`< uint, `MarkerAttributes` > `markerAttributes` () const
- `MarkerAttributes` `markerAttributes` (uint dataset) const
- virtual `QSize` `minimumSizeHint` () const
- virtual void `needSizeHint` ()  
*Call this to trigger an conditional re-building of the widget's internals.*
- `Qt::Orientation` `orientation` () const
- virtual void `paint` (`QPainter` \*painter)  
*Overwrite this to paint the inner contents of your widget.*
- void `paintAll` (`QPainter` &painter)  
*Call paintAll, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.*
- virtual void `paintBackground` (`QPainter` &painter, const `QRect` &rectangle)
- virtual void `paintEvent` (`QPaintEvent` \*event)  
*Draws the background and frame, then calls `paint()`.*
- virtual void `paintFrame` (`QPainter` &painter, const `QRect` &rectangle)
- virtual void `paintIntoRect` (`QPainter` &painter, const `QRect` &rect)  
*Draws the background and frame, then calls `paint()`.*
- `QPen` `pen` (uint dataset) const
- const `QMap`< uint, `QPen` > `pens` () const
- `Position` `position` () const  
*Returns the position of a non-floating legend.*
- void `propertiesChanged` ()

*Emitted upon change of a property of the [Legend](#) or any of its components.*

- `const QWidget * referenceArea () const`  
*Returns the reference area, that is used for font size of title text, and for font size of the item texts, IF automatic area detection is set.*
- `void removeDiagram (KDChart::AbstractDiagram *oldDiagram)`  
*Removes the diagram from the legend's list of diagrams.*
- `void removeDiagrams ()`  
*Removes all of the diagram from the legend's list of diagrams.*
- `void replaceDiagram (KDChart::AbstractDiagram *newDiagram, KDChart::AbstractDiagram *oldDiagram=0)`  
*Replaces the old diagram, or appends the new diagram, if there is none yet.*
- `void resetDiagram (AbstractDiagram *)`
- `void resetTexts ()`  
*Removes all legend texts that might have been set by `setText`.*
- `virtual void resizeEvent (QResizeEvent *event)`
- `virtual void resizeLayout (const QSize &size)`
- `void setAlignment (Qt::Alignment)`  
*Specify the alignment of a non-floating legend.*
- `void setBackgroundAttributes (const BackgroundAttributes &a)`
- `void setBrush (uint dataset, const QBrush &brush)`
- `void setBrushesFromDiagram (KDChart::AbstractDiagram *diagram)`
- `void setColor (uint dataset, const QColor &color)`  
*Note: there is no `color()` getter method, since `setColor` just sets a `QBrush` with the respective color, so the `brush()` getter method is sufficient.*
- `void setDefaultColors ()`
- `void setDiagram (KDChart::AbstractDiagram *newDiagram)`  
*A convenience method doing the same as `replaceDiagram( newDiagram, 0 )`;*
- `void setFloatingPosition (const RelativePosition &relativePosition)`  
*Specify the position and alignment of a floating legend.*
- `void setFrameAttributes (const FrameAttributes &a)`
- `void setLegendStyle (LegendStyle style)`
- `void setMarkerAttributes (uint dataset, const MarkerAttributes &)`  
*Note that any sizes specified via `setMarkerAttributes` are ignored, unless you disable the automatic size calculation, by saying `setUseAutomaticMarkerSize( false )`.*
- `void setNeedRebuild ()`
- `void setOrientation (Qt::Orientation orientation)`
- `void setPen (uint dataset, const QPen &pen)`
- `void setPosition (Position position)`  
*Specify the position of a non-floating legend.*

- void [setRainbowColors](#) ()
- void [setReferenceArea](#) (const [QWidget](#) \*area)
 

*Specifies the reference area for font size of title text, and for font size of the item texts, IF automatic area detection is set.*
- void [setShowLines](#) (bool legendShowLines)
- void [setSpacing](#) (uint space)
- void [setSubduedColors](#) (bool ordered=false)
- void [setText](#) (uint dataset, const [QString](#) &text)
- void [setTextAttributes](#) (const [TextAttributes](#) &a)
- void [setTitleText](#) (const [QString](#) &text)
- void [setTitleTextAttributes](#) (const [TextAttributes](#) &a)
- void [setUseAutomaticMarkerSize](#) (bool useAutomaticMarkerSize)
 

*This option is on by default, it means that Marker sizes in the [Legend](#) will be the same as the font height used for their respective label texts.*
- virtual void [setVisible](#) (bool visible)
- bool [showLines](#) () const
- virtual [QSize](#) [sizeHint](#) () const
- uint [spacing](#) () const
- [QString](#) [text](#) (uint dataset) const
- [TextAttributes](#) [textAttributes](#) () const
- const [QMap](#)< uint, [QString](#) > [texts](#) () const
- [QString](#) [titleText](#) () const
- [TextAttributes](#) [titleTextAttributes](#) () const
- bool [useAutomaticMarkerSize](#) () const
- virtual [~Legend](#) ()

### Static Public Member Functions

- void [paintBackgroundAttributes](#) ([QPainter](#) &painter, const [QRect](#) &rectangle, const [KDChart::BackgroundAttributes](#) &attributes)
- void [paintFrameAttributes](#) ([QPainter](#) &painter, const [QRect](#) &rectangle, const [KDChart::FrameAttributes](#) &attributes)

### Public Attributes

- [Q\\_SIGNALS](#) [\\_\\_pad0\\_\\_](#): void destroyedLegend( [Legend](#)\* )
- private [Q\\_SLOTS](#): void emitPositionChanged()

### Protected Member Functions

- virtual [QRect](#) [areaGeometry](#) () const
- [QRect](#) [innerRect](#) () const
- virtual void [positionHasChanged](#) ()

## 7.33.2 Member Enumeration Documentation

### 7.33.2.1 enum `KDChart::Legend::LegendStyle`

Enumeration values:

*MarkersOnly*

*LinesOnly*

*MarkersAndLines*

Definition at line 75 of file `KDChartLegend.h`.

Referenced by `buildLegend()`.

```

75             { MarkersOnly      = 0,
76               LinesOnly       = 1,
77               MarkersAndLines = 2 };

```

## 7.33.3 Constructor & Destructor Documentation

### 7.33.3.1 `Legend::Legend (QWidget * parent = 0)` `[explicit]`

Definition at line 85 of file `KDChartLegend.cpp`.

References `d`.

Referenced by `clone()`.

```

85             :
86     AbstractAreaWidget( new Private(), parent )
87 {
88     d->referenceArea = parent;
89     init();
90 }

```

### 7.33.3.2 `Legend::Legend (KDChart::AbstractDiagram * diagram, QWidget * parent)` `[explicit]`

Definition at line 92 of file `KDChartLegend.cpp`.

References `d`, and `setDiagram()`.

```

92             :
93     AbstractAreaWidget( new Private(), parent )
94 {
95     d->referenceArea = parent;
96     init();
97     setDiagram( diagram );
98 }

```

### 7.33.3.3 `Legend::~~Legend ()` `[virtual]`

Definition at line 100 of file `KDChartLegend.cpp`.

```
101 {
102     emit destroyedLegend( this );
103 }
```

## 7.33.4 Member Function Documentation

### 7.33.4.1 void Legend::activateTheLayout ()

Definition at line 182 of file KDChartLegend.cpp.

References `d`.

Referenced by `buildLegend()`, and `resizeLayout()`.

```
183 {
184     if( d->layout && d->layout->parent() )
185         d->layout->activate();
186 }
```

### 7.33.4.2 void Legend::addDiagram ([KDChart::AbstractDiagram](#) \* *newDiagram*)

Add the given diagram to the legend.

#### Parameters:

*newDiagram* The diagram to add.

#### See also:

[diagram](#), [diagrams](#), [removeDiagram](#), [removeDiagrams](#), [replaceDiagram](#), [setDiagram](#)

Definition at line 334 of file KDChartLegend.cpp.

References `d`, `resetDiagram()`, and `setNeedRebuild()`.

Referenced by `replaceDiagram()`.

```
335 {
336     if ( newDiagram )
337     {
338         DiagramObserver* observer = new DiagramObserver( newDiagram, this );
339
340         DiagramObserver* oldObs = d->findObserverForDiagram( newDiagram );
341         if( oldObs ){
342             delete oldObs;
343             d->observers[ d->observers.indexOf( oldObs ) ] = observer;
344         }else{
345             d->observers.append( observer );
346         }
347         connect( observer, SIGNAL( diagramDestroyed(AbstractDiagram*) ),
348                 SLOT( resetDiagram(AbstractDiagram*) ));
349         connect( observer, SIGNAL( diagramDataChanged(AbstractDiagram*) ),
350                 SLOT( setNeedRebuild() ));
351         connect( observer, SIGNAL( diagramDataHidden(AbstractDiagram*) ),
352                 SLOT( setNeedRebuild() ));
353         connect( observer, SIGNAL( diagramAttributesChanged(AbstractDiagram*) ),
354                 SLOT( setNeedRebuild() ));
355         setNeedRebuild();
356     }
357 }
```

**7.33.4.3 Qt::Alignment Legend::alignment () const**

Returns the alignment of a non-floating legend.

**See also:**

[setAlignment](#)

Definition at line 443 of file KDChartLegend.cpp.

References d.

Referenced by clone().

```
444 {
445     return d->alignment;
446 }
```

**7.33.4.4 void AbstractAreaBase::alignToReferencePoint (const RelativePosition & position) [inherited]**

Definition at line 90 of file KDChartAbstractAreaBase.cpp.

```
91 {
92     Q_UNUSED( position );
93     // PENDING(kalle) FIXME
94     qWarning( "Sorry, not implemented: void AbstractAreaBase::alignToReferencePoint( const RelativePosition & position )" );
95 }
```

**7.33.4.5 QRect AbstractAreaWidget::areaGeometry () const [protected, virtual, inherited]**

Implements [KDChart::AbstractAreaBase](#).

Definition at line 186 of file KDChartAbstractAreaWidget.cpp.

```
187 {
188     return geometry();
189 }
```

**7.33.4.6 BackgroundAttributes AbstractAreaBase::backgroundAttributes () const [inherited]**

Definition at line 112 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by updateCommonBrush().

```
113 {
114     return d->backgroundAttributes;
115 }
```

**7.33.4.7 QBrush Legend::brush (uint *dataset*) const**

Definition at line 549 of file KDChartLegend.cpp.

References [d](#).

Referenced by [buildLegend\(\)](#), and [setRainbowColors\(\)](#).

```

550 {
551     if( d->brushes.find( dataset ) != d->brushes.end() )
552         return d->brushes[ dataset ];
553     else
554         return d->modelBrushes[ dataset ];
555 }
```

**7.33.4.8 const QMap< uint, QBrush > Legend::brushes () const**

Definition at line 557 of file KDChartLegend.cpp.

References [d](#).

```

558 {
559     return d->brushes;
560 }
```

**7.33.4.9 void Legend::buildLegend ()**

Definition at line 770 of file KDChartLegend.cpp.

References [activateTheLayout\(\)](#), [brush\(\)](#), [KDChart::TextAttributes::calculatedFontSize\(\)](#), [d](#), [KDChart::AbstractDiagram::datasetBrushes\(\)](#), [KDChart::AbstractDiagram::datasetLabels\(\)](#), [KDChart::AbstractDiagram::datasetMarkers\(\)](#), [KDChart::AbstractDiagram::datasetPens\(\)](#), [diagram\(\)](#), [KDChart::AbstractDiagram::isHidden\(\)](#), [KDChart::TextAttributes::isVisible\(\)](#), [legendStyle\(\)](#), [LegendStyle](#), [LinesOnly](#), [markerAttributes\(\)](#), [MarkersAndLines](#), [MarkersOnly](#), [orientation\(\)](#), [pen\(\)](#), [properties-Changed\(\)](#), [referenceArea\(\)](#), [KDChart::AbstractLayoutItem::setParentWidget\(\)](#), [showLines\(\)](#), [spacing\(\)](#), [text\(\)](#), [textAttributes\(\)](#), [titleText\(\)](#), [titleTextAttributes\(\)](#), and [useAutomaticMarkerSize\(\)](#).

Referenced by [forceRebuild\(\)](#), [needSizeHint\(\)](#), and [setNeedRebuild\(\)](#).

```

771 {
772     /*
773     if( !d->needRebuild ) {
774 #ifdef DEBUG_LEGEND_PAINT
775     qDebug() << "leaving Legend::buildLegend() with NO action (was already build)";
776 #endif
777     // Note: We do *not* need to send positionChanged here,
778     //         because we send it in the resizeEvent, so layouting
779     //         is done at the right time.
780     return;
781     }
782 #ifdef DEBUG_LEGEND_PAINT
783     qDebug() << "entering Legend::buildLegend() *****";
784 #endif
785     d->needRebuild = false;
786     */
787
788     Q_FOREACH( QLayoutItem* layoutItem, d->layoutItems ) {
789         d->layout->removeItem( layoutItem );
```

```

790     }
791     qDeleteAll( d->layoutItems );
792     d->layoutItems.clear();
793
794     if( orientation() == Qt::Vertical ) {
795         d->layout->setColumnStretch( 4, 1 );
796     } else {
797         d->layout->setColumnStretch( 4, 0 );
798     }
799
800     d->modelLabels.clear();
801     d->modelBrushes.clear();
802     d->modelPens.clear();
803     d->modelMarkers.clear();
804     // retrieve the diagrams' settings for all non-hidden datasets
805     for (int i = 0; i < d->observers.size(); ++i){
806         const AbstractDiagram* diagram = d->observers.at(i)->diagram();
807         if( diagram ){
808             //QDebug() << "accessing" << diagram;
809             const QStringList      diagramLabels( diagram->datasetLabels() );
810             const QList<QBrush>    diagramBrushes( diagram->datasetBrushes() );
811             const QList<QPen>      diagramPens(      diagram->datasetPens() );
812             const QList<MarkerAttributes> diagramMarkers( diagram->datasetMarkers() );
813             for ( int dataset = 0; dataset < diagramLabels.count(); dataset++ ) {
814                 // only show the label if the diagrams is NOT having the dataset set to hidden
815                 if( ! diagram->isHidden( dataset ) ){
816                     d->modelLabels += diagramLabels[ dataset ];
817                     d->modelBrushes += diagramBrushes[ dataset ];
818                     d->modelPens += diagramPens[ dataset ];
819                     d->modelMarkers += diagramMarkers[ dataset ];
820                 }
821             }
822         }
823     }
824
825     Q_ASSERT( d->modelLabels.count() == d->modelBrushes.count() );
826
827     // legend caption
828     if( !titleText().isEmpty() && titleTextAttributes().isVisible() ) {
829         // PENDING(kalle) Other properties!
830         KDChart::TextLayoutItem* titleItem =
831             new KDChart::TextLayoutItem( titleText(),
832                 titleTextAttributes(),
833                 referenceArea(),
834                 (orientation() == Qt::Vertical)
835                 ? KDChartEnums::MeasureOrientationMinimum
836                 : KDChartEnums::MeasureOrientationHorizontal,
837                 Qt::AlignCenter );
838         titleItem->setParentWidget( this );
839
840         d->layoutItems << titleItem;
841         if( orientation() == Qt::Vertical )
842             d->layout->addItem( titleItem, 0, 0, 1, 5, Qt::AlignCenter );
843         else
844             d->layout->addItem( titleItem, 0, 0, 1, d->modelLabels.count() ? (d->modelLabels.count()*4
845
846         // The line between the title and the legend items, if any.
847         if( showLines() && d->modelLabels.count() ) {
848             KDChart::HorizontalLineLayoutItem* lineItem = new KDChart::HorizontalLineLayoutItem();
849             d->layoutItems << lineItem;
850             if( orientation() == Qt::Vertical )
851                 d->layout->addItem( lineItem, 1, 0, 1, 5, Qt::AlignCenter );
852             else
853                 d->layout->addItem( lineItem, 1, 0, 1, d->modelLabels.count()*4, Qt::AlignCenter );
854         }
855     }
856

```

```

857     const KDChartEnums::MeasureOrientation orient =
858         (orientation() == Qt::Vertical)
859         ? KDChartEnums::MeasureOrientationMinimum
860         : KDChartEnums::MeasureOrientationHorizontal;
861     const TextAttributes labelAttrs( textAttributes() );
862     const qreal fontHeight = labelAttrs.calculatedFontSize( referenceArea(), orient );
863     const LegendStyle style = legendStyle();
864     //qDebug() << "fontHeight:" << fontHeight;
865
866     const bool bShowMarkers = (style != LinesOnly);
867
868     QSizeF maxMarkersSize(1.0, 1.0);
869     QVector <MarkerAttributes> markerAttrs( d->modelLabels.count() );
870     if( bShowMarkers ){
871         for ( int dataset = 0; dataset < d->modelLabels.count(); ++dataset ) {
872             markerAttrs[dataset] = markerAttributes( dataset );
873             QSizeF siz;
874             if( useAutomaticMarkerSize() ||
875                 ! markerAttrs[dataset].markerSize().isValid() )
876             {
877                 siz = QSizeF(fontHeight, fontHeight);
878                 markerAttrs[dataset].setMarkerSize( siz );
879             }else{
880                 siz = markerAttrs[dataset].markerSize();
881             }
882             maxMarkersSize =
883                 QSizeF(qMax(maxMarkersSize.width(), siz.width()),
884                     qMax(maxMarkersSize.height(), siz.height()));
885         }
886     }
887
888     // If we show a marker on a line, we paint it after 4 pixels
889     // of the line have been painted. This allows to see the line style
890     // at the right side of the marker without the line needing to
891     // be too long.
892     // (having the marker in the middle of the line would require longer lines)
893     const int markerOffsOnLine = 8;
894
895     int maxLineLength = 18;
896     {
897         bool hasComplexPenStyle = false;
898         for ( int dataset = 0; dataset < d->modelLabels.count(); ++dataset ){
899             const QPen pn = pen(dataset);
900             const Qt::PenStyle ps = pn.style();
901             if( ps != Qt::NoPen ){
902                 maxLineLength = qMax( pn.width() * 18, maxLineLength );
903                 if( ps != Qt::SolidLine )
904                     hasComplexPenStyle = true;
905             }
906         }
907         if( hasComplexPenStyle && bShowMarkers )
908             maxLineLength =
909                 maxLineLength + markerOffsOnLine +
910                 static_cast<int>(maxMarkersSize.width());
911     }
912
913     for ( int dataset = 0; dataset < d->modelLabels.count(); ++dataset ) {
914         KDChart::AbstractLayoutItem* markerLineItem = 0;
915         switch( style ){
916             case( MarkersOnly ) :
917                 markerLineItem = new KDChart::MarkerLayoutItem(
918                     diagram(),
919                     markerAttrs[dataset],
920                     brush( dataset ),
921                     pen( dataset ),
922                     Qt::AlignLeft );
923                 break;

```

```

924     case( LinesOnly ):
925         markerLineItem = new KDChart::LineLayoutItem(
926             diagram(),
927             maxLineLength,
928             pen( dataset ),
929             Qt::AlignCenter );
930         break;
931     case( MarkersAndLines ):
932         markerLineItem = new KDChart::LineWithMarkerLayoutItem(
933             diagram(),
934             maxLineLength,
935             pen( dataset ),
936             markerOffsOnLine,
937             markerAttrs[dataset],
938             brush( dataset ),
939             pen( dataset ),
940             Qt::AlignCenter );
941         break;
942     default:
943         Q_ASSERT( false ); // all styles need to be handled
944 }
945 if( markerLineItem ){
946     d->layoutItems << markerLineItem;
947     if( orientation() == Qt::Vertical )
948         d->layout->addItem( markerLineItem,
949             dataset*2+2, // first row is title, second is line
950             1,
951             1, Qt::AlignCenter );
952     else
953         d->layout->addItem( markerLineItem,
954             2, // all in row two
955             dataset*4 );
956 }
957
958 // PENDING(kalle) Other properties!
959 KDChart::TextLayoutItem* labelItem =
960     new KDChart::TextLayoutItem( text( dataset ),
961         labelAttrs,
962         referenceArea(), orient,
963         Qt::AlignLeft );
964 labelItem->setParentWidget( this );
965
966 d->layoutItems << labelItem;
967 if( orientation() == Qt::Vertical )
968     d->layout->addItem( labelItem,
969         dataset*2+2, // first row is title, second is line
970         3 );
971 else
972     d->layout->addItem( labelItem,
973         2, // all in row two
974         dataset*4+1 );
975
976 // horizontal lines (only in vertical mode, and not after the last item)
977 if( orientation() == Qt::Vertical && showLines() && dataset != d->modelLabels.count()-1 ) {
978     KDChart::HorizontalLineLayoutItem* lineItem = new KDChart::HorizontalLineLayoutItem();
979     d->layoutItems << lineItem;
980     d->layout->addItem( lineItem,
981         dataset*2+1+2,
982         0,
983         1, 5, Qt::AlignCenter );
984 }
985
986 // vertical lines (only in horizontal mode, and not after the last item)
987 if( orientation() == Qt::Horizontal && showLines() && dataset != d->modelLabels.count()-1 ) {
988     KDChart::VerticalLineLayoutItem* lineItem = new KDChart::VerticalLineLayoutItem();
989     d->layoutItems << lineItem;
990     d->layout->addItem( lineItem,

```

```

991         2, // all in row two
992         style == MarkersAndLines ? dataset*4+3 : dataset*4+2 ,
993         1, 1, Qt::AlignCenter );
994     }
995
996     if( orientation() != Qt::Vertical ) { // Horizontal needs a spacer
997         d->layout->addItem( new QSpacerItem( spacing(), 1 ),
998             2, // all in row two
999             dataset*4+3 );
1000    }
1001 }
1002
1003 // vertical line (only in vertical mode)
1004 if( orientation() == Qt::Vertical && showLines() && d->modelLabels.count() ) {
1005     KDChart::VerticalLineLayoutItem* lineItem = new KDChart::VerticalLineLayoutItem();
1006     d->layoutItems << lineItem;
1007     d->layout->addItem( lineItem, 2, 2, d->modelLabels.count()*2, 1 );
1008 }
1009
1010 // This line is absolutely necessary, otherwise: #2516.
1011 activateTheLayout();
1012
1013 emit propertiesChanged();
1014 //emit positionChanged( this );
1015 //emitPositionChanged();
1016 #ifdef DEBUG_LEGEND_PAINT
1017     qDebug() << "leaving Legend::buildLegend()";
1018 #endif
1019 }

```

#### 7.33.4.10 Legend \* Legend::clone () const [virtual]

Definition at line 201 of file KDChartLegend.cpp.

References [alignment\(\)](#), [d](#), [KDChart::AbstractAreaBase::frameAttributes\(\)](#), [Legend\(\)](#), [legendStyle\(\)](#), [position\(\)](#), [setAlignment\(\)](#), [KDChart::AbstractAreaBase::setFrameAttributes\(\)](#), [setLegendStyle\(\)](#), [setPosition\(\)](#), [setTextAttributes\(\)](#), [setTitleTextAttributes\(\)](#), [setUseAutomaticMarkerSize\(\)](#), [textAttributes\(\)](#), [titleTextAttributes\(\)](#), and [useAutomaticMarkerSize\(\)](#).

```

202 {
203     Legend* legend = new Legend( new Private( *d ), 0 );
204     legend->setTextAttributes( textAttributes() );
205     legend->setTitleTextAttributes( titleTextAttributes() );
206     legend->setFrameAttributes( frameAttributes() );
207     legend->setUseAutomaticMarkerSize( useAutomaticMarkerSize() );
208     legend->setPosition( position() );
209     legend->setAlignment( alignment() );
210     legend->setLegendStyle( legendStyle() );
211     return legend;
212 }

```

#### 7.33.4.11 bool AbstractAreaBase::compare (const AbstractAreaBase \* other) const [inherited]

Returns true if both areas have the same settings.

Definition at line 75 of file KDChartAbstractAreaBase.cpp.

```

76 {
77     if( other == this ) return true;

```

```

78     if( ! other ){
79         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
80         return false;
81     }
82     /*
83     qDebug() << "AbstractAreaBase:" << (frameAttributes() == other->frameAttributes())
84         << (backgroundAttributes() == other->backgroundAttributes()) << "\n";
85     */
86     return (frameAttributes() == other->frameAttributes()) &&
87         (backgroundAttributes() == other->backgroundAttributes());
88 }

```

#### 7.33.4.12 bool Legend::compare (const Legend \* other) const

Returns true if both axes have the same settings.

Definition at line 215 of file KDChartLegend.cpp.

```

216 {
217     if( other == this ) return true;
218     if( ! other ){
219         //qDebug() << "Legend::compare() cannot compare to Null pointer";
220         return false;
221     }
222     /*
223     qDebug() << ( static_cast<const AbstractAreaBase*>(this)->compare( other ) );
224     qDebug() << ( isVisible() == other->isVisible());
225     qDebug() << ( position() == other->position());
226     qDebug() << ( alignment() == other->alignment());
227     qDebug() << ( floatingPosition() == other->floatingPosition());
228     qDebug() << ( orientation() == other->orientation());
229     qDebug() << ( showLines() == other->showLines());
230     qDebug() << ( texts() == other->texts());
231     qDebug() << ( brushes() == other->brushes());
232     qDebug() << ( pens() == other->pens());
233     qDebug() << ( markerAttributes() == other->markerAttributes());
234     qDebug() << ( useAutomaticMarkerSize() == other->useAutomaticMarkerSize());
235     qDebug() << ( textAttributes() == other->textAttributes());
236     qDebug() << ( titleText() == other->titleText());
237     qDebug() << ( titleTextAttributes() == other->titleTextAttributes());
238     qDebug() << ( spacing() == other->spacing());
239     qDebug() << ( legendStyle() == other->legendStyle());
240     */
241     return ( static_cast<const AbstractAreaBase*>(this)->compare( other ) ) &&
242         ( isVisible() == other->isVisible()) &&
243         ( position() == other->position()) &&
244         ( alignment() == other->alignment())&&
245         ( floatingPosition() == other->floatingPosition()) &&
246         ( orientation() == other->orientation())&&
247         ( showLines() == other->showLines())&&
248         ( texts() == other->texts())&&
249         ( brushes() == other->brushes())&&
250         ( pens() == other->pens())&&
251         ( markerAttributes() == other->markerAttributes())&&
252         ( useAutomaticMarkerSize() == other->useAutomaticMarkerSize()) &&
253         ( textAttributes() == other->textAttributes()) &&
254         ( titleText() == other->titleText())&&
255         ( titleTextAttributes() == other->titleTextAttributes()) &&
256         ( spacing() == other->spacing()) &&
257         ( legendStyle() == other->legendStyle());
258 }

```

**7.33.4.13 ConstDiagramList Legend::constDiagrams () const****Returns:**

The list of diagrams associated with this coordinate plane.

Definition at line 326 of file KDChartLegend.cpp.

References KDChart::ConstDiagramList, and d.

```

327 {
328     ConstDiagramList list;
329     for (int i = 0; i < d->observers.size(); ++i)
330         list << d->observers.at(i)->diagram();
331     return list;
332 }
```

**7.33.4.14 uint Legend::datasetCount () const**

Definition at line 283 of file KDChartLegend.cpp.

References d, KDChart::AbstractDiagram::datasetBrushes(), KDChart::AbstractDiagram::datasetLabels(), and KDChart::DiagramObserver::diagram().

```

284 {
285     int modelLabelsCount = 0;
286     int modelBrushesCount = 0;
287     for (int i = 0; i < d->observers.size(); ++i) {
288         DiagramObserver * obs = d->observers.at(i);
289         modelLabelsCount += obs->diagram()->datasetLabels().count();
290         modelBrushesCount += obs->diagram()->datasetBrushes().count();
291     }
292     Q_ASSERT( modelLabelsCount == modelBrushesCount );
293     return modelLabelsCount;
294 }
```

**7.33.4.15 AbstractDiagram \* Legend::diagram () const**

The first diagram of the legend or 0 if there was none added to the legend.

**Returns:**

The first diagram of the legend or 0.

**See also:**

[diagrams](#), [addDiagram](#), [removeDiagram](#), [removeDiagrams](#), [replaceDiagram](#), [setDiagram](#)

Definition at line 311 of file KDChartLegend.cpp.

References d.

Referenced by buildLegend(), and paint().

```

312 {
313     if( d->observers.isEmpty() )
314         return 0;
315     return d->observers.first()->diagram();
316 }
```

#### 7.33.4.16 [DiagramList](#) Legend::diagrams () const

The list of all diagrams associated with the legend.

##### Returns:

The list of all diagrams associated with the legend.

##### See also:

[diagram](#), [addDiagram](#), [removeDiagram](#), [removeDiagrams](#), [replaceDiagram](#), [setDiagram](#)

Definition at line 318 of file KDChartLegend.cpp.

References [d](#), and [KDChart::DiagramList](#).

```
319 {
320     DiagramList list;
321     for (int i = 0; i < d->observers.size(); ++i)
322         list << d->observers.at(i)->diagram();
323     return list;
324 }
```

#### 7.33.4.17 const [RelativePosition](#) Legend::floatingPosition () const

Returns the position of a floating legend.

##### See also:

[setFloatingPosition](#)

Definition at line 457 of file KDChartLegend.cpp.

References [d](#).

Referenced by [KDChart::Chart::reLayoutFloatingLegends\(\)](#).

```
458 {
459     return d->relativePosition;
460 }
```

#### 7.33.4.18 void Legend::forceRebuild () [virtual]

Call this to trigger an unconditional re-building of the widget's internals.

Reimplemented from [KDChart::AbstractAreaWidget](#).

Definition at line 657 of file KDChartLegend.cpp.

References [buildLegend\(\)](#).

Referenced by [resizeEvent\(\)](#).

```
658 {
659     #ifdef DEBUG_LEGEND_PAINT
660         qDebug() << "entering Legend::forceRebuild()";
661     #endif
662     //setSpacing(d->layout->spacing());
663     buildLegend();
664     #ifdef DEBUG_LEGEND_PAINT
665         qDebug() << "leaving Legend::forceRebuild()";
666     #endif
667 }
```

**7.33.4.19 FrameAttributes AbstractAreaBase::frameAttributes () const** [inherited]

Definition at line 102 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by clone(), and updateCommonBrush().

```
103 {
104     return d->frameAttributes;
105 }
```

**7.33.4.20 void AbstractAreaBase::getFrameLeadings (int & left, int & top, int & right, int & bottom) const** [inherited]

Definition at line 204 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by KDChart::AbstractAreaBase::innerRect(), and KDChart::AbstractAreaWidget::paintAll().

```
205 {
206     if( d && d->frameAttributes.isVisible() ){
207         const int padding = qMax( d->frameAttributes.padding(), 0 );
208         left    = padding;
209         top     = padding;
210         right   = padding;
211         bottom  = padding;
212     }else{
213         left    = 0;
214         top     = 0;
215         right   = 0;
216         bottom  = 0;
217     }
218 }
```

**7.33.4.21 QRect AbstractAreaBase::innerRect () const** [protected, inherited]

Definition at line 220 of file KDChartAbstractAreaBase.cpp.

References KDChart::AbstractAreaBase::areaGeometry(), and KDChart::AbstractAreaBase::getFrameLeadings().

Referenced by KDChart::TextArea::paintAll(), and KDChart::AbstractArea::paintAll().

```
221 {
222     int left;
223     int top;
224     int right;
225     int bottom;
226     getFrameLeadings( left, top, right, bottom );
227     return
228         QRect( QPoint(0,0), areaGeometry().size() )
229             .adjusted( left, top, -right, -bottom );
230 }
```

#### 7.33.4.22 [Legend::LegendStyle](#) Legend::legendStyle () const

Definition at line 196 of file KDChartLegend.cpp.

References [d](#).

Referenced by [buildLegend\(\)](#), and [clone\(\)](#).

```
197 {  
198     return d->legendStyle;  
199 }
```

#### 7.33.4.23 `const QMap< uint, MarkerAttributes >` Legend::markerAttributes () const

Definition at line 615 of file KDChartLegend.cpp.

References [d](#).

Referenced by [buildLegend\(\)](#).

```
616 {  
617     return d->markerAttributes;  
618 }
```

#### 7.33.4.24 [MarkerAttributes](#) Legend::markerAttributes (uint *dataset*) const

Definition at line 606 of file KDChartLegend.cpp.

References [d](#).

```
607 {  
608     if( d->markerAttributes.find( dataset ) != d->markerAttributes.end() )  
609         return d->markerAttributes[ dataset ];  
610     else if ( static_cast<uint>( d->modelMarkers.count() ) > dataset )  
611         return d->modelMarkers[ dataset ];  
612     return MarkerAttributes();  
613 }
```

#### 7.33.4.25 `QSize` Legend::minimumSizeHint () const [virtual]

Definition at line 143 of file KDChartLegend.cpp.

References [sizeHint\(\)](#).

```
144 {  
145     return sizeHint();  
146 }
```

#### 7.33.4.26 `void` Legend::needSizeHint () [virtual]

Call this to trigger an conditional re-building of the widget's internals.

e.g. [AbstractAreaWidget](#) call this, before calling [layout\(\)->setGeometry\(\)](#)

Reimplemented from [KDChart::AbstractAreaWidget](#).

Definition at line 161 of file KDChartLegend.cpp.

References [buildLegend\(\)](#).

```
162 {
163     // Re-build the Legend's content, if it has not been build yet,
164     // or if the Legend's geometry has changed, resp.
165     buildLegend();
166 }
```

#### 7.33.4.27 Qt::Orientation Legend::orientation () const

Definition at line 470 of file KDChartLegend.cpp.

References [d](#).

Referenced by [buildLegend\(\)](#).

```
471 {
472     return d->orientation;
473 }
```

#### 7.33.4.28 void Legend::paint (QPainter \* *painter*) [virtual]

Overwrite this to paint the inner contents of your widget.

##### Note:

When overriding this method, please let your widget draw itself at the top/left corner of the painter. You should call [rect\(\)](#) (or [width\(\)](#), [height\(\)](#), resp.) to find the drawable area's size: While the [paint\(\)](#) method is being executed the frame of the widget is outside of its [rect\(\)](#), so you can use all of [rect\(\)](#) for your custom drawing!

##### See also:

[paint](#), [paintIntoRect](#)

Implements [KDChart::AbstractAreaWidget](#).

Definition at line 261 of file KDChartLegend.cpp.

References [d](#), [diagram\(\)](#), and [KDChart::AbstractLayoutItem::paint\(\)](#).

```
262 {
263     #ifdef DEBUG_LEGEND_PAINT
264         qDebug() << "entering Legend::paint( QPainter* painter )";
265     #endif
266     // rule: We do not show a legend, if there is no diagram.
267     if( ! diagram() ) return;
268
269     // re-calculate/adjust the Legend's internal layout and contents, if needed:
270     //buildLegend();
271
272     // PENDING(kalle) Support palette
273
274     Q_FOREACH( KDChart::AbstractLayoutItem* layoutItem, d->layoutItems ) {
275         layoutItem->paint( painter );
276     }
277 }
```

```

276     }
277 #ifdef DEBUG_LEGEND_PAINT
278     qDebug() << "leaving Legend::paint( QPainter* painter )";
279 #endif
280 }

```

### 7.33.4.29 void AbstractAreaWidget::paintAll (QPainter & painter) [inherited]

Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.

Definition at line 145 of file `KDChartAbstractAreaWidget.cpp`.

References `KDChart::AbstractAreaBase::getFrameLeadings()`, `KDChart::AbstractAreaWidget::paint()`, `KDChart::AbstractAreaBase::paintBackground()`, and `KDChart::AbstractAreaBase::paintFrame()`.

Referenced by `KDChart::AbstractAreaWidget::paintEvent()`, and `KDChart::AbstractAreaWidget::paintIntoRect()`.

```

146 {
147     //qDebug() << "AbstractAreaWidget::paintAll() called";
148
149     // Paint the background and frame
150     paintBackground( painter, QRect(QPoint(0, 0), size() ) );
151     paintFrame( painter, QRect(QPoint(0, 0), size() ) );
152
153     /*
154     we do not call setContentsMargins() now,
155     but we call resizeLayout() whenever the size or the frame has changed
156
157     // adjust the widget's content margins,
158     // to be sure all content gets calculated
159     // to fit into the inner rectangle
160     const QRect oldGeometry( areaGeometry() );
161     const QRect inner( innerRect() );
162     //qDebug() << "areaGeometry()" << oldGeometry
163     // << " contentsRect()" << contentsRect() << " inner:" << inner;
164     if( contentsRect() != inner ){
165         //qDebug() << "old contentsRect()" << contentsRect() << " new innerRect:" << inner;
166         setContentsMargins(
167             inner.left(),
168             inner.top(),
169             oldGeometry.width() -inner.width()-1,
170             oldGeometry.height()-inner.height()-1 );
171         //forceRebuild();
172     }
173     */
174     int left;
175     int top;
176     int right;
177     int bottom;
178     getFrameLeadings( left, top, right, bottom );
179     const QPoint translation( left, top );
180     painter.translate( translation );
181     paint( &painter );
182     painter.translate( -translation.x(), -translation.y() );
183     //qDebug() << "AbstractAreaWidget::paintAll() done.";
184 }

```

### 7.33.4.30 void AbstractAreaBase::paintBackground (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 188 of file KDChartAbstractAreaBase.cpp.

References [d](#), and [KDChart::AbstractAreaBase::paintBackgroundAttributes\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), [KDChart::AbstractAreaWidget::paintAll\(\)](#), and [KDChart::AbstractArea::paintAll\(\)](#).

```

189 {
190     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintBackground()",
191                "Private class was not initialized!" );
192     paintBackgroundAttributes( painter, rect, d->backgroundAttributes );
193 }
```

### 7.33.4.31 void AbstractAreaBase::paintBackgroundAttributes (QPainter & painter, const QRect & rectangle, const KDChart::BackgroundAttributes & attributes) [static, inherited]

Definition at line 119 of file KDChartAbstractAreaBase.cpp.

References [KDChart::BackgroundAttributes::brush\(\)](#), [KDChart::BackgroundAttributes::isVisible\(\)](#), [KDChart::BackgroundAttributes::pixmap\(\)](#), and [KDChart::BackgroundAttributes::pixmapMode\(\)](#).

Referenced by [KDChart::AbstractAreaBase::paintBackground\(\)](#).

```

121 {
122     if( !attributes.isVisible() ) return;
123
124     /* first draw the brush (may contain a pixmap)*/
125     if( Qt::NoBrush != attributes.brush().style() ) {
126         KDChart::PainterSaver painterSaver( &painter );
127         painter.setPen( Qt::NoPen );
128         const QPointF newTopLeft( painter.deviceMatrix().map( rect.topLeft() ) );
129         painter.setBrushOrigin( newTopLeft );
130         painter.setBrush( attributes.brush() );
131         painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
132     }
133     /* next draw the backPixmap over the brush */
134     if( !attributes.pixmap().isNull() &&
135         attributes.pixmapMode() != BackgroundAttributes::BackgroundPixmapModeNone ) {
136         QPointF ol = rect.topLeft();
137         if( BackgroundAttributes::BackgroundPixmapModeCentered == attributes.pixmapMode() )
138             {
139                 ol.setX( rect.center().x() - attributes.pixmap().width() / 2 );
140                 ol.setY( rect.center().y() - attributes.pixmap().height() / 2 );
141                 painter.drawPixmap( ol, attributes.pixmap() );
142             }
143         else {
144             QMatrix m;
145             double zW = (double)rect.width() / (double)attributes.pixmap().width();
146             double zH = (double)rect.height() / (double)attributes.pixmap().height();
147             switch( attributes.pixmapMode() ) {
148                 case BackgroundAttributes::BackgroundPixmapModeScaled:
149                     {
150                         double z;
151                         z = qMin( zW, zH );
152                         m.scale( z, z );
153                     }
154                 case BackgroundAttributes::BackgroundPixmapModeStretched:
155                     m.scale( zW, zH );
```

```

156         break;
157     default:
158         ; // Cannot happen, previously checked
159     }
160     QPixmap pm = attributes.pixmap().transformed( m );
161     ol.setX( rect.center().x() - pm.width() / 2 );
162     ol.setY( rect.center().y() - pm.height() / 2 );
163     painter.drawPixmap( ol, pm );
164 }
165 }
166 }

```

#### 7.33.4.32 void AbstractAreaWidget::paintEvent (QPaintEvent \* event) [virtual, inherited]

Draws the background and frame, then calls [paint\(\)](#).

In most cases there is no need to overwrite this method in a derived class, but you would overwrite [paint\(\)](#) instead.

**See also:**  
[paint](#)

Definition at line 99 of file KDChartAbstractAreaWidget.cpp.

References [d](#), and [KDChart::AbstractAreaWidget::paintAll\(\)](#).

```

100 {
101     Q_UNUSED( event );
102     QPainter painter( this );
103     if( size() != d->currentLayoutSize ){
104         d->resizeLayout( this, size() );
105     }
106     paintAll( painter );
107 }

```

#### 7.33.4.33 void AbstractAreaBase::paintFrame (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 196 of file KDChartAbstractAreaBase.cpp.

References [d](#), and [KDChart::AbstractAreaBase::paintFrameAttributes\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), [KDChart::AbstractAreaWidget::paintAll\(\)](#), and [KDChart::AbstractArea::paintAll\(\)](#).

```

197 {
198     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintFrame()",
199                 "Private class was not initialized!" );
200     paintFrameAttributes( painter, rect, d->frameAttributes );
201 }

```

#### 7.33.4.34 void AbstractAreaBase::paintFrameAttributes (QPainter & painter, const QRect & rectangle, const KDChart::FrameAttributes & attributes) [static, inherited]

Definition at line 169 of file KDChartAbstractAreaBase.cpp.

References KDChart::FrameAttributes::isVisible(), and KDChart::FrameAttributes::pen().

Referenced by KDChart::AbstractAreaBase::paintFrame().

```

171 {
172
173     if( !attributes.isVisible() ) return;
174
175     // Note: We set the brush to NoBrush explicitly here.
176     //       Otherwise we might get a filled rectangle, so any
177     //       previously drawn background would be overwritten by that area.
178
179     const QPen   oldPen( painter.pen() );
180     const QBrush oldBrush( painter.brush() );
181     painter.setPen( attributes.pen() );
182     painter.setBrush( Qt::NoBrush );
183     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
184     painter.setBrush( oldBrush );
185     painter.setPen( oldPen );
186 }
```

#### 7.33.4.35 void AbstractAreaWidget::paintIntoRect (QPainter & painter, const QRect & rect) [virtual, inherited]

Draws the background and frame, then calls [paint\(\)](#).

In most cases there is no need to overwrite this method in a derived class, but you would overwrite [paint\(\)](#) instead.

Definition at line 109 of file KDChartAbstractAreaWidget.cpp.

References [d](#), and KDChart::AbstractAreaWidget::paintAll().

Referenced by KDChart::Chart::paint().

```

110 {
111     //qDebug() << "AbstractAreaWidget::paintIntoRect() called rect=" << rect;
112
113     if( rect.isEmpty() ) return;
114
115     d->resizeLayout( this, rect.size() );
116
117     const QPoint translation( rect.topLeft() );
118     painter.translate( translation );
119     paintAll( painter );
120     painter.translate( -translation.x(), -translation.y() );
121
122     /*
123     // make sure, the contents of the widget have been set up,
124     // so we get a usefull geometry:
125     needSizeHint();
126
127     const QRect oldGeometry( layout()->geometry() );
128     const QRect newGeo( QPoint(0,0), rect.size() );
129     const bool mustChangeGeo = layout() && oldGeometry != newGeo;
130     if( mustChangeGeo )
131         layout()->setGeometry( newGeo );
132     painter.translate( rect.left(), rect.top() );
133     paintAll( painter );
134     painter.translate( -rect.left(), -rect.top() );
135     if( mustChangeGeo )
136         layout()->setGeometry( oldGeometry );
137     */
138 }
```

#### 7.33.4.36 QPen Legend::pen (uint dataset) const

Definition at line 585 of file KDChartLegend.cpp.

References [d](#).

Referenced by [buildLegend\(\)](#).

```
586 {
587     if( d->pens.find( dataset ) != d->pens.end() )
588         return d->pens[dataset];
589     else
590         return d->modelPens[ dataset ];
591 }
```

#### 7.33.4.37 const QMap< uint, QPen > Legend::pens () const

Definition at line 593 of file KDChartLegend.cpp.

References [d](#).

```
594 {
595     return d->pens;
596 }
```

#### 7.33.4.38 Position Legend::position () const

Returns the position of a non-floating legend.

See also:

[setPosition](#)

Definition at line 432 of file KDChartLegend.cpp.

References [d](#).

Referenced by [clone\(\)](#), and [KDChart::Chart::reLayoutFloatingLegends\(\)](#).

```
433 {
434     return d->position;
435 }
```

#### 7.33.4.39 void AbstractAreaWidget::positionHasChanged () [protected, virtual, inherited]

Reimplemented from [KDChart::AbstractAreaBase](#).

Definition at line 191 of file KDChartAbstractAreaWidget.cpp.

```
192 {
193     emit positionChanged( this );
194 }
```

#### 7.33.4.40 void KDChart::Legend::propertiesChanged ()

Emitted upon change of a property of the [Legend](#) or any of its components.

Referenced by [buildLegend\(\)](#).

#### 7.33.4.41 const QWidget \* Legend::referenceArea () const

Returns the reference area, that is used for font size of title text, and for font size of the item texts, IF automatic area detection is set.

**See also:**

[setReferenceArea](#)

Definition at line 304 of file [KDChartLegend.cpp](#).

References [d](#).

Referenced by [buildLegend\(\)](#).

```
305 {
306     //qDebug() << d->referenceArea;
307     return (d->referenceArea ? d->referenceArea : static_cast<const QWidget*>(parent()));
308 }
```

#### 7.33.4.42 void Legend::removeDiagram (KDChart::AbstractDiagram \* oldDiagram)

Removes the diagram from the legend's list of diagrams.

**See also:**

[diagram](#), [diagrams](#), [addDiagram](#), [removeDiagrams](#), [replaceDiagram](#), [setDiagram](#)

Definition at line 359 of file [KDChartLegend.cpp](#).

References [d](#), and [setNeedRebuild\(\)](#).

Referenced by [removeDiagrams\(\)](#), [replaceDiagram\(\)](#), and [resetDiagram\(\)](#).

```
360 {
361     if( oldDiagram ){
362         DiagramObserver* oldObs = d->findObserverForDiagram( oldDiagram );
363         if( oldObs ){
364             //qDebug() << "before delete oldObs;";
365             delete oldObs;
366             //qDebug() << "after delete oldObs;";
367             d->observers.removeAt( d->observers.indexOf( oldObs ) );
368             //qDebug() << "after d->observers.removeAt(";
369         }
370         setNeedRebuild();
371     }
372 }
```

#### 7.33.4.43 void Legend::removeDiagrams ()

Removes all of the diagram from the legend's list of diagrams.

**See also:**

[diagram](#), [diagrams](#), [addDiagram](#), [removeDiagram](#), [replaceDiagram](#), [setDiagram](#)

Definition at line 374 of file KDChartLegend.cpp.

References `d`, and `removeDiagram()`.

```
375 {
376     for (int i = 0; i < d->observers.size(); ++i)
377         removeDiagram( d->observers.at(i)->diagram() );
378 }
```

#### 7.33.4.44 void Legend::replaceDiagram (KDChart::AbstractDiagram \* newDiagram, KDChart::AbstractDiagram \* oldDiagram = 0)

Replaces the old diagram, or appends the new diagram, if there is none yet.

**Parameters:**

*newDiagram* The diagram to be used instead of the old one. If this parameter is zero, the first diagram will just be removed.

*oldDiagram* The diagram to be removed by the new one. This diagram will be deleted automatically. If the parameter is omitted, the very first diagram will be replaced. In case, there was no diagram yet, the new diagram will just be added.

**See also:**

[diagram](#), [diagrams](#), [addDiagram](#), [removeDiagram](#), [removeDiagrams](#), [setDiagram](#)

Definition at line 380 of file KDChartLegend.cpp.

References `addDiagram()`, `d`, and `removeDiagram()`.

Referenced by `setDiagram()`.

```
382 {
383     KDChart::AbstractDiagram* old = oldDiagram;
384     if( ! d->observers.isEmpty() && ! old ){
385         old = d->observers.first()->diagram();
386         if( ! old )
387             d->observers.removeFirst(); // first entry had a 0 diagram
388     }
389     if( old )
390         removeDiagram( old );
391     if( newDiagram )
392         addDiagram( newDiagram );
393 }
```

#### 7.33.4.45 void Legend::resetDiagram (AbstractDiagram \*)

Definition at line 400 of file KDChartLegend.cpp.

References `removeDiagram()`.

Referenced by `addDiagram()`.

```
401 {
402     //qDebug() << oldDiagram;
403     removeDiagram( oldDiagram );
404 }
```

#### 7.33.4.46 void Legend::resetTexts ()

Removes all legend texts that might have been set by setText.

This resets the [Legend](#) to default behaviour: Texts are created automatically.

Definition at line 505 of file KDChartLegend.cpp.

References [d](#), and [setNeedRebuild\(\)](#).

```
506 {
507     if( ! d->texts.count() ) return;
508     d->texts.clear();
509     setNeedRebuild();
510 }
```

#### 7.33.4.47 void Legend::resizeEvent (QResizeEvent \* event) [virtual]

Definition at line 760 of file KDChartLegend.cpp.

References [forceRebuild\(\)](#), and [sizeHint\(\)](#).

```
761 {
762 #ifdef DEBUG_LEGEND_PAINT
763     qDebug() << "Legend::resizeEvent() called";
764 #endif
765     forceRebuild();
766     sizeHint();
767     QTimer::singleShot(0, this, SLOT(emitPositionChanged()));
768 }
```

#### 7.33.4.48 void Legend::resizeLayout (const QSize & size) [virtual]

Reimplemented from [KDChart::AbstractAreaWidget](#).

Definition at line 168 of file KDChartLegend.cpp.

References [activateTheLayout\(\)](#), and [d](#).

```
169 {
170 #ifdef DEBUG_LEGEND_PAINT
171     qDebug() << "Legend::resizeLayout started";
172 #endif
173     if( d->layout ){
174         d->layout->setGeometry( QRect(QPoint(0,0), size) );
175         activateTheLayout();
176     }
177 #ifdef DEBUG_LEGEND_PAINT
178     qDebug() << "Legend::resizeLayout done";
179 #endif
180 }
```

#### 7.33.4.49 void Legend::setAlignment (Qt::Alignment)

Specify the alignment of a non-floating legend.

Use [setFloatingPosition](#) to set position and alignment if your legend is floating.

See also:

[alignment](#), [setPosition](#), [setFloatingPosition](#)

Definition at line 437 of file KDChartLegend.cpp.

References [d](#).

Referenced by [clone\(\)](#).

```
438 {
439     d->alignment = alignment;
440     emitPositionChanged();
441 }
```

#### 7.33.4.50 void AbstractAreaBase::setBackgroundAttributes (const [BackgroundAttributes](#) & a) [inherited]

Definition at line 107 of file KDChartAbstractAreaBase.cpp.

References [d](#).

```
108 {
109     d->backgroundAttributes = a;
110 }
```

#### 7.33.4.51 void Legend::setBrush (uint dataset, const [QBrush](#) & brush)

Definition at line 542 of file KDChartLegend.cpp.

References [d](#), and [setNeedRebuild\(\)](#).

```
543 {
544     if( d->brushes[ dataset ] == brush ) return;
545     d->brushes[ dataset ] = brush;
546     setNeedRebuild();
547 }
```

#### 7.33.4.52 void Legend::setBrushesFromDiagram ([KDChart::AbstractDiagram](#) \* diagram)

Definition at line 563 of file KDChartLegend.cpp.

References [d](#), [KDChart::AbstractDiagram::datasetBrushes\(\)](#), and [setNeedRebuild\(\)](#).

```
564 {
565     bool bChangesDone = false;
566     QList<QBrush> datasetBrushes = diagram->datasetBrushes();
567     for( int i = 0; i < datasetBrushes.count(); i++ ){
568         if( d->brushes[ i ] != datasetBrushes[ i ] ){
569             d->brushes[ i ] = datasetBrushes[ i ];
570             bChangesDone = true;
571         }
572     }
573     if( bChangesDone )
574         setNeedRebuild();
575 }
```

#### 7.33.4.53 void Legend::setColor (uint *dataset*, const QColor & *color*)

Note: there is no color() getter method, since setColor just sets a QBrush with the respective color, so the brush() getter method is sufficient.

Definition at line 535 of file KDCartLegend.cpp.

References d, and setNeedRebuild().

Referenced by setDefaultColors(), setRainbowColors(), and setSubduedColors().

```
536 {
537     if( d->brushes[ dataset ] == color ) return;
538     d->brushes[ dataset ] = color;
539     setNeedRebuild();
540 }
```

#### 7.33.4.54 void Legend::setDefaultColors ()

Definition at line 682 of file KDCartLegend.cpp.

References setColor().

```
683 {
684     setColor( 0, Qt::red );
685     setColor( 1, Qt::green );
686     setColor( 2, Qt::blue );
687     setColor( 3, Qt::cyan );
688     setColor( 4, Qt::magenta );
689     setColor( 5, Qt::yellow );
690     setColor( 6, Qt::darkRed );
691     setColor( 7, Qt::darkGreen );
692     setColor( 8, Qt::darkBlue );
693     setColor( 9, Qt::darkCyan );
694     setColor( 10, Qt::darkMagenta );
695     setColor( 11, Qt::darkYellow );
696 }
```

#### 7.33.4.55 void Legend::setDiagram (KDCart::AbstractDiagram \* *newDiagram*)

A convenience method doing the same as replaceDiagram( newDiagram, 0 );.

Replaces the first diagram by the given diagram. If the legend's list of diagram is empty the given diagram is added to the list.

**See also:**

[diagram](#), [diagrams](#), [addDiagram](#), [removeDiagram](#), [removeDiagrams](#), [replaceDiagram](#)

Definition at line 395 of file KDCartLegend.cpp.

References replaceDiagram().

Referenced by KDCart::Widget::addLegend(), Legend(), and KDCart::Widget::replaceLegend().

```
396 {
397     replaceDiagram( newDiagram );
398 }
```

### 7.33.4.56 void Legend::setFloatingPosition (const [RelativePosition](#) & *relativePosition*)

Specify the position and alignment of a floating legend.

Use `setPosition` and `setAlignment` to set position and alignment if your legend is non-floating.

#### Note:

When `setFloatingPosition` is called, the Legend's position value is set to [KDChart::Position::Floating](#) automatically.

If your [Chart](#) is pointed to by `m_chart`, you could have the floating legend aligned exactly to the chart's coordinate plane's top-right corner with the following commands:

```
KDChart::RelativePosition relativePosition;
relativePosition.setReferenceArea( m_chart->coordinatePlane() );
relativePosition.setReferencePosition( Position::NorthEast );
relativePosition.setAlignment( Qt::AlignTop | Qt::AlignRight );
relativePosition.setHorizontalPadding(
    KDChart::Measure( -1.0, KDChartEnums::MeasureCalculationModeAbsolute ) );
relativePosition.setVerticalPadding(
    KDChart::Measure( 0.0, KDChartEnums::MeasureCalculationModeAbsolute ) );
m_legend->setFloatingPosition( relativePosition );
```

To have the legend positioned at a fixed point, measured from the `QPainter`'s top left corner, you could use the following code code:

```
KDChart::RelativePosition relativePosition;
relativePosition.setReferencePoints( PositionPoints( QPointF( 0.0, 0.0 ) ) );
relativePosition.setReferencePosition( Position::NorthWest );
relativePosition.setAlignment( Qt::AlignTop | Qt::AlignLeft );
relativePosition.setHorizontalPadding(
    KDChart::Measure( 4.0, KDChartEnums::MeasureCalculationModeAbsolute ) );
relativePosition.setVerticalPadding(
    KDChart::Measure( 4.0, KDChartEnums::MeasureCalculationModeAbsolute ) );
m_legend->setFloatingPosition( relativePosition );
```

Actually that's exactly the code [KD Chart](#) is using as default position for any floating legends, so if you just say `setPosition( KDChart::Position::Floating )` without calling `setFloatingPosition` your legend will be positioned at point 4/4.

#### See also:

[setPosition](#), [setAlignment](#)

Definition at line 448 of file `KDChartLegend.cpp`.

References d.

```
449 {
450     d->position = Position::Floating;
451     if( d->relativePosition != relativePosition ){
452         d->relativePosition = relativePosition;
453         emitPositionChanged();
454     }
455 }
```

#### 7.33.4.57 void AbstractAreaBase::setFrameAttributes (const [FrameAttributes](#) & *a*) [inherited]

Definition at line 97 of file KDChartAbstractAreaBase.cpp.

References [d](#).

Referenced by [clone\(\)](#).

```
98 {
99     d->frameAttributes = a;
100 }
```

#### 7.33.4.58 void Legend::setLegendStyle ([LegendStyle](#) *style*)

Definition at line 189 of file KDChartLegend.cpp.

References [d](#), and [setNeedRebuild\(\)](#).

Referenced by [clone\(\)](#).

```
190 {
191     if( d->legendStyle == style ) return;
192     d->legendStyle = style;
193     setNeedRebuild();
194 }
```

#### 7.33.4.59 void Legend::setMarkerAttributes (uint *dataset*, const [MarkerAttributes](#) &)

Note that any sizes specified via [setMarkerAttributes](#) are ignored, unless you disable the automatic size calculation, by saying [setUseAutomaticMarkerSize\( false \)](#).

Definition at line 599 of file KDChartLegend.cpp.

References [d](#), and [setNeedRebuild\(\)](#).

```
600 {
601     if( d->markerAttributes[dataset] == markerAttributes ) return;
602     d->markerAttributes[ dataset ] = markerAttributes;
603     setNeedRebuild();
604 }
```

#### 7.33.4.60 void Legend::setNeedRebuild ()

Definition at line 412 of file KDChartLegend.cpp.

References [buildLegend\(\)](#), and [sizeHint\(\)](#).

Referenced by [addDiagram\(\)](#), [removeDiagram\(\)](#), [resetTexts\(\)](#), [setBrush\(\)](#), [setBrushesFromDiagram\(\)](#), [setColor\(\)](#), [setLegendStyle\(\)](#), [setMarkerAttributes\(\)](#), [setOrientation\(\)](#), [setPen\(\)](#), [setReferenceArea\(\)](#), [setShowLines\(\)](#), [setSpacing\(\)](#), [setText\(\)](#), [setTextAttributes\(\)](#), [setTitleText\(\)](#), [setTitleTextAttributes\(\)](#), and [setUseAutomaticMarkerSize\(\)](#).

```
413 {
414     //qDebug() << "setNeedRebuild()";
415     buildLegend();
416     sizeHint();
417 }
```

#### 7.33.4.61 void Legend::setOrientation (Qt::Orientation *orientation*)

Definition at line 462 of file KDChartLegend.cpp.

References `d`, and `setNeedRebuild()`.

```
463 {
464     if( d->orientation == orientation ) return;
465     d->orientation = orientation;
466     setNeedRebuild();
467     emitPositionChanged();
468 }
```

#### 7.33.4.62 void Legend::setPen (uint *dataset*, const QPen & *pen*)

Definition at line 578 of file KDChartLegend.cpp.

References `d`, and `setNeedRebuild()`.

```
579 {
580     if( d->pens[dataset] == pen ) return;
581     d->pens[dataset] = pen;
582     setNeedRebuild();
583 }
```

#### 7.33.4.63 void Legend::setPosition ([Position](#) *position*)

Specify the position of a non-floating legend.

Use `setFloatingPosition` to set position and alignment if your legend is floating.

**See also:**

[setAlignment](#), [setFloatingPosition](#)

Definition at line 419 of file KDChartLegend.cpp.

References `d`.

Referenced by `KDChart::Widget::addLegend()`, and `clone()`.

```
420 {
421     d->position = position;
422     emitPositionChanged();
423 }
```

#### 7.33.4.64 void Legend::setRainbowColors ()

Definition at line 698 of file KDChartLegend.cpp.

References `brush()`, and `setColor()`.

```
699 {
700     setColor( 0, QColor(255, 0,196) );
701     setColor( 1, QColor(255, 0, 96) );
702     setColor( 2, QColor(255, 128,64) );

```

```
703     setColor( 3, Qt::yellow );
704     setColor( 4, Qt::green );
705     setColor( 5, Qt::cyan );
706     setColor( 6, QColor( 96, 96,255) );
707     setColor( 7, QColor(160, 0,255) );
708     for( int i = 8; i < 16; ++i )
709         setColor( i, brush( i - 8 ).color().light() );
710 }
```

#### 7.33.4.65 void Legend::setReferenceArea (const QWidget \* area)

Specifies the reference area for font size of title text, and for font size of the item texts, IF automatic area detection is set.

**Note:**

This parameter is ignored, if the [Measure](#) given for setTitleTextAttributes (or setTextAttributes, resp.) is not specifying automatic area detection.

If no reference area is specified, but automatic area detection is set, then the size of the legend's parent widget will be used.

**See also:**

[KDChart::Measure](#), [KDChartEnums::MeasureCalculationMode](#)

Definition at line 297 of file KDChartLegend.cpp.

References [d](#), and [setNeedRebuild\(\)](#).

Referenced by [KDChart::Chart::addLegend\(\)](#).

```
298 {
299     if( area == d->referenceArea ) return;
300     d->referenceArea = area;
301     setNeedRebuild();
302 }
```

#### 7.33.4.66 void Legend::setShowLines (bool legendShowLines)

Definition at line 475 of file KDChartLegend.cpp.

References [d](#), and [setNeedRebuild\(\)](#).

```
476 {
477     if( d->showLines == legendShowLines ) return;
478     d->showLines = legendShowLines;
479     setNeedRebuild();
480     emitPositionChanged();
481 }
```

#### 7.33.4.67 void Legend::setSpacing (uint space)

Definition at line 669 of file KDChartLegend.cpp.

References [d](#), and [setNeedRebuild\(\)](#).

```

670 {
671     if( d->spacing == space && d->layout->spacing() == static_cast<int>(space) ) return;
672     d->spacing = space;
673     d->layout->setSpacing( space );
674     setNeedRebuild();
675 }

```

#### 7.33.4.68 void Legend::setSubduedColors (bool *ordered* = false)

Definition at line 712 of file KDChartLegend.cpp.

References setColor().

```

713 {
714     static const int NUM_SUBDUEDCOLORS = 18;
715     static const QColor SUBDUEDCOLORS[ NUM_SUBDUEDCOLORS ] = {
716         QColor( 0xe0,0x7f,0x70 ),
717         QColor( 0xe2,0xa5,0x6f ),
718         QColor( 0xe0,0xc9,0x70 ),
719         QColor( 0xd1,0xe0,0x70 ),
720         QColor( 0xac,0xe0,0x70 ),
721         QColor( 0x86,0xe0,0x70 ),
722         QColor( 0x70,0xe0,0x7f ),
723         QColor( 0x70,0xe0,0xa4 ),
724         QColor( 0x70,0xe0,0xc9 ),
725         QColor( 0x70,0xd1,0xe0 ),
726         QColor( 0x70,0xac,0xe0 ),
727         QColor( 0x70,0x86,0xe0 ),
728         QColor( 0x7f,0x70,0xe0 ),
729         QColor( 0xa4,0x70,0xe0 ),
730         QColor( 0xc9,0x70,0xe0 ),
731         QColor( 0xe0,0x70,0xd1 ),
732         QColor( 0xe0,0x70,0xac ),
733         QColor( 0xe0,0x70,0x86 ),
734     };
735     if( ordered )
736         for(int i=0; i<NUM_SUBDUEDCOLORS; ++i)
737             setColor( i, SUBDUEDCOLORS[i] );
738     else{
739         setColor( 0, SUBDUEDCOLORS[ 0 ] );
740         setColor( 1, SUBDUEDCOLORS[ 5 ] );
741         setColor( 2, SUBDUEDCOLORS[10] );
742         setColor( 3, SUBDUEDCOLORS[15] );
743         setColor( 4, SUBDUEDCOLORS[ 2 ] );
744         setColor( 5, SUBDUEDCOLORS[ 7 ] );
745         setColor( 6, SUBDUEDCOLORS[12] );
746         setColor( 7, SUBDUEDCOLORS[17] );
747         setColor( 8, SUBDUEDCOLORS[ 4 ] );
748         setColor( 9, SUBDUEDCOLORS[ 9 ] );
749         setColor(10, SUBDUEDCOLORS[14] );
750         setColor(11, SUBDUEDCOLORS[ 1 ] );
751         setColor(12, SUBDUEDCOLORS[ 6 ] );
752         setColor(13, SUBDUEDCOLORS[11] );
753         setColor(14, SUBDUEDCOLORS[16] );
754         setColor(15, SUBDUEDCOLORS[ 3 ] );
755         setColor(16, SUBDUEDCOLORS[ 8 ] );
756         setColor(17, SUBDUEDCOLORS[13] );
757     }
758 }

```

#### 7.33.4.69 void Legend::setText (uint *dataset*, const QString & *text*)

Definition at line 512 of file KDChartLegend.cpp.

References `d`, and `setNeedRebuild()`.

```
513 {
514     if( d->texts[ dataset ] == text ) return;
515     d->texts[ dataset ] = text;
516     setNeedRebuild();
517 }
```

#### 7.33.4.70 void Legend::setTextAttributes (const TextAttributes & a)

Definition at line 621 of file `KDChartLegend.cpp`.

References `d`, and `setNeedRebuild()`.

Referenced by `KDChart::Chart::addLegend()`, and `clone()`.

```
622 {
623     if( d->textAttributes == a ) return;
624     d->textAttributes = a;
625     setNeedRebuild();
626 }
```

#### 7.33.4.71 void Legend::setTitleText (const QString & text)

Definition at line 633 of file `KDChartLegend.cpp`.

References `d`, and `setNeedRebuild()`.

```
634 {
635     if( d->titleText == text ) return;
636     d->titleText = text;
637     setNeedRebuild();
638 }
```

#### 7.33.4.72 void Legend::setTitleTextAttributes (const TextAttributes & a)

Definition at line 645 of file `KDChartLegend.cpp`.

References `d`, and `setNeedRebuild()`.

Referenced by `KDChart::Chart::addLegend()`, and `clone()`.

```
646 {
647     if( d->titleTextAttributes == a ) return;
648     d->titleTextAttributes = a;
649     setNeedRebuild();
650 }
```

#### 7.33.4.73 void Legend::setUseAutomaticMarkerSize (bool useAutomaticMarkerSize)

This option is on by default, it means that Marker sizes in the [Legend](#) will be the same as the font height used for their respective label texts.

Set this to false, if you want to specify the marker sizes via `setMarkerAttributes` or if you want the [Legend](#) to use the same marker sizes as they are used in the [Diagrams](#).

Definition at line 488 of file KDChartLegend.cpp.

References `d`, and `setNeedRebuild()`.

Referenced by `clone()`.

```
489 {
490     d->useAutomaticMarkerSize = useAutomaticMarkerSize;
491     setNeedRebuild();
492     emitPositionChanged();
493 }
```

#### 7.33.4.74 void Legend::setVisible (bool *visible*) [virtual]

Definition at line 406 of file KDChartLegend.cpp.

Referenced by `KDChart::Chart::addLegend()`.

```
407 {
408     QWidget::setVisible( visible );
409     emitPositionChanged();
410 }
```

#### 7.33.4.75 bool Legend::showLines () const

Definition at line 483 of file KDChartLegend.cpp.

References `d`.

Referenced by `buildLegend()`.

```
484 {
485     return d->showLines;
486 }
```

#### 7.33.4.76 QSize Legend::sizeHint () const [virtual]

Definition at line 150 of file KDChartLegend.cpp.

References `d`.

Referenced by `minimumSizeHint()`, `KDChart::Chart::reLayoutFloatingLegends()`, `resizeEvent()`, and `setNeedRebuild()`.

```
151 {
152 #ifdef DEBUG_LEGEND_PAINT
153     qDebug() << "Legend::sizeHint() started";
154 #endif
155     Q_FOREACH( KDChart::AbstractLayoutItem* layoutItem, d->layoutItems ) {
156         layoutItem->sizeHint();
157     }
158     return AbstractAreaWidget::sizeHint();
159 }
```

#### 7.33.4.77 uint Legend::spacing () const

Definition at line 677 of file KDChartLegend.cpp.

References d.

Referenced by buildLegend().

```
678 {
679     return d->spacing;
680 }
```

#### 7.33.4.78 QString Legend::text (uint *dataset*) const

Definition at line 519 of file KDChartLegend.cpp.

References d.

Referenced by buildLegend().

```
520 {
521     if( d->texts.find( dataset ) != d->texts.end() ){
522         //qDebug() << "Legend::text(" << dataset << ") returning d->texts[" << dataset << "]" :< d->
523         return d->texts[ dataset ];
524     }else{
525         //qDebug() << "Legend::text(" << dataset << ") returning d->modelLabels[" << dataset << "]" :<
526         return d->modelLabels[ dataset ];
527     }
528 }
```

#### 7.33.4.79 TextAttributes Legend::textAttributes () const

Definition at line 628 of file KDChartLegend.cpp.

References d.

Referenced by KDChart::Chart::addLegend(), buildLegend(), and clone().

```
629 {
630     return d->textAttributes;
631 }
```

#### 7.33.4.80 const QMap< uint, QString > Legend::texts () const

Definition at line 530 of file KDChartLegend.cpp.

References d.

```
531 {
532     return d->texts;
533 }
```

### 7.33.4.81 `QString Legend::titleText () const`

Definition at line 640 of file `KDChartLegend.cpp`.

References `d`.

Referenced by `buildLegend()`.

```
641 {  
642     return d->titleText;  
643 }
```

### 7.33.4.82 `TextAttributes Legend::titleTextAttributes () const`

Definition at line 652 of file `KDChartLegend.cpp`.

References `d`.

Referenced by `KDChart::Chart::addLegend()`, `buildLegend()`, and `clone()`.

```
653 {  
654     return d->titleTextAttributes;  
655 }
```

### 7.33.4.83 `bool Legend::useAutomaticMarkerSize () const`

Definition at line 495 of file `KDChartLegend.cpp`.

References `d`.

Referenced by `buildLegend()`, and `clone()`.

```
496 {  
497     return d->useAutomaticMarkerSize;  
498 }
```

## 7.33.5 Member Data Documentation

### 7.33.5.1 `Q_SIGNALS KDChart::Legend::__pad0__`

Reimplemented from `KDChart::AbstractAreaWidget`.

Definition at line 354 of file `KDChartLegend.h`.

### 7.33.5.2 `private KDChart::Legend::Q_SLOTS`

Definition at line 359 of file `KDChartLegend.h`.

The documentation for this class was generated from the following files:

- [KDChartLegend.h](#)
- [KDChartLegend.cpp](#)

## 7.34 KDChart::LineAttributes Class Reference

```
#include <KDChartLineAttributes.h>
```

### Public Types

- enum [MissingValuesPolicy](#) {  
    [MissingValuesAreBridged](#),  
    [MissingValuesHideSegments](#),  
    [MissingValuesShownAsZero](#),  
    [MissingValuesPolicyIgnored](#) }

*MissingValuesPolicy specifies how a missing value will be shown in a line diagram.*

### Public Member Functions

- bool [displayArea](#) () const
- [LineAttributes](#) (const [LineAttributes](#) &)
- [LineAttributes](#) ()
- [MissingValuesPolicy](#) [missingValuesPolicy](#) () const
- bool [operator!=](#) (const [LineAttributes](#) &other) const
- [LineAttributes](#) & [operator=](#) (const [LineAttributes](#) &)
- bool [operator==](#) (const [LineAttributes](#) &) const
- void [setDisplayArea](#) (bool display)
- void [setMissingValuesPolicy](#) ([MissingValuesPolicy](#) policy)
- void [setTransparency](#) (uint alpha)
- uint [transparency](#) () const
- [~LineAttributes](#) ()

#### 7.34.1 Member Enumeration Documentation

##### 7.34.1.1 enum [KDChart::LineAttributes::MissingValuesPolicy](#)

[MissingValuesPolicy](#) specifies how a missing value will be shown in a line diagram.

Missing value is assumed if the data cell contains a QVariant that can not be interpreted as a double, or if the data cell is hidden while its dataset is not hidden.

- [MissingValuesAreBridged](#) the default: No markers will be shown for missing values but the line will be bridged if there is at least one valid cell before and after the missing value(s), otherwise the segment will be hidden.
- [MissingValuesHideSegments](#) Line segments starting with a missing value will not be shown, and no markers will be shown for missing values, so this will look like a piece of the line is missing.
- [MissingValuesShownAsZero](#) Missing value(s) will be treated like normal zero values, and markers will be shown for them too, so there will be no visible difference between a zero value and a missing value.
- [MissingValuesPolicyIgnored](#) (internal value, do not use)

**Enumeration values:**

*MissingValuesAreBridged*  
*MissingValuesHideSegments*  
*MissingValuesShownAsZero*  
*MissingValuesPolicyIgnored*

Definition at line 55 of file KDChartLineAttributes.h.

```
55         {
56     MissingValuesAreBridged,
57     MissingValuesHideSegments,
58     MissingValuesShownAsZero,
59     MissingValuesPolicyIgnored };
```

**7.34.2 Constructor & Destructor Documentation**

**7.34.2.1** **KDChart::LineAttributes::LineAttributes ()**

**7.34.2.2** **KDChart::LineAttributes::LineAttributes (const [LineAttributes](#) &)**

**7.34.2.3** **KDChart::LineAttributes::~~[LineAttributes](#) ()**

**7.34.3 Member Function Documentation**

**7.34.3.1** **bool KDChart::LineAttributes::displayArea () const**

Referenced by operator<<(), and KDChart::LineDiagram::paint().

**7.34.3.2** **[MissingValuesPolicy](#) KDChart::LineAttributes::missingValuesPolicy () const**

Referenced by KDChart::LineDiagram::getCellValues().

**7.34.3.3** **bool KDChart::LineAttributes::operator!= (const [LineAttributes](#) & *other*) const**

Definition at line 79 of file KDChartLineAttributes.h.

```
79 { return !operator==(other); }
```

**7.34.3.4** **[LineAttributes](#)& KDChart::LineAttributes::operator= (const [LineAttributes](#) &)**

**7.34.3.5** **bool KDChart::LineAttributes::operator==(const [LineAttributes](#) &) const**

**7.34.3.6** **void KDChart::LineAttributes::setDisplayArea (bool *display*)**

**7.34.3.7** **void KDChart::LineAttributes::setMissingValuesPolicy ([MissingValuesPolicy](#) *policy*)**

**7.34.3.8** **void KDChart::LineAttributes::setTransparency (uint *alpha*)**

**7.34.3.9** **uint KDChart::LineAttributes::transparency () const**

Referenced by operator<<(), and KDChart::LineDiagram::paint().

The documentation for this class was generated from the following file:

- [KDChartLineAttributes.h](#)

## 7.35 KDChart::LineDiagram Class Reference

```
#include <KDChartLineDiagram.h>
```

Inheritance diagram for KDChart::LineDiagram: Collaboration diagram for KDChart::LineDiagram:

### Public Types

- enum [LineType](#) {  
     [Normal](#) = 0,  
     [Stacked](#) = 1,  
     [Percent](#) = 2 }

### Public Member Functions

- virtual void [addAxis](#) ([CartesianAxis](#) \*axis)  
     *Add the axis to the diagram.*
- bool [allowOverlappingDataValueTexts](#) () const
- bool [antiAliasing](#) () const
- virtual [AttributesModel](#) \* [attributesModel](#) () const  
     *Returns the [AttributesModel](#), that is used by this diagram.*
- virtual [KDChart::CartesianAxisList](#) [axes](#) () const
- [QBrush](#) [brush](#) (const [QModelIndex](#) &index) const  
     *Retrieve the brush to be used, for painting the datapoint at the given index in the model.*
- [QBrush](#) [brush](#) (int dataset) const  
     *Retrieve the brush to be used for the given dataset.*
- [QBrush](#) [brush](#) () const  
     *Retrieve the brush to be used for painting datapoints globally.*
- virtual [LineDiagram](#) \* [clone](#) () const
- bool [compare](#) (const [AbstractDiagram](#) \*other) const  
     *Returns true if both diagrams have the same settings.*
- bool [compare](#) (const [AbstractCartesianDiagram](#) \*other) const  
     *Returns true if both diagrams have the same settings.*
- bool [compare](#) (const [LineDiagram](#) \*other) const  
     *Returns true if both diagrams have the same settings.*
- [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const  
     *The coordinate plane associated with the diagram.*
- const [QPair](#)< [QPointF](#), [QPointF](#) > [dataBoundaries](#) () const  
     *Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).*

- virtual void [dataChanged](#) (const QModelIndex &topLeft, const QModelIndex &bottomRight)  
*[reimplemented]*
- QList< QBrush > [datasetBrushes](#) () const  
*The set of dataset brushes currently used, for use in legends, etc.*
- int [datasetDimension](#) () const  
*The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.*
- QStringList [datasetLabels](#) () const  
*The set of dataset labels currently displayed, for use in legends, etc.*
- QList< MarkerAttributes > [datasetMarkers](#) () const  
*The set of dataset markers currently used, for use in legends, etc.*
- QList< QPen > [datasetPens](#) () const  
*The set of dataset pens currently used, for use in legends, etc.*
- [DataValueAttributes dataValueAttributes](#) (const QModelIndex &index) const  
*Retrieve the [DataValueAttributes](#) for the given index.*
- [DataValueAttributes dataValueAttributes](#) (int column) const  
*Retrieve the [DataValueAttributes](#) for the given dataset.*
- [DataValueAttributes dataValueAttributes](#) () const  
*Retrieve the [DataValueAttributes](#) specified globally.*
- virtual void [doItemsLayout](#) ()  
*[reimplemented]*
- virtual int [horizontalOffset](#) () const  
*[reimplemented]*
- virtual QModelIndex [indexAt](#) (const QPoint &point) const  
*[reimplemented]*
- bool [isHidden](#) (const QModelIndex &index) const  
*Retrieve the hidden status for the given index.*
- bool [isHidden](#) (int column) const  
*Retrieve the hidden status for the given dataset.*
- bool [isHidden](#) () const  
*Retrieve the hidden status specified globally.*
- virtual bool [isIndexHidden](#) (const QModelIndex &index) const  
*[reimplemented]*

- `QStringList itemRowLabels () const`  
*The set of item row labels currently displayed, for use in Abscissa axes, etc.*
- virtual void `layoutPlanes ()`
- `LineAttributes lineAttributes (const QModelIndex &index) const`
- `LineAttributes lineAttributes (int column) const`
- `LineAttributes lineAttributes () const`
- `LineDiagram (QWidget *parent=0, CartesianCoordinatePlane *plane=0)`
- virtual `QModelIndex moveCursor (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)`  
*[reimplemented]*
- const int `numberOfAbscissaSegments () const`
- const int `numberOfOrdinateSegments () const`
- void `paintDataValueText (QPainter *painter, const QModelIndex &index, const QPointF &pos, double value)`
- void `paintMarker (QPainter *painter, const QModelIndex &index, const QPointF &pos)`
- virtual void `paintMarker (QPainter *painter, const MarkerAttributes &markerAttributes, const QBrush &brush, const QPen &, const QPointF &point, const QSizeF &size)`
- `QPen pen (const QModelIndex &index) const`  
*Retrieve the pen to be used, for painting the datapoint at the given index in the model.*
- `QPen pen (int dataset) const`  
*Retrieve the pen to be used for the given dataset.*
- `QPen pen () const`  
*Retrieve the pen to be used for painting datapoints globally.*
- bool `percentMode () const`
- virtual `AbstractCartesianDiagram * referenceDiagram () const`
- virtual `QPointF referenceDiagramOffset () const`
- void `resetLineAttributes (const QModelIndex &index)`  
*Remove any explicit line attributes settings that might have been specified before.*
- void `resetLineAttributes (int column)`
- void `resize (const QSizeF &area)`  
*Called by the widget's sizeEvent.*
- virtual void `scrollTo (const QModelIndex &index, ScrollHint hint=EnsureVisible)`  
*[reimplemented]*
- void `setAllowOverlappingDataValueTexts (bool allow)`  
*Set whether data value labels are allowed to overlap.*
- void `setAntiAliasing (bool enabled)`  
*Set whether anti-aliasing is to be used while rendering this diagram.*
- virtual void `setAttributesModel (AttributesModel *model)`  
*Associate an AttributesModel with this diagram.*
- void `setBrush (const QBrush &brush)`

*Set the brush to be used, for painting all datasets in the model.*

- void **setBrush** (int dataset, const QBrush &brush)  
*Set the brush to be used, for painting the given dataset.*
- void **setBrush** (const QModelIndex &index, const QBrush &brush)  
*Set the brush to be used, for painting the datapoint at the given index.*
- virtual void **setCoordinatePlane** (AbstractCoordinatePlane \*plane)  
*Set the coordinate plane associated with the diagram.*
- void **setDatasetDimension** (int dimension)  
*Sets the dataset dimension of the diagram.*
- void **setDataValueAttributes** (const DataValueAttributes &a)  
*Set the DataValueAttributes for all datapoints in the model.*
- void **setDataValueAttributes** (int dataset, const DataValueAttributes &a)  
*Set the DataValueAttributes for the given dataset.*
- void **setDataValueAttributes** (const QModelIndex &index, const DataValueAttributes &a)  
*Set the DataValueAttributes for the given index.*
- void **setHidden** (bool hidden)  
*Hide (or unhide, resp.) all datapoints in the model.*
- void **setHidden** (int column, bool hidden)  
*Hide (or unhide, resp.) a dataset.*
- void **setHidden** (const QModelIndex &index, bool hidden)  
*Hide (or unhide, resp.) a data cell.*
- void **setLineAttributes** (const QModelIndex &index, const LineAttributes &a)
- void **setLineAttributes** (int column, const LineAttributes &a)
- void **setLineAttributes** (const LineAttributes &a)
- virtual void **setModel** (QAbstractItemModel \*model)  
*Associate a model with the diagram.*
- void **setPen** (const QPen &pen)  
*Set the pen to be used, for painting all datasets in the model.*
- void **setPen** (int dataset, const QPen &pen)  
*Set the pen to be used, for painting the given dataset.*
- void **setPen** (const QModelIndex &index, const QPen &pen)  
*Set the pen to be used, for painting the datapoint at the given index.*
- void **setPercentMode** (bool percent)
- virtual void **setReferenceDiagram** (AbstractCartesianDiagram \*diagram, const QPointF &offset=QPointF())

- virtual void [setRootIndex](#) (const QModelIndex &idx)  
*Set the root index in the model, where the diagram starts referencing data for display.*
- virtual void [setSelection](#) (const QRect &rect, QItemSelectionModel::SelectionFlags command)  
*[reimplemented]*
- void [setThreeDLineAttributes](#) (const QModelIndex &index, const [ThreeDLineAttributes](#) &a)
- void [setThreeDLineAttributes](#) (int column, const [ThreeDLineAttributes](#) &a)
- void [setThreeDLineAttributes](#) (const [ThreeDLineAttributes](#) &a)
- void [setType](#) (const [LineType](#) type)
- virtual void [takeAxis](#) ([CartesianAxis](#) \*axis)  
*Removes the axis from the diagram, without deleting it.*
- [ThreeDLineAttributes](#) [threeDLineAttributes](#) (const QModelIndex &index) const
- [ThreeDLineAttributes](#) [threeDLineAttributes](#) (int column) const
- [ThreeDLineAttributes](#) [threeDLineAttributes](#) () const
- [LineType](#) [type](#) () const
- void [update](#) () const
- void [useDefaultColors](#) ()  
*Set the palette to be used, for painting datasets to the default palette.*
- void [useRainbowColors](#) ()  
*Set the palette to be used, for painting datasets to the rainbow palette.*
- virtual bool [usesExternalAttributesModel](#) () const  
*Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via [setAttributesModel](#).*
- void [useSubduedColors](#) ()  
*Set the palette to be used, for painting datasets to the subdued palette.*
- virtual int [verticalOffset](#) () const  
*[reimplemented]*
- virtual QRect [visualRect](#) (const QModelIndex &index) const  
*[reimplemented]*
- virtual QRegion [visualRegionForSelection](#) (const QItemSelection &selection) const  
*[reimplemented]*
- virtual [~LineDiagram](#) ()

## Protected Member Functions

- QModelIndex [attributesModelRootIndex](#) () const
- virtual const QPair< QPointF, QPointF > [calculateDataBoundaries](#) () const  
*[reimplemented]*
- virtual bool [checkInvariants](#) (bool justReturnTheStatus=false) const
- QModelIndex [columnToIndex](#) (int column) const

- void [dataHidden](#) ()  
*This signal is emitted, when the hidden status of at least one data cell was (un)set.*
- [LineAttributes::MissingValuesPolicy](#) [getCellValues](#) (int row, int column, bool shiftCountedXValuesByHalfSection, double &valueX, double &valueY) const
- void [modelsChanged](#) ()  
*This signal is emitted, when either the model or the [AttributesModel](#) is replaced.*
- void [paint](#) ([PaintContext](#) \*paintContext)  
*Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.*
- virtual void [paintDataValueTexts](#) ([QPainter](#) \*painter)
- void [paintEvent](#) ([QPaintEvent](#) \*)
- virtual void [paintMarkers](#) ([QPainter](#) \*painter)
- void [propertiesChanged](#) ()  
*Emitted upon change of a property of the Diagram.*
- void [resizeEvent](#) ([QResizeEvent](#) \*)
- void [setAttributesModelRootIndex](#) (const [QModelIndex](#) &)
- void [setDataBoundariesDirty](#) () const
- virtual double [threeDItemDepth](#) (int column) const
- virtual double [threeDItemDepth](#) (const [QModelIndex](#) &index) const
- double [valueForCell](#) (int row, int column) const  
*Helper method, retrieving the data value (DisplayRole) for a given row and column.*
- double [valueForCellTesting](#) (int row, int column, bool &bOK, bool showHiddenCellsAsInvalid=false) const

## Protected Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void layoutChanged( [AbstractDiagram](#)\*)

### 7.35.1 Member Enumeration Documentation

#### 7.35.1.1 enum [KDChart::LineDiagram::LineType](#)

##### Enumeration values:

*Normal*

*Stacked*

*Percent*

Definition at line 62 of file [KDChartLineDiagram.h](#).

```

62         {
63     Normal = 0,
64     Stacked = 1,
65     Percent = 2
66     };

```

## 7.35.2 Constructor & Destructor Documentation

### 7.35.2.1 `LineDiagram::LineDiagram (QWidget *parent = 0, CartesianCoordinatePlane *plane = 0)`

Definition at line 60 of file `KDChartLineDiagram.cpp`.

Referenced by `clone()`.

```

60                                     :
61     AbstractCartesianDiagram( new Private(), parent, plane )
62 {
63     init();
64 }
```

### 7.35.2.2 `LineDiagram::~~LineDiagram () [virtual]`

Definition at line 70 of file `KDChartLineDiagram.cpp`.

```

71 {
72 }
```

## 7.35.3 Member Function Documentation

### 7.35.3.1 `void AbstractCartesianDiagram::addAxis (CartesianAxis *axis) [virtual, inherited]`

Add the axis to the diagram.

The diagram takes ownership of the axis and will delete it.

To gain back ownership (e.g. for assigning the axis to another diagram) use the `takeAxis` method, before calling `addAxis` on the other diagram.

**See also:**

[takeAxis](#)

Definition at line 89 of file `KDChartAbstractCartesianDiagram.cpp`.

References `KDChart::AbstractAxis::createObserver()`, `d`, and `KDChart::AbstractCartesianDiagram::layoutPlanes()`.

```

90 {
91     if ( !d->axesList.contains( axis ) ) {
92         d->axesList.append( axis );
93         axis->createObserver( this );
94         layoutPlanes();
95     }
96 }
```

### 7.35.3.2 `bool AbstractDiagram::allowOverlappingDataValueTexts () const [inherited]`

**Returns:**

Whether data value labels are allowed to overlap.

Definition at line 446 of file KDChartAbstractDiagram.cpp.

References d.

```
450 {
```

### 7.35.3.3 bool AbstractDiagram::antiAliasing () const [inherited]

**Returns:**

Whether anti-aliasing is to be used for rendering this diagram.

Definition at line 457 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by paint().

```
461 {
```

### 7.35.3.4 AttributesModel \* AbstractDiagram::attributesModel () const [virtual, inherited]

Returns the [AttributesModel](#), that is used by this diagram.

By default each diagram owns its own [AttributesModel](#), which should never be deleted. Only if a user-supplied [AttributesModel](#) has been set does the pointer returned here not belong to the diagram.

**Returns:**

The [AttributesModel](#) associated with the diagram.

**See also:**

[setAttributesModel](#)

Definition at line 286 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::RingDiagram::paint(), KDChart::PolarDiagram::paint(), and KDChart::BarDiagram::setBarAttributes().

```
287 {
288     return d->attributesModel;
289 }
```

### 7.35.3.5 QModelIndex AbstractDiagram::attributesModelRootIndex () const [protected, inherited]

returns a QModelIndex pointing into the [AttributesModel](#) that corresponds to the root index of the diagram.

Definition at line 310 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by `calculateDataBoundaries()`, `KDChart::BarDiagram::calculateDataBoundaries()`, `numberOfAbscissaSegments()`, `KDChart::BarDiagram::numberOfAbscissaSegments()`, `numberOfOrdinateSegments()`, `KDChart::BarDiagram::numberOfOrdinateSegments()`, `paint()`, `KDChart::BarDiagram::paint()`, and `KDChart::AbstractDiagram::valueForCell()`.

```
316 {
```

### 7.35.3.6 `KDChart::CartesianAxisList` `AbstractCartesianDiagram::axes () const` [virtual, inherited]

Definition at line 108 of file `KDChartAbstractCartesianDiagram.cpp`.

References `KDChart::CartesianAxisList`, and `d`.

```
109 {
110     return d->axesList;
111 }
```

### 7.35.3.7 `QBrush` `AbstractDiagram::brush (const QModelIndex & index) const` [inherited]

Retrieve the brush to be used, for painting the datapoint at the given index in the model.

#### Parameters:

*index* The index of the datapoint in the model.

#### Returns:

The brush to use for painting.

Definition at line 816 of file `KDChartAbstractDiagram.cpp`.

```
822     :
QRect AbstractDiagram::visualRect(const QModelIndex &) const
```

### 7.35.3.8 `QBrush` `AbstractDiagram::brush (int dataset) const` [inherited]

Retrieve the brush to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

#### Parameters:

*dataset* The dataset to retrieve the brush for.

#### Returns:

The brush to use for painting.

Definition at line 808 of file `KDChartAbstractDiagram.cpp`.

```
815 {
```

**7.35.3.9 QBrush AbstractDiagram::brush () const** [inherited]

Retrieve the brush to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The brush to use for painting.

Definition at line 802 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), paint(), and KDChart::AbstractDiagram::paintMarker().

```
807 {
```

**7.35.3.10 const QPair< QPointF, QPointF > LineDiagram::calculateDataBoundaries () const**  
[protected, virtual]

[reimplemented]

Implements [KDChart::AbstractDiagram](#).

Definition at line 267 of file KDChartLineDiagram.cpp.

References KDChart::AbstractDiagram::attributesModelRootIndex(), KDChart::AbstractDiagram::checkInvariants(), d, KDChart::AbstractDiagram::datasetDimension(), type(), and valueForCellTesting().

```
268 {
269     if ( !checkInvariants( true ) ) return QPair<QPointF, QPointF>( QPointF( 0, 0 ), QPointF( 0, 0 ) )
270
271     // note: calculateDataBoundaries() is ignoring the hidden flags.
272     //       That's not a bug but a feature: Hiding data does not mean removing them.
273     // For totally removing data from KD Chart's view people can use e.g. a proxy model ...
274
275     const int rowCount = d->attributesModel->rowCount(attributesModelRootIndex());
276     const int colCount = d->attributesModel->columnCount(attributesModelRootIndex());
277     double xMin = 0;
278     double xMax = rowCount -1;
279     double yMin = 0, yMax = 0;
280     bool bOK;
281
282     // calculate boundaries for different line types Normal - Stacked - Percent - Default Normal
283     switch ( type() ){
284     case LineDiagram::Normal:
285     {
286         bool bStarting = true;
287         for( int i = datasetDimension()-1; i < colCount; i += datasetDimension() ) {
288             for ( int j=0; j< rowCount; ++j ) {
289                 const double value = valueForCellTesting( j, i, bOK );
290                 double xvalue;
291                 if( datasetDimension() > 1 && bOK )
292                     xvalue = valueForCellTesting( j, i-1, bOK );
293                 if( bOK ){
294                     if( bStarting ){
295                         yMin = value;
296                         yMax = value;
297                     }else{
298                         yMin = qMin( yMin, value );
299                         yMax = qMax( yMax, value );
300                     }
301                 }
302                 if ( datasetDimension() > 1 ) {
303                     if( bStarting ){
```

```

303             xMin = xvalue;
304             xMax = xvalue;
305         }else{
306             xMin = qMin( xMin, xvalue );
307             xMax = qMax( xMax, xvalue );
308         }
309     }
310     bStarting = false;
311 }
312 }
313 }
314
315 // the following code is replaced by CartesianCoordinatePlane's automatic range / zoom adjusti
316 //if( yMin > 0 && yMax / yMin >= 2.0 )
317 //    yMin = 0;
318 //else if( yMax < 0 && yMax / yMin <= 0.5 )
319 //    yMax = 0;
320 }
321 break;
322 case LineDiagram::Stacked:
323 {
324     bool bStarting = true;
325     for ( int j=0; j< rowCount; ++j ) {
326         // calculate sum of values per column - Find out stacked Min/Max
327         double stackedValues = 0;
328         for( int i = datasetDimension()-1; i < colCount; i += datasetDimension() ) {
329             const double value = valueForCellTesting( j, i, bOK );
330             if( bOK )
331                 stackedValues += value;
332         }
333         if( bStarting ){
334             yMin = stackedValues;
335             yMax = stackedValues;
336             bStarting = false;
337         }else{
338             // Pending Michel:
339             // I am taking in account all values negatives or positives
340             // take in account all stacked values
341             yMin = qMin( qMin( yMin, 0.0 ), stackedValues );
342             yMax = qMax( yMax, stackedValues );
343         }
344     }
345 }
346 break;
347 case LineDiagram::Percent:
348 {
349     for( int i = datasetDimension()-1; i < colCount; i += datasetDimension() ) {
350         for ( int j=0; j< rowCount; ++j ) {
351             // Ordinate should begin at 0 the max value being the 100% pos
352             const double value = valueForCellTesting( j, i, bOK );
353             if( bOK )
354                 yMax = qMax( yMax, value );
355         }
356     }
357 }
358 break;
359 default:
360     Q_ASSERT_X ( false, "calculateDataBoundaries()",
361                 "Type item does not match a defined line chart Type." );
362 }
363
364 QPointF bottomLeft( QPointF( xMin, yMin ) );
365 QPointF topRight( QPointF( xMax, yMax ) );
366 //qDebug() << "LineDiagram::calculateDataBoundaries () returns ( " << bottomLeft << topRight <<" )";
367 return QPair<QPointF, QPointF> ( bottomLeft, topRight );
368 }

```

### 7.35.3.11 bool AbstractDiagram::checkInvariants (bool *justReturnTheStatus* = false) const [protected, virtual, inherited]

Definition at line 930 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::coordinatePlane().

Referenced by KDChart::RingDiagram::calculateDataBoundaries(), KDChart::PolarDiagram::calculateDataBoundaries(), KDChart::PieDiagram::calculateDataBoundaries(), calculateDataBoundaries(), KDChart::BarDiagram::calculateDataBoundaries(), KDChart::RingDiagram::paint(), KDChart::PolarDiagram::paint(), KDChart::PieDiagram::paint(), paint(), KDChart::BarDiagram::paint(), and KDChart::AbstractDiagram::paintMarker().

```

930         {
931     Q_ASSERT_X ( model(), "AbstractDiagram::checkInvariants()",
932               "There is no usable model set, for the diagram." );
933
934     Q_ASSERT_X ( coordinatePlane(), "AbstractDiagram::checkInvariants()",
935               "There is no usable coordinate plane set, for the diagram." );
936     }
937     return model() && coordinatePlane();
938 }
939
940 int AbstractDiagram::datasetDimension( ) const

```

### 7.35.3.12 LineDiagram \* LineDiagram::clone () const [virtual]

Definition at line 74 of file KDChartLineDiagram.cpp.

References d, and LineDiagram().

```

75 {
76     return new LineDiagram( new Private( *d ) );
77 }

```

### 7.35.3.13 QModelIndex AbstractDiagram::columnToIndex (int *column*) const [protected, inherited]

Definition at line 317 of file KDChartAbstractDiagram.cpp.

```

323 {

```

### 7.35.3.14 bool AbstractDiagram::compare (const AbstractDiagram \* *other*) const [inherited]

Returns true if both diagrams have the same settings.

Definition at line 135 of file KDChartAbstractDiagram.cpp.

```

136 {
137     if( other == this ) return true;
138     if( ! other ){
139         //qDebug() << "AbstractDiagram::compare() cannot compare to Null pointer";
140         return false;
141     }

```

```

142  /*
143  qDebug() << "\n          AbstractDiagram::compare() QAbstractScrollArea:";
144  // compare QAbstractScrollArea properties
145  qDebug() <<
146  ((horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
147  (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()));
148  qDebug() << "AbstractDiagram::compare() QFrame:";
149  // compare QFrame properties
150  qDebug() <<
151  ((frameShadow() == other->frameShadow()) &&
152  (frameShape() == other->frameShape()) &&
153  (frameWidth() == other->frameWidth()) &&
154  (lineWidth() == other->lineWidth()) &&
155  (midLineWidth() == other->midLineWidth()));
156  qDebug() << "AbstractDiagram::compare() QAbstractItemView:";
157  // compare QAbstractItemView properties
158  qDebug() <<
159  ((alternatingRowColors() == other->alternatingRowColors()) &&
160  (hasAutoScroll() == other->hasAutoScroll()) &&
161  #if QT_VERSION > 0x040199
162  (dragDropMode() == other->dragDropMode()) &&
163  (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
164  (horizontalScrollMode() == other->horizontalScrollMode()) &&
165  (verticalScrollMode() == other->verticalScrollMode()) &&
166  #endif
167  (dragEnabled() == other->dragEnabled()) &&
168  (editTriggers() == other->editTriggers()) &&
169  (iconSize() == other->iconSize()) &&
170  (selectionBehavior() == other->selectionBehavior()) &&
171  (selectionMode() == other->selectionMode()) &&
172  (showDropIndicator() == other->showDropIndicator()) &&
173  (tabKeyNavigation() == other->tabKeyNavigation()) &&
174  (textElideMode() == other->textElideMode()));
175  qDebug() << "AbstractDiagram::compare() AttributesModel: ";
176  // compare all of the properties stored in the attributes model
177  qDebug() << attributesModel()->compare( other->attributesModel() );
178  qDebug() << "AbstractDiagram::compare() own:";
179  // compare own properties
180  qDebug() <<
181  ((rootIndex().column() == other->rootIndex().column()) &&
182  (rootIndex().row() == other->rootIndex().row()) &&
183  (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
184  (antiAliasing() == other->antiAliasing()) &&
185  (percentMode() == other->percentMode()) &&
186  (datasetDimension() == other->datasetDimension()));
187  */
188  return // compare QAbstractScrollArea properties
189  (horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
190  (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()) &&
191  // compare QFrame properties
192  (frameShadow() == other->frameShadow()) &&
193  (frameShape() == other->frameShape()) &&
194  (frameWidth() == other->frameWidth()) &&
195  (lineWidth() == other->lineWidth()) &&
196  (midLineWidth() == other->midLineWidth()) &&
197  // compare QAbstractItemView properties
198  (alternatingRowColors() == other->alternatingRowColors()) &&
199  (hasAutoScroll() == other->hasAutoScroll()) &&
200  #if QT_VERSION > 0x040199
201  (dragDropMode() == other->dragDropMode()) &&
202  (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
203  (horizontalScrollMode() == other->horizontalScrollMode()) &&
204  (verticalScrollMode() == other->verticalScrollMode()) &&
205  #endif
206  (dragEnabled() == other->dragEnabled()) &&
207  (editTriggers() == other->editTriggers()) &&
208  (iconSize() == other->iconSize()) &&

```

```

209         (selectionBehavior()      == other->selectionBehavior()) &&
210         (selectionMode()          == other->selectionMode()) &&
211         (showDropIndicator()      == other->showDropIndicator()) &&
212         (tabKeyNavigation()       == other->tabKeyNavigation()) &&
213         (textElideMode()          == other->textElideMode()) &&
214         // compare all of the properties stored in the attributes model
215         attributesModel()->compare( other->attributesModel() ) &&
216         // compare own properties
217         (rootIndex().column()     == other->rootIndex().column()) &&
218         (rootIndex().row()        == other->rootIndex().row()) &&
219         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
220         (antiAliasing()           == other->antiAliasing()) &&
221         (percentMode()            == other->percentMode()) &&
222         (datasetDimension()       == other->datasetDimension());
223 }

```

### 7.35.3.15 bool AbstractCartesianDiagram::compare (const AbstractCartesianDiagram \* other) const [inherited]

Returns true if both diagrams have the same settings.

Definition at line 52 of file KDChartAbstractCartesianDiagram.cpp.

```

53 {
54     if( other == this ) return true;
55     if( ! other ){
56         //qDebug() << "AbstractCartesianDiagram::compare() cannot compare to Null pointer";
57         return false;
58     }
59     /*
60     qDebug() << "\n                AbstractCartesianDiagram::compare():";
61         // compare own properties
62     qDebug() <<
63         ((referenceDiagram() == other->referenceDiagram()) &&
64          (!(referenceDiagram()) || (referenceDiagramOffset() == other->referenceDiagramOffset())));
65     */
66     return // compare the base class
67         ( static_cast<const AbstractDiagram*>(this)->compare( other ) ) &&
68         // compare own properties
69         (referenceDiagram() == other->referenceDiagram()) &&
70         (!(referenceDiagram()) || (referenceDiagramOffset() == other->referenceDiagramOffset()));
71 }

```

### 7.35.3.16 bool LineDiagram::compare (const LineDiagram \* other) const

Returns true if both diagrams have the same settings.

Definition at line 80 of file KDChartLineDiagram.cpp.

```

81 {
82     if( other == this ) return true;
83     if( ! other ){
84         //qDebug() << "LineDiagram::compare() cannot compare to Null pointer";
85         return false;
86     }
87     /*
88     qDebug() << "\n                LineDiagram::compare():";
89         // compare own properties
90     qDebug() << (type() == other->type());
91     */
92     return // compare the base class

```

```

93         ( static_cast<const AbstractCartesianDiagram*>(this)->compare( other ) ) &&
94         // compare own properties
95         (type() == other->type());
96 }

```

### 7.35.3.17 **AbstractCoordinatePlane** \* **AbstractDiagram::coordinatePlane () const** [inherited]

The coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. By default this is a [CartesianCoordinatePlane](#).

#### Returns:

The coordinate plane associated with the diagram.

Definition at line 226 of file `KDChartAbstractDiagram.cpp`.

References `d`.

Referenced by `KDChart::AbstractDiagram::checkInvariants()`, `KDChart::AbstractCartesianDiagram::layoutPlanes()`, `KDChart::PolarDiagram::paint()`, `paint()`, `KDChart::BarDiagram::paint()`, `KDChart::AbstractPolarDiagram::polarCoordinatePlane()`, and `KDChart::AbstractCartesianDiagram::setCoordinatePlane()`.

```

227 {
228     return d->plane;
229 }

```

### 7.35.3.18 **const QPair< QPointF, QPointF > AbstractDiagram::dataBoundaries () const** [inherited]

Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).

This method returns a cached result of calculations done by `calculateDataBoundaries`. Classes derived from [AbstractDiagram](#) must implement the `calculateDataBoundaries` function, to specify their own way of calculating the data boundaries. If derived classes want to force recalculation of the data boundaries, they can call [setDataBoundariesDirty\(\)](#)

Returned value is in diagram coordinates.

Definition at line 231 of file `KDChartAbstractDiagram.cpp`.

References `KDChart::AbstractDiagram::calculateDataBoundaries()`, and `d`.

Referenced by `KDChart::CartesianCoordinatePlane::getRawDataBoundingRectFromDiagrams()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `paint()`, and `KDChart::BarDiagram::paint()`.

```

232 {
233     if( d->ataboundariesDirty ){
234         d->ataboundaries = calculateDataBoundaries ();
235         d->ataboundariesDirty = false;
236     }
237     return d->ataboundaries;
238 }

```

### 7.35.3.19 void AbstractDiagram::dataChanged (const QModelIndex & *topLeft*, const QModelIndex & *bottomRight*) [virtual, inherited]

[reimplemented]

Definition at line 338 of file KDChartAbstractDiagram.cpp.

References [d](#).

```

338 {
339     // We are still too dumb to do intelligent updates...
340     d->databoundariesDirty = true;
341     scheduleDelayedItemsLayout();
342 }
343
344
```

### 7.35.3.20 void KDChart::AbstractDiagram::dataHidden () [protected, inherited]

This signal is emitted, when the hidden status of at least one data cell was (un)set.

### 7.35.3.21 QList< QBrush > AbstractDiagram::datasetBrushes () const [inherited]

The set of dataset brushes currently used, for use in legends, etc.

#### Note:

Cell-level override brushes, if set, take precedence over the dataset values, so you might need to check these too, in order to find the brush, that is used for a single cell.

#### Returns:

The current set of dataset brushes.

Definition at line 894 of file KDChartAbstractDiagram.cpp.

Referenced by [KDChart::Legend::buildLegend\(\)](#), [KDChart::Legend::datasetCount\(\)](#), and [KDChart::Legend::setBrushesFromDiagram\(\)](#).

```

896
897     QBrush brush = qVariantValue<QBrush>( attributesModel()->headerData( i, Qt::Vertical, DatasetE
898     ret << brush;
899     }
900
901     return ret;
902 }
903
904 QList<QPen> AbstractDiagram::datasetPens() const
```

### 7.35.3.22 int AbstractDiagram::datasetDimension () const [inherited]

The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.

For each dimension it will expect one column of values in the model. If the dimensionality is 1, automatic values will be used for the abscissa.

For example a diagram with the default dimension of 1, will have one column per datapoint (the y values) and will use automatic values for the x axis (1, 2, 3, ... n). If the dimension is 2, the diagram will use the first, (and the third, fifth, etc) columns as X values, and the second, (and the fourth, sixth, etc) column as Y values.

**Returns:**

The dataset dimension of the diagram.

Definition at line 942 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by calculateDataBoundaries(), getCellValues(), KDChart::CartesianCoordinatePlane::getDataDimensionsList(), paint(), and setType().

```
946 {
```

**7.35.3.23 QStringList AbstractDiagram::datasetLabels () const** [inherited]

The set of dataset labels currently displayed, for use in legends, etc.

**Returns:**

The set of dataset labels currently displayed.

Definition at line 882 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), and KDChart::Legend::datasetCount().

```
883                                     : " << attributesModel()->columnCount(attributesModel
884     const int columnCount = attributesModel()->columnCount(attributesModelRootIndex());
885     for( int i = datasetDimension()-1; i < columnCount; i += datasetDimension() ){
886         //qDebug() << "dataset label: " << attributesModel()->headerData( i, Qt::Horizontal, Qt::Displ
887         ret << attributesModel()->headerData( i, Qt::Horizontal, Qt::DisplayRole ).toString();
888     }
889     return ret;
890 }
891
892 QList<QBrush> AbstractDiagram::datasetBrushes() const
```

**7.35.3.24 QList< MarkerAttributes > AbstractDiagram::datasetMarkers () const** [inherited]

The set of dataset markers currently used, for use in legends, etc.

**Note:**

Cell-level override markers, if set, take precedence over the dataset values, so you might need to check these too, in order to find the marker, that is shown for a single cell.

**Returns:**

The current set of dataset brushes.

Definition at line 917 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

919                                     {
920     DataValueAttributes a =
921         QVariantValue<DataValueAttributes>( attributesModel()->headerData( i, Qt::Vertical, DataValueAttributes::Role ));
922     const MarkerAttributes &ma = a.markerAttributes();
923     ret << ma;
924 }
925     return ret;
926 }
927
928 bool AbstractDiagram::checkInvariants( bool justReturnTheStatus ) const

```

### 7.35.3.25 QList< QPen > AbstractDiagram::datasetPens () const [inherited]

The set of dataset pens currently used, for use in legends, etc.

#### Note:

Cell-level override pens, if set, take precedence over the dataset values, so you might need to check these too, in order to find the pens, that is used for a single cell.

#### Returns:

The current set of dataset pens.

Definition at line 906 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

908                                     {
909     QPen pen = QVariantValue<QPen>( attributesModel()->headerData( i, Qt::Vertical, DatasetPenRole ));
910     ret << pen;
911 }
912     return ret;
913 }
914
915 QList<MarkerAttributes> AbstractDiagram::datasetMarkers() const

```

### 7.35.3.26 DataValueAttributes AbstractDiagram::dataValueAttributes (const QModelIndex & index) const [inherited]

Retrieve the [DataValueAttributes](#) for the given index.

This will fall back automatically to what was set at dataset or model level, if there are no datapoint specific settings.

#### Parameters:

*index* The datapoint to retrieve the attributes for.

#### Returns:

The [DataValueAttributes](#) for the given index.

Definition at line 427 of file KDChartAbstractDiagram.cpp.

```

433 {

```

### 7.35.3.27 [DataValueAttributes](#) `AbstractDiagram::dataValueAttributes (int column) const` [inherited]

Retrieve the [DataValueAttributes](#) for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

#### Parameters:

*dataset* The dataset to retrieve the attributes for.

#### Returns:

The [DataValueAttributes](#) for the given dataset.

Definition at line 420 of file `KDChartAbstractDiagram.cpp`.

```
426 {
```

### 7.35.3.28 [DataValueAttributes](#) `AbstractDiagram::dataValueAttributes () const` [inherited]

Retrieve the [DataValueAttributes](#) specified globally.

This will fall back automatically to the default settings, if there are no specific settings.

#### Returns:

The global [DataValueAttributes](#).

Definition at line 414 of file `KDChartAbstractDiagram.cpp`.

Referenced by `KDChart::AbstractDiagram::paintDataValueText()`, and `KDChart::AbstractDiagram::paintMarker()`.

```
419 {
```

### 7.35.3.29 `void AbstractDiagram::doItemsLayout ()` [virtual, inherited]

[reimplemented]

Definition at line 329 of file `KDChartAbstractDiagram.cpp`.

References `d`, and `KDChart::AbstractDiagram::update()`.

```
329         {
330             d->plane->layoutDiagrams();
331             update();
332         }
333     QAbstractItemView::doItemsLayout();
334 }
335
336 void AbstractDiagram::dataChanged( const QModelIndex &topLeft,
```

### 7.35.3.30 **LineAttributes::MissingValuesPolicy** LineDiagram::getCellValues (int row, int column, bool shiftCountedXValuesByHalfSection, double & valueX, double & valueY) const [protected]

Definition at line 398 of file KDChartLineDiagram.cpp.

References KDChart::AbstractDiagram::datasetDimension(), lineAttributes(), KDChart::LineAttributes::missingValuesPolicy(), and valueForCellTesting().

Referenced by paint().

```

402 {
403     LineAttributes::MissingValuesPolicy policy;
404
405     bool bOK = true;
406     valueX = ( datasetDimension() > 1 && column > 0 )
407             ? valueForCellTesting( row, column-1, bOK, true )
408             : ((shiftCountedXValuesByHalfSection ? 0.5 : 0.0) + row);
409     if( bOK )
410         valueY = valueForCellTesting( row, column, bOK, true );
411     if( bOK ){
412         policy = LineAttributes::MissingValuesPolicyIgnored;
413     }else{
414         // missing value: find out the policy
415         QModelIndex index = model()->index( row, column, rootIndex() );
416         LineAttributes la = lineAttributes( index );
417         policy = la.missingValuesPolicy();
418     }
419     return policy;
420 }
```

### 7.35.3.31 **int AbstractDiagram::horizontalOffset () const** [virtual, inherited]

[reimplemented]

Definition at line 839 of file KDChartAbstractDiagram.cpp.

```
841 { return 0; }
```

### 7.35.3.32 **QModelIndex AbstractDiagram::indexAt (const QPoint & point) const** [virtual, inherited]

[reimplemented]

Definition at line 833 of file KDChartAbstractDiagram.cpp.

```
835 { return QModelIndex(); }
```

### 7.35.3.33 **bool AbstractDiagram::isHidden (const QModelIndex & index) const** [inherited]

Retrieve the hidden status for the given index.

This will fall back automatically to what was set at dataset or diagram level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the hidden status for.

**Returns:**

The hidden status for the given index.

Definition at line 386 of file KDChartAbstractDiagram.cpp.

**7.35.3.34 bool AbstractDiagram::isHidden (int *column*) const [inherited]**

Retrieve the hidden status for the given dataset.

This will fall back automatically to what was set at diagram level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the hidden status for.

**Returns:**

The hidden status for the given dataset.

Definition at line 379 of file KDChartAbstractDiagram.cpp.

```
385 {
```

**7.35.3.35 bool AbstractDiagram::isHidden () const [inherited]**

Retrieve the hidden status specified globally.

This will fall back automatically to the default settings (= not hidden), if there are no specific settings.

**Returns:**

The global hidden status.

Definition at line 373 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), paint(), and valueForCellTesting().

```
378 {
```

**7.35.3.36 bool AbstractDiagram::isIndexHidden (const QModelIndex & *index*) const [virtual, inherited]**

[reimplemented]

Definition at line 845 of file KDChartAbstractDiagram.cpp.

```
847 {}
```

**7.35.3.37 QStringList AbstractDiagram::itemRowLabels () const** [inherited]

The set of item row labels currently displayed, for use in Abscissa axes, etc.

**Returns:**

The set of item row labels currently displayed.

Definition at line 870 of file KDChartAbstractDiagram.cpp.

```

871                                     : " << attributesModel()->rowCount(attributesModelRo
872     const int rowCount = attributesModel()->rowCount(attributesModelRootIndex());
873     for( int i = 0; i < rowCount; ++i ){
874         qDebug() << "item row label: " << attributesModel()->headerData( i, Qt::Vertical, Qt::Displa
875         ret << attributesModel()->headerData( i, Qt::Vertical, Qt::DisplayRole ).toString();
876     }
877     return ret;
878 }
879
880 QStringList AbstractDiagram::datasetLabels() const

```

**7.35.3.38 void KDChart::AbstractCartesianDiagram::layoutPlanes ()** [virtual, inherited]

Definition at line 113 of file KDChartAbstractCartesianDiagram.cpp.

References [KDChart::AbstractDiagram::coordinatePlane\(\)](#), and [KDChart::AbstractCoordinatePlane::layoutPlanes\(\)](#).

Referenced by [KDChart::AbstractCartesianDiagram::addAxis\(\)](#), and [KDChart::AbstractCartesianDiagram::takeAxis\(\)](#).

```

114 {
115     qDebug() << "KDChart::AbstractCartesianDiagram::layoutPlanes()";
116     AbstractCoordinatePlane* plane = coordinatePlane();
117     if( plane ){
118         plane->layoutPlanes();
119         qDebug() << "KDChart::AbstractCartesianDiagram::layoutPlanes() OK";
120     }
121 }

```

**7.35.3.39 LineAttributes LineDiagram::lineAttributes (const QModelIndex & index) const**

Definition at line 182 of file KDChartLineDiagram.cpp.

References [d](#).

```

184 {
185     return QVariantValue<LineAttributes>(
186         d->attributesModel->data(
187             d->attributesModel->mapFromSource(index),
188             KDChart::LineAttributesRole );
189 }

```

**7.35.3.40** [LineAttributes](#) `LineDiagram::lineAttributes (int column) const`

Definition at line 174 of file `KDChartLineDiagram.cpp`.

References [d](#).

```

175 {
176     return qVariantValue<LineAttributes>(
177         d->attributesModel->data(
178             d->attributesModel->mapFromSource( columnToIndex( column ) ),
179             KDChart::LineAttributesRole );
180 }
```

**7.35.3.41** [LineAttributes](#) `LineDiagram::lineAttributes () const`

Definition at line 168 of file `KDChartLineDiagram.cpp`.

References [d](#).

Referenced by `getCellValues()`, and `paint()`.

```

169 {
170     return qVariantValue<LineAttributes>(
171         d->attributesModel->data( KDChart::LineAttributesRole );
172 }
```

**7.35.3.42** `void KDChart::AbstractDiagram::modelsChanged ()` [`protected`, `inherited`]

This signal is emitted, when either the model or the [AttributesModel](#) is replaced.

Referenced by `KDChart::AbstractDiagram::setAttributesModel()`, and `KDChart::AbstractDiagram::setModel()`.

**7.35.3.43** `QModelIndex AbstractDiagram::moveCursor (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)` [`virtual`, `inherited`]

[reimplemented]

Definition at line 836 of file `KDChartAbstractDiagram.cpp`.

```

838 { return 0; }
```

**7.35.3.44** `const int LineDiagram::numberOfAbscissaSegments () const` [`virtual`]

Implements [KDChart::AbstractCartesianDiagram](#).

Definition at line 899 of file `KDChartLineDiagram.cpp`.

References `KDChart::AbstractDiagram::attributesModelRootIndex()`, and [d](#).

```

900 {
901     return d->attributesModel->rowCount(attributesModelRootIndex());
902 }
```

**7.35.3.45** `const int LineDiagram::numberOfOrdinateSegments () const` [virtual]

Implements [KDChart::AbstractCartesianDiagram](#).

Definition at line 904 of file `KDChartLineDiagram.cpp`.

References `KDChart::AbstractDiagram::attributesModelRootIndex()`, and `d`.

```
905 {
906     return d->attributesModel->columnCount(attributesModelRootIndex());
907 }
```

**7.35.3.46** `void LineDiagram::paint (PaintContext * paintContext)` [protected, virtual]

Draw the diagram contents to the rectangle and painter, that are passed in as part of the paint context.

**Parameters:**

*paintContext* All information needed for painting.

Implements [KDChart::AbstractDiagram](#).

Definition at line 427 of file `KDChartLineDiagram.cpp`.

References `KDChart::AbstractDiagram::antiAliasing()`, `KDChart::AbstractDiagram::attributesModelRootIndex()`, `KDChart::AbstractDiagram::brush()`, `KDChart::AbstractDiagram::checkInvariants()`, `KDChart::AbstractDiagram::coordinatePlane()`, `d`, `KDChart::AbstractDiagram::dataBoundaries()`, `KDChart::AbstractDiagram::datasetDimension()`, `KDChart::AbstractThreeDAttributes::depth()`, `KDChart::LineAttributes::displayArea()`, `getCellValues()`, `KDChart::AbstractThreeDAttributes::isEnabled()`, `KDChart::AbstractDiagram::isHidden()`, `lineAttributes()`, `KDChart::PaintContext::painter()`, `KDChart::AbstractDiagram::pen()`, `KDChart::AbstractCartesianDiagram::referenceDiagram()`, `threeDLineAttributes()`, `KDChart::AbstractCoordinatePlane::translate()`, `KDChart::LineAttributes::transparency()`, `type()`, and `KDChart::AbstractDiagram::valueForCell()`.

Referenced by `paintEvent()`.

```
428 {
429 //qDebug() << "    start diag::paint()";
430     // note: Not having any data model assigned is no bug
431     //         but we can not draw a diagram then either.
432     if ( !checkInvariants( true ) ) return;
433     if ( !AbstractGrid::isBoundariesValid(dataBoundaries()) ) return;
434
435     // Make sure counted x values (== in diagrams with 1-dimensional data cells)
436     // get shifted by 0.5, if the diagram's reference diagram is a BarDiagram.
437     // So we get the lines to start/end at the middle of the respective bar groups.
438     const bool shiftCountedXValuesByHalfSection =
439         (dynamic_cast< BarDiagram* >( referenceDiagram() ) != 0);
440
441     //QTime t = QTime::currentTime();
442
443     const QPair<QPointF, QPointF> boundaries = dataBoundaries();
444     const QPointF bottomLeft = boundaries.first;
445     const QPointF topRight = boundaries.second;
446
447     int maxFound = 0;
448     { // find the last column number that is not hidden
449         const int columnCount = d->attributesModel->columnCount(attributesModelRootIndex());
450         for( int iColumn = datasetDimension()-1;
451             iColumn < columnCount;
452             iColumn += datasetDimension() )
```

```

453         if( ! isHidden( iColumn ) )
454             maxFound = iColumn;
455     }
456     const int lastVisibleColumn = maxFound;
457     const int rowCount = d->attributesModel->rowCount(attributesModelRootIndex());
458
459     DataValueTextInfoList list;
460     LineAttributesInfoList lineList;
461     LineAttributes::MissingValuesPolicy policy;
462
463     // paint different line types Normal - Stacked - Percent - Default Normal
464     switch ( type() )
465     {
466     case LineDiagram::Normal:
467     {
468         for( int iColumn = datasetDimension()-1;
469             iColumn <= lastVisibleColumn;
470             iColumn += datasetDimension() ) {
471
472             //display area can be set by dataset ( == column) and/or by cell
473             LineAttributes laPreviousCell; // by default no area is drawn
474             QModelIndex indexPreviousCell;
475             QList<QPolygonF> areas;
476
477             bool bValuesFound = false;
478             double lastValueX, lastValueY;
479             double valueX, valueY;
480             for ( int iRow = 0; iRow < rowCount; ++iRow ) {
481                 bool skipThisCell = false;
482                 // trying to find a fromPoint
483                 policy = getCellValues( iRow, iColumn,
484                                         shiftCountedXValuesByHalfSection,
485                                         valueX, valueY );
486
487                 switch( policy ){
488                     case LineAttributes::MissingValuesAreBridged:
489                         if( bValuesFound ){
490                             valueX = lastValueX;
491                             valueY = lastValueY;
492                         }else{
493                             skipThisCell = true;
494                         }
495                         break;
496                     case LineAttributes::MissingValuesHideSegments:
497                         skipThisCell = true;
498                         break;
499                     case LineAttributes::MissingValuesShownAsZero:
500                         // fall through intended
501                     case LineAttributes::MissingValuesPolicyIgnored:
502                         lastValueX = valueX;
503                         lastValueY = valueY;
504                         bValuesFound = true;
505                         break;
506                 }
507                 if( ! skipThisCell ){
508                     // trying to find a toPoint
509                     double nextValueX, nextValueY;
510                     bool foundToPoint = false;
511                     int iNextRow = iRow+1;
512                     while ( ! (foundToPoint || skipThisCell || iNextRow >= rowCount) ) {
513                         policy = getCellValues(
514                             iNextRow, iColumn,
515                             shiftCountedXValuesByHalfSection,
516                             nextValueX, nextValueY );
517                         switch( policy ){
518                             case LineAttributes::MissingValuesAreBridged:
519                                 // The cell has no valid value, so we make sure that
520                                 // this cell will not be processed by the next iteration

```

```

520         // of the iRow loop:
521         ++iRow;
522         break;
523     case LineAttributes::MissingValuesHideSegments:
524         // The cell has no valid value, so we make sure that
525         // this cell will not be processed by the next iteration
526         // of the iRow loop:
527         skipThisCell = true;
528         ++iRow;
529         break;
530     case LineAttributes::MissingValuesShownAsZero:
531         // fall through intended
532     case LineAttributes::MissingValuesPolicyIgnored:
533         foundToPoint = true;
534         break;
535     }
536     ++iNextRow;
537 }
538 if( ! skipThisCell ){
539     const bool isPositive = (valueY >= 0.0);
540     const QModelIndex index = model()->index( iRow, iColumn, rootIndex() );
541     const LineAttributes laCell = lineAttributes( index );
542     const bool bDisplayCellArea = laCell.displayArea();
543
544     QPointF fromPoint = coordinatePlane()->translate( QPointF( valueX, valueY
545
546     const QPointF ptNorthWest(
547         (bDisplayCellArea && ! isPositive)
548         ? coordinatePlane()->translate( QPointF( valueX, 0.0 ) )
549         : fromPoint );
550     const QPointF ptSouthWest(
551         (bDisplayCellArea && isPositive)
552         ? coordinatePlane()->translate( QPointF( valueX, 0.0 ) )
553         : fromPoint );
554     //qDebug() << "--> ptNorthWest:" << ptNorthWest;
555     //qDebug() << "--> ptSouthWest:" << ptSouthWest;
556     QPointF ptNorthEast;
557     QPointF ptSouthEast;
558
559     if( foundToPoint ){
560         QPointF toPoint = coordinatePlane()->translate( QPointF( nextValueX, n
561         lineList.append( LineAttributesInfo( index, fromPoint, toPoint ) );
562         ptNorthEast =
563             (bDisplayCellArea && ! isPositive)
564             ? coordinatePlane()->translate( QPointF( nextValueX, 0.0 ) )
565             : toPoint;
566         ptSouthEast =
567             (bDisplayCellArea && isPositive)
568             ? coordinatePlane()->translate( QPointF( nextValueX, 0.0 ) )
569             : toPoint;
570         // we can't take as a condition the line attributes
571         // to be different from a cell to another.
572         // e.g the user should be able to have different brush
573         // which is not reflected in the line attributes
574         // see examples/Area which show such an option
575         if( areas.count() /*&& laCell != laPreviousCell*/ ){
576             paintAreas( ctx, indexPreviousCell, areas, laPreviousCell.transpar
577             areas.clear();
578         }
579         if( bDisplayCellArea ){
580             QPolygonF poly;
581             poly << ptNorthWest << ptNorthEast << ptSouthEast << ptSouthWest;
582             //qDebug() << "ptNorthWest:" << ptNorthWest;
583             //qDebug() << "ptNorthEast:" << ptNorthEast;
584             //qDebug() << "ptSouthEast:" << ptSouthEast;
585             //qDebug() << "ptSouthWest:" << ptSouthWest;
586             //qDebug() << "polygon:" << poly;

```

```

587         areas << poly;
588         laPreviousCell = laCell;
589         indexPreviousCell = index;
590     }
591     }else{
592         ptNorthEast = ptNorthWest;
593         ptSouthEast = ptSouthWest;
594     }
595
596     const PositionPoints pts( ptNorthWest, ptNorthEast, ptSouthEast, ptSouthWest);
597     d->appendDataValueTextInfoToList( this, list, index, pts,
598         Position::NorthWest, Position::SouthWest,
599         valueY );
600     }
601     }
602     }
603     if( areas.count() ){
604         paintAreas( ctx, indexPreviousCell, areas, laPreviousCell.transparency() );
605         areas.clear();
606     }
607 }
608 }
609     break;
610 case LineDiagram::Stacked:
611     // fall-through intended
612 case LineDiagram::Percent:
613 {
614     //FIXME(khz): add LineAttributes::MissingValuesPolicy support for LineDiagram::Stacked and
615
616     const bool isPercentMode = type() == LineDiagram::Percent;
617     double maxValue = 100; // always 100%
618     double sumValues = 0;
619     QVector <double > percentSumValues;
620
621     //calculate sum of values for each column and store
622     if( isPercentMode ){
623         for ( int j=0; j<rowCount ; ++j ) {
624             for( int i = datasetDimension()-1;
625                 i <= lastVisibleColumn;
626                 i += datasetDimension() ) {
627                 double tmpValue = valueForCell( j, i );
628                 if ( tmpValue > 0 )
629                     sumValues += tmpValue;
630                 if ( i == lastVisibleColumn ) {
631                     percentSumValues << sumValues ;
632                     sumValues = 0;
633                 }
634             }
635         }
636     }
637
638     QList<QPointF> bottomPoints;
639     bool bFirstDataset = true;
640
641     for( int iColumn = datasetDimension()-1;
642         iColumn <= lastVisibleColumn;
643         iColumn += datasetDimension() ) {
644
645         //display area can be set by dataset ( == column) and/or by cell
646         LineAttributes laPreviousCell; // by default no area is drawn
647         QModelIndex indexPreviousCell;
648         QList<QPolygonF> areas;
649         QList<QPointF> points;
650
651         for ( int iRow = 0; iRow< rowCount; ++iRow ) {
652             const QModelIndex index = model()->index( iRow, iColumn, rootIndex() );
653             const LineAttributes laCell = lineAttributes( index );

```

```

654         const bool bDisplayCellArea = laCell.displayArea();
655
656         double stackedValues = 0, nextValues = 0;
657         for ( int iColumn2 = iColumn;
658             iColumn2 >= datasetDimension()-1;
659             iColumn2 -= datasetDimension() )
660         {
661             const double val = valueForCell( iRow, iColumn2 );
662             if( val > 0 || ! isPercentMode )
663                 stackedValues += val;
664             //qDebug() << valueForCell( iRow, iColumn2 );
665             if ( iRow+1 < rowCount ){
666                 const double val = valueForCell( iRow+1, iColumn2 );
667                 if( val > 0 || ! isPercentMode )
668                     nextValues += val;
669             }
670         }
671         if( isPercentMode ){
672             if ( percentSumValues.at( iRow ) != 0 )
673                 stackedValues = stackedValues / percentSumValues.at( iRow ) * maxValue;
674             else
675                 stackedValues = 0.0;
676         }
677         //qDebug() << stackedValues << endl;
678         QPointF nextPoint = coordinatePlane()->translate( QPointF( iRow, stackedValues ) )
679         points << nextPoint;
680
681         const QPointF ptNorthWest( nextPoint );
682         const QPointF ptSouthWest(
683             bDisplayCellArea
684             ? ( bFirstDataset
685                 ? coordinatePlane()->translate( QPointF( iRow, 0.0 ) )
686                 : bottomPoints.at( iRow )
687             )
688             : nextPoint );
689         QPointF ptNorthEast;
690         QPointF ptSouthEast;
691
692         if ( iRow+1 < rowCount ){
693             if( isPercentMode ){
694                 if ( percentSumValues.at( iRow+1 ) != 0 )
695                     nextValues = nextValues / percentSumValues.at( iRow+1 ) * maxValue;
696                 else
697                     nextValues = 0.0;
698             }
699             QPointF toPoint = coordinatePlane()->translate( QPointF( iRow+1, nextValues ) )
700             lineList.append( LineAttributesInfo( index, nextPoint, toPoint ) );
701             ptNorthEast = toPoint;
702             ptSouthEast =
703                 bDisplayCellArea
704                 ? ( bFirstDataset
705                     ? coordinatePlane()->translate( QPointF( iRow+1, 0.0 ) )
706                     : bottomPoints.at( iRow+1 )
707                 )
708                 : toPoint;
709             if( areas.count() && laCell != laPreviousCell ){
710                 paintAreas( ctx, indexPreviousCell, areas, laPreviousCell.transparency() );
711                 areas.clear();
712             }
713             if( bDisplayCellArea ){
714                 QPolygonF poly;
715                 poly << ptNorthWest << ptNorthEast << ptSouthEast << ptSouthWest;
716                 areas << poly;
717                 laPreviousCell = laCell;
718                 indexPreviousCell = index;
719             }else{
720                 //qDebug() << "no area shown for row"<<iRow<<" column"<<iColumn;

```

```

721         }
722     }else{
723         ptNorthEast = ptNorthWest;
724         ptSouthEast = ptSouthWest;
725     }
726
727     const PositionPoints pts( ptNorthWest, ptNorthEast, ptSouthEast, ptSouthWest );
728     d->appendDataValueTextInfoToList( this, list, index, pts,
729         Position::NorthWest, Position::SouthWest,
730         valueForCell( iRow, iColumn ) );
731     }
732     if( areas.count() ){
733         paintAreas( ctx, indexPreviousCell, areas, laPreviousCell.transparency() );
734         areas.clear();
735     }
736     bottomPoints = points;
737     bFirstDataset = false;
738 }
739 }
740 break;
741 default:
742     Q_ASSERT_X ( false, "paint()",
743         "Type item does not match a defined line chart Type." );
744 }
745 // paint all lines and their attributes
746 {
747     PainterSaver painterSaver( ctx->painter() );
748     if ( antiAliasing() )
749         ctx->painter()->setRenderHint ( QPainter::Antialiasing );
750     LineAttributesInfoListIterator itline ( lineList );
751
752     //qDebug() << "Rendering 1 in: " << t.msecsTo( QTime::currentTime() ) << endl;
753
754     QBrush curBrush;
755     QPen curPen;
756     QPolygonF points;
757     while ( itline.hasNext() ) {
758         const LineAttributesInfo& lineInfo = itline.next();
759         const QModelIndex& index = lineInfo.index;
760         const ThreeDLineAttributes td = threeDLineAttributes( index );
761         if( td.isEnabled() ){
762             paintThreeDLines( ctx, index, lineInfo.value, lineInfo.nextValue, td.depth() );
763         }else{
764             const QBrush br( brush( index ) );
765             const QPen pn( pen( index ) );
766             if( points.count() && points.last() == lineInfo.value && curBrush == br && curPen == pn )
767                 points << lineInfo.nextValue;
768             }else{
769                 if( points.count() )
770                     paintPolyline( ctx, curBrush, curPen, points );
771                 curBrush = br;
772                 curPen = pn;
773                 points.clear();
774                 points << lineInfo.value << lineInfo.nextValue;
775             }
776         }
777     }
778     if( points.count() )
779         paintPolyline( ctx, curBrush, curPen, points );
780 }
781 // paint all data value texts and the point markers
782 d->paintDataValueTextsAndMarkers( this, ctx, list, true );
783 //qDebug() << "Rendering 2 in: " << t.msecsTo( QTime::currentTime() ) << endl;
784 }

```

### 7.35.3.47 void AbstractDiagram::paintDataValueText (QPainter \* painter, const QModelIndex & index, const QPointF & pos, double value) [inherited]

Definition at line 474 of file KDChartAbstractDiagram.cpp.

References KDChart::RelativePosition::alignment(), KDChart::TextAttributes::calculatedFont(), d, KDChart::DataValueAttributes::dataLabel(), KDChart::AbstractDiagram::dataValueAttributes(), KDChart::DataValueAttributes::decimalDigits(), KDChart::TextAttributes::isVisible(), KDChart::DataValueAttributes::isVisible(), KDChart::TextAttributes::pen(), KDChart::DataValueAttributes::position(), KDChart::DataValueAttributes::prefix(), KDChart::TextAttributes::rotation(), KDChart::DataValueAttributes::showRepetitiveDataLabels(), KDChart::DataValueAttributes::suffix(), and KDChart::DataValueAttributes::textAttributes().

Referenced by KDChart::RingDiagram::paint(), and KDChart::PolarDiagram::paint().

```

476 {
477     // paint one data series
478     const DataValueAttributes a( dataValueAttributes(index) );
479     if ( !a.isVisible() ) return;
480
481     // handle decimal digits
482     int decimalDigits = a.decimalDigits();
483     int decimalPos = QString::number( value ).indexOf( QLatin1Char( '.' ) );
484     QString roundedValue;
485     if ( a.dataLabel().isNull() ) {
486         if ( decimalPos > 0 && value != 0 )
487             roundedValue = roundValues ( value, decimalPos, decimalDigits );
488         else
489             roundedValue = QString::number( value );
490     } else
491         roundedValue = a.dataLabel();
492     // handle prefix and suffix
493     if ( !a.prefix().isNull() )
494         roundedValue.prepend( a.prefix() );
495
496     if ( !a.suffix().isNull() )
497         roundedValue.append( a.suffix() );
498
499     const TextAttributes ta( a.textAttributes() );
500     // FIXME draw the non-text bits, background, etc
501     if ( ta.isVisible() ) {
502
503         QPointF pt( pos );
504         /* for debugging:
505         PainterSaver painterSaver( painter );
506         painter->setPen( Qt::black );
507         painter->drawLine( pos - QPointF( 1,1), pos + QPointF( 1,1) );
508         painter->drawLine( pos - QPointF(-1,1), pos + QPointF(-1,1) );
509         */
510
511         // adjust the text start point position, if alignment is not Bottom/Left
512         const RelativePosition relPos( a.position( value >= 0.0 ) );
513         const Qt::Alignment alignBottomLeft = Qt::AlignBottom | Qt::AlignLeft;
514         const QFont calculatedFont( ta.calculatedFont( d->plane, KDChartEnums::MeasureOrientationMinimum ) );
515         //qDebug() << "calculatedFont's point size:" << calculatedFont.pointSizeF();
516         if( (relPos.alignment() & alignBottomLeft) != alignBottomLeft ){
517             const QRectF boundRect(
518                 d->cachedFontMetrics( calculatedFont, this )->boundingRect( roundedValue ) );
519             if( relPos.alignment() & Qt::AlignRight )
520                 pt.rx() -= boundRect.width();
521             else if( relPos.alignment() & Qt::AlignHCenter )
522                 pt.rx() -= 0.5 * boundRect.width();
523
524             if( relPos.alignment() & Qt::AlignTop )
525                 pt.ry() += boundRect.height();

```

```

526         else if( relPos.alignment() & Qt::AlignVCenter )
527             pt.ry() += 0.5 * boundRect.height();
528     }
529
530     // FIXME draw the non-text bits, background, etc
531
532     if ( a.showRepetitiveDataLabels() ||
533         pos.x() <= d->lastX ||
534         d->lastRoundedValue != roundedValue ) {
535         d->lastRoundedValue = roundedValue;
536         d->lastX = pos.x();
537
538         PainterSaver painterSaver( painter );
539         painter->setPen( ta.pen() );
540         painter->setFont( calculatedFont );
541         painter->translate( pt );
542         painter->rotate( ta.rotation() );
543         painter->drawText( QPointF(0, 0), roundedValue );
544     }
545 }
546 }
547
548

```

### 7.35.3.48 void AbstractDiagram::paintDataValueTexts (QPainter \* painter) [protected, virtual, inherited]

Definition at line 576 of file KDChartAbstractDiagram.cpp.

```

579                                     {
580     for ( int j=0; j< rowCount; ++j ) {
581         const QModelIndex index = model()->index( j, i, rootIndex() );
582         double value = model()->data( index ).toDouble();
583         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
584         paintDataValueText( painter, index, pos, value );
585     }
586 }
587 }
588
589

```

### 7.35.3.49 void LineDiagram::paintEvent (QPaintEvent \*) [protected]

Definition at line 371 of file KDChartLineDiagram.cpp.

References paint(), KDChart::PaintContext::setPainter(), and KDChart::PaintContext::setRectangle().

```

372 {
373 //qDebug() << "starting LineDiagram::paintEvent ( QPaintEvent*)";
374     QPainter painter ( viewport() );
375     PaintContext ctx;
376     ctx.setPainter ( &painter );
377     ctx.setRectangle ( QRectF ( 0, 0, width(), height() ) );
378     paint ( &ctx );
379 //qDebug() << "         LineDiagram::paintEvent ( QPaintEvent*) ended.";
380 }

```

### 7.35.3.50 void AbstractDiagram::paintMarker (QPainter \* painter, const QModelIndex & index, const QPointF & pos) [inherited]

Definition at line 592 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::brush(), KDChart::AbstractDiagram::checkInvariants(), KDChart::AbstractDiagram::dataValueAttributes(), KDChart::MarkerAttributes::isVisible(), KDChart::DataValueAttributes::isVisible(), KDChart::DataValueAttributes::markerAttributes(), KDChart::MarkerAttributes::markerColor(), KDChart::MarkerAttributes::markerSize(), KDChart::AbstractDiagram::paintMarker(), and KDChart::MarkerAttributes::pen().

```

593 {
594
595     if ( !checkInvariants() ) return;
596     DataValueAttributes a = dataValueAttributes(index);
597     if ( !a.isVisible() ) return;
598     const MarkerAttributes &ma = a.markerAttributes();
599     if ( !ma.isVisible() ) return;
600
601     PainterSaver painterSaver( painter );
602     QSizeF maSize( ma.markerSize() );
603     QBrush indexBrush( brush( index ) );
604     QPen indexPen( ma.pen() );
605     if ( ma.markerColor().isValid() )
606         indexBrush.setColor( ma.markerColor() );
607
608     paintMarker( painter, ma, indexBrush, indexPen, pos, maSize );
609 }
610
611

```

### 7.35.3.51 void AbstractDiagram::paintMarker (QPainter \* painter, const MarkerAttributes & markerAttributes, const QBrush & brush, const QPen &, const QPointF & point, const QSizeF & size) [virtual, inherited]

Definition at line 614 of file KDChartAbstractDiagram.cpp.

References KDChart::MarkerAttributes::markerStyle().

Referenced by KDChart::MarkerLayoutItem::paintIntoRect(), and KDChart::AbstractDiagram::paintMarker().

```

618 {
619
620     const QPen oldPen( painter->pen() );
621     // Pen is used to paint 4Pixels - 1 Pixel - Ring and FastCross types.
622     // make sure to use the brush color - see above in those cases.
623     const bool isFourPixels = (markerAttributes.markerStyle() == MarkerAttributes::Marker4Pixels);
624     if( isFourPixels || (markerAttributes.markerStyle() == MarkerAttributes::Marker1Pixel) ){
625         // for high-performance point charts with tiny point markers:
626         painter->setPen( QPen( brush.color().light() ) );
627         if( isFourPixels ){
628             const qreal x = pos.x();
629             const qreal y = pos.y();
630             painter->drawLine( QPointF(x-1.0,y-1.0),
631                             QPointF(x+1.0,y-1.0) );
632             painter->drawLine( QPointF(x-1.0,y),
633                             QPointF(x+1.0,y) );
634             painter->drawLine( QPointF(x-1.0,y+1.0),
635                             QPointF(x+1.0,y+1.0) );
636         }

```

```

637     painter->drawPoint( pos );
638 }else{
639     PainterSaver painterSaver( painter );
640     // we only a solid line surrounding the markers
641     QPen painterPen( pen );
642     painterPen.setStyle( Qt::SolidLine );
643     painter->setPen( painterPen );
644     painter->setBrush( brush );
645     painter->setRenderHint ( QPainter::Antialiasing );
646     painter->translate( pos );
647     switch ( markerAttributes.markerStyle() ) {
648         case MarkerAttributes::MarkerCircle:
649             painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
650                 maSize.height(), maSize.width() ) );
651             break;
652         case MarkerAttributes::MarkerSquare:
653             {
654                 QRectF rect( 0 - maSize.width()/2, 0 - maSize.height()/2,
655                     maSize.width(), maSize.height() );
656                 painter->drawRect( rect );
657                 painter->fillRect( rect, brush.color() );
658                 break;
659             }
660         case MarkerAttributes::MarkerDiamond:
661             {
662                 QVector <QPointF > diamondPoints;
663                 QPointF top, left, bottom, right;
664                 top = QPointF( 0, 0 - maSize.height()/2 );
665                 left = QPointF( 0 - maSize.width()/2, 0 );
666                 bottom = QPointF( 0, maSize.height()/2 );
667                 right = QPointF( maSize.width()/2, 0 );
668                 diamondPoints << top << left << bottom << right;
669                 painter->drawPolygon( diamondPoints );
670                 break;
671             }
672         // both handled on top of the method:
673         case MarkerAttributes::Marker1Pixel:
674         case MarkerAttributes::Marker4Pixels:
675             break;
676         case MarkerAttributes::MarkerRing:
677             {
678                 painter->setPen( QPen( brush.color() ) );
679                 painter->setBrush( Qt::NoBrush );
680                 painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
681                     maSize.height(), maSize.width() ) );
682                 break;
683             }
684         case MarkerAttributes::MarkerCross:
685             {
686                 QRectF rect( maSize.width()*-0.5, maSize.height()*-0.2,
687                     maSize.width(), maSize.height()*0.4 );
688                 painter->drawRect( rect );
689                 rect.setTopLeft(QPointF( maSize.width()*-0.2, maSize.height()*-0.5 ));
690                 rect.setSize(QSizeF( maSize.width()*0.4, maSize.height() ));
691                 painter->drawRect( rect );
692                 break;
693             }
694         case MarkerAttributes::MarkerFastCross:
695             {
696                 QPointF left, right, top, bottom;
697                 left = QPointF( -maSize.width()/2, 0 );
698                 right = QPointF( maSize.width()/2, 0 );
699                 top = QPointF( 0, -maSize.height()/2 );
700                 bottom= QPointF( 0, maSize.height()/2 );
701                 painter->setPen( QPen( brush.color() ) );
702                 painter->drawLine( left, right );
703                 painter->drawLine( top, bottom );

```

```

704             break;
705         }
706         default:
707             Q_ASSERT_X ( false, "paintMarkers()",
708                 "Type item does not match a defined Marker Type." );
709     }
710 }
711 painter->setPen( oldPen );
712 }
713
714 void AbstractDiagram::paintMarkers( QPainter* painter )

```

### 7.35.3.52 void AbstractDiagram::paintMarkers (QPainter \* *painter*) [protected, virtual, inherited]

Definition at line 716 of file KDChartAbstractDiagram.cpp.

```

719                                                                 {
720     for ( int j=0; j< rowCount; ++j ) {
721         const QModelIndex index = model()->index( j, i, rootIndex() );
722         double value = model()->data( index ).toDouble();
723         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
724         paintMarker( painter, index, pos );
725     }
726 }
727 }
728
729

```

### 7.35.3.53 QPen AbstractDiagram::pen (const QModelIndex & *index*) const [inherited]

Retrieve the pen to be used, for painting the datapoint at the given index in the model.

#### Parameters:

*index* The index of the datapoint in the model.

#### Returns:

The pen to use for painting.

Definition at line 770 of file KDChartAbstractDiagram.cpp.

```

777 {

```

### 7.35.3.54 QPen AbstractDiagram::pen (int *dataset*) const [inherited]

Retrieve the pen to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

#### Parameters:

*dataset* The dataset to retrieve the pen for.

#### Returns:

The pen to use for painting.

Definition at line 762 of file KDChartAbstractDiagram.cpp.

```
769 {
```

### 7.35.3.55 QPen AbstractDiagram::pen () const [inherited]

Retrieve the pen to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

#### Returns:

The pen to use for painting.

Definition at line 756 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), and paint().

```
761 {
```

### 7.35.3.56 bool AbstractDiagram::percentMode () const [inherited]

Definition at line 468 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::CartesianCoordinatePlane::getDataDimensionsList().

### 7.35.3.57 void KDChart::AbstractDiagram::propertiesChanged () [protected, inherited]

Emitted upon change of a property of the Diagram.

Referenced by resetLineAttributes(), KDChart::AbstractDiagram::setDataValueAttributes(), setLineAttributes(), setThreeDLineAttributes(), and setType().

### 7.35.3.58 AbstractCartesianDiagram \* AbstractCartesianDiagram::referenceDiagram () const [virtual, inherited]

Definition at line 146 of file KDChartAbstractCartesianDiagram.cpp.

References d.

Referenced by paint(), and referenceDiagramIsBarDiagram().

```
147 {
148     return d->referenceDiagram;
149 }
```

### 7.35.3.59 QPointF AbstractCartesianDiagram::referenceDiagramOffset () const [virtual, inherited]

Definition at line 151 of file KDChartAbstractCartesianDiagram.cpp.

References d.

```
152 {
153     return d->referenceDiagramOffset;
154 }
```

### 7.35.3.60 void LineDiagram::resetLineAttributes (const QModelIndex & index)

Remove any explicit line attributes settings that might have been specified before.

Definition at line 161 of file KDChartLineDiagram.cpp.

References `d`, `KDChart::LineAttributesRole`, and `KDChart::AbstractDiagram::propertiesChanged()`.

```
162 {
163     d->attributesModel->resetData(
164         d->attributesModel->mapFromSource(index), LineAttributesRole );
165     emit propertiesChanged();
166 }
```

### 7.35.3.61 void LineDiagram::resetLineAttributes (int column)

Definition at line 140 of file KDChartLineDiagram.cpp.

References `d`, `KDChart::LineAttributesRole`, and `KDChart::AbstractDiagram::propertiesChanged()`.

```
141 {
142     d->attributesModel->resetHeaderData(
143         column, Qt::Vertical, LineAttributesRole );
144     emit propertiesChanged();
145 }
```

### 7.35.3.62 void LineDiagram::resize (const QSizeF & area) [virtual]

Called by the widget's `sizeEvent`.

Adjust all internal structures, that are calculated, depending on the size of the widget.

#### Parameters:

*area*

Implements [KDChart::AbstractDiagram](#).

Definition at line 895 of file KDChartLineDiagram.cpp.

```
896 {
897 }
```

### 7.35.3.63 void LineDiagram::resizeEvent (QResizeEvent \*) [protected]

Definition at line 263 of file KDChartLineDiagram.cpp.

```
264 {
265 }
```

**7.35.3.64 void AbstractDiagram::scrollTo (const QModelIndex & *index*, ScrollHint *hint* = EnsureVisible)** [virtual, inherited]

[reimplemented]

Definition at line 830 of file KDChartAbstractDiagram.cpp.

```
832 { return QModelIndex(); }
```

**7.35.3.65 void AbstractDiagram::setAllowOverlappingDataValueTexts (bool *allow*)** [inherited]

Set whether data value labels are allowed to overlap.

**Parameters:**

*allow* True means that overlapping labels are allowed.

Definition at line 440 of file KDChartAbstractDiagram.cpp.

References d.

```
445 {
```

**7.35.3.66 void AbstractDiagram::setAntiAliasing (bool *enabled*)** [inherited]

Set whether anti-aliasing is to be used while rendering this diagram.

**Parameters:**

*enabled* True means that AA is enabled.

Definition at line 451 of file KDChartAbstractDiagram.cpp.

References d.

```
456 {
```

**7.35.3.67 void AbstractDiagram::setAttributesModel (AttributesModel \* *model*)** [virtual, inherited]

Associate an [AttributesModel](#) with this diagram.

Note that the diagram does `_not_` take ownership of the [AttributesModel](#). This should thus only be used with [AttributesModels](#) that have been explicitly created by the user, and are owned by her. Setting an [AttributesModel](#) that is internal to another diagram is an error.

Correct:

```
AttributesModel *am = new AttributesModel( model, 0 );
diagram1->setAttributesModel( am );
diagram2->setAttributesModel( am );
```

Wrong:

```
diagram1->setAttributesModel( diagram2->attributesModel() );
```

**Parameters:**

*model* The [AttributesModel](#) to use for this diagram.

**See also:**

[AttributesModel](#), [usesExternalAttributesModel](#)

Definition at line 261 of file KDChartAbstractDiagram.cpp.

References [d](#), and [KDChart::AbstractDiagram::modelsChanged\(\)](#).

```
262 {
263     if( amodel->sourceModel() != model() ) {
264         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
265                "Trying to set an attributesmodel which works on a different "
266                "model than the diagram.");
267         return;
268     }
269     if( qobject_cast<PrivateAttributesModel*>(amodel) ) {
270         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
271                "Trying to set an attributesmodel that is private to another diagram.");
272         return;
273     }
274     d->setAttributesModel(amodel);
275     scheduleDelayedItemsLayout();
276     d->databoundariesDirty = true;
277     emit modelsChanged();
278 }
```

### 7.35.3.68 void AbstractDiagram::setAttributesModelRootIndex (const QModelIndex & idx) [protected, inherited]

Definition at line 301 of file KDChartAbstractDiagram.cpp.

References [d](#).

### 7.35.3.69 void AbstractDiagram::setBrush (const QBrush & brush) [inherited]

Set the brush to be used, for painting all datasets in the model.

**Parameters:**

*brush* The brush to use.

Definition at line 786 of file KDChartAbstractDiagram.cpp.

```
792 {
```

### 7.35.3.70 void AbstractDiagram::setBrush (int dataset, const QBrush & brush) [inherited]

Set the brush to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's column in the model.

*pen* The brush to use.

Definition at line 793 of file KDChartAbstractDiagram.cpp.

```
801 {
```

### 7.35.3.71 void AbstractDiagram::setBrush (const QModelIndex & *index*, const QBrush & *brush*) [inherited]

Set the brush to be used, for painting the datapoint at the given index.

#### Parameters:

*index* The datapoint's index in the model.

*brush* The brush to use.

Definition at line 778 of file KDChartAbstractDiagram.cpp.

```
785 {
```

### 7.35.3.72 void KDChart::AbstractCartesianDiagram::setCoordinatePlane (AbstractCoordinatePlane \* *plane*) [virtual, inherited]

Set the coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. The chart takes ownership.

#### Returns:

The coordinate plane associated with the diagram.

Reimplemented from [KDChart::AbstractDiagram](#).

Definition at line 123 of file KDChartAbstractCartesianDiagram.cpp.

References [KDChart::AbstractDiagram::coordinatePlane\(\)](#), and [KDChart::AbstractDiagram::setCoordinatePlane\(\)](#).

```
124 {
125     if( coordinatePlane() ) disconnect( coordinatePlane() );
126     AbstractDiagram::setCoordinatePlane(plane);
127
128     // show the axes, after all have been adjusted
129     // (because they might be dependend on each other)
130     /*
131     if( plane )
132         Q_FOREACH( CartesianAxis* axis, d->axesList )
133             axis->show();
134     else
135         Q_FOREACH( CartesianAxis* axis, d->axesList )
136             axis->hide();
137     */
138 }
```

**7.35.3.73 void AbstractDiagram::setDataBoundariesDirty () const** [protected, inherited]

Definition at line 240 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::BarDiagram::setThreeDBarAttributes(), setThreeDLineAttributes(), setType(), and KDChart::BarDiagram::setType().

```
241 {  
242     d->databoundariesDirty = true;  
243 }
```

**7.35.3.74 void AbstractDiagram::setDatasetDimension (int *dimension*)** [inherited]

Sets the dataset dimension of the diagram.

**See also:**

[datasetDimension](#).

**Parameters:**

*dimension*

Definition at line 947 of file KDChartAbstractDiagram.cpp.

References d.

```
954 {
```

**7.35.3.75 void AbstractDiagram::setDataValueAttributes (const [DataValueAttributes](#) & *a*)** [inherited]

Set the [DataValueAttributes](#) for all datapoints in the model.

**Parameters:**

*a* The attributes to set.

Definition at line 434 of file KDChartAbstractDiagram.cpp.

References d.

```
439 {
```

**7.35.3.76 void AbstractDiagram::setDataValueAttributes (int *dataset*, const [DataValueAttributes](#) & *a*)** [inherited]

Set the [DataValueAttributes](#) for the given dataset.

**Parameters:**

*dataset* The dataset to set the attributes for.

*a* The attributes to set.

Definition at line 406 of file KDChartAbstractDiagram.cpp.

References d.

```
413 {
```

### 7.35.3.77 void AbstractDiagram::setDataValueAttributes (const QModelIndex & *index*, const [DataValueAttributes](#) & *a*) [inherited]

Set the [DataValueAttributes](#) for the given index.

#### Parameters:

*index* The datapoint to set the attributes for.

*a* The attributes to set.

Definition at line 395 of file KDChartAbstractDiagram.cpp.

References d, KDChart::DataValueLabelAttributesRole, and KDChart::AbstractDiagram::propertiesChanged().

```
395 {
396     d->attributesModel->setData(
397         d->attributesModel->mapFromSource( index ),
398         qVariantFromValue( a ),
399         DataValueLabelAttributesRole );
400     emit propertiesChanged();
401 }
402
403
```

### 7.35.3.78 void AbstractDiagram::setHidden (bool *hidden*) [inherited]

Hide (or unhide, resp.) all datapoints in the model.

#### Note:

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

#### Parameters:

*hidden* The hidden status to set.

Definition at line 365 of file KDChartAbstractDiagram.cpp.

References d.

```
372 {
```

**7.35.3.79 void AbstractDiagram::setHidden (int *column*, bool *hidden*)** [inherited]

Hide (or unhide, resp.) a dataset.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*dataset* The dataset to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 356 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
364 {
```

**7.35.3.80 void AbstractDiagram::setHidden (const QModelIndex & *index*, bool *hidden*)** [inherited]

Hide (or unhide, resp.) a data cell.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*index* The datapoint to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 347 of file KDChartAbstractDiagram.cpp.

References [d](#), and [KDChart::DataHiddenRole](#).

```
355 {
```

**7.35.3.81 void LineDiagram::setLineAttributes (const QModelIndex & *index*, const [LineAttributes](#) & *a*)**

Definition at line 147 of file KDChartLineDiagram.cpp.

References [d](#), [KDChart::LineAttributesRole](#), and [KDChart::AbstractDiagram::propertiesChanged\(\)](#).

```
150 {
151     d->attributesModel->setData(
152         d->attributesModel->mapFromSource(index),
153         qVariantFromValue( ta ),
154         LineAttributesRole );
155     emit propertiesChanged();
156 }
```

**7.35.3.82 void LineDiagram::setLineAttributes (int *column*, const LineAttributes & *a*)**

Definition at line 128 of file KDChartLineDiagram.cpp.

References `d`, `KDChart::LineAttributesRole`, and `KDChart::AbstractDiagram::propertiesChanged()`.

```

131 {
132     d->attributesModel->setHeaderData(
133         column,
134         Qt::Vertical,
135         qVariantFromValue( ta ),
136         LineAttributesRole );
137     emit propertiesChanged();
138 }
```

**7.35.3.83 void LineDiagram::setLineAttributes (const LineAttributes & *a*)**

Definition at line 120 of file KDChartLineDiagram.cpp.

References `d`, `KDChart::LineAttributesRole`, and `KDChart::AbstractDiagram::propertiesChanged()`.

```

121 {
122     d->attributesModel->setModelData(
123         qVariantFromValue( ta ),
124         LineAttributesRole );
125     emit propertiesChanged();
126 }
```

**7.35.3.84 void AbstractDiagram::setModel (QAbstractItemModel \* *model*) [virtual, inherited]**

Associate a model with the diagram.

Definition at line 245 of file KDChartAbstractDiagram.cpp.

References `d`, `KDChart::AttributesModel::initFrom()`, and `KDChart::AbstractDiagram::modelsChanged()`.

```

246 {
247     QAbstractItemView::setModel( newModel );
248     AttributesModel* amodel = new PrivateAttributesModel( newModel, this );
249     amodel->initFrom( d->attributesModel );
250     d->setAttributesModel(amodel);
251     scheduleDelayedItemsLayout();
252     d->dataBoundariesDirty = true;
253     emit modelsChanged();
254 }
```

**7.35.3.85 void AbstractDiagram::setPen (const QPen & *pen*) [inherited]**

Set the pen to be used, for painting all datasets in the model.

**Parameters:**

*pen* The pen to use.

Definition at line 740 of file KDChartAbstractDiagram.cpp.

```

746 {
```

**7.35.3.86 void AbstractDiagram::setPen (int *dataset*, const QPen & *pen*)** [inherited]

Set the pen to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's row in the model.

*pen* The pen to use.

Definition at line 747 of file KDChartAbstractDiagram.cpp.

```
755 {
```

**7.35.3.87 void AbstractDiagram::setPen (const QModelIndex & *index*, const QPen & *pen*)**  
[inherited]

Set the pen to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*pen* The pen to use.

Definition at line 732 of file KDChartAbstractDiagram.cpp.

```
739 {
```

**7.35.3.88 void AbstractDiagram::setPercentMode (bool *percent*)** [inherited]

Definition at line 462 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by setType(), and KDChart::BarDiagram::setType().

```
467 {
```

**7.35.3.89 void AbstractCartesianDiagram::setReferenceDiagram ([AbstractCartesianDiagram](#) \*  
*diagram*, const QPointF & *offset* = QPointF())** [virtual, inherited]

Definition at line 140 of file KDChartAbstractCartesianDiagram.cpp.

References d.

```
141 {  
142     d->referenceDiagram = diagram;  
143     d->referenceDiagramOffset = offset;  
144 }
```

**7.35.3.90** `void AbstractDiagram::setRootIndex (const QModelIndex & idx)` [virtual, inherited]

Set the root index in the model, where the diagram starts referencing data for display.

[reimplemented]

Definition at line 294 of file KDChartAbstractDiagram.cpp.

References d.

**7.35.3.91** `void AbstractDiagram::setSelection (const QRect & rect, QItemSelectionModel::SelectionFlags command)` [virtual, inherited]

[reimplemented]

Definition at line 848 of file KDChartAbstractDiagram.cpp.

```
850 { return QRegion(); }
```

**7.35.3.92** `void LineDiagram::setThreeDLineAttributes (const QModelIndex & index, const ThreeDLineAttributes & a)`

Definition at line 214 of file KDChartLineDiagram.cpp.

References d, KDChart::AbstractDiagram::propertiesChanged(), KDChart::AbstractDiagram::setDataBoundariesDirty(), and KDChart::ThreeDLineAttributesRole.

```
217 {
218     setDataBoundariesDirty();
219     d->attributesModel->setData(
220         d->attributesModel->mapFromSource(index),
221         qVariantFromValue( ta ),
222         ThreeDLineAttributesRole );
223     emit propertiesChanged();
224 }
```

**7.35.3.93** `void LineDiagram::setThreeDLineAttributes (int column, const ThreeDLineAttributes & a)`

Definition at line 201 of file KDChartLineDiagram.cpp.

References d, KDChart::AbstractDiagram::propertiesChanged(), KDChart::AbstractDiagram::setDataBoundariesDirty(), and KDChart::ThreeDLineAttributesRole.

```
204 {
205     setDataBoundariesDirty();
206     d->attributesModel->setHeaderData(
207         column,
208         Qt::Vertical,
209         qVariantFromValue( ta ),
210         ThreeDLineAttributesRole );
211     emit propertiesChanged();
212 }
```

**7.35.3.94 void LineDiagram::setThreeDLineAttributes (const [ThreeDLineAttributes](#) & a)**

Definition at line 191 of file KDChartLineDiagram.cpp.

References [d](#), [KDChart::AbstractDiagram::propertiesChanged\(\)](#), [KDChart::AbstractDiagram::setDataBoundariesDirty\(\)](#), and [KDChart::ThreeDLineAttributesRole](#).

```

193 {
194     setDataBoundariesDirty();
195     d->attributesModel->setModelData(
196         qVariantFromValue( ta ),
197         ThreeDLineAttributesRole );
198     emit propertiesChanged();
199 }
```

**7.35.3.95 void LineDiagram::setType (const [LineType](#) type)**

Definition at line 99 of file KDChartLineDiagram.cpp.

References [d](#), [KDChart::AbstractDiagram::datasetDimension\(\)](#), [KDChart::AbstractDiagram::propertiesChanged\(\)](#), [KDChart::AbstractDiagram::setDataBoundariesDirty\(\)](#), and [KDChart::AbstractDiagram::setPercentMode\(\)](#).

```

100 {
101     if ( d->lineType == type ) return;
102     if ( type != LineDiagram::Normal && datasetDimension() > 1 ) {
103         Q_ASSERT_X ( false, "setType()",
104             "This line chart type can't be used with multi-dimensional data." );
105         return;
106     }
107     d->lineType = type;
108     // AbstractAxis settings - see AbstractDiagram and CartesianAxis
109     setPercentMode( type == LineDiagram::Percent );
110     setDataBoundariesDirty();
111     emit layoutChanged( this );
112     emit propertiesChanged();
113 }
```

**7.35.3.96 void AbstractCartesianDiagram::takeAxis ([CartesianAxis](#) \* axis) [virtual, inherited]**

Removes the axis from the diagram, without deleting it.

The diagram no longer owns the axis, so it is the caller's responsibility to delete the axis.

**See also:**

[addAxis](#)

Definition at line 98 of file KDChartAbstractCartesianDiagram.cpp.

References [d](#), [KDChart::AbstractAxis::deleteObserver\(\)](#), [KDChart::AbstractCartesianDiagram::layoutPlanes\(\)](#), and [KDChart::AbstractLayoutItem::setParentWidget\(\)](#).

Referenced by [KDChart::CartesianAxis::~~CartesianAxis\(\)](#).

```

99 {
100     const int idx = d->axesList.indexOf( axis );
```

```

101     if( idx != -1 )
102         d->axesList.takeAt( idx );
103     axis->deleteObserver( this );
104     axis->setParentWidget( 0 );
105     layoutPlanes();
106 }

```

### 7.35.3.97 `double LineDiagram::threeDItemDepth( int column ) const` [protected, virtual]

Implements [KDChart::AbstractCartesianDiagram](#).

Definition at line 254 of file KDChartLineDiagram.cpp.

References [d](#).

```

255 {
256     return qVariantValue<ThreeDLineAttributes>(
257         d->attributesModel->headerData (
258             column,
259             Qt::Vertical,
260             KDChart::ThreeDLineAttributesRole ) ).validDepth();
261 }

```

### 7.35.3.98 `double LineDiagram::threeDItemDepth( const QModelIndex & index ) const` [protected, virtual]

Implements [KDChart::AbstractCartesianDiagram](#).

Definition at line 249 of file KDChartLineDiagram.cpp.

References [threeDLineAttributes\(\)](#), and [KDChart::AbstractThreeDAttributes::validDepth\(\)](#).

```

250 {
251     return threeDLineAttributes( index ).validDepth();
252 }

```

### 7.35.3.99 `ThreeDLineAttributes LineDiagram::threeDLineAttributes( const QModelIndex & index ) const`

Definition at line 240 of file KDChartLineDiagram.cpp.

References [d](#).

```

242 {
243     return qVariantValue<ThreeDLineAttributes>(
244         d->attributesModel->data(
245             d->attributesModel->mapFromSource( index ),
246             KDChart::ThreeDLineAttributesRole ) );
247 }

```

### 7.35.3.100 `ThreeDLineAttributes LineDiagram::threeDLineAttributes( int column ) const`

Definition at line 232 of file KDChartLineDiagram.cpp.

References [d](#).

```

233 {
234     return qVariantValue<ThreeDLineAttributes>(
235         d->attributesModel->data(
236             d->attributesModel->mapFromSource( columnToIndex( column ) ),
237             KDChart::ThreeDLineAttributesRole );
238 }

```

### 7.35.3.101 [ThreeDLineAttributes](#) LineDiagram::threeDLineAttributes () const

Definition at line 226 of file KDChartLineDiagram.cpp.

References [d](#).

Referenced by [paint\(\)](#), and [threeDItemDepth\(\)](#).

```

227 {
228     return qVariantValue<ThreeDLineAttributes>(
229         d->attributesModel->data( KDChart::ThreeDLineAttributesRole );
230 }

```

### 7.35.3.102 [LineDiagram::LineType](#) LineDiagram::type () const

Definition at line 115 of file KDChartLineDiagram.cpp.

References [d](#).

Referenced by [calculateDataBoundaries\(\)](#), and [paint\(\)](#).

```

116 {
117     return d->lineType;
118 }

```

### 7.35.3.103 [void AbstractDiagram::update \(\) const](#) [inherited]

Definition at line 961 of file KDChartAbstractDiagram.cpp.

References [d](#).

Referenced by [KDChart::AbstractDiagram::doItemsLayout\(\)](#).

### 7.35.3.104 [void KDChart::AbstractDiagram::useDefaultColors \(\)](#) [inherited]

Set the palette to be used, for painting datasets to the default palette.

**See also:**

[KDChart::Palette](#). FIXME: fold into one usePalette ([KDChart::Palette&](#)) method

Definition at line 855 of file KDChartAbstractDiagram.cpp.

References [d](#).

```

859 {

```

**7.35.3.105 void KDChart::AbstractDiagram::useRainbowColors ()** [inherited]

Set the palette to be used, for painting datasets to the rainbow palette.

**See also:**

[KDChart::Palette](#).

Definition at line 865 of file KDChartAbstractDiagram.cpp.

References d.

```
869 {
```

**7.35.3.106 bool AbstractDiagram::usesExternalAttributesModel () const** [virtual, inherited]

Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via setAttributesModel.

**See also:**

[setAttributesModel](#)

Definition at line 280 of file KDChartAbstractDiagram.cpp.

References d.

```
281 {
282     return d->usesExternalAttributesModel();
283 }
```

**7.35.3.107 void KDChart::AbstractDiagram::useSubduedColors ()** [inherited]

Set the palette to be used, for painting datasets to the subdued palette.

**See also:**

[KDChart::Palette](#).

Definition at line 860 of file KDChartAbstractDiagram.cpp.

References d.

```
864 {
```

**7.35.3.108 double AbstractDiagram::valueForCell (int row, int column) const** [protected, inherited]

Helper method, retrieving the data value (DisplayRole) for a given row and column.

**Parameters:**

*row* The row to query.

*column* The column to query.

**Returns:**

The value of the display role at the given row and column as a double.

Definition at line 955 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::attributesModelRootIndex(), and d.

Referenced by paint().

```
960 {
```

**7.35.3.109 double LineDiagram::valueForCellTesting (int row, int column, bool & bOK, bool showHiddenCellsAsInvalid = false) const** [protected]

Definition at line 383 of file KDChartLineDiagram.cpp.

References d, and KDChart::AbstractDiagram::isHidden().

Referenced by calculateDataBoundaries(), and getCellValues().

```
386 {
387     double value;
388     if( showHiddenCellsAsInvalid && isHidden( model()->index( row, column, rootIndex() ) ) )
389         bOK = false;
390     else
391         value = d->attributesModel->data(
392             d->attributesModel->index( row, column, attributesModelRootIndex() )
393             ).toDouble( &bOK );
394     return bOK ? value : 0.0;
395 }
```

**7.35.3.110 int AbstractDiagram::verticalOffset () const** [virtual, inherited]

[reimplemented]

Definition at line 842 of file KDChartAbstractDiagram.cpp.

```
844 { return true; }
```

**7.35.3.111 QRect AbstractDiagram::visualRect (const QModelIndex & index) const** [virtual, inherited]

[reimplemented]

Definition at line 825 of file KDChartAbstractDiagram.cpp.

```
829 {}
```

**7.35.3.112 QRegion AbstractDiagram::visualRegionForSelection (const QItemSelection & selection) const** [virtual, inherited]

[reimplemented]

Definition at line 851 of file KDChartAbstractDiagram.cpp.

## 7.35.4 Member Data Documentation

### 7.35.4.1 Q\_SIGNALS [KDChart::AbstractDiagram::\\_\\_pad0\\_\\_](#) [protected, inherited]

Definition at line 589 of file [KDChartAbstractDiagram.h](#).

The documentation for this class was generated from the following files:

- [KDChartLineDiagram.h](#)
- [KDChartLineDiagram.cpp](#)

## 7.36 KDChart::LineLayoutItem Class Reference

```
#include <KDChartLayoutItems.h>
```

Inheritance diagram for KDChart::LineLayoutItem: Collaboration diagram for KDChart::LineLayoutItem:

### Public Member Functions

- virtual Qt::Orientations [expandingDirections](#) () const
- virtual QRect [geometry](#) () const
- virtual bool [isEmpty](#) () const
- [LineLayoutItem](#) ([AbstractDiagram](#) \*diagram, int length, const QPen &pen, Qt::Alignment alignment=0)
- virtual QSize [maximumSize](#) () const
- virtual QSize [minimumSize](#) () const
- virtual void [paint](#) (QPainter \*)
- virtual void [paintAll](#) (QPainter &painter)

*Default impl: just call paint.*

- virtual void [paintCtx](#) ([PaintContext](#) \*context)

*Default impl: Paint the complete item using its layouted position and size.*

- QLayout \* [parentLayout](#) ()
- void [removeFromParentLayout](#) ()
- virtual void [setGeometry](#) (const QRect &r)
- void [setParentLayout](#) (QLayout \*lay)
- virtual void [setParentWidget](#) (QWidget \*widget)

*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*

- virtual QSize [sizeHint](#) () const
- virtual void [sizeHintChanged](#) () const

*Report changed size hint: ask the parent widget to recalculate the layout.*

### Static Public Member Functions

- void [paintIntoRect](#) (QPainter \*painter, const QRect &rect, const QPen &pen)

### Protected Attributes

- QWidget \* [mParent](#)
- QLayout \* [mParentLayout](#)

## 7.36.1 Constructor & Destructor Documentation

### 7.36.1.1 `KDChart::LineLayoutItem::LineLayoutItem` (`AbstractDiagram * diagram`, `int length`, `const QPen & pen`, `Qt::Alignment alignment = 0`)

Definition at line 612 of file `KDChartLayoutItems.cpp`.

```

616     : AbstractLayoutItem( alignment )
617     , mDiagram( diagram )
618     , mLength( length )
619     , mPen( pen )
620 {
621     //have a mini pen width
622     if ( pen.width() < 2 )
623         mPen.setWidth( 2 );
624 }
```

## 7.36.2 Member Function Documentation

### 7.36.2.1 `Qt::Orientations KDChart::LineLayoutItem::expandingDirections () const` [virtual]

Definition at line 626 of file `KDChartLayoutItems.cpp`.

```

627 {
628     return 0; // Grow neither vertically nor horizontally
629 }
```

### 7.36.2.2 `QRect KDChart::LineLayoutItem::geometry () const` [virtual]

Definition at line 631 of file `KDChartLayoutItems.cpp`.

```

632 {
633     return mRect;
634 }
```

### 7.36.2.3 `bool KDChart::LineLayoutItem::isEmpty () const` [virtual]

Definition at line 636 of file `KDChartLayoutItems.cpp`.

```

637 {
638     return false; // never empty, otherwise the layout item would not exist
639 }
```

### 7.36.2.4 `QSize KDChart::LineLayoutItem::maximumSize () const` [virtual]

Definition at line 641 of file `KDChartLayoutItems.cpp`.

References `sizeHint()`.

```

642 {
643     return sizeHint(); // PENDING(kalle) Review, quite inflexible
644 }
```

### 7.36.2.5 QSize KDChart::LineLayoutItem::minimumSize () const [virtual]

Definition at line 646 of file KDChartLayoutItems.cpp.

References [sizeHint\(\)](#).

```
647 {  
648     return sizeHint(); // PENDING(kalle) Review, quite inflexible  
649 }
```

### 7.36.2.6 void KDChart::LineLayoutItem::paint (QPainter \*) [virtual]

Implements [KDChart::AbstractLayoutItem](#).

Definition at line 661 of file KDChartLayoutItems.cpp.

References [paintIntoRect\(\)](#).

```
662 {  
663     paintIntoRect( painter, mRect, mPen );  
664 }
```

### 7.36.2.7 void KDChart::AbstractLayoutItem::paintAll (QPainter & painter) [virtual, inherited]

Default impl: just call paint.

Derived classes like [KDChart::AbstractArea](#) are providing additional action here.

Reimplemented in [KDChart::AbstractArea](#), and [KDChart::TextArea](#).

Definition at line 69 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#).

```
70 {  
71     paint( &painter );  
72 }
```

### 7.36.2.8 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```
78 {  
79     if( context )  
80         paint( context->painter() );  
81 }
```

### 7.36.2.9 void KDChart::LineLayoutItem::paintIntoRect (QPainter \* painter, const QRect & rect, const QPen & pen) [static]

Definition at line 666 of file KDChartLayoutItems.cpp.

Referenced by paint().

```

670 {
671     if( ! rect.isValid() )
672         return;
673
674     const QPen oldPen = painter->pen();
675     painter->setPen( pen );
676     const qreal y = rect.center().y();
677     painter->drawLine( QPointF( rect.left(), y ),
678                     QPointF( rect.right(), y ) );
679     painter->setPen( oldPen );
680 }
```

### 7.36.2.10 QLayout\* KDChart::AbstractLayoutItem::parentLayout () [inherited]

Definition at line 74 of file KDChartLayoutItems.h.

```

75     {
76         return mParentLayout;
77     }
```

### 7.36.2.11 void KDChart::AbstractLayoutItem::removeFromParentLayout () [inherited]

Definition at line 78 of file KDChartLayoutItems.h.

Referenced by KDChart::Chart::takeCoordinatePlane().

```

79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }
```

### 7.36.2.12 void KDChart::LineLayoutItem::setGeometry (const QRect & r) [virtual]

Definition at line 651 of file KDChartLayoutItems.cpp.

```

652 {
653     mRect = r;
654 }
```

**7.36.2.13 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]**

Definition at line 70 of file KDChartLayoutItems.h.

```
71     {
72         mParentLayout = lay;
73     }
```

**7.36.2.14 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]**

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```
65 {
66     mParent = widget;
67 }
```

**7.36.2.15 QSize KDChart::LineLayoutItem::sizeHint () const [virtual]**

Definition at line 656 of file KDChartLayoutItems.cpp.

Referenced by maximumSize(), and minimumSize().

```
657 {
658     return QSize( mLength, mPen.width()+2 );
659 }
```

**7.36.2.16 void KDChart::AbstractLayoutItem::sizeHintChanged () const [virtual, inherited]**

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by KDChart::TextLayoutItem::sizeHint().

```
87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }
```

### 7.36.3 Member Data Documentation

#### 7.36.3.1 [QWidget\\*](#) [KDChart::AbstractLayoutItem::mParent](#) [protected, inherited]

Definition at line 88 of file [KDChartLayoutItems.h](#).

Referenced by [KDChart::AbstractLayoutItem::setParentWidget\(\)](#).

#### 7.36.3.2 [QLayout\\*](#) [KDChart::AbstractLayoutItem::mParentLayout](#) [protected, inherited]

Definition at line 89 of file [KDChartLayoutItems.h](#).

The documentation for this class was generated from the following files:

- [KDChartLayoutItems.h](#)
- [KDChartLayoutItems.cpp](#)

## 7.37 KDChart::LineWithMarkerLayoutItem Class Reference

```
#include <KDChartLayoutItems.h>
```

Inheritance diagram for KDChart::LineWithMarkerLayoutItem: Collaboration diagram for KDChart::LineWithMarkerLayoutItem:

### Public Member Functions

- virtual Qt::Orientations [expandingDirections](#) () const
- virtual QRect [geometry](#) () const
- virtual bool [isEmpty](#) () const
- [LineWithMarkerLayoutItem](#) ([AbstractDiagram](#) \*diagram, int lineLength, const QPen &linePen, int markerOffs, const [MarkerAttributes](#) &marker, const QBrush &markerBrush, const QPen &markerPen, Qt::Alignment alignment=0)
- virtual QSize [maximumSize](#) () const
- virtual QSize [minimumSize](#) () const
- virtual void [paint](#) (QPainter \*)
- virtual void [paintAll](#) (QPainter &painter)

*Default impl: just call paint.*

- virtual void [paintCtx](#) ([PaintContext](#) \*context)

*Default impl: Paint the complete item using its layouted position and size.*

- QLayout \* [parentLayout](#) ()
- void [removeFromParentLayout](#) ()
- virtual void [setGeometry](#) (const QRect &r)
- void [setParentLayout](#) (QLayout \*lay)
- virtual void [setParentWidget](#) (QWidget \*widget)

*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*

- virtual QSize [sizeHint](#) () const
- virtual void [sizeHintChanged](#) () const

*Report changed size hint: ask the parent widget to recalculate the layout.*

### Protected Attributes

- QWidget \* [mParent](#)
- QLayout \* [mParentLayout](#)

#### 7.37.1 Constructor & Destructor Documentation

- 7.37.1.1 KDChart::LineWithMarkerLayoutItem::LineWithMarkerLayoutItem**  
([AbstractDiagram](#) \* *diagram*, int *lineLength*, const QPen & *linePen*, int *markerOffs*, const [MarkerAttributes](#) & *marker*, const QBrush & *markerBrush*, const QPen & *markerPen*, Qt::Alignment *alignment* = 0)

Definition at line 683 of file KDChartLayoutItems.cpp.

```

692     : AbstractLayoutItem( alignment )
693     , mDiagram(      diagram )
694     , mLineLength(  lineLength )
695     , mLinePen(     linePen )
696     , mMarkerOffs(  markerOffs )
697     , mMarker(      marker )
698     , mMarkerBrush( markerBrush )
699     , mMarkerPen(   markerPen )
700 {
701 }

```

## 7.37.2 Member Function Documentation

### 7.37.2.1 Qt::Orientations KDChart::LineWithMarkerLayoutItem::expandingDirections () const [virtual]

Definition at line 703 of file KDChartLayoutItems.cpp.

```

704 {
705     return 0; // Grow neither vertically nor horizontally
706 }

```

### 7.37.2.2 QRect KDChart::LineWithMarkerLayoutItem::geometry () const [virtual]

Definition at line 708 of file KDChartLayoutItems.cpp.

```

709 {
710     return mRect;
711 }

```

### 7.37.2.3 bool KDChart::LineWithMarkerLayoutItem::isEmpty () const [virtual]

Definition at line 713 of file KDChartLayoutItems.cpp.

```

714 {
715     return false; // never empty, otherwise the layout item would not exist
716 }

```

### 7.37.2.4 QSize KDChart::LineWithMarkerLayoutItem::maximumSize () const [virtual]

Definition at line 718 of file KDChartLayoutItems.cpp.

References `sizeHint()`.

```

719 {
720     return sizeHint(); // PENDING(kalle) Review, quite inflexible
721 }

```

**7.37.2.5 QSize KDChart::LineWithMarkerLayoutItem::minimumSize () const** [virtual]

Definition at line 723 of file KDChartLayoutItems.cpp.

References [sizeHint\(\)](#).

```
724 {
725     return sizeHint(); // PENDING(kalle) Review, quite inflexible
726 }
```

**7.37.2.6 void KDChart::LineWithMarkerLayoutItem::paint (QPainter \*)** [virtual]

Implements [KDChart::AbstractLayoutItem](#).

Definition at line 741 of file KDChartLayoutItems.cpp.

References [KDChart::MarkerAttributes::markerSize\(\)](#).

```
742 {
743     // paint the line over the full width, into the vertical middle of the rect
744     LineLayoutItem::paintIntoRect( painter, mRect, mLinePen );
745
746     // paint the marker with the given offset from the left side of the line
747     const QRect r(
748         QPoint( mRect.x()+mMarkerOffs, mRect.y() ),
749         QSize( mMarker.markerSize().toSize().width(), mRect.height() ) );
750     MarkerLayoutItem::paintIntoRect(
751         painter, r, mDiagram, mMarker, mMarkerBrush, mMarkerPen );
752 }
```

**7.37.2.7 void KDChart::AbstractLayoutItem::paintAll (QPainter & painter)** [virtual, inherited]

Default impl: just call paint.

Derived classes like [KDChart::AbstractArea](#) are providing additional action here.

Reimplemented in [KDChart::AbstractArea](#), and [KDChart::TextArea](#).

Definition at line 69 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#).

```
70 {
71     paint( &painter );
72 }
```

**7.37.2.8 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context)** [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```

78 {
79     if( context )
80         paint( context->painter() );
81 }

```

### 7.37.2.9 `QLayout* KDChart::AbstractLayoutItem::parentLayout ()` [inherited]

Definition at line 74 of file `KDChartLayoutItems.h`.

```

75     {
76         return mParentLayout;
77     }

```

### 7.37.2.10 `void KDChart::AbstractLayoutItem::removeFromParentLayout ()` [inherited]

Definition at line 78 of file `KDChartLayoutItems.h`.

Referenced by `KDChart::Chart::takeCoordinatePlane()`.

```

79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }

```

### 7.37.2.11 `void KDChart::LineWithMarkerLayoutItem::setGeometry (const QRect & r)` [virtual]

Definition at line 728 of file `KDChartLayoutItems.cpp`.

```

729 {
730     mRect = r;
731 }

```

### 7.37.2.12 `void KDChart::AbstractLayoutItem::setParentLayout (QLayout * lay)` [inherited]

Definition at line 70 of file `KDChartLayoutItems.h`.

```

71     {
72         mParentLayout = lay;
73     }

```

### 7.37.2.13 `void KDChart::AbstractLayoutItem::setParentWidget (QWidget * widget)` [virtual, inherited]

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call `setParentWidget` on every item, that has a non-fixed size.

Definition at line 64 of file `KDChartLayoutItems.cpp`.

References `KDChart::AbstractLayoutItem::mParent`.

Referenced by `KDChart::Legend::buildLegend()`, and `KDChart::AbstractCartesianDiagram::takeAxis()`.

```
65 {
66     mParent = widget;
67 }
```

#### 7.37.2.14 QSize KDChart::LineWithMarkerLayoutItem::sizeHint () const [virtual]

Definition at line 733 of file `KDChartLayoutItems.cpp`.

References `KDChart::MarkerAttributes::markerSize()`.

Referenced by `maximumSize()`, and `minimumSize()`.

```
734 {
735     const QSize sizeM = mMarker.markerSize().toSize();
736     const QSize sizeL = QSize( mLineLength, mLinePen.width()+2 );
737     return QSize( qMax(sizeM.width(), sizeL.width()),
738                 qMax(sizeM.height(), sizeL.height()) );
739 }
```

#### 7.37.2.15 void KDChart::AbstractLayoutItem::sizeHintChanged () const [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file `KDChartLayoutItems.cpp`.

Referenced by `KDChart::TextLayoutItem::sizeHint()`.

```
87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }
```

### 7.37.3 Member Data Documentation

#### 7.37.3.1 QWidget\* KDChart::AbstractLayoutItem::mParent [protected, inherited]

Definition at line 88 of file `KDChartLayoutItems.h`.

Referenced by `KDChart::AbstractLayoutItem::setParentWidget()`.

### 7.37.3.2 `QLayout*` `KDChart::AbstractLayoutItem::mParentLayout` [protected, inherited]

Definition at line 89 of file `KDChartLayoutItems.h`.

The documentation for this class was generated from the following files:

- [KDChartLayoutItems.h](#)
- [KDChartLayoutItems.cpp](#)

## 7.38 KDChart::MarkerAttributes Class Reference

```
#include <KDChartMarkerAttributes.h>
```

### Public Types

- enum [MarkerStyle](#) {  
    [MarkerCircle](#) = 0,  
    [MarkerSquare](#) = 1,  
    [MarkerDiamond](#) = 2,  
    [Marker1Pixel](#) = 3,  
    [Marker4Pixels](#) = 4,  
    [MarkerRing](#) = 5,  
    [MarkerCross](#) = 6,  
    [MarkerFastCross](#) = 7 }
- typedef [QMap](#)< [uint](#), [MarkerStyle](#) > [MarkerStylesMap](#)

### Public Member Functions

- bool [isVisible](#) () const
- [MarkerAttributes](#) (const [MarkerAttributes](#) &)
- [MarkerAttributes](#) ()
- [QColor](#) [markerColor](#) () const
- [QSizeF](#) [markerSize](#) () const
- [MarkerStyle](#) [markerStyle](#) () const
- [MarkerStylesMap](#) [markerStylesMap](#) () const
- bool [operator!=](#) (const [MarkerAttributes](#) &) const
- [MarkerAttributes](#) & [operator=](#) (const [MarkerAttributes](#) &)
- bool [operator==](#) (const [MarkerAttributes](#) &) const
- [QPen](#) [pen](#) () const
- void [setMarkerColor](#) (const [QColor](#) &color)
- void [setMarkerSize](#) (const [QSizeF](#) &size)  
*Normally you need to specify a valid QSizeF here, but for Legends you can use the invalid size QSizeF(), to enable automatic marker size calculation:.*
- void [setMarkerStyle](#) ([MarkerStyle](#) style)
- void [setMarkerStylesMap](#) (const [MarkerStylesMap](#) &map)
- void [setPen](#) (const [QPen](#) &pen)
- void [setVisible](#) (bool visible)
- [~MarkerAttributes](#) ()

### 7.38.1 Member Typedef Documentation

#### 7.38.1.1 typedef [QMap](#)<[uint](#), [MarkerStyle](#)> [KDChart::MarkerAttributes::MarkerStylesMap](#)

Definition at line 65 of file [KDChartMarkerAttributes.h](#).

## 7.38.2 Member Enumeration Documentation

### 7.38.2.1 enum [KDChart::MarkerAttributes::MarkerStyle](#)

Enumeration values:

*MarkerCircle*

*MarkerSquare*

*MarkerDiamond*

*Marker1Pixel*

*Marker4Pixels*

*MarkerRing*

*MarkerCross*

*MarkerFastCross*

Definition at line 53 of file `KDChartMarkerAttributes.h`.

```

53             { MarkerCircle = 0,
54               MarkerSquare = 1,
55               MarkerDiamond = 2,
56               Marker1Pixel = 3,
57               Marker4Pixels = 4,
58               MarkerRing = 5,
59               MarkerCross = 6,
60               MarkerFastCross = 7 };

```

## 7.38.3 Constructor & Destructor Documentation

### 7.38.3.1 `KDChart::MarkerAttributes::MarkerAttributes ()`

### 7.38.3.2 `KDChart::MarkerAttributes::MarkerAttributes (const MarkerAttributes &)`

### 7.38.3.3 `KDChart::MarkerAttributes::~~MarkerAttributes ()`

## 7.38.4 Member Function Documentation

### 7.38.4.1 `bool KDChart::MarkerAttributes::isVisible () const`

Referenced by `operator<<()`, and `KDChart::AbstractDiagram::paintMarker()`.

### 7.38.4.2 `QColor KDChart::MarkerAttributes::markerColor () const`

Referenced by `operator<<()`, and `KDChart::AbstractDiagram::paintMarker()`.

### 7.38.4.3 `QSizeF KDChart::MarkerAttributes::markerSize () const`

Referenced by `KDChart::LineWithMarkerLayoutItem::paint()`, `KDChart::MarkerLayoutItem::paintIntoRect()`, `KDChart::AbstractDiagram::paintMarker()`, `KDChart::LineWithMarkerLayoutItem::sizeHint()`, and `KDChart::MarkerLayoutItem::sizeHint()`.

**7.38.4.4 MarkerStyle** KDChart::MarkerAttributes::markerStyle () const

Referenced by operator<<(), and KDChart::AbstractDiagram::paintMarker().

**7.38.4.5 MarkerStylesMap** KDChart::MarkerAttributes::markerStylesMap () const

Referenced by operator<<().

**7.38.4.6 bool** KDChart::MarkerAttributes::operator!=(const **MarkerAttributes** &) const

Definition at line 96 of file KDChartMarkerAttributes.h.

References operator==( ).

```
96 { return !operator==( other ); }
```

**7.38.4.7 MarkerAttributes&** KDChart::MarkerAttributes::operator=(const **MarkerAttributes** &)**7.38.4.8 bool** KDChart::MarkerAttributes::operator==(const **MarkerAttributes** &) const

Referenced by operator!=( ).

**7.38.4.9 QPen** KDChart::MarkerAttributes::pen () const

Referenced by operator<<(), and KDChart::AbstractDiagram::paintMarker().

**7.38.4.10 void** KDChart::MarkerAttributes::setMarkerColor (const QColor & *color*)**7.38.4.11 void** KDChart::MarkerAttributes::setMarkerSize (const QSizeF & *size*)

Normally you need to specify a valid QSizeF here, but for Legends you can use the invalid size QSizeF(), to enable automatic marker size calculation:

For Markers shown in a [Legend](#) this means the marker size will be equal to the font height used for the labels that are shown next to the markers.

**7.38.4.12 void** KDChart::MarkerAttributes::setMarkerStyle (**MarkerStyle** *style*)**7.38.4.13 void** KDChart::MarkerAttributes::setMarkerStylesMap (const **MarkerStylesMap** & *map*)**7.38.4.14 void** KDChart::MarkerAttributes::setPen (const QPen & *pen*)**7.38.4.15 void** KDChart::MarkerAttributes::setVisible (bool *visible*)

The documentation for this class was generated from the following file:

- [KDChartMarkerAttributes.h](#)

## 7.39 KDChart::MarkerLayoutItem Class Reference

```
#include <KDChartLayoutItems.h>
```

Inheritance diagram for KDChart::MarkerLayoutItem: Collaboration diagram for KDChart::MarkerLayoutItem:

### Public Member Functions

- virtual Qt::Orientations [expandingDirections](#) () const
- virtual QRect [geometry](#) () const
- virtual bool [isEmpty](#) () const
- [MarkerLayoutItem](#) ([AbstractDiagram](#) \*diagram, const [MarkerAttributes](#) &marker, const QBrush &brush, const QPen &pen, Qt::Alignment alignment=0)
- virtual QSize [maximumSize](#) () const
- virtual QSize [minimumSize](#) () const
- virtual void [paint](#) (QPainter \*)
- virtual void [paintAll](#) (QPainter &painter)

*Default impl: just call paint.*

- virtual void [paintCtx](#) ([PaintContext](#) \*context)

*Default impl: Paint the complete item using its layouted position and size.*

- QLayout \* [parentLayout](#) ()
- void [removeFromParentLayout](#) ()
- virtual void [setGeometry](#) (const QRect &r)
- void [setParentLayout](#) (QLayout \*lay)
- virtual void [setParentWidget](#) (QWidget \*widget)

*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*

- virtual QSize [sizeHint](#) () const
- virtual void [sizeHintChanged](#) () const

*Report changed size hint: ask the parent widget to recalculate the layout.*

### Static Public Member Functions

- void [paintIntoRect](#) (QPainter \*painter, const QRect &rect, [AbstractDiagram](#) \*diagram, const [MarkerAttributes](#) &marker, const QBrush &brush, const QPen &pen)

### Protected Attributes

- QWidget \* [mParent](#)
- QLayout \* [mParentLayout](#)

## 7.39.1 Constructor & Destructor Documentation

### 7.39.1.1 KDChart::MarkerLayoutItem::MarkerLayoutItem ([AbstractDiagram](#) \* *diagram*, const [MarkerAttributes](#) & *marker*, const [QBrush](#) & *brush*, const [QPen](#) & *pen*, [Qt::Alignment](#) *alignment* = 0)

Definition at line 521 of file `KDChartLayoutItems.cpp`.

```
525     : AbstractLayoutItem( alignment )
526     , mDiagram( diagram )
527     , mMarker( marker )
528     , mBrush( brush )
529     , mPen( pen )
530 {
531 }
```

## 7.39.2 Member Function Documentation

### 7.39.2.1 [Qt::Orientations](#) KDChart::MarkerLayoutItem::expandingDirections () const [virtual]

Definition at line 533 of file `KDChartLayoutItems.cpp`.

```
534 {
535     return 0; // Grow neither vertically nor horizontally
536 }
```

### 7.39.2.2 [QRect](#) KDChart::MarkerLayoutItem::geometry () const [virtual]

Definition at line 538 of file `KDChartLayoutItems.cpp`.

```
539 {
540     return mRect;
541 }
```

### 7.39.2.3 [bool](#) KDChart::MarkerLayoutItem::isEmpty () const [virtual]

Definition at line 543 of file `KDChartLayoutItems.cpp`.

```
544 {
545     return false; // never empty, otherwise the layout item would not exist
546 }
```

### 7.39.2.4 [QSize](#) KDChart::MarkerLayoutItem::maximumSize () const [virtual]

Definition at line 548 of file `KDChartLayoutItems.cpp`.

References `sizeHint()`.

```
549 {
550     return sizeHint(); // PENDING(kalle) Review, quite inflexible
551 }
```

**7.39.2.5 QSize KDChart::MarkerLayoutItem::minimumSize () const** [virtual]

Definition at line 553 of file KDChartLayoutItems.cpp.

References [sizeHint\(\)](#).

```
554 {
555     return sizeHint(); // PENDING(kalle) Review, quite inflexible
556 }
```

**7.39.2.6 void KDChart::MarkerLayoutItem::paint (QPainter \*)** [virtual]

Implements [KDChart::AbstractLayoutItem](#).

Definition at line 569 of file KDChartLayoutItems.cpp.

References [paintIntoRect\(\)](#).

```
570 {
571     paintIntoRect( painter, mRect, mDiagram, mMarker, mBrush, mPen );
572 }
```

**7.39.2.7 void KDChart::AbstractLayoutItem::paintAll (QPainter & painter)** [virtual, inherited]

Default impl: just call paint.

Derived classes like [KDChart::AbstractArea](#) are providing additional action here.

Reimplemented in [KDChart::AbstractArea](#), and [KDChart::TextArea](#).

Definition at line 69 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#).

```
70 {
71     paint( &painter );
72 }
```

**7.39.2.8 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context)** [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```
78 {
79     if( context )
80         paint( context->painter() );
81 }
```

### 7.39.2.9 void KDChart::MarkerLayoutItem::paintIntoRect (QPainter \* painter, const QRect & rect, AbstractDiagram \* diagram, const MarkerAttributes & marker, const QBrush & brush, const QPen & pen) [static]

Definition at line 574 of file KDChartLayoutItems.cpp.

References KDChart::MarkerAttributes::markerSize(), and KDChart::AbstractDiagram::paintMarker().

Referenced by paint().

```

581 {
582     if( ! rect.isValid() )
583         return;
584
585     // The layout management may assign a larger rect than what we
586     // wanted. We need to adjust the position.
587     const QSize siz = marker.markerSize().toSize();
588     QPointF pos = rect.topLeft();
589     pos += QPointF( static_cast<qreal>(( rect.width() - siz.width() ) / 2.0 ),
590                   static_cast<qreal>(( rect.height() - siz.height() ) / 2.0 ) );
591
592 #ifdef DEBUG_ITEMS_PAINT
593     QPointF oldPos = pos;
594 #endif
595
596 // And finally, drawMarker() assumes the position to be the center
597 // of the marker, adjust again.
598     pos += QPointF( static_cast<qreal>( siz.width() ) / 2.0,
599                   static_cast<qreal>( siz.height() ) / 2.0 );
600
601     diagram->paintMarker( painter, marker, brush, pen, pos.toPoint(), siz );
602
603 #ifdef DEBUG_ITEMS_PAINT
604     const QPen oldPen( painter->pen() );
605     painter->setPen( Qt::red );
606     painter->drawRect( QRect(oldPos.toPoint(), siz) );
607     painter->setPen( oldPen );
608 #endif
609 }
```

### 7.39.2.10 QLayout\* KDChart::AbstractLayoutItem::parentLayout () [inherited]

Definition at line 74 of file KDChartLayoutItems.h.

```

75     {
76         return mParentLayout;
77     }
```

### 7.39.2.11 void KDChart::AbstractLayoutItem::removeFromParentLayout () [inherited]

Definition at line 78 of file KDChartLayoutItems.h.

Referenced by KDChart::Chart::takeCoordinatePlane().

```

79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
```

```

84         mParentLayout->removeItem( this );
85     }
86 }

```

### 7.39.2.12 void KDChart::MarkerLayoutItem::setGeometry (const QRect & r) [virtual]

Definition at line 558 of file KDChartLayoutItems.cpp.

```

559 {
560     mRect = r;
561 }

```

### 7.39.2.13 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]

Definition at line 70 of file KDChartLayoutItems.h.

```

71     {
72         mParentLayout = lay;
73     }

```

### 7.39.2.14 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```

65 {
66     mParent = widget;
67 }

```

### 7.39.2.15 QSize KDChart::MarkerLayoutItem::sizeHint () const [virtual]

Definition at line 563 of file KDChartLayoutItems.cpp.

References KDChart::MarkerAttributes::markerSize().

Referenced by maximumSize(), and minimumSize().

```

564 {
565     //qDebug() << "KDChart::MarkerLayoutItem::sizeHint() returns:" << mMarker.markerSize().toSize();
566     return mMarker.markerSize().toSize();
567 }

```

**7.39.2.16 void KDChart::AbstractLayoutItem::sizeHintChanged () const** [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by KDChart::TextLayoutItem::sizeHint().

```
87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }
```

**7.39.3 Member Data Documentation****7.39.3.1 QWidget\* KDChart::AbstractLayoutItem::mParent** [protected, inherited]

Definition at line 88 of file KDChartLayoutItems.h.

Referenced by KDChart::AbstractLayoutItem::setParentWidget().

**7.39.3.2 QLayout\* KDChart::AbstractLayoutItem::mParentLayout** [protected, inherited]

Definition at line 89 of file KDChartLayoutItems.h.

The documentation for this class was generated from the following files:

- [KDChartLayoutItems.h](#)
- [KDChartLayoutItems.cpp](#)

## 7.40 KDChart::Measure Class Reference

```
#include <KDChartMeasure>
```

Collaboration diagram for KDChart::Measure:

### 7.40.1 Detailed Description

[Measure](#) is used to specify all relative and/or absolute measures in [KDChart](#), e.g. font sizes.

Definition at line 56 of file [KDChartMeasure.h](#).

### Public Member Functions

- `qreal calculatedValue (const QSizeF &autoSize, KDChartEnums::MeasureOrientation autoOrientation) const`
- `qreal calculatedValue (const QObject *autoArea, KDChartEnums::MeasureOrientation autoOrientation) const`

*The reference area must either be derived from [AbstractArea](#) or be derived from [QWidget](#), so e.g.*

- `KDChartEnums::MeasureCalculationMode calculationMode () const`
- `Measure (const Measure &)`
- `Measure (qreal value, KDChartEnums::MeasureCalculationMode mode=KDChartEnums::MeasureCalculationModeAuto, KDChartEnums::MeasureOrientation orientation=KDChartEnums::MeasureOrientationAuto)`
- `Measure ()`
- `bool operator!= (const Measure &other) const`
- `Measure & operator= (const Measure &)`
- `bool operator== (const Measure &) const`
- `const QObject * referenceArea () const`

*The returned reference area will either be derived from [AbstractArea](#) or be derived from [QWidget](#).*

- `KDChartEnums::MeasureOrientation referenceOrientation () const`
- `void setAbsoluteValue (qreal val)`

*This is a convenience method for specifying a value, with implicitly setting the calculation mode to [MeasureCalculationModeAbsolute](#).*

- `void setCalculationMode (KDChartEnums::MeasureCalculationMode mode)`
- `void setReferenceArea (const QObject *area)`

*The reference area must either be derived from [AbstractArea](#) or be derived from [QWidget](#), so e.g.*

- `void setReferenceOrientation (KDChartEnums::MeasureOrientation orientation)`
- `void setRelativeMode (const QObject *area, KDChartEnums::MeasureOrientation orientation)`

*The reference area must either be derived from [AbstractArea](#) or be derived from [QWidget](#), so e.g.*

- `void setValue (qreal val)`
- `const QSizeF sizeOfArea (const QObject *area) const`
- `qreal value () const`

## 7.40.2 Constructor & Destructor Documentation

### 7.40.2.1 KDChart::Measure::Measure ()

Definition at line 41 of file KDChartMeasure.cpp.

```
42 : mValue( 0.0 ),
43   mMode( KDChartEnums::MeasureCalculationModeAuto ),
44   mArea( 0 ),
45   mOrientation( KDChartEnums::MeasureOrientationAuto )
46 {
47   // this bloc left empty intentionally
48 }
```

### 7.40.2.2 KDChart::Measure::Measure (qreal *value*, [KDChartEnums::MeasureCalculationMode](#) *mode* = [KDChartEnums::MeasureCalculationModeAuto](#), [KDChartEnums::MeasureOrientation](#) *orientation* = [KDChartEnums::MeasureOrientationAuto](#))

Definition at line 50 of file KDChartMeasure.cpp.

```
53 : mValue( value ),
54   mMode( mode ),
55   mArea( 0 ),
56   mOrientation( orientation )
57 {
58   // this bloc left empty intentionally
59 }
```

### 7.40.2.3 KDChart::Measure::Measure (const [Measure](#) &)

Definition at line 61 of file KDChartMeasure.cpp.

```
62 : mValue( r.value() ),
63   mMode( r.calculationMode() ),
64   mArea( r.referenceArea() ),
65   mOrientation( r.referenceOrientation() )
66 {
67   // this bloc left empty intentionally
68 }
```

## 7.40.3 Member Function Documentation

### 7.40.3.1 qreal KDChart::Measure::calculatedValue (const QSizeF & *autoSize*, [KDChartEnums::MeasureOrientation](#) *autoOrientation*) const

Definition at line 83 of file KDChartMeasure.cpp.

References [sizeOfArea\(\)](#), and [value\(\)](#).

```
85 {
86   if( mMode == KDChartEnums::MeasureCalculationModeAbsolute ){
87     return mValue;
88   }else{
89     qreal value = 0.0;
90     const QObject theAutoArea;
```

```

91     const QObject* autoArea = &theAutoArea;
92     const QObject* area = mArea ? mArea : autoArea;
93     KDChartEnums::MeasureOrientation orientation = mOrientation;
94     switch( mMode ){
95         case KDChartEnums::MeasureCalculationModeAuto:
96             area = autoArea;
97             orientation = autoOrientation;
98             break;
99         case KDChartEnums::MeasureCalculationModeAutoArea:
100            area = autoArea;
101            break;
102        case KDChartEnums::MeasureCalculationModeAutoOrientation:
103            orientation = autoOrientation;
104            break;
105        case KDChartEnums::MeasureCalculationModeAbsolute: // fall through intended
106        case KDChartEnums::MeasureCalculationModeRelative:
107            break;
108    }
109    if( area ){
110        QSizeF size;
111        if( area == autoArea )
112            size = autoSize;
113        else
114            size = sizeOfArea( area );
115        //qDebug() << "size" << size;
116        qreal referenceValue;
117        switch( orientation ){
118            case KDChartEnums::MeasureOrientationAuto: // fall through intended
119            case KDChartEnums::MeasureOrientationMinimum:
120                referenceValue = qMin( size.width(), size.height() );
121                break;
122            case KDChartEnums::MeasureOrientationMaximum:
123                referenceValue = qMax( size.width(), size.height() );
124                break;
125            case KDChartEnums::MeasureOrientationHorizontal:
126                referenceValue = size.width();
127                break;
128            case KDChartEnums::MeasureOrientationVertical:
129                referenceValue = size.height();
130                break;
131        }
132        value = mValue / 1000.0 * referenceValue;
133    }
134    return value;
135 }
136 }

```

#### 7.40.3.2 `qreal KDChart::Measure::calculatedValue( const QObject * autoArea, KDChartEnums::MeasureOrientation autoOrientation) const`

The reference area must either be derived from [AbstractArea](#) or be derived from [QWidget](#), so e.g.

it could be derived from [AbstractAreaWidget](#) too.

Definition at line 139 of file `KDChartMeasure.cpp`.

References `sizeOfArea()`.

```

141 {
142     return calculatedValue( sizeOfArea( autoArea ), autoOrientation);
143 }

```

**7.40.3.3** [KDChartEnums::MeasureCalculationMode](#) `KDChart::Measure::calculationMode () const`

Definition at line 70 of file `KDChartMeasure.h`.

Referenced by `operator<<()`, `operator=()`, and `operator==()`.

```
70 { return mMode; }
```

**7.40.3.4** `bool KDChart::Measure::operator!=(const Measure & other) const`

Definition at line 126 of file `KDChartMeasure.h`.

```
126 { return !operator==(other); }
```

**7.40.3.5** [Measure](#) & `KDChart::Measure::operator=(const Measure &)`

Definition at line 70 of file `KDChartMeasure.cpp`.

References `calculationMode()`, `referenceArea()`, `referenceOrientation()`, and `value()`.

```
71 {
72     if( this != &r ){
73         mValue = r.value();
74         mMode = r.calculationMode();
75         mArea = r.referenceArea();
76         mOrientation = r.referenceOrientation();
77     }
78
79     return *this;
80 }
```

**7.40.3.6** `bool KDChart::Measure::operator==(const Measure &) const`

Definition at line 177 of file `KDChartMeasure.cpp`.

References `calculationMode()`, `referenceArea()`, `referenceOrientation()`, and `value()`.

```
178 {
179     return( mValue == r.value() &&
180           mMode == r.calculationMode() &&
181           mArea == r.referenceArea() &&
182           mOrientation == r.referenceOrientation() );
183 }
```

**7.40.3.7** `const QObject* KDChart::Measure::referenceArea () const`

The returned reference area will either be derived from [AbstractArea](#) or be derived from [QWidget](#).

Definition at line 111 of file `KDChartMeasure.h`.

Referenced by `operator<<()`, `operator=()`, and `operator==()`.

```
111 { return mArea; }
```

**7.40.3.8** [KDChartEnums::MeasureOrientation](#) **KDChart::Measure::referenceOrientation () const**

Definition at line 114 of file KDChartMeasure.h.

Referenced by operator<<(), operator=(), and operator==().

```
114 { return mOrientation; }
```

**7.40.3.9** **void KDChart::Measure::setAbsoluteValue (qreal *val*)**

This is a convenience method for specifying a value, with implicitly setting the calculation mode to MeasureCalculationModeAbsolute.

Calling setAbsoluteValue( *value* ) is the same as calling

```
setValue( value );
setCalculationMode( KDChartEnums::MeasureCalculationModeAbsolute );
```

Definition at line 95 of file KDChartMeasure.h.

```
96     {
97         mMode = KDChartEnums::MeasureCalculationModeAbsolute;
98         mValue = val;
99     }
```

**7.40.3.10** **void KDChart::Measure::setCalculationMode ([KDChartEnums::MeasureCalculation-Mode](#) *mode*)**

Definition at line 69 of file KDChartMeasure.h.

```
69 { mMode = mode; }
```

**7.40.3.11** **void KDChart::Measure::setReferenceArea (const [QObject](#) \* *area*)**

The reference area must either be derived from [AbstractArea](#) or be derived from [QWidget](#), so e.g. it could be derived from [AbstractAreaWidget](#) too.

Definition at line 106 of file KDChartMeasure.h.

```
106 { mArea = area; }
```

**7.40.3.12** **void KDChart::Measure::setReferenceOrientation ([KDChartEnums::Measure-Orientation](#) *orientation*)**

Definition at line 113 of file KDChartMeasure.h.

```
113 { mOrientation = orientation; }
```

### 7.40.3.13 void KDChart::Measure::setRelativeMode (const QObject \* area, KDChartEnums::MeasureOrientation orientation)

The reference area must either be derived from [AbstractArea](#) or be derived from [QWidget](#), so e.g.

it could be derived from [AbstractAreaWidget](#) too.

Definition at line 77 of file [KDChartMeasure.h](#).

Referenced by [KDChart::Chart::addLegend\(\)](#).

```

79     {
80         mMode = KDChartEnums::MeasureCalculationModeRelative;
81         mArea = area;
82         mOrientation = orientation;
83     }

```

### 7.40.3.14 void KDChart::Measure::setValue (qreal val)

Definition at line 66 of file [KDChartMeasure.h](#).

Referenced by [KDChart::Chart::addLegend\(\)](#), and [KDChart::CartesianAxis::titleTextAttributes\(\)](#).

```

66 { mValue = val; }

```

### 7.40.3.15 const QSizeF KDChart::Measure::sizeOfArea (const QObject \* area) const

Definition at line 146 of file [KDChartMeasure.cpp](#).

Referenced by [calculatedValue\(\)](#).

```

147 {
148     QSizeF size;
149     const AbstractArea* kdcArea = dynamic_cast<const AbstractArea*>(area);
150     if( kdcArea ){
151         size = kdcArea->geometry().size();
152         //qDebug() << "Measure::sizeOfArea() found kdcArea with size" << size;
153     }else{
154         const QWidget* widget = dynamic_cast<const QWidget*>(area);
155         if( widget ){
156             /* ATTENTION: Using the layout does not work: The Legend will never get the right size the
157             const QLayout * layout = widget->layout();
158             if( layout ){
159                 size = layout->geometry().size();
160                 //qDebug() << "Measure::sizeOfArea() found widget with layout size" << size;
161             }else*/
162             {
163                 size = widget->geometry().size();
164                 //qDebug() << "Measure::sizeOfArea() found widget with size" << size;
165             }
166         }else if( mMode != KDChartEnums::MeasureCalculationModeAbsolute ){
167             size = QSizeF(1.0, 1.0);
168             //qDebug("Measure::sizeOfArea() got no valid area.");
169         }
170     }
171     const QPair< qreal, qreal > factors
172         = GlobalMeasureScaling::instance()->currentFactors();
173     return QSizeF(size.width() * factors.first, size.height() * factors.second);
174 }

```

**7.40.3.16** `qreal KDChart::Measure::value () const`

Definition at line 67 of file `KDChartMeasure.h`.

Referenced by `calculatedValue()`, `operator<<()`, `operator=()`, `operator==()`, and `KDChart::Cartesian-Axis::titleTextAttributes()`.

```
67 { return mValue; }
```

The documentation for this class was generated from the following files:

- [KDChartMeasure.h](#)
- [KDChartMeasure.cpp](#)

## 7.41 KDChart::PaintContext Class Reference

```
#include <KDChartPaintContext.h>
```

Collaboration diagram for KDChart::PaintContext:

### Public Member Functions

- [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const
- [PaintContext](#) ()
- QPainter \* [painter](#) () const
- const QRectF [rectangle](#) () const
- void [setCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)
- void [setPainter](#) (QPainter \*painter)
- void [setRectangle](#) (const QRectF &rect)
- [~PaintContext](#) ()

### 7.41.1 Constructor & Destructor Documentation

**7.41.1.1** [KDChart::PaintContext::PaintContext](#) ()

**7.41.1.2** [KDChart::PaintContext::~~PaintContext](#) ()

### 7.41.2 Member Function Documentation

**7.41.2.1** [AbstractCoordinatePlane](#)\* [KDChart::PaintContext::coordinatePlane](#) () const

Referenced by [KDChart::CartesianAxis::paintCtx\(\)](#).

**7.41.2.2** [QPainter](#)\* [KDChart::PaintContext::painter](#) () const

Referenced by [KDChart::RingDiagram::paint\(\)](#), [KDChart::PolarDiagram::paint\(\)](#), [KDChart::PieDiagram::paint\(\)](#), [KDChart::LineDiagram::paint\(\)](#), [KDChart::AbstractLayoutItem::paintCtx\(\)](#), [KDChart::CartesianAxis::paintCtx\(\)](#), and [KDChart::PolarDiagram::paintPolarMarkers\(\)](#).

**7.41.2.3** const [QRectF](#) [KDChart::PaintContext::rectangle](#) () const

Referenced by [KDChart::PolarDiagram::paint\(\)](#), [KDChart::PieDiagram::paint\(\)](#), and [KDChart::BarDiagram::paint\(\)](#).

**7.41.2.4** void [KDChart::PaintContext::setCoordinatePlane](#) ([AbstractCoordinatePlane](#) \* plane)

Referenced by [KDChart::PolarCoordinatePlane::paint\(\)](#), [KDChart::CartesianCoordinatePlane::paint\(\)](#), and [KDChart::CartesianAxis::paint\(\)](#).

**7.41.2.5 void KDChart::PaintContext::setPainter (QPainter \* *painter*)**

Referenced by KDChart::PolarCoordinatePlane::paint(), KDChart::CartesianCoordinatePlane::paint(), KDChart::CartesianAxis::paint(), KDChart::RingDiagram::paintEvent(), KDChart::PolarDiagram::paintEvent(), KDChart::PieDiagram::paintEvent(), and KDChart::LineDiagram::paintEvent().

**7.41.2.6 void KDChart::PaintContext::setRectangle (const QRectF & *rect*)**

Referenced by KDChart::PolarCoordinatePlane::paint(), KDChart::CartesianCoordinatePlane::paint(), KDChart::CartesianAxis::paint(), KDChart::RingDiagram::paintEvent(), KDChart::PolarDiagram::paintEvent(), KDChart::PieDiagram::paintEvent(), and KDChart::LineDiagram::paintEvent().

The documentation for this class was generated from the following file:

- [KDChartPaintContext.h](#)

## 7.42 KDChart::Palette Class Reference

```
#include <KDChartPalette.h>
```

Inheritance diagram for KDChart::Palette: Collaboration diagram for KDChart::Palette:

### 7.42.1 Detailed Description

A [Palette](#) is a set of brushes (or colors) to be used for painting data sets.

The palette class encapsulates a collection of brushes, which in the simplest case are colors, to be used for painting a series of data sets. When asked for the *m*-th color, a palette of size *n* will wrap around and thus cycle through the available colors.

Three builtin palettes are provided for convenience, one with a default set of colors, one with a subdued color selection, one with rainbow colors.

When a palette changes, it emits a `changed()` signal. Hook up to it, if you want to repaint when the color selection changes.

Definition at line 55 of file `KDChartPalette.h`.

### Public Member Functions

- void [addBrush](#) (const [QBrush](#) &brush, int position=-1)  
*Adds brush to the palette.*
- [QBrush](#) [getBrush](#) (int position) const  
*Query the palette for a brush at the specified position.*
- bool [isValid](#) () const  
*Returns whether this represents a valid palette.*
- [Palette](#) & [operator=](#) (const [Palette](#) &)
- [Palette](#) (const [Palette](#) &)
- [Palette](#) ([QObject](#) \*parent=0)
- void [removeBrush](#) (int position)  
*Remove the brush at position.*
- int [size](#) () const  
*Return the number of brushes in the palette.*
- [~Palette](#) ()

### Static Public Member Functions

- const [Palette](#) & [defaultPalette](#) ()  
*Provide access to the three builtin palettes, one with standard bright colors, one with more subdued colors, and one with rainbow colors.*
- const [Palette](#) & [rainbowPalette](#) ()
- const [Palette](#) & [subduedPalette](#) ()

## Public Attributes

- Q\_SIGNALS `__pad0__`: void changed()

## 7.42.2 Constructor & Destructor Documentation

**7.42.2.1** `KDChart::Palette::Palette (QObject *parent = 0) [explicit]`

**7.42.2.2** `KDChart::Palette::Palette (const Palette &)`

**7.42.2.3** `KDChart::Palette::~~Palette ()`

## 7.42.3 Member Function Documentation

**7.42.3.1** `void KDChart::Palette::addBrush (const QBrush &brush, int position = -1)`

Adds *brush* to the palette.

If no position is specified, the brush is appended.

Referenced by `makeDefaultPalette()`, `makeRainbowPalette()`, and `makeSubduedPalette()`.

**7.42.3.2** `const Palette& KDChart::Palette::defaultPalette () [static]`

Provide access to the three builtin palettes, one with standard bright colors, one with more subdued colors, and one with rainbow colors.

Referenced by `KDChart::AttributesModel::headerData()`.

**7.42.3.3** `QBrush KDChart::Palette::getBrush (int position) const`

Query the palette for a brush at the specified position.

If the position exceeds the size of the palette, it wraps around.

Referenced by `KDChart::AttributesModel::headerData()`, and `makeRainbowPalette()`.

**7.42.3.4** `bool KDChart::Palette::isValid () const`

Returns whether this represents a valid palette.

For a palette to be valid it needs to have at least one brush associated.

**7.42.3.5** `Palette& KDChart::Palette::operator= (const Palette &)`

**7.42.3.6** `const Palette& KDChart::Palette::rainbowPalette () [static]`

Referenced by `KDChart::AttributesModel::headerData()`.

**7.42.3.7** `void KDChart::Palette::removeBrush (int position)`

Remove the brush at position.

**Parameters:**

*position,if* there is one.

**7.42.3.8 int KDChart::Palette::size () const**

Return the number of brushed in the palette.

**7.42.3.9 const Palette& KDChart::Palette::subduedPalette () [static]**

Referenced by KDChart::AttributesModel::headerData().

**7.42.4 Member Data Documentation****7.42.4.1 Q\_SIGNALS KDChart::Palette::\_\_pad0\_\_**

Definition at line 94 of file KDChartPalette.h.

The documentation for this class was generated from the following file:

- [KDChartPalette.h](#)

## 7.43 KDChart::PieAttributes Class Reference

```
#include <KDChartPieAttributes.h>
```

### Public Member Functions

- bool [explode](#) () const
- qreal [explodeFactor](#) () const
- bool [operator!=](#) (const [PieAttributes](#) &other) const
- [PieAttributes](#) & [operator=](#) (const [PieAttributes](#) &)
- bool [operator==](#) (const [PieAttributes](#) &) const
- [PieAttributes](#) (const [PieAttributes](#) &)
- [PieAttributes](#) ()
- void [setExplode](#) (bool explode)  
*Enable or disable exploding the respective pie piece(s).*
- void [setExplodeFactor](#) (qreal factor)  
*Set the explode factor.*
- [~PieAttributes](#) ()

### 7.43.1 Constructor & Destructor Documentation

#### 7.43.1.1 PieAttributes::PieAttributes ()

Definition at line 45 of file KDChartPieAttributes.cpp.

```
46     : _d( new Private() )
47 {
48 }
```

#### 7.43.1.2 PieAttributes::PieAttributes (const [PieAttributes](#) &)

Definition at line 50 of file KDChartPieAttributes.cpp.

References [d](#).

```
51     : _d( new Private( *r.d ) )
52 {
53 }
```

#### 7.43.1.3 PieAttributes::~PieAttributes ()

Definition at line 65 of file KDChartPieAttributes.cpp.

```
66 {
67     delete _d; _d = 0;
68 }
```

## 7.43.2 Member Function Documentation

### 7.43.2.1 bool PieAttributes::explode () const

**Returns:**

whether the respective pie piece(s) will be exploded.

Definition at line 90 of file KDChartPieAttributes.cpp.

References [d](#).

Referenced by [KDChart::PieDiagram::calculateDataBoundaries\(\)](#).

```
91 {
92     return (d->explodeFactor != 0.0);
93 }
```

### 7.43.2.2 qreal PieAttributes::explodeFactor () const

**Returns:**

the explode factor set by [setExplode](#) or by [setExplodeFactor](#).

Definition at line 100 of file KDChartPieAttributes.cpp.

References [d](#).

Referenced by [KDChart::PieDiagram::calculateDataBoundaries\(\)](#), [operator<<\(\)](#), [operator==\(\)](#), and [KDChart::PieDiagram::paint\(\)](#).

```
101 {
102     return d->explodeFactor;
103 }
```

### 7.43.2.3 bool KDChart::PieAttributes::operator!=(const [PieAttributes](#) & *other*) const

Definition at line 72 of file KDChartPieAttributes.h.

```
72 { return !operator==(other); }
```

### 7.43.2.4 [PieAttributes](#) & PieAttributes::operator=(const [PieAttributes](#) &)

Definition at line 55 of file KDChartPieAttributes.cpp.

References [d](#).

```
56 {
57     if( this == &r )
58         return *this;
59
60     *d = *r.d;
61
62     return *this;
63 }
```

### 7.43.2.5 bool PieAttributes::operator==(const PieAttributes &) const

Definition at line 71 of file KDChartPieAttributes.cpp.

References `explodeFactor()`.

```
72 {
73     if( explodeFactor() == r.explodeFactor() )
74         return true;
75     else
76         return false;
77 }
```

### 7.43.2.6 void PieAttributes::setExplode (bool *explode*)

Enable or disable exploding the respective pie piece(s).

The default explode factor is 10 percent; use `setExplodeFactor` to specify a different factor.

**Note:**

This is a convenience function: Calling `setExplode( true )` does the same as calling `setExplodeFactor( 0.1 )`, and calling `setExplode( false )` does the same as calling `setExplodeFactor( 0.0 )`.

**See also:**

[setExplodeFactor](#)

Definition at line 85 of file KDChartPieAttributes.cpp.

References `d`.

```
86 {
87     d->explodeFactor = (enabled ? 0.1 : 0.0);
88 }
```

### 7.43.2.7 void PieAttributes::setExplodeFactor (qreal *factor*)

Set the explode factor.

The explode factor is a `qreal` between 0 and 1, and is interpreted as a percentage of the total available radius of the pie.

**See also:**

[setExplode](#)

Definition at line 95 of file KDChartPieAttributes.cpp.

References `d`.

```
96 {
97     d->explodeFactor = factor;
98 }
```

The documentation for this class was generated from the following files:

- [KDChartPieAttributes.h](#)
- [KDChartPieAttributes.cpp](#)

## 7.44 KDChart::PieDiagram Class Reference

```
#include <KDChartPieDiagram.h>
```

Inheritance diagram for KDChart::PieDiagram: Collaboration diagram for KDChart::PieDiagram:

### Public Member Functions

- bool [allowOverlappingDataValueTexts](#) () const
- bool [antiAliasing](#) () const
- virtual [AttributesModel](#) \* [attributesModel](#) () const  
*Returns the [AttributesModel](#), that is used by this diagram.*
- [QBrush](#) [brush](#) (const [QModelIndex](#) &index) const  
*Retrieve the brush to be used, for painting the datapoint at the given index in the model.*
- [QBrush](#) [brush](#) (int dataset) const  
*Retrieve the brush to be used for the given dataset.*
- [QBrush](#) [brush](#) () const  
*Retrieve the brush to be used for painting datapoints globally.*
- virtual [PieDiagram](#) \* [clone](#) () const
- int [columnCount](#) () const
- bool [compare](#) (const [AbstractDiagram](#) \*other) const  
*Returns true if both diagrams have the same settings.*
- [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const  
*The coordinate plane associated with the diagram.*
- const [QPair](#)< [QPointF](#), [QPointF](#) > [dataBoundaries](#) () const  
*Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).*
- virtual void [dataChanged](#) (const [QModelIndex](#) &topLeft, const [QModelIndex](#) &bottomRight)  
*[reimplemented]*
- [QList](#)< [QBrush](#) > [datasetBrushes](#) () const  
*The set of dataset brushes currently used, for use in legends, etc.*
- int [datasetDimension](#) () const  
*The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.*
- [QStringList](#) [datasetLabels](#) () const  
*The set of dataset labels currently displayed, for use in legends, etc.*
- [QList](#)< [MarkerAttributes](#) > [datasetMarkers](#) () const  
*The set of dataset markers currently used, for use in legends, etc.*

- `QList< QPen > datasetPens () const`  
*The set of dataset pens currently used, for use in legends, etc.*
- `DataValueAttributes dataValueAttributes (const QModelIndex &index) const`  
*Retrieve the `DataValueAttributes` for the given index.*
- `DataValueAttributes dataValueAttributes (int column) const`  
*Retrieve the `DataValueAttributes` for the given dataset.*
- `DataValueAttributes dataValueAttributes () const`  
*Retrieve the `DataValueAttributes` specified globally.*
- virtual void `doItemsLayout ()`  
*[reimplemented]*
- qreal `granularity () const`
- virtual int `horizontalOffset () const`  
*[reimplemented]*
- virtual QModelIndex `indexAt (const QPoint &point) const`  
*[reimplemented]*
- bool `isHidden (const QModelIndex &index) const`  
*Retrieve the hidden status for the given index.*
- bool `isHidden (int column) const`  
*Retrieve the hidden status for the given dataset.*
- bool `isHidden () const`  
*Retrieve the hidden status specified globally.*
- virtual bool `isIndexHidden (const QModelIndex &index) const`  
*[reimplemented]*
- `QStringList itemRowLabels () const`  
*The set of item row labels currently displayed, for use in Abscissa axes, etc.*
- virtual QModelIndex `moveCursor (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)`  
*[reimplemented]*
- virtual double `numberOfGridRings () const`  
*[reimplemented]*
- virtual double `numberOfValuesPerDataset () const`  
*[reimplemented]*
- void `paintDataValueText (QPainter *painter, const QModelIndex &index, const QPointF &pos, double value)`
- void `paintMarker (QPainter *painter, const QModelIndex &index, const QPointF &pos)`

- virtual void [paintMarker](#) (QPainter \*painter, const [MarkerAttributes](#) &markerAttributes, const QBrush &brush, const QPen &, const QPointF &point, const QSizeF &size)
- QPen [pen](#) (const QModelIndex &index) const  
*Retrieve the pen to be used, for painting the datapoint at the given index in the model.*
- QPen [pen](#) (int dataset) const  
*Retrieve the pen to be used for the given dataset.*
- QPen [pen](#) () const  
*Retrieve the pen to be used for painting datapoints globally.*
- bool [percentMode](#) () const
- [PieAttributes](#) [pieAttributes](#) (const QModelIndex &index) const
- [PieAttributes](#) [pieAttributes](#) (int column) const
- [PieAttributes](#) [pieAttributes](#) () const
- [PieDiagram](#) (QWidget \*parent=0, [PolarCoordinatePlane](#) \*plane=0)
- const [PolarCoordinatePlane](#) \* [polarCoordinatePlane](#) () const
- virtual void [resize](#) (const QSizeF &area)  
*[reimplemented]*
- virtual void [scrollTo](#) (const QModelIndex &index, ScrollHint hint=EnsureVisible)  
*[reimplemented]*
- void [setAllowOverlappingDataValueTexts](#) (bool allow)  
*Set whether data value labels are allowed to overlap.*
- void [setAntiAliasing](#) (bool enabled)  
*Set whether anti-aliasing is to be used while rendering this diagram.*
- virtual void [setAttributesModel](#) ([AttributesModel](#) \*model)  
*Associate an [AttributesModel](#) with this diagram.*
- void [setBrush](#) (const QBrush &brush)  
*Set the brush to be used, for painting all datasets in the model.*
- void [setBrush](#) (int dataset, const QBrush &brush)  
*Set the brush to be used, for painting the given dataset.*
- void [setBrush](#) (const QModelIndex &index, const QBrush &brush)  
*Set the brush to be used, for painting the datapoint at the given index.*
- virtual void [setCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Set the coordinate plane associated with the diagram.*
- void [setDatasetDimension](#) (int dimension)  
*Sets the dataset dimension of the diagram.*
- void [setDataValueAttributes](#) (const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for all datapoints in the model.*

- void `setDataValueAttributes` (int dataset, const `DataValueAttributes` &a)  
*Set the `DataValueAttributes` for the given dataset.*
- void `setDataValueAttributes` (const QModelIndex &index, const `DataValueAttributes` &a)  
*Set the `DataValueAttributes` for the given index.*
- void `setGranularity` (qreal value)  
*Set the granularity: the smaller the granularity the more your diagram segments will show facettes instead of rounded segments.*
- void `setHidden` (bool hidden)  
*Hide (or unhide, resp.) all datapoints in the model.*
- void `setHidden` (int column, bool hidden)  
*Hide (or unhide, resp.) a dataset.*
- void `setHidden` (const QModelIndex &index, bool hidden)  
*Hide (or unhide, resp.) a data cell.*
- virtual void `setModel` (QAbstractItemModel \*model)  
*Associate a model with the diagram.*
- void `setPen` (const QPen &pen)  
*Set the pen to be used, for painting all datasets in the model.*
- void `setPen` (int dataset, const QPen &pen)  
*Set the pen to be used, for painting the given dataset.*
- void `setPen` (const QModelIndex &index, const QPen &pen)  
*Set the pen to be used, for painting the datapoint at the given index.*
- void `setPercentMode` (bool percent)
- void `setPieAttributes` (int column, const `PieAttributes` &a)
- void `setPieAttributes` (const `PieAttributes` &a)
- virtual void `setRootIndex` (const QModelIndex &idx)  
*Set the root index in the model, where the diagram starts referencing data for display.*
- virtual void `setSelection` (const QRect &rect, QItemSelectionModel::SelectionFlags command)  
*[reimplemented]*
- void `setStartPosition` (int degrees)
- void `setThreeDPieAttributes` (const QModelIndex &index, const `ThreeDPieAttributes` &a)
- void `setThreeDPieAttributes` (int column, const `ThreeDPieAttributes` &a)
- void `setThreeDPieAttributes` (const `ThreeDPieAttributes` &a)
- int `startPosition` () const
- `ThreeDPieAttributes` `threeDPieAttributes` (const QModelIndex &index) const
- `ThreeDPieAttributes` `threeDPieAttributes` (int column) const
- `ThreeDPieAttributes` `threeDPieAttributes` () const
- void `update` () const
- void `useDefaultColors` ()

*Set the palette to be used, for painting datasets to the default palette.*

- void [useRainbowColors](#) ()  
*Set the palette to be used, for painting datasets to the rainbow palette.*
- virtual bool [usesExternalAttributesModel](#) () const  
*Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via [setAttributesModel](#).*
- void [useSubduedColors](#) ()  
*Set the palette to be used, for painting datasets to the subdued palette.*
- virtual double [valueTotals](#) () const  
*[reimplemented]*
- virtual int [verticalOffset](#) () const  
*[reimplemented]*
- virtual QRect [visualRect](#) (const QModelIndex &index) const  
*[reimplemented]*
- virtual QRegion [visualRegionForSelection](#) (const QItemSelection &selection) const  
*[reimplemented]*
- virtual [~PieDiagram](#) ()

### Protected Member Functions

- QModelIndex [attributesModelRootIndex](#) () const
- virtual const QPair< QPointF, QPointF > [calculateDataBoundaries](#) () const  
*[reimplemented]*
- virtual bool [checkInvariants](#) (bool justReturnTheStatus=false) const
- QModelIndex [columnToIndex](#) (int column) const
- void [dataHidden](#) ()  
*This signal is emitted, when the hidden status of at least one data cell was (un)set.*
- void [modelsChanged](#) ()  
*This signal is emitted, when either the model or the [AttributesModel](#) is replaced.*
- virtual void [paint](#) (PaintContext \*paintContext)  
*[reimplemented]*
- virtual void [paintDataValueTexts](#) (QPainter \*painter)
- void [paintEvent](#) (QPaintEvent \*)
- virtual void [paintMarkers](#) (QPainter \*painter)
- void [propertiesChanged](#) ()  
*Emitted upon change of a property of the Diagram.*
- void [resizeEvent](#) (QResizeEvent \*)

- void [setAttributeModelRootIndex](#) (const QModelIndex &)
- void [setDataBoundariesDirty](#) () const
- double [valueForCell](#) (int row, int column) const

*Helper method, retrieving the data value (DisplayRole) for a given row and column.*

## Protected Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void layoutChanged( [AbstractDiagram\\*](#) )

## 7.44.1 Constructor & Destructor Documentation

### 7.44.1.1 [PieDiagram::PieDiagram](#) ([QWidget](#) \* *parent* = 0, [PolarCoordinatePlane](#) \* *plane* = 0) [explicit]

Definition at line 52 of file [KDChartPieDiagram.cpp](#).

Referenced by [clone\(\)](#).

```

52                                     :
53     AbstractPieDiagram( new Private(), parent, plane )
54 {
55     init();
56 }
```

### 7.44.1.2 [PieDiagram::~PieDiagram](#) () [virtual]

Definition at line 58 of file [KDChartPieDiagram.cpp](#).

```

59 {
60 }
```

## 7.44.2 Member Function Documentation

### 7.44.2.1 [bool AbstractDiagram::allowOverlappingDataValueTexts](#) () const [inherited]

#### Returns:

Whether data value labels are allowed to overlap.

Definition at line 446 of file [KDChartAbstractDiagram.cpp](#).

References [d](#).

```

450 {
```

**7.44.2.2 bool AbstractDiagram::antiAliasing () const** [inherited]**Returns:**

Whether anti-aliasing is to be used for rendering this diagram.

Definition at line 457 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::paint().

```
461 {
```

**7.44.2.3 AttributesModel \* AbstractDiagram::attributesModel () const** [virtual, inherited]

Returns the [AttributesModel](#), that is used by this diagram.

By default each diagram owns its own [AttributesModel](#), which should never be deleted. Only if a user-supplied [AttributesModel](#) has been set does the pointer returned here not belong to the diagram.

**Returns:**

The [AttributesModel](#) associated with the diagram.

**See also:**

[setAttributesModel](#)

Definition at line 286 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::RingDiagram::paint(), KDChart::PolarDiagram::paint(), and KDChart::BarDiagram::setBarAttributes().

```
287 {
288     return d->attributesModel;
289 }
```

**7.44.2.4 QModelIndex AbstractDiagram::attributesModelRootIndex () const** [protected, inherited]

returns a QModelIndex pointing into the [AttributesModel](#) that corresponds to the root index of the diagram.

Definition at line 310 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::calculateDataBoundaries(), KDChart::BarDiagram::calculateDataBoundaries(), KDChart::LineDiagram::numberOfAbscissaSegments(), KDChart::BarDiagram::numberOfAbscissaSegments(), KDChart::LineDiagram::numberOfOrdinateSegments(), KDChart::BarDiagram::numberOfOrdinateSegments(), KDChart::LineDiagram::paint(), KDChart::BarDiagram::paint(), and KDChart::AbstractDiagram::valueForCell().

```
316 {
```

**7.44.2.5 QBrush AbstractDiagram::brush (const QModelIndex & *index*) const** [inherited]

Retrieve the brush to be used, for painting the datapoint at the given index in the model.

**Parameters:**

*index* The index of the datapoint in the model.

**Returns:**

The brush to use for painting.

Definition at line 816 of file KDChartAbstractDiagram.cpp.

```
822                                     :  
QRect AbstractDiagram::visualRect(const QModelIndex &) const
```

**7.44.2.6 QBrush AbstractDiagram::brush (int *dataset*) const** [inherited]

Retrieve the brush to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the brush for.

**Returns:**

The brush to use for painting.

Definition at line 808 of file KDChartAbstractDiagram.cpp.

```
815 {
```

**7.44.2.7 QBrush AbstractDiagram::brush () const** [inherited]

Retrieve the brush to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The brush to use for painting.

Definition at line 802 of file KDChartAbstractDiagram.cpp.

Referenced by paint(), KDChart::LineDiagram::paint(), and KDChart::AbstractDiagram::paintMarker().

```
807 {
```

### 7.44.2.8 const QPair< QPointF, QPointF > PieDiagram::calculateDataBoundaries () const [protected, virtual]

[reimplemented]

Implements [KDChart::AbstractDiagram](#).

Definition at line 71 of file `KDChartPieDiagram.cpp`.

References [KDChart::AbstractDiagram::checkInvariants\(\)](#), [KDChart::AbstractPolarDiagram::columnCount\(\)](#), [KDChart::PieAttributes::explode\(\)](#), [KDChart::PieAttributes::explodeFactor\(\)](#), and [KDChart::AbstractPieDiagram::pieAttributes\(\)](#).

```

72 {
73     if ( !checkInvariants( true ) ) return QPair<QPointF, QPointF>( QPointF( 0, 0 ), QPointF( 0, 0 ) );
74
75     const PieAttributes attrs( pieAttributes( model()->index( 0, 0, rootIndex() ) ) );
76
77     QPointF bottomLeft ( QPointF( 0, 0 ) );
78     QPointF topRight;
79     // If we explode, we need extra space for the pie slice that has
80     // the largest explosion distance.
81     if ( attrs.explode() ) {
82         const int colCount = columnCount();
83         qreal maxExplode = 0.0;
84         for( int j = 0; j < colCount; ++j ){
85             const PieAttributes columnAttrs( pieAttributes( model()->index( 0, j, rootIndex() ) ) );
86             maxExplode = qMax( maxExplode, columnAttrs.explodeFactor() );
87         }
88         topRight = QPointF( 1.0+maxExplode, 1.0+maxExplode );
89     }else{
90         topRight = QPointF( 1.0, 1.0 );
91     }
92     return QPair<QPointF, QPointF> ( bottomLeft, topRight );
93 }

```

### 7.44.2.9 bool AbstractDiagram::checkInvariants (bool *justReturnTheStatus* = false) const [protected, virtual, inherited]

Definition at line 930 of file `KDChartAbstractDiagram.cpp`.

References [KDChart::AbstractDiagram::coordinatePlane\(\)](#).

Referenced by [KDChart::RingDiagram::calculateDataBoundaries\(\)](#), [KDChart::PolarDiagram::calculateDataBoundaries\(\)](#), [calculateDataBoundaries\(\)](#), [KDChart::LineDiagram::calculateDataBoundaries\(\)](#), [KDChart::BarDiagram::calculateDataBoundaries\(\)](#), [KDChart::RingDiagram::paint\(\)](#), [KDChart::PolarDiagram::paint\(\)](#), [paint\(\)](#), [KDChart::LineDiagram::paint\(\)](#), [KDChart::BarDiagram::paint\(\)](#), and [KDChart::AbstractDiagram::paintMarker\(\)](#).

```

930     {
931         Q_ASSERT_X ( model(), "AbstractDiagram::checkInvariants()",
932                     "There is no usable model set, for the diagram." );
933
934         Q_ASSERT_X ( coordinatePlane(), "AbstractDiagram::checkInvariants()",
935                     "There is no usable coordinate plane set, for the diagram." );
936     }
937     return model() && coordinatePlane();
938 }
939
940 int AbstractDiagram::datasetDimension( ) const

```

**7.44.2.10 PieDiagram \* PieDiagram::clone () const** [virtual]

Definition at line 66 of file KDChartPieDiagram.cpp.

References d, and PieDiagram().

```
67 {
68     return new PieDiagram( new Private( *d ) );
69 }
```

**7.44.2.11 int AbstractPolarDiagram::columnCount () const** [inherited]

Definition at line 60 of file KDChartAbstractPolarDiagram.cpp.

References KDChart::AbstractPolarDiagram::numberOfValuesPerDataset().

Referenced by calculateDataBoundaries(), paint(), and valueTotals().

```
61 {
62     return static_cast<int>( numberOfValuesPerDataset() );
63 }
```

**7.44.2.12 QModelIndex AbstractDiagram::columnToIndex (int column) const** [protected, inherited]

Definition at line 317 of file KDChartAbstractDiagram.cpp.

```
323 {
```

**7.44.2.13 bool AbstractDiagram::compare (const AbstractDiagram \* other) const** [inherited]

Returns true if both diagrams have the same settings.

Definition at line 135 of file KDChartAbstractDiagram.cpp.

```
136 {
137     if( other == this ) return true;
138     if( ! other ){
139         //qDebug() << "AbstractDiagram::compare() cannot compare to Null pointer";
140         return false;
141     }
142     /*
143     qDebug() << "\n                AbstractDiagram::compare() QAbstractScrollArea:";
144         // compare QAbstractScrollArea properties
145     qDebug() <<
146         ((horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
147         (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()));
148     qDebug() << "AbstractDiagram::compare() QFrame:";
149         // compare QFrame properties
150     qDebug() <<
151         ((frameShadow() == other->frameShadow()) &&
152         (frameShape() == other->frameShape()) &&
153         (frameWidth() == other->frameWidth()) &&
154         (lineWidth() == other->lineWidth()) &&
155         (midLineWidth() == other->midLineWidth()));
```

```

156     qDebug() << "AbstractDiagram::compare() QAbstractItemView:";
157         // compare QAbstractItemView properties
158     qDebug() <<
159         ((alternatingRowColors() == other->alternatingRowColors()) &&
160         (hasAutoScroll() == other->hasAutoScroll()) &&
161 #if QT_VERSION > 0x040199
162         (dragDropMode() == other->dragDropMode()) &&
163         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
164         (horizontalScrollMode() == other->horizontalScrollMode()) &&
165         (verticalScrollMode() == other->verticalScrollMode()) &&
166 #endif
167         (dragEnabled() == other->dragEnabled()) &&
168         (editTriggers() == other->editTriggers()) &&
169         (iconSize() == other->iconSize()) &&
170         (selectionBehavior() == other->selectionBehavior()) &&
171         (selectionMode() == other->selectionMode()) &&
172         (showDropIndicator() == other->showDropIndicator()) &&
173         (tabKeyNavigation() == other->tabKeyNavigation()) &&
174         (textElideMode() == other->textElideMode()));
175     qDebug() << "AbstractDiagram::compare() AttributesModel: ";
176         // compare all of the properties stored in the attributes model
177     qDebug() << attributesModel()->compare( other->attributesModel() );
178     qDebug() << "AbstractDiagram::compare() own:";
179         // compare own properties
180     qDebug() <<
181         ((rootIndex().column() == other->rootIndex().column()) &&
182         (rootIndex().row() == other->rootIndex().row()) &&
183         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
184         (antiAliasing() == other->antiAliasing()) &&
185         (percentMode() == other->percentMode()) &&
186         (datasetDimension() == other->datasetDimension()));
187     */
188     return // compare QAbstractScrollArea properties
189         (horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
190         (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()) &&
191         // compare QFrame properties
192         (frameShadow() == other->frameShadow()) &&
193         (frameShape() == other->frameShape()) &&
194         (frameWidth() == other->frameWidth()) &&
195         (lineWidth() == other->lineWidth()) &&
196         (midLineWidth() == other->midLineWidth()) &&
197         // compare QAbstractItemView properties
198         (alternatingRowColors() == other->alternatingRowColors()) &&
199         (hasAutoScroll() == other->hasAutoScroll()) &&
200 #if QT_VERSION > 0x040199
201         (dragDropMode() == other->dragDropMode()) &&
202         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
203         (horizontalScrollMode() == other->horizontalScrollMode()) &&
204         (verticalScrollMode() == other->verticalScrollMode()) &&
205 #endif
206         (dragEnabled() == other->dragEnabled()) &&
207         (editTriggers() == other->editTriggers()) &&
208         (iconSize() == other->iconSize()) &&
209         (selectionBehavior() == other->selectionBehavior()) &&
210         (selectionMode() == other->selectionMode()) &&
211         (showDropIndicator() == other->showDropIndicator()) &&
212         (tabKeyNavigation() == other->tabKeyNavigation()) &&
213         (textElideMode() == other->textElideMode()) &&
214         // compare all of the properties stored in the attributes model
215         attributesModel()->compare( other->attributesModel() ) &&
216         // compare own properties
217         (rootIndex().column() == other->rootIndex().column()) &&
218         (rootIndex().row() == other->rootIndex().row()) &&
219         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
220         (antiAliasing() == other->antiAliasing()) &&
221         (percentMode() == other->percentMode()) &&
222         (datasetDimension() == other->datasetDimension());

```

```
223 }
```

#### 7.44.2.14 **AbstractCoordinatePlane \* AbstractDiagram::coordinatePlane () const** [inherited]

The coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. By default this is a [Cartesian-CoordinatePlane](#).

#### Returns:

The coordinate plane associated with the diagram.

Definition at line 226 of file `KDChartAbstractDiagram.cpp`.

References `d`.

Referenced by `KDChart::AbstractDiagram::checkInvariants()`, `KDChart::AbstractCartesian-Diagram::layoutPlanes()`, `KDChart::PolarDiagram::paint()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, `KDChart::AbstractPolarDiagram::polarCoordinatePlane()`, and `KDChart::AbstractCartesianDiagram::setCoordinatePlane()`.

```
227 {
228     return d->plane;
229 }
```

#### 7.44.2.15 **const QPair< QPointF, QPointF > AbstractDiagram::dataBoundaries () const** [inherited]

Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).

This method returns a cached result of calculations done by `calculateDataBoundaries`. Classes derived from [AbstractDiagram](#) must implement the `calculateDataBoundaries` function, to specify their own way of calculating the data boundaries. If derived classes want to force recalculation of the data boundaries, they can call `setDataBoundariesDirty()`

Returned value is in diagram coordinates.

Definition at line 231 of file `KDChartAbstractDiagram.cpp`.

References `KDChart::AbstractDiagram::calculateDataBoundaries()`, and `d`.

Referenced by `KDChart::CartesianCoordinatePlane::getRawDataBoundingRectFromDiagrams()`, `KDChart::PolarCoordinatePlane::layoutDiagrams()`, `KDChart::LineDiagram::paint()`, and `KDChart::Bar-Diagram::paint()`.

```
232 {
233     if( d->databoundariesDirty ){
234         d->databoundaries = calculateDataBoundaries ();
235         d->databoundariesDirty = false;
236     }
237     return d->databoundaries;
238 }
```

#### 7.44.2.16 void AbstractDiagram::dataChanged (const QModelIndex & *topLeft*, const QModelIndex & *bottomRight*) [virtual, inherited]

[reimplemented]

Definition at line 338 of file KDChartAbstractDiagram.cpp.

References [d](#).

```

338 {
339     // We are still too dumb to do intelligent updates...
340     d->databoundariesDirty = true;
341     scheduleDelayedItemsLayout();
342 }
343
344
```

#### 7.44.2.17 void KDChart::AbstractDiagram::dataHidden () [protected, inherited]

This signal is emitted, when the hidden status of at least one data cell was (un)set.

#### 7.44.2.18 QList< QBrush > AbstractDiagram::datasetBrushes () const [inherited]

The set of dataset brushes currently used, for use in legends, etc.

##### Note:

Cell-level override brushes, if set, take precedence over the dataset values, so you might need to check these too, in order to find the brush, that is used for a single cell.

##### Returns:

The current set of dataset brushes.

Definition at line 894 of file KDChartAbstractDiagram.cpp.

Referenced by [KDChart::Legend::buildLegend\(\)](#), [KDChart::Legend::datasetCount\(\)](#), and [KDChart::Legend::setBrushesFromDiagram\(\)](#).

```

896
897     QBrush brush = qVariantValue<QBrush>( attributesModel()->headerData( i, Qt::Vertical, DatasetE
898     ret << brush;
899     }
900
901     return ret;
902 }
903
904 QList<QPen> AbstractDiagram::datasetPens() const
```

#### 7.44.2.19 int AbstractDiagram::datasetDimension () const [inherited]

The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.

For each dimension it will expect one column of values in the model. If the dimensionality is 1, automatic values will be used for the abscissa.

For example a diagram with the default dimension of 1, will have one column per datapoint (the y values) and will use automatic values for the x axis (1, 2, 3, ... n). If the dimension is 2, the diagram will use the first, (and the third, fifth, etc) columns as X values, and the second, (and the fourth, sixth, etc) column as Y values.

**Returns:**

The dataset dimension of the diagram.

Definition at line 942 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by `KDChart::LineDiagram::calculateDataBoundaries()`, `KDChart::LineDiagram::getCellValues()`, `KDChart::CartesianCoordinatePlane::getDataDimensionsList()`, `KDChart::LineDiagram::paint()`, and `KDChart::LineDiagram::setType()`.

```
946 {
```

**7.44.2.20 QStringList AbstractDiagram::datasetLabels () const** [inherited]

The set of dataset labels currently displayed, for use in legends, etc.

**Returns:**

The set of dataset labels currently displayed.

Definition at line 882 of file KDChartAbstractDiagram.cpp.

Referenced by `KDChart::Legend::buildLegend()`, and `KDChart::Legend::datasetCount()`.

```
883                                     : " << attributesModel()->columnCount(attributesModel
884     const int columnCount = attributesModel()->columnCount(attributesModelRootIndex());
885     for( int i = datasetDimension()-1; i < columnCount; i += datasetDimension() ){
886         //qDebug() << "dataset label: " << attributesModel()->headerData( i, Qt::Horizontal, Qt::Displ
887         ret << attributesModel()->headerData( i, Qt::Horizontal, Qt::DisplayRole ).toString();
888     }
889     return ret;
890 }
891
892 QList<QBrush> AbstractDiagram::datasetBrushes() const
```

**7.44.2.21 QList< MarkerAttributes > AbstractDiagram::datasetMarkers () const** [inherited]

The set of dataset markers currently used, for use in legends, etc.

**Note:**

Cell-level override markers, if set, take precedence over the dataset values, so you might need to check these too, in order to find the marker, that is shown for a single cell.

**Returns:**

The current set of dataset brushes.

Definition at line 917 of file KDChartAbstractDiagram.cpp.

Referenced by `KDChart::Legend::buildLegend()`.

```

919                                     {
920     DataValueAttributes a =
921         QVariantValue<DataValueAttributes>( attributesModel()->headerData( i, Qt::Vertical, DataVa
922     const MarkerAttributes &ma = a.markerAttributes();
923     ret << ma;
924 }
925     return ret;
926 }
927
928 bool AbstractDiagram::checkInvariants( bool justReturnTheStatus ) const

```

#### 7.44.2.22 QList< QPen > AbstractDiagram::datasetPens () const [inherited]

The set of dataset pens currently used, for use in legends, etc.

##### Note:

Cell-level override pens, if set, take precedence over the dataset values, so you might need to check these too, in order to find the pens, that is used for a single cell.

##### Returns:

The current set of dataset pens.

Definition at line 906 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

908                                     {
909     QPen pen = QVariantValue<QPen>( attributesModel()->headerData( i, Qt::Vertical, DatasetPenRole
910     ret << pen;
911 }
912     return ret;
913 }
914
915 QList<MarkerAttributes> AbstractDiagram::datasetMarkers() const

```

#### 7.44.2.23 DataValueAttributes AbstractDiagram::dataValueAttributes (const QModelIndex & index) const [inherited]

Retrieve the [DataValueAttributes](#) for the given index.

This will fall back automatically to what was set at dataset or model level, if there are no datapoint specific settings.

##### Parameters:

*index* The datapoint to retrieve the attributes for.

##### Returns:

The [DataValueAttributes](#) for the given index.

Definition at line 427 of file KDChartAbstractDiagram.cpp.

```

433 {

```

#### 7.44.2.24 [DataValueAttributes](#) `AbstractDiagram::dataValueAttributes (int column) const` [inherited]

Retrieve the [DataValueAttributes](#) for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

##### Parameters:

*dataset* The dataset to retrieve the attributes for.

##### Returns:

The [DataValueAttributes](#) for the given dataset.

Definition at line 420 of file `KDChartAbstractDiagram.cpp`.

```
426 {
```

#### 7.44.2.25 [DataValueAttributes](#) `AbstractDiagram::dataValueAttributes () const` [inherited]

Retrieve the [DataValueAttributes](#) specified globally.

This will fall back automatically to the default settings, if there are no specific settings.

##### Returns:

The global [DataValueAttributes](#).

Definition at line 414 of file `KDChartAbstractDiagram.cpp`.

Referenced by `KDChart::AbstractDiagram::paintDataValueText()`, and `KDChart::AbstractDiagram::paintMarker()`.

```
419 {
```

#### 7.44.2.26 `void AbstractDiagram::doItemsLayout ()` [virtual, inherited]

[reimplemented]

Definition at line 329 of file `KDChartAbstractDiagram.cpp`.

References `d`, and `KDChart::AbstractDiagram::update()`.

```
329         {
330             d->plane->layoutDiagrams();
331             update();
332         }
333     QAbstractItemView::doItemsLayout();
334 }
335
336 void AbstractDiagram::dataChanged( const QModelIndex &topLeft,
```

**7.44.2.27** `qreal AbstractPieDiagram::granularity () const` [inherited]**Returns:**

the granularity.

Definition at line 69 of file KDChartAbstractPieDiagram.cpp.

References `d`.

Referenced by `paint()`.

```
70 {
71     return (d->granularity < 0.05 || d->granularity > 36.0)
72         ? 1.0
73         : d->granularity;
74 }
```

**7.44.2.28** `int AbstractDiagram::horizontalOffset () const` [virtual, inherited]

[reimplemented]

Definition at line 839 of file KDChartAbstractDiagram.cpp.

```
841 { return 0; }
```

**7.44.2.29** `QModelIndex AbstractDiagram::indexAt (const QPoint & point) const` [virtual, inherited]

[reimplemented]

Definition at line 833 of file KDChartAbstractDiagram.cpp.

```
835 { return QModelIndex(); }
```

**7.44.2.30** `bool AbstractDiagram::isHidden (const QModelIndex & index) const` [inherited]

Retrieve the hidden status for the given index.

This will fall back automatically to what was set at dataset or diagram level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the hidden status for.

**Returns:**

The hidden status for the given index.

Definition at line 386 of file KDChartAbstractDiagram.cpp.

**7.44.2.31 bool AbstractDiagram::isHidden (int *column*) const** [inherited]

Retrieve the hidden status for the given dataset.

This will fall back automatically to what was set at diagram level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the hidden status for.

**Returns:**

The hidden status for the given dataset.

Definition at line 379 of file KDChartAbstractDiagram.cpp.

```
385 {
```

**7.44.2.32 bool AbstractDiagram::isHidden () const** [inherited]

Retrieve the hidden status specified globally.

This will fall back automatically to the default settings (= not hidden), if there are no specific settings.

**Returns:**

The global hidden status.

Definition at line 373 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::valueForCellTesting().

```
378 {
```

**7.44.2.33 bool AbstractDiagram::isIndexHidden (const QModelIndex & *index*) const**  
[virtual, inherited]

[reimplemented]

Definition at line 845 of file KDChartAbstractDiagram.cpp.

```
847 {}
```

**7.44.2.34 QStringList AbstractDiagram::itemRowLabels () const** [inherited]

The set of item row labels currently displayed, for use in Abscissa axes, etc.

**Returns:**

The set of item row labels currently displayed.

Definition at line 870 of file KDChartAbstractDiagram.cpp.

```

871                                     : " << attributesModel()->rowCount(attributesModelRo
872     const int rowCount = attributesModel()->rowCount(attributesModelRootIndex());
873     for( int i = 0; i < rowCount; ++i ){
874         //qDebug() << "item row label: " << attributesModel()->headerData( i, Qt::Vertical, Qt::Displa
875         ret << attributesModel()->headerData( i, Qt::Vertical, Qt::DisplayRole ).toString();
876     }
877     return ret;
878 }
879
880 QStringList AbstractDiagram::datasetLabels() const

```

#### 7.44.2.35 void KDChart::AbstractDiagram::modelsChanged () [protected, inherited]

This signal is emitted, when either the model or the [AttributesModel](#) is replaced.

Referenced by [KDChart::AbstractDiagram::setAttributesModel\(\)](#), and [KDChart::AbstractDiagram::setModel\(\)](#).

#### 7.44.2.36 QModelIndex AbstractDiagram::moveCursor (CursorAction *cursorAction*, Qt::KeyboardModifiers *modifiers*) [virtual, inherited]

[reimplemented]

Definition at line 836 of file [KDChartAbstractDiagram.cpp](#).

```

838 { return 0; }

```

#### 7.44.2.37 double PieDiagram::numberOfGridRings () const [virtual]

[reimplemented]

Implements [KDChart::AbstractPolarDiagram](#).

Definition at line 1107 of file [KDChartPieDiagram.cpp](#).

```

1108 {
1109     return 1;
1110 }

```

#### 7.44.2.38 double PieDiagram::numberOfValuesPerDataset () const [virtual]

[reimplemented]

Implements [KDChart::AbstractPolarDiagram](#).

Definition at line 1101 of file [KDChartPieDiagram.cpp](#).

```

1102 {
1103     return model() ? model()->columnCount( rootIndex() ) : 0.0;
1104 }

```

**7.44.2.39 void PieDiagram::paint (PaintContext \* paintContext) [protected, virtual]**

[reimplemented]

Implements [KDChart::AbstractDiagram](#).Definition at line 169 of file [KDChartPieDiagram.cpp](#).

References [KDChart::AbstractDiagram::brush\(\)](#), [buildReferenceRect\(\)](#), [KDChart::AbstractDiagram::checkInvariants\(\)](#), [KDChart::AbstractPolarDiagram::columnCount\(\)](#), [d](#), [KDChart::AbstractThreeDAttributes::depth\(\)](#), [KDChart::PieAttributes::explodeFactor\(\)](#), [KDChart::AbstractPieDiagram::granularity\(\)](#), [KDChart::AbstractThreeDAttributes::isEnabled\(\)](#), [KDChart::PaintContext::painter\(\)](#), [KDChart::AbstractDiagram::pen\(\)](#), [KDChart::AbstractPieDiagram::pieAttributes\(\)](#), [KDChart::AbstractPolarDiagram::polarCoordinatePlane\(\)](#), [KDChart::PaintContext::rectangle\(\)](#), [KDChart::PolarCoordinatePlane::startPosition\(\)](#), [KDChart::AbstractPieDiagram::threeDPieAttributes\(\)](#), and [valueTotals\(\)](#).

Referenced by [paintEvent\(\)](#).

```

170 {
171     // note: Not having any data model assigned is no bug
172     //       but we can not draw a diagram then either.
173     if ( !checkInvariants(true) )
174         return;
175
176     const PieAttributes attrs( pieAttributes() );
177     const ThreeDPieAttributes threeDAttrs( threeDPieAttributes( model()->index( 0, 0, rootIndex() ) ) );
178
179     const int colCount = columnCount();
180
181     QRectF contentsRect( buildReferenceRect( polarCoordinatePlane() ) );
182     contentsRect = ctx->rectangle();
183     // contentsRect = geometry();
184     // qDebug() << contentsRect;
185     if( contentsRect.isEmpty() )
186         return;
187
188     DataValueTextInfoList list;
189     const qreal sum = valueTotals();
190
191     if( sum == 0.0 ) //nothing to draw
192         return;
193
194     d->startAngles.resize( colCount );
195     d->angleLens.resize( colCount );
196
197     // compute position
198     d->size = qMin( contentsRect.width(), contentsRect.height() ); // initial size
199
200     // if the pies explode, we need to give them additional space =>
201     // make the basic size smaller
202     qreal maxExplode = 0.0;
203     for( int j = 0; j < colCount; ++j ){
204         const PieAttributes columnAttrs( pieAttributes( model()->index( 0, j, rootIndex() ) ) );
205         maxExplode = qMax( maxExplode, columnAttrs.explodeFactor() );
206     }
207     d->size /= ( 1.0 + 2.0 * maxExplode );
208
209
210     qreal sizeFor3DEffect = 0.0;
211     if ( ! threeDAttrs.isEnabled() ) {
212
213         qreal x = ( contentsRect.width() == d->size ) ? 0.0 : ( ( contentsRect.width() - d->size ) / 2
214         qreal y = ( contentsRect.height() == d->size ) ? 0.0 : ( ( contentsRect.height() - d->size ) / 2
215         d->position = QRectF( x, y, d->size, d->size );

```

```

216     d->position.translate( contentsRect.left(), contentsRect.top() );
217 } else {
218     // threeD: width is the maximum possible width; height is 1/2 of that
219     qreal x = ( contentsRect.width() == d->size ) ? 0.0 : ( ( contentsRect.width() - d->size ) / 2
220     qreal height = d->size;
221     // make sure that the height plus the threeDheight is not more than the
222     // available size
223     if ( threeDAttrs.depth() >= 0.0 ) {
224         // positive pie height: absolute value
225         sizeFor3DEffect = threeDAttrs.depth();
226         height = d->size - sizeFor3DEffect;
227     } else {
228         // negative pie height: relative value
229         sizeFor3DEffect = - threeDAttrs.depth() / 100.0 * height;
230         height = d->size - sizeFor3DEffect;
231     }
232     qreal y = ( contentsRect.height() == height ) ? 0.0 : ( ( contentsRect.height() - height - size
233
234     d->position = QRectF( contentsRect.left() + x, contentsRect.top() + y,
235         d->size, height );
236     // d->position.moveBy( contentsRect.left(), contentsRect.top() );
237 }
238
239 const PolarCoordinatePlane * plane = polarCoordinatePlane();
240 const qreal sectorsPerValue = 360.0 / sum;
241 qreal currentValue = plane ? plane->startPosition() : 0.0;
242
243 bool atLeastOneValue = false; // guard against completely empty tables
244 QVariant vValY;
245 for ( int iColumn = 0; iColumn < colCount; ++iColumn ) {
246     // is there anything at all at this column?
247     bool bOK;
248     const double cellValue = qAbs( model()->data( model()->index( 0, iColumn, rootIndex() ) )
249         .toDouble( &bOK ) );
250
251     if( bOK ){
252         d->startAngles[ iColumn ] = currentValue;
253         d->angleLens[ iColumn ] = cellValue * sectorsPerValue;
254         atLeastOneValue = true;
255     } else { // mark as non-existent
256         d->angleLens[ iColumn ] = 0.0;
257         if ( iColumn > 0.0 )
258             d->startAngles[ iColumn ] = d->startAngles[ iColumn - 1 ];
259         else
260             d->startAngles[ iColumn ] = currentValue;
261     }
262     //qDebug() << "d->startAngles["<<iColumn<<"] == " << d->startAngles[ iColumn ]
263     // << " + d->angleLens["<<iColumn<<"]" << d->angleLens[ iColumn ]
264     // << " = " << d->startAngles[ iColumn ]+d->angleLens[ iColumn ];
265
266     currentValue = d->startAngles[ iColumn ] + d->angleLens[ iColumn ];
267 }
268
269 // If there was no value at all, bail out, to avoid endless loops
270 // later on (e.g. in findPieAt()).
271 if( ! atLeastOneValue )
272     return;
273
274
275 // Find the backmost pie which is at +90° and needs to be drawn
276 // first
277 int backmostpie = findPieAt( 90, colCount );
278 // Find the frontmost pie (at -90°/+270°) that should be drawn last
279 int frontmostpie = findPieAt( 270, colCount );
280 // the right- and the leftmost (only needed in some special cases...)
281 int rightmostpie = findPieAt( 0, colCount );
282 int leftmostpie = findPieAt( 180, colCount );

```

```

283
284
285     int currentLeftPie = backmostpie;
286     int currentRightPie = backmostpie;
287
288     drawOnePie( ctx->painter(), 0, backmostpie, granularity(), sizeFor3DEffect );
289
290     if( backmostpie == frontmostpie )
291     {
292         if( backmostpie == leftmostpie )
293             currentLeftPie = findLeftPie( currentLeftPie, colCount );
294         if( backmostpie == rightmostpie )
295             currentRightPie = findRightPie( currentRightPie, colCount );
296     }
297     while( currentLeftPie != frontmostpie )
298     {
299         if( currentLeftPie != backmostpie )
300             drawOnePie( ctx->painter(), 0, currentLeftPie, granularity(), sizeFor3DEffect );
301         currentLeftPie = findLeftPie( currentLeftPie, colCount );
302     }
303     while( currentRightPie != frontmostpie )
304     {
305         if( currentRightPie != backmostpie )
306             drawOnePie( ctx->painter(), 0, currentRightPie, granularity(), sizeFor3DEffect );
307         currentRightPie = findRightPie( currentRightPie, colCount );
308     }
309
310     // if the backmost pie is not the frontmost pie, we draw the frontmost at last
311     if( backmostpie != frontmostpie || ! threeDPieAttributes().isEnabled() )
312     {
313         drawOnePie( ctx->painter(), 0, frontmostpie, granularity(), sizeFor3DEffect );
314         // else, this gets a bit mor complicated...
315     } else if( threeDPieAttributes().isEnabled() ) {
316         drawPieSurface( ctx->painter(), 0, frontmostpie, granularity() );
317         const QModelIndex index = model()->index( 0, frontmostpie, rootIndex() );
318         QPen pen = this->pen( index );
319         ctx->painter()->setRenderHint ( QPainter::Antialiasing );
320         ctx->painter()->setBrush( brush( index ) );
321         if ( threeDAttrs.isEnabled() )
322             pen.setColor( QColor( 0, 0, 0 ) );
323         ctx->painter()->setPen( pen );
324
325         qreal startAngle = d->startAngles[ frontmostpie ];
326         if( startAngle > 360 )
327             startAngle -= 360;
328
329         qreal endAngle = startAngle + d->angleLens[ frontmostpie ];
330         startAngle = qMax( startAngle, 180.0 );
331
332         drawArcEffectSegment( ctx->painter(), piePosition( 0, frontmostpie),
333             sizeFor3DEffect, startAngle, endAngle, granularity() );
334     }
335 }

```

#### 7.44.2.40 void AbstractDiagram::paintDataValueText (QPainter \*painter, const QModelIndex & index, const QPointF & pos, double value) [inherited]

Definition at line 474 of file KDChartAbstractDiagram.cpp.

References KDChart::RelativePosition::alignment(), KDChart::TextAttributes::calculatedFont(), d, KDChart::DataValueAttributes::dataLabel(), KDChart::AbstractDiagram::dataValueAttributes(), KDChart::DataValueAttributes::decimalDigits(), KDChart::TextAttributes::isVisible(), KDChart::DataValueAttributes::isVisible(), KDChart::TextAttributes::pen(), KDChart::DataValueAttributes::position(), KDChart::DataValueAttributes::prefix(), KDChart::TextAttributes::rotation(), KDChart::DataValue-

Attributes::showRepetitiveDataLabels(), KDChart::DataValueAttributes::suffix(), and KDChart::DataValueAttributes::textAttributes().

Referenced by KDChart::RingDiagram::paint(), and KDChart::PolarDiagram::paint().

```

476 {
477     // paint one data series
478     const DataValueAttributes a( dataValueAttributes(index) );
479     if ( !a.isVisible() ) return;
480
481     // handle decimal digits
482     int decimalDigits = a.decimalDigits();
483     int decimalPos = QString::number( value ).indexOf( QLatin1Char( '.' ) );
484     QString roundedValue;
485     if ( a.dataLabel().isNull() ) {
486         if ( decimalPos > 0 && value != 0 )
487             roundedValue = roundValues ( value, decimalPos, decimalDigits );
488         else
489             roundedValue = QString::number( value );
490     } else
491         roundedValue = a.dataLabel();
492     // handle prefix and suffix
493     if ( !a.prefix().isNull() )
494         roundedValue.prepend( a.prefix() );
495
496     if ( !a.suffix().isNull() )
497         roundedValue.append( a.suffix() );
498
499     const TextAttributes ta( a.textAttributes() );
500     // FIXME draw the non-text bits, background, etc
501     if ( ta.isVisible() ) {
502
503         QPointF pt( pos );
504         /* for debugging:
505         PainterSaver painterSaver( painter );
506         painter->setPen( Qt::black );
507         painter->drawLine( pos - QPointF( 1,1), pos + QPointF( 1,1) );
508         painter->drawLine( pos - QPointF(-1,1), pos + QPointF(-1,1) );
509         */
510
511         // adjust the text start point position, if alignment is not Bottom/Left
512         const RelativePosition relPos( a.position( value >= 0.0 ) );
513         const Qt::Alignment alignBottomLeft = Qt::AlignBottom | Qt::AlignLeft;
514         const QFont calculatedFont( ta.calculatedFont( d->plane, KDChartEnums::MeasureOrientationMinimum ) );
515         //qDebug() << "calculatedFont's point size:" << calculatedFont.pointSizeF();
516         if( (relPos.alignment() & alignBottomLeft) != alignBottomLeft ) {
517             const QRectF boundRect(
518                 d->cachedFontMetrics( calculatedFont, this )->boundingRect( roundedValue ) );
519             if( relPos.alignment() & Qt::AlignRight )
520                 pt.rx() -= boundRect.width();
521             else if( relPos.alignment() & Qt::AlignHCenter )
522                 pt.rx() -= 0.5 * boundRect.width();
523
524             if( relPos.alignment() & Qt::AlignTop )
525                 pt.ry() += boundRect.height();
526             else if( relPos.alignment() & Qt::AlignVCenter )
527                 pt.ry() += 0.5 * boundRect.height();
528         }
529
530         // FIXME draw the non-text bits, background, etc
531
532         if ( a.showRepetitiveDataLabels() ||
533             pos.x() <= d->lastX ||
534             d->lastRoundedValue != roundedValue ) {
535             d->lastRoundedValue = roundedValue;
536             d->lastX = pos.x();
537

```

```

538     PainterSaver painterSaver( painter );
539     painter->setPen( ta.pen() );
540     painter->setFont( calculatedFont );
541     painter->translate( pt );
542     painter->rotate( ta.rotation() );
543     painter->drawText( QPointF(0, 0), roundedValue );
544 }
545 }
546 }
547
548

```

#### 7.44.2.41 void AbstractDiagram::paintDataValueTexts (QPainter \* painter) [protected, virtual, inherited]

Definition at line 576 of file KDChartAbstractDiagram.cpp.

```

579
580     for ( int j=0; j< rowCount; ++j ) {
581         const QModelIndex index = model()->index( j, i, rootIndex() );
582         double value = model()->data( index ).toDouble();
583         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
584         paintDataValueText( painter, index, pos, value );
585     }
586 }
587 }
588
589

```

#### 7.44.2.42 void PieDiagram::paintEvent (QPaintEvent \*) [protected]

Definition at line 96 of file KDChartPieDiagram.cpp.

References `paint()`, `KDChart::PaintContext::setPainter()`, and `KDChart::PaintContext::setRectangle()`.

```

97 {
98     QPainter painter ( viewport() );
99     PaintContext ctx;
100    ctx.setPainter ( &painter );
101    ctx.setRectangle( QRectF ( 0, 0, width(), height() ) );
102    paint ( &ctx );
103 }

```

#### 7.44.2.43 void AbstractDiagram::paintMarker (QPainter \* painter, const QModelIndex & index, const QPointF & pos) [inherited]

Definition at line 592 of file KDChartAbstractDiagram.cpp.

References `KDChart::AbstractDiagram::brush()`, `KDChart::AbstractDiagram::checkInvariants()`, `KDChart::AbstractDiagram::dataValueAttributes()`, `KDChart::MarkerAttributes::isVisible()`, `KDChart::DataValueAttributes::isVisible()`, `KDChart::DataValueAttributes::markerAttributes()`, `KDChart::MarkerAttributes::markerColor()`, `KDChart::MarkerAttributes::markerSize()`, `KDChart::AbstractDiagram::paintMarker()`, and `KDChart::MarkerAttributes::pen()`.

```

593 {
594

```

```

595     if ( !checkInvariants() ) return;
596     DataValueAttributes a = dataValueAttributes(index);
597     if ( !a.isVisible() ) return;
598     const MarkerAttributes &ma = a.markerAttributes();
599     if ( !ma.isVisible() ) return;
600
601     PainterSaver painterSaver( painter );
602     QSizeF maSize( ma.markerSize() );
603     QBrush indexBrush( brush( index ) );
604     QPen indexPen( ma.pen() );
605     if ( ma.markerColor().isValid() )
606         indexBrush.setColor( ma.markerColor() );
607
608     paintMarker( painter, ma, indexBrush, indexPen, pos, maSize );
609 }
610
611

```

#### 7.44.2.44 void AbstractDiagram::paintMarker (QPainter \* *painter*, const MarkerAttributes & *markerAttributes*, const QBrush & *brush*, const QPen &, const QPointF & *point*, const QSizeF & *size*) [virtual, inherited]

Definition at line 614 of file KDChartAbstractDiagram.cpp.

References KDChart::MarkerAttributes::markerStyle().

Referenced by KDChart::MarkerLayoutItem::paintIntoRect(), and KDChart::AbstractDiagram::paintMarker().

```

618 {
619
620     const QPen oldPen( painter->pen() );
621     // Pen is used to paint 4Pixels - 1 Pixel - Ring and FastCross types.
622     // make sure to use the brush color - see above in those cases.
623     const bool isFourPixels = (markerAttributes.markerStyle() == MarkerAttributes::Marker4Pixels);
624     if( isFourPixels || (markerAttributes.markerStyle() == MarkerAttributes::Marker1Pixel) ){
625         // for high-performance point charts with tiny point markers:
626         painter->setPen( QPen( brush.color().light() ) );
627         if( isFourPixels ){
628             const qreal x = pos.x();
629             const qreal y = pos.y();
630             painter->drawLine( QPointF(x-1.0,y-1.0),
631                             QPointF(x+1.0,y-1.0) );
632             painter->drawLine( QPointF(x-1.0,y),
633                             QPointF(x+1.0,y) );
634             painter->drawLine( QPointF(x-1.0,y+1.0),
635                             QPointF(x+1.0,y+1.0) );
636         }
637         painter->drawPoint( pos );
638     }else{
639         PainterSaver painterSaver( painter );
640         // we only a solid line surrounding the markers
641         QPen painterPen( pen );
642         painterPen.setStyle( Qt::SolidLine );
643         painter->setPen( painterPen );
644         painter->setBrush( brush );
645         painter->setRenderHint ( QPainter::Antialiasing );
646         painter->translate( pos );
647         switch ( markerAttributes.markerStyle() ) {
648             case MarkerAttributes::MarkerCircle:
649                 painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
650                                             maSize.height(), maSize.width() ) );
651                 break;
652             case MarkerAttributes::MarkerSquare:

```

```

653     {
654         QRectF rect( 0 - maSize.width()/2, 0 - maSize.height()/2,
655                     maSize.width(), maSize.height() );
656         painter->drawRect( rect );
657         painter->fillRect( rect, brush.color() );
658         break;
659     }
660     case MarkerAttributes::MarkerDiamond:
661     {
662         QVector <QPointF > diamondPoints;
663         QPointF top, left, bottom, right;
664         top = QPointF( 0, 0 - maSize.height()/2 );
665         left = QPointF( 0 - maSize.width()/2, 0 );
666         bottom = QPointF( 0, maSize.height()/2 );
667         right = QPointF( maSize.width()/2, 0 );
668         diamondPoints << top << left << bottom << right;
669         painter->drawPolygon( diamondPoints );
670         break;
671     }
672     // both handled on top of the method:
673     case MarkerAttributes::Marker1Pixel:
674     case MarkerAttributes::Marker4Pixels:
675         break;
676     case MarkerAttributes::MarkerRing:
677     {
678         painter->setPen( QPen( brush.color() ) );
679         painter->setBrush( Qt::NoBrush );
680         painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
681                                     maSize.height(), maSize.width() ) );
682         break;
683     }
684     case MarkerAttributes::MarkerCross:
685     {
686         QRectF rect( maSize.width()*-0.5, maSize.height()*-0.2,
687                     maSize.width(), maSize.height()*0.4 );
688         painter->drawRect( rect );
689         rect.setTopLeft(QPointF( maSize.width()*-0.2, maSize.height()*-0.5 ));
690         rect.setSize(QSizeF( maSize.width()*0.4, maSize.height() ));
691         painter->drawRect( rect );
692         break;
693     }
694     case MarkerAttributes::MarkerFastCross:
695     {
696         QPointF left, right, top, bottom;
697         left = QPointF( -maSize.width()/2, 0 );
698         right = QPointF( maSize.width()/2, 0 );
699         top = QPointF( 0, -maSize.height()/2 );
700         bottom= QPointF( 0, maSize.height()/2 );
701         painter->setPen( QPen( brush.color() ) );
702         painter->drawLine( left, right );
703         painter->drawLine( top, bottom );
704         break;
705     }
706     default:
707         Q_ASSERT_X ( false, "paintMarkers()",
708                     "Type item does not match a defined Marker Type." );
709     }
710 }
711 painter->setPen( oldPen );
712 }
713
714 void AbstractDiagram::paintMarkers( QPainter* painter )

```

**7.44.2.45 void AbstractDiagram::paintMarkers (QPainter \* *painter*)** [protected, virtual, inherited]

Definition at line 716 of file KDChartAbstractDiagram.cpp.

```
719                                     {
720     for ( int j=0; j< rowCount; ++j ) {
721         const QModelIndex index = model()->index( j, i, rootIndex() );
722         double value = model()->data( index ).toDouble();
723         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
724         paintMarker( painter, index, pos );
725     }
726 }
727 }
728
729
```

**7.44.2.46 QPen AbstractDiagram::pen (const QModelIndex & *index*) const** [inherited]

Retrieve the pen to be used, for painting the datapoint at the given index in the model.

**Parameters:**

*index* The index of the datapoint in the model.

**Returns:**

The pen to use for painting.

Definition at line 770 of file KDChartAbstractDiagram.cpp.

```
777 {
```

**7.44.2.47 QPen AbstractDiagram::pen (int *dataset*) const** [inherited]

Retrieve the pen to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the pen for.

**Returns:**

The pen to use for painting.

Definition at line 762 of file KDChartAbstractDiagram.cpp.

```
769 {
```

**7.44.2.48 QPen AbstractDiagram::pen () const** [inherited]

Retrieve the pen to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The pen to use for painting.

Definition at line 756 of file KDChartAbstractDiagram.cpp.

Referenced by paint(), and KDChart::LineDiagram::paint().

```
761 {
```

**7.44.2.49 bool AbstractDiagram::percentMode () const** [inherited]

Definition at line 468 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::CartesianCoordinatePlane::getDataDimensionsList().

**7.44.2.50 PieAttributes AbstractPieDiagram::pieAttributes (const QModelIndex & index) const** [inherited]

Definition at line 121 of file KDChartAbstractPieDiagram.cpp.

References d, and KDChart::PieAttributesRole.

```
122 {
123     return QVariantValue<PieAttributes>(
124         d->attributesModel->data(
125             d->attributesModel->mapFromSource( index ),
126             PieAttributesRole ) );
127 }
```

**7.44.2.51 PieAttributes AbstractPieDiagram::pieAttributes (int column) const** [inherited]

Definition at line 113 of file KDChartAbstractPieDiagram.cpp.

References d, and KDChart::PieAttributesRole.

```
114 {
115     return QVariantValue<PieAttributes>(
116         d->attributesModel->data(
117             d->attributesModel->mapFromSource( columnToIndex( column ) ).column(),
118             PieAttributesRole ) );
119 }
```

**7.44.2.52 PieAttributes AbstractPieDiagram::pieAttributes () const** [inherited]

Definition at line 104 of file KDChartAbstractPieDiagram.cpp.

References d, and KDChart::PieAttributesRole.

Referenced by calculateDataBoundaries(), and paint().

```
105 {
106     return qVariantValue<PieAttributes>(
107         d->attributesModel->data( PieAttributesRole ) );
108 }
```

#### 7.44.2.53 `const PolarCoordinatePlane * AbstractPolarDiagram::polarCoordinatePlane () const` [inherited]

Definition at line 55 of file KDChartAbstractPolarDiagram.cpp.

References KDChart::AbstractDiagram::coordinatePlane().

Referenced by paint().

```
56 {
57     return dynamic_cast<const PolarCoordinatePlane*>( coordinatePlane() );
58 }
```

#### 7.44.2.54 `void KDChart::AbstractDiagram::propertiesChanged ()` [protected, inherited]

Emitted upon change of a property of the Diagram.

Referenced by KDChart::LineDiagram::resetLineAttributes(), KDChart::AbstractDiagram::setDataValueAttributes(), KDChart::LineDiagram::setLineAttributes(), KDChart::LineDiagram::setThreeDLineAttributes(), and KDChart::LineDiagram::setType().

#### 7.44.2.55 `void PieDiagram::resize (const QSizeF & area)` [virtual]

[reimplemented]

Implements KDChart::AbstractDiagram.

Definition at line 109 of file KDChartPieDiagram.cpp.

```
110 {
111 }
```

#### 7.44.2.56 `void PieDiagram::resizeEvent (QResizeEvent *)` [protected]

Definition at line 105 of file KDChartPieDiagram.cpp.

```
106 {
107 }
```

#### 7.44.2.57 `void AbstractDiagram::scrollTo (const QModelIndex & index, ScrollHint hint = EnsureVisible)` [virtual, inherited]

[reimplemented]

Definition at line 830 of file KDChartAbstractDiagram.cpp.

```
832 { return QModelIndex(); }
```

#### 7.44.2.58 void AbstractDiagram::setAllowOverlappingDataValueTexts (bool *allow*) [inherited]

Set whether data value labels are allowed to overlap.

##### Parameters:

*allow* True means that overlapping labels are allowed.

Definition at line 440 of file KDChartAbstractDiagram.cpp.

References d.

```
445 {
```

#### 7.44.2.59 void AbstractDiagram::setAntiAliasing (bool *enabled*) [inherited]

Set whether anti-aliasing is to be used while rendering this diagram.

##### Parameters:

*enabled* True means that AA is enabled.

Definition at line 451 of file KDChartAbstractDiagram.cpp.

References d.

```
456 {
```

#### 7.44.2.60 void AbstractDiagram::setAttributesModel ([AttributesModel](#) \* *model*) [virtual, inherited]

Associate an [AttributesModel](#) with this diagram.

Note that the diagram does `_not_` take ownership of the [AttributesModel](#). This should thus only be used with [AttributesModels](#) that have been explicitly created by the user, and are owned by her. Setting an [AttributesModel](#) that is internal to another diagram is an error.

Correct:

```
AttributesModel *am = new AttributesModel( model, 0 );
diagram1->setAttributesModel( am );
diagram2->setAttributesModel( am );
```

Wrong:

```
diagram1->setAttributesModel( diagram2->attributesModel() );
```

##### Parameters:

*model* The [AttributesModel](#) to use for this diagram.

See also:

[AttributesModel](#), [usesExternalAttributesModel](#)

Definition at line 261 of file KDChartAbstractDiagram.cpp.

References `d`, and `KDChart::AbstractDiagram::modelsChanged()`.

```

262 {
263     if( amodel->sourceModel() != model() ) {
264         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
265             "Trying to set an attributesmodel which works on a different "
266             "model than the diagram.");
267         return;
268     }
269     if( qobject_cast<PrivateAttributesModel*>(amodel) ) {
270         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
271             "Trying to set an attributesmodel that is private to another diagram.");
272         return;
273     }
274     d->setAttributesModel(amodel);
275     scheduleDelayedItemsLayout();
276     d->databoundariesDirty = true;
277     emit modelsChanged();
278 }

```

#### 7.44.2.61 void AbstractDiagram::setAttributesModelRootIndex (const QModelIndex & *idx*) [protected, inherited]

Definition at line 301 of file KDChartAbstractDiagram.cpp.

References `d`.

#### 7.44.2.62 void AbstractDiagram::setBrush (const QBrush & *brush*) [inherited]

Set the brush to be used, for painting all datasets in the model.

##### Parameters:

*brush* The brush to use.

Definition at line 786 of file KDChartAbstractDiagram.cpp.

```

792 {

```

#### 7.44.2.63 void AbstractDiagram::setBrush (int *dataset*, const QBrush & *brush*) [inherited]

Set the brush to be used, for painting the given dataset.

##### Parameters:

*dataset* The dataset's column in the model.

*pen* The brush to use.

Definition at line 793 of file KDChartAbstractDiagram.cpp.

```

801 {

```

**7.44.2.64 void AbstractDiagram::setBrush (const QModelIndex & *index*, const QBrush & *brush*)**  
[inherited]

Set the brush to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*brush* The brush to use.

Definition at line 778 of file KDChartAbstractDiagram.cpp.

```
785 {
```

**7.44.2.65 void AbstractDiagram::setCoordinatePlane (AbstractCoordinatePlane \* *plane*)**  
[virtual, inherited]

Set the coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. The chart takes ownership.

**Returns:**

The coordinate plane associated with the diagram.

Reimplemented in [KDChart::AbstractCartesianDiagram](#).

Definition at line 324 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by [KDChart::AbstractCoordinatePlane::addDiagram\(\)](#), [KDChart::AbstractCartesianDiagram::setCoordinatePlane\(\)](#), and [KDChart::AbstractCoordinatePlane::takeDiagram\(\)](#).

```
328 {
```

**7.44.2.66 void AbstractDiagram::setDataBoundariesDirty () const** [protected, inherited]

Definition at line 240 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by [KDChart::BarDiagram::setThreeDBarAttributes\(\)](#), [KDChart::LineDiagram::setThreeDLineAttributes\(\)](#), [KDChart::LineDiagram::setType\(\)](#), and [KDChart::BarDiagram::setType\(\)](#).

```
241 {
242     d->databoundariesDirty = true;
243 }
```

**7.44.2.67 void AbstractDiagram::setDatasetDimension (int *dimension*)** [inherited]

Sets the dataset dimension of the diagram.

See also:

[datasetDimension](#).

**Parameters:**

*dimension*

Definition at line 947 of file KDChartAbstractDiagram.cpp.

References d.

```
954 {
```

**7.44.2.68 void AbstractDiagram::setDataValueAttributes (const [DataValueAttributes](#) & a)**  
[inherited]

Set the [DataValueAttributes](#) for all datapoints in the model.

**Parameters:**

*a* The attributes to set.

Definition at line 434 of file KDChartAbstractDiagram.cpp.

References d.

```
439 {
```

**7.44.2.69 void AbstractDiagram::setDataValueAttributes (int *dataset*, const [DataValueAttributes](#) & a)** [inherited]

Set the [DataValueAttributes](#) for the given dataset.

**Parameters:**

*dataset* The dataset to set the attributes for.

*a* The attributes to set.

Definition at line 406 of file KDChartAbstractDiagram.cpp.

References d.

```
413 {
```

**7.44.2.70 void AbstractDiagram::setDataValueAttributes (const QModelIndex & *index*, const [DataValueAttributes](#) & a)** [inherited]

Set the [DataValueAttributes](#) for the given index.

**Parameters:**

*index* The datapoint to set the attributes for.

*a* The attributes to set.

Definition at line 395 of file KDChartAbstractDiagram.cpp.

References `d`, `KDChart::DataValueLabelAttributesRole`, and `KDChart::AbstractDiagram::propertiesChanged()`.

```

395 {
396     d->attributesModel->setData(
397         d->attributesModel->mapFromSource( index ),
398         QVariantFromValue( a ),
399         DataValueLabelAttributesRole );
400     emit propertiesChanged();
401 }
402
403

```

#### 7.44.2.71 void AbstractPieDiagram::setGranularity (qreal *value*) [inherited]

Set the granularity: the smaller the granularity the more your diagram segments will show facettes instead of rounded segments.

##### Parameters:

*value* the granularity value between 0.05 (one twentieth of a degree) and 36.0 (one tenth of a full circle), other values will be interpreted as 1.0.

Definition at line 64 of file KDChartAbstractPieDiagram.cpp.

References `d`.

```

65 {
66     d->granularity = value;
67 }

```

#### 7.44.2.72 void AbstractDiagram::setHidden (bool *hidden*) [inherited]

Hide (or unhide, resp.) all datapoints in the model.

##### Note:

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling `setModel()` instead of registering your real data model.

##### Parameters:

*hidden* The hidden status to set.

Definition at line 365 of file KDChartAbstractDiagram.cpp.

References `d`.

```

372 {

```

**7.44.2.73 void AbstractDiagram::setHidden (int *column*, bool *hidden*)** [inherited]

Hide (or unhide, resp.) a dataset.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*dataset* The dataset to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 356 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
364 {
```

**7.44.2.74 void AbstractDiagram::setHidden (const QModelIndex & *index*, bool *hidden*)**  
[inherited]

Hide (or unhide, resp.) a data cell.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*index* The datapoint to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 347 of file KDChartAbstractDiagram.cpp.

References [d](#), and [KDChart::DataHiddenRole](#).

```
355 {
```

**7.44.2.75 void AbstractDiagram::setModel (QAbstractItemModel \* *model*)** [virtual,  
inherited]

Associate a model with the diagram.

Definition at line 245 of file KDChartAbstractDiagram.cpp.

References [d](#), [KDChart::AttributesModel::initFrom\(\)](#), and [KDChart::AbstractDiagram::modelsChanged\(\)](#).

```
246 {
247   QAbstractItemView::setModel( newModel );
248   AttributesModel* amodel = new PrivateAttributesModel( newModel, this );
249   amodel->initFrom( d->attributesModel );
250   d->setAttributesModel(amodel);
251   scheduleDelayedItemsLayout();
252   d->databoundariesDirty = true;
253   emit modelsChanged();
254 }
```

#### 7.44.2.76 void AbstractDiagram::setPen (const QPen & pen) [inherited]

Set the pen to be used, for painting all datasets in the model.

##### Parameters:

*pen* The pen to use.

Definition at line 740 of file KDChartAbstractDiagram.cpp.

```
746 {
```

#### 7.44.2.77 void AbstractDiagram::setPen (int dataset, const QPen & pen) [inherited]

Set the pen to be used, for painting the given dataset.

##### Parameters:

*dataset* The dataset's row in the model.

*pen* The pen to use.

Definition at line 747 of file KDChartAbstractDiagram.cpp.

```
755 {
```

#### 7.44.2.78 void AbstractDiagram::setPen (const QModelIndex & index, const QPen & pen) [inherited]

Set the pen to be used, for painting the datapoint at the given index.

##### Parameters:

*index* The datapoint's index in the model.

*pen* The pen to use.

Definition at line 732 of file KDChartAbstractDiagram.cpp.

```
739 {
```

**7.44.2.79 void AbstractDiagram::setPercentMode (bool *percent*)** [inherited]

Definition at line 462 of file KDChartAbstractDiagram.cpp.

References [d](#).

Referenced by [KDChart::LineDiagram::setType\(\)](#), and [KDChart::BarDiagram::setType\(\)](#).

```
467 {
```

**7.44.2.80 void AbstractPieDiagram::setPieAttributes (int *column*, const [PieAttributes](#) & *a*)** [inherited]

Definition at line 94 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::PieAttributesRole](#).

```
95 {
96     d->attributesModel->setHeaderData(
97         column, Qt::Vertical, qVariantFromValue( attrs ), PieAttributesRole );
98     emit layoutChanged( this );
99 }
```

**7.44.2.81 void AbstractPieDiagram::setPieAttributes (const [PieAttributes](#) & *a*)** [inherited]

Definition at line 88 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::PieAttributesRole](#).

```
89 {
90     d->attributesModel->setModelData( qVariantFromValue( attrs ), PieAttributesRole );
91     emit layoutChanged( this );
92 }
```

**7.44.2.82 void AbstractDiagram::setRootIndex (const [QModelIndex](#) & *idx*)** [virtual, inherited]

Set the root index in the model, where the diagram starts referencing data for display.

[reimplemented]

Definition at line 294 of file KDChartAbstractDiagram.cpp.

References [d](#).

**7.44.2.83 void AbstractDiagram::setSelection (const [QRect](#) & *rect*, [QItemSelectionModel::SelectionFlags](#) *command*)** [virtual, inherited]

[reimplemented]

Definition at line 848 of file KDChartAbstractDiagram.cpp.

```
850 { return QRegion(); }
```

**7.44.2.84 void AbstractPieDiagram::setStartPosition (int *degrees*)** [inherited]**Deprecated**

Use [PolarCoordinatePlane::setStartPosition\( qreal degrees \)](#) instead.

Definition at line 77 of file `KDChartAbstractPieDiagram.cpp`.

```
78 {
79     qWarning() << "Deprecated AbstractPieDiagram::setStartPosition() called, setting ignored.";
80 }
```

**7.44.2.85 void AbstractPieDiagram::setThreeDPieAttributes (const QModelIndex & *index*, const ThreeDPieAttributes & *a*)** [inherited]

Definition at line 143 of file `KDChartAbstractPieDiagram.cpp`.

References `KDChart::ThreeDPieAttributesRole`.

```
144 {
145     model()->setData( index, QVariantFromValue( tda ), ThreeDPieAttributesRole );
146     emit layoutChanged( this );
147 }
```

**7.44.2.86 void AbstractPieDiagram::setThreeDPieAttributes (int *column*, const ThreeDPieAttributes & *a*)** [inherited]

Definition at line 136 of file `KDChartAbstractPieDiagram.cpp`.

References `d`, and `KDChart::ThreeDPieAttributesRole`.

```
137 {
138     d->attributesModel->setHeaderData(
139         column, Qt::Vertical, QVariantFromValue( tda ), ThreeDPieAttributesRole );
140     emit layoutChanged( this );
141 }
```

**7.44.2.87 void AbstractPieDiagram::setThreeDPieAttributes (const ThreeDPieAttributes & *a*)** [inherited]

Definition at line 130 of file `KDChartAbstractPieDiagram.cpp`.

References `d`, and `KDChart::ThreeDPieAttributesRole`.

```
131 {
132     d->attributesModel->setModelData( QVariantFromValue( tda ), ThreeDPieAttributesRole );
133     emit layoutChanged( this );
134 }
```

**7.44.2.88 int AbstractPieDiagram::startPosition () const** [inherited]**Deprecated**

Use qreal [PolarCoordinatePlane::startPosition](#) instead.

Definition at line 82 of file KDChartAbstractPieDiagram.cpp.

```
83 {
84     qWarning() << "Deprecated AbstractPieDiagram::startPosition() called.";
85     return 0;
86 }
```

**7.44.2.89 ThreeDPieAttributes AbstractPieDiagram::threeDPieAttributes (const QModelIndex & index) const** [inherited]

Definition at line 169 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::ThreeDPieAttributesRole](#).

```
170 {
171     return qVariantValue<ThreeDPieAttributes>(
172         d->attributesModel->data(
173             d->attributesModel->mapFromSource( index ),
174             ThreeDPieAttributesRole ) );
175 }
```

**7.44.2.90 ThreeDPieAttributes AbstractPieDiagram::threeDPieAttributes (int column) const** [inherited]

Definition at line 161 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::ThreeDPieAttributesRole](#).

```
162 {
163     return qVariantValue<ThreeDPieAttributes>(
164         d->attributesModel->data(
165             d->attributesModel->mapFromSource( columnToIndex( column ) ).column(),
166             ThreeDPieAttributesRole ) );
167 }
```

**7.44.2.91 ThreeDPieAttributes AbstractPieDiagram::threeDPieAttributes () const** [inherited]

Definition at line 152 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::ThreeDPieAttributesRole](#).

Referenced by [paint\(\)](#).

```
153 {
154     return qVariantValue<ThreeDPieAttributes>(
155         d->attributesModel->data( ThreeDPieAttributesRole ) );
156 }
```

**7.44.2.92 void AbstractDiagram::update () const** [inherited]

Definition at line 961 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::AbstractDiagram::doItemsLayout().

**7.44.2.93 void KDChart::AbstractDiagram::useDefaultColors ()** [inherited]

Set the palette to be used, for painting datasets to the default palette.

**See also:**

[KDChart::Palette](#). FIXME: fold into one usePalette ([KDChart::Palette&](#)) method

Definition at line 855 of file KDChartAbstractDiagram.cpp.

References d.

```
859 {
```

**7.44.2.94 void KDChart::AbstractDiagram::useRainbowColors ()** [inherited]

Set the palette to be used, for painting datasets to the rainbow palette.

**See also:**

[KDChart::Palette](#).

Definition at line 865 of file KDChartAbstractDiagram.cpp.

References d.

```
869 {
```

**7.44.2.95 bool AbstractDiagram::usesExternalAttributesModel () const** [virtual, inherited]

Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via setAttributesModel.

**See also:**

[setAttributesModel](#)

Definition at line 280 of file KDChartAbstractDiagram.cpp.

References d.

```
281 {
282     return d->usesExternalAttributesModel();
283 }
```

**7.44.2.96 void KDChart::AbstractDiagram::useSubduedColors ()** [inherited]

Set the palette to be used, for painting datasets to the subdued palette.

**See also:**

[KDChart::Palette](#).

Definition at line 860 of file KDChartAbstractDiagram.cpp.

References `d`.

```
864 {
```

**7.44.2.97 double AbstractDiagram::valueForCell (int row, int column) const** [protected, inherited]

Helper method, retrieving the data value (DisplayRole) for a given row and column.

**Parameters:**

*row* The row to query.

*column* The column to query.

**Returns:**

The value of the display role at the given row and column as a double.

Definition at line 955 of file KDChartAbstractDiagram.cpp.

References `KDChart::AbstractDiagram::attributesModelRootIndex()`, and `d`.

Referenced by `KDChart::LineDiagram::paint()`.

```
960 {
```

**7.44.2.98 double PieDiagram::valueTotals () const** [virtual]

[reimplemented]

Implements [KDChart::AbstractPolarDiagram](#).

Definition at line 1089 of file KDChartPieDiagram.cpp.

References `KDChart::AbstractPolarDiagram::columnCount()`.

Referenced by `paint()`.

```
1090 {
1091     const int colCount = columnCount();
1092     double total = 0.0;
1093     for ( int j = 0; j < colCount; ++j ) {
1094         total += qAbs(model()->data( model()->index( 0, j, rootIndex() ) ).toDouble());
1095         //QDebug() << model()->data( model()->index( 0, j, rootIndex() ) ).toDouble();
1096     }
1097     return total;
1098 }
```

**7.44.2.99** `int AbstractDiagram::verticalOffset () const` [virtual, inherited]

[reimplemented]

Definition at line 842 of file `KDChartAbstractDiagram.cpp`.

```
844 { return true; }
```

**7.44.2.100** `QRect AbstractDiagram::visualRect (const QModelIndex & index) const` [virtual, inherited]

[reimplemented]

Definition at line 825 of file `KDChartAbstractDiagram.cpp`.

```
829 {}
```

**7.44.2.101** `QRegion AbstractDiagram::visualRegionForSelection (const QItemSelection & selection) const` [virtual, inherited]

[reimplemented]

Definition at line 851 of file `KDChartAbstractDiagram.cpp`.

### 7.44.3 Member Data Documentation

**7.44.3.1** `Q_SIGNALS KDChart::AbstractDiagram::__pad0__` [protected, inherited]

Definition at line 589 of file `KDChartAbstractDiagram.h`.

The documentation for this class was generated from the following files:

- [KDChartPieDiagram.h](#)
- [KDChartPieDiagram.cpp](#)

## 7.45 KDChart::PolarCoordinatePlane Class Reference

```
#include <KDChartPolarCoordinatePlane.h>
```

Inheritance diagram for KDChart::PolarCoordinatePlane: Collaboration diagram for KDChart::PolarCoordinatePlane:

### Public Types

- enum [AxesCalcMode](#) {  
     [Linear](#),  
     [Logarithmic](#) }
- typedef [QList](#)< [CoordinateTransformation](#) > [CoordinateTransformationList](#)

### Public Member Functions

- void [addDiagram](#) ([AbstractDiagram](#) \*diagram)  
     *Adds a diagram to this coordinate plane.*
- void [alignToReferencePoint](#) (const [RelativePosition](#) &position)
- qreal [angleUnit](#) () const
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- virtual int [bottomOverlap](#) (bool doNotRecalculate=false) const  
     *This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- bool [compare](#) (const [AbstractAreaBase](#) \*other) const  
     *Returns true if both areas have the same settings.*
- [AbstractDiagram](#) \* [diagram](#) ()
- [ConstAbstractDiagramList](#) [diagrams](#) () const
- [AbstractDiagramList](#) [diagrams](#) ()
- virtual Qt::Orientations [expandingDirections](#) () const  
     *pure virtual in [QLayoutItem](#)*
- [FrameAttributes](#) [frameAttributes](#) () const
- virtual QRect [geometry](#) () const  
     *pure virtual in [QLayoutItem](#)*
- void [getFrameLeadings](#) (int &left, int &top, int &right, int &bottom) const
- [GridAttributes](#) [globalGridAttributes](#) () const
- const [GridAttributes](#) [gridAttributes](#) (bool circular) const
- [DataDimensionsList](#) [gridDimensionsList](#) ()  
     *Returns the dimensions used for drawing the grid lines.*
- bool [hasOwnGridAttributes](#) (bool circular) const
- virtual bool [isEmpty](#) () const  
     *pure virtual in [QLayoutItem](#)*
- const bool [isVisiblePoint](#) (const [QPointF](#) &point) const

*Tests, if a point is visible on the coordinate plane.*

- void [layoutPlanes](#) ()  
*Calling [layoutPlanes\(\)](#) on the plane triggers the global `KDChart::Chart::slotLayoutPlanes()`.*
- virtual int [leftOverlap](#) (bool doNotRecalculate=false) const  
*This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.*
- virtual QSize [maximumSize](#) () const  
*pure virtual in `QLayoutItem`*
- virtual QSize [minimumSize](#) () const  
*pure virtual in `QLayoutItem`*
- virtual QSize [minimumSizeHint](#) () const  
*[reimplemented]*
- void [mousePressEvent](#) (QMouseEvent \*event)  
*reimp*
- void [needLayoutPlanes](#) ()  
*Emitted when plane needs to trigger the Chart's layouting of the coord.*
- void [needRelayout](#) ()  
*Emitted when plane needs to trigger the Chart's layouting.*
- void [needUpdate](#) ()  
*Emitted when plane needs to update its drawings.*
- virtual void [paint](#) (QPainter \*)  
*reimpl*
- virtual void [paintAll](#) (QPainter &painter)  
*Call [paintAll](#), if you want the background and the frame to be drawn before the normal [paint\(\)](#) is invoked automatically.*
- virtual void [paintBackground](#) (QPainter &painter, const QRect &rectangle)
- virtual void [paintCtx](#) ([PaintContext](#) \*context)  
*Default impl: Paint the complete item using its layouted position and size.*
- virtual void [paintFrame](#) (QPainter &painter, const QRect &rectangle)
- virtual void [paintIntoRect](#) (QPainter &painter, const QRect &rect)  
*Draws the background and frame, then calls [paint\(\)](#).*
- const [Chart](#) \* [parent](#) () const
- [Chart](#) \* [parent](#) ()
- [QLayout](#) \* [parentLayout](#) ()
- [PolarCoordinatePlane](#) ([Chart](#) \*parent=0)
- void [propertiesChanged](#) ()  
*Emitted upon change of a property of the Coordinate Plane or any of its components.*

- qreal [radiusUnit](#) () const
- [AbstractCoordinatePlane](#) \* [referenceCoordinatePlane](#) () const  
*There are two ways, in which planes can be caused to interact, in where they are put layouting wise: The first is the reference plane.*
- void [relayout](#) ()  
*Calling [relayout\(\)](#) on the plane triggers the global `KDChart::Chart::slotRelayout()`.*
- void [removeFromParentLayout](#) ()
- virtual void [replaceDiagram](#) ([AbstractDiagram](#) \*diagram, [AbstractDiagram](#) \*oldDiagram=0)  
*Replaces the old diagram, or appends the diagram, if there is none yet.*
- void [resetGridAttributes](#) (bool circular)  
*Reset the attributes to be used for grid lines drawn in circular direction (or in sagittal direction, resp.).*
- virtual int [rightOverlap](#) (bool doNotRecalculate=false) const  
*This is called at layout time by `KDChart::AutoSpacerLayoutItem::sizeHint()`.*
- void [setBackgroundAttributes](#) (const [BackgroundAttributes](#) &a)
- void [setFrameAttributes](#) (const [FrameAttributes](#) &a)
- virtual void [setGeometry](#) (const QRect &r)  
*pure virtual in [QLayoutItem](#)*
- void [setGlobalGridAttributes](#) (const [GridAttributes](#) &)
- Set the grid attributes to be used by this coordinate plane.*
- void [setGridAttributes](#) (bool circular, const [GridAttributes](#) &)  
*Set the attributes to be used for grid lines drawn in circular direction (or in sagittal direction, resp.).*
- void [setGridNeedsRecalculate](#) ()  
*Used by the chart to clear the cached grid data.*
- void [setParent](#) ([Chart](#) \*parent)  
*Called internally by `KDChart::Chart`.*
- void [setParentLayout](#) ([QLayout](#) \*lay)
- virtual void [setParentWidget](#) ([QWidget](#) \*widget)  
*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*
- void [setReferenceCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Set another coordinate plane to be used as the reference plane for this one.*
- void [setStartPosition](#) (qreal degrees)  
*Specify the rotation of the coordinate plane.*
- virtual void [setZoomCenter](#) ([QPointF](#) center)  
*Set the point (in value coordinates) to be used as the center point in zoom operations.*

- virtual void [setZoomFactorX](#) (double factor)  
*Sets the zoom factor in horizontal direction, that is applied to all coordinate transformations.*
- virtual void [setZoomFactorY](#) (double factor)  
*Sets the zoom factor in vertical direction, that is applied to all coordinate transformations.*
- virtual QSize [sizeHint](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual void [sizeHintChanged](#) () const  
*Report changed size hint: ask the parent widget to recalculate the layout.*
- virtual QSizePolicy [sizePolicy](#) () const  
*[reimplemented]*
- qreal [startPosition](#) () const  
*Retrieve the rotation of the coordinate plane.*
- virtual void [takeDiagram](#) ([AbstractDiagram](#) \*diagram)  
*Removes the diagram from the plane, without deleting it.*
- virtual int [topOverlap](#) (bool doNotRecalculate=false) const  
*This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).*
- const QPointF [translate](#) (const QPointF &diagramPoint) const  
*Translate the given point in value space coordinates to a position in pixel space.*
- const QPointF [translatePolar](#) (const QPointF &diagramPoint) const
- virtual QPointF [zoomCenter](#) () const
- virtual double [zoomFactorX](#) () const
- virtual double [zoomFactorY](#) () const
- [~PolarCoordinatePlane](#) ()

## Static Public Member Functions

- void [paintBackgroundAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::BackgroundAttributes](#) &attributes)
- void [paintFrameAttributes](#) (QPainter &painter, const QRect &rectangle, const [KDChart::FrameAttributes](#) &attributes)

## Public Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void destroyedCoordinatePlane( [AbstractCoordinatePlane\\*](#) )

## Protected Member Functions

- virtual QRect [areaGeometry](#) () const
- virtual [DataDimensionsList](#) [getDataDimensionsList](#) () const
- QRect [innerRect](#) () const
- void [layoutDiagrams](#) ()
 

*Distribute the available space among the diagrams and axes.*
- void [paintEvent](#) (QPaintEvent \*)
- virtual void [positionHasChanged](#) ()
- void [resizeEvent](#) (QResizeEvent \*)

## Protected Attributes

- [QWidget](#) \* [mParent](#)
- [QLayout](#) \* [mParentLayout](#)
- protected [Q\\_SLOTS](#): void slotLayoutChanged( [AbstractDiagram](#)\* diagram )

### 7.45.1 Member Typedef Documentation

#### 7.45.1.1 typedef [QList](#)<[CoordinateTransformation](#)> [KDChart::PolarCoordinatePlane::CoordinateTransformationList](#)

Definition at line 45 of file [KDChartPolarCoordinatePlane.h](#).

### 7.45.2 Member Enumeration Documentation

#### 7.45.2.1 enum [KDChart::AbstractCoordinatePlane::AxesCalcMode](#) [inherited]

Enumeration values:

*Linear*

*Logarithmic*

Definition at line 55 of file [KDChartAbstractCoordinatePlane.h](#).

```
55 { Linear, Logarithmic };
```

### 7.45.3 Constructor & Destructor Documentation

#### 7.45.3.1 [PolarCoordinatePlane::PolarCoordinatePlane](#) ([Chart](#) \* *parent* = 0) [explicit]

Definition at line 114 of file [KDChartPolarCoordinatePlane.cpp](#).

```
115     : AbstractCoordinatePlane ( new Private(), parent )
116 {
117     // this bloc left empty intentionally
118 }
```

### 7.45.3.2 PolarCoordinatePlane::~~PolarCoordinatePlane ()

Definition at line 120 of file KDChartPolarCoordinatePlane.cpp.

```
121 {
122     // this bloc left empty intentionally
123 }
```

## 7.45.4 Member Function Documentation

### 7.45.4.1 void PolarCoordinatePlane::addDiagram (AbstractDiagram \* diagram) [virtual]

Adds a diagram to this coordinate plane.

#### Parameters:

*diagram* The diagram to add.

#### See also:

[replaceDiagram](#), [takeDiagram](#)

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 130 of file KDChartPolarCoordinatePlane.cpp.

References [KDChart::AbstractCoordinatePlane::addDiagram\(\)](#).

```
131 {
132     Q_ASSERT_X ( dynamic_cast<AbstractPolarDiagram*> ( diagram ),
133                "PolarCoordinatePlane::addDiagram", "Only polar"
134                "diagrams can be added to a polar coordinate plane!" );
135     AbstractCoordinatePlane::addDiagram ( diagram );
136     connect ( diagram, SIGNAL ( layoutChanged ( AbstractDiagram* ) ),
137             SLOT ( slotLayoutChanged ( AbstractDiagram* ) ) );
138
139 }
```

### 7.45.4.2 void AbstractAreaBase::alignToReferencePoint (const RelativePosition & position) [inherited]

Definition at line 90 of file KDChartAbstractAreaBase.cpp.

```
91 {
92     Q_UNUSED( position );
93     // PENDING(kalle) FIXME
94     qWarning( "Sorry, not implemented: void AbstractAreaBase::alignToReferencePoint( const RelativePosi"
95 }
```

### 7.45.4.3 qreal PolarCoordinatePlane::angleUnit () const

Definition at line 294 of file KDChartPolarCoordinatePlane.cpp.

References [d](#).

Referenced by [layoutDiagrams\(\)](#).

```

295 {
296     Q_ASSERT_X ( d->currentTransformation != 0, "PolarCoordinatePlane::angleUnit",
297                "Only call angleUnit() from within paint()." );
298     return d->currentTransformation->angleUnit;
299 }

```

#### 7.45.4.4 **QRect AbstractArea::areaGeometry () const** [protected, virtual, inherited]

Implements [KDChart::AbstractAreaBase](#).

Definition at line 150 of file KDChartAbstractArea.cpp.

Referenced by [KDChart::CartesianCoordinatePlane::drawingArea\(\)](#), [layoutDiagrams\(\)](#), [KDChart::CartesianAxis::paint\(\)](#), [KDChart::AbstractArea::paintAll\(\)](#), and [KDChart::CartesianAxis::paintCtx\(\)](#).

```

151 {
152     return geometry();
153 }

```

#### 7.45.4.5 **BackgroundAttributes AbstractAreaBase::backgroundAttributes () const** [inherited]

Definition at line 112 of file KDChartAbstractAreaBase.cpp.

References [d](#).

Referenced by [updateCommonBrush\(\)](#).

```

113 {
114     return d->backgroundAttributes;
115 }

```

#### 7.45.4.6 **int AbstractArea::bottomOverlap (bool *doNotRecalculate* = false) const** [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers [AbstractArea::sizeHint\(\)](#) to find out the amount of overlap at the bottom edge of the area.

##### **Note:**

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in [sizeHint\(\)](#). All we have here is a primitive flag to be set by the caller if it is sure that no [sizeHint\(\)](#) needs to be called.

Definition at line 101 of file KDChartAbstractArea.cpp.

References [d](#).

Referenced by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

```

102 {
103     // Re-calculate the sizes,
104     // so we also get the amountOf..Overlap members set newly:
105     if( ! doNotRecalculate )
106         sizeHint();
107     return d->amountOfBottomOverlap;
108 }

```

#### 7.45.4.7 bool AbstractAreaBase::compare (const AbstractAreaBase \* other) const [inherited]

Returns true if both areas have the same settings.

Definition at line 75 of file KDChartAbstractAreaBase.cpp.

```

76 {
77     if( other == this ) return true;
78     if( ! other ){
79         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
80         return false;
81     }
82     /*
83     qDebug() << "AbstractAreaBase:" << (frameAttributes() == other->frameAttributes())
84         << (backgroundAttributes() == other->backgroundAttributes()) << "\n";
85     */
86     return (frameAttributes() == other->frameAttributes()) &&
87         (backgroundAttributes() == other->backgroundAttributes());
88 }

```

#### 7.45.4.8 AbstractDiagram \* AbstractCoordinatePlane::diagram () [inherited]

##### Returns:

The first diagram associated with this coordinate plane.

Definition at line 113 of file KDChartAbstractCoordinatePlane.cpp.

References d.

Referenced by KDChart::Widget::diagram(), KDChart::Chart::mousePressEvent(), and setStartPosition().

```

114 {
115     if ( d->diagrams.isEmpty() )
116     {
117         return 0;
118     } else {
119         return d->diagrams.first();
120     }
121 }

```

#### 7.45.4.9 ConstAbstractDiagramList AbstractCoordinatePlane::diagrams () const [inherited]

##### Returns:

The list of diagrams associated with this coordinate plane.

Definition at line 128 of file KDChartAbstractCoordinatePlane.cpp.

References KDChart::ConstAbstractDiagramList, and d.

```

129 {
130     ConstAbstractDiagramList list;
131 #ifndef QT_NO_STL
132     qCopy( d->diagrams.begin(), d->diagrams.end(), std::back_inserter( list ) );
133 #else
134     Q_FOREACH( AbstractDiagram * a, d->diagrams )
135         list.push_back( a );
136 #endif
137     return list;
138 }

```

#### 7.45.4.10 [AbstractDiagramList](#) `AbstractCoordinatePlane::diagrams ()` [inherited]

##### Returns:

The list of diagrams associated with this coordinate plane.

Definition at line 123 of file `KDChartAbstractCoordinatePlane.cpp`.

References `KDChart::AbstractDiagramList`, and `d`.

Referenced by `KDChart::CartesianCoordinatePlane::getDataDimensionsList()`, `KDChart::CartesianCoordinatePlane::getRowDataBoundingRectFromDiagrams()`, `layoutDiagrams()`, `KDChart::CartesianCoordinatePlane::layoutDiagrams()`, `KDChart::Chart::mousePressEvent()`, `paint()`, and `KDChart::CartesianCoordinatePlane::paint()`.

```

124 {
125     return d->diagrams;
126 }

```

#### 7.45.4.11 `Qt::Orientations` `KDChart::AbstractCoordinatePlane::expandingDirections () const` [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 208 of file `KDChartAbstractCoordinatePlane.cpp`.

```

209 {
210     return Qt::Vertical | Qt::Horizontal;
211 }

```

#### 7.45.4.12 [FrameAttributes](#) `AbstractAreaBase::frameAttributes () const` [inherited]

Definition at line 102 of file `KDChartAbstractAreaBase.cpp`.

References `d`.

Referenced by `KDChart::Legend::clone()`, and `updateCommonBrush()`.

```

103 {
104     return d->frameAttributes;
105 }

```

#### 7.45.4.13 **QRect KDChart::AbstractCoordinatePlane::geometry () const** [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 242 of file `KDChartAbstractCoordinatePlane.cpp`.

References [d](#).

Referenced by `KDChart::Chart::mousePressEvent()`, and `paint()`.

```
243 {
244     return d->geometry;
245 }
```

#### 7.45.4.14 **DataDimensionsList PolarCoordinatePlane::getDataDimensionsList () const** [protected, virtual]

Implements [KDChart::AbstractCoordinatePlane](#).

Definition at line 358 of file `KDChartPolarCoordinatePlane.cpp`.

References [KDChart::DataDimensionsList](#).

```
359 {
360     DataDimensionsList l;
361
362     //FIXME(khz): do the real calculation
363
364     return l;
365 }
```

#### 7.45.4.15 **void AbstractAreaBase::getFrameLeadings (int & left, int & top, int & right, int & bottom) const** [inherited]

Definition at line 204 of file `KDChartAbstractAreaBase.cpp`.

References [d](#).

Referenced by `KDChart::AbstractAreaBase::innerRect()`, and `KDChart::AbstractAreaWidget::paintAll()`.

```
205 {
206     if( d && d->frameAttributes.isVisible() ){
207         const int padding = qMax( d->frameAttributes.padding(), 0 );
208         left   = padding;
209         top    = padding;
210         right  = padding;
211         bottom = padding;
212     }else{
213         left   = 0;
214         top    = 0;
215         right  = 0;
216         bottom = 0;
217     }
218 }
```

**7.45.4.16** [GridAttributes](#) KDChart::AbstractCoordinatePlane::globalGridAttributes () const  
[inherited]**Returns:**

The grid attributes used by this coordinate plane.

**See also:**

[setGlobalGridAttributes](#)  
[CartesianCoordinatePlane::gridAttributes](#)

Definition at line 157 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#).

Referenced by [gridAttributes\(\)](#), and [KDChart::CartesianCoordinatePlane::gridAttributes\(\)](#).

```
158 {  
159     return d->gridAttributes;  
160 }
```

**7.45.4.17** [const GridAttributes](#) KDChart::PolarCoordinatePlane::gridAttributes (bool *circular*)  
**const****Returns:**

The attributes used for grid lines drawn in circular direction (or in sagittal direction, resp.).

**Note:**

This function always returns a valid set of grid attributes: If no special grid attributes were set for this direction the global attributes are returned, as returned by [AbstractCoordinatePlane::globalGridAttributes](#).

**See also:**

[setGridAttributes](#)  
[resetGridAttributes](#)  
[AbstractCoordinatePlane::globalGridAttributes](#)  
[hasOwnGridAttributes](#)

Definition at line 387 of file KDChartPolarCoordinatePlane.cpp.

References [d](#), [KDChart::AbstractCoordinatePlane::globalGridAttributes\(\)](#), and [hasOwnGridAttributes\(\)](#).

```
389 {  
390     if( hasOwnGridAttributes( circular ) ){  
391         if( circular )  
392             return d->gridAttributesCircular;  
393         else  
394             return d->gridAttributesSagittal;  
395     }else{  
396         return globalGridAttributes();  
397     }  
398 }
```

#### 7.45.4.18 [KDChart::DataDimensionsList](#) [KDChart::AbstractCoordinatePlane::gridDimensionsList\(\)](#) [inherited]

Returns the dimensions used for drawing the grid lines.

Returned data is the result of (cached) grid calculations, so - if you need that information for your own tasks - make sure to call again this function after every data modification that has changed the data range, since grid calculation is based upon the data range, thus the grid start/end might have changed if the data was changed.

#### Note:

Returned list will contain different numbers of [DataDimension](#), depending on the kind of coordinate plane used. For [CartesianCoordinatePlane](#) two [DataDimension](#) are returned: the first representing grid lines in X direction (matching the Abscissa axes) and the second indicating vertical grid lines (or Ordinate axes, resp.).

#### Returns:

The dimensions used for drawing the grid lines.

#### See also:

[DataDimension](#)

Definition at line 162 of file `KDChartAbstractCoordinatePlane.cpp`.

References `d`, and `KDChart::DataDimensionsList`.

Referenced by `KDChart::CartesianCoordinatePlane::layoutDiagrams()`, `KDChart::CartesianAxis::maximumSize()`, and `KDChart::CartesianAxis::paintCtx()`.

```

163 {
164     //KDChart::DataDimensionsList l( d->grid->updateData( this ) );
165     //qDebug() << "AbstractCoordinatePlane::gridDimensionsList() Y-range:" << l.last().end - l.last().
166     //qDebug() << "AbstractCoordinatePlane::gridDimensionsList() X-range:" << l.first().end - l.first(
167     return d->grid->updateData( this );
168 }
```

#### 7.45.4.19 `bool` [KDChart::PolarCoordinatePlane::hasOwnGridAttributes](#) (`bool` *circular*) `const`

#### Returns:

Returns whether the grid attributes have been set for the respective direction via `setGridAttributes( bool circular )`.

If false, the grid will use the global attributes set by [AbstractCoordinatePlane::globalGridAttributes](#) (or the default attributes, resp.)

#### See also:

[setGridAttributes](#)

[resetGridAttributes](#)

[AbstractCoordinatePlane::globalGridAttributes](#)

Definition at line 410 of file `KDChartPolarCoordinatePlane.cpp`.

References `d`.

Referenced by `gridAttributes()`.

```

412 {
413     return
414         ( circular )
415         ? d->hasOwnGridAttributesCircular
416         : d->hasOwnGridAttributesSagittal;
417 }

```

#### 7.45.4.20 QRect AbstractAreaBase::innerRect () const [protected, inherited]

Definition at line 220 of file KDChartAbstractAreaBase.cpp.

References KDChart::AbstractAreaBase::areaGeometry(), and KDChart::AbstractAreaBase::getFrameLeadings().

Referenced by KDChart::TextArea::paintAll(), and KDChart::AbstractArea::paintAll().

```

221 {
222     int left;
223     int top;
224     int right;
225     int bottom;
226     getFrameLeadings( left, top, right, bottom );
227     return
228         QRect( QPoint(0,0), areaGeometry().size() )
229         .adjusted( left, top, -right, -bottom );
230 }

```

#### 7.45.4.21 bool KDChart::AbstractCoordinatePlane::isEmpty () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 201 of file KDChartAbstractCoordinatePlane.cpp.

```

202 {
203     return false; // never empty!
204     // coordinate planes with no associated diagrams
205     // are showing a default grid of ( )1..10, 1..10) stepWidth 1
206 }

```

#### 7.45.4.22 const bool KDChart::AbstractCoordinatePlane::isVisiblePoint (const QPointF & point) const [inherited]

Tests, if a point is visible on the coordinate plane.

##### Note:

Before calling this function the point must have been translated into coordinate plane space.

Definition at line 275 of file KDChartAbstractCoordinatePlane.cpp.

References d.

```

276 {
277     return d->isVisiblePoint( this, point );
278 }

```

**7.45.4.23 void PolarCoordinatePlane::layoutDiagrams ()** [protected, virtual]

Distribute the available space among the diagrams and axes.

Implements [KDChart::AbstractCoordinatePlane](#).

Definition at line 238 of file `KDChartPolarCoordinatePlane.cpp`.

References [angleUnit\(\)](#), [KDChart::AbstractArea::areaGeometry\(\)](#), [d](#), [KDChart::AbstractDiagram::dataBoundaries\(\)](#), [KDChart::AbstractCoordinatePlane::diagrams\(\)](#), [radiusUnit\(\)](#), [startPosition\(\)](#), and [KDChart::AbstractPolarDiagram::valueTotals\(\)](#).

Referenced by [resizeEvent\(\)](#).

```

239 {
240     // the rectangle the diagrams cover in the *plane*:
241     // (Why -3? We save 1px on each side for the antialiased drawing, and
242     // respect the way QPainter calculates the width of a painted rect (the
243     // size is the rectangle size plus the pen width). This way, most clipping
244     // for regular pens should be avoided. When pens with a penWidth or larger
245     // than 1 are used, this may not be sufficient.
246     const QRect rect( areaGeometry() );
247     d->contentRect = QRectF ( 1, 1, rect.width() - 3, rect.height() - 3 );
248
249     // FIXME distribute space according to options:
250     const qreal oldStartPosition = startPosition();
251     d->coordinateTransformations.clear();
252     Q_FOREACH( AbstractDiagram* diagram, diagrams() )
253     {
254         AbstractPolarDiagram *polarDiagram = dynamic_cast<AbstractPolarDiagram*>( diagram );
255         Q_ASSERT( polarDiagram );
256         QPair<QPointF, QPointF> dataBoundariesPair = polarDiagram->dataBoundaries();
257
258         const double angleUnit = 360 / polarDiagram->valueTotals();
259 //qDebug() << "-----";
260         const double radius = dataBoundariesPair.second.y();
261 //qDebug() << radius <<"="<<dataBoundariesPair.second.y();
262         const double diagramWidth = radius * 2; // == height
263         const double planeWidth = d->contentRect.width();
264         const double planeHeight = d->contentRect.height();
265         const double radiusUnit = qMin( planeWidth, planeHeight ) / diagramWidth;
266 //qDebug() << radiusUnit <<"=" << "qMin( "<<planeWidth<<","<< planeHeight <<") / "<<diagramWidth;
267         QPointF coordinateOrigin = QPointF ( planeWidth / 2, planeHeight / 2 );
268         coordinateOrigin += d->contentRect.topLeft();
269
270         CoordinateTransformation diagramTransposition;
271         diagramTransposition.originTranslation = coordinateOrigin;
272         diagramTransposition.radiusUnit = radiusUnit;
273         diagramTransposition.angleUnit = angleUnit;
274         diagramTransposition.startPosition = oldStartPosition;
275         diagramTransposition.zoom = ZoomParameters();
276         d->coordinateTransformations.append( diagramTransposition );
277     }
278 }

```

**7.45.4.24 void KDChart::AbstractCoordinatePlane::layoutPlanes ()** [inherited]

Calling [layoutPlanes\(\)](#) on the plane triggers the global [KDChart::Chart::slotLayoutPlanes\(\)](#).

Definition at line 259 of file `KDChartAbstractCoordinatePlane.cpp`.

References [KDChart::AbstractCoordinatePlane::needLayoutPlanes\(\)](#).

Referenced by [KDChart::AbstractCoordinatePlane::addDiagram\(\)](#), [KDChart::CartesianAxis::layout-](#)

Planes(), KDChart::AbstractCartesianDiagram::layoutPlanes(), and KDChart::AbstractCoordinatePlane::replaceDiagram().

```
260 {
261     //qDebug("KDChart::AbstractCoordinatePlane::relayout() called");
262     emit needLayoutPlanes();
263 }
```

#### 7.45.4.25 int AbstractArea::leftOverlap (bool *doNotRecalculate* = false) const [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers AbstractArea::sizeHint() to find out the amount of overlap at the left edge of the area.

#### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in sizeHint(). All we have here is a primitive flag to be set by the caller if it is sure that no sizeHint() needs to be called.

Definition at line 77 of file KDChartAbstractArea.cpp.

References d.

Referenced by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

```
78 {
79     // Re-calculate the sizes,
80     // so we also get the amountOf..Overlap members set newly:
81     if( ! doNotRecalculate )
82         sizeHint();
83     return d->amountOfLeftOverlap;
84 }
```

#### 7.45.4.26 QSize KDChart::AbstractCoordinatePlane::maximumSize () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 213 of file KDChartAbstractCoordinatePlane.cpp.

Referenced by [KDChart::AbstractCoordinatePlane::sizeHint\(\)](#).

```
214 {
215     // No maximum size set. Especially not parent()->size(), we are not layouting
216     // to the parent widget's size when using Chart::paint()!
217     return QSize(QLAYOUTSIZE_MAX, QLAYOUTSIZE_MAX);
218 }
```

#### 7.45.4.27 QSize KDChart::AbstractCoordinatePlane::minimumSize () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 220 of file KDChartAbstractCoordinatePlane.cpp.

```

221 {
222     return QSize(60, 60); // this default can be overwritten by derived classes
223 }

```

#### 7.45.4.28 `QSize KDChart::AbstractCoordinatePlane::minimumSizeHint () const` [virtual, inherited]

[reimplemented]

Definition at line 140 of file `KDChartAbstractCoordinatePlane.cpp`.

```

141 {
142     return QSize( 200, 200 );
143 }

```

#### 7.45.4.29 `void KDChart::AbstractCoordinatePlane::mousePressEvent (QMouseEvent * event)` [inherited]

reimp

Definition at line 266 of file `KDChartAbstractCoordinatePlane.cpp`.

References d.

Referenced by `KDChart::Chart::mousePressEvent()`.

```

267 {
268     KDAB_FOREACH( AbstractDiagram * a, d->diagrams )
269     {
270         a->mousePressEvent( event );
271     }
272 }

```

#### 7.45.4.30 `void KDChart::AbstractCoordinatePlane::needLayoutPlanes ()` [inherited]

Emitted when plane needs to trigger the Chart's layouting of the coord.

planes.

Referenced by `KDChart::AbstractCoordinatePlane::layoutPlanes()`.

#### 7.45.4.31 `void KDChart::AbstractCoordinatePlane::needRelayout ()` [inherited]

Emitted when plane needs to trigger the Chart's layouting.

Referenced by `KDChart::AbstractCoordinatePlane::relayout()`.

#### 7.45.4.32 `void KDChart::AbstractCoordinatePlane::needUpdate ()` [inherited]

Emitted when plane needs to update its drawings.

**7.45.4.33 void PolarCoordinatePlane::paint (QPainter \*) [virtual]**

reimpl

Implements [KDChart::AbstractLayoutItem](#).Definition at line 141 of file `KDChartPolarCoordinatePlane.cpp`.References [KDChart::AbstractDiagramList](#), [d](#), [KDChart::AbstractCoordinatePlane::diagrams\(\)](#), [KDChart::AbstractCoordinatePlane::geometry\(\)](#), [KDChart::PaintContext::setCoordinatePlane\(\)](#), [KDChart::PaintContext::setPainter\(\)](#), and [KDChart::PaintContext::setRectangle\(\)](#).

```

142 {
143     AbstractDiagramList diags = diagrams();
144     if ( d->coordinateTransformations.size() == diags.size() )
145     {
146         PaintContext ctx;
147         ctx.setPainter ( painter );
148         ctx.setCoordinatePlane ( this );
149         ctx.setRectangle ( geometry() /*d->contentRect*/ );
150
151         // paint the coordinate system rulers:
152         d->currentTransformation = & ( d->coordinateTransformations[0] );
153         d->grid->drawGrid( &ctx );
154
155         // paint the diagrams:
156         for ( int i = 0; i < diags.size(); i++ )
157         {
158             d->currentTransformation = & ( d->coordinateTransformations[i] );
159             PainterSaver painterSaver( painter );
160             diags[i]->paint ( &ctx );
161         }
162         d->currentTransformation = 0;
163     } // else: diagrams have not been set up yet
164 }

```

**7.45.4.34 void AbstractArea::paintAll (QPainter & painter) [virtual, inherited]**Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.Reimplemented from [KDChart::AbstractLayoutItem](#).Definition at line 123 of file `KDChartAbstractArea.cpp`.References [KDChart::AbstractArea::areaGeometry\(\)](#), [d](#), [KDChart::AbstractAreaBase::innerRect\(\)](#), [KDChart::AbstractLayoutItem::paint\(\)](#), [KDChart::AbstractAreaBase::paintBackground\(\)](#), and [KDChart::AbstractAreaBase::paintFrame\(\)](#).Referenced by [KDChart::AbstractArea::paintIntoRect\(\)](#).

```

124 {
125     // Paint the background and frame
126     const QRect overlappingArea( geometry().adjusted(
127         -d->amountOfLeftOverlap,
128         -d->amountOfTopOverlap,
129         d->amountOfRightOverlap,
130         d->amountOfBottomOverlap ) );
131     paintBackground( painter, overlappingArea );
132     paintFrame( painter, overlappingArea );
133
134     // temporarily adjust the widget size, to be sure all content gets calculated
135     // to fit into the inner rectangle

```

```

136     const QRect oldGeometry( areaGeometry() );
137     QRect inner( innerRect() );
138     inner.moveTo(
139         oldGeometry.left() + inner.left(),
140         oldGeometry.top() + inner.top() );
141     const bool needAdjustGeometry = oldGeometry != inner;
142     if( needAdjustGeometry )
143         setGeometry( inner );
144     paint( &painter );
145     if( needAdjustGeometry )
146         setGeometry( oldGeometry );
147     //qDebug() << "AbstractAreaWidget::paintAll() done.";
148 }

```

#### 7.45.4.35 void AbstractAreaBase::paintBackground (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 188 of file KDChartAbstractAreaBase.cpp.

References [d](#), and [KDChart::AbstractAreaBase::paintBackgroundAttributes\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), [KDChart::AbstractAreaWidget::paintAll\(\)](#), and [KDChart::AbstractArea::paintAll\(\)](#).

```

189 {
190     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintBackground()",
191         "Private class was not initialized!" );
192     paintBackgroundAttributes( painter, rect, d->backgroundAttributes );
193 }

```

#### 7.45.4.36 void AbstractAreaBase::paintBackgroundAttributes (QPainter & painter, const QRect & rectangle, const KDChart::BackgroundAttributes & attributes) [static, inherited]

Definition at line 119 of file KDChartAbstractAreaBase.cpp.

References [KDChart::BackgroundAttributes::brush\(\)](#), [KDChart::BackgroundAttributes::isVisible\(\)](#), [KDChart::BackgroundAttributes::pixmap\(\)](#), and [KDChart::BackgroundAttributes::pixmapMode\(\)](#).

Referenced by [KDChart::AbstractAreaBase::paintBackground\(\)](#).

```

121 {
122     if( !attributes.isVisible() ) return;
123
124     /* first draw the brush (may contain a pixmap)*/
125     if( Qt::NoBrush != attributes.brush().style() ) {
126         KDChart::PainterSaver painterSaver( &painter );
127         painter.setPen( Qt::NoPen );
128         const QPointF newTopLeft( painter.deviceMatrix().map( rect.topLeft() ) );
129         painter.setBrushOrigin( newTopLeft );
130         painter.setBrush( attributes.brush() );
131         painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
132     }
133     /* next draw the backPixmap over the brush */
134     if( !attributes.pixmap().isNull() &&
135         attributes.pixmapMode() != BackgroundAttributes::BackgroundPixmapModeNone ) {
136         QPointF ol = rect.topLeft();
137         if( BackgroundAttributes::BackgroundPixmapModeCentered == attributes.pixmapMode() )
138             {
139                 ol.setX( rect.center().x() - attributes.pixmap().width() / 2 );

```

```

140         ol.setY( rect.center().y() - attributes.pixmap().height()/ 2 );
141         painter.drawPixmap( ol, attributes.pixmap() );
142     } else {
143         QMatrix m;
144         double zW = (double)rect.width() / (double)attributes.pixmap().width();
145         double zH = (double)rect.height() / (double)attributes.pixmap().height();
146         switch( attributes.pixmapMode() ) {
147             case BackgroundAttributes::BackgroundPixmapModeScaled:
148                 {
149                     double z;
150                     z = qMin( zW, zH );
151                     m.scale( z, z );
152                 }
153             break;
154             case BackgroundAttributes::BackgroundPixmapModeStretched:
155                 m.scale( zW, zH );
156             break;
157             default:
158                 ; // Cannot happen, previously checked
159         }
160         QPixmap pm = attributes.pixmap().transformed( m );
161         ol.setX( rect.center().x() - pm.width() / 2 );
162         ol.setY( rect.center().y() - pm.height()/ 2 );
163         painter.drawPixmap( ol, pm );
164     }
165 }
166 }

```

#### 7.45.4.37 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file `KDChartLayoutItems.cpp`.

References `KDChart::AbstractLayoutItem::paint()`, and `KDChart::PaintContext::painter()`.

```

78 {
79     if( context )
80         paint( context->painter() );
81 }

```

#### 7.45.4.38 void KDChart::PolarCoordinatePlane::paintEvent (QPaintEvent \*) [protected]

#### 7.45.4.39 void AbstractAreaBase::paintFrame (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 196 of file `KDChartAbstractAreaBase.cpp`.

References `d`, and `KDChart::AbstractAreaBase::paintFrameAttributes()`.

Referenced by `KDChart::TextArea::paintAll()`, `KDChart::AbstractAreaWidget::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

197 {
198     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintFrame()",
199                 "Private class was not initialized!" );
200     paintFrameAttributes( painter, rect, d->frameAttributes );
201 }

```

#### 7.45.4.40 void AbstractAreaBase::paintFrameAttributes (QPainter & *painter*, const QRect & *rectangle*, const [KDChart::FrameAttributes](#) & *attributes*) [static, inherited]

Definition at line 169 of file KDChartAbstractAreaBase.cpp.

References [KDChart::FrameAttributes::isVisible\(\)](#), and [KDChart::FrameAttributes::pen\(\)](#).

Referenced by [KDChart::AbstractAreaBase::paintFrame\(\)](#).

```

171 {
172
173     if( !attributes.isVisible() ) return;
174
175     // Note: We set the brush to NoBrush explicitly here.
176     //       Otherwise we might get a filled rectangle, so any
177     //       previously drawn background would be overwritten by that area.
178
179     const QPen   oldPen( painter.pen() );
180     const QBrush oldBrush( painter.brush() );
181     painter.setPen( attributes.pen() );
182     painter.setBrush( Qt::NoBrush );
183     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
184     painter.setBrush( oldBrush );
185     painter.setPen( oldPen );
186 }
```

#### 7.45.4.41 void AbstractArea::paintIntoRect (QPainter & *painter*, const QRect & *rect*) [virtual, inherited]

Draws the background and frame, then calls [paint\(\)](#).

In most cases there is no need to overwrite this method in a derived class, but you would overwrite [AbstractLayoutItem::paint\(\)](#) instead.

Definition at line 111 of file KDChartAbstractArea.cpp.

References [KDChart::AbstractArea::paintAll\(\)](#).

```

112 {
113     const QRect oldGeometry( geometry() );
114     if( oldGeometry != rect )
115         setGeometry( rect );
116     painter.translate( rect.left(), rect.top() );
117     paintAll( painter );
118     painter.translate( -rect.left(), -rect.top() );
119     if( oldGeometry != rect )
120         setGeometry( oldGeometry );
121 }
```

#### 7.45.4.42 const [KDChart::Chart](#) \* [KDChart::AbstractCoordinatePlane::parent](#) () const [inherited]

Definition at line 190 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#).

```

191 {
192     return d->parent;
193 }
```

**7.45.4.43** [KDChart::Chart](#) \* [KDChart::AbstractCoordinatePlane::parent](#) () [inherited]

Definition at line 195 of file KDChartAbstractCoordinatePlane.cpp.

References d.

Referenced by [KDChart::CartesianAxis::maximumSize\(\)](#), and [KDChart::CartesianAxis::paintCtx\(\)](#).

```
196 {
197     return d->parent;
198 }
```

**7.45.4.44** [QLayout\\*](#) [KDChart::AbstractLayoutItem::parentLayout](#) () [inherited]

Definition at line 74 of file KDChartLayoutItems.h.

```
75     {
76         return mParentLayout;
77     }
```

**7.45.4.45** [void](#) [AbstractArea::positionHasChanged](#) () [protected, virtual, inherited]

Reimplemented from [KDChart::AbstractAreaBase](#).

Definition at line 155 of file KDChartAbstractArea.cpp.

```
156 {
157     emit positionChanged( this );
158 }
```

**7.45.4.46** [void](#) [KDChart::AbstractCoordinatePlane::propertiesChanged](#) () [inherited]

Emitted upon change of a property of the Coordinate Plane or any of its components.

Referenced by [KDChart::CartesianCoordinatePlane::addDiagram\(\)](#), [KDChart::CartesianCoordinatePlane::adjustHorizontalRangeToData\(\)](#), [KDChart::CartesianCoordinatePlane::adjustVerticalRangeToData\(\)](#), [KDChart::CartesianCoordinatePlane::setAutoAdjustGridToZoom\(\)](#), [KDChart::CartesianCoordinatePlane::setAutoAdjustHorizontalRangeToData\(\)](#), [KDChart::CartesianCoordinatePlane::setAutoAdjustVerticalRangeToData\(\)](#), [KDChart::CartesianCoordinatePlane::setAxesCalcModes\(\)](#), [KDChart::CartesianCoordinatePlane::setAxesCalcModeX\(\)](#), [KDChart::CartesianCoordinatePlane::setAxesCalcModeY\(\)](#), [setGridAttributes\(\)](#), [KDChart::CartesianCoordinatePlane::setGridAttributes\(\)](#), [KDChart::CartesianCoordinatePlane::setHorizontalRange\(\)](#), [KDChart::CartesianCoordinatePlane::setIsometricScaling\(\)](#), [KDChart::CartesianCoordinatePlane::setVerticalRange\(\)](#), [KDChart::CartesianCoordinatePlane::setZoomCenter\(\)](#), [KDChart::CartesianCoordinatePlane::setZoomFactorX\(\)](#), and [KDChart::CartesianCoordinatePlane::setZoomFactorY\(\)](#).

**7.45.4.47** [qreal](#) [PolarCoordinatePlane::radiusUnit](#) () const

Definition at line 301 of file KDChartPolarCoordinatePlane.cpp.

References d.

Referenced by [layoutDiagrams\(\)](#).

```

302 {
303     Q_ASSERT_X ( d->currentTransformation != 0, "PolarCoordinatePlane::radiusUnit",
304                 "Only call radiusUnit() from within paint()." );
305     return d->currentTransformation->radiusUnit;
306 }

```

#### 7.45.4.48 **AbstractCoordinatePlane \* KDChart::AbstractCoordinatePlane::referenceCoordinatePlane () const** [inherited]

There are two ways, in which planes can be caused to interact, in where they are put layouting wise: The first is the reference plane.

If such a reference plane is set, on a plane, it will use the same cell in the layout as that one. In addition to this, planes can share an axis. In that case they will be layed out in relation to each other as suggested by the position of the axis. If, for example Plane1 and Plane2 share an axis at position Left, that will result in the layout: Axis Plane1 Plane 2, vertically. If Plane1 also happens to be Plane2's reference plane, both planes are drawn over each other. The reference plane concept allows two planes to share the same space even if neither has any axis, and in case there are shared axis, it is used to decided, whether the planes should be painted on top of each other or layed out vertically or horizontally next to each other.

#### Returns:

The reference coordinate plane associated with this one.

Definition at line 180 of file KDChartAbstractCoordinatePlane.cpp.

References d.

```

181 {
182     return d->referenceCoordinatePlane;
183 }

```

#### 7.45.4.49 **void KDChart::AbstractCoordinatePlane::relayout ()** [inherited]

Calling [relayout\(\)](#) on the plane triggers the global KDChart::Chart::slotRelayout().

Definition at line 253 of file KDChartAbstractCoordinatePlane.cpp.

References KDChart::AbstractCoordinatePlane::needRelayout().

```

254 {
255     //qDebug("KDChart::AbstractCoordinatePlane::relayout() called");
256     emit needRelayout();
257 }

```

#### 7.45.4.50 **void KDChart::AbstractLayoutItem::removeFromParentLayout ()** [inherited]

Definition at line 78 of file KDChartLayoutItems.h.

Referenced by KDChart::Chart::takeCoordinatePlane().

```

79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );

```

```

83         else
84             mParentLayout->removeItem( this );
85     }
86 }

```

#### 7.45.4.51 void AbstractCoordinatePlane::replaceDiagram (AbstractDiagram \* diagram, AbstractDiagram \* oldDiagram = 0) [virtual, inherited]

Replaces the old diagram, or appends the diagram, if there is none yet.

##### Parameters:

**diagram** The diagram to be used instead of the old diagram. This parameter must not be zero, or the method will do nothing.

**oldDiagram** The diagram to be removed by the new diagram. This diagram will be deleted automatically. If the parameter is omitted, the very first diagram will be replaced. In case, there was no diagram yet, the new diagram will just be added.

##### Note:

If you want to re-use the old diagram, call takeDiagram and addDiagram, instead of using replaceDiagram.

##### See also:

[addDiagram](#), [takeDiagram](#)

Definition at line 82 of file KDChartAbstractCoordinatePlane.cpp.

References [KDChart::AbstractCoordinatePlane::addDiagram\(\)](#), [d](#), [KDChart::AbstractCoordinatePlane::layoutDiagrams\(\)](#), [KDChart::AbstractCoordinatePlane::layoutPlanes\(\)](#), and [KDChart::AbstractCoordinatePlane::takeDiagram\(\)](#).

```

83 {
84     if( diagram && oldDiagram_ != diagram ){
85         AbstractDiagram* oldDiagram = oldDiagram_;
86         if( d->diagrams.count() ){
87             if( ! oldDiagram )
88                 oldDiagram = d->diagrams.first();
89             takeDiagram( oldDiagram );
90         }
91         delete oldDiagram;
92         addDiagram( diagram );
93         layoutDiagrams();
94         layoutPlanes(); // there might be new axes, etc
95         update();
96     }
97 }

```

#### 7.45.4.52 void KDChart::PolarCoordinatePlane::resetGridAttributes (bool circular)

Reset the attributes to be used for grid lines drawn in circular direction (or in sagittal direction, resp.).

By calling this method you specify that the global attributes set by [AbstractCoordinatePlane::setGlobalGridAttributes](#) be used.

##### See also:

[setGridAttributes](#), [gridAttributes](#)  
[AbstractCoordinatePlane::globalGridAttributes](#)  
[hasOwnGridAttributes](#)

Definition at line 380 of file KDChartPolarCoordinatePlane.cpp.

```
382 {
383     setHasOwnGridAttributes( circular, false );
384     update();
385 }
```

#### 7.45.4.53 void PolarCoordinatePlane::resizeEvent (QResizeEvent \*) [protected]

Definition at line 232 of file KDChartPolarCoordinatePlane.cpp.

References [d](#), and [layoutDiagrams\(\)](#).

```
233 {
234     d->initialResizeEventReceived = true;
235     layoutDiagrams();
236 }
```

#### 7.45.4.54 int AbstractArea::rightOverlap (bool *doNotRecalculate* = false) const [virtual, inherited]

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers [AbstractArea::sizeHint\(\)](#) to find out the amount of overlap at the right edge of the area.

#### Note:

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in [sizeHint\(\)](#). All we have here is a primitive flag to be set by the caller if it is sure that no [sizeHint\(\)](#) needs to be called.

Definition at line 85 of file KDChartAbstractArea.cpp.

References [d](#).

Referenced by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

```
86 {
87     // Re-calculate the sizes,
88     // so we also get the amountOf..Overlap members set newly:
89     if( ! doNotRecalculate )
90         sizeHint();
91     return d->amountOfRightOverlap;
92 }
```

#### 7.45.4.55 void AbstractAreaBase::setBackgroundAttributes (const [BackgroundAttributes](#) & a) [inherited]

Definition at line 107 of file KDChartAbstractAreaBase.cpp.

References [d](#).

```
108 {
109     d->backgroundAttributes = a;
110 }
```

**7.45.4.56 void AbstractAreaBase::setFrameAttributes (const [FrameAttributes](#) & a)**  
[inherited]

Definition at line 97 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by KDChart::Legend::clone().

```
98 {
99     d->frameAttributes = a;
100 }
```

**7.45.4.57 void KDChart::AbstractCoordinatePlane::setGeometry (const [QRect](#) & r)**  
[virtual, inherited]

pure virtual in [QLayoutItem](#)

**Note:**

Do not call this function directly, unless you know exactly what you are doing. Geometry management is done by KD Chart's internal layouting measures.

Definition at line 232 of file KDChartAbstractCoordinatePlane.cpp.

References d.

```
233 {
234 //     qDebug() << "KDChart::AbstractCoordinatePlane::setGeometry(" << r << ") called";
235     if( d->geometry != r ){
236         d->geometry = r;
237         // Note: We do *not* call update() here
238         //         because it would invoke KDChart::update() recursively.
239     }
240 }
```

**7.45.4.58 void KDChart::AbstractCoordinatePlane::setGlobalGridAttributes (const [GridAttributes](#) &)**  
[inherited]

Set the grid attributes to be used by this coordinate plane.

To disable grid painting, for example, your code should like this:

```
GridAttributes ga = plane->globalGridAttributes();
ga.setGlobalGridVisible( false );
plane->setGlobalGridAttributes( ga );
```

**See also:**

[globalGridAttributes](#)  
[CartesianCoordinatePlane::setGridAttributes](#)

Definition at line 151 of file KDChartAbstractCoordinatePlane.cpp.

References d.

```
152 {
153     d->gridAttributes = a;
154     update();
155 }
```

#### 7.45.4.59 void `KDChart::PolarCoordinatePlane::setGridAttributes` (bool *circular*, const `GridAttributes` &)

Set the attributes to be used for grid lines drawn in circular direction (or in sagittal direction, resp.).

To disable circular grid painting, for example, your code should like this:

```
GridAttributes ga = plane->gridAttributes( bool );
ga.setGridVisible( false );
plane->setGridAttributes( bool, ga );
```

#### Note:

`setGridAttributes` overwrites the global attributes that were set by `AbstractCoordinatePlane::setGlobalGridAttributes`. To re-activate these global attributes you can call `resetGridAttributes`.

#### See also:

[resetGridAttributes](#), [gridAttributes](#)  
[AbstractCoordinatePlane::setGlobalGridAttributes](#)  
[hasOwnGridAttributes](#)

Definition at line 367 of file `KDChartPolarCoordinatePlane.cpp`.

References `d`, and `KDChart::AbstractCoordinatePlane::propertiesChanged()`.

```
370 {
371     if( circular )
372         d->gridAttributesCircular = a;
373     else
374         d->gridAttributesSagittal = a;
375     setHasOwnGridAttributes( circular, true );
376     update();
377     emit propertiesChanged();
378 }
```

#### 7.45.4.60 void `KDChart::AbstractCoordinatePlane::setGridNeedsRecalculate` () [inherited]

Used by the chart to clear the cached grid data.

Definition at line 170 of file `KDChartAbstractCoordinatePlane.cpp`.

References `d`.

Referenced by `KDChart::Chart::resizeEvent()`.

```
171 {
172     d->grid->setNeedRecalculate();
173 }
```

#### 7.45.4.61 void `KDChart::AbstractCoordinatePlane::setParent` (`Chart` \* *parent*) [inherited]

Called internally by `KDChart::Chart`.

Definition at line 185 of file `KDChartAbstractCoordinatePlane.cpp`.

References `d`.

Referenced by `KDChart::Chart::addCoordinatePlane()`, and `KDChart::Chart::takeCoordinatePlane()`.

```
186 {  
187     d->parent = parent;  
188 }
```

#### 7.45.4.62 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* *lay*) [inherited]

Definition at line 70 of file KDChartLayoutItems.h.

```
71     {  
72         mParentLayout = lay;  
73     }
```

#### 7.45.4.63 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* *widget*) [virtual, inherited]

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```
65 {  
66     mParent = widget;  
67 }
```

#### 7.45.4.64 void KDChart::AbstractCoordinatePlane::setReferenceCoordinatePlane (AbstractCoordinatePlane \* *plane*) [inherited]

Set another coordinate plane to be used as the reference plane for this one.

##### Parameters:

*plane* The coordinate plane to be used the reference plane for this one.

##### See also:

[referenceCoordinatePlane](#)

Definition at line 175 of file KDChartAbstractCoordinatePlane.cpp.

References d.

```
176 {  
177     d->referenceCoordinatePlane = plane;  
178 }
```

**7.45.4.65 void PolarCoordinatePlane::setStartPosition (qreal *degrees*)**

Specify the rotation of the coordinate plane.

In a Pie diagram this indicates the position where the first pie starts, in a Polar diagram it specifies the Zero position of the circular axis.

**See also:**

[startPosition](#)

Definition at line 313 of file KDChartPolarCoordinatePlane.cpp.

References [d](#), and [KDChart::AbstractCoordinatePlane::diagram\(\)](#).

```

314 {
315     Q_ASSERT_X ( diagram(), "PolarCoordinatePlane::setStartPosition",
316                 "setStartPosition() needs a diagram to be associated to the plane." );
317     d->coordinateTransformations[0].startPosition = degrees;
318 }
```

**7.45.4.66 void PolarCoordinatePlane::setZoomCenter (QPointF *center*) [virtual]**

Set the point (in value coordinates) to be used as the center point in zoom operations.

**Parameters:**

*center* The point to use.

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 352 of file KDChartPolarCoordinatePlane.cpp.

References [d](#).

```

353 {
354     d->coordinateTransformations[0].zoom.xCenter = center.x();
355     d->coordinateTransformations[0].zoom.yCenter = center.y();
356 }
```

**7.45.4.67 void PolarCoordinatePlane::setZoomFactorX (double *factor*) [virtual]**

Sets the zoom factor in horizontal direction, that is applied to all coordinate transformations.

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 337 of file KDChartPolarCoordinatePlane.cpp.

References [d](#).

```

338 {
339     d->coordinateTransformations[0].zoom.xFactor = factor;
340 }
```

**7.45.4.68 void PolarCoordinatePlane::setZoomFactorY (double *factor*)** [virtual]

Sets the zoom factor in vertical direction, that is applied to all coordinate transformations.

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 342 of file `KDChartPolarCoordinatePlane.cpp`.

References `d`.

```
343 {
344     d->coordinateTransformations[0].zoom.yFactor = factor;
345 }
```

**7.45.4.69 QSize KDChart::AbstractCoordinatePlane::sizeHint () const** [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 225 of file `KDChartAbstractCoordinatePlane.cpp`.

References `KDChart::AbstractCoordinatePlane::maximumSize()`.

```
226 {
227     // we return our maximum (which is the full size of the Chart)
228     // even if we know the plane will be smaller
229     return maximumSize();
230 }
```

**7.45.4.70 void KDChart::AbstractLayoutItem::sizeHintChanged () const** [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file `KDChartLayoutItems.cpp`.

Referenced by `KDChart::TextLayoutItem::sizeHint()`.

```
87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     qDebug("KDChart::AbstractLayoutItem::sizeHintChanged() called");
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }
```

**7.45.4.71 QSizePolicy KDChart::AbstractCoordinatePlane::sizePolicy () const** [virtual, inherited]

[reimplemented]

Definition at line 146 of file `KDChartAbstractCoordinatePlane.cpp`.

```
147 {
148     return QSizePolicy( QSizePolicy::MinimumExpanding, QSizePolicy::MinimumExpanding );
149 }
```

**7.45.4.72 qreal PolarCoordinatePlane::startPosition () const**

Retrieve the rotation of the coordinate plane.

**See also:**

[setStartPosition](#)

Definition at line 320 of file KDChartPolarCoordinatePlane.cpp.

References [d](#).

Referenced by [layoutDiagrams\(\)](#), and [KDChart::PieDiagram::paint\(\)](#).

```

321 {
322     return d->coordinateTransformations.size()
323         ? d->coordinateTransformations[0].startPosition
324         : 0.0;
325 }
```

**7.45.4.73 void AbstractCoordinatePlane::takeDiagram (AbstractDiagram \* diagram) [virtual, inherited]**

Removes the diagram from the plane, without deleting it.

The plane no longer owns the diagram, so it is the caller's responsibility to delete the diagram.

**See also:**

[addDiagram](#), [replaceDiagram](#)

Definition at line 100 of file KDChartAbstractCoordinatePlane.cpp.

References [d](#), [KDChart::AbstractCoordinatePlane::layoutDiagrams\(\)](#), and [KDChart::AbstractDiagram::setCoordinatePlane\(\)](#).

Referenced by [KDChart::AbstractCoordinatePlane::replaceDiagram\(\)](#).

```

101 {
102     const int idx = d->diagrams.indexOf( diagram );
103     if( idx != -1 ){
104         d->diagrams.removeAt( idx );
105         diagram->setParent( 0 );
106         diagram->setCoordinatePlane( 0 );
107         layoutDiagrams();
108         update();
109     }
110 }
```

**7.45.4.74 int AbstractArea::topOverlap (bool doNotRecalculate = false) const [virtual, inherited]**

This is called at layout time by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

The method triggers [AbstractArea::sizeHint\(\)](#) to find out the amount of overlap at the top edge of the area.

**Note:**

The default implementation is not using any caching, it might make sense to implement a more sophisticated solution for derived classes that have complex work to do in [sizeHint\(\)](#). All we have here is a primitive flag to be set by the caller if it is sure that no [sizeHint\(\)](#) needs to be called.

Definition at line 93 of file KDChartAbstractArea.cpp.

References [d](#).

Referenced by [KDChart::AutoSpacerLayoutItem::sizeHint\(\)](#).

```
94 {
95     // Re-calculate the sizes,
96     // so we also get the amountOf..Overlap members set newly:
97     if( ! doNotRecalculate )
98         sizeHint();
99     return d->amountOfTopOverlap;
100 }
```

#### 7.45.4.75 const QPointF PolarCoordinatePlane::translate (const QPointF & *diagramPoint*) const [virtual]

Translate the given point in value space coordinates to a position in pixel space.

##### Parameters:

*diagramPoint* The point in value coordinates.

##### Returns:

The translated point.

Implements [KDChart::AbstractCoordinatePlane](#).

Definition at line 280 of file KDChartPolarCoordinatePlane.cpp.

References [d](#).

Referenced by [buildReferenceRect\(\)](#).

```
281 {
282     Q_ASSERT_X ( d->currentTransformation != 0, "PolarCoordinatePlane::translate",
283                 "Only call translate() from within paint()." );
284     return d->currentTransformation->translate ( diagramPoint );
285 }
```

#### 7.45.4.76 const QPointF PolarCoordinatePlane::translatePolar (const QPointF & *diagramPoint*) const

Definition at line 287 of file KDChartPolarCoordinatePlane.cpp.

References [d](#).

```
288 {
289     Q_ASSERT_X ( d->currentTransformation != 0, "PolarCoordinatePlane::translate",
290                 "Only call translate() from within paint()." );
291     return d->currentTransformation->translatePolar ( diagramPoint );
292 }
```

**7.45.4.77** `QPointF PolarCoordinatePlane::zoomCenter () const` [virtual]**Returns:**

The center point (in value coordinates) of the coordinate plane, that is used for zoom operations.

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 347 of file `KDChartPolarCoordinatePlane.cpp`.

References [d](#).

```
348 {
349     return QPointF( d->coordinateTransformations[0].zoom.xCenter, d->coordinateTransformations[0].zoom
350 }
```

**7.45.4.78** `double PolarCoordinatePlane::zoomFactorX () const` [virtual]**Returns:**

The zoom factor in horizontal direction, that is applied to all coordinate transformations.

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 327 of file `KDChartPolarCoordinatePlane.cpp`.

References [d](#).

```
328 {
329     return d->coordinateTransformations[0].zoom.xFactor;
330 }
```

**7.45.4.79** `double PolarCoordinatePlane::zoomFactorY () const` [virtual]**Returns:**

The zoom factor in vertical direction, that is applied to all coordinate transformations.

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 332 of file `KDChartPolarCoordinatePlane.cpp`.

References [d](#).

```
333 {
334     return d->coordinateTransformations[0].zoom.yFactor;
335 }
```

**7.45.5 Member Data Documentation****7.45.5.1** `Q_SIGNALS KDChart::AbstractCoordinatePlane::__pad0__` [inherited]

Reimplemented from [KDChart::AbstractArea](#).

Definition at line 297 of file `KDChartAbstractCoordinatePlane.h`.

**7.45.5.2** [QWidget\\*](#) **KDChart::AbstractLayoutItem::mParent** [protected, inherited]

Definition at line 88 of file [KDChartLayoutItems.h](#).

Referenced by [KDChart::AbstractLayoutItem::setParentWidget\(\)](#).

**7.45.5.3** [QLayout\\*](#) **KDChart::AbstractLayoutItem::mParentLayout** [protected, inherited]

Definition at line 89 of file [KDChartLayoutItems.h](#).

**7.45.5.4** protected [KDChart::PolarCoordinatePlane::Q\\_SLOTS](#) [protected]

Reimplemented from [KDChart::AbstractCoordinatePlane](#).

Definition at line 154 of file [KDChartPolarCoordinatePlane.h](#).

The documentation for this class was generated from the following files:

- [KDChartPolarCoordinatePlane.h](#)
- [KDChartPolarCoordinatePlane.cpp](#)

## 7.46 KDChart::PolarDiagram Class Reference

```
#include <KDChartPolarDiagram.h>
```

Inheritance diagram for KDChart::PolarDiagram: Collaboration diagram for KDChart::PolarDiagram:

### Public Member Functions

- bool [allowOverlappingDataValueTexts](#) () const
- bool [antiAliasing](#) () const
- virtual [AttributesModel](#) \* [attributesModel](#) () const  
*Returns the [AttributesModel](#), that is used by this diagram.*
- [QBrush](#) [brush](#) (const [QModelIndex](#) &index) const  
*Retrieve the brush to be used, for painting the datapoint at the given index in the model.*
- [QBrush](#) [brush](#) (int dataset) const  
*Retrieve the brush to be used for the given dataset.*
- [QBrush](#) [brush](#) () const  
*Retrieve the brush to be used for painting datapoints globally.*
- virtual [PolarDiagram](#) \* [clone](#) () const
- bool [closeDatasets](#) () const
- int [columnCount](#) () const
- bool [compare](#) (const [AbstractDiagram](#) \*other) const  
*Returns true if both diagrams have the same settings.*
- [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const  
*The coordinate plane associated with the diagram.*
- const [QPair](#)< [QPointF](#), [QPointF](#) > [dataBoundaries](#) () const  
*Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).*
- virtual void [dataChanged](#) (const [QModelIndex](#) &topLeft, const [QModelIndex](#) &bottomRight)  
*[reimplemented]*
- [QList](#)< [QBrush](#) > [datasetBrushes](#) () const  
*The set of dataset brushes currently used, for use in legends, etc.*
- int [datasetDimension](#) () const  
*The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.*
- [QStringList](#) [datasetLabels](#) () const  
*The set of dataset labels currently displayed, for use in legends, etc.*
- [QList](#)< [MarkerAttributes](#) > [datasetMarkers](#) () const  
*The set of dataset markers currently used, for use in legends, etc.*

- `QList< QPen > datasetPens () const`  
*The set of dataset pens currently used, for use in legends, etc.*
- `DataValueAttributes dataValueAttributes (const QModelIndex &index) const`  
*Retrieve the `DataValueAttributes` for the given index.*
- `DataValueAttributes dataValueAttributes (int column) const`  
*Retrieve the `DataValueAttributes` for the given dataset.*
- `DataValueAttributes dataValueAttributes () const`  
*Retrieve the `DataValueAttributes` specified globally.*
- virtual void `doItemsLayout ()`  
*[reimplemented]*
- virtual int `horizontalOffset () const`  
*[reimplemented]*
- virtual QModelIndex `indexAt (const QPoint &point) const`  
*[reimplemented]*
- bool `isHidden (const QModelIndex &index) const`  
*Retrieve the hidden status for the given index.*
- bool `isHidden (int column) const`  
*Retrieve the hidden status for the given dataset.*
- bool `isHidden () const`  
*Retrieve the hidden status specified globally.*
- virtual bool `isIndexHidden (const QModelIndex &index) const`  
*[reimplemented]*
- `QStringList itemRowLabels () const`  
*The set of item row labels currently displayed, for use in Abscissa axes, etc.*
- virtual QModelIndex `moveCursor (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)`  
*[reimplemented]*
- virtual double `numberOfGridRings () const`  
*[reimplemented]*
- virtual double `numberOfValuesPerDataset () const`  
*[reimplemented]*
- void `paintDataValueText (QPainter *painter, const QModelIndex &index, const QPointF &pos, double value)`
- void `paintMarker (QPainter *painter, const QModelIndex &index, const QPointF &pos)`

- virtual void [paintMarker](#) (QPainter \*painter, const [MarkerAttributes](#) &markerAttributes, const QBrush &brush, const QPen &, const QPointF &point, const QSizeF &size)
- QPen [pen](#) (const QModelIndex &index) const  
*Retrieve the pen to be used, for painting the datapoint at the given index in the model.*
- QPen [pen](#) (int dataset) const  
*Retrieve the pen to be used for the given dataset.*
- QPen [pen](#) () const  
*Retrieve the pen to be used for painting datapoints globally.*
- bool [percentMode](#) () const
- const [PolarCoordinatePlane](#) \* [polarCoordinatePlane](#) () const
- [PolarDiagram](#) (QWidget \*parent=0, [PolarCoordinatePlane](#) \*plane=0)
- virtual void [resize](#) (const QSizeF &area)  
*[reimplemented]*
- bool [rotateCircularLabels](#) () const
- virtual void [scrollTo](#) (const QModelIndex &index, ScrollHint hint=EnsureVisible)  
*[reimplemented]*
- void [setAllowOverlappingDataValueTexts](#) (bool allow)  
*Set whether data value labels are allowed to overlap.*
- void [setAntiAliasing](#) (bool enabled)  
*Set whether anti-aliasing is to be used while rendering this diagram.*
- virtual void [setAttributesModel](#) ([AttributesModel](#) \*model)  
*Associate an [AttributesModel](#) with this diagram.*
- void [setBrush](#) (const QBrush &brush)  
*Set the brush to be used, for painting all datasets in the model.*
- void [setBrush](#) (int dataset, const QBrush &brush)  
*Set the brush to be used, for painting the given dataset.*
- void [setBrush](#) (const QModelIndex &index, const QBrush &brush)  
*Set the brush to be used, for painting the datapoint at the given index.*
- void [setCloseDatasets](#) (bool closeDatasets)  
*Close each of the data series by connecting the last point to its respective start point.*
- virtual void [setCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Set the coordinate plane associated with the diagram.*
- void [setDatasetDimension](#) (int dimension)  
*Sets the dataset dimension of the diagram.*
- void [setDataValueAttributes](#) (const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for all datapoints in the model.*

- void `setDataValueAttributes` (int dataset, const `DataValueAttributes` &a)  
*Set the `DataValueAttributes` for the given dataset.*
- void `setDataValueAttributes` (const QModelIndex &index, const `DataValueAttributes` &a)  
*Set the `DataValueAttributes` for the given index.*
- void `setHidden` (bool hidden)  
*Hide (or unhide, resp.) all datapoints in the model.*
- void `setHidden` (int column, bool hidden)  
*Hide (or unhide, resp.) a dataset.*
- void `setHidden` (const QModelIndex &index, bool hidden)  
*Hide (or unhide, resp.) a data cell.*
- virtual void `setModel` (QAbstractItemModel \*model)  
*Associate a model with the diagram.*
- void `setPen` (const QPen &pen)  
*Set the pen to be used, for painting all datasets in the model.*
- void `setPen` (int dataset, const QPen &pen)  
*Set the pen to be used, for painting the given dataset.*
- void `setPen` (const QModelIndex &index, const QPen &pen)  
*Set the pen to be used, for painting the datapoint at the given index.*
- void `setPercentMode` (bool percent)
- virtual void `setRootIndex` (const QModelIndex &idx)  
*Set the root index in the model, where the diagram starts referencing data for display.*
- void `setRotateCircularLabels` (bool rotateCircularLabels)
- virtual void `setSelection` (const QRect &rect, QItemSelectionModel::SelectionFlags command)  
*[reimplemented]*
- void `setShowDelimitersAtPosition` (`Position` position, bool showDelimiters)
- void `setShowLabelsAtPosition` (`Position` position, bool showLabels)
- void `setZeroDegreePosition` (int degrees)
- bool `showDelimitersAtPosition` (`Position` position) const
- bool `showLabelsAtPosition` (`Position` position) const
- void `update` () const
- void `useDefaultColors` ()  
*Set the palette to be used, for painting datasets to the default palette.*
- void `useRainbowColors` ()  
*Set the palette to be used, for painting datasets to the rainbow palette.*
- virtual bool `usesExternalAttributesModel` () const

Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via `setAttributesModel`.

- void `useSubduedColors` ()  
Set the palette to be used, for painting datasets to the subdued palette.
- virtual double `valueTotals` () const  
*[reimplemented]*
- virtual int `verticalOffset` () const  
*[reimplemented]*
- virtual QRect `visualRect` (const QModelIndex &index) const  
*[reimplemented]*
- virtual QRegion `visualRegionForSelection` (const QItemSelection &selection) const  
*[reimplemented]*
- int `zeroDegreePosition` () const
- virtual `~PolarDiagram` ()

## Protected Member Functions

- QModelIndex `attributesModelRootIndex` () const
- virtual const QPair< QPointF, QPointF > `calculateDataBoundaries` () const  
*[reimplemented]*
- virtual bool `checkInvariants` (bool justReturnTheStatus=false) const
- QModelIndex `columnToIndex` (int column) const
- void `dataHidden` ()  
*This signal is emitted, when the hidden status of at least one data cell was (un)set.*
- void `modelsChanged` ()  
*This signal is emitted, when either the model or the `AttributesModel` is replaced.*
- virtual void `paint` (PaintContext \*paintContext)  
*[reimplemented]*
- virtual void `paintDataValueTexts` (QPainter \*painter)
- void `paintEvent` (QPaintEvent \*)
- virtual void `paintMarkers` (QPainter \*painter)
- virtual void `paintPolarMarkers` (PaintContext \*ctx, const QPolygonF &polygon)
- void `propertiesChanged` ()  
*Emitted upon change of a property of the Diagram.*
- void `resizeEvent` (QResizeEvent \*)
- void `setAttributesModelRootIndex` (const QModelIndex &)
- void `setDataBoundariesDirty` () const
- double `valueForCell` (int row, int column) const  
*Helper method, retrieving the data value (DisplayRole) for a given row and column.*

## Protected Attributes

- Q\_SIGNALS \_\_pad0\_\_: void layoutChanged( [AbstractDiagram\\*](#) )

### 7.46.1 Constructor & Destructor Documentation

#### 7.46.1.1 PolarDiagram::PolarDiagram (QWidget \* parent = 0, PolarCoordinatePlane \* plane = 0) [explicit]

Definition at line 49 of file KDCartPolarDiagram.cpp.

Referenced by clone().

```

49                                     :
50     AbstractPolarDiagram( new Private( ), parent, plane )
51 {
52 }
```

#### 7.46.1.2 PolarDiagram::~~PolarDiagram () [virtual]

Definition at line 54 of file KDCartPolarDiagram.cpp.

```

55 {
56 }
```

### 7.46.2 Member Function Documentation

#### 7.46.2.1 bool AbstractDiagram::allowOverlappingDataValueTexts () const [inherited]

##### Returns:

Whether data value labels are allowed to overlap.

Definition at line 446 of file KDCartAbstractDiagram.cpp.

References d.

```

450 {
```

#### 7.46.2.2 bool AbstractDiagram::antiAliasing () const [inherited]

##### Returns:

Whether anti-aliasing is to be used for rendering this diagram.

Definition at line 457 of file KDCartAbstractDiagram.cpp.

References d.

Referenced by KDCart::LineDiagram::paint().

```

461 {
```

### 7.46.2.3 `AttributesModel * AbstractDiagram::attributesModel () const` [virtual, inherited]

Returns the [AttributesModel](#), that is used by this diagram.

By default each diagram owns its own [AttributesModel](#), which should never be deleted. Only if a user-supplied [AttributesModel](#) has been set does the pointer returned here not belong to the diagram.

#### Returns:

The [AttributesModel](#) associated with the diagram.

#### See also:

[setAttributesModel](#)

Definition at line 286 of file `KDChartAbstractDiagram.cpp`.

References d.

Referenced by `KDChart::RingDiagram::paint()`, `paint()`, and `KDChart::BarDiagram::setBarAttributes()`.

```
287 {
288     return d->attributesModel;
289 }
```

### 7.46.2.4 `QModelIndex AbstractDiagram::attributesModelRootIndex () const` [protected, inherited]

returns a `QModelIndex` pointing into the [AttributesModel](#) that corresponds to the root index of the diagram.

Definition at line 310 of file `KDChartAbstractDiagram.cpp`.

References d.

Referenced by `KDChart::LineDiagram::calculateDataBoundaries()`, `KDChart::BarDiagram::calculateDataBoundaries()`, `KDChart::LineDiagram::numberOfAbscissaSegments()`, `KDChart::BarDiagram::numberOfAbscissaSegments()`, `KDChart::LineDiagram::numberOfOrdinateSegments()`, `KDChart::BarDiagram::numberOfOrdinateSegments()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, and `KDChart::AbstractDiagram::valueForCell()`.

```
316 {
```

### 7.46.2.5 `QBrush AbstractDiagram::brush (const QModelIndex & index) const` [inherited]

Retrieve the brush to be used, for painting the datapoint at the given index in the model.

#### Parameters:

*index* The index of the datapoint in the model.

#### Returns:

The brush to use for painting.

Definition at line 816 of file `KDChartAbstractDiagram.cpp`.

```
822     :
QRect AbstractDiagram::visualRect(const QModelIndex &) const
```

**7.46.2.6 QBrush AbstractDiagram::brush (int *dataset*) const** [inherited]

Retrieve the brush to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the brush for.

**Returns:**

The brush to use for painting.

Definition at line 808 of file KDChartAbstractDiagram.cpp.

```
815 {
```

**7.46.2.7 QBrush AbstractDiagram::brush () const** [inherited]

Retrieve the brush to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The brush to use for painting.

Definition at line 802 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), and KDChart::AbstractDiagram::paintMarker().

```
807 {
```

**7.46.2.8 const QPair< QPointF, QPointF > PolarDiagram::calculateDataBoundaries () const**  
[protected, virtual]

[reimplemented]

Implements [KDChart::AbstractDiagram](#).

Definition at line 100 of file KDChartPolarDiagram.cpp.

References [KDChart::AbstractDiagram::checkInvariants\(\)](#).

```
101 {
102     if ( !checkInvariants(true) ) return QPair<QPointF, QPointF>( QPointF( 0, 0 ), QPointF( 0, 0 ) );
103     const int rowCount = model()->rowCount(rootIndex());
104     const int colCount = model()->columnCount(rootIndex());
105     double xMin = 0.0;
106     double xMax = colCount;
107     double yMin = 0, yMax = 0;
108     for ( int j=0; j<colCount; ++j ) {
109         for ( int i=0; i<rowCount; ++i ) {
110             double value = model()->data( model()->index( i, j, rootIndex() ) ).toDouble();
111             yMax = qMax( yMax, value );
112         }
113     }
114     QPointF bottomLeft ( QPointF( xMin, yMin ) );
115     QPointF topRight ( QPointF( xMax, yMax ) );
116     return QPair<QPointF, QPointF> ( bottomLeft, topRight );
117 }
```

### 7.46.2.9 `bool AbstractDiagram::checkInvariants (bool justReturnTheStatus = false) const` [protected, virtual, inherited]

Definition at line 930 of file `KDChartAbstractDiagram.cpp`.

References `KDChart::AbstractDiagram::coordinatePlane()`.

Referenced by `KDChart::RingDiagram::calculateDataBoundaries()`, `calculateDataBoundaries()`, `KDChart::PieDiagram::calculateDataBoundaries()`, `KDChart::LineDiagram::calculateDataBoundaries()`, `KDChart::BarDiagram::calculateDataBoundaries()`, `KDChart::RingDiagram::paint()`, `paint()`, `paint()`, `KDChart::PieDiagram::paint()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, and `KDChart::AbstractDiagram::paintMarker()`.

```

930         {
931     Q_ASSERT_X ( model(), "AbstractDiagram::checkInvariants()",
932               "There is no usable model set, for the diagram." );
933
934     Q_ASSERT_X ( coordinatePlane(), "AbstractDiagram::checkInvariants()",
935               "There is no usable coordinate plane set, for the diagram." );
936     }
937     return model() && coordinatePlane();
938 }
939
940 int AbstractDiagram::datasetDimension( ) const

```

### 7.46.2.10 `PolarDiagram * PolarDiagram::clone () const` [virtual]

Definition at line 89 of file `KDChartPolarDiagram.cpp`.

References `closeDatasets()`, `d`, `PolarDiagram()`, `rotateCircularLabels()`, `showDelimitersAtPosition()`, and `showLabelsAtPosition()`.

```

90 {
91     PolarDiagram* newDiagram = new PolarDiagram( new Private( *d ) );
92     // This needs to be copied after the fact
93     newDiagram->d->showDelimitersAtPosition = d->showDelimitersAtPosition;
94     newDiagram->d->showLabelsAtPosition = d->showLabelsAtPosition;
95     newDiagram->d->rotateCircularLabels = d->rotateCircularLabels;
96     newDiagram->d->closeDatasets = d->closeDatasets;
97     return newDiagram;
98 }

```

### 7.46.2.11 `bool PolarDiagram::closeDatasets () const`

Definition at line 239 of file `KDChartPolarDiagram.cpp`.

References `d`.

Referenced by `clone()`, and `paint()`.

```

240 {
241     return d->closeDatasets;
242 }

```

**7.46.2.12 int AbstractPolarDiagram::columnCount () const** [inherited]

Definition at line 60 of file KDChartAbstractPolarDiagram.cpp.

References KDChart::AbstractPolarDiagram::numberOfValuesPerDataset().

Referenced by KDChart::PieDiagram::calculateDataBoundaries(), KDChart::PieDiagram::paint(), and KDChart::PieDiagram::valueTotals().

```
61 {
62     return static_cast<int>( numberOfValuesPerDataset() );
63 }
```

**7.46.2.13 QModelIndex AbstractDiagram::columnToIndex (int column) const** [protected, inherited]

Definition at line 317 of file KDChartAbstractDiagram.cpp.

```
323 {
```

**7.46.2.14 bool AbstractDiagram::compare (const AbstractDiagram \* other) const** [inherited]

Returns true if both diagrams have the same settings.

Definition at line 135 of file KDChartAbstractDiagram.cpp.

```
136 {
137     if( other == this ) return true;
138     if( ! other ){
139         //qDebug() << "AbstractDiagram::compare() cannot compare to Null pointer";
140         return false;
141     }
142     /*
143     qDebug() << "\n                AbstractDiagram::compare() QAbstractScrollArea:";
144         // compare QAbstractScrollArea properties
145     qDebug() <<
146         ((horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
147         (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()));
148     qDebug() << "AbstractDiagram::compare() QFrame:";
149         // compare QFrame properties
150     qDebug() <<
151         ((frameShadow() == other->frameShadow()) &&
152         (frameShape() == other->frameShape()) &&
153         (frameWidth() == other->frameWidth()) &&
154         (lineWidth() == other->lineWidth()) &&
155         (midLineWidth() == other->midLineWidth()));
156     qDebug() << "AbstractDiagram::compare() QAbstractItemView:";
157         // compare QAbstractItemView properties
158     qDebug() <<
159         ((alternatingRowColors() == other->alternatingRowColors()) &&
160         (hasAutoScroll() == other->hasAutoScroll()) &&
161 #if QT_VERSION > 0x040199
162         (dragDropMode() == other->dragDropMode()) &&
163         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
164         (horizontalScrollMode() == other->horizontalScrollMode()) &&
165         (verticalScrollMode() == other->verticalScrollMode()) &&
166 #endif
167         (dragEnabled() == other->dragEnabled()) &&
```

```

168         (editTriggers()           == other->editTriggers()) &&
169         (iconSize()               == other->iconSize()) &&
170         (selectionBehavior()      == other->selectionBehavior()) &&
171         (selectionMode()          == other->selectionMode()) &&
172         (showDropIndicator()      == other->showDropIndicator()) &&
173         (tabKeyNavigation()       == other->tabKeyNavigation()) &&
174         (textElideMode()          == other->textElideMode());
175     qDebug() << "AbstractDiagram::compare() AttributesModel: ";
176     // compare all of the properties stored in the attributes model
177     qDebug() << attributesModel()->compare( other->attributesModel() );
178     qDebug() << "AbstractDiagram::compare() own:";
179     // compare own properties
180     qDebug() <<
181         ((rootIndex().column()    == other->rootIndex().column()) &&
182         (rootIndex().row()        == other->rootIndex().row()) &&
183         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
184         (antiAliasing()           == other->antiAliasing()) &&
185         (percentMode()            == other->percentMode()) &&
186         (datasetDimension()       == other->datasetDimension()));
187     */
188     return // compare QAbstractScrollArea properties
189         (horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
190         (verticalScrollBarPolicy()   == other->verticalScrollBarPolicy()) &&
191         // compare QFrame properties
192         (frameShadow() == other->frameShadow()) &&
193         (frameShape()  == other->frameShape()) &&
194         (frameWidth()  == other->frameWidth()) &&
195         (lineWidth()   == other->lineWidth()) &&
196         (midLineWidth() == other->midLineWidth()) &&
197         // compare QAbstractItemView properties
198         (alternatingRowColors() == other->alternatingRowColors()) &&
199         (hasAutoScroll()       == other->hasAutoScroll()) &&
200 #if QT_VERSION > 0x040199
201         (dragDropMode() == other->dragDropMode()) &&
202         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
203         (horizontalScrollMode() == other->horizontalScrollMode()) &&
204         (verticalScrollMode() == other->verticalScrollMode()) &&
205 #endif
206         (dragEnabled() == other->dragEnabled()) &&
207         (editTriggers() == other->editTriggers()) &&
208         (iconSize() == other->iconSize()) &&
209         (selectionBehavior() == other->selectionBehavior()) &&
210         (selectionMode() == other->selectionMode()) &&
211         (showDropIndicator() == other->showDropIndicator()) &&
212         (tabKeyNavigation() == other->tabKeyNavigation()) &&
213         (textElideMode() == other->textElideMode()) &&
214         // compare all of the properties stored in the attributes model
215         attributesModel()->compare( other->attributesModel() ) &&
216         // compare own properties
217         ((rootIndex().column()    == other->rootIndex().column()) &&
218         (rootIndex().row()        == other->rootIndex().row()) &&
219         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
220         (antiAliasing()           == other->antiAliasing()) &&
221         (percentMode()            == other->percentMode()) &&
222         (datasetDimension()       == other->datasetDimension()));
223 }

```

#### 7.46.2.15 **AbstractCoordinatePlane** \* **AbstractDiagram::coordinatePlane () const** [inherited]

The coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. By default this is a [Cartesian-CoordinatePlane](#).

**Returns:**

The coordinate plane associated with the diagram.

Definition at line 226 of file KDChartAbstractDiagram.cpp.

References [d](#).

Referenced by [KDChart::AbstractDiagram::checkInvariants\(\)](#), [KDChart::AbstractCartesianDiagram::layoutPlanes\(\)](#), [paint\(\)](#), [KDChart::LineDiagram::paint\(\)](#), [KDChart::BarDiagram::paint\(\)](#), [KDChart::AbstractPolarDiagram::polarCoordinatePlane\(\)](#), and [KDChart::AbstractCartesianDiagram::setCoordinatePlane\(\)](#).

```
227 {
228     return d->plane;
229 }
```

#### 7.46.2.16 `const QPair< QPointF, QPointF > AbstractDiagram::dataBoundaries () const` [inherited]

Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).

This method returns a cached result of calculations done by `calculateDataBoundaries`. Classes derived from [AbstractDiagram](#) must implement the `calculateDataBoundaries` function, to specify their own way of calculating the data boundaries. If derived classes want to force recalculation of the data boundaries, they can call [setDataBoundariesDirty\(\)](#)

Returned value is in diagram coordinates.

Definition at line 231 of file KDChartAbstractDiagram.cpp.

References [KDChart::AbstractDiagram::calculateDataBoundaries\(\)](#), and [d](#).

Referenced by [KDChart::CartesianCoordinatePlane::getRawDataBoundingRectFromDiagrams\(\)](#), [KDChart::PolarCoordinatePlane::layoutDiagrams\(\)](#), [KDChart::LineDiagram::paint\(\)](#), and [KDChart::BarDiagram::paint\(\)](#).

```
232 {
233     if( d->ataboundariesDirty ){
234         d->ataboundaries = calculateDataBoundaries ();
235         d->ataboundariesDirty = false;
236     }
237     return d->ataboundaries;
238 }
```

#### 7.46.2.17 `void AbstractDiagram::dataChanged (const QModelIndex & topLeft, const QModelIndex & bottomRight)` [virtual, inherited]

[reimplemented]

Definition at line 338 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
338 {
339     // We are still too dumb to do intelligent updates...
340     d->ataboundariesDirty = true;
341     scheduleDelayedItemsLayout();
342 }
```

```

342 }
343
344

```

#### 7.46.2.18 void KDChart::AbstractDiagram::dataHidden () [protected, inherited]

This signal is emitted, when the hidden status of at least one data cell was (un)set.

#### 7.46.2.19 QList< QBrush > AbstractDiagram::datasetBrushes () const [inherited]

The set of dataset brushes currently used, for use in legends, etc.

#### Note:

Cell-level override brushes, if set, take precedence over the dataset values, so you might need to check these too, in order to find the brush, that is used for a single cell.

#### Returns:

The current set of dataset brushes.

Definition at line 894 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::Legend::datasetCount(), and KDChart::Legend::setBrushesFromDiagram().

```

896
897     QBrush brush = qVariantValue<QBrush>( attributesModel()->headerData( i, Qt::Vertical, DatasetE
898     ret << brush;
899     }
900
901     return ret;
902 }
903
904 QList<QPen> AbstractDiagram::datasetPens() const

```

#### 7.46.2.20 int AbstractDiagram::datasetDimension () const [inherited]

The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.

For each dimension it will expect one column of values in the model. If the dimensionality is 1, automatic values will be used for the abscissa.

For example a diagram with the default dimension of 1, will have one column per datapoint (the y values) and will use automatic values for the x axis (1, 2, 3, ... n). If the dimension is 2, the diagram will use the first, (and the third, fifth, etc) columns as X values, and the second, (and the fourth, sixth, etc) column as Y values.

#### Returns:

The dataset dimension of the diagram.

Definition at line 942 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::calculateDataBoundaries(), KDChart::LineDiagram::getCellValues(), KDChart::CartesianCoordinatePlane::getDataDimensionsList(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::setType().

```
946 {
```

#### 7.46.2.21 QStringList AbstractDiagram::datasetLabels () const [inherited]

The set of dataset labels currently displayed, for use in legends, etc.

##### Returns:

The set of dataset labels currently displayed.

Definition at line 882 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), and KDChart::Legend::datasetCount().

```
883                                     : " << attributesModel()->columnCount(attributesModel
884     const int columnCount = attributesModel()->columnCount(attributesModelRootIndex());
885     for( int i = datasetDimension()-1; i < columnCount; i += datasetDimension() ){
886         //qDebug() << "dataset label: " << attributesModel()->headerData( i, Qt::Horizontal, Qt::Displ
887         ret << attributesModel()->headerData( i, Qt::Horizontal, Qt::DisplayRole ).toString();
888     }
889     return ret;
890 }
891
892 QList<QBrush> AbstractDiagram::datasetBrushes() const
```

#### 7.46.2.22 QList< MarkerAttributes > AbstractDiagram::datasetMarkers () const [inherited]

The set of dataset markers currently used, for use in legends, etc.

##### Note:

Cell-level override markers, if set, take precedence over the dataset values, so you might need to check these too, in order to find the marker, that is shown for a single cell.

##### Returns:

The current set of dataset brushes.

Definition at line 917 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```
919                                     {
920     DataValueAttributes a =
921         qVariantValue<DataValueAttributes>( attributesModel()->headerData( i, Qt::Vertical, DataVa
922     const MarkerAttributes &ma = a.markerAttributes();
923     ret << ma;
924 }
925     return ret;
926 }
927
928 bool AbstractDiagram::checkInvariants( bool justReturnTheStatus ) const
```

#### 7.46.2.23 `QList< QPen > AbstractDiagram::datasetPens () const` [inherited]

The set of dataset pens currently used, for use in legends, etc.

##### Note:

Cell-level override pens, if set, take precedence over the dataset values, so you might need to check these too, in order to find the pens, that is used for a single cell.

##### Returns:

The current set of dataset pens.

Definition at line 906 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

908
909     QPen pen = QVariantValue<QPen>( attributesModel()->headerData( i, Qt::Vertical, DatasetPenRole
910     ret << pen;
911     }
912     return ret;
913 }
914
915 QList<MarkerAttributes> AbstractDiagram::datasetMarkers() const

```

#### 7.46.2.24 `DataValueAttributes AbstractDiagram::dataValueAttributes (const QModelIndex & index) const` [inherited]

Retrieve the [DataValueAttributes](#) for the given index.

This will fall back automatically to what was set at dataset or model level, if there are no datapoint specific settings.

##### Parameters:

*index* The datapoint to retrieve the attributes for.

##### Returns:

The [DataValueAttributes](#) for the given index.

Definition at line 427 of file KDChartAbstractDiagram.cpp.

```

433 {

```

#### 7.46.2.25 `DataValueAttributes AbstractDiagram::dataValueAttributes (int column) const` [inherited]

Retrieve the [DataValueAttributes](#) for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

##### Parameters:

*dataset* The dataset to retrieve the attributes for.

##### Returns:

The [DataValueAttributes](#) for the given dataset.

Definition at line 420 of file KDChartAbstractDiagram.cpp.

```
426 {
```

#### 7.46.2.26 [DataValueAttributes](#) `AbstractDiagram::dataValueAttributes () const` [inherited]

Retrieve the [DataValueAttributes](#) specified globally.

This will fall back automatically to the default settings, if there are no specific settings.

#### Returns:

The global [DataValueAttributes](#).

Definition at line 414 of file KDChartAbstractDiagram.cpp.

Referenced by `KDChart::AbstractDiagram::paintDataValueText()`, and `KDChart::AbstractDiagram::paintMarker()`.

```
419 {
```

#### 7.46.2.27 `void AbstractDiagram::doItemsLayout ()` [virtual, inherited]

[reimplemented]

Definition at line 329 of file KDChartAbstractDiagram.cpp.

References `d`, and `KDChart::AbstractDiagram::update()`.

```
329         {
330             d->plane->layoutDiagrams();
331             update();
332         }
333     QAbstractItemView::doItemsLayout();
334 }
335
336 void AbstractDiagram::dataChanged( const QModelIndex &topLeft,
```

#### 7.46.2.28 `int AbstractDiagram::horizontalOffset () const` [virtual, inherited]

[reimplemented]

Definition at line 839 of file KDChartAbstractDiagram.cpp.

```
841 { return 0; }
```

#### 7.46.2.29 `QModelIndex AbstractDiagram::indexAt (const QPoint & point) const` [virtual, inherited]

[reimplemented]

Definition at line 833 of file KDChartAbstractDiagram.cpp.

```
835 { return QModelIndex(); }
```

**7.46.2.30 bool AbstractDiagram::isHidden (const QModelIndex & *index*) const** [inherited]

Retrieve the hidden status for the given index.

This will fall back automatically to what was set at dataset or diagram level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the hidden status for.

**Returns:**

The hidden status for the given index.

Definition at line 386 of file KDChartAbstractDiagram.cpp.

**7.46.2.31 bool AbstractDiagram::isHidden (int *column*) const** [inherited]

Retrieve the hidden status for the given dataset.

This will fall back automatically to what was set at diagram level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the hidden status for.

**Returns:**

The hidden status for the given dataset.

Definition at line 379 of file KDChartAbstractDiagram.cpp.

```
385 {
```

**7.46.2.32 bool AbstractDiagram::isHidden () const** [inherited]

Retrieve the hidden status specified globally.

This will fall back automatically to the default settings (= not hidden), if there are no specific settings.

**Returns:**

The global hidden status.

Definition at line 373 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::valueForCellTesting().

```
378 {
```

**7.46.2.33 bool AbstractDiagram::isIndexHidden (const QModelIndex & *index*) const**  
[virtual, inherited]

[reimplemented]

Definition at line 845 of file KDChartAbstractDiagram.cpp.

```
847 {}
```

**7.46.2.34 QStringList AbstractDiagram::itemRowLabels () const** [inherited]

The set of item row labels currently displayed, for use in Abscissa axes, etc.

**Returns:**

The set of item row labels currently displayed.

Definition at line 870 of file KDChartAbstractDiagram.cpp.

```

871                                     : " << attributesModel()->rowCount(attributesModelRo
872     const int rowCount = attributesModel()->rowCount(attributesModelRootIndex());
873     for( int i = 0; i < rowCount; ++i ){
874         //qDebug() << "item row label: " << attributesModel()->headerData( i, Qt::Vertical, Qt::Displa
875         ret << attributesModel()->headerData( i, Qt::Vertical, Qt::DisplayRole ).toString();
876     }
877     return ret;
878 }
879
880 QStringList AbstractDiagram::datasetLabels() const

```

**7.46.2.35 void KDChart::AbstractDiagram::modelsChanged ()** [protected, inherited]

This signal is emitted, when either the model or the [AttributesModel](#) is replaced.

Referenced by [KDChart::AbstractDiagram::setAttributesModel\(\)](#), and [KDChart::AbstractDiagram::set-Model\(\)](#).

**7.46.2.36 QModelIndex AbstractDiagram::moveCursor (CursorAction *cursorAction*, Qt::KeyboardModifiers *modifiers*)** [virtual, inherited]

[reimplemented]

Definition at line 836 of file KDChartAbstractDiagram.cpp.

```

838 { return 0; }

```

**7.46.2.37 double PolarDiagram::numberOfGridRings () const** [virtual]

[reimplemented]

Implements [KDChart::AbstractPolarDiagram](#).

Definition at line 208 of file KDChartPolarDiagram.cpp.

```

209 {
210     return 5; // FIXME
211 }

```

**7.46.2.38 double PolarDiagram::numberOfValuesPerDataset () const** [virtual]

[reimplemented]

Implements [KDChart::AbstractPolarDiagram](#).

Definition at line 202 of file KDChartPolarDiagram.cpp.

```

203 {
204     return model() ? model()->rowCount(rootIndex()) : 0.0;
205 }

```

#### 7.46.2.39 void PolarDiagram::paint (PaintContext \* paintContext) [protected, virtual]

[reimplemented]

Implements [KDChart::AbstractDiagram](#).

Definition at line 145 of file `KDChartPolarDiagram.cpp`.

References [KDChart::AbstractDiagram::attributesModel\(\)](#), [KDChart::AbstractDiagram::checkInvariants\(\)](#), [closeDatasets\(\)](#), [KDChart::AbstractDiagram::coordinatePlane\(\)](#), [KDChart::AttributesModel::headerData\(\)](#), [KDChart::AbstractDiagram::paintDataValueText\(\)](#), [KDChart::PaintContext::painter\(\)](#), [paintPolarMarkers\(\)](#), [KDChart::PaintContext::rectangle\(\)](#), and [KDChart::AbstractCoordinatePlane::translate\(\)](#).

Referenced by [paintEvent\(\)](#).

```

146 {
147     // note: Not having any data model assigned is no bug
148     //       but we can not draw a diagram then either.
149     if ( !checkInvariants(true) )
150         return;
151
152     const int rowCount = model()->rowCount( rootIndex() );
153     const int colCount = model()->columnCount( rootIndex() );
154     DataValueTextInfoList list;
155
156     for ( int j=0; j < colCount; ++j ) {
157         QBrush brush = qVariantValue<QBrush>( attributesModel()->headerData( j, Qt::Vertical, KDChart::
158         QPolygonF polygon;
159         QPointF point0;
160         for ( int i=0; i < rowCount; ++i ) {
161             QModelIndex index = model()->index( i, j, rootIndex() );
162             const double value = model()->data( index ).toDouble();
163             QPointF point = coordinatePlane()->translate( QPointF( value, i ) );
164             polygon.append( point );
165             const DataValueTextInfo info( index, point, point, value );
166             list.append( info );
167             if( ! i )
168                 point0= point;
169         }
170         if( closeDatasets() && rowCount )
171             polygon.append( point0 );
172
173         PainterSaver painterSaver( ctx->painter() );
174         ctx->painter()->setRenderHint ( QPainter::Antialiasing );
175         ctx->painter()->setBrush( brush );
176         QPen p( ctx->painter()->pen() );
177         p.setColor( brush.color() ); // FIXME use DatasetPenRole
178         p.setWidth( 2 ); // FIXME properties
179         ctx->painter()->setPen( p );
180         polygon.translate( ctx->rectangle().topLeft() );
181         ctx->painter()->drawPolyline( polygon );
182         paintPolarMarkers( ctx, polygon );
183     }
184     DataValueTextInfoListIterator it( list );
185     while ( it.hasNext() ) {
186         const DataValueTextInfo& info = it.next();
187         paintDataValueText( ctx->painter(), info.index, info.pos, info.value );
188     }
189 }

```

### 7.46.2.40 void AbstractDiagram::paintDataValueText (QPainter \* painter, const QModelIndex & index, const QPointF & pos, double value) [inherited]

Definition at line 474 of file KDChartAbstractDiagram.cpp.

References KDChart::RelativePosition::alignment(), KDChart::TextAttributes::calculatedFont(), d, KDChart::DataValueAttributes::dataLabel(), KDChart::AbstractDiagram::dataValueAttributes(), KDChart::DataValueAttributes::decimalDigits(), KDChart::TextAttributes::isVisible(), KDChart::DataValueAttributes::isVisible(), KDChart::TextAttributes::pen(), KDChart::DataValueAttributes::position(), KDChart::DataValueAttributes::prefix(), KDChart::TextAttributes::rotation(), KDChart::DataValueAttributes::showRepetitiveDataLabels(), KDChart::DataValueAttributes::suffix(), and KDChart::DataValueAttributes::textAttributes().

Referenced by KDChart::RingDiagram::paint(), and paint().

```

476 {
477     // paint one data series
478     const DataValueAttributes a( dataValueAttributes(index) );
479     if ( !a.isVisible() ) return;
480
481     // handle decimal digits
482     int decimalDigits = a.decimalDigits();
483     int decimalPos = QString::number( value ).indexOf( QLatin1Char( '.' ) );
484     QString roundedValue;
485     if ( a.dataLabel().isNull() ) {
486         if ( decimalPos > 0 && value != 0 )
487             roundedValue = roundValues ( value, decimalPos, decimalDigits );
488         else
489             roundedValue = QString::number( value );
490     } else
491         roundedValue = a.dataLabel();
492     // handle prefix and suffix
493     if ( !a.prefix().isNull() )
494         roundedValue.prepend( a.prefix() );
495
496     if ( !a.suffix().isNull() )
497         roundedValue.append( a.suffix() );
498
499     const TextAttributes ta( a.textAttributes() );
500     // FIXME draw the non-text bits, background, etc
501     if ( ta.isVisible() ) {
502
503         QPointF pt( pos );
504         /* for debugging:
505         PainterSaver painterSaver( painter );
506         painter->setPen( Qt::black );
507         painter->drawLine( pos - QPointF( 1,1), pos + QPointF( 1,1) );
508         painter->drawLine( pos - QPointF(-1,1), pos + QPointF(-1,1) );
509         */
510
511         // adjust the text start point position, if alignment is not Bottom/Left
512         const RelativePosition relPos( a.position( value >= 0.0 ) );
513         const Qt::Alignment alignBottomLeft = Qt::AlignBottom | Qt::AlignLeft;
514         const QFont calculatedFont( ta.calculatedFont( d->plane, KDChartEnums::MeasureOrientationMinimum ) );
515         //qDebug() << "calculatedFont's point size:" << calculatedFont.pointSizeF();
516         if( (relPos.alignment() & alignBottomLeft) != alignBottomLeft ){
517             const QRectF boundRect(
518                 d->cachedFontMetrics( calculatedFont, this )->boundingRect( roundedValue ) );
519             if( relPos.alignment() & Qt::AlignRight )
520                 pt.rx() -= boundRect.width();
521             else if( relPos.alignment() & Qt::AlignHCenter )
522                 pt.rx() -= 0.5 * boundRect.width();
523
524             if( relPos.alignment() & Qt::AlignTop )
525                 pt.ry() += boundRect.height();

```

```

526         else if( relPos.alignment() & Qt::AlignVCenter )
527             pt.ry() += 0.5 * boundRect.height();
528     }
529
530     // FIXME draw the non-text bits, background, etc
531
532     if ( a.showRepetitiveDataLabels() ||
533         pos.x() <= d->lastX ||
534         d->lastRoundedValue != roundedValue ) {
535         d->lastRoundedValue = roundedValue;
536         d->lastX = pos.x();
537
538         PainterSaver painterSaver( painter );
539         painter->setPen( ta.pen() );
540         painter->setFont( calculatedFont );
541         painter->translate( pt );
542         painter->rotate( ta.rotation() );
543         painter->drawText( QPointF(0, 0), roundedValue );
544     }
545 }
546 }
547
548

```

#### 7.46.2.41 void AbstractDiagram::paintDataValueTexts (QPainter \* painter) [protected, virtual, inherited]

Definition at line 576 of file KDChartAbstractDiagram.cpp.

```

579
580     for ( int j=0; j< rowCount; ++j ) {
581         const QModelIndex index = model()->index( j, i, rootIndex() );
582         double value = model()->data( index ).toDouble();
583         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
584         paintDataValueText( painter, index, pos, value );
585     }
586 }
587 }
588
589

```

#### 7.46.2.42 void PolarDiagram::paintEvent (QPaintEvent \*) [protected]

Definition at line 121 of file KDChartPolarDiagram.cpp.

References paint(), KDChart::PaintContext::setPainter(), and KDChart::PaintContext::setRectangle().

```

122 {
123     QPainter painter ( viewport() );
124     PaintContext ctx;
125     ctx.setPainter ( &painter );
126     ctx.setRectangle( QRectF ( 0, 0, width(), height() ) );
127     paint ( &ctx );
128 }

```

#### 7.46.2.43 void AbstractDiagram::paintMarker (QPainter \* painter, const QModelIndex & index, const QPointF & pos) [inherited]

Definition at line 592 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::brush(), KDChart::AbstractDiagram::checkInvariants(), KDChart::AbstractDiagram::dataValueAttributes(), KDChart::MarkerAttributes::isVisible(), KDChart::DataValueAttributes::isVisible(), KDChart::DataValueAttributes::markerAttributes(), KDChart::MarkerAttributes::markerColor(), KDChart::MarkerAttributes::markerSize(), KDChart::AbstractDiagram::paintMarker(), and KDChart::MarkerAttributes::pen().

```

593 {
594
595     if ( !checkInvariants() ) return;
596     DataValueAttributes a = dataValueAttributes(index);
597     if ( !a.isVisible() ) return;
598     const MarkerAttributes &ma = a.markerAttributes();
599     if ( !ma.isVisible() ) return;
600
601     PainterSaver painterSaver( painter );
602     QSizeF maSize( ma.markerSize() );
603     QBrush indexBrush( brush( index ) );
604     QPen indexPen( ma.pen() );
605     if ( ma.markerColor().isValid() )
606         indexBrush.setColor( ma.markerColor() );
607
608     paintMarker( painter, ma, indexBrush, indexPen, pos, maSize );
609 }
610
611

```

**7.46.2.44 void AbstractDiagram::paintMarker (QPainter \*painter, const MarkerAttributes &markerAttributes, const QBrush &brush, const QPen &, const QPointF &point, const QSizeF &size) [virtual, inherited]**

Definition at line 614 of file KDChartAbstractDiagram.cpp.

References KDChart::MarkerAttributes::markerStyle().

Referenced by KDChart::MarkerLayoutItem::paintIntoRect(), and KDChart::AbstractDiagram::paintMarker().

```

618 {
619
620     const QPen oldPen( painter->pen() );
621     // Pen is used to paint 4Pixels - 1 Pixel - Ring and FastCross types.
622     // make sure to use the brush color - see above in those cases.
623     const bool isFourPixels = (markerAttributes.markerStyle() == MarkerAttributes::Marker4Pixels);
624     if( isFourPixels || (markerAttributes.markerStyle() == MarkerAttributes::Marker1Pixel) ){
625         // for high-performance point charts with tiny point markers:
626         painter->setPen( QPen( brush.color().light() ) );
627         if( isFourPixels ){
628             const qreal x = pos.x();
629             const qreal y = pos.y();
630             painter->drawLine( QPointF(x-1.0,y-1.0),
631                             QPointF(x+1.0,y-1.0) );
632             painter->drawLine( QPointF(x-1.0,y),
633                             QPointF(x+1.0,y) );
634             painter->drawLine( QPointF(x-1.0,y+1.0),
635                             QPointF(x+1.0,y+1.0) );
636         }
637         painter->drawPoint( pos );
638     }else{
639         PainterSaver painterSaver( painter );
640         // we only a solid line surrounding the markers
641         QPen painterPen( pen );
642         painterPen.setStyle( Qt::SolidLine );

```

```

643     painter->setPen( painterPen );
644     painter->setBrush( brush );
645     painter->setRenderHint ( QPainter::Antialiasing );
646     painter->translate( pos );
647     switch ( markerAttributes.markerStyle() ) {
648         case MarkerAttributes::MarkerCircle:
649             painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
650                 maSize.height(), maSize.width() ) );
651             break;
652         case MarkerAttributes::MarkerSquare:
653             {
654                 QRectF rect( 0 - maSize.width()/2, 0 - maSize.height()/2,
655                     maSize.width(), maSize.height() );
656                 painter->drawRect( rect );
657                 painter->fillRect( rect, brush.color() );
658                 break;
659             }
660         case MarkerAttributes::MarkerDiamond:
661             {
662                 QVector <QPointF > diamondPoints;
663                 QPointF top, left, bottom, right;
664                 top    = QPointF( 0, 0 - maSize.height()/2 );
665                 left   = QPointF( 0 - maSize.width()/2, 0 );
666                 bottom = QPointF( 0, maSize.height()/2 );
667                 right  = QPointF( maSize.width()/2, 0 );
668                 diamondPoints << top << left << bottom << right;
669                 painter->drawPolygon( diamondPoints );
670                 break;
671             }
672         // both handled on top of the method:
673         case MarkerAttributes::Marker1Pixel:
674         case MarkerAttributes::Marker4Pixels:
675             break;
676         case MarkerAttributes::MarkerRing:
677             {
678                 painter->setPen( QPen( brush.color() ) );
679                 painter->setBrush( Qt::NoBrush );
680                 painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
681                     maSize.height(), maSize.width() ) );
682                 break;
683             }
684         case MarkerAttributes::MarkerCross:
685             {
686                 QRectF rect( maSize.width()*-0.5, maSize.height()*-0.2,
687                     maSize.width(), maSize.height()*0.4 );
688                 painter->drawRect( rect );
689                 rect.setTopLeft(QPointF( maSize.width()*-0.2, maSize.height()*-0.5 ));
690                 rect.setSize(QSizeF( maSize.width()*0.4, maSize.height() ));
691                 painter->drawRect( rect );
692                 break;
693             }
694         case MarkerAttributes::MarkerFastCross:
695             {
696                 QPointF left, right, top, bottom;
697                 left = QPointF( -maSize.width()/2, 0 );
698                 right = QPointF( maSize.width()/2, 0 );
699                 top = QPointF( 0, -maSize.height()/2 );
700                 bottom= QPointF( 0, maSize.height()/2 );
701                 painter->setPen( QPen( brush.color() ) );
702                 painter->drawLine( left, right );
703                 painter->drawLine( top, bottom );
704                 break;
705             }
706         default:
707             Q_ASSERT_X ( false, "paintMarkers()",
708                 "Type item does not match a defined Marker Type." );
709     }

```

```

710     }
711     painter->setPen( oldPen );
712 }
713
714 void AbstractDiagram::paintMarkers( QPainter* painter )

```

#### 7.46.2.45 void AbstractDiagram::paintMarkers (QPainter \* painter) [protected, virtual, inherited]

Definition at line 716 of file KDChartAbstractDiagram.cpp.

```

719                                     {
720     for ( int j=0; j< rowCount; ++j ) {
721         const QModelIndex index = model()->index( j, i, rootIndex() );
722         double value = model()->data( index ).toDouble();
723         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
724         paintMarker( painter, index, pos );
725     }
726 }
727 }
728
729

```

#### 7.46.2.46 void PolarDiagram::paintPolarMarkers (PaintContext \* ctx, const QPolygonF & polygon) [protected, virtual]

Definition at line 134 of file KDChartPolarDiagram.cpp.

References KDChart::PaintContext::painter().

Referenced by paint().

```

135 {
136     const double markerSize = 4; // FIXME use real markers
137     for ( int i=0; i<polygon.size(); ++i ) {
138         QPointF p = polygon.at( i );
139         p.setX( p.x() - markerSize/2 );
140         p.setY( p.y() - markerSize/2 );
141         ctx->painter()->drawRect( QRectF( p, QSizeF( markerSize, markerSize ) ) );
142     }
143 }

```

#### 7.46.2.47 QPen AbstractDiagram::pen (const QModelIndex & index) const [inherited]

Retrieve the pen to be used, for painting the datapoint at the given index in the model.

##### Parameters:

*index* The index of the datapoint in the model.

##### Returns:

The pen to use for painting.

Definition at line 770 of file KDChartAbstractDiagram.cpp.

```

777 {

```

**7.46.2.48 QPen AbstractDiagram::pen (int *dataset*) const** [inherited]

Retrieve the pen to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the pen for.

**Returns:**

The pen to use for painting.

Definition at line 762 of file KDChartAbstractDiagram.cpp.

```
769 {
```

**7.46.2.49 QPen AbstractDiagram::pen () const** [inherited]

Retrieve the pen to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The pen to use for painting.

Definition at line 756 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), and KDChart::LineDiagram::paint().

```
761 {
```

**7.46.2.50 bool AbstractDiagram::percentMode () const** [inherited]

Definition at line 468 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::CartesianCoordinatePlane::getDataDimensionsList().

**7.46.2.51 const PolarCoordinatePlane \* AbstractPolarDiagram::polarCoordinatePlane () const**  
[inherited]

Definition at line 55 of file KDChartAbstractPolarDiagram.cpp.

References KDChart::AbstractDiagram::coordinatePlane().

Referenced by KDChart::PieDiagram::paint().

```
56 {
57     return dynamic_cast<const PolarCoordinatePlane*>( coordinatePlane() );
58 }
```

**7.46.2.52** void KDChart::AbstractDiagram::propertiesChanged () [protected, inherited]

Emitted upon change of a property of the Diagram.

Referenced by KDChart::LineDiagram::resetLineAttributes(), KDChart::AbstractDiagram::setDataValueAttributes(), KDChart::LineDiagram::setLineAttributes(), KDChart::LineDiagram::setThreeDLineAttributes(), and KDChart::LineDiagram::setType().

**7.46.2.53** void PolarDiagram::resize (const QSizeF & area) [virtual]

[reimplemented]

Implements [KDChart::AbstractDiagram](#).

Definition at line 191 of file KDChartPolarDiagram.cpp.

```
192 {  
193 }
```

**7.46.2.54** void PolarDiagram::resizeEvent (QResizeEvent \*) [protected]

Definition at line 130 of file KDChartPolarDiagram.cpp.

```
131 {  
132 }
```

**7.46.2.55** bool PolarDiagram::rotateCircularLabels () const

Definition at line 229 of file KDChartPolarDiagram.cpp.

References d.

Referenced by clone().

```
230 {  
231     return d->rotateCircularLabels;  
232 }
```

**7.46.2.56** void AbstractDiagram::scrollTo (const QModelIndex & index, ScrollHint hint = EnsureVisible) [virtual, inherited]

[reimplemented]

Definition at line 830 of file KDChartAbstractDiagram.cpp.

```
832 { return QModelIndex(); }
```

#### 7.46.2.57 void AbstractDiagram::setAllowOverlappingDataValueTexts (bool *allow*) [inherited]

Set whether data value labels are allowed to overlap.

##### Parameters:

*allow* True means that overlapping labels are allowed.

Definition at line 440 of file KDChartAbstractDiagram.cpp.

References d.

```
445 {
```

#### 7.46.2.58 void AbstractDiagram::setAntiAliasing (bool *enabled*) [inherited]

Set whether anti-aliasing is to be used while rendering this diagram.

##### Parameters:

*enabled* True means that AA is enabled.

Definition at line 451 of file KDChartAbstractDiagram.cpp.

References d.

```
456 {
```

#### 7.46.2.59 void AbstractDiagram::setAttributesModel ([AttributesModel](#) \* *model*) [virtual, inherited]

Associate an [AttributesModel](#) with this diagram.

Note that the diagram does `_not_` take ownership of the [AttributesModel](#). This should thus only be used with [AttributesModels](#) that have been explicitly created by the user, and are owned by her. Setting an [AttributesModel](#) that is internal to another diagram is an error.

Correct:

```
AttributesModel *am = new AttributesModel( model, 0 );
diagram1->setAttributesModel( am );
diagram2->setAttributesModel( am );
```

Wrong:

```
diagram1->setAttributesModel( diagram2->attributesModel() );
```

##### Parameters:

*model* The [AttributesModel](#) to use for this diagram.

See also:

[AttributesModel](#), [usesExternalAttributesModel](#)

Definition at line 261 of file KDChartAbstractDiagram.cpp.

References `d`, and `KDChart::AbstractDiagram::modelsChanged()`.

```

262 {
263     if( amodel->sourceModel() != model() ) {
264         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
265             "Trying to set an attributesmodel which works on a different "
266             "model than the diagram.");
267         return;
268     }
269     if( qobject_cast<PrivateAttributesModel*>(amodel) ) {
270         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
271             "Trying to set an attributesmodel that is private to another diagram.");
272         return;
273     }
274     d->setAttributesModel(amodel);
275     scheduleDelayedItemsLayout();
276     d->databoundariesDirty = true;
277     emit modelsChanged();
278 }

```

#### 7.46.2.60 void AbstractDiagram::setAttributesModelRootIndex (const QModelIndex & *idx*) [protected, inherited]

Definition at line 301 of file KDChartAbstractDiagram.cpp.

References `d`.

#### 7.46.2.61 void AbstractDiagram::setBrush (const QBrush & *brush*) [inherited]

Set the brush to be used, for painting all datasets in the model.

##### Parameters:

*brush* The brush to use.

Definition at line 786 of file KDChartAbstractDiagram.cpp.

```

792 {

```

#### 7.46.2.62 void AbstractDiagram::setBrush (int *dataset*, const QBrush & *brush*) [inherited]

Set the brush to be used, for painting the given dataset.

##### Parameters:

*dataset* The dataset's column in the model.

*pen* The brush to use.

Definition at line 793 of file KDChartAbstractDiagram.cpp.

```

801 {

```

#### 7.46.2.63 void AbstractDiagram::setBrush (const QModelIndex & *index*, const QBrush & *brush*) [inherited]

Set the brush to be used, for painting the datapoint at the given index.

##### Parameters:

***index*** The datapoint's index in the model.

***brush*** The brush to use.

Definition at line 778 of file KDChartAbstractDiagram.cpp.

```
785 {
```

#### 7.46.2.64 void PolarDiagram::setCloseDatasets (bool *closeDatasets*)

Close each of the data series by connecting the last point to its respective start point.

Definition at line 234 of file KDChartPolarDiagram.cpp.

References d.

```
235 {
236     d->closeDatasets = closeDatasets;
237 }
```

#### 7.46.2.65 void AbstractDiagram::setCoordinatePlane (AbstractCoordinatePlane \* *plane*) [virtual, inherited]

Set the coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. The chart takes ownership.

##### Returns:

The coordinate plane associated with the diagram.

Reimplemented in [KDChart::AbstractCartesianDiagram](#).

Definition at line 324 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by [KDChart::AbstractCoordinatePlane::addDiagram\(\)](#), [KDChart::AbstractCartesianDiagram::setCoordinatePlane\(\)](#), and [KDChart::AbstractCoordinatePlane::takeDiagram\(\)](#).

```
328 {
```

#### 7.46.2.66 void AbstractDiagram::setDataBoundariesDirty () const [protected, inherited]

Definition at line 240 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by [KDChart::BarDiagram::setThreeDBarAttributes\(\)](#), [KDChart::LineDiagram::setThreeDLineAttributes\(\)](#), [KDChart::LineDiagram::setType\(\)](#), and [KDChart::BarDiagram::setType\(\)](#).

```
241 {  
242     d->databoundariesDirty = true;  
243 }
```

#### 7.46.2.67 void AbstractDiagram::setDatasetDimension (int *dimension*) [inherited]

Sets the dataset dimension of the diagram.

See also:

[datasetDimension](#).

**Parameters:**

*dimension*

Definition at line 947 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
954 {
```

#### 7.46.2.68 void AbstractDiagram::setDataValueAttributes (const [DataValueAttributes](#) & *a*) [inherited]

Set the [DataValueAttributes](#) for all datapoints in the model.

**Parameters:**

*a* The attributes to set.

Definition at line 434 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
439 {
```

#### 7.46.2.69 void AbstractDiagram::setDataValueAttributes (int *dataset*, const [DataValueAttributes](#) & *a*) [inherited]

Set the [DataValueAttributes](#) for the given dataset.

**Parameters:**

*dataset* The dataset to set the attributes for.

*a* The attributes to set.

Definition at line 406 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
413 {
```

#### 7.46.2.70 void AbstractDiagram::setDataValueAttributes (const QModelIndex & *index*, const DataValueAttributes & *a*) [inherited]

Set the [DataValueAttributes](#) for the given index.

##### Parameters:

*index* The datapoint to set the attributes for.

*a* The attributes to set.

Definition at line 395 of file KDChartAbstractDiagram.cpp.

References [d](#), [KDChart::DataValueLabelAttributesRole](#), and [KDChart::AbstractDiagram::propertiesChanged\(\)](#).

```

395 {
396     d->attributesModel->setData(
397         d->attributesModel->mapFromSource( index ),
398         qVariantFromValue( a ),
399         DataValueLabelAttributesRole );
400     emit propertiesChanged();
401 }
402
403
```

#### 7.46.2.71 void AbstractDiagram::setHidden (bool *hidden*) [inherited]

Hide (or unhide, resp.) all datapoints in the model.

##### Note:

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

##### Parameters:

*hidden* The hidden status to set.

Definition at line 365 of file KDChartAbstractDiagram.cpp.

References [d](#).

```

372 {
```

#### 7.46.2.72 void AbstractDiagram::setHidden (int *column*, bool *hidden*) [inherited]

Hide (or unhide, resp.) a dataset.

##### Note:

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*dataset* The dataset to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 356 of file KDChartAbstractDiagram.cpp.

References d.

```
364 {
```

#### 7.46.2.73 void AbstractDiagram::setHidden (const QModelIndex & *index*, bool *hidden*) [inherited]

Hide (or unhide, resp.) a data cell.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*index* The datapoint to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 347 of file KDChartAbstractDiagram.cpp.

References d, and KDChart::DataHiddenRole.

```
355 {
```

#### 7.46.2.74 void AbstractDiagram::setModel (QAbstractItemModel \* *model*) [virtual, inherited]

Associate a model with the diagram.

Definition at line 245 of file KDChartAbstractDiagram.cpp.

References d, KDChart::AttributesModel::initFrom(), and KDChart::AbstractDiagram::modelsChanged().

```
246 {
247     QAbstractItemView::setModel( newModel );
248     AttributesModel* amodel = new PrivateAttributesModel( newModel, this );
249     amodel->initFrom( d->attributesModel );
250     d->setAttributesModel(amodel);
251     scheduleDelayedItemsLayout();
252     d->databoundariesDirty = true;
253     emit modelsChanged();
254 }
```

**7.46.2.75 void AbstractDiagram::setPen (const QPen & pen) [inherited]**

Set the pen to be used, for painting all datasets in the model.

**Parameters:**

*pen* The pen to use.

Definition at line 740 of file KDChartAbstractDiagram.cpp.

```
746 {
```

**7.46.2.76 void AbstractDiagram::setPen (int dataset, const QPen & pen) [inherited]**

Set the pen to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's row in the model.

*pen* The pen to use.

Definition at line 747 of file KDChartAbstractDiagram.cpp.

```
755 {
```

**7.46.2.77 void AbstractDiagram::setPen (const QModelIndex & index, const QPen & pen) [inherited]**

Set the pen to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*pen* The pen to use.

Definition at line 732 of file KDChartAbstractDiagram.cpp.

```
739 {
```

**7.46.2.78 void AbstractDiagram::setPercentMode (bool percent) [inherited]**

Definition at line 462 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::setType(), and KDChart::BarDiagram::setType().

```
467 {
```

**7.46.2.79 void AbstractDiagram::setRootIndex (const QModelIndex & *idx*)** [virtual, inherited]

Set the root index in the model, where the diagram starts referencing data for display.

[reimplemented]

Definition at line 294 of file KDChartAbstractDiagram.cpp.

References d.

**7.46.2.80 void PolarDiagram::setRotateCircularLabels (bool *rotateCircularLabels*)**

Definition at line 224 of file KDChartPolarDiagram.cpp.

References d.

```
225 {  
226     d->rotateCircularLabels = rotateCircularLabels;  
227 }
```

**7.46.2.81 void AbstractDiagram::setSelection (const QRect & *rect*, QItemSelectionModel::SelectionFlags *command*)** [virtual, inherited]

[reimplemented]

Definition at line 848 of file KDChartAbstractDiagram.cpp.

```
850 { return QRegion(); }
```

**7.46.2.82 void PolarDiagram::setShowDelimitersAtPosition (Position *position*, bool *showDelimiters*)**

Definition at line 244 of file KDChartPolarDiagram.cpp.

References d, and KDChart::Position::value().

```
246 {  
247     d->showDelimitersAtPosition[position.value()] = showDelimiters;  
248 }
```

**7.46.2.83 void PolarDiagram::setShowLabelsAtPosition (Position *position*, bool *showLabels*)**

Definition at line 250 of file KDChartPolarDiagram.cpp.

References d, and KDChart::Position::value().

```
252 {  
253     d->showLabelsAtPosition[position.value()] = showLabels;  
254 }
```

**7.46.2.84 void PolarDiagram::setZeroDegreePosition (int *degrees*)****Deprecated**

Use [PolarCoordinatePlane::setStartPosition\( qreal degrees \)](#) instead.

Definition at line 213 of file `KDChartPolarDiagram.cpp`.

```
214 {
215     qWarning() << "Deprecated PolarDiagram::setZeroDegreePosition() called, setting ignored.";
216 }
```

**7.46.2.85 bool PolarDiagram::showDelimitersAtPosition ([Position](#) *position*) const**

Definition at line 256 of file `KDChartPolarDiagram.cpp`.

References [d](#), and [KDChart::Position::value\(\)](#).

Referenced by [clone\(\)](#).

```
257 {
258     return d->showDelimitersAtPosition[position.value()];
259 }
```

**7.46.2.86 bool PolarDiagram::showLabelsAtPosition ([Position](#) *position*) const**

Definition at line 261 of file `KDChartPolarDiagram.cpp`.

References [d](#), and [KDChart::Position::value\(\)](#).

Referenced by [clone\(\)](#).

```
262 {
263     return d->showLabelsAtPosition[position.value()];
264 }
```

**7.46.2.87 void AbstractDiagram::update () const** [*inherited*]

Definition at line 961 of file `KDChartAbstractDiagram.cpp`.

References [d](#).

Referenced by [KDChart::AbstractDiagram::doItemsLayout\(\)](#).

**7.46.2.88 void KDChart::AbstractDiagram::useDefaultColors ()** [*inherited*]

Set the palette to be used, for painting datasets to the default palette.

**See also:**

[KDChart::Palette](#). FIXME: fold into one [usePalette \(KDChart::Palette&\)](#) method

Definition at line 855 of file `KDChartAbstractDiagram.cpp`.

References [d](#).

```
859 {
```

**7.46.2.89 void KDChart::AbstractDiagram::useRainbowColors ()** [inherited]

Set the palette to be used, for painting datasets to the rainbow palette.

**See also:**

[KDChart::Palette](#).

Definition at line 865 of file KDChartAbstractDiagram.cpp.

References d.

```
869 {
```

**7.46.2.90 bool AbstractDiagram::usesExternalAttributesModel () const** [virtual, inherited]

Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via setAttributesModel.

**See also:**

[setAttributesModel](#)

Definition at line 280 of file KDChartAbstractDiagram.cpp.

References d.

```
281 {
282     return d->usesExternalAttributesModel();
283 }
```

**7.46.2.91 void KDChart::AbstractDiagram::useSubduedColors ()** [inherited]

Set the palette to be used, for painting datasets to the subdued palette.

**See also:**

[KDChart::Palette](#).

Definition at line 860 of file KDChartAbstractDiagram.cpp.

References d.

```
864 {
```

**7.46.2.92 double AbstractDiagram::valueForCell (int row, int column) const** [protected, inherited]

Helper method, retrieving the data value (DisplayRole) for a given row and column.

**Parameters:**

*row* The row to query.

*column* The column to query.

**Returns:**

The value of the display role at the given row and column as a double.

Definition at line 955 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::attributesModelRootIndex(), and d.

Referenced by KDChart::LineDiagram::paint().

```
960 {
```

**7.46.2.93 double PolarDiagram::valueTotals () const [virtual]**

[reimplemented]

Implements [KDChart::AbstractPolarDiagram](#).

Definition at line 196 of file KDChartPolarDiagram.cpp.

```
197 {  
198     return model()->rowCount(rootIndex());  
199 }
```

**7.46.2.94 int AbstractDiagram::verticalOffset () const [virtual, inherited]**

[reimplemented]

Definition at line 842 of file KDChartAbstractDiagram.cpp.

```
844 { return true; }
```

**7.46.2.95 QRect AbstractDiagram::visualRect (const QModelIndex & index) const [virtual, inherited]**

[reimplemented]

Definition at line 825 of file KDChartAbstractDiagram.cpp.

```
829 {}
```

**7.46.2.96 QRegion AbstractDiagram::visualRegionForSelection (const QItemSelection & selection) const [virtual, inherited]**

[reimplemented]

Definition at line 851 of file KDChartAbstractDiagram.cpp.

### 7.46.2.97 int PolarDiagram::zeroDegreePosition () const

#### Deprecated

Use qreal [PolarCoordinatePlane::startPosition](#) instead.

Definition at line 218 of file KDChartPolarDiagram.cpp.

```
219 {
220     qWarning() << "Deprecated PolarDiagram::zeroDegreePosition() called.";
221     return 0;
222 }
```

## 7.46.3 Member Data Documentation

### 7.46.3.1 Q\_SIGNALS [KDChart::AbstractDiagram::\\_\\_pad0\\_\\_](#) [protected, inherited]

Definition at line 589 of file KDChartAbstractDiagram.h.

The documentation for this class was generated from the following files:

- [KDChartPolarDiagram.h](#)
- [KDChartPolarDiagram.cpp](#)

## 7.47 KDChart::Position Class Reference

```
#include <KDChartPosition.h>
```

Collaboration diagram for KDChart::Position:

### 7.47.1 Detailed Description

Defines a position, using compass terminology.

Using KDChartPosition you can specify one of nine pre-defined, logical points (see the `static const` getter methods below), in a similar way, as you would use a compass to navigate on a map.

Often you will declare a [Position](#) together with the [RelativePosition](#) class, to specify a logical point, which then will be used to layout your chart at runtime, e.g. for specifying the location of a floating [Legend](#) box.

For comparing a Position's value with a `switch()` statement, you can use numeric values defined in [KDChartEnums](#), like this:

```
switch( yourPosition().value() ) {
    case KDChartEnums::PositionNorthWest:
        // your code ...
        break;
    case KDChartEnums::PositionNorth:
        // your code ...
        break;
}
```

**See also:**

[RelativePosition](#), [KDChartEnums::PositionValue](#)

Definition at line 75 of file KDChartPosition.h.

### Public Types

- enum [Option](#) {  
    [IncludeCenter](#) = 0,  
    [ExcludeCenter](#) = 1 }

### Public Member Functions

- bool [isCorner](#) () const
- bool [isEastSide](#) () const
- bool [isFloating](#) () const
- bool [isNorthSide](#) () const
- bool [isPole](#) () const
- bool [isSouthSide](#) () const
- bool [isUnknown](#) () const
- bool [isWestSide](#) () const
- const char \* [name](#) () const

*Returns a non-translated string in English language, corresponding to this [Position](#).*

- bool `operator!=` (int) const
- bool `operator!=` (const `Position` &) const
- bool `operator==` (int) const
- bool `operator==` (const `Position` &) const
- `Position` (`KDChartEnums::PositionValue` value)

*Constructor:*

- `Position` ()  
*Default constructor.*
- `QString printableName` () const  
*Returns a translated string, corresponding to this `Position`.*
- `KDChartEnums::PositionValue value` () const  
*Returns an integer value corresponding to this `Position`.*

## Static Public Member Functions

- `Position fromName` (const `QByteArray` &name)
- `Position fromName` (const char \*name)
- `QList< QByteArray > names` (Options options=IncludeCenter)  
*Returns a list of all string, corresponding to the pre-defined positions.*
- `QStringList printableNames` (Options options=IncludeCenter)  
*Returns a list of all translated string, corresponding to the pre-defined positions.*

## Static Public Attributes

- const `Position` & `Center` = `staticPositionCenter`
- const `Position` & `East` = `staticPositionEast`
- const `Position` & `Floating` = `staticPositionFloating`
- const `Position` & `North` = `staticPositionNorth`
- const `Position` & `NorthEast` = `staticPositionNorthEast`
- const `Position` & `NorthWest` = `staticPositionNorthWest`
- const `Position` & `South` = `staticPositionSouth`
- const `Position` & `SouthEast` = `staticPositionSouthEast`
- const `Position` & `SouthWest` = `staticPositionSouthWest`
- const `Position` & `Unknown` = `staticPositionUnknown`
- const `Position` & `West` = `staticPositionWest`

## 7.47.2 Member Enumeration Documentation

### 7.47.2.1 enum `KDChart::Position::Option`

Enumeration values:

*IncludeCenter*

*ExcludeCenter*

Definition at line 113 of file KDChartPosition.h.

```
113 { IncludeCenter=0, ExcludeCenter=1 };
```

### 7.47.3 Constructor & Destructor Documentation

#### 7.47.3.1 Position::Position ()

Default constructor.

Creates a new [Position](#), defaulting it to [Position::Unknown](#).

Definition at line 100 of file KDChartPosition.cpp.

Referenced by `fromName()`, and `printableNames()`.

```
101     : m_value( KDChartEnums::PositionUnknown )
102 {
103
104 }
```

#### 7.47.3.2 Position::Position (KDChartEnums::PositionValue value)

Constructor.

Creates a new [Position](#), defaulting it to the respective value.

Valid values ranging from zero (unknown value) to 10. If invalid value is passed, a [Position::Unknown](#) is created.

#### Note:

Normally there is no need to call this constructor, but you would rather use one of the nine pre-defined, static values, e.g. like this:

```
* const KDChart::Position myPosition = KDChart::Position::NorthEast;
*
```

Definition at line 124 of file KDChartPosition.cpp.

```
125     : m_value( value )
126 {
127
128 }
```

### 7.47.4 Member Function Documentation

#### 7.47.4.1 Position Position::fromName (const QByteArray & name) [static]

Definition at line 243 of file KDChartPosition.cpp.

References `fromName()`.

```
243                                     {
244     return fromName( name.data() );
245 }
```

**7.47.4.2 Position Position::fromName (const char \* name) [static]**

Definition at line 235 of file KDChartPosition.cpp.

References `maxPositionValue`, `Position()`, and `staticPositionNames`.

Referenced by `fromName()`.

```
236 {
237     for( int i=1; i<=maxPositionValue; ++i)
238         if ( !qstrcmp( name, staticPositionNames[i] ) )
239             return Position(i);
240     return Position(0);
241 }
```

**7.47.4.3 bool Position::isCorner () const**

Definition at line 168 of file KDChartPosition.cpp.

References `value()`.

```
169 {
170     return m_value == Position::NorthWest.value() ||
171           m_value == Position::NorthEast.value() ||
172           m_value == Position::SouthEast.value() ||
173           m_value == Position::SouthWest.value();
174 }
```

**7.47.4.4 bool Position::isEastSide () const**

Definition at line 155 of file KDChartPosition.cpp.

References `value()`.

```
156 {
157     return m_value == Position::NorthEast.value() ||
158           m_value == Position::East.value() ||
159           m_value == Position::SouthEast.value();
160 }
```

**7.47.4.5 bool Position::isFloating () const**

Definition at line 181 of file KDChartPosition.cpp.

References `value()`.

Referenced by `KDChart::Chart::reLayoutFloatingLegends()`.

```
182 {
183     return m_value == Position::Floating.value();
184 }
```

#### 7.47.4.6 bool Position::isNorthSide () const

Definition at line 149 of file KDChartPosition.cpp.

References value().

```
150 {
151     return m_value == Position::NorthWest.value() ||
152           m_value == Position::North.value() ||
153           m_value == Position::NorthEast.value();
154 }
```

#### 7.47.4.7 bool Position::isPole () const

Definition at line 175 of file KDChartPosition.cpp.

References value().

```
176 {
177     return m_value == Position::North.value() ||
178           m_value == Position::South.value();
179 }
```

#### 7.47.4.8 bool Position::isSouthSide () const

Definition at line 161 of file KDChartPosition.cpp.

References value().

```
162 {
163     return m_value == Position::SouthWest.value() ||
164           m_value == Position::South.value() ||
165           m_value == Position::SouthEast.value();
166 }
```

#### 7.47.4.9 bool Position::isUnknown () const

Definition at line 138 of file KDChartPosition.cpp.

References value().

```
139 {
140     return m_value == Position::Unknown.value();
141 }
```

#### 7.47.4.10 bool Position::isWestSide () const

Definition at line 143 of file KDChartPosition.cpp.

References value().

```
144 {
145     return m_value == Position::SouthWest.value() ||
146           m_value == Position::West.value() ||
147           m_value == Position::NorthWest.value();
148 }
```

#### 7.47.4.11 const char \* Position::name () const

Returns a non-translated string in English language, corresponding to this [Position](#).

Definition at line 189 of file KDChartPosition.cpp.

References staticPositionNames.

Referenced by operator<<().

```
190 {
191     return staticPositionNames[m_value];
192 }
```

#### 7.47.4.12 QList< QByteArray > Position::names (Options options = IncludeCenter) [static]

Returns a list of all string, corresponding to the pre-defined positions.

##### Parameters:

*options* if set to ExcludeCenter, the returned list does not contain the Center position.

Definition at line 210 of file KDChartPosition.cpp.

References IncludeCenter, maxPositionValue, and staticPositionNames.

```
211 {
212     QList<QByteArray> list;
213     const int start = ( options & IncludeCenter ) ? 1 : 2;
214     for( int i=start; i<=maxPositionValue; ++i)
215         list.append( staticPositionNames[i] );
216     return list;
217 }
```

#### 7.47.4.13 bool KDChart::Position::operator!=( int) const

Definition at line 132 of file KDChartPosition.h.

References operator==( ).

```
132 { return !operator==( other ); }
```

#### 7.47.4.14 bool KDChart::Position::operator!=( const Position &) const

Definition at line 131 of file KDChartPosition.h.

References operator==( ).

```
131 { return !operator==( other ); }
```

#### 7.47.4.15 bool Position::operator==(int) const

Definition at line 253 of file KDChartPosition.cpp.

References value().

```
254 {
255     return ( value() == value_ );
256 }
```

#### 7.47.4.16 bool Position::operator==(const Position &) const

Definition at line 247 of file KDChartPosition.cpp.

References value().

Referenced by operator!=(()).

```
248 {
249     return ( value() == r.value() );
250 }
```

#### 7.47.4.17 QString Position::printableName () const

Returns a translated string, corresponding to this [Position](#).

Definition at line 197 of file KDChartPosition.cpp.

References staticPositionNames.

Referenced by printableNames().

```
198 {
199     return tr(staticPositionNames[m_value]);
200 }
```

#### 7.47.4.18 QStringList Position::printableNames (Options *options* = IncludeCenter) [static]

Returns a list of all translated string, corresponding to the pre-defined positions.

##### Parameters:

*options* if set to ExcludeCenter, the returned list does not contain the Center position.

Definition at line 226 of file KDChartPosition.cpp.

References IncludeCenter, maxPositionValue, Position(), and printableName().

```
227 {
228     QStringList list;
229     const int start = ( options & IncludeCenter ) ? 1 : 2;
230     for( int i=start; i<=maxPositionValue; ++i)
231         list.append( Position(i).printableName() );
232     return list;
233 }
```

#### 7.47.4.19 **KDChartEnums::PositionValue** Position::value () const

Returns an integer value corresponding to this [Position](#).

Definition at line 133 of file KDChartPosition.cpp.

Referenced by isCorner(), isEastSide(), isFloating(), isNorthSide(), isPole(), isSouthSide(), isUnknown(), isWestSide(), operator==(), KDChart::PolarDiagram::setShowDelimitersAtPosition(), KDChart::PolarDiagram::setShowLabelsAtPosition(), KDChart::PolarDiagram::showDelimitersAtPosition(), and KDChart::PolarDiagram::showLabelsAtPosition().

```
134 {  
135     return static_cast<KDChartEnums::PositionValue>( m_value );  
136 }
```

### 7.47.5 Member Data Documentation

#### 7.47.5.1 const [Position](#) & [Position::Center](#) = [staticPositionCenter](#) [static]

Definition at line 85 of file KDChartPosition.cpp.

#### 7.47.5.2 const [Position](#) & [Position::East](#) = [staticPositionEast](#) [static]

Definition at line 89 of file KDChartPosition.cpp.

#### 7.47.5.3 const [Position](#) & [Position::Floating](#) = [staticPositionFloating](#) [static]

Definition at line 94 of file KDChartPosition.cpp.

#### 7.47.5.4 const [Position](#) & [Position::North](#) = [staticPositionNorth](#) [static]

Definition at line 87 of file KDChartPosition.cpp.

#### 7.47.5.5 const [Position](#) & [Position::NorthEast](#) = [staticPositionNorthEast](#) [static]

Definition at line 88 of file KDChartPosition.cpp.

#### 7.47.5.6 const [Position](#) & [Position::NorthWest](#) = [staticPositionNorthWest](#) [static]

Definition at line 86 of file KDChartPosition.cpp.

#### 7.47.5.7 const [Position](#) & [Position::South](#) = [staticPositionSouth](#) [static]

Definition at line 91 of file KDChartPosition.cpp.

#### 7.47.5.8 const [Position](#) & [Position::SouthEast](#) = [staticPositionSouthEast](#) [static]

Definition at line 90 of file KDChartPosition.cpp.

**7.47.5.9** `const Position & Position::SouthWest = staticPositionSouthWest` [static]

Definition at line 92 of file `KDChartPosition.cpp`.

**7.47.5.10** `const Position & Position::Unknown = staticPositionUnknown` [static]

Definition at line 84 of file `KDChartPosition.cpp`.

**7.47.5.11** `const Position & Position::West = staticPositionWest` [static]

Definition at line 93 of file `KDChartPosition.cpp`.

The documentation for this class was generated from the following files:

- [KDChartPosition.h](#)
- [KDChartPosition.cpp](#)

## 7.48 KDChart::PositionPoints Class Reference

```
#include <KDChartPosition.h>
```

Collaboration diagram for KDChart::PositionPoints:

### Public Member Functions

- bool [isNull](#) () const
- const QPointF [point](#) ([Position](#) position) const
- [PositionPoints](#) (QPointF northWest, QPointF northEast, QPointF southEast, QPointF southWest)
- [PositionPoints](#) (const QRectF &rect)
- [PositionPoints](#) (const QPointF &onePointForAllPositions)
- [PositionPoints](#) (QPointF center, QPointF northWest, QPointF north, QPointF northEast, QPointF east, QPointF southEast, QPointF south, QPointF southWest, QPointF west)
- [PositionPoints](#) ()

### Public Attributes

- QPointF [mPositionCenter](#)
- QPointF [mPositionEast](#)
- QPointF [mPositionNorth](#)
- QPointF [mPositionNorthEast](#)
- QPointF [mPositionNorthWest](#)
- QPointF [mPositionSouth](#)
- QPointF [mPositionSouthEast](#)
- QPointF [mPositionSouthWest](#)
- QPointF [mPositionUnknown](#)
- QPointF [mPositionWest](#)

### 7.48.1 Constructor & Destructor Documentation

#### 7.48.1.1 KDChart::PositionPoints::PositionPoints ()

Definition at line 138 of file KDChartPosition.h.

```
138 {} // all points get initialized with the default automatically
```

#### 7.48.1.2 KDChart::PositionPoints::PositionPoints (QPointF center, QPointF north West, QPointF north, QPointF northEast, QPointF east, QPointF southEast, QPointF south, QPointF southWest, QPointF west)

Definition at line 140 of file KDChartPosition.h.

```
150     : mPositionCenter(    center )
151     , mPositionNorthWest( northWest )
152     , mPositionNorth(    north )
153     , mPositionNorthEast( northEast )
154     , mPositionEast(     east )
155     , mPositionSouthEast( southEast )
```

```

156     , mPositionSouth(      south )
157     , mPositionSouthWest( southWest )
158     , mPositionWest(      west )
159     {}

```

#### 7.48.1.3 KDChart::PositionPoints::PositionPoints (const QPointF & *onePointForAllPositions*)

Definition at line 160 of file KDChartPosition.h.

```

162     : mPositionCenter(      onePointForAllPositions )
163     , mPositionNorthWest(  onePointForAllPositions )
164     , mPositionNorth(      onePointForAllPositions )
165     , mPositionNorthEast(  onePointForAllPositions )
166     , mPositionEast(       onePointForAllPositions )
167     , mPositionSouthEast(  onePointForAllPositions )
168     , mPositionSouth(      onePointForAllPositions )
169     , mPositionSouthWest(  onePointForAllPositions )
170     , mPositionWest(       onePointForAllPositions )
171     {}

```

#### 7.48.1.4 KDChart::PositionPoints::PositionPoints (const QRectF & *rect*)

Definition at line 172 of file KDChartPosition.h.

```

174     {
175         const QRectF r( rect.normalized() );
176         mPositionCenter      = r.center();
177         mPositionNorthWest   = r.topLeft();
178         mPositionNorth       = QPointF(r.center().x(), r.top());
179         mPositionNorthEast   = r.topRight();
180         mPositionEast        = QPointF(r.right(), r.center().y());
181         mPositionSouthEast   = r.bottomRight();
182         mPositionSouth       = QPointF(r.center().x(), r.bottom());
183         mPositionSouthWest   = r.bottomLeft();
184         mPositionWest        = QPointF(r.left(), r.center().y());
185     }

```

#### 7.48.1.5 KDChart::PositionPoints::PositionPoints (QPointF *northWest*, QPointF *northEast*, QPointF *southEast*, QPointF *southWest*)

Definition at line 186 of file KDChartPosition.h.

```

191     : mPositionCenter(      (northWest + southEast) / 2.0 )
192     , mPositionNorthWest(  northWest )
193     , mPositionNorth(      (northWest + northEast) / 2.0 )
194     , mPositionNorthEast(  northEast )
195     , mPositionEast(       (northEast + southEast) / 2.0 )
196     , mPositionSouthEast(  southEast )
197     , mPositionSouth(      (southWest + southEast) / 2.0 )
198     , mPositionSouthWest(  southWest )
199     , mPositionWest(       (northWest + southWest) / 2.0 )
200     {}

```

## 7.48.2 Member Function Documentation

### 7.48.2.1 bool KDChart::PositionPoints::isNull () const

Definition at line 226 of file KDChartPosition.h.

```
227     {
228         return
229             mPositionUnknown.isNull() &&
230             mPositionCenter.isNull() &&
231             mPositionNorthWest.isNull() &&
232             mPositionNorth.isNull() &&
233             mPositionNorthEast.isNull() &&
234             mPositionEast.isNull() &&
235             mPositionSouthEast.isNull() &&
236             mPositionSouth.isNull() &&
237             mPositionSouthWest.isNull() &&
238             mPositionWest.isNull();
239     }
```

### 7.48.2.2 const QPointF KDChart::PositionPoints::point (Position position) const

Definition at line 202 of file KDChartPosition.h.

```
203     {
204         //qDebug() << "point( " << position.name() << " )";
205         if( position == Position::Center)
206             return mPositionCenter;
207         if( position == Position::NorthWest)
208             return mPositionNorthWest;
209         if( position == Position::North)
210             return mPositionNorth;
211         if( position == Position::NorthEast)
212             return mPositionNorthEast;
213         if( position == Position::East)
214             return mPositionEast;
215         if( position == Position::SouthEast)
216             return mPositionSouthEast;
217         if( position == Position::South)
218             return mPositionSouth;
219         if( position == Position::SouthWest)
220             return mPositionSouthWest;
221         if( position == Position::West)
222             return mPositionWest;
223         return mPositionUnknown;
224     }
```

## 7.48.3 Member Data Documentation

### 7.48.3.1 QPointF KDChart::PositionPoints::mPositionCenter

Definition at line 242 of file KDChartPosition.h.

### 7.48.3.2 QPointF KDChart::PositionPoints::mPositionEast

Definition at line 246 of file KDChartPosition.h.

**7.48.3.3** [QPointF KDChart::PositionPoints::mPositionNorth](#)

Definition at line 244 of file KDChartPosition.h.

**7.48.3.4** [QPointF KDChart::PositionPoints::mPositionNorthEast](#)

Definition at line 245 of file KDChartPosition.h.

**7.48.3.5** [QPointF KDChart::PositionPoints::mPositionNorthWest](#)

Definition at line 243 of file KDChartPosition.h.

**7.48.3.6** [QPointF KDChart::PositionPoints::mPositionSouth](#)

Definition at line 248 of file KDChartPosition.h.

**7.48.3.7** [QPointF KDChart::PositionPoints::mPositionSouthEast](#)

Definition at line 247 of file KDChartPosition.h.

**7.48.3.8** [QPointF KDChart::PositionPoints::mPositionSouthWest](#)

Definition at line 249 of file KDChartPosition.h.

**7.48.3.9** [QPointF KDChart::PositionPoints::mPositionUnknown](#)

Definition at line 241 of file KDChartPosition.h.

**7.48.3.10** [QPointF KDChart::PositionPoints::mPositionWest](#)

Definition at line 250 of file KDChartPosition.h.

The documentation for this class was generated from the following file:

- [KDChartPosition.h](#)

## 7.49 PrerenderedElement Class Reference

```
#include <KDChartTextLabelCache.h>
```

Inheritance diagram for PrerenderedElement: Collaboration diagram for PrerenderedElement:

### Public Member Functions

- virtual const QPixmap & [pixmap](#) () const=0  
*Returns the rendered element.*
- const QPointF & [position](#) () const  
*Get the position of the element.*
- [PrerenderedElement](#) ()
- [KDChartEnums::PositionValue](#) [referencePoint](#) () const  
*Get the reference point of the element.*
- virtual QPointF [referencePointLocation](#) ([KDChartEnums::PositionValue](#)) const=0  
*Return the location of the reference point relatively to the pixmap's origin.*
- void [setPosition](#) (const QPointF &position)  
*Set the position of the element.*
- void [setReferencePoint](#) ([KDChartEnums::PositionValue](#))  
*Set the reference point of the element.*
- virtual [~PrerenderedElement](#) ()

### Protected Member Functions

- virtual void [invalidate](#) () const=0  
*[invalidate\(\)](#) needs to be called if any of the properties that determine the visual appearance of the prerendered element change.*

### 7.49.1 Constructor & Destructor Documentation

#### 7.49.1.1 PrerenderedElement::PrerenderedElement ()

Definition at line 30 of file KDChartTextLabelCache.cpp.

```
31     : m_referencePoint( KDChartEnums::PositionNorthWest )
32 {
33 }
```

#### 7.49.1.2 virtual PrerenderedElement::~PrerenderedElement () [virtual]

Definition at line 13 of file KDChartTextLabelCache.h.

```
13 {}
```

## 7.49.2 Member Function Documentation

### 7.49.2.1 virtual void PrerenderedElement::invalidate () const [protected, pure virtual]

`invalidate()` needs to be called if any of the properties that determine the visual appearance of the prerendered element change.

It can be called for a const object, as objects may need to force recalculation of the pixmap.

Implemented in [PrerenderedLabel](#).

### 7.49.2.2 virtual const QPixmap& PrerenderedElement::pixmap () const [pure virtual]

Returns the rendered element.

If any of the properties have change, the element will be regenerated.

Implemented in [PrerenderedLabel](#).

### 7.49.2.3 const QPointF & PrerenderedElement::position () const

Get the position of the element.

Definition at line 40 of file `KDChartTextLabelCache.cpp`.

```
41 {  
42     return m_position;  
43 }
```

### 7.49.2.4 KDChartEnums::PositionValue PrerenderedElement::referencePoint () const

Get the reference point of the element.

Definition at line 50 of file `KDChartTextLabelCache.cpp`.

Referenced by `PrerenderedLabel::referencePointLocation()`.

```
51 {  
52     return m_referencePoint;  
53 }
```

### 7.49.2.5 virtual QPointF PrerenderedElement::referencePointLocation (KDChartEnums::PositionValue) const [pure virtual]

Return the location of the reference point relatively to the pixmap's origin.

Implemented in [PrerenderedLabel](#).

### 7.49.2.6 void PrerenderedElement::setPosition (const QPointF & position)

Set the position of the element.

Definition at line 35 of file `KDChartTextLabelCache.cpp`.

```
36 { // this does not invalidate the element
37     m_position = position;
38 }
```

#### 7.49.2.7 void PrerenderedElement::setReferencePoint (KDChartEnums::PositionValue)

Set the reference point of the element.

Every element has nine possible reference points (all compass directions, plus the center).

Definition at line 45 of file KDChartTextLabelCache.cpp.

```
46 { // this does not invalidate the element
47     m_referencePoint = point;
48 }
```

The documentation for this class was generated from the following files:

- [KDChartTextLabelCache.h](#)
- [KDChartTextLabelCache.cpp](#)

## 7.50 PrerenderedLabel Class Reference

```
#include <KDChartTextLabelCache.h>
```

Inheritance diagram for PrerenderedLabel: Collaboration diagram for PrerenderedLabel:

### 7.50.1 Detailed Description

CachedLabel is an internal [KDChart](#) class that simplifies creation and caching of cached text labels.

It provides reference points to anchor the text to other elements. Reference points use the positions defined in [KDChartEnums](#).

Usage:

```
double angle = 90.0;
CachedLabel label;
label.paint( font, tr("Label"), angle );
```

Definition at line 69 of file KDChartTextLabelCache.h.

### Public Member Functions

- double [angle](#) () const
- const QBrush & [brush](#) () const
- const QFont & [font](#) () const
- const QPen & [pen](#) () const
- const QPixmap & [pixmap](#) () const
  - Returns the rendered element.*
- const QPointF & [position](#) () const
  - Get the position of the element.*
- [PrerenderedLabel](#) ()
- [KDChartEnums::PositionValue](#) [referencePoint](#) () const
  - Get the reference point of the element.*
- QPointF [referencePointLocation](#) () const
- QPointF [referencePointLocation](#) ([KDChartEnums::PositionValue](#) position) const
  - Return the location of the reference point relatively to the pixmap's origin.*
- void [setAngle](#) (double angle)
- void [setBrush](#) (const QBrush &brush)
- void [setFont](#) (const QFont &font)
- void [setPen](#) (const QPen &)
- void [setPosition](#) (const QPointF &position)
  - Set the position of the element.*
- void [setReferencePoint](#) ([KDChartEnums::PositionValue](#))
  - Set the reference point of the element.*

- void [setText](#) (const QString &text)
- const QString & [text](#) () const
- [~PrerenderedLabel](#) ()

## Protected Member Functions

- void [invalidate](#) () const

*invalidate()* needs to be called if any of the properties that determine the visual appearance of the prerendered element change.

## 7.50.2 Constructor & Destructor Documentation

### 7.50.2.1 PrerenderedLabel::PrerenderedLabel ()

Definition at line 55 of file KDChartTextLabelCache.cpp.

```
56     : PrerenderedElement()  
57     , m_dirty( true )  
58     , m_font( qApp->font() )  
59     , m_brush( Qt::black )  
60     , m_pen( Qt::black ) // do not use anything invisible  
61     , m_angle( 0.0 )  
62 {  
63 }
```

### 7.50.2.2 PrerenderedLabel::~~PrerenderedLabel ()

Definition at line 65 of file KDChartTextLabelCache.cpp.

References `DUMP_CACHE_STATS`.

```
66 {  
67     DUMP_CACHE_STATS;  
68 }
```

## 7.50.3 Member Function Documentation

### 7.50.3.1 double PrerenderedLabel::angle () const

Definition at line 114 of file KDChartTextLabelCache.cpp.

```
115 {  
116     return m_angle;  
117 }
```

### 7.50.3.2 const QBrush & PrerenderedLabel::brush () const

Definition at line 103 of file KDChartTextLabelCache.cpp.

```
104 {  
105     return m_brush;  
106 }
```

### 7.50.3.3 const QFont & PrerenderedLabel::font () const

Definition at line 81 of file KDChartTextLabelCache.cpp.

```
82 {  
83     return m_font;  
84 }
```

### 7.50.3.4 void PrerenderedLabel::invalidate () const [protected, virtual]

[invalidate\(\)](#) needs to be called if any of the properties that determine the visual appearance of the prerendered element change.

It can be called for a const object, as objects may need to force recalculation of the pixmap.

Implements [PrerenderedElement](#).

Definition at line 70 of file KDChartTextLabelCache.cpp.

Referenced by [setAngle\(\)](#), [setBrush\(\)](#), [setFont\(\)](#), and [setText\(\)](#).

```
71 {  
72     m_dirty = true;  
73 }
```

### 7.50.3.5 const QPen& PrerenderedLabel::pen () const

### 7.50.3.6 const QPixmap & PrerenderedLabel::pixmap () const [virtual]

Returns the rendered element.

If any of the properties have change, the element will be regenerated.

Implements [PrerenderedElement](#).

Definition at line 119 of file KDChartTextLabelCache.cpp.

References [INC\\_HIT\\_COUNT](#), and [INC\\_MISS\\_COUNT](#).

```
120 {  
121     if ( m_dirty ) {  
122         INC_MISS_COUNT;  
123         paint();  
124     } else {  
125         INC_HIT_COUNT;  
126     }  
127     return m_pixmap;  
128 }
```

**7.50.3.7 const QPointF & PrerenderedElement::position () const** [inherited]

Get the position of the element.

Definition at line 40 of file KDChartTextLabelCache.cpp.

```
41 {
42     return m_position;
43 }
```

**7.50.3.8 KDChartEnums::PositionValue PrerenderedElement::referencePoint () const**  
[inherited]

Get the reference point of the element.

Definition at line 50 of file KDChartTextLabelCache.cpp.

Referenced by referencePointLocation().

```
51 {
52     return m_referencePoint;
53 }
```

**7.50.3.9 QPointF PrerenderedLabel::referencePointLocation () const**

Definition at line 233 of file KDChartTextLabelCache.cpp.

References PrerenderedElement::referencePoint().

```
234 {
235     return referencePointLocation( referencePoint() );
236 }
```

**7.50.3.10 QPointF PrerenderedLabel::referencePointLocation (KDChartEnums::PositionValue position) const** [virtual]

Return the location of the reference point relatively to the pixmap's origin.

Implements [PrerenderedElement](#).

Definition at line 238 of file KDChartTextLabelCache.cpp.

References INC\_HIT\_COUNT, and INC\_MISS\_COUNT.

```
239 {
240     if ( m_dirty ) {
241         INC_MISS_COUNT;
242         paint();
243     } else {
244         INC_HIT_COUNT;
245     }
246
247     switch( position ) {
248     case KDChartEnums::PositionCenter:
249         return m_referenceBottomLeft + 0.5 * m_textBaseLineVector + 0.5 * m_textAscendVector;
250     case KDChartEnums::PositionNorthWest:
```

```

251     return m_referenceBottomLeft + m_textAscendVector;
252 case KDChartEnums::PositionNorth:
253     return m_referenceBottomLeft + 0.5 * m_textBaseLineVector + m_textAscendVector;
254 case KDChartEnums::PositionNorthEast:
255     return m_referenceBottomLeft + m_textBaseLineVector + m_textAscendVector;
256 case KDChartEnums::PositionEast:
257     return m_referenceBottomLeft + 0.5 * m_textAscendVector;
258 case KDChartEnums::PositionSouthEast:
259     return m_referenceBottomLeft + m_textBaseLineVector;
260 case KDChartEnums::PositionSouth:
261     return m_referenceBottomLeft + 0.5 * m_textBaseLineVector;
262 case KDChartEnums::PositionSouthWest:
263     return m_referenceBottomLeft;
264 case KDChartEnums::PositionWest:
265     return m_referenceBottomLeft + m_textBaseLineVector + 0.5 * m_textAscendVector;
266
267 case KDChartEnums::PositionUnknown: // intentional fall-through
268 case KDChartEnums::PositionFloating: // intentional fall-through
269 default:
270     return QPointF();
271 }
272 }

```

### 7.50.3.11 void PrerenderedLabel::setAngle (double *angle*)

Definition at line 108 of file KDChartTextLabelCache.cpp.

References invalidate().

```

109 {
110     m_angle = angle;
111     invalidate();
112 }

```

### 7.50.3.12 void PrerenderedLabel::setBrush (const QBrush & *brush*)

Definition at line 97 of file KDChartTextLabelCache.cpp.

References invalidate().

```

98 {
99     m_brush = brush;
100     invalidate();
101 }

```

### 7.50.3.13 void PrerenderedLabel::setFont (const QFont & *font*)

Definition at line 75 of file KDChartTextLabelCache.cpp.

References invalidate().

```

76 {
77     m_font = font;
78     invalidate();
79 }

```

**7.50.3.14 void PrerenderedLabel::setPen (const QPen &)****7.50.3.15 void PrerenderedElement::setPosition (const QPointF & *position*)** [inherited]

Set the position of the element.

Definition at line 35 of file KDChartTextLabelCache.cpp.

```
36 { // this does not invalidate the element
37     m_position = position;
38 }
```

**7.50.3.16 void PrerenderedElement::setReferencePoint (KDChartEnums::PositionValue)**  
[inherited]

Set the reference point of the element.

Every element has nine possible reference points (all compass directions, plus the center.

Definition at line 45 of file KDChartTextLabelCache.cpp.

```
46 { // this does not invalidate the element
47     m_referencePoint = point;
48 }
```

**7.50.3.17 void PrerenderedLabel::setText (const QString & *text*)**

Definition at line 86 of file KDChartTextLabelCache.cpp.

References invalidate().

```
87 {
88     m_text = text;
89     invalidate();
90 }
```

**7.50.3.18 const QString & PrerenderedLabel::text () const**

Definition at line 92 of file KDChartTextLabelCache.cpp.

```
93 {
94     return m_text;
95 }
```

The documentation for this class was generated from the following files:

- [KDChartTextLabelCache.h](#)
- [KDChartTextLabelCache.cpp](#)

## 7.51 QAbstractItemView Class Reference

Inheritance diagram for QAbstractItemView:

### 7.51.1 Detailed Description

Class only listed here to document inheritance of some [KDChart](#) classes.

Please consult the respective Qt documentation for details: <http://doc.trolltech.com/>

The documentation for this class was generated from the following file:

- [KDChartChart.h](#)

## 7.52 QAbstractProxyModel Class Reference

Inheritance diagram for QAbstractProxyModel:

### 7.52.1 Detailed Description

Class only listed here to document inheritance of some [KDChart](#) classes.

Please consult the respective Qt documentation for details: <http://doc.trolltech.com/>

The documentation for this class was generated from the following file:

- [KDChartChart.h](#)

## 7.53 QFrame Class Reference

Inheritance diagram for QFrame:

### 7.53.1 Detailed Description

Class only listed here to document inheritance of some [KDChart](#) classes.

Please consult the respective Qt documentation for details: <http://doc.trolltech.com/>

The documentation for this class was generated from the following file:

- [KDChartChart.h](#)

## 7.54 QLayoutItem Class Reference

Inheritance diagram for QLayoutItem:

The documentation for this class was generated from the following file:

- [KDChartLayoutItems.h](#)

## 7.55 QObject Class Reference

Inheritance diagram for QObject:

### 7.55.1 Detailed Description

Class only listed here to document inheritance of some [KDChart](#) classes.

Please consult the respective Qt documentation for details: <http://doc.trolltech.com/>

The documentation for this class was generated from the following file:

- [KDChartChart.h](#)

## 7.56 QSortFilterProxyModel Class Reference

Inheritance diagram for QSortFilterProxyModel:

### 7.56.1 Detailed Description

Class only listed here to document inheritance of some [KDChart](#) classes.

Please consult the respective Qt documentation for details: <http://doc.trolltech.com/>

The documentation for this class was generated from the following file:

- [KDChartChart.h](#)

## 7.57 QTextDocument Class Reference

Inheritance diagram for QTextDocument:

The documentation for this class was generated from the following file:

- [KDTextDocument.h](#)

## 7.58 QWidget Class Reference

Inheritance diagram for QWidget:

### 7.58.1 Detailed Description

Class only listed here to document inheritance of some [KDChart](#) classes.

Please consult the respective Qt documentation for details: <http://doc.trolltech.com/>

The documentation for this class was generated from the following file:

- [KDChartChart.h](#)

## 7.59 KDChart::RelativePosition Class Reference

```
#include <KDChartRelativePosition.h>
```

### 7.59.1 Detailed Description

Defines relative position information: reference area, position in this area, horizontal / vertical padding, and rotating.

Using [RelativePosition](#) you can specify the relative parts of some position information, and you can specify the absolute parts: the reference area, and the position in this area.

To get an absolute position, you have three options:

- either you declare both, the relative and the absolute parts, using `setReferenceArea` for the later,
- or you specify a set of points, using `setReferencePoints`,
- or you refrain from using either, but leave it to [KD Chart](#) to find a matching reference area for you.

Definition at line 62 of file `KDChartRelativePosition.h`.

### Public Member Functions

- `Qt::Alignment alignment () const`
- `const QPointF calculatedPoint (const QSizeF &autoSize) const`  
*Calculate a point, according to the reference area/position and horiz/vert padding.*
- `Measure horizontalPadding () const`
- `bool operator!= (const RelativePosition &other) const`
- `RelativePosition & operator= (const RelativePosition &other)`
- `bool operator== (const RelativePosition &) const`
- `QObject * referenceArea () const`
- `const QPointF referencePoint () const`  
*Return the reference point, according to the reference area/position, but ignoring horiz/vert padding.*
- `const PositionPoints referencePoints () const`
- `Position referencePosition () const`
- `RelativePosition (const RelativePosition &)`
- `RelativePosition ()`
- `void resetReferencePosition ()`  
*Resets the position of the anchor point to the built-in default.*
- `qreal rotation () const`
- `void setAlignment (Qt::Alignment flags)`  
*Specifies the location of the content, that is to be positioned by this [RelativePosition](#).*
- `void setHorizontalPadding (const Measure &padding)`  
*Specifies the horizontal width of the gap between the anchor point and the content, that is to be positioned by this [RelativePosition](#).*

- void [setReferenceArea](#) (QObject \*area)  
*Specifies the reference area to be used to find the anchor point.*
- void [setReferencePoints](#) (const [PositionPoints](#) &points)  
*Specifies a set of points from which the anchor point will be selected.*
- void [setReferencePosition](#) ([Position](#) position)  
*Specifies the position of the anchor point.*
- void [setRotation](#) (qreal rot)
- void [setVerticalPadding](#) (const [Measure](#) &padding)  
*Specifies the vertical width of the gap between the anchor point and the content, that is to be positioned by this [RelativePosition](#).*
- [Measure](#) [verticalPadding](#) () const
- [~RelativePosition](#) ()

## 7.59.2 Constructor & Destructor Documentation

### 7.59.2.1 KDChart::RelativePosition::RelativePosition ()

### 7.59.2.2 KDChart::RelativePosition::RelativePosition (const [RelativePosition](#) &)

### 7.59.2.3 KDChart::RelativePosition::~~RelativePosition ()

## 7.59.3 Member Function Documentation

### 7.59.3.1 Qt::Alignment KDChart::RelativePosition::alignment () const

Referenced by operator<<(), KDChart::AbstractDiagram::paintDataValueText(), and KDChart::Chart::reLayoutFloatingLegends().

### 7.59.3.2 const QPointF KDChart::RelativePosition::calculatedPoint (const QSizeF & autoSize) const

Calculate a point, according to the reference area/position and horiz/vert padding.

This method is called at drawing time: The returned point is used as anchor point. Note that calculatedPoint ignores the alignment setting, it just returns the point, so the calling code needs to take alignment into account explicitly.

See also:

[referencePoint](#), [setReferenceArea](#), [setReferencePosition](#), [setHorizontalPadding](#), [setVerticalPadding](#)

Referenced by KDChart::Chart::reLayoutFloatingLegends().

### 7.59.3.3 [Measure](#) KDChart::RelativePosition::horizontalPadding () const

Referenced by operator<<().

**7.59.3.4 bool KDChart::RelativePosition::operator!=(const [RelativePosition](#) & *other*) const**

Definition at line 198 of file KDChartRelativePosition.h.

References operator==( ).

```
198 { return !operator==( other ); }
```

**7.59.3.5 [RelativePosition](#)& KDChart::RelativePosition::operator=(const [RelativePosition](#) & *other*)****7.59.3.6 bool KDChart::RelativePosition::operator==(const [RelativePosition](#) &) const**

Referenced by operator!=( ).

**7.59.3.7 [QObject](#)\* KDChart::RelativePosition::referenceArea () const**

Referenced by operator<<( ).

**7.59.3.8 const [QPointF](#) KDChart::RelativePosition::referencePoint () const**

Return the reference point, according to the reference area/position, but ignoring horiz/vert padding.

This method is called at drawing time. The returned point is used to test if the label of a data value is to be printed: labels are printed only, if their reference points are either inside or touching the coordinate plane.

**See also:**

[calculatedPoint](#), [setReferenceArea](#), [setReferencePosition](#), [setHorizontalPadding](#), [setVerticalPadding](#)

**7.59.3.9 const [PositionPoints](#) KDChart::RelativePosition::referencePoints () const****7.59.3.10 [Position](#) KDChart::RelativePosition::referencePosition () const**

Referenced by operator<<( ).

**7.59.3.11 void KDChart::RelativePosition::resetReferencePosition ()**

Resets the position of the anchor point to the built-in default.

If the anchor point of a [RelativePosition](#) is reset (or never changed from the default setting, resp.) [KD Chart](#) will choose an appropriate [Position](#) at run-time.

e.g. [BarDiagrams](#) will use [Position::NorthWest](#) / [Position::SouthEast](#) for positive / negative values.

**See also:**

[setReferencePosition](#), [setReferenceArea](#), [setAlignment](#), [setHorizontalPadding](#), [setVerticalPadding](#), [KDChart::Position](#)

**7.59.3.12** `qreal KDChart::RelativePosition::rotation () const`

Referenced by operator<<().

**7.59.3.13** `void KDChart::RelativePosition::setAlignment (Qt::Alignment flags)`

Specifies the location of the content, that is to be positioned by this [RelativePosition](#).

Aligning is applied, after horiz./vert. padding was retrieved to calculate the real reference point, so aligning is seen as relative to that point.

**See also:**

[setReferencePosition](#), [setReferenceArea](#), [setHorizontalPadding](#), [setVerticalPadding](#)

**7.59.3.14** `void KDChart::RelativePosition::setHorizontalPadding (const Measure & padding)`

Specifies the horizontal width of the gap between the anchor point and the content, that is to be positioned by this [RelativePosition](#).

**Note:**

When printing data value texts the font height is used as reference size for both, horizontal and vertical padding, if the respective padding's [Measure](#) is using automatic reference area detection.

**See also:**

[setVerticalPadding](#), [setReferencePosition](#), [setReferenceArea](#)

**7.59.3.15** `void KDChart::RelativePosition::setReferenceArea (QObject * area)`

Specifies the reference area to be used to find the anchor point.

The reference area's type can be either [QWidget](#), or be derived from [KDChart::AbstractArea](#).

**Note:**

Usage of reference area and reference points works mutually exclusively: Only one setting can be valid, so any former specification of reference points is reset when you call [setReferenceArea](#).

Also note: In a few cases [KD Chart](#) will ignore your area (or points, resp.) settings! Relative positioning of data value texts is an example: For these the reference area is the respective data area taking precedence over your settings.

**See also:**

[setReferencePosition](#), [setAlignment](#), [setHorizontalPadding](#), [setVerticalPadding](#)

**7.59.3.16** `void KDChart::RelativePosition::setReferencePoints (const PositionPoints & points)`

Specifies a set of points from which the anchor point will be selected.

**Note:**

Usage of reference area and reference points works mutually exclusively: Only one setting can be valid, so any former specification of reference area is reset when you call [setReferencePoints](#).

Also note: In a few cases KD [Chart](#) will ignore your points (or area, resp.) settings! Relative positioning of data value texts is an example: For these the reference area is the respective data area taking precedence over your settings.

**See also:**

[setReferenceArea](#), [setReferencePosition](#), [setAlignment](#), [setHorizontalPadding](#), [setVerticalPadding](#)

### 7.59.3.17 void `KDChart::RelativePosition::setReferencePosition` ([Position](#) *position*)

Specifies the position of the anchor point.

The anchor point of a [RelativePosition](#) may be one of the pre-defined points of it's reference area - for details see [KDChart::Position](#).

**See also:**

[resetReferencePosition](#), [setReferenceArea](#), [setAlignment](#), [setHorizontalPadding](#), [setVerticalPadding](#), [KDChart::Position](#)

### 7.59.3.18 void `KDChart::RelativePosition::setRotation` (qreal *rot*)

### 7.59.3.19 void `KDChart::RelativePosition::setVerticalPadding` (const [Measure](#) & *padding*)

Specifies the vertical width of the gap between the anchor point and the content, that is to be positioned by this [RelativePosition](#).

**Note:**

When printing data value texts the font height is used as reference size for both, horizontal and vertical padding, if the respective padding's [Measure](#) is using automatic reference area detection.

**See also:**

[setHorizontalPadding](#), [setReferencePosition](#), [setReferenceArea](#)

### 7.59.3.20 [Measure](#) `KDChart::RelativePosition::verticalPadding` () const

Referenced by operator<<().

The documentation for this class was generated from the following file:

- [KDChartRelativePosition.h](#)

## 7.60 KDChart::RingDiagram Class Reference

```
#include <KDChartRingDiagram.h>
```

Inheritance diagram for KDChart::RingDiagram: Collaboration diagram for KDChart::RingDiagram:

### Public Member Functions

- bool [allowOverlappingDataValueTexts](#) () const
- bool [antiAliasing](#) () const
- virtual [AttributesModel](#) \* [attributesModel](#) () const  
*Returns the [AttributesModel](#), that is used by this diagram.*
- [QBrush](#) [brush](#) (const [QModelIndex](#) &index) const  
*Retrieve the brush to be used, for painting the datapoint at the given index in the model.*
- [QBrush](#) [brush](#) (int dataset) const  
*Retrieve the brush to be used for the given dataset.*
- [QBrush](#) [brush](#) () const  
*Retrieve the brush to be used for painting datapoints globally.*
- virtual [RingDiagram](#) \* [clone](#) () const
- int [columnCount](#) () const
- bool [compare](#) (const [AbstractDiagram](#) \*other) const  
*Returns true if both diagrams have the same settings.*
- [AbstractCoordinatePlane](#) \* [coordinatePlane](#) () const  
*The coordinate plane associated with the diagram.*
- const [QPair](#)< [QPointF](#), [QPointF](#) > [dataBoundaries](#) () const  
*Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).*
- virtual void [dataChanged](#) (const [QModelIndex](#) &topLeft, const [QModelIndex](#) &bottomRight)  
*[reimplemented]*
- [QList](#)< [QBrush](#) > [datasetBrushes](#) () const  
*The set of dataset brushes currently used, for use in legends, etc.*
- int [datasetDimension](#) () const  
*The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.*
- [QStringList](#) [datasetLabels](#) () const  
*The set of dataset labels currently displayed, for use in legends, etc.*
- [QList](#)< [MarkerAttributes](#) > [datasetMarkers](#) () const  
*The set of dataset markers currently used, for use in legends, etc.*

- `QList< QPen > datasetPens () const`  
*The set of dataset pens currently used, for use in legends, etc.*
- `DataValueAttributes dataValueAttributes (const QModelIndex &index) const`  
*Retrieve the `DataValueAttributes` for the given index.*
- `DataValueAttributes dataValueAttributes (int column) const`  
*Retrieve the `DataValueAttributes` for the given dataset.*
- `DataValueAttributes dataValueAttributes () const`  
*Retrieve the `DataValueAttributes` specified globally.*
- virtual void `doItemsLayout ()`  
*[reimplemented]*
- qreal `granularity () const`
- virtual int `horizontalOffset () const`  
*[reimplemented]*
- virtual QModelIndex `indexAt (const QPoint &point) const`  
*[reimplemented]*
- bool `isHidden (const QModelIndex &index) const`  
*Retrieve the hidden status for the given index.*
- bool `isHidden (int column) const`  
*Retrieve the hidden status for the given dataset.*
- bool `isHidden () const`  
*Retrieve the hidden status specified globally.*
- virtual bool `isIndexHidden (const QModelIndex &index) const`  
*[reimplemented]*
- `QStringList itemRowLabels () const`  
*The set of item row labels currently displayed, for use in Abscissa axes, etc.*
- virtual QModelIndex `moveCursor (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)`  
*[reimplemented]*
- virtual double `numberOfGridRings () const`  
*[reimplemented]*
- virtual double `numberOfValuesPerDataset () const`  
*[reimplemented]*
- void `paintDataValueText (QPainter *painter, const QModelIndex &index, const QPointF &pos, double value)`
- void `paintMarker (QPainter *painter, const QModelIndex &index, const QPointF &pos)`

- virtual void [paintMarker](#) (QPainter \*painter, const [MarkerAttributes](#) &markerAttributes, const QBrush &brush, const QPen &, const QPointF &point, const QSizeF &size)
- QPen [pen](#) (const QModelIndex &index) const  
*Retrieve the pen to be used, for painting the datapoint at the given index in the model.*
- QPen [pen](#) (int dataset) const  
*Retrieve the pen to be used for the given dataset.*
- QPen [pen](#) () const  
*Retrieve the pen to be used for painting datapoints globally.*
- bool [percentMode](#) () const
- [PieAttributes](#) [pieAttributes](#) (const QModelIndex &index) const
- [PieAttributes](#) [pieAttributes](#) (int column) const
- [PieAttributes](#) [pieAttributes](#) () const
- const [PolarCoordinatePlane](#) \* [polarCoordinatePlane](#) () const
- bool [relativeThickness](#) () const
- virtual void [resize](#) (const QSizeF &area)  
*[reimplemented]*
- [RingDiagram](#) (QWidget \*parent=0, [PolarCoordinatePlane](#) \*plane=0)
- virtual void [scrollTo](#) (const QModelIndex &index, ScrollHint hint=EnsureVisible)  
*[reimplemented]*
- void [setAllowOverlappingDataValueTexts](#) (bool allow)  
*Set whether data value labels are allowed to overlap.*
- void [setAntiAliasing](#) (bool enabled)  
*Set whether anti-aliasing is to be used while rendering this diagram.*
- virtual void [setAttributesModel](#) ([AttributesModel](#) \*model)  
*Associate an [AttributesModel](#) with this diagram.*
- void [setBrush](#) (const QBrush &brush)  
*Set the brush to be used, for painting all datasets in the model.*
- void [setBrush](#) (int dataset, const QBrush &brush)  
*Set the brush to be used, for painting the given dataset.*
- void [setBrush](#) (const QModelIndex &index, const QBrush &brush)  
*Set the brush to be used, for painting the datapoint at the given index.*
- virtual void [setCoordinatePlane](#) ([AbstractCoordinatePlane](#) \*plane)  
*Set the coordinate plane associated with the diagram.*
- void [setDatasetDimension](#) (int dimension)  
*Sets the dataset dimension of the diagram.*
- void [setDataValueAttributes](#) (const [DataValueAttributes](#) &a)  
*Set the [DataValueAttributes](#) for all datapoints in the model.*

- void `setDataValueAttributes` (int dataset, const `DataValueAttributes` &a)  
*Set the `DataValueAttributes` for the given dataset.*
- void `setDataValueAttributes` (const QModelIndex &index, const `DataValueAttributes` &a)  
*Set the `DataValueAttributes` for the given index.*
- void `setGranularity` (qreal value)  
*Set the granularity: the smaller the granularity the more your diagram segments will show facettes instead of rounded segments.*
- void `setHidden` (bool hidden)  
*Hide (or unhide, resp.) all datapoints in the model.*
- void `setHidden` (int column, bool hidden)  
*Hide (or unhide, resp.) a dataset.*
- void `setHidden` (const QModelIndex &index, bool hidden)  
*Hide (or unhide, resp.) a data cell.*
- virtual void `setModel` (QAbstractItemModel \*model)  
*Associate a model with the diagram.*
- void `setPen` (const QPen &pen)  
*Set the pen to be used, for painting all datasets in the model.*
- void `setPen` (int dataset, const QPen &pen)  
*Set the pen to be used, for painting the given dataset.*
- void `setPen` (const QModelIndex &index, const QPen &pen)  
*Set the pen to be used, for painting the datapoint at the given index.*
- void `setPercentMode` (bool percent)
- void `setPieAttributes` (int column, const `PieAttributes` &a)
- void `setPieAttributes` (const `PieAttributes` &a)
- void `setRelativeThickness` (bool relativeThickness)
- virtual void `setRootIndex` (const QModelIndex &idx)  
*Set the root index in the model, where the diagram starts referencing data for display.*
- virtual void `setSelection` (const QRect &rect, QItemSelectionModel::SelectionFlags command)  
*[reimplemented]*
- void `setStartPosition` (int degrees)
- void `setThreeDPieAttributes` (const QModelIndex &index, const `ThreeDPieAttributes` &a)
- void `setThreeDPieAttributes` (int column, const `ThreeDPieAttributes` &a)
- void `setThreeDPieAttributes` (const `ThreeDPieAttributes` &a)
- int `startPosition` () const
- `ThreeDPieAttributes` `threeDPieAttributes` (const QModelIndex &index) const
- `ThreeDPieAttributes` `threeDPieAttributes` (int column) const
- `ThreeDPieAttributes` `threeDPieAttributes` () const

- void [update](#) () const
- void [useDefaultColors](#) ()  
*Set the palette to be used, for painting datasets to the default palette.*
- void [useRainbowColors](#) ()  
*Set the palette to be used, for painting datasets to the rainbow palette.*
- virtual bool [usesExternalAttributesModel](#) () const  
*Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via [setAttributesModel](#).*
- void [useSubduedColors](#) ()  
*Set the palette to be used, for painting datasets to the subdued palette.*
- virtual double [valueTotals](#) () const  
*[reimplemented]*
- virtual int [verticalOffset](#) () const  
*[reimplemented]*
- virtual QRect [visualRect](#) (const QModelIndex &index) const  
*[reimplemented]*
- virtual QRegion [visualRegionForSelection](#) (const QItemSelection &selection) const  
*[reimplemented]*
- virtual [~RingDiagram](#) ()

## Protected Member Functions

- QModelIndex [attributesModelRootIndex](#) () const
- virtual const QPair< QPointF, QPointF > [calculateDataBoundaries](#) () const  
*[reimplemented]*
- virtual bool [checkInvariants](#) (bool justReturnTheStatus=false) const
- QModelIndex [columnToIndex](#) (int column) const
- void [dataHidden](#) ()  
*This signal is emitted, when the hidden status of at least one data cell was (un)set.*
- void [modelsChanged](#) ()  
*This signal is emitted, when either the model or the [AttributesModel](#) is replaced.*
- virtual void [paint](#) (PaintContext \*paintContext)  
*[reimplemented]*
- virtual void [paintDataValueTexts](#) (QPainter \*painter)
- void [paintEvent](#) (QPaintEvent \*)
- virtual void [paintMarkers](#) (QPainter \*painter)
- void [propertiesChanged](#) ()

*Emitted upon change of a property of the Diagram.*

- void [resizeEvent](#) (QResizeEvent \*)
- void [setAttributesModelRootIndex](#) (const QModelIndex &)
- void [setDataBoundariesDirty](#) () const
- double [valueForCell](#) (int row, int column) const

*Helper method, retrieving the data value (DisplayRole) for a given row and column.*

## Protected Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void layoutChanged( [AbstractDiagram\\*](#) )

## 7.60.1 Constructor & Destructor Documentation

### 7.60.1.1 [RingDiagram::RingDiagram](#) (QWidget \* *parent* = 0, [PolarCoordinatePlane](#) \* *plane* = 0) [explicit]

Definition at line 50 of file `KDChartRingDiagram.cpp`.

Referenced by `clone()`.

```

50                                     :
51     AbstractPieDiagram( new Private(), parent, plane )
52 {
53     init();
54 }
```

### 7.60.1.2 [RingDiagram::~~RingDiagram](#) () [virtual]

Definition at line 56 of file `KDChartRingDiagram.cpp`.

```

57 {
58 }
```

## 7.60.2 Member Function Documentation

### 7.60.2.1 [bool AbstractDiagram::allowOverlappingDataValueTexts](#) () const [inherited]

#### Returns:

Whether data value labels are allowed to overlap.

Definition at line 446 of file `KDChartAbstractDiagram.cpp`.

References `d`.

```

450 {
```

### 7.60.2.2 bool AbstractDiagram::antiAliasing () const [inherited]

**Returns:**

Whether anti-aliasing is to be used for rendering this diagram.

Definition at line 457 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::paint().

```
461 {
```

### 7.60.2.3 AttributesModel \* AbstractDiagram::attributesModel () const [virtual, inherited]

Returns the [AttributesModel](#), that is used by this diagram.

By default each diagram owns its own [AttributesModel](#), which should never be deleted. Only if a user-supplied [AttributesModel](#) has been set does the pointer returned here not belong to the diagram.

**Returns:**

The [AttributesModel](#) associated with the diagram.

**See also:**

[setAttributesModel](#)

Definition at line 286 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by paint(), KDChart::PolarDiagram::paint(), and KDChart::BarDiagram::setBarAttributes().

```
287 {
288     return d->attributesModel;
289 }
```

### 7.60.2.4 QModelIndex AbstractDiagram::attributesModelRootIndex () const [protected, inherited]

returns a QModelIndex pointing into the [AttributesModel](#) that corresponds to the root index of the diagram.

Definition at line 310 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::calculateDataBoundaries(), KDChart::BarDiagram::calculateDataBoundaries(), KDChart::LineDiagram::numberOfAbscissaSegments(), KDChart::BarDiagram::numberOfAbscissaSegments(), KDChart::LineDiagram::numberOfOrdinateSegments(), KDChart::BarDiagram::numberOfOrdinateSegments(), KDChart::LineDiagram::paint(), KDChart::BarDiagram::paint(), and KDChart::AbstractDiagram::valueForCell().

```
316 {
```

**7.60.2.5 QBrush AbstractDiagram::brush (const QModelIndex & *index*) const** [inherited]

Retrieve the brush to be used, for painting the datapoint at the given index in the model.

**Parameters:**

*index* The index of the datapoint in the model.

**Returns:**

The brush to use for painting.

Definition at line 816 of file KDChartAbstractDiagram.cpp.

```
822                                     :
QRect AbstractDiagram::visualRect(const QModelIndex &) const
```

**7.60.2.6 QBrush AbstractDiagram::brush (int *dataset*) const** [inherited]

Retrieve the brush to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the brush for.

**Returns:**

The brush to use for painting.

Definition at line 808 of file KDChartAbstractDiagram.cpp.

```
815 {
```

**7.60.2.7 QBrush AbstractDiagram::brush () const** [inherited]

Retrieve the brush to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The brush to use for painting.

Definition at line 802 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), and KDChart::AbstractDiagram::paintMarker().

```
807 {
```

### 7.60.2.8 `const QPair< QPointF, QPointF > RingDiagram::calculateDataBoundaries () const` `[protected, virtual]`

[reimplemented]

Implements [KDCart::AbstractDiagram](#).

Definition at line 79 of file `KDCartRingDiagram.cpp`.

References [KDCart::AbstractDiagram::checkInvariants\(\)](#).

```

80 {
81     if ( !checkInvariants(true) ) return QPair<QPointF, QPointF>( QPointF( 0, 0 ), QPointF( 0, 0 ) );
82
83     QPointF bottomLeft ( QPointF( 0, 0 ) );
84     QPointF topRight ( QPointF( 1, 1 ) );
85     return QPair<QPointF, QPointF> ( bottomLeft, topRight );
86 }
```

### 7.60.2.9 `bool AbstractDiagram::checkInvariants (bool justReturnTheStatus = false) const` `[protected, virtual, inherited]`

Definition at line 930 of file `KDCartAbstractDiagram.cpp`.

References [KDCart::AbstractDiagram::coordinatePlane\(\)](#).

Referenced by [calculateDataBoundaries\(\)](#), [KDCart::PolarDiagram::calculateDataBoundaries\(\)](#), [KDCart::PieDiagram::calculateDataBoundaries\(\)](#), [KDCart::LineDiagram::calculateDataBoundaries\(\)](#), [KDCart::BarDiagram::calculateDataBoundaries\(\)](#), [paint\(\)](#), [KDCart::PolarDiagram::paint\(\)](#), [KDCart::PieDiagram::paint\(\)](#), [KDCart::LineDiagram::paint\(\)](#), [KDCart::BarDiagram::paint\(\)](#), and [KDCart::AbstractDiagram::paintMarker\(\)](#).

```

930     {
931         Q_ASSERT_X ( model(), "AbstractDiagram::checkInvariants()",
932                     "There is no usable model set, for the diagram." );
933
934         Q_ASSERT_X ( coordinatePlane(), "AbstractDiagram::checkInvariants()",
935                     "There is no usable coordinate plane set, for the diagram." );
936     }
937     return model() && coordinatePlane();
938 }
939
940 int AbstractDiagram::datasetDimension() const
```

### 7.60.2.10 `RingDiagram * RingDiagram::clone () const` `[virtual]`

Definition at line 64 of file `KDCartRingDiagram.cpp`.

References [d](#), and [RingDiagram\(\)](#).

```

65 {
66     return new RingDiagram( new Private( *d ) );
67 }
```

**7.60.2.11** `int AbstractPolarDiagram::columnCount () const` [inherited]

Definition at line 60 of file `KDChartAbstractPolarDiagram.cpp`.

References `KDChart::AbstractPolarDiagram::numberOfValuesPerDataset()`.

Referenced by `KDChart::PieDiagram::calculateDataBoundaries()`, `KDChart::PieDiagram::paint()`, and `KDChart::PieDiagram::valueTotals()`.

```
61 {
62     return static_cast<int>( numberOfValuesPerDataset() );
63 }
```

**7.60.2.12** `QModelIndex AbstractDiagram::columnToIndex (int column) const` [protected, inherited]

Definition at line 317 of file `KDChartAbstractDiagram.cpp`.

```
323 {
```

**7.60.2.13** `bool AbstractDiagram::compare (const AbstractDiagram * other) const` [inherited]

Returns true if both diagrams have the same settings.

Definition at line 135 of file `KDChartAbstractDiagram.cpp`.

```
136 {
137     if( other == this ) return true;
138     if( ! other ){
139         //qDebug() << "AbstractDiagram::compare() cannot compare to Null pointer";
140         return false;
141     }
142     /*
143     qDebug() << "\n                AbstractDiagram::compare() QAbstractScrollArea:";
144         // compare QAbstractScrollArea properties
145     qDebug() <<
146         ((horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
147         (verticalScrollBarPolicy() == other->verticalScrollBarPolicy()));
148     qDebug() << "AbstractDiagram::compare() QFrame:";
149         // compare QFrame properties
150     qDebug() <<
151         ((frameShadow() == other->frameShadow()) &&
152         (frameShape() == other->frameShape()) &&
153         (frameWidth() == other->frameWidth()) &&
154         (lineWidth() == other->lineWidth()) &&
155         (midLineWidth() == other->midLineWidth()));
156     qDebug() << "AbstractDiagram::compare() QAbstractItemView:";
157         // compare QAbstractItemView properties
158     qDebug() <<
159         ((alternatingRowColors() == other->alternatingRowColors()) &&
160         (hasAutoScroll() == other->hasAutoScroll()) &&
161 #if QT_VERSION > 0x040199
162         (dragDropMode() == other->dragDropMode()) &&
163         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
164         (horizontalScrollMode() == other->horizontalScrollMode ()) &&
165         (verticalScrollMode() == other->verticalScrollMode()) &&
166 #endif
167         (dragEnabled() == other->dragEnabled()) &&
```

```

168         (editTriggers()           == other->editTriggers()) &&
169         (iconSize()               == other->iconSize()) &&
170         (selectionBehavior()      == other->selectionBehavior()) &&
171         (selectionMode()         == other->selectionMode()) &&
172         (showDropIndicator()     == other->showDropIndicator()) &&
173         (tabKeyNavigation()      == other->tabKeyNavigation()) &&
174         (textElideMode()         == other->textElideMode());
175     qDebug() << "AbstractDiagram::compare() AttributesModel: ";
176     // compare all of the properties stored in the attributes model
177     qDebug() << attributesModel()->compare( other->attributesModel() );
178     qDebug() << "AbstractDiagram::compare() own:";
179     // compare own properties
180     qDebug() <<
181         ((rootIndex().column()    == other->rootIndex().column()) &&
182         (rootIndex().row()       == other->rootIndex().row()) &&
183         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
184         (antiAliasing()         == other->antiAliasing()) &&
185         (percentMode()          == other->percentMode()) &&
186         (datasetDimension()     == other->datasetDimension()));
187     */
188     return // compare QAbstractScrollArea properties
189         (horizontalScrollBarPolicy() == other->horizontalScrollBarPolicy()) &&
190         (verticalScrollBarPolicy()  == other->verticalScrollBarPolicy()) &&
191         // compare QFrame properties
192         (frameShadow() == other->frameShadow()) &&
193         (frameShape()  == other->frameShape()) &&
194         (frameWidth()  == other->frameWidth()) &&
195         (lineWidth()   == other->lineWidth()) &&
196         (midLineWidth() == other->midLineWidth()) &&
197         // compare QAbstractItemView properties
198         (alternatingRowColors() == other->alternatingRowColors()) &&
199         (hasAutoScroll()       == other->hasAutoScroll()) &&
200 #if QT_VERSION > 0x040199
201         (dragDropMode() == other->dragDropMode()) &&
202         (dragDropOverwriteMode() == other->dragDropOverwriteMode()) &&
203         (horizontalScrollMode() == other->horizontalScrollMode()) &&
204         (verticalScrollMode() == other->verticalScrollMode()) &&
205 #endif
206         (dragEnabled() == other->dragEnabled()) &&
207         (editTriggers() == other->editTriggers()) &&
208         (iconSize() == other->iconSize()) &&
209         (selectionBehavior() == other->selectionBehavior()) &&
210         (selectionMode() == other->selectionMode()) &&
211         (showDropIndicator() == other->showDropIndicator()) &&
212         (tabKeyNavigation() == other->tabKeyNavigation()) &&
213         (textElideMode() == other->textElideMode()) &&
214         // compare all of the properties stored in the attributes model
215         attributesModel()->compare( other->attributesModel() ) &&
216         // compare own properties
217         ((rootIndex().column()    == other->rootIndex().column()) &&
218         (rootIndex().row()       == other->rootIndex().row()) &&
219         (allowOverlappingDataValueTexts() == other->allowOverlappingDataValueTexts()) &&
220         (antiAliasing()         == other->antiAliasing()) &&
221         (percentMode()          == other->percentMode()) &&
222         (datasetDimension()     == other->datasetDimension()));
223 }

```

#### 7.60.2.14 **AbstractCoordinatePlane** \* **AbstractDiagram::coordinatePlane** () const [inherited]

The coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. By default this is a [Cartesian-CoordinatePlane](#).

**Returns:**

The coordinate plane associated with the diagram.

Definition at line 226 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::AbstractDiagram::checkInvariants(), KDChart::AbstractCartesianDiagram::layoutPlanes(), KDChart::PolarDiagram::paint(), KDChart::LineDiagram::paint(), KDChart::BarDiagram::paint(), KDChart::AbstractPolarDiagram::polarCoordinatePlane(), and KDChart::AbstractCartesianDiagram::setCoordinatePlane().

```
227 {
228     return d->plane;
229 }
```

### 7.60.2.15 `const QPair< QPointF, QPointF > AbstractDiagram::dataBoundaries () const` [inherited]

Return the bottom left and top right data point, that the diagram will display (unless the grid adjusts these values).

This method returns a cached result of calculations done by `calculateDataBoundaries`. Classes derived from [AbstractDiagram](#) must implement the `calculateDataBoundaries` function, to specify their own way of calculating the data boundaries. If derived classes want to force recalculation of the data boundaries, they can call [setDataBoundariesDirty\(\)](#)

Returned value is in diagram coordinates.

Definition at line 231 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::calculateDataBoundaries(), and d.

Referenced by KDChart::CartesianCoordinatePlane::getRawDataBoundingRectFromDiagrams(), KDChart::PolarCoordinatePlane::layoutDiagrams(), KDChart::LineDiagram::paint(), and KDChart::BarDiagram::paint().

```
232 {
233     if( d->databoundariesDirty ){
234         d->databoundaries = calculateDataBoundaries ();
235         d->databoundariesDirty = false;
236     }
237     return d->databoundaries;
238 }
```

### 7.60.2.16 `void AbstractDiagram::dataChanged (const QModelIndex & topLeft, const QModelIndex & bottomRight)` [virtual, inherited]

[reimplemented]

Definition at line 338 of file KDChartAbstractDiagram.cpp.

References d.

```
338 {
339     // We are still too dumb to do intelligent updates...
340     d->databoundariesDirty = true;
341     scheduleDelayedItemsLayout();
342 }
```

```

342 }
343
344

```

#### 7.60.2.17 void KDChart::AbstractDiagram::dataHidden () [protected, inherited]

This signal is emitted, when the hidden status of at least one data cell was (un)set.

#### 7.60.2.18 QList< QBrush > AbstractDiagram::datasetBrushes () const [inherited]

The set of dataset brushes currently used, for use in legends, etc.

#### Note:

Cell-level override brushes, if set, take precedence over the dataset values, so you might need to check these too, in order to find the brush, that is used for a single cell.

#### Returns:

The current set of dataset brushes.

Definition at line 894 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::Legend::datasetCount(), and KDChart::Legend::setBrushesFromDiagram().

```

896
897     QBrush brush = qVariantValue<QBrush>( attributesModel()->headerData( i, Qt::Vertical, DatasetE
898     ret << brush;
899     }
900
901     return ret;
902 }
903
904 QList<QPen> AbstractDiagram::datasetPens() const

```

#### 7.60.2.19 int AbstractDiagram::datasetDimension () const [inherited]

The dataset dimension of a diagram determines, how many value dimensions it expects each datapoint to have.

For each dimension it will expect one column of values in the model. If the dimensionality is 1, automatic values will be used for the abscissa.

For example a diagram with the default dimension of 1, will have one column per datapoint (the y values) and will use automatic values for the x axis (1, 2, 3, ... n). If the dimension is 2, the diagram will use the first, (and the third, fifth, etc) columns as X values, and the second, (and the fourth, sixth, etc) column as Y values.

#### Returns:

The dataset dimension of the diagram.

Definition at line 942 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by `KDChart::LineDiagram::calculateDataBoundaries()`, `KDChart::LineDiagram::getCellValues()`, `KDChart::CartesianCoordinatePlane::getDataDimensionsList()`, `KDChart::LineDiagram::paint()`, and `KDChart::LineDiagram::setType()`.

```
946 {
```

#### 7.60.2.20 `QStringList AbstractDiagram::datasetLabels () const` [inherited]

The set of dataset labels currently displayed, for use in legends, etc.

##### Returns:

The set of dataset labels currently displayed.

Definition at line 882 of file `KDChartAbstractDiagram.cpp`.

Referenced by `KDChart::Legend::buildLegend()`, and `KDChart::Legend::datasetCount()`.

```
883                                     : " << attributesModel()->columnCount(attributesModel
884     const int columnCount = attributesModel()->columnCount(attributesModelRootIndex());
885     for( int i = datasetDimension()-1; i < columnCount; i += datasetDimension() ){
886         //qDebug() << "dataset label: " << attributesModel()->headerData( i, Qt::Horizontal, Qt::Displ
887         ret << attributesModel()->headerData( i, Qt::Horizontal, Qt::DisplayRole ).toString();
888     }
889     return ret;
890 }
891
892 QList<QBrush> AbstractDiagram::datasetBrushes() const
```

#### 7.60.2.21 `QList< MarkerAttributes > AbstractDiagram::datasetMarkers () const` [inherited]

The set of dataset markers currently used, for use in legends, etc.

##### Note:

Cell-level override markers, if set, take precedence over the dataset values, so you might need to check these too, in order to find the marker, that is shown for a single cell.

##### Returns:

The current set of dataset brushes.

Definition at line 917 of file `KDChartAbstractDiagram.cpp`.

Referenced by `KDChart::Legend::buildLegend()`.

```
919                                     {
920     DataValueAttributes a =
921         qVariantValue<DataValueAttributes>( attributesModel()->headerData( i, Qt::Vertical, DataVa
922     const MarkerAttributes &ma = a.markerAttributes();
923     ret << ma;
924 }
925     return ret;
926 }
927
928 bool AbstractDiagram::checkInvariants( bool justReturnTheStatus ) const
```

**7.60.2.22** `QList< QPen > AbstractDiagram::datasetPens () const` [inherited]

The set of dataset pens currently used, for use in legends, etc.

**Note:**

Cell-level override pens, if set, take precedence over the dataset values, so you might need to check these too, in order to find the pens, that is used for a single cell.

**Returns:**

The current set of dataset pens.

Definition at line 906 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend().

```

908
909     QPen pen = QVariantValue<QPen>( attributesModel()->headerData( i, Qt::Vertical, DatasetPenRole
910     ret << pen;
911     }
912     return ret;
913 }
914
915 QList<MarkerAttributes> AbstractDiagram::datasetMarkers() const

```

**7.60.2.23** `DataValueAttributes AbstractDiagram::dataValueAttributes (const QModelIndex & index) const` [inherited]

Retrieve the [DataValueAttributes](#) for the given index.

This will fall back automatically to what was set at dataset or model level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the attributes for.

**Returns:**

The [DataValueAttributes](#) for the given index.

Definition at line 427 of file KDChartAbstractDiagram.cpp.

```

433 {

```

**7.60.2.24** `DataValueAttributes AbstractDiagram::dataValueAttributes (int column) const` [inherited]

Retrieve the [DataValueAttributes](#) for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the attributes for.

**Returns:**

The [DataValueAttributes](#) for the given dataset.

Definition at line 420 of file KDChartAbstractDiagram.cpp.

```
426 {
```

#### 7.60.2.25 [DataValueAttributes](#) `AbstractDiagram::dataValueAttributes () const` [inherited]

Retrieve the [DataValueAttributes](#) specified globally.

This will fall back automatically to the default settings, if there are no specific settings.

##### Returns:

The global [DataValueAttributes](#).

Definition at line 414 of file KDChartAbstractDiagram.cpp.

Referenced by `KDChart::AbstractDiagram::paintDataValueText()`, and `KDChart::AbstractDiagram::paintMarker()`.

```
419 {
```

#### 7.60.2.26 `void AbstractDiagram::doItemsLayout ()` [virtual, inherited]

[reimplemented]

Definition at line 329 of file KDChartAbstractDiagram.cpp.

References `d`, and `KDChart::AbstractDiagram::update()`.

```
329         {
330             d->plane->layoutDiagrams();
331             update();
332         }
333     QAbstractItemView::doItemsLayout();
334 }
335
336 void AbstractDiagram::dataChanged( const QModelIndex &topLeft,
```

#### 7.60.2.27 `qreal AbstractPieDiagram::granularity () const` [inherited]

##### Returns:

the granularity.

Definition at line 69 of file KDChartAbstractPieDiagram.cpp.

References `d`.

Referenced by `KDChart::PieDiagram::paint()`.

```
70 {
71     return (d->granularity < 0.05 || d->granularity > 36.0)
72         ? 1.0
73         : d->granularity;
74 }
```

**7.60.2.28 int AbstractDiagram::horizontalOffset () const** [virtual, inherited]

[reimplemented]

Definition at line 839 of file KDChartAbstractDiagram.cpp.

```
841 { return 0; }
```

**7.60.2.29 QModelIndex AbstractDiagram::indexAt (const QPoint & point) const** [virtual, inherited]

[reimplemented]

Definition at line 833 of file KDChartAbstractDiagram.cpp.

```
835 { return QModelIndex(); }
```

**7.60.2.30 bool AbstractDiagram::isHidden (const QModelIndex & index) const** [inherited]

Retrieve the hidden status for the given index.

This will fall back automatically to what was set at dataset or diagram level, if there are no datapoint specific settings.

**Parameters:**

*index* The datapoint to retrieve the hidden status for.

**Returns:**

The hidden status for the given index.

Definition at line 386 of file KDChartAbstractDiagram.cpp.

**7.60.2.31 bool AbstractDiagram::isHidden (int column) const** [inherited]

Retrieve the hidden status for the given dataset.

This will fall back automatically to what was set at diagram level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the hidden status for.

**Returns:**

The hidden status for the given dataset.

Definition at line 379 of file KDChartAbstractDiagram.cpp.

```
385 {
```

**7.60.2.32 bool AbstractDiagram::isHidden () const** [inherited]

Retrieve the hidden status specified globally.

This will fall back automatically to the default settings (= not hidden), if there are no specific settings.

**Returns:**

The global hidden status.

Definition at line 373 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::Legend::buildLegend(), KDChart::LineDiagram::paint(), and KDChart::LineDiagram::valueForCellTesting().

```
378 {
```

**7.60.2.33 bool AbstractDiagram::isIndexHidden (const QModelIndex & index) const** [virtual, inherited]

[reimplemented]

Definition at line 845 of file KDChartAbstractDiagram.cpp.

```
847 {}
```

**7.60.2.34 QStringList AbstractDiagram::itemRowLabels () const** [inherited]

The set of item row labels currently displayed, for use in Abscissa axes, etc.

**Returns:**

The set of item row labels currently displayed.

Definition at line 870 of file KDChartAbstractDiagram.cpp.

```
871                                     : " << attributesModel()->rowCount(attributesModelRo
872     const int rowCount = attributesModel()->rowCount(attributesModelRootIndex());
873     for( int i = 0; i < rowCount; ++i ){
874         //qDebug() << "item row label: " << attributesModel()->headerData( i, Qt::Vertical, Qt::Displa
875         ret << attributesModel()->headerData( i, Qt::Vertical, Qt::DisplayRole ).toString();
876     }
877     return ret;
878 }
879
880 QStringList AbstractDiagram::datasetLabels() const
```

**7.60.2.35 void KDChart::AbstractDiagram::modelsChanged ()** [protected, inherited]

This signal is emitted, when either the model or the [AttributesModel](#) is replaced.

Referenced by KDChart::AbstractDiagram::setAttributesModel(), and KDChart::AbstractDiagram::setModel().

**7.60.2.36** `QModelIndex AbstractDiagram::moveCursor (CursorAction cursorAction, Qt::KeyboardModifiers modifiers)` [virtual, inherited]

[reimplemented]

Definition at line 836 of file KDChartAbstractDiagram.cpp.

```
838 { return 0; }
```

**7.60.2.37** `double RingDiagram::numberOfGridRings () const` [virtual]

[reimplemented]

Implements [KDChart::AbstractPolarDiagram](#).

Definition at line 150 of file KDChartRingDiagram.cpp.

```
151 {  
152     return 1;  
153 }
```

**7.60.2.38** `double RingDiagram::numberOfValuesPerDataset () const` [virtual]

[reimplemented]

Implements [KDChart::AbstractPolarDiagram](#).

Definition at line 144 of file KDChartRingDiagram.cpp.

```
145 {  
146     return model() ? model()->columnCount(rootIndex()) : 0.0;  
147 }
```

**7.60.2.39** `void RingDiagram::paint (PaintContext * paintContext)` [protected, virtual]

[reimplemented]

Implements [KDChart::AbstractDiagram](#).

Definition at line 101 of file KDChartRingDiagram.cpp.

References [KDChart::AbstractDiagram::attributesModel\(\)](#), [KDChart::AbstractDiagram::checkInvariants\(\)](#), [KDChart::AttributesModel::headerData\(\)](#), [KDChart::AbstractDiagram::paintDataValueText\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

Referenced by [paintEvent\(\)](#).

```
102 {  
103     // note: Not having any data model assigned is no bug  
104     //         but we can not draw a diagram then either.  
105     if ( !checkInvariants(true) )  
106         return;  
107  
108     const int colCount = model()->columnCount(rootIndex());  
109     DataValueTextInfoList list;  
110     for ( int j=0; j<colCount; ++j ) {
```

```

111     QBrush brush = qVariantValue<QBrush>( attributesModel()->headerData( j, Qt::Vertical, KDChart::
112     PainterSaver painterSaver( ctx->painter() );
113     ctx->painter()->setRenderHint ( QPainter::Antialiasing );
114     ctx->painter()->setBrush( brush );
115     QPen p( ctx->painter()->pen() );
116     p.setColor( brush.color() );
117     p.setWidth( 2 );// FIXME properties, use DatasetPenRole
118     ctx->painter()->setPen( p );
119     //ctx->painter()->drawPolyline( polygon );
120 }
121 DataValueTextInfoListIterator it( list );
122 while ( it.hasNext() ) {
123     const DataValueTextInfo& info = it.next();
124     paintDataValueText( ctx->painter(), info.index, info.pos, info.value );
125 }
126 }

```

#### 7.60.2.40 void AbstractDiagram::paintDataValueText (QPainter \* painter, const QModelIndex & index, const QPointF & pos, double value) [inherited]

Definition at line 474 of file KDChartAbstractDiagram.cpp.

References KDChart::RelativePosition::alignment(), KDChart::TextAttributes::calculatedFont(), d, KDChart::DataValueAttributes::dataLabel(), KDChart::AbstractDiagram::dataValueAttributes(), KDChart::DataValueAttributes::decimalDigits(), KDChart::TextAttributes::isVisible(), KDChart::DataValueAttributes::isVisible(), KDChart::TextAttributes::pen(), KDChart::DataValueAttributes::position(), KDChart::DataValueAttributes::prefix(), KDChart::TextAttributes::rotation(), KDChart::DataValueAttributes::showRepetitiveDataLabels(), KDChart::DataValueAttributes::suffix(), and KDChart::DataValueAttributes::textAttributes().

Referenced by paint(), and KDChart::PolarDiagram::paint().

```

476 {
477     // paint one data series
478     const DataValueAttributes a( dataValueAttributes(index) );
479     if ( !a.isVisible() ) return;
480
481     // handle decimal digits
482     int decimalDigits = a.decimalDigits();
483     int decimalPos = QString::number( value ).indexOf( QLatin1Char( '.' ) );
484     QString roundedValue;
485     if ( a.dataLabel().isNull() ) {
486         if ( decimalPos > 0 && value != 0 )
487             roundedValue = roundValues ( value, decimalPos, decimalDigits );
488         else
489             roundedValue = QString::number( value );
490     } else
491         roundedValue = a.dataLabel();
492     // handle prefix and suffix
493     if ( !a.prefix().isNull() )
494         roundedValue.prepend( a.prefix() );
495
496     if ( !a.suffix().isNull() )
497         roundedValue.append( a.suffix() );
498
499     const TextAttributes ta( a.textAttributes() );
500     // FIXME draw the non-text bits, background, etc
501     if ( ta.isVisible() ) {
502
503         QPointF pt( pos );
504         /* for debugging:
505         PainterSaver painterSaver( painter );
506         painter->setPen( Qt::black );

```

```

507     painter->drawLine( pos - QPointF( 1,1), pos + QPointF( 1,1) );
508     painter->drawLine( pos - QPointF(-1,1), pos + QPointF(-1,1) );
509     */
510
511     // adjust the text start point position, if alignment is not Bottom/Left
512     const RelativePosition relPos( a.position( value >= 0.0 ) );
513     const Qt::Alignment alignBottomLeft = Qt::AlignBottom | Qt::AlignLeft;
514     const QFont calculatedFont( ta.calculatedFont( d->plane, KDChartEnums::MeasureOrientationMinimum );
515     //qDebug() << "calculatedFont's point size:" << calculatedFont.pointSizeF();
516     if( (relPos.alignment() & alignBottomLeft) != alignBottomLeft ){
517         const QRectF boundRect(
518             d->cachedFontMetrics( calculatedFont, this )->boundingRect( roundedValue ) );
519         if( relPos.alignment() & Qt::AlignRight )
520             pt.rx() -= boundRect.width();
521         else if( relPos.alignment() & Qt::AlignHCenter )
522             pt.rx() -= 0.5 * boundRect.width();
523
524         if( relPos.alignment() & Qt::AlignTop )
525             pt.ry() += boundRect.height();
526         else if( relPos.alignment() & Qt::AlignVCenter )
527             pt.ry() += 0.5 * boundRect.height();
528     }
529
530     // FIXME draw the non-text bits, background, etc
531
532     if ( a.showRepetitiveDataLabels() ||
533         pos.x() <= d->lastX ||
534         d->lastRoundedValue != roundedValue ) {
535         d->lastRoundedValue = roundedValue;
536         d->lastX = pos.x();
537
538         PainterSaver painterSaver( painter );
539         painter->setPen( ta.pen() );
540         painter->setFont( calculatedFont );
541         painter->translate( pt );
542         painter->rotate( ta.rotation() );
543         painter->drawText( QPointF(0, 0), roundedValue );
544     }
545 }
546 }
547
548

```

#### 7.60.2.41 void AbstractDiagram::paintDataValueTexts (QPainter \*painter) [protected, virtual, inherited]

Definition at line 576 of file KDChartAbstractDiagram.cpp.

```

579     {
580     for ( int j=0; j< rowCount; ++j ) {
581         const QModelIndex index = model()->index( j, i, rootIndex() );
582         double value = model()->data( index ).toDouble();
583         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
584         paintDataValueText( painter, index, pos, value );
585     }
586 }
587 }
588
589

```

**7.60.2.42 void RingDiagram::paintEvent (QPaintEvent \*)** [protected]

Definition at line 88 of file KDChartRingDiagram.cpp.

References paint(), KDChart::PaintContext::setPainter(), and KDChart::PaintContext::setRectangle().

```

89 {
90     QPainter painter ( viewport() );
91     PaintContext ctx;
92     ctx.setPainter ( &painter );
93     ctx.setRectangle( QRectF ( 0, 0, width(), height() ) );
94     paint ( &ctx );
95 }

```

**7.60.2.43 void AbstractDiagram::paintMarker (QPainter \* painter, const QModelIndex & index, const QPointF & pos)** [inherited]

Definition at line 592 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::brush(), KDChart::AbstractDiagram::checkInvariants(), KDChart::AbstractDiagram::dataValueAttributes(), KDChart::MarkerAttributes::isVisible(), KDChart::DataValueAttributes::isVisible(), KDChart::DataValueAttributes::markerAttributes(), KDChart::MarkerAttributes::markerColor(), KDChart::MarkerAttributes::markerSize(), KDChart::AbstractDiagram::paintMarker(), and KDChart::MarkerAttributes::pen().

```

593 {
594
595     if ( !checkInvariants() ) return;
596     DataValueAttributes a = dataValueAttributes(index);
597     if ( !a.isVisible() ) return;
598     const MarkerAttributes &ma = a.markerAttributes();
599     if ( !ma.isVisible() ) return;
600
601     PainterSaver painterSaver( painter );
602     QSizeF maSize( ma.markerSize() );
603     QBrush indexBrush( brush( index ) );
604     QPen indexPen( ma.pen() );
605     if ( ma.markerColor().isValid() )
606         indexBrush.setColor( ma.markerColor() );
607
608     paintMarker( painter, ma, indexBrush, indexPen, pos, maSize );
609 }
610
611

```

**7.60.2.44 void AbstractDiagram::paintMarker (QPainter \* painter, const MarkerAttributes & markerAttributes, const QBrush & brush, const QPen &, const QPointF & point, const QSizeF & size)** [virtual, inherited]

Definition at line 614 of file KDChartAbstractDiagram.cpp.

References KDChart::MarkerAttributes::markerStyle().

Referenced by KDChart::MarkerLayoutItem::paintIntoRect(), and KDChart::AbstractDiagram::paintMarker().

```

618 {
619

```

```

620     const QPen oldPen( painter->pen() );
621     // Pen is used to paint 4Pixels - 1 Pixel - Ring and FastCross types.
622     // make sure to use the brush color - see above in those cases.
623     const bool isFourPixels = (markerAttributes.markerStyle() == MarkerAttributes::Marker4Pixels);
624     if( isFourPixels || (markerAttributes.markerStyle() == MarkerAttributes::Marker1Pixel) ){
625         // for high-performance point charts with tiny point markers:
626         painter->setPen( QPen( brush.color().light() ) );
627         if( isFourPixels ){
628             const qreal x = pos.x();
629             const qreal y = pos.y();
630             painter->drawLine( QPointF(x-1.0,y-1.0),
631                             QPointF(x+1.0,y-1.0) );
632             painter->drawLine( QPointF(x-1.0,y),
633                             QPointF(x+1.0,y) );
634             painter->drawLine( QPointF(x-1.0,y+1.0),
635                             QPointF(x+1.0,y+1.0) );
636         }
637         painter->drawPoint( pos );
638     }else{
639         PainterSaver painterSaver( painter );
640         // we only a solid line surrounding the markers
641         QPen painterPen( pen );
642         painterPen.setStyle( Qt::SolidLine );
643         painter->setPen( painterPen );
644         painter->setBrush( brush );
645         painter->setRenderHint ( QPainter::Antialiasing );
646         painter->translate( pos );
647         switch ( markerAttributes.markerStyle() ) {
648             case MarkerAttributes::MarkerCircle:
649                 painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
650                                             maSize.height(), maSize.width() ) );
651                 break;
652             case MarkerAttributes::MarkerSquare:
653                 {
654                     QRectF rect( 0 - maSize.width()/2, 0 - maSize.height()/2,
655                                 maSize.width(), maSize.height() );
656                     painter->drawRect( rect );
657                     painter->fillRect( rect, brush.color() );
658                     break;
659                 }
660             case MarkerAttributes::MarkerDiamond:
661                 {
662                     QVector <QPointF > diamondPoints;
663                     QPointF top, left, bottom, right;
664                     top = QPointF( 0, 0 - maSize.height()/2 );
665                     left = QPointF( 0 - maSize.width()/2, 0 );
666                     bottom = QPointF( 0, maSize.height()/2 );
667                     right = QPointF( maSize.width()/2, 0 );
668                     diamondPoints << top << left << bottom << right;
669                     painter->drawPolygon( diamondPoints );
670                     break;
671                 }
672             // both handled on top of the method:
673             case MarkerAttributes::Marker1Pixel:
674             case MarkerAttributes::Marker4Pixels:
675                 break;
676             case MarkerAttributes::MarkerRing:
677                 {
678                     painter->setPen( QPen( brush.color() ) );
679                     painter->setBrush( Qt::NoBrush );
680                     painter->drawEllipse( QRectF( 0 - maSize.height()/2, 0 - maSize.width()/2,
681                                             maSize.height(), maSize.width() ) );
682                     break;
683                 }
684             case MarkerAttributes::MarkerCross:
685                 {
686                     QRectF rect( maSize.width()*-0.5, maSize.height()*-0.2,

```

```

687             maSize.width(), maSize.height()*0.4 );
688             painter->drawRect( rect );
689             rect.setTopLeft(QPointF( maSize.width()*-0.2, maSize.height()*-0.5 ));
690             rect.setSize(QSizeF( maSize.width()*0.4, maSize.height() ));
691             painter->drawRect( rect );
692             break;
693         }
694         case MarkerAttributes::MarkerFastCross:
695         {
696             QPointF left, right, top, bottom;
697             left = QPointF( -maSize.width()/2, 0 );
698             right = QPointF( maSize.width()/2, 0 );
699             top = QPointF( 0, -maSize.height()/2 );
700             bottom= QPointF( 0, maSize.height()/2 );
701             painter->setPen( QPen( brush.color() ) );
702             painter->drawLine( left, right );
703             painter->drawLine( top, bottom );
704             break;
705         }
706         default:
707             Q_ASSERT_X ( false, "paintMarkers()",
708                 "Type item does not match a defined Marker Type." );
709     }
710 }
711 painter->setPen( oldPen );
712 }
713
714 void AbstractDiagram::paintMarkers( QPainter* painter )

```

#### 7.60.2.45 void AbstractDiagram::paintMarkers (QPainter \* *painter*) [protected, virtual, inherited]

Definition at line 716 of file KDChartAbstractDiagram.cpp.

```

719                                                                                                     {
720     for ( int j=0; j< rowCount; ++j ) {
721         const QModelIndex index = model()->index( j, i, rootIndex() );
722         double value = model()->data( index ).toDouble();
723         const QPointF pos = coordinatePlane()->translate( QPointF( j, value ) );
724         paintMarker( painter, index, pos );
725     }
726 }
727 }
728
729

```

#### 7.60.2.46 QPen AbstractDiagram::pen (const QModelIndex & *index*) const [inherited]

Retrieve the pen to be used, for painting the datapoint at the given index in the model.

##### Parameters:

*index* The index of the datapoint in the model.

##### Returns:

The pen to use for painting.

Definition at line 770 of file KDChartAbstractDiagram.cpp.

```

777 {

```

**7.60.2.47 QPen AbstractDiagram::pen (int *dataset*) const** [inherited]

Retrieve the pen to be used for the given dataset.

This will fall back automatically to what was set at model level, if there are no dataset specific settings.

**Parameters:**

*dataset* The dataset to retrieve the pen for.

**Returns:**

The pen to use for painting.

Definition at line 762 of file KDChartAbstractDiagram.cpp.

```
769 {
```

**7.60.2.48 QPen AbstractDiagram::pen () const** [inherited]

Retrieve the pen to be used for painting datapoints globally.

This will fall back automatically to the default settings, if there are no specific settings.

**Returns:**

The pen to use for painting.

Definition at line 756 of file KDChartAbstractDiagram.cpp.

Referenced by KDChart::PieDiagram::paint(), and KDChart::LineDiagram::paint().

```
761 {
```

**7.60.2.49 bool AbstractDiagram::percentMode () const** [inherited]

Definition at line 468 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::CartesianCoordinatePlane::getDataDimensionsList().

**7.60.2.50 PieAttributes AbstractPieDiagram::pieAttributes (const QModelIndex & *index*) const**  
[inherited]

Definition at line 121 of file KDChartAbstractPieDiagram.cpp.

References d, and KDChart::PieAttributesRole.

```
122 {
123     return QVariantValue<PieAttributes>(
124         d->attributesModel->data(
125             d->attributesModel->mapFromSource( index ),
126             PieAttributesRole ) );
127 }
```

**7.60.2.51 PieAttributes AbstractPieDiagram::pieAttributes (int column) const** [inherited]

Definition at line 113 of file KDChartAbstractPieDiagram.cpp.

References d, and KDChart::PieAttributesRole.

```

114 {
115     return qVariantValue<PieAttributes>(
116         d->attributesModel->data(
117             d->attributesModel->mapFromSource( columnToIndex( column ) ).column(),
118             PieAttributesRole );
119 }
```

**7.60.2.52 PieAttributes AbstractPieDiagram::pieAttributes () const** [inherited]

Definition at line 104 of file KDChartAbstractPieDiagram.cpp.

References d, and KDChart::PieAttributesRole.

Referenced by KDChart::PieDiagram::calculateDataBoundaries(), and KDChart::PieDiagram::paint().

```

105 {
106     return qVariantValue<PieAttributes>(
107         d->attributesModel->data( PieAttributesRole );
108 }
```

**7.60.2.53 const PolarCoordinatePlane \* AbstractPolarDiagram::polarCoordinatePlane () const** [inherited]

Definition at line 55 of file KDChartAbstractPolarDiagram.cpp.

References KDChart::AbstractDiagram::coordinatePlane().

Referenced by KDChart::PieDiagram::paint().

```

56 {
57     return dynamic_cast<const PolarCoordinatePlane*>( coordinatePlane() );
58 }
```

**7.60.2.54 void KDChart::AbstractDiagram::propertiesChanged ()** [protected, inherited]

Emitted upon change of a property of the Diagram.

Referenced by KDChart::LineDiagram::resetLineAttributes(), KDChart::AbstractDiagram::setDataValueAttributes(), KDChart::LineDiagram::setLineAttributes(), KDChart::LineDiagram::setThreeDLineAttributes(), and KDChart::LineDiagram::setType().

**7.60.2.55 bool RingDiagram::relativeThickness () const**

Definition at line 74 of file KDChartRingDiagram.cpp.

References d.

```

75 {
76     return d->relativeThickness;
77 }
```

**7.60.2.56 void RingDiagram::resize (const QSizeF & area) [virtual]**

[reimplemented]

Implements [KDCart::AbstractDiagram](#).

Definition at line 128 of file KDCartRingDiagram.cpp.

```
129 {  
130 }
```

**7.60.2.57 void RingDiagram::resizeEvent (QResizeEvent \*) [protected]**

Definition at line 97 of file KDCartRingDiagram.cpp.

```
98 {  
99 }
```

**7.60.2.58 void AbstractDiagram::scrollTo (const QModelIndex & index, ScrollHint hint = EnsureVisible) [virtual, inherited]**

[reimplemented]

Definition at line 830 of file KDCartAbstractDiagram.cpp.

```
832 { return QModelIndex(); }
```

**7.60.2.59 void AbstractDiagram::setAllowOverlappingDataValueTexts (bool allow) [inherited]**

Set whether data value labels are allowed to overlap.

**Parameters:**

*allow* True means that overlapping labels are allowed.

Definition at line 440 of file KDCartAbstractDiagram.cpp.

References [d](#).

```
445 {
```

**7.60.2.60 void AbstractDiagram::setAntiAliasing (bool enabled) [inherited]**

Set whether anti-aliasing is to be used while rendering this diagram.

**Parameters:**

*enabled* True means that AA is enabled.

Definition at line 451 of file KDCartAbstractDiagram.cpp.

References [d](#).

```
456 {
```

### 7.60.2.61 void AbstractDiagram::setAttributesModel (AttributesModel \* model) [virtual, inherited]

Associate an [AttributesModel](#) with this diagram.

Note that the diagram does `_not_` take ownership of the [AttributesModel](#). This should thus only be used with [AttributesModels](#) that have been explicitly created by the user, and are owned by her. Setting an [AttributesModel](#) that is internal to another diagram is an error.

Correct:

```
AttributesModel *am = new AttributesModel( model, 0 );
diagram1->setAttributesModel( am );
diagram2->setAttributesModel( am );
```

Wrong:

```
diagram1->setAttributesModel( diagram2->attributesModel() );
```

#### Parameters:

*model* The [AttributesModel](#) to use for this diagram.

#### See also:

[AttributesModel](#), [usesExternalAttributesModel](#)

Definition at line 261 of file `KDChartAbstractDiagram.cpp`.

References `d`, and `KDChart::AbstractDiagram::modelsChanged()`.

```
262 {
263     if( amodel->sourceModel() != model() ) {
264         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
265             "Trying to set an attributesmodel which works on a different "
266             "model than the diagram.");
267         return;
268     }
269     if( qobject_cast<PrivateAttributesModel*>(amodel) ) {
270         qWarning("KDChart::AbstractDiagram::setAttributesModel() failed: "
271             "Trying to set an attributesmodel that is private to another diagram.");
272         return;
273     }
274     d->setAttributesModel(amodel);
275     scheduleDelayedItemsLayout();
276     d->databoundariesDirty = true;
277     emit modelsChanged();
278 }
```

### 7.60.2.62 void AbstractDiagram::setAttributesModelRootIndex (const QModelIndex & idx) [protected, inherited]

Definition at line 301 of file `KDChartAbstractDiagram.cpp`.

References `d`.

### 7.60.2.63 void AbstractDiagram::setBrush (const QBrush & brush) [inherited]

Set the brush to be used, for painting all datasets in the model.

**Parameters:**

*brush* The brush to use.

Definition at line 786 of file KDChartAbstractDiagram.cpp.

```
792 {
```

**7.60.2.64 void AbstractDiagram::setBrush (int dataset, const QBrush & brush) [inherited]**

Set the brush to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's column in the model.

*pen* The brush to use.

Definition at line 793 of file KDChartAbstractDiagram.cpp.

```
801 {
```

**7.60.2.65 void AbstractDiagram::setBrush (const QModelIndex & index, const QBrush & brush) [inherited]**

Set the brush to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*brush* The brush to use.

Definition at line 778 of file KDChartAbstractDiagram.cpp.

```
785 {
```

**7.60.2.66 void AbstractDiagram::setCoordinatePlane (AbstractCoordinatePlane \* plane) [virtual, inherited]**

Set the coordinate plane associated with the diagram.

This determines how coordinates in value space are mapped into pixel space. The chart takes ownership.

**Returns:**

The coordinate plane associated with the diagram.

Reimplemented in [KDChart::AbstractCartesianDiagram](#).

Definition at line 324 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by [KDChart::AbstractCoordinatePlane::addDiagram\(\)](#), [KDChart::AbstractCartesianDiagram::setCoordinatePlane\(\)](#), and [KDChart::AbstractCoordinatePlane::takeDiagram\(\)](#).

```
328 {
```

**7.60.2.67** `void AbstractDiagram::setDataBoundariesDirty () const` [protected, inherited]

Definition at line 240 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by `KDChart::BarDiagram::setThreeDBarAttributes()`, `KDChart::LineDiagram::setThreeDLineAttributes()`, `KDChart::LineDiagram::setType()`, and `KDChart::BarDiagram::setType()`.

```
241 {  
242     d->databoundariesDirty = true;  
243 }
```

**7.60.2.68** `void AbstractDiagram::setDatasetDimension (int dimension)` [inherited]

Sets the dataset dimension of the diagram.

See also:

[datasetDimension](#).

Parameters:

*dimension*

Definition at line 947 of file KDChartAbstractDiagram.cpp.

References d.

```
954 {
```

**7.60.2.69** `void AbstractDiagram::setDataValueAttributes (const DataValueAttributes & a)` [inherited]

Set the [DataValueAttributes](#) for all datapoints in the model.

Parameters:

*a* The attributes to set.

Definition at line 434 of file KDChartAbstractDiagram.cpp.

References d.

```
439 {
```

**7.60.2.70** `void AbstractDiagram::setDataValueAttributes (int dataset, const DataValueAttributes & a)` [inherited]

Set the [DataValueAttributes](#) for the given dataset.

Parameters:

*dataset* The dataset to set the attributes for.

*a* The attributes to set.

Definition at line 406 of file KDChartAbstractDiagram.cpp.

References [d](#).

```
413 {
```

#### 7.60.2.71 void AbstractDiagram::setDataValueAttributes (const QModelIndex & *index*, const [DataValueAttributes](#) & *a*) [inherited]

Set the [DataValueAttributes](#) for the given index.

##### Parameters:

*index* The datapoint to set the attributes for.

*a* The attributes to set.

Definition at line 395 of file KDChartAbstractDiagram.cpp.

References [d](#), [KDChart::DataValueLabelAttributesRole](#), and [KDChart::AbstractDiagram::propertiesChanged\(\)](#).

```
395 {
396     d->attributesModel->setData(
397         d->attributesModel->mapFromSource( index ),
398         QVariantFromValue( a ),
399         DataValueLabelAttributesRole );
400     emit propertiesChanged();
401 }
402
403
```

#### 7.60.2.72 void AbstractPieDiagram::setGranularity (qreal *value*) [inherited]

Set the granularity: the smaller the granularity the more your diagram segments will show facettes instead of rounded segments.

##### Parameters:

*value* the granularity value between 0.05 (one twentieth of a degree) and 36.0 (one tenth of a full circle), other values will be interpreted as 1.0.

Definition at line 64 of file KDChartAbstractPieDiagram.cpp.

References [d](#).

```
65 {
66     d->granularity = value;
67 }
```

**7.60.2.73 void AbstractDiagram::setHidden (bool *hidden*)** [inherited]

Hide (or unhide, resp.) all datapoints in the model.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*hidden* The hidden status to set.

Definition at line 365 of file KDChartAbstractDiagram.cpp.

References d.

```
372 {
```

**7.60.2.74 void AbstractDiagram::setHidden (int *column*, bool *hidden*)** [inherited]

Hide (or unhide, resp.) a dataset.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*dataset* The dataset to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 356 of file KDChartAbstractDiagram.cpp.

References d.

```
364 {
```

**7.60.2.75 void AbstractDiagram::setHidden (const QModelIndex & *index*, bool *hidden*)**  
[inherited]

Hide (or unhide, resp.) a data cell.

**Note:**

Hidden data are still taken into account by the coordinate plane, so neither the grid nor your axes' ranges will change, when you hide data. For totally removing data from KD Chart's view you can use another approach: e.g. you could define a proxy model on top of your data model, and register the proxy model calling [setModel\(\)](#) instead of registering your real data model.

**Parameters:**

*index* The datapoint to set the hidden status for.

*hidden* The hidden status to set.

Definition at line 347 of file KDChartAbstractDiagram.cpp.

References `d`, and `KDChart::DataHiddenRole`.

```
355 {
```

### 7.60.2.76 void AbstractDiagram::setModel (QAbstractItemModel \* *model*) [virtual, inherited]

Associate a model with the diagram.

Definition at line 245 of file KDChartAbstractDiagram.cpp.

References `d`, `KDChart::AttributesModel::initFrom()`, and `KDChart::AbstractDiagram::modelsChanged()`.

```
246 {
247     QAbstractItemView::setModel( newModel );
248     AttributesModel* amodel = new PrivateAttributesModel( newModel, this );
249     amodel->initFrom( d->attributesModel );
250     d->setAttributesModel( amodel );
251     scheduleDelayedItemsLayout();
252     d->databoundariesDirty = true;
253     emit modelsChanged();
254 }
```

### 7.60.2.77 void AbstractDiagram::setPen (const QPen & *pen*) [inherited]

Set the pen to be used, for painting all datasets in the model.

**Parameters:**

*pen* The pen to use.

Definition at line 740 of file KDChartAbstractDiagram.cpp.

```
746 {
```

### 7.60.2.78 void AbstractDiagram::setPen (int *dataset*, const QPen & *pen*) [inherited]

Set the pen to be used, for painting the given dataset.

**Parameters:**

*dataset* The dataset's row in the model.

*pen* The pen to use.

Definition at line 747 of file KDChartAbstractDiagram.cpp.

```
755 {
```

**7.60.2.79 void AbstractDiagram::setPen (const QModelIndex & *index*, const QPen & *pen*)**  
[inherited]

Set the pen to be used, for painting the datapoint at the given index.

**Parameters:**

*index* The datapoint's index in the model.

*pen* The pen to use.

Definition at line 732 of file KDChartAbstractDiagram.cpp.

```
739 {
```

**7.60.2.80 void AbstractDiagram::setPercentMode (bool *percent*)** [inherited]

Definition at line 462 of file KDChartAbstractDiagram.cpp.

References d.

Referenced by KDChart::LineDiagram::setType(), and KDChart::BarDiagram::setType().

```
467 {
```

**7.60.2.81 void AbstractPieDiagram::setPieAttributes (int *column*, const PieAttributes & *a*)**  
[inherited]

Definition at line 94 of file KDChartAbstractPieDiagram.cpp.

References d, and KDChart::PieAttributesRole.

```
95 {
96     d->attributesModel->setHeaderData(
97         column, Qt::Vertical, QVariantFromValue( attrs ), PieAttributesRole );
98     emit layoutChanged( this );
99 }
```

**7.60.2.82 void AbstractPieDiagram::setPieAttributes (const PieAttributes & *a*)** [inherited]

Definition at line 88 of file KDChartAbstractPieDiagram.cpp.

References d, and KDChart::PieAttributesRole.

```
89 {
90     d->attributesModel->setModelData( QVariantFromValue( attrs ), PieAttributesRole );
91     emit layoutChanged( this );
92 }
```

**7.60.2.83 void RingDiagram::setRelativeThickness (bool *relativeThickness*)**

Definition at line 69 of file KDChartRingDiagram.cpp.

References [d](#).

```
70 {
71     d->relativeThickness = relativeThickness;
72 }
```

**7.60.2.84 void AbstractDiagram::setRootIndex (const QModelIndex & *idx*) [virtual, inherited]**

Set the root index in the model, where the diagram starts referencing data for display.

[reimplemented]

Definition at line 294 of file KDChartAbstractDiagram.cpp.

References [d](#).

**7.60.2.85 void AbstractDiagram::setSelection (const QRect & *rect*, QItemSelectionModel::SelectionFlags *command*) [virtual, inherited]**

[reimplemented]

Definition at line 848 of file KDChartAbstractDiagram.cpp.

```
850 { return QRegion(); }
```

**7.60.2.86 void AbstractPieDiagram::setStartPosition (int *degrees*) [inherited]****Deprecated**

Use [PolarCoordinatePlane::setStartPosition\( qreal degrees \)](#) instead.

Definition at line 77 of file KDChartAbstractPieDiagram.cpp.

```
78 {
79     qWarning() << "Deprecated AbstractPieDiagram::setStartPosition() called, setting ignored.";
80 }
```

**7.60.2.87 void AbstractPieDiagram::setThreeDPieAttributes (const QModelIndex & *index*, const [ThreeDPieAttributes](#) & *a*) [inherited]**

Definition at line 143 of file KDChartAbstractPieDiagram.cpp.

References [KDChart::ThreeDPieAttributesRole](#).

```
144 {
145     model()->setData( index, QVariantFromValue( tda ), ThreeDPieAttributesRole );
146     emit layoutChanged( this );
147 }
```

### 7.60.2.88 void AbstractPieDiagram::setThreeDPieAttributes (int *column*, const [ThreeDPieAttributes](#) & *a*) [inherited]

Definition at line 136 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::ThreeDPieAttributesRole](#).

```

137 {
138     d->attributesModel->setHeaderData(
139         column, Qt::Vertical, qVariantFromValue( tda ), ThreeDPieAttributesRole );
140     emit layoutChanged( this );
141 }
```

### 7.60.2.89 void AbstractPieDiagram::setThreeDPieAttributes (const [ThreeDPieAttributes](#) & *a*) [inherited]

Definition at line 130 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::ThreeDPieAttributesRole](#).

```

131 {
132     d->attributesModel->setModelData( qVariantFromValue( tda ), ThreeDPieAttributesRole );
133     emit layoutChanged( this );
134 }
```

### 7.60.2.90 int AbstractPieDiagram::startPosition () const [inherited]

#### Deprecated

Use [qreal PolarCoordinatePlane::startPosition](#) instead.

Definition at line 82 of file KDChartAbstractPieDiagram.cpp.

```

83 {
84     qWarning() << "Deprecated AbstractPieDiagram::startPosition() called.";
85     return 0;
86 }
```

### 7.60.2.91 [ThreeDPieAttributes](#) AbstractPieDiagram::threeDPieAttributes (const [QModelIndex](#) & *index*) const [inherited]

Definition at line 169 of file KDChartAbstractPieDiagram.cpp.

References [d](#), and [KDChart::ThreeDPieAttributesRole](#).

```

170 {
171     return qVariantValue<ThreeDPieAttributes>(
172         d->attributesModel->data(
173             d->attributesModel->mapFromSource( index ),
174             ThreeDPieAttributesRole ) );
175 }
```

### 7.60.2.92 **ThreeDPieAttributes** AbstractPieDiagram::threeDPieAttributes (int *column*) const [inherited]

Definition at line 161 of file KDChartAbstractPieDiagram.cpp.

References `d`, and `KDChart::ThreeDPieAttributesRole`.

```

162 {
163     return qVariantValue<ThreeDPieAttributes>(
164         d->attributesModel->data(
165             d->attributesModel->mapFromSource( columnToIndex( column ) ).column(),
166             ThreeDPieAttributesRole ) );
167 }
```

### 7.60.2.93 **ThreeDPieAttributes** AbstractPieDiagram::threeDPieAttributes () const [inherited]

Definition at line 152 of file KDChartAbstractPieDiagram.cpp.

References `d`, and `KDChart::ThreeDPieAttributesRole`.

Referenced by `KDChart::PieDiagram::paint()`.

```

153 {
154     return qVariantValue<ThreeDPieAttributes>(
155         d->attributesModel->data( ThreeDPieAttributesRole ) );
156 }
```

### 7.60.2.94 **void** AbstractDiagram::update () const [inherited]

Definition at line 961 of file KDChartAbstractDiagram.cpp.

References `d`.

Referenced by `KDChart::AbstractDiagram::doItemsLayout()`.

### 7.60.2.95 **void** KDChart::AbstractDiagram::useDefaultColors () [inherited]

Set the palette to be used, for painting datasets to the default palette.

**See also:**

[KDChart::Palette](#). FIXME: fold into one `usePalette (KDChart::Palette&)` method

Definition at line 855 of file KDChartAbstractDiagram.cpp.

References `d`.

```

859 {
```

### 7.60.2.96 **void** KDChart::AbstractDiagram::useRainbowColors () [inherited]

Set the palette to be used, for painting datasets to the rainbow palette.

**See also:**

[KDChart::Palette](#).

Definition at line 865 of file KDChartAbstractDiagram.cpp.

References d.

```
869 {
```

**7.60.2.97** `bool AbstractDiagram::usesExternalAttributesModel () const` [virtual, inherited]

Returns whether the diagram is using its own built-in attributes model or an attributes model that was set via `setAttributesModel`.

**See also:**

[setAttributesModel](#)

Definition at line 280 of file KDChartAbstractDiagram.cpp.

References d.

```
281 {
282     return d->usesExternalAttributesModel();
283 }
```

**7.60.2.98** `void KDChart::AbstractDiagram::useSubduedColors ()` [inherited]

Set the palette to be used, for painting datasets to the subdued palette.

**See also:**

[KDChart::Palette](#).

Definition at line 860 of file KDChartAbstractDiagram.cpp.

References d.

```
864 {
```

**7.60.2.99** `double AbstractDiagram::valueForCell (int row, int column) const` [protected, inherited]

Helper method, retrieving the data value (`DisplayRole`) for a given row and column.

**Parameters:**

*row* The row to query.

*column* The column to query.

**Returns:**

The value of the display role at the given row and column as a double.

Definition at line 955 of file KDChartAbstractDiagram.cpp.

References KDChart::AbstractDiagram::attributesModelRootIndex(), and d.

Referenced by KDChart::LineDiagram::paint().

```
960 {
```

#### 7.60.2.100 double RingDiagram::valueTotals () const [virtual]

[reimplemented]

Implements [KDChart::AbstractPolarDiagram](#).

Definition at line 133 of file KDChartRingDiagram.cpp.

```
134 {
135     double total = 0;
136     const int colCount = model()->columnCount(rootIndex());
137     for ( int j=0; j<colCount; ++j ) {
138         total += model()->data( model()->index( 0, j, rootIndex() ) ).toDouble();
139     }
140     return total;
141 }
```

#### 7.60.2.101 int AbstractDiagram::verticalOffset () const [virtual, inherited]

[reimplemented]

Definition at line 842 of file KDChartAbstractDiagram.cpp.

```
844 { return true; }
```

#### 7.60.2.102 QRect AbstractDiagram::visualRect (const QModelIndex & index) const [virtual, inherited]

[reimplemented]

Definition at line 825 of file KDChartAbstractDiagram.cpp.

```
829 {}
```

#### 7.60.2.103 QRegion AbstractDiagram::visualRegionForSelection (const QItemSelection & selection) const [virtual, inherited]

[reimplemented]

Definition at line 851 of file KDChartAbstractDiagram.cpp.

### 7.60.3 Member Data Documentation

#### 7.60.3.1 Q\_SIGNALS [KDChart::AbstractDiagram::\\_\\_pad0\\_\\_](#) [protected, inherited]

Definition at line 589 of file [KDChartAbstractDiagram.h](#).

The documentation for this class was generated from the following files:

- [KDChartRingDiagram.h](#)
- [KDChartRingDiagram.cpp](#)

## 7.61 KDChart::SignalCompressor Class Reference

```
#include <KDChartSignalCompressor.h>
```

Inheritance diagram for KDChart::SignalCompressor: Collaboration diagram for KDChart::SignalCompressor:

### 7.61.1 Detailed Description

[SignalCompressor](#) compresses signals where the same signal needs to be emitted by several pieces of the code, but only one of the signals should be received at the end.

Usage: create a object of [SignalCompressor](#), and give it the name and object of the signal it is supposed to manage instead of emitting the signal, call `emitSignal()` on the compressor the signal will only be emitted once, and that is after the current call stack ends and returns to the event loop

With the current implementation, the class changes the semantics of signals to be a queued connection. If that is not wanted, another compression algorithm needs to be implemented. Also, at the moment, only nullary signals are supported, as parameters could not be compressed. A typical use of the class is to compress update notifications. This class is not part of the published [KDChart](#) API.

Definition at line 29 of file `KDChartSignalCompressor.h`.

### Public Member Functions

- [SignalCompressor](#) ([QObject](#) \*receiver, const char \*signal, [QObject](#) \*parent=0)

### Public Attributes

- `Q_SIGNALS __pad0__`: void finallyEmit()
- private `Q_SLOTS`: void nowGoAlready()
- public `Q_SLOTS`: void emitSignal()

### 7.61.2 Constructor & Destructor Documentation

#### 7.61.2.1 [SignalCompressor::SignalCompressor](#) ([QObject](#) \*receiver, const char \*signal, [QObject](#) \*parent = 0)

Definition at line 5 of file `KDChartSignalCompressor.cpp`.

```
7     : QObject( parent )
8 {
9     connect( this, SIGNAL( finallyEmit() ), receiver, signal );
10    connect( &m_timer, SIGNAL( timeout() ), SLOT( nowGoAlready() ) );
11    m_timer.setSingleShot( true );
12    // m_timer.setIntervall( 0 ); // default, just to know...
13 }
```

### 7.61.3 Member Data Documentation

#### 7.61.3.1 `Q_SIGNALS KDChart::SignalCompressor::__pad0__`

Definition at line 38 of file `KDChartSignalCompressor.h`.

**7.61.3.2 private [KDChart::SignalCompressor::Q\\_SLOTS](#)**

Definition at line 44 of file [KDChartSignalCompressor.h](#).

**7.61.3.3 public [KDChart::SignalCompressor::Q\\_SLOTS](#)**

Definition at line 41 of file [KDChartSignalCompressor.h](#).

The documentation for this class was generated from the following files:

- [KDChartSignalCompressor.h](#)
- [KDChartSignalCompressor.cpp](#)

## 7.62 KDChart::TextArea Class Reference

```
#include <KDChartTextArea.h>
```

Inheritance diagram for KDChart::TextArea: Collaboration diagram for KDChart::TextArea:

### 7.62.1 Detailed Description

A text area in the chart with a background, a frame, etc.

[TextArea](#) is the base class for all text containing non-widget chart elements that have a set of background attributes and frame attributes, such as headers or footers.

#### Note:

This class inherits from [AbstractAreaBase](#), [TextLayoutItem](#), [QObject](#). The reason for this tripple inheritance is that neither [AbstractAreaBase](#) nor [TextLayoutItem](#) are [QObject](#).

Definition at line 54 of file `KDChartTextArea.h`.

### Public Member Functions

- void [alignToReferencePoint](#) (const [RelativePosition](#) &position)
- const [QObject](#) \* [autoReferenceArea](#) () const
- [BackgroundAttributes](#) [backgroundAttributes](#) () const
- bool [compare](#) (const [AbstractAreaBase](#) \*other) const  
*Returns true if both areas have the same settings.*
- virtual Qt::Orientations [expandingDirections](#) () const  
*pure virtual in [QLayoutItem](#)*
- [FrameAttributes](#) [frameAttributes](#) () const
- virtual [QRect](#) [geometry](#) () const  
*pure virtual in [QLayoutItem](#)*
- void [getFrameLeadings](#) (int &left, int &top, int &right, int &bottom) const
- virtual bool [intersects](#) (const [TextLayoutItem](#) &other, const [QPoint](#) &myPos, const [QPoint](#) &otherPos) const
- virtual bool [intersects](#) (const [TextLayoutItem](#) &other, const [QPointF](#) &myPos, const [QPointF](#) &otherPos) const
- virtual bool [isEmpty](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual [QSize](#) [maximumSize](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual [QSize](#) [minimumSize](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual void [paint](#) ([QPainter](#) \*)
- void [paintAll](#) ([QPainter](#) &painter)

Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.

- virtual void `paintBackground` (QPainter &painter, const QRect &rectangle)
- virtual void `paintCtx` (PaintContext \*context)

*Default impl: Paint the complete item using its layouted position and size.*

- virtual void `paintFrame` (QPainter &painter, const QRect &rectangle)
- virtual void `paintIntoRect` (QPainter &painter, const QRect &rect)

*Draws the background and frame, then calls `paint()`.*

- QLayout \* `parentLayout` ()
- virtual QFont `realFont` () const
- virtual qreal `realFontSize` () const
- void `removeFromParentLayout` ()
- void `setAutoReferenceArea` (const QObject \*area)
- void `setBackgroundAttributes` (const BackgroundAttributes &a)
- void `setFrameAttributes` (const FrameAttributes &a)
- virtual void `setGeometry` (const QRect &r)

*pure virtual in `QLayoutItem`*

- void `setParentLayout` (QLayout \*lay)
- virtual void `setParentWidget` (QWidget \*widget)

*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*

- void `setText` (const QString &text)
- void `setTextAttributes` (const TextAttributes &a)

*Use this to specify the text attributes to be used for this item.*

- virtual QSize `sizeHint` () const
- pure virtual in `QLayoutItem`*

- virtual void `sizeHintChanged` () const

*Report changed size hint: ask the parent widget to recalculate the layout.*

- QString `text` () const
- TextAttributes `textAttributes` () const

*Returns the text attributes to be used for this item.*

- virtual `~TextArea` ()

## Static Public Member Functions

- void `paintBackgroundAttributes` (QPainter &painter, const QRect &rectangle, const KDChart::BackgroundAttributes &attributes)
- void `paintFrameAttributes` (QPainter &painter, const QRect &rectangle, const KDChart::FrameAttributes &attributes)

## Protected Member Functions

- virtual QRect [areaGeometry](#) () const
- QRect [innerRect](#) () const
- virtual void [positionHasChanged](#) ()
- [TextArea](#) ()

## Protected Attributes

- Q\_SIGNALS [\\_\\_pad0\\_\\_](#): void positionChanged( [TextArea](#) \* )
- [QWidget](#) \* [mParent](#)
- [QLayout](#) \* [mParentLayout](#)

## 7.62.2 Constructor & Destructor Documentation

### 7.62.2.1 [TextArea::~TextArea](#) () [virtual]

Definition at line 60 of file KDChartTextArea.cpp.

```
61 {
62     // this bloc left empty intentionally
63 }
```

### 7.62.2.2 [TextArea::TextArea](#) () [protected]

Definition at line 52 of file KDChartTextArea.cpp.

```
53     : QObject()
54     , KDChart::AbstractAreaBase()
55     , KDChart::TextLayoutItem()
56 {
57     // this bloc left empty intentionally
58 }
```

## 7.62.3 Member Function Documentation

### 7.62.3.1 void [AbstractAreaBase::alignToReferencePoint](#) (const [RelativePosition](#) & *position*) [inherited]

Definition at line 90 of file KDChartAbstractAreaBase.cpp.

```
91 {
92     Q_UNUSED( position );
93     // PENDING(kalle) FIXME
94     qWarning( "Sorry, not implemented: void AbstractAreaBase::alignToReferencePoint( const RelativePosi
95 }
```

### 7.62.3.2 `QRect` `TextArea::areaGeometry () const` [protected, virtual]

Implements [KDChart::AbstractAreaBase](#).

Definition at line 105 of file `KDChartTextArea.cpp`.

References `KDChart::TextLayoutItem::geometry()`.

Referenced by `paintAll()`.

```
106 {
107     return geometry();
108 }
```

### 7.62.3.3 `const QObject *` `KDChart::TextLayoutItem::autoReferenceArea () const` [inherited]

Definition at line 135 of file `KDChartLayoutItems.cpp`.

Referenced by `KDChart::HeaderFooter::setParent()`.

```
136 {
137     return mAutoReferenceArea;
138 }
```

### 7.62.3.4 `BackgroundAttributes` `AbstractAreaBase::backgroundAttributes () const` [inherited]

Definition at line 112 of file `KDChartAbstractAreaBase.cpp`.

References `d`.

Referenced by `updateCommonBrush()`.

```
113 {
114     return d->backgroundAttributes;
115 }
```

### 7.62.3.5 `bool` `AbstractAreaBase::compare (const AbstractAreaBase * other) const` [inherited]

Returns true if both areas have the same settings.

Definition at line 75 of file `KDChartAbstractAreaBase.cpp`.

```
76 {
77     if( other == this ) return true;
78     if( ! other ){
79         //qDebug() << "CartesianAxis::compare() cannot compare to Null pointer";
80         return false;
81     }
82     /*
83     qDebug() << "AbstractAreaBase:" << (frameAttributes() == other->frameAttributes())
84     << (backgroundAttributes() == other->backgroundAttributes()) << "\n";
85     */
86     return (frameAttributes() == other->frameAttributes()) &&
87            (backgroundAttributes() == other->backgroundAttributes());
88 }
```

**7.62.3.6 Qt::Orientations KDChart::TextLayoutItem::expandingDirections () const** [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 175 of file KDChartLayoutItems.cpp.

```
176 {
177     return 0; // Grow neither vertically nor horizontally
178 }
```

**7.62.3.7 FrameAttributes AbstractAreaBase::frameAttributes () const** [inherited]

Definition at line 102 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by KDChart::Legend::clone(), and updateCommonBrush().

```
103 {
104     return d->frameAttributes;
105 }
```

**7.62.3.8 QRect KDChart::TextLayoutItem::geometry () const** [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 180 of file KDChartLayoutItems.cpp.

Referenced by areaGeometry(), KDChart::TextLayoutItem::paint(), paintAll(), KDChart::CartesianAxis::paintCtx(), and paintIntoRect().

```
181 {
182     return mRect;
183 }
```

**7.62.3.9 void AbstractAreaBase::getFrameLeadings (int & left, int & top, int & right, int & bottom) const** [inherited]

Definition at line 204 of file KDChartAbstractAreaBase.cpp.

References d.

Referenced by KDChart::AbstractAreaBase::innerRect(), and KDChart::AbstractAreaWidget::paintAll().

```
205 {
206     if( d && d->frameAttributes.isVisible() ){
207         const int padding = qMax( d->frameAttributes.padding(), 0 );
208         left   = padding;
209         top    = padding;
210         right  = padding;
211         bottom = padding;
212     }else{
213         left   = 0;
214         top    = 0;
215         right  = 0;
216         bottom = 0;
217     }
218 }
```

**7.62.3.10 QRect AbstractAreaBase::innerRect () const** [protected, inherited]

Definition at line 220 of file KDChartAbstractAreaBase.cpp.

References KDChart::AbstractAreaBase::areaGeometry(), and KDChart::AbstractAreaBase::getFrameLeadings().

Referenced by paintAll(), and KDChart::AbstractArea::paintAll().

```

221 {
222     int left;
223     int top;
224     int right;
225     int bottom;
226     getFrameLeadings( left, top, right, bottom );
227     return
228         QRect( QPoint(0,0), areaGeometry().size() )
229             .adjusted( left, top, -right, -bottom );
230 }
```

**7.62.3.11 bool KDChart::TextLayoutItem::intersects (const TextLayoutItem & other, const QPoint & myPos, const QPoint & otherPos) const** [virtual, inherited]

Definition at line 254 of file KDChartLayoutItems.cpp.

References KDChart::TextLayoutItem::mAttributes, PI, KDChart::TextLayoutItem::rotatedCorners(), KDChart::TextAttributes::rotation(), and KDChart::TextLayoutItem::unrotatedSizeHint().

```

255 {
256     if ( mAttributes.rotation() != other.mAttributes.rotation() )
257     {
258         // that's the code for the common case: the rotation angles don't need to match here
259         QPolygon myPolygon( rotatedCorners() );
260         QPolygon otherPolygon( other.rotatedCorners() );
261
262         // move the polygons to their positions
263         myPolygon.translate( myPos );
264         otherPolygon.translate( otherPos );
265
266         // create regions out of it
267         QRegion myRegion( myPolygon );
268         QRegion otherRegion( otherPolygon );
269
270         // now the question - do they intersect or not?
271         return ! myRegion.intersect( otherRegion ).isEmpty();
272     }
273     else {
274         // and that's the code for the special case: the rotation angles match, which is less time consuming
275         const qreal angle = mAttributes.rotation() * PI / 180.0;
276         // both sizes
277         const QSizeF mySize( unrotatedSizeHint() );
278         const QSizeF otherSize( other.unrotatedSizeHint() );
279
280         // that's myP1 relative to myPos
281         QPointF myP1( mySize.height() * sin( angle ), 0.0 );
282         // that's otherP1 to myPos
283         QPointF otherP1 = QPointF( otherSize.height() * sin( angle ), 0.0 ) + otherPos - myPos;
284
285         // now rotate both points the negative angle around myPos
286         myP1 = QPointF( myP1.x() * cos( -angle ), myP1.x() * sin( -angle ) );
287         qreal r = sqrt( otherP1.x() * otherP1.x() + otherP1.y() * otherP1.y() );
288         otherP1 = QPointF( r * cos( -angle ), r * sin( -angle ) );
289     }
```

```
290         // finally we look, whether both rectangles intersect or even not
291         return QRectF( myP1, mySize ).intersects( QRectF( otherP1, otherSize ) );
292     }
293 }
```

### 7.62.3.12 bool KDChart::TextLayoutItem::intersects (const [TextLayoutItem](#) & other, const QPointF & myPos, const QPointF & otherPos) const [virtual, inherited]

Definition at line 249 of file KDChartLayoutItems.cpp.

Referenced by KDChart::CartesianAxis::paintCtx().

```
250 {
251     return intersects( other, myPos.toPoint(), otherPos.toPoint() );
252 }
```

### 7.62.3.13 bool KDChart::TextLayoutItem::isEmpty () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 185 of file KDChartLayoutItems.cpp.

```
186 {
187     return false; // never empty, otherwise the layout item would not exist
188 }
```

### 7.62.3.14 QSize KDChart::TextLayoutItem::maximumSize () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 190 of file KDChartLayoutItems.cpp.

References KDChart::TextLayoutItem::sizeHint().

```
191 {
192     return sizeHint(); // PENDING(kalle) Review, quite inflexible
193 }
```

### 7.62.3.15 QSize KDChart::TextLayoutItem::minimumSize () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 195 of file KDChartLayoutItems.cpp.

References KDChart::TextLayoutItem::sizeHint().

```
196 {
197     return sizeHint(); // PENDING(kalle) Review, quite inflexible
198 }
```

**7.62.3.16 void KDChart::TextLayoutItem::paint (QPainter \*)** [virtual, inherited]

Implements [KDChart::AbstractLayoutItem](#).

Definition at line 382 of file KDChartLayoutItems.cpp.

References [KDChart::TextLayoutItem::geometry\(\)](#), [KDChart::TextAttributes::pen\(\)](#), [rotatedRect\(\)](#), and [KDChart::TextAttributes::rotation\(\)](#).

Referenced by [paintAll\(\)](#), and [KDChart::CartesianAxis::paintCtx\(\)](#).

```

383 {
384     // make sure, cached font is updated, if needed:
385     // sizeHint();
386
387     if( !mRect.isValid() )
388         return;
389
390     PainterSaver painterSaver( painter );
391     painter->setFont( cachedFont );
392     QRectF rect( geometry() );
393
394     // #ifdef DEBUG_ITEMS_PAINT
395     //     painter->setPen( Qt::black );
396     //     painter->drawRect( rect );
397     // #endif
398     painter->translate( rect.center() );
399     rect.moveTopLeft( QPointF( - rect.width() / 2, - rect.height() / 2 ) );
400     #ifdef DEBUG_ITEMS_PAINT
401     painter->setPen( Qt::blue );
402     painter->drawRect( rect );
403     #endif
404     painter->rotate( mAttributes.rotation() );
405     rect = rotatedRect( rect, mAttributes.rotation() );
406     #ifdef DEBUG_ITEMS_PAINT
407     painter->setPen( Qt::red );
408     painter->drawRect( rect );
409     #endif
410     painter->setPen( mAttributes.pen() );
411     painter->drawText( rect, Qt::AlignHCenter | Qt::AlignVCenter, mText );
412     //     if ( calcSizeHint( cachedFont ).width() > rect.width() )
413     //         qDebug() << "rect.width()" << rect.width() << "text.width()" << calcSizeHint( cachedFont ).width();
414     //
415     //     //painter->drawText( rect, Qt::AlignHCenter | Qt::AlignVCenter, mText );
416 }

```

**7.62.3.17 void TextArea::paintAll (QPainter &painter)** [virtual]

Call `paintAll`, if you want the background and the frame to be drawn before the normal `paint()` is invoked automatically.

Reimplemented from [KDChart::AbstractLayoutItem](#).

Definition at line 83 of file KDChartTextArea.cpp.

References [areaGeometry\(\)](#), [KDChart::TextLayoutItem::geometry\(\)](#), [KDChart::AbstractAreaBase::innerRect\(\)](#), [KDChart::TextLayoutItem::paint\(\)](#), [KDChart::AbstractAreaBase::paintBackground\(\)](#), [KDChart::AbstractAreaBase::paintFrame\(\)](#), and [KDChart::TextLayoutItem::setGeometry\(\)](#).

Referenced by [paintIntoRect\(\)](#).

```

84 {
85     // Paint the background and frame

```

```

86     paintBackground( painter, geometry() );
87     paintFrame(      painter, geometry() );
88
89     // temporarily adjust the widget size, to be sure all content gets calculated
90     // to fit into the inner rectangle
91     const QRect oldGeometry( areaGeometry() );
92     QRect inner( innerRect() );
93     inner.moveTo(
94         oldGeometry.left() + inner.left(),
95         oldGeometry.top()  + inner.top() );
96     const bool needAdjustGeometry = oldGeometry != inner;
97     if( needAdjustGeometry )
98         setGeometry( inner );
99     paint( &painter );
100     if( needAdjustGeometry )
101         setGeometry( oldGeometry );
102     //qDebug() << "TextAreaWidget::paintAll() done.";
103 }

```

### 7.62.3.18 void AbstractAreaBase::paintBackground (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 188 of file KDChartAbstractAreaBase.cpp.

References `d`, and `KDChart::AbstractAreaBase::paintBackgroundAttributes()`.

Referenced by `paintAll()`, `KDChart::AbstractAreaWidget::paintAll()`, and `KDChart::AbstractArea::paintAll()`.

```

189 {
190     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintBackground()",
191               "Private class was not initialized!" );
192     paintBackgroundAttributes( painter, rect, d->backgroundAttributes );
193 }

```

### 7.62.3.19 void AbstractAreaBase::paintBackgroundAttributes (QPainter & painter, const QRect & rectangle, const KDChart::BackgroundAttributes & attributes) [static, inherited]

Definition at line 119 of file KDChartAbstractAreaBase.cpp.

References `KDChart::BackgroundAttributes::brush()`, `KDChart::BackgroundAttributes::isVisible()`, `KDChart::BackgroundAttributes::pixmap()`, and `KDChart::BackgroundAttributes::pixmapMode()`.

Referenced by `KDChart::AbstractAreaBase::paintBackground()`.

```

121 {
122     if( !attributes.isVisible() ) return;
123
124     /* first draw the brush (may contain a pixmap)*/
125     if( Qt::NoBrush != attributes.brush().style() ) {
126         KDChart::PainterSaver painterSaver( &painter );
127         painter.setPen( Qt::NoPen );
128         const QPointF newTopLeft( painter.deviceMatrix().map( rect.topLeft() ) );
129         painter.setBrushOrigin( newTopLeft );
130         painter.setBrush( attributes.brush() );
131         painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
132     }
133     /* next draw the backPixmap over the brush */
134     if( !attributes.pixmap().isNull() &&

```

```

135     attributes pixmapMode() != BackgroundAttributes::BackgroundPixmapModeNone ) {
136         QPointF ol = rect.topLeft();
137         if( BackgroundAttributes::BackgroundPixmapModeCentered == attributes pixmapMode() )
138             {
139                 ol.setX( rect.center().x() - attributes pixmap().width() / 2 );
140                 ol.setY( rect.center().y() - attributes pixmap().height() / 2 );
141                 painter.drawPixmap( ol, attributes pixmap() );
142             } else {
143                 QMatrix m;
144                 double zW = (double)rect.width() / (double)attributes pixmap().width();
145                 double zH = (double)rect.height() / (double)attributes pixmap().height();
146                 switch( attributes pixmapMode() ) {
147                     case BackgroundAttributes::BackgroundPixmapModeScaled:
148                         {
149                             double z;
150                             z = qMin( zW, zH );
151                             m.scale( z, z );
152                         }
153                     break;
154                     case BackgroundAttributes::BackgroundPixmapModeStretched:
155                         m.scale( zW, zH );
156                         break;
157                     default:
158                         ; // Cannot happen, previously checked
159                 }
160                 QPixmap pm = attributes pixmap().transformed( m );
161                 ol.setX( rect.center().x() - pm.width() / 2 );
162                 ol.setY( rect.center().y() - pm.height() / 2 );
163                 painter.drawPixmap( ol, pm );
164             }
165     }
166 }

```

### 7.62.3.20 void KDChart::AbstractLayoutItem::paintCtx (**PaintContext** \* context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```

78 {
79     if( context )
80         paint( context->painter() );
81 }

```

### 7.62.3.21 void AbstractAreaBase::paintFrame (QPainter & painter, const QRect & rectangle) [virtual, inherited]

Definition at line 196 of file KDChartAbstractAreaBase.cpp.

References [d](#), and [KDChart::AbstractAreaBase::paintFrameAttributes\(\)](#).

Referenced by [paintAll\(\)](#), [KDChart::AbstractAreaWidget::paintAll\(\)](#), and [KDChart::AbstractArea::paintAll\(\)](#).

```

197 {
198     Q_ASSERT_X ( d != 0, "AbstractAreaBase::paintFrame()",

```

```

199         "Private class was not initialized!" );
200     paintFrameAttributes( painter, rect, d->frameAttributes );
201 }

```

### 7.62.3.22 void AbstractAreaBase::paintFrameAttributes (QPainter & painter, const QRect & rectangle, const KDChart::FrameAttributes & attributes) [static, inherited]

Definition at line 169 of file KDChartAbstractAreaBase.cpp.

References KDChart::FrameAttributes::isVisible(), and KDChart::FrameAttributes::pen().

Referenced by KDChart::AbstractAreaBase::paintFrame().

```

171 {
172
173     if( !attributes.isVisible() ) return;
174
175     // Note: We set the brush to NoBrush explicitly here.
176     //       Otherwise we might get a filled rectangle, so any
177     //       previously drawn background would be overwritten by that area.
178
179     const QPen    oldPen(    painter.pen() );
180     const QBrush oldBrush( painter.brush() );
181     painter.setPen(    attributes.pen() );
182     painter.setBrush( Qt::NoBrush );
183     painter.drawRect( rect.adjusted( 0, 0, -1, -1 ) );
184     painter.setBrush( oldBrush );
185     painter.setPen(    oldPen );
186 }

```

### 7.62.3.23 void TextArea::paintIntoRect (QPainter & painter, const QRect & rect) [virtual]

Draws the background and frame, then calls [paint\(\)](#).

In most cases there is no need to overwrite this method in a derived class, but you would overwrite [TextLayoutItem::paint\(\)](#) instead.

Definition at line 71 of file KDChartTextArea.cpp.

References KDChart::TextLayoutItem::geometry(), [paintAll\(\)](#), and KDChart::TextLayoutItem::setGeometry().

```

72 {
73     const QRect oldGeometry( geometry() );
74     if( oldGeometry != rect )
75         setGeometry( rect );
76     painter.translate( rect.left(), rect.top() );
77     paintAll( painter );
78     painter.translate( -rect.left(), -rect.top() );
79     if( oldGeometry != rect )
80         setGeometry( oldGeometry );
81 }

```

### 7.62.3.24 QLayout\* KDChart::AbstractLayoutItem::parentLayout () [inherited]

Definition at line 74 of file KDChartLayoutItems.h.

```

75     {
76         return mParentLayout;
77     }

```

### 7.62.3.25 void TextArea::positionHasChanged () [protected, virtual]

Reimplemented from [KDChart::AbstractAreaBase](#).

Definition at line 110 of file `KDChartTextArea.cpp`.

```

111 {
112     emit positionChanged( this );
113 }

```

### 7.62.3.26 QFont KDChart::TextLayoutItem::realFont () const [virtual, inherited]

Definition at line 226 of file `KDChartLayoutItems.cpp`.

Referenced by `KDChart::CartesianAxis::maximumSize()`, and `KDChart::CartesianAxis::paintCtx()`.

```

227 {
228     realFontWasRecalculated(); // we can safely ignore the boolean return value
229     return cachedFont;
230 }

```

### 7.62.3.27 qreal KDChart::TextLayoutItem::realFontSize () const [virtual, inherited]

Definition at line 206 of file `KDChartLayoutItems.cpp`.

References `KDChart::TextAttributes::calculatedFontSize()`.

```

207 {
208     return mAttributes.calculatedFontSize( mAutoReferenceArea, mAutoReferenceOrientation );
209 }

```

### 7.62.3.28 void KDChart::AbstractLayoutItem::removeFromParentLayout () [inherited]

Definition at line 78 of file `KDChartLayoutItems.h`.

Referenced by `KDChart::Chart::takeCoordinatePlane()`.

```

79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }

```

**7.62.3.29 void KDChart::TextLayoutItem::setAutoReferenceArea (const [QObject](#) \* *area*)**  
[inherited]

Definition at line 128 of file KDChartLayoutItems.cpp.

References [KDChart::TextLayoutItem::sizeHint\(\)](#).

Referenced by [KDChart::HeaderFooter::setParent\(\)](#).

```
129 {
130     mAutoReferenceArea = area;
131     cachedSizeHint = QSize();
132     sizeHint();
133 }
```

**7.62.3.30 void AbstractAreaBase::setBackgroundAttributes (const [BackgroundAttributes](#) & *a*)**  
[inherited]

Definition at line 107 of file KDChartAbstractAreaBase.cpp.

References [d](#).

```
108 {
109     d->backgroundAttributes = a;
110 }
```

**7.62.3.31 void AbstractAreaBase::setFrameAttributes (const [FrameAttributes](#) & *a*)**  
[inherited]

Definition at line 97 of file KDChartAbstractAreaBase.cpp.

References [d](#).

Referenced by [KDChart::Legend::clone\(\)](#).

```
98 {
99     d->frameAttributes = a;
100 }
```

**7.62.3.32 void KDChart::TextLayoutItem::setGeometry (const [QRect](#) & *r*)** [virtual,  
inherited]

pure virtual in [QLayoutItem](#)

Definition at line 200 of file KDChartLayoutItems.cpp.

Referenced by [paintAll\(\)](#), [KDChart::CartesianAxis::paintCtx\(\)](#), and [paintIntoRect\(\)](#).

```
201 {
202     mRect = r;
203 }
```

**7.62.3.33 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]**

Definition at line 70 of file KDChartLayoutItems.h.

```
71     {
72         mParentLayout = lay;
73     }
```

**7.62.3.34 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]**

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```
65 {
66     mParent = widget;
67 }
```

**7.62.3.35 void KDChart::TextLayoutItem::setText (const QString & text) [inherited]**

Definition at line 140 of file KDChartLayoutItems.cpp.

References KDChart::TextLayoutItem::sizeHint().

Referenced by KDChart::Widget::addHeaderFooter(), KDChart::CartesianAxis::maximumSize(), and KDChart::CartesianAxis::paintCtx().

```
141 {
142     mText = text;
143     cachedSizeHint = QSize();
144     sizeHint();
145 }
```

**7.62.3.36 void KDChart::TextLayoutItem::setTextAttributes (const TextAttributes & a) [inherited]**

Use this to specify the text attributes to be used for this item.

**See also:**

[textAttributes](#)

Definition at line 157 of file KDChartLayoutItems.cpp.

References KDChart::TextLayoutItem::sizeHint().

Referenced by KDChart::HeaderFooter::clone().

```

158 {
159     mAttributes = a;
160     cachedSizeHint = QSize(); // invalidate size hint
161     sizeHint();
162 }

```

### 7.62.3.37 QSize KDChart::TextLayoutItem::sizeHint () const [virtual, inherited]

pure virtual in [QLayoutItem](#)

Definition at line 295 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::sizeHintChanged\(\)](#).

Referenced by [KDChart::TextLayoutItem::maximumSize\(\)](#), [KDChart::CartesianAxis::maximumSize\(\)](#), [KDChart::TextLayoutItem::minimumSize\(\)](#), [KDChart::CartesianAxis::paintCtx\(\)](#), [KDChart::TextLayoutItem::setAutoReferenceArea\(\)](#), [KDChart::TextLayoutItem::setText\(\)](#), and [KDChart::TextLayoutItem::setTextAttributes\(\)](#).

```

296 {
297     if( realFontWasRecalculated() )
298     {
299         const QSize newSizeHint( calcSizeHint( cachedFont ) );
300         if( newSizeHint != cachedSizeHint ){
301             cachedSizeHint = newSizeHint;
302             sizeHintChanged();
303         }
304     }
305     //qDebug() << "----- KDChart::TextLayoutItem::sizeHint() returns:"<<cachedSizeHint<<" -----
306     return cachedSizeHint;
307 }

```

### 7.62.3.38 void KDChart::AbstractLayoutItem::sizeHintChanged () const [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by [KDChart::TextLayoutItem::sizeHint\(\)](#).

```

87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }

```

### 7.62.3.39 QString KDChart::TextLayoutItem::text () const [inherited]

Definition at line 147 of file KDChartLayoutItems.cpp.

Referenced by [KDChart::CartesianAxis::paintCtx\(\)](#).

```
148 {  
149     return mText;  
150 }
```

#### 7.62.3.40 [KDChart::TextAttributes](#) [KDChart::TextLayoutItem::textAttributes \(\) const](#) [inherited]

Returns the text attributes to be used for this item.

**See also:**

[setTextAttributes](#)

Definition at line 169 of file [KDChartLayoutItems.cpp](#).

Referenced by [KDChart::HeaderFooter::clone\(\)](#).

```
170 {  
171     return mAttributes;  
172 }
```

## 7.62.4 Member Data Documentation

### 7.62.4.1 [Q\\_SIGNALS](#) [KDChart::TextArea::\\_\\_pad0\\_\\_](#) [protected]

Reimplemented in [KDChart::HeaderFooter](#).

Definition at line 86 of file [KDChartTextArea.h](#).

### 7.62.4.2 [QWidget\\*](#) [KDChart::AbstractLayoutItem::mParent](#) [protected, inherited]

Definition at line 88 of file [KDChartLayoutItems.h](#).

Referenced by [KDChart::AbstractLayoutItem::setParentWidget\(\)](#).

### 7.62.4.3 [QLayout\\*](#) [KDChart::AbstractLayoutItem::mParentLayout](#) [protected, inherited]

Definition at line 89 of file [KDChartLayoutItems.h](#).

The documentation for this class was generated from the following files:

- [KDChartTextArea.h](#)
- [KDChartTextArea.cpp](#)

## 7.63 KDCart::TextAttributes Class Reference

```
#include <KDCartTextAttributes.h>
```

### 7.63.1 Detailed Description

A set of text attributes.

[TextAttributes](#) encapsulates settings that have to do with text. This includes font, fontsize, color, whether the text is rotated, etc

Definition at line 50 of file `KDCartTextAttributes.h`.

### Public Member Functions

- bool [autoRotate](#) () const
- bool [autoShrink](#) () const
- const QFont [calculatedFont](#) (const QObject \*autoReferenceArea, [KDCartEnums::MeasureOrientation](#) autoReferenceOrientation) const  
*Returns the font in the size that is used at drawing time.*
- const qreal [calculatedFontSize](#) (const QObject \*autoReferenceArea, [KDCartEnums::MeasureOrientation](#) autoReferenceOrientation) const  
*Returns the font size that is used at drawing time.*
- QFont [font](#) () const
- [Measure](#) [fontSize](#) () const
- bool [hasAbsoluteFontSize](#) () const
- bool [isVisible](#) () const
- [Measure](#) [minimalFontSize](#) () const
- bool [operator!=](#) (const [TextAttributes](#) &other) const
- [TextAttributes](#) & [operator=](#) (const [TextAttributes](#) &)
- bool [operator==](#) (const [TextAttributes](#) &) const
- QPen [pen](#) () const
- int [rotation](#) () const
- void [setAutoRotate](#) (bool autoRotate)  
*Set whether the text should be automatically rotated as needed when space is constraint.*
- void [setAutoShrink](#) (bool autoShrink)  
*Set whether the text should automatically be shrunk, if space is constraint.*
- void [setFont](#) (const QFont &font)  
*Set the font to be used for rendering the text.*
- void [setFontSize](#) (const [Measure](#) &measure)  
*Set the size of the font used for rendering text.*
- void [setMinimalFontSize](#) (const [Measure](#) &measure)  
*Set the minimal size of the font used for rendering text.*

- void `setPen` (const `QPen` &pen)  
*Set the pen to use for rendering the text.*
- void `setRotation` (int rotation)  
*Set the rotation angle to use for the text.*
- void `setVisible` (bool visible)  
*Set whether the text is to be rendered at all.*
- `TextAttributes` (const `TextAttributes` &)
- `TextAttributes` ()
- `~TextAttributes` ()

## 7.63.2 Constructor & Destructor Documentation

### 7.63.2.1 `KDChart::TextAttributes::TextAttributes` ()

### 7.63.2.2 `KDChart::TextAttributes::TextAttributes` (const `TextAttributes` &)

### 7.63.2.3 `KDChart::TextAttributes::~~TextAttributes` ()

## 7.63.3 Member Function Documentation

### 7.63.3.1 `bool KDChart::TextAttributes::autoRotate` () const

#### Returns:

Whether text is automatically rotated when space is constrained.

Referenced by `operator<<()`.

### 7.63.3.2 `bool KDChart::TextAttributes::autoShrink` () const

#### Returns:

Whether text is automatically shrunk if space is constraint.

Referenced by `operator<<()`.

### 7.63.3.3 `const QFont KDChart::TextAttributes::calculatedFont` (const `QObject` \* *autoReferenceArea*, `KDChartEnums::MeasureOrientation` *autoReferenceOrientation*) const

Returns the font in the size that is used at drawing time.

This method is called at drawing time. It returns the font as it is used for rendering text, taking into account any measures that were set via `setFontSize` and/or `setMinimalFontSize`.

Referenced by `KDChart::AbstractDiagram::paintDataValueText()`.

**7.63.3.4** `const qreal KDChart::TextAttributes::calculatedFontSize (const QObject * autoReferenceArea, KDChartEnums::MeasureOrientation autoReferenceOrientation) const`

Returns the font size that is used at drawing time.

This method is called at drawing time. It returns the font size as it is used for rendering text, taking into account any measures that were set via `setFontSize` and/or `setMinimalFontSize`.

Referenced by `KDChart::Legend::buildLegend()`, and `KDChart::TextLayoutItem::realFontSize()`.

**7.63.3.5** `QFont KDChart::TextAttributes::font () const`

**Returns:**

The font that is used for rendering text.

Referenced by `operator<<()`.

**7.63.3.6** `Measure KDChart::TextAttributes::fontSize () const`

**Returns:**

The measure used for the font size.

Referenced by `KDChart::Chart::addLegend()`, `operator<<()`, and `KDChart::CartesianAxis::titleTextAttributes()`.

**7.63.3.7** `bool KDChart::TextAttributes::hasAbsoluteFontSize () const`

**Returns:**

Whether the text has an absolute font size set.

**7.63.3.8** `bool KDChart::TextAttributes::isVisible () const`

**Returns:**

Whether the text is visible.

Referenced by `KDChart::Legend::buildLegend()`, `KDChart::CartesianAxis::maximumSize()`, `operator<<()`, `KDChart::CartesianAxis::paintCtx()`, and `KDChart::AbstractDiagram::paintDataValueText()`.

**7.63.3.9** `Measure KDChart::TextAttributes::minimalFontSize () const`

**Returns:**

The measure used for the minimal font size.

Referenced by `operator<<()`.

**7.63.3.10** `bool KDChart::TextAttributes::operator!=(const TextAttributes & other) const`

Definition at line 57 of file KDChartTextAttributes.h.

```
58 { return !operator==(other); }
```

**7.63.3.11** `TextAttributes& KDChart::TextAttributes::operator=(const TextAttributes &)`**7.63.3.12** `bool KDChart::TextAttributes::operator==(const TextAttributes &) const`**7.63.3.13** `QPen KDChart::TextAttributes::pen () const`**Returns:**

The pen used for rendering the text.

Referenced by `operator<<()`, `KDChart::TextLayoutItem::paint()`, and `KDChart::AbstractDiagram::paintDataValueText()`.

**7.63.3.14** `int KDChart::TextAttributes::rotation () const`**Returns:**

The rotation angle used for rendering the text.

Referenced by `KDChart::TextLayoutItem::intersects()`, `operator<<()`, `KDChart::TextLayoutItem::paint()`, and `KDChart::AbstractDiagram::paintDataValueText()`.

**7.63.3.15** `void KDChart::TextAttributes::setAutoRotate (bool autoRotate)`

Set whether the text should be automatically rotated as needed when space is constraint.

**Parameters:**

*autoRotate* Whether text should be automatically rotated.

**7.63.3.16** `void KDChart::TextAttributes::setAutoShrink (bool autoShrink)`

Set whether the text should automatically be shrunk, if space is constraint.

**Parameters:**

*autoShrink* Whether text should be auto-shrunk.

**7.63.3.17** `void KDChart::TextAttributes::setFont (const QFont & font)`

Set the font to be used for rendering the text.

**Parameters:**

*font* The font to use.

**7.63.3.18 void KDChart::TextAttributes::setFontSize (const [Measure](#) & *measure*)**

Set the size of the font used for rendering text.

**Parameters:**

*measure* The measure to use.

**See also:**

[Measure](#)

Referenced by KDChart::Chart::addLegend(), and KDChart::CartesianAxis::titleTextAttributes().

**7.63.3.19 void KDChart::TextAttributes::setMinimalFontSize (const [Measure](#) & *measure*)**

Set the minimal size of the font used for rendering text.

**Parameters:**

*measure* The measure to use.

**See also:**

[Measure](#)

**7.63.3.20 void KDChart::TextAttributes::setPen (const [QPen](#) & *pen*)**

Set the pen to use for rendering the text.

**Parameters:**

*rotation* The pen to use.

**7.63.3.21 void KDChart::TextAttributes::setRotation (int *rotation*)**

Set the rotation angle to use for the text.

**Note:**

For axis titles the rotation angle can be set to one of the following angles: 0, 90, 180, 270 Any other values specified will be replaced by the next smaller one of the allowed values, so no matter what you set the rotation will always be one of these four values.

**Parameters:**

*rotation* The rotation angle.

**7.63.3.22 void KDChart::TextAttributes::setVisible (bool *visible*)**

Set whether the text is to be rendered at all.

**Parameters:**

*visible* Whether the text is visible.

The documentation for this class was generated from the following file:

- [KDChartTextAttributes.h](#)

## 7.64 KDChart::TextLayoutItem Class Reference

```
#include <KDChartLayoutItems.h>
```

Inheritance diagram for KDChart::TextLayoutItem: Collaboration diagram for KDChart::TextLayoutItem:

### Public Member Functions

- const [QObject](#) \* [autoReferenceArea](#) () const
- virtual Qt::Orientations [expandingDirections](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual [QRect](#) [geometry](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual bool [intersects](#) (const [TextLayoutItem](#) &other, const [QPoint](#) &myPos, const [QPoint](#) &otherPos) const
- virtual bool [intersects](#) (const [TextLayoutItem](#) &other, const [QPointF](#) &myPos, const [QPointF](#) &otherPos) const
- virtual bool [isEmpty](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual [QSize](#) [maximumSize](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual [QSize](#) [minimumSize](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual void [paint](#) ([QPainter](#) \*)
- virtual void [paintAll](#) ([QPainter](#) &painter)  
*Default impl: just call paint.*
- virtual void [paintCtx](#) ([PaintContext](#) \*context)  
*Default impl: Paint the complete item using its layouted position and size.*
- [QLayout](#) \* [parentLayout](#) ()
- virtual [QFont](#) [realFont](#) () const
- virtual qreal [realFontSize](#) () const
- void [removeFromParentLayout](#) ()
- void [setAutoReferenceArea](#) (const [QObject](#) \*area)
- virtual void [setGeometry](#) (const [QRect](#) &r)  
*pure virtual in [QLayoutItem](#)*
- void [setParentLayout](#) ([QLayout](#) \*lay)
- virtual void [setParentWidget](#) ([QWidget](#) \*widget)  
*Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*
- void [setText](#) (const [QString](#) &text)
- void [setTextAttributes](#) (const [TextAttributes](#) &a)

Use this to specify the text attributes to be used for this item.

- virtual QSize [sizeHint](#) () const  
*pure virtual in [QLayoutItem](#)*
- virtual void [sizeHintChanged](#) () const  
*Report changed size hint: ask the parent widget to recalculate the layout.*
- QString [text](#) () const
- [TextAttributes](#) [textAttributes](#) () const  
*Returns the text attributes to be used for this item.*
- [TextLayoutItem](#) (const QString &text, const [TextAttributes](#) &attributes, const [QObject](#) \*autoReferenceArea, [KDChartEnums::MeasureOrientation](#) autoReferenceOrientation, Qt::Alignment alignment=0)
- [TextLayoutItem](#) ()

## Protected Attributes

- [QWidget](#) \* [mParent](#)
- [QLayout](#) \* [mParentLayout](#)

## 7.64.1 Constructor & Destructor Documentation

### 7.64.1.1 KDChart::TextLayoutItem::TextLayoutItem ()

Definition at line 115 of file [KDChartLayoutItems.cpp](#).

```

116     : AbstractLayoutItem( Qt::AlignLeft )
117     , mText()
118     , mAttributes()
119     , mAutoReferenceArea( 0 )
120     , mAutoReferenceOrientation( KDChartEnums::MeasureOrientationHorizontal )
121     , cachedSizeHint() // default this to invalid to force just-in-time calculation before first use
122     , cachedFontSize( 0.0 )
123     , cachedFont( mAttributes.font() )
124 {
125
126 }
```

### 7.64.1.2 KDChart::TextLayoutItem::TextLayoutItem (const QString & text, const [TextAttributes](#) & attributes, const [QObject](#) \* autoReferenceArea, [KDChartEnums::MeasureOrientation](#) autoReferenceOrientation, Qt::Alignment alignment = 0)

Definition at line 99 of file [KDChartLayoutItems.cpp](#).

```

104     : AbstractLayoutItem( alignment )
105     , mText( text )
106     , mAttributes( attributes )
107     , mAutoReferenceArea( area )
108     , mAutoReferenceOrientation( orientation )
109     , cachedSizeHint() // default this to invalid to force just-in-time calculation before first use
110     , cachedFontSize( 0.0 )
```

```

111     , cachedFont( mAttributes.font() )
112 {
113 }

```

## 7.64.2 Member Function Documentation

### 7.64.2.1 `const QObject * KDChart::TextLayoutItem::autoReferenceArea () const`

Definition at line 135 of file KDChartLayoutItems.cpp.

Referenced by KDChart::HeaderFooter::setParent().

```

136 {
137     return mAutoReferenceArea;
138 }

```

### 7.64.2.2 `Qt::Orientations KDChart::TextLayoutItem::expandingDirections () const` [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 175 of file KDChartLayoutItems.cpp.

```

176 {
177     return 0; // Grow neither vertically nor horizontally
178 }

```

### 7.64.2.3 `QRect KDChart::TextLayoutItem::geometry () const` [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 180 of file KDChartLayoutItems.cpp.

Referenced by KDChart::TextArea::areaGeometry(), paint(), KDChart::TextArea::paintAll(), KDChart::CartesianAxis::paintCtx(), and KDChart::TextArea::paintIntoRect().

```

181 {
182     return mRect;
183 }

```

### 7.64.2.4 `bool KDChart::TextLayoutItem::intersects (const TextLayoutItem & other, const QPoint & myPos, const QPoint & otherPos) const` [virtual]

Definition at line 254 of file KDChartLayoutItems.cpp.

References mAttributes, PI, rotatedCorners(), KDChart::TextAttributes::rotation(), and unrotatedSizeHint().

```

255 {
256     if ( mAttributes.rotation() != other.mAttributes.rotation() )
257     {
258         // that's the code for the common case: the rotation angles don't need to match here
259         QPolygon myPolygon( rotatedCorners() );
260         QPolygon otherPolygon( other.rotatedCorners() );
261

```

```

262     // move the polygons to their positions
263     myPolygon.translate( myPos );
264     otherPolygon.translate( otherPos );
265
266     // create regions out of it
267     QRegion myRegion( myPolygon );
268     QRegion otherRegion( otherPolygon );
269
270     // now the question - do they intersect or not?
271     return ! myRegion.intersect( otherRegion ).isEmpty();
272
273 } else {
274     // and that's the code for the special case: the rotation angles match, which is less time con
275     const qreal angle = mAttributes.rotation() * PI / 180.0;
276     // both sizes
277     const QSizeF mySize(          unrotatedSizeHint() );
278     const QSizeF otherSize( other.unrotatedSizeHint() );
279
280     // that's myPl relative to myPos
281     QPointF myPl( mySize.height() * sin( angle ), 0.0 );
282     // that's otherPl to myPos
283     QPointF otherPl = QPointF( otherSize.height() * sin( angle ), 0.0 ) + otherPos - myPos;
284
285     // now rotate both points the negative angle around myPos
286     myPl = QPointF( myPl.x() * cos( -angle ), myPl.x() * sin( -angle ) );
287     qreal r = sqrt( otherPl.x() * otherPl.x() + otherPl.y() * otherPl.y() );
288     otherPl = QPointF( r * cos( -angle ), r * sin( -angle ) );
289
290     // finally we look, whether both rectangles intersect or even not
291     return QRectF( myPl, mySize ).intersects( QRectF( otherPl, otherSize ) );
292 }
293 }

```

#### 7.64.2.5 bool KDChart::TextLayoutItem::intersects (const [TextLayoutItem](#) & other, const QPointF & myPos, const QPointF & otherPos) const [virtual]

Definition at line 249 of file KDChartLayoutItems.cpp.

Referenced by KDChart::CartesianAxis::paintCtx().

```

250 {
251     return intersects( other, myPos.toPoint(), otherPos.toPoint() );
252 }

```

#### 7.64.2.6 bool KDChart::TextLayoutItem::isEmpty () const [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 185 of file KDChartLayoutItems.cpp.

```

186 {
187     return false; // never empty, otherwise the layout item would not exist
188 }

```

#### 7.64.2.7 QSize KDChart::TextLayoutItem::maximumSize () const [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 190 of file KDChartLayoutItems.cpp.

References [sizeHint\(\)](#).

```
191 {
192     return sizeHint(); // PENDING(kalle) Review, quite inflexible
193 }
```

#### 7.64.2.8 QSize KDChart::TextLayoutItem::minimumSize () const [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 195 of file KDChartLayoutItems.cpp.

References [sizeHint\(\)](#).

```
196 {
197     return sizeHint(); // PENDING(kalle) Review, quite inflexible
198 }
```

#### 7.64.2.9 void KDChart::TextLayoutItem::paint (QPainter \*) [virtual]

Implements [KDChart::AbstractLayoutItem](#).

Definition at line 382 of file KDChartLayoutItems.cpp.

References [geometry\(\)](#), [KDChart::TextAttributes::pen\(\)](#), [rotatedRect\(\)](#), and [KDChart::TextAttributes::rotation\(\)](#).

Referenced by [KDChart::TextArea::paintAll\(\)](#), and [KDChart::CartesianAxis::paintCtx\(\)](#).

```
383 {
384     // make sure, cached font is updated, if needed:
385     // sizeHint();
386
387     if( !mRect.isValid() )
388         return;
389
390     PainterSaver painterSaver( painter );
391     painter->setFont( cachedFont );
392     QRectF rect( geometry() );
393
394     // #ifdef DEBUG_ITEMS_PAINT
395     //     painter->setPen( Qt::black );
396     //     painter->drawRect( rect );
397     // #endif
398     painter->translate( rect.center() );
399     rect.moveTopLeft( QPointF( - rect.width() / 2, - rect.height() / 2 ) );
400     // #ifdef DEBUG_ITEMS_PAINT
401     //     painter->setPen( Qt::blue );
402     //     painter->drawRect( rect );
403     // #endif
404     painter->rotate( mAttributes.rotation() );
405     rect = rotatedRect( rect, mAttributes.rotation() );
406     // #ifdef DEBUG_ITEMS_PAINT
407     //     painter->setPen( Qt::red );
408     //     painter->drawRect( rect );
409     // #endif
410     painter->setPen( mAttributes.pen() );
411     painter->drawText( rect, Qt::AlignHCenter | Qt::AlignVCenter, mText );
412     //     if ( calcSizeHint( cachedFont ).width() > rect.width() )
```

```

413 //          qDebug() << "rect.width()" << rect.width() << "text.width()" << calcSizeHint( cachedFont ).width()
414 //
415 //          //painter->drawText( rect, Qt::AlignHCenter | Qt::AlignVCenter, mText );
416 }

```

#### 7.64.2.10 void KDChart::AbstractLayoutItem::paintAll (QPainter & painter) [virtual, inherited]

Default impl: just call paint.

Derived classes like [KDChart::AbstractArea](#) are providing additional action here.

Reimplemented in [KDChart::AbstractArea](#), and [KDChart::TextArea](#).

Definition at line 69 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#).

```

70 {
71     paint( &painter );
72 }

```

#### 7.64.2.11 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```

78 {
79     if( context )
80         paint( context->painter() );
81 }

```

#### 7.64.2.12 QLayout\* KDChart::AbstractLayoutItem::parentLayout () [inherited]

Definition at line 74 of file KDChartLayoutItems.h.

```

75     {
76         return mParentLayout;
77     }

```

#### 7.64.2.13 QFont KDChart::TextLayoutItem::realFont () const [virtual]

Definition at line 226 of file KDChartLayoutItems.cpp.

Referenced by [KDChart::CartesianAxis::maximumSize\(\)](#), and [KDChart::CartesianAxis::paintCtx\(\)](#).

```

227 {
228     realFontWasRecalculated(); // we can safely ignore the boolean return value
229     return cachedFont;
230 }

```

**7.64.2.14** `qreal KDChart::TextLayoutItem::realFontSize () const` [virtual]

Definition at line 206 of file `KDChartLayoutItems.cpp`.

References `KDChart::TextAttributes::calculatedFontSize()`.

```
207 {
208     return mAttributes.calculatedFontSize( mAutoReferenceArea, mAutoReferenceOrientation );
209 }
```

**7.64.2.15** `void KDChart::AbstractLayoutItem::removeFromParentLayout ()` [inherited]

Definition at line 78 of file `KDChartLayoutItems.h`.

Referenced by `KDChart::Chart::takeCoordinatePlane()`.

```
79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }
```

**7.64.2.16** `void KDChart::TextLayoutItem::setAutoReferenceArea (const QObject * area)`

Definition at line 128 of file `KDChartLayoutItems.cpp`.

References `sizeHint()`.

Referenced by `KDChart::HeaderFooter::setParent()`.

```
129 {
130     mAutoReferenceArea = area;
131     cachedSizeHint = QSize();
132     sizeHint();
133 }
```

**7.64.2.17** `void KDChart::TextLayoutItem::setGeometry (const QRect & r)` [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 200 of file `KDChartLayoutItems.cpp`.

Referenced by `KDChart::TextArea::paintAll()`, `KDChart::CartesianAxis::paintCtx()`, and `KDChart::TextArea::paintIntoRect()`.

```
201 {
202     mRect = r;
203 }
```

**7.64.2.18 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]**

Definition at line 70 of file KDChartLayoutItems.h.

```
71     {
72         mParentLayout = lay;
73     }
```

**7.64.2.19 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]**

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```
65 {
66     mParent = widget;
67 }
```

**7.64.2.20 void KDChart::TextLayoutItem::setText (const QString & text)**

Definition at line 140 of file KDChartLayoutItems.cpp.

References sizeHint().

Referenced by KDChart::Widget::addHeaderFooter(), KDChart::CartesianAxis::maximumSize(), and KDChart::CartesianAxis::paintCtx().

```
141 {
142     mText = text;
143     cachedSizeHint = QSize();
144     sizeHint();
145 }
```

**7.64.2.21 void KDChart::TextLayoutItem::setTextAttributes (const TextAttributes & a)**

Use this to specify the text attributes to be used for this item.

**See also:**

[textAttributes](#)

Definition at line 157 of file KDChartLayoutItems.cpp.

References sizeHint().

Referenced by KDChart::HeaderFooter::clone().

```

158 {
159     mAttributes = a;
160     cachedSizeHint = QSize(); // invalidate size hint
161     sizeHint();
162 }

```

#### 7.64.2.22 QSize KDChart::TextLayoutItem::sizeHint () const [virtual]

pure virtual in [QLayoutItem](#)

Definition at line 295 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::sizeHintChanged().

Referenced by [maximumSize\(\)](#), [KDChart::CartesianAxis::maximumSize\(\)](#), [minimumSize\(\)](#), [KDChart::CartesianAxis::paintCtx\(\)](#), [setAutoReferenceArea\(\)](#), [setText\(\)](#), and [setTextAttributes\(\)](#).

```

296 {
297     if( realFontWasRecalculated() )
298     {
299         const QSize newSizeHint( calcSizeHint( cachedFont ) );
300         if( newSizeHint != cachedSizeHint ){
301             cachedSizeHint = newSizeHint;
302             sizeHintChanged();
303         }
304     }
305     //qDebug() << "----- KDChart::TextLayoutItem::sizeHint() returns:<<cachedSizeHint<<" -----
306     return cachedSizeHint;
307 }

```

#### 7.64.2.23 void KDChart::AbstractLayoutItem::sizeHintChanged () const [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file KDChartLayoutItems.cpp.

Referenced by [sizeHint\(\)](#).

```

87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }

```

#### 7.64.2.24 QString KDChart::TextLayoutItem::text () const

Definition at line 147 of file KDChartLayoutItems.cpp.

Referenced by [KDChart::CartesianAxis::paintCtx\(\)](#).

```

148 {
149     return mText;
150 }

```

#### 7.64.2.25 [KDChart::TextAttributes](#) KDChart::TextLayoutItem::textAttributes () const

Returns the text attributes to be used for this item.

See also:

[setTextAttributes](#)

Definition at line 169 of file KDChartLayoutItems.cpp.

Referenced by KDChart::HeaderFooter::clone().

```
170 {  
171     return mAttributes;  
172 }
```

### 7.64.3 Member Data Documentation

#### 7.64.3.1 [QWidget\\*](#) [KDChart::AbstractLayoutItem::mParent](#) [protected, inherited]

Definition at line 88 of file KDChartLayoutItems.h.

Referenced by KDChart::AbstractLayoutItem::setParentWidget().

#### 7.64.3.2 [QLayout\\*](#) [KDChart::AbstractLayoutItem::mParentLayout](#) [protected, inherited]

Definition at line 89 of file KDChartLayoutItems.h.

The documentation for this class was generated from the following files:

- [KDChartLayoutItems.h](#)
- [KDChartLayoutItems.cpp](#)

## 7.65 KDChart::ThreeDBarAttributes Class Reference

```
#include <KDChartThreeDBarAttributes.h>
```

Inheritance diagram for KDChart::ThreeDBarAttributes: Collaboration diagram for KDChart::ThreeDBarAttributes:

### Public Member Functions

- uint [angle](#) () const
- double [depth](#) () const
- bool [isEnabled](#) () const
- bool [operator!=](#) (const [AbstractThreeDAttributes](#) &other) const
- bool [operator!=](#) (const [ThreeDBarAttributes](#) &other) const
- [ThreeDBarAttributes](#) & [operator=](#) (const [ThreeDBarAttributes](#) &)
- bool [operator==](#) (const [AbstractThreeDAttributes](#) &) const
- bool [operator==](#) (const [ThreeDBarAttributes](#) &) const
- void [setAngle](#) (uint threeDAngle)
- void [setDepth](#) (double depth)
- void [setEnabled](#) (bool enabled)
- void [setUseShadowColors](#) (bool useShadowColors)
- [ThreeDBarAttributes](#) (const [ThreeDBarAttributes](#) &)
- [ThreeDBarAttributes](#) ()
- bool [useShadowColors](#) () const
- double [validDepth](#) () const
- ~[ThreeDBarAttributes](#) ()

### 7.65.1 Constructor & Destructor Documentation

#### 7.65.1.1 ThreeDBarAttributes::ThreeDBarAttributes ()

Definition at line 44 of file KDChartThreeDBarAttributes.cpp.

```
45     : AbstractThreeDAttributes( new Private() )
46 {
47
48 }
```

#### 7.65.1.2 ThreeDBarAttributes::ThreeDBarAttributes (const [ThreeDBarAttributes](#) &)

Definition at line 50 of file KDChartThreeDBarAttributes.cpp.

References [d](#).

```
51     : AbstractThreeDAttributes( new Private( *r.d ) )
52 {
53 }
```

### 7.65.1.3 ThreeDBarAttributes::~~ThreeDBarAttributes ()

Definition at line 65 of file KDChartThreeDBarAttributes.cpp.

```
66 {  
67 }
```

## 7.65.2 Member Function Documentation

### 7.65.2.1 uint ThreeDBarAttributes::angle () const

Definition at line 98 of file KDChartThreeDBarAttributes.cpp.

References [d](#).

Referenced by `operator<<()`, and `operator==()`.

```
99 {  
100     return d->angle;  
101 }
```

### 7.65.2.2 double AbstractThreeDAttributes::depth () const [inherited]

Definition at line 103 of file KDChartAbstractThreeDAttributes.cpp.

References [d](#).

Referenced by `operator<<()`, `KDChart::AbstractThreeDAttributes::operator==()`, `KDChart::PieDiagram::paint()`, `KDChart::LineDiagram::paint()`, and `KDChart::BarDiagram::paint()`.

```
104 {  
105     return d->depth;  
106 }
```

### 7.65.2.3 bool AbstractThreeDAttributes::isEnabled () const [inherited]

Definition at line 92 of file KDChartAbstractThreeDAttributes.cpp.

References [d](#).

Referenced by `operator<<()`, `KDChart::AbstractThreeDAttributes::operator==()`, `KDChart::PieDiagram::paint()`, `KDChart::LineDiagram::paint()`, `KDChart::BarDiagram::paint()`, and `KDChart::AbstractThreeDAttributes::validDepth()`.

```
93 {  
94     return d->enabled;  
95 }
```

### 7.65.2.4 bool KDChart::AbstractThreeDAttributes::operator!=(const AbstractThreeDAttributes & other) const [inherited]

Definition at line 57 of file KDChartAbstractThreeDAttributes.h.

```
57 { return !operator==(other); }
```

### 7.65.2.5 `bool KDChart::ThreeDBarAttributes::operator!=(const ThreeDBarAttributes & other) const`

Definition at line 53 of file `KDChartThreeDBarAttributes.h`.

```
53 { return !operator==(other); }
```

### 7.65.2.6 `ThreeDBarAttributes & ThreeDBarAttributes::operator=(const ThreeDBarAttributes &)`

Definition at line 55 of file `KDChartThreeDBarAttributes.cpp`.

References `d`.

```
56 {
57     if( this == &r )
58         return *this;
59
60     *d = *r.d;
61
62     return *this;
63 }
```

### 7.65.2.7 `bool AbstractThreeDAttributes::operator==(const AbstractThreeDAttributes &) const [inherited]`

Definition at line 72 of file `KDChartAbstractThreeDAttributes.cpp`.

References `KDChart::AbstractThreeDAttributes::depth()`, and `KDChart::AbstractThreeDAttributes::isEnabled()`.

Referenced by `KDChart::ThreeDPieAttributes::operator==(())`, `KDChart::ThreeDLineAttributes::operator==(())`, and `operator==(())`.

```
73 {
74     if( isEnabled() == r.isEnabled() &&
75         depth() == r.depth() )
76         return true;
77     else
78         return false;
79 }
```

### 7.65.2.8 `bool ThreeDBarAttributes::operator==(const ThreeDBarAttributes &) const`

Definition at line 74 of file `KDChartThreeDBarAttributes.cpp`.

References `angle()`, `KDChart::AbstractThreeDAttributes::operator==(())`, and `useShadowColors()`.

```
75 {
76     return ( useShadowColors() == r.useShadowColors() &&
77             angle() == r.angle() &&
78             AbstractThreeDAttributes::operator==(r) );
79 }
```

**7.65.2.9 void ThreeDBarAttributes::setAngle (uint *threeDAngle*)**

Definition at line 93 of file KDChartThreeDBarAttributes.cpp.

References [d](#).

```
94 {
95     d->angle = threeDAngle;
96 }
```

**7.65.2.10 void AbstractThreeDAttributes::setDepth (double *depth*) [inherited]**

Definition at line 97 of file KDChartAbstractThreeDAttributes.cpp.

References [d](#).

```
98 {
99     d->depth = depth;
100 }
```

**7.65.2.11 void AbstractThreeDAttributes::setEnabled (bool *enabled*) [inherited]**

Definition at line 87 of file KDChartAbstractThreeDAttributes.cpp.

References [d](#).

```
88 {
89     d->enabled = enabled;
90 }
```

**7.65.2.12 void ThreeDBarAttributes::setUseShadowColors (bool *useShadowColors*)**

Definition at line 83 of file KDChartThreeDBarAttributes.cpp.

References [d](#).

```
84 {
85     d->useShadowColors = shadowColors;
86 }
```

**7.65.2.13 bool ThreeDBarAttributes::useShadowColors () const**

Definition at line 88 of file KDChartThreeDBarAttributes.cpp.

References [d](#).

Referenced by [operator<<\(\)](#), and [operator==\(\)](#).

```
89 {
90     return d->useShadowColors;
91 }
```

**7.65.2.14 double AbstractThreeDAttributes::validDepth () const** [inherited]

Definition at line 109 of file KDChartAbstractThreeDAttributes.cpp.

References `d`, and `KDChart::AbstractThreeDAttributes::isEnabled()`.

Referenced by `KDChart::LineDiagram::threeDItemDepth()`, and `KDChart::BarDiagram::threeDItemDepth()`.

```
110 {  
111     return isEnabled() ? d->depth : 0.0;  
112 }
```

The documentation for this class was generated from the following files:

- [KDChartThreeDBarAttributes.h](#)
- [KDChartThreeDBarAttributes.cpp](#)

## 7.66 KDChart::ThreeDLineAttributes Class Reference

```
#include <KDChartThreeDLineAttributes.h>
```

Inheritance diagram for KDChart::ThreeDLineAttributes: Collaboration diagram for KDChart::ThreeDLineAttributes:

### Public Member Functions

- double [depth](#) () const
- bool [isEnabled](#) () const
- uint [lineXRotation](#) () const
- uint [lineYRotation](#) () const
- bool [operator!=](#) (const [AbstractThreeDAttributes](#) &other) const
- bool [operator!=](#) (const [ThreeDLineAttributes](#) &other) const
- [ThreeDLineAttributes](#) & [operator=](#) (const [ThreeDLineAttributes](#) &)
- bool [operator==](#) (const [AbstractThreeDAttributes](#) &) const
- bool [operator==](#) (const [ThreeDLineAttributes](#) &) const
- void [setDepth](#) (double depth)
- void [setEnabled](#) (bool enabled)
- void [setLineXRotation](#) (const uint degrees)
- void [setLineYRotation](#) (const uint degrees)
- [ThreeDLineAttributes](#) (const [ThreeDLineAttributes](#) &)
- [ThreeDLineAttributes](#) ()
- double [validDepth](#) () const
- [~ThreeDLineAttributes](#) ()

### 7.66.1 Constructor & Destructor Documentation

#### 7.66.1.1 ThreeDLineAttributes::ThreeDLineAttributes ()

Definition at line 44 of file KDChartThreeDLineAttributes.cpp.

```
45     : AbstractThreeDAttributes( new Private() )
46 {
47
48 }
```

#### 7.66.1.2 ThreeDLineAttributes::ThreeDLineAttributes (const [ThreeDLineAttributes](#) &)

Definition at line 50 of file KDChartThreeDLineAttributes.cpp.

References [d](#).

```
51     : AbstractThreeDAttributes( new Private( *r.d) )
52 {
53 }
```

### 7.66.1.3 ThreeDLineAttributes::~~ThreeDLineAttributes ()

Definition at line 65 of file KDChartThreeDLineAttributes.cpp.

```
66 {  
67 }
```

## 7.66.2 Member Function Documentation

### 7.66.2.1 double AbstractThreeDAttributes::depth () const [inherited]

Definition at line 103 of file KDChartAbstractThreeDAttributes.cpp.

References d.

Referenced by operator<<(), KDChart::AbstractThreeDAttributes::operator==( ), KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), and KDChart::BarDiagram::paint().

```
104 {  
105     return d->depth;  
106 }
```

### 7.66.2.2 bool AbstractThreeDAttributes::isEnabled () const [inherited]

Definition at line 92 of file KDChartAbstractThreeDAttributes.cpp.

References d.

Referenced by operator<<(), KDChart::AbstractThreeDAttributes::operator==( ), KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), KDChart::BarDiagram::paint(), and KDChart::AbstractThreeDAttributes::validDepth().

```
93 {  
94     return d->enabled;  
95 }
```

### 7.66.2.3 uint ThreeDLineAttributes::lineXRotation () const

Definition at line 88 of file KDChartThreeDLineAttributes.cpp.

References d.

Referenced by operator<<(), and operator==( ).

```
89 {  
90     return d->lineXRotation;  
91 }
```

### 7.66.2.4 uint ThreeDLineAttributes::lineYRotation () const

Definition at line 98 of file KDChartThreeDLineAttributes.cpp.

References d.

Referenced by operator<<(), and operator==( ).

```

99 {
100     return d->lineYRotation;
101 }

```

#### 7.66.2.5 bool KDChart::AbstractThreeDAttributes::operator!=(const [AbstractThreeDAttributes](#) & other) const [inherited]

Definition at line 57 of file KDChartAbstractThreeDAttributes.h.

```

57 { return !operator==(other); }

```

#### 7.66.2.6 bool KDChart::ThreeDLineAttributes::operator!=(const [ThreeDLineAttributes](#) & other) const

Definition at line 51 of file KDChartThreeDLineAttributes.h.

```

51 { return !operator==(other); }

```

#### 7.66.2.7 [ThreeDLineAttributes](#) & ThreeDLineAttributes::operator=(const [ThreeDLineAttributes](#) &)

Definition at line 55 of file KDChartThreeDLineAttributes.cpp.

References [d](#).

```

56 {
57     if( this == &r )
58         return *this;
59
60     *d = *r.d;
61
62     return *this;
63 }

```

#### 7.66.2.8 bool AbstractThreeDAttributes::operator==(const [AbstractThreeDAttributes](#) &) const [inherited]

Definition at line 72 of file KDChartAbstractThreeDAttributes.cpp.

References [KDChart::AbstractThreeDAttributes::depth\(\)](#), and [KDChart::AbstractThreeDAttributes::isEnabled\(\)](#).

Referenced by [KDChart::ThreeDPieAttributes::operator==\(const AbstractThreeDAttributes &\)](#), [operator==\(const AbstractThreeDAttributes &\)](#), and [KDChart::ThreeDBarAttributes::operator==\(const AbstractThreeDAttributes &\)](#).

```

73 {
74     if( isEnabled() == r.isEnabled() &&
75         depth() == r.depth() )
76         return true;
77     else
78         return false;
79 }

```

### 7.66.2.9 bool ThreeDLineAttributes::operator==(const ThreeDLineAttributes &) const

Definition at line 74 of file KDChartThreeDLineAttributes.cpp.

References [lineXRotation\(\)](#), [lineYRotation\(\)](#), and [KDChart::AbstractThreeDAttributes::operator==\(r\)](#).

```
75 {
76     return ( lineXRotation() == r.lineXRotation() &&
77             lineYRotation() == r.lineYRotation() &&
78             AbstractThreeDAttributes::operator==(r));
79 }
```

### 7.66.2.10 void AbstractThreeDAttributes::setDepth (double *depth*) [inherited]

Definition at line 97 of file KDChartAbstractThreeDAttributes.cpp.

References [d](#).

```
98 {
99     d->depth = depth;
100 }
```

### 7.66.2.11 void AbstractThreeDAttributes::setEnabled (bool *enabled*) [inherited]

Definition at line 87 of file KDChartAbstractThreeDAttributes.cpp.

References [d](#).

```
88 {
89     d->enabled = enabled;
90 }
```

### 7.66.2.12 void ThreeDLineAttributes::setLineXRotation (const uint *degrees*)

Definition at line 83 of file KDChartThreeDLineAttributes.cpp.

References [d](#).

```
84 {
85     d->lineXRotation = degrees;
86 }
```

### 7.66.2.13 void ThreeDLineAttributes::setLineYRotation (const uint *degrees*)

Definition at line 93 of file KDChartThreeDLineAttributes.cpp.

References [d](#).

```
94 {
95     d->lineYRotation = degrees;
96 }
```

**7.66.2.14 double AbstractThreeDAttributes::validDepth () const** [inherited]

Definition at line 109 of file KDChartAbstractThreeDAttributes.cpp.

References `d`, and `KDChart::AbstractThreeDAttributes::isEnabled()`.

Referenced by `KDChart::LineDiagram::threeDItemDepth()`, and `KDChart::BarDiagram::threeDItemDepth()`.

```
110 {  
111     return isEnabled() ? d->depth : 0.0;  
112 }
```

The documentation for this class was generated from the following files:

- [KDChartThreeDLineAttributes.h](#)
- [KDChartThreeDLineAttributes.cpp](#)

## 7.67 KDChart::ThreeDPieAttributes Class Reference

```
#include <KDChartThreeDPieAttributes.h>
```

Inheritance diagram for KDChart::ThreeDPieAttributes: Collaboration diagram for KDChart::ThreeDPieAttributes:

### Public Member Functions

- double [depth](#) () const
- bool [isEnabled](#) () const
- bool [operator!=](#) (const [AbstractThreeDAttributes](#) &other) const
- bool [operator!=](#) (const [ThreeDPieAttributes](#) &other) const
- [ThreeDPieAttributes](#) & [operator=](#) (const [ThreeDPieAttributes](#) &)
- bool [operator==](#) (const [AbstractThreeDAttributes](#) &) const
- bool [operator==](#) (const [ThreeDPieAttributes](#) &) const
- void [setDepth](#) (double depth)
- void [setEnabled](#) (bool enabled)
- void [setUseShadowColors](#) (bool useShadowColors)
- [ThreeDPieAttributes](#) (const [ThreeDPieAttributes](#) &)
- [ThreeDPieAttributes](#) ()
- bool [useShadowColors](#) () const
- double [validDepth](#) () const
- [~ThreeDPieAttributes](#) ()

### 7.67.1 Constructor & Destructor Documentation

#### 7.67.1.1 ThreeDPieAttributes::ThreeDPieAttributes ()

Definition at line 43 of file KDChartThreeDPieAttributes.cpp.

```
44     : AbstractThreeDAttributes( new Private() )
45 {
46
47 }
```

#### 7.67.1.2 ThreeDPieAttributes::ThreeDPieAttributes (const [ThreeDPieAttributes](#) &)

Definition at line 49 of file KDChartThreeDPieAttributes.cpp.

References [d](#).

```
50     : AbstractThreeDAttributes( new Private( *r.d) )
51 {
52 }
```

#### 7.67.1.3 ThreeDPieAttributes::~~ThreeDPieAttributes ()

Definition at line 64 of file KDChartThreeDPieAttributes.cpp.

```
65 {
66 }
```

## 7.67.2 Member Function Documentation

### 7.67.2.1 double AbstractThreeDAttributes::depth () const [inherited]

Definition at line 103 of file KDChartAbstractThreeDAttributes.cpp.

References [d](#).

Referenced by [operator<<\(\)](#), [KDChart::AbstractThreeDAttributes::operator==\(\(\)\)](#), [KDChart::PieDiagram::paint\(\)](#), [KDChart::LineDiagram::paint\(\)](#), and [KDChart::BarDiagram::paint\(\)](#).

```
104 {
105     return d->depth;
106 }
```

### 7.67.2.2 bool AbstractThreeDAttributes::isEnabled () const [inherited]

Definition at line 92 of file KDChartAbstractThreeDAttributes.cpp.

References [d](#).

Referenced by [operator<<\(\)](#), [KDChart::AbstractThreeDAttributes::operator==\(\(\)\)](#), [KDChart::PieDiagram::paint\(\)](#), [KDChart::LineDiagram::paint\(\)](#), [KDChart::BarDiagram::paint\(\)](#), and [KDChart::AbstractThreeDAttributes::validDepth\(\)](#).

```
93 {
94     return d->enabled;
95 }
```

### 7.67.2.3 bool KDChart::AbstractThreeDAttributes::operator!=(const AbstractThreeDAttributes & other) const [inherited]

Definition at line 57 of file KDChartAbstractThreeDAttributes.h.

```
57 { return !operator==(other); }
```

### 7.67.2.4 bool KDChart::ThreeDPieAttributes::operator!=(const ThreeDPieAttributes & other) const

Definition at line 49 of file KDChartThreeDPieAttributes.h.

```
49 { return !operator==(other); }
```

### 7.67.2.5 ThreeDPieAttributes & ThreeDPieAttributes::operator=(const ThreeDPieAttributes &)

Definition at line 54 of file KDChartThreeDPieAttributes.cpp.

References [d](#).

```

55 {
56     if( this == &r )
57         return *this;
58
59     *d = *r.d;
60
61     return *this;
62 }

```

#### 7.67.2.6 **bool AbstractThreeDAttributes::operator==(const AbstractThreeDAttributes &) const** [inherited]

Definition at line 72 of file KDChartAbstractThreeDAttributes.cpp.

References KDChart::AbstractThreeDAttributes::depth(), and KDChart::AbstractThreeDAttributes::isEnabled().

Referenced by operator==( ), KDChart::ThreeDLineAttributes::operator==( ), and KDChart::ThreeDBarAttributes::operator==( ).

```

73 {
74     if( isEnabled() == r.isEnabled() &&
75         depth() == r.depth() )
76         return true;
77     else
78         return false;
79 }

```

#### 7.67.2.7 **bool ThreeDPieAttributes::operator==(const ThreeDPieAttributes &) const**

Definition at line 73 of file KDChartThreeDPieAttributes.cpp.

References KDChart::AbstractThreeDAttributes::operator==( ), and useShadowColors().

```

74 {
75     return ( useShadowColors() == r.useShadowColors() &&
76             AbstractThreeDAttributes::operator==(r) );
77 }

```

#### 7.67.2.8 **void AbstractThreeDAttributes::setDepth (double *depth*)** [inherited]

Definition at line 97 of file KDChartAbstractThreeDAttributes.cpp.

References d.

```

98 {
99     d->depth = depth;
100 }

```

#### 7.67.2.9 **void AbstractThreeDAttributes::setEnabled (bool *enabled*)** [inherited]

Definition at line 87 of file KDChartAbstractThreeDAttributes.cpp.

References d.

```
88 {
89     d->enabled = enabled;
90 }
```

#### 7.67.2.10 void ThreeDPieAttributes::setUseShadowColors (bool *useShadowColors*)

Definition at line 81 of file KDChartThreeDPieAttributes.cpp.

References [d](#).

```
82 {
83     d->useShadowColors = shadowColors;
84 }
```

#### 7.67.2.11 bool ThreeDPieAttributes::useShadowColors () const

Definition at line 86 of file KDChartThreeDPieAttributes.cpp.

References [d](#).

Referenced by [operator<<\(\)](#), and [operator==\(\)](#).

```
87 {
88     return d->useShadowColors;
89 }
```

#### 7.67.2.12 double AbstractThreeDAttributes::validDepth () const [inherited]

Definition at line 109 of file KDChartAbstractThreeDAttributes.cpp.

References [d](#), and [KDChart::AbstractThreeDAttributes::isEnabled\(\)](#).

Referenced by [KDChart::LineDiagram::threeDItemDepth\(\)](#), and [KDChart::BarDiagram::threeDItemDepth\(\)](#).

```
110 {
111     return isEnabled() ? d->depth : 0.0;
112 }
```

The documentation for this class was generated from the following files:

- [KDChartThreeDPieAttributes.h](#)
- [KDChartThreeDPieAttributes.cpp](#)

## 7.68 KDChart::VerticalLineLayoutItem Class Reference

```
#include <KDChartLayoutItems.h>
```

Inheritance diagram for KDChart::VerticalLineLayoutItem: Collaboration diagram for KDChart::VerticalLineLayoutItem:

### Public Member Functions

- virtual Qt::Orientations [expandingDirections](#) () const
- virtual QRect [geometry](#) () const
- virtual bool [isEmpty](#) () const
- virtual QSize [maximumSize](#) () const
- virtual QSize [minimumSize](#) () const
- virtual void [paint](#) (QPainter \*)
- virtual void [paintAll](#) (QPainter &painter)
  - Default impl: just call paint.*
- virtual void [paintCtx](#) ([PaintContext](#) \*context)
  - Default impl: Paint the complete item using its layouted position and size.*
- QLayout \* [parentLayout](#) ()
- void [removeFromParentLayout](#) ()
- virtual void [setGeometry](#) (const QRect &r)
- void [setParentLayout](#) (QLayout \*lay)
- virtual void [setParentWidget](#) (QWidget \*widget)
  - Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.*
- virtual QSize [sizeHint](#) () const
- virtual void [sizeHintChanged](#) () const
  - Report changed size hint: ask the parent widget to recalculate the layout.*
- [VerticalLineLayoutItem](#) ()

### Protected Attributes

- QWidget \* [mParent](#)
- QLayout \* [mParentLayout](#)

### 7.68.1 Constructor & Destructor Documentation

#### 7.68.1.1 KDChart::VerticalLineLayoutItem::VerticalLineLayoutItem ()

Definition at line 469 of file KDChartLayoutItems.cpp.

```
470     : AbstractLayoutItem( Qt::AlignCenter )
471 {
472 }
```

## 7.68.2 Member Function Documentation

### 7.68.2.1 Qt::Orientations KDChart::VerticalLayoutItem::expandingDirections () const [virtual]

Definition at line 474 of file KDChartLayoutItems.cpp.

```
475 {  
476     return Qt::Vertical|Qt::Vertical; // Grow both vertically, and horizontally  
477 }
```

### 7.68.2.2 QRect KDChart::VerticalLayoutItem::geometry () const [virtual]

Definition at line 479 of file KDChartLayoutItems.cpp.

```
480 {  
481     return mRect;  
482 }
```

### 7.68.2.3 bool KDChart::VerticalLayoutItem::isEmpty () const [virtual]

Definition at line 484 of file KDChartLayoutItems.cpp.

```
485 {  
486     return false; // never empty, otherwise the layout item would not exist  
487 }
```

### 7.68.2.4 QSize KDChart::VerticalLayoutItem::maximumSize () const [virtual]

Definition at line 489 of file KDChartLayoutItems.cpp.

```
490 {  
491     return QSize( QWIDGETSIZE_MAX, QWIDGETSIZE_MAX );  
492 }
```

### 7.68.2.5 QSize KDChart::VerticalLayoutItem::minimumSize () const [virtual]

Definition at line 494 of file KDChartLayoutItems.cpp.

```
495 {  
496     return QSize( 0, 0 );  
497 }
```

### 7.68.2.6 void KDChart::VerticalLayoutItem::paint (QPainter \*) [virtual]

Implements [KDChart::AbstractLayoutItem](#).

Definition at line 510 of file KDChartLayoutItems.cpp.

```

511 {
512     if( !mRect.isValid() )
513         return;
514
515     painter->drawLine( QPointF( mRect.center().x(), mRect.top() ),
516                      QPointF( mRect.center().x(), mRect.bottom() ) );
517 }

```

#### 7.68.2.7 void KDChart::AbstractLayoutItem::paintAll (QPainter & painter) [virtual, inherited]

Default impl: just call paint.

Derived classes like [KDChart::AbstractArea](#) are providing additional action here.

Reimplemented in [KDChart::AbstractArea](#), and [KDChart::TextArea](#).

Definition at line 69 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#).

```

70 {
71     paint( &painter );
72 }

```

#### 7.68.2.8 void KDChart::AbstractLayoutItem::paintCtx (PaintContext \* context) [virtual, inherited]

Default impl: Paint the complete item using its layouted position and size.

Reimplemented in [KDChart::CartesianAxis](#).

Definition at line 77 of file KDChartLayoutItems.cpp.

References [KDChart::AbstractLayoutItem::paint\(\)](#), and [KDChart::PaintContext::painter\(\)](#).

```

78 {
79     if( context )
80         paint( context->painter() );
81 }

```

#### 7.68.2.9 QLayout\* KDChart::AbstractLayoutItem::parentLayout () [inherited]

Definition at line 74 of file KDChartLayoutItems.h.

```

75     {
76         return mParentLayout;
77     }

```

#### 7.68.2.10 void KDChart::AbstractLayoutItem::removeFromParentLayout () [inherited]

Definition at line 78 of file KDChartLayoutItems.h.

Referenced by [KDChart::Chart::takeCoordinatePlane\(\)](#).

```
79     {
80         if( mParentLayout ){
81             if( widget() )
82                 mParentLayout->removeWidget( widget() );
83             else
84                 mParentLayout->removeItem( this );
85         }
86     }
```

#### 7.68.2.11 void KDChart::VerticalLayoutItem::setGeometry (const QRect & r) [virtual]

Definition at line 499 of file KDChartLayoutItems.cpp.

```
500 {
501     mRect = r;
502 }
```

#### 7.68.2.12 void KDChart::AbstractLayoutItem::setParentLayout (QLayout \* lay) [inherited]

Definition at line 70 of file KDChartLayoutItems.h.

```
71     {
72         mParentLayout = lay;
73     }
```

#### 7.68.2.13 void KDChart::AbstractLayoutItem::setParentWidget (QWidget \* widget) [virtual, inherited]

Inform the item about its widget: This enables the item, to trigger that widget's update, whenever the size of the item's contents has changed.

Thus, you need to call setParentWidget on every item, that has a non-fixed size.

Definition at line 64 of file KDChartLayoutItems.cpp.

References KDChart::AbstractLayoutItem::mParent.

Referenced by KDChart::Legend::buildLegend(), and KDChart::AbstractCartesianDiagram::takeAxis().

```
65 {
66     mParent = widget;
67 }
```

#### 7.68.2.14 QSize KDChart::VerticalLayoutItem::sizeHint () const [virtual]

Definition at line 504 of file KDChartLayoutItems.cpp.

```
505 {
506     return QSize( 3, -1 ); // see qframe.cpp
507 }
```

### 7.68.2.15 void **KDChart::AbstractLayoutItem::sizeHintChanged** () const [virtual, inherited]

Report changed size hint: ask the parent widget to recalculate the layout.

Definition at line 86 of file `KDChartLayoutItems.cpp`.

Referenced by `KDChart::TextLayoutItem::sizeHint()`.

```
87 {
88     // This is exactly like what QWidget::updateGeometry does.
89     // qDebug( "KDChart::AbstractLayoutItem::sizeHintChanged() called" );
90     if( mParent ) {
91         if ( mParent->layout() )
92             mParent->layout()->invalidate();
93         else
94             QApplication::postEvent( mParent, new QEvent( QEvent::LayoutRequest ) );
95     }
96 }
```

## 7.68.3 Member Data Documentation

### 7.68.3.1 **QWidget\*** **KDChart::AbstractLayoutItem::mParent** [protected, inherited]

Definition at line 88 of file `KDChartLayoutItems.h`.

Referenced by `KDChart::AbstractLayoutItem::setParentWidget()`.

### 7.68.3.2 **QLayout\*** **KDChart::AbstractLayoutItem::mParentLayout** [protected, inherited]

Definition at line 89 of file `KDChartLayoutItems.h`.

The documentation for this class was generated from the following files:

- [KDChartLayoutItems.h](#)
- [KDChartLayoutItems.cpp](#)

## 7.69 KDChart::Widget Class Reference

```
#include <KDChartWidget.h>
```

Inheritance diagram for KDChart::Widget: Collaboration diagram for KDChart::Widget:

### 7.69.1 Detailed Description

The KD [Chart](#) widget for usage without Model/View.

If you want to use KD [Chart](#) with Model/View, use [KDChart::Chart](#) instead.

Definition at line 63 of file KDChartWidget.h.

### Public Types

- enum [ChartType](#) {  
    [NoType](#),  
    [Bar](#),  
    [Line](#),  
    [Pie](#),  
    [Ring](#),  
    [Polar](#) }
- enum [SubType](#) {  
    [Normal](#),  
    [Stacked](#),  
    [Percent](#),  
    [Rows](#) }

*Sub type values, matching the values defines for the respective Diagram classes.*

### Public Member Functions

- void [addHeaderFooter](#) ([HeaderFooter](#) \*header)  
*Adds an existing header / footer object.*
- void [addHeaderFooter](#) (const QString &text, [HeaderFooter::HeaderFooterType](#) type, [Position](#) position)  
*Adds a new header/footer with the given text to the position.*
- void [addLegend](#) ([Legend](#) \*legend)  
*Adds a new, already existing, legend.*
- void [addLegend](#) ([Position](#) position)  
*Adds an empty legend on the given position.*
- QList< [HeaderFooter](#) \* > [allHeadersFooters](#) ()  
*Returns a list with all headers.*

- `QList< Legend * > allLegends ()`  
*Returns a list with all legends.*
- `BarDiagram * barDiagram ()`  
*If the current diagram is a [BarDiagram](#), it is returned; otherwise 0 is returned.*
- `AbstractCoordinatePlane * coordinatePlane ()`  
*Returns a pointer to the current coordinate plane.*
- `AbstractDiagram * diagram ()`  
*Returns a pointer to the current diagram.*
- `HeaderFooter * firstHeaderFooter ()`  
*Returns the first of all headers.*
- `int globalLeadingBottom () const`  
*Returns the bottom leading (border).*
- `int globalLeadingLeft () const`  
*Returns the left leading (border).*
- `int globalLeadingRight () const`  
*Returns the right leading (border).*
- `int globalLeadingTop () const`  
*Returns the top leading (border).*
- `Legend * legend ()`  
*Returns the first of all legends.*
- `LineDiagram * lineDiagram ()`  
*If the current diagram is a [LineDiagram](#), it is returned; otherwise 0 is returned.*
- `PieDiagram * pieDiagram ()`  
*If the current diagram is a [PieDiagram](#), it is returned; otherwise 0 is returned.*
- `PolarDiagram * polarDiagram ()`  
*If the current diagram is a [PolarDiagram](#), it is returned; otherwise 0 is returned.*
- `void replaceHeaderFooter (HeaderFooter *header, HeaderFooter *oldHeader=0)`  
*Replaces the old header (or footer, resp.), or appends the new header or footer, if there is none yet.*
- `void replaceLegend (Legend *legend, Legend *oldLegend=0)`
- `void resetData ()`  
*Resets all data.*
- `RingDiagram * ringDiagram ()`  
*If the current diagram is a [RingDiagram](#), it is returned; otherwise 0 is returned.*

- void [setDataCell](#) (int row, int column, QPair< double, double > data)  
*Sets the data for a given column using an (X, Y) QPair of doubles.*
- void [setDataCell](#) (int row, int column, double data)  
*Sets the Y value data for a given cell.*
- void [setDataset](#) (int column, const QVector< QPair< double, double > > &data, const QString &title=QString())  
*Sets the data in the given column using a QVector of QPairs of double for the (X, Y) values.*
- void [setDataset](#) (int column, const QVector< double > &data, const QString &title=QString())  
*Sets the data in the given column using a QVector of double for the Y values.*
- void [setGlobalLeadingBottom](#) (int leading)  
*Sets the bottom leading (border).*
- void [setGlobalLeadingLeft](#) (int leading)  
*Sets the left leading (border).*
- void [setGlobalLeadingRight](#) (int leading)  
*Sets the right leading (border).*
- void [setGlobalLeadingTop](#) (int leading)  
*Sets the top leading (border).*
- void [setSubType](#) (SubType subType)  
*Sets the type of the chart without changing the main type.*
- [SubType subType](#) () const  
*Returns the sub-type of the chart.*
- void [takeHeaderFooter](#) (HeaderFooter \*header)  
*Remove the header (or footer, resp.) from the widget, without deleting it.*
- void [takeLegend](#) (Legend \*legend)
- [ChartType type](#) () const  
*Returns the type of the chart.*
- [Widget](#) (QWidget \*parent=0)  
*Standard Qt-style Constructor.*
- [~Widget](#) ()  
*Destructor.*

## Public Attributes

- public int int int [bottom](#)
- public [Q\\_SLOTS](#): void [setGlobalLeading](#)( int left
- public int int [right](#)
- public [SubType subType](#) = Normal )
- public int [top](#)

## 7.69.2 Member Enumeration Documentation

### 7.69.2.1 enum [KDChart::Widget::ChartType](#)

Enumeration values:

*NoType*  
*Bar*  
*Line*  
*Pie*  
*Ring*  
*Polar*

Definition at line 203 of file KDChartWidget.h.

```
203 { NoType, Bar, Line, Pie, Ring, Polar };
```

### 7.69.2.2 enum [KDChart::Widget::SubType](#)

Sub type values, matching the values defines for the respective Diagram classes.

Enumeration values:

*Normal*  
*Stacked*  
*Percent*  
*Rows*

Definition at line 209 of file KDChartWidget.h.

```
209 { Normal, Stacked, Percent, Rows };
```

## 7.69.3 Constructor & Destructor Documentation

### 7.69.3.1 [Widget::Widget \(QWidget \\* parent = 0\)](#) [explicit]

Standard Qt-style Constructor.

Creates a new widget with all data initialized empty.

**Parameters:**

*parent* the widget parent; passed on to [QWidget](#)

Definition at line 82 of file KDChartWidget.cpp.

References [Line](#).

```
82         :
83         QWidget(parent), _d( new Private( this ) )
84     {
85         // as default we have a cartesian coordinate plane ...
86         // ... and a line diagram
87         setType( Line );
88     }
```

### 7.69.3.2 Widget::~~Widget ()

Destructor.

Definition at line 93 of file KDChartWidget.cpp.

```
94 {
95     delete _d; _d = 0;
96 }
```

## 7.69.4 Member Function Documentation

### 7.69.4.1 void Widget::addHeaderFooter (HeaderFooter \* header)

Adds an existing header / footer object.

See also:

[replaceHeaderFooter](#), [takeHeaderFooter](#)

Definition at line 286 of file KDChartWidget.cpp.

References [d](#), and [KDChart::HeaderFooter::setParent\(\)](#).

```
287 {
288     header->setParent( &d->m_chart );
289     d->m_chart.addHeaderFooter( header ); // we need this explicit call !
290 }
```

### 7.69.4.2 void Widget::addHeaderFooter (const QString & text, HeaderFooter::HeaderFooterType type, Position position)

Adds a new header/footer with the given text to the position.

Definition at line 272 of file KDChartWidget.cpp.

References [d](#), [KDChart::HeaderFooter::setPosition\(\)](#), [KDChart::TextLayoutItem::setText\(\)](#), and [KDChart::HeaderFooter::setType\(\)](#).

```
275 {
276     HeaderFooter* newHeader = new HeaderFooter( &d->m_chart );
277     newHeader->setType( type );
278     newHeader->setPosition( position );
279     newHeader->setText( text );
280     d->m_chart.addHeaderFooter( newHeader ); // we need this explicit call !
281 }
```

### 7.69.4.3 void Widget::addLegend (Legend \* legend)

Adds a new, already existing, legend.

Definition at line 332 of file KDChartWidget.cpp.

References [d](#), [diagram\(\)](#), and [KDChart::Legend::setDiagram\(\)](#).

```
333 {
334     legend->setDiagram( diagram() );
335     legend->setParent( &d->m_chart );
336     d->m_chart.addLegend( legend );
337 }
```

#### 7.69.4.4 void Widget::addLegend (Position position)

Adds an empty legend on the given position.

Definition at line 322 of file KDChartWidget.cpp.

References `d`, `diagram()`, and `KDChart::Legend::setPosition()`.

```
323 {
324     Legend* legend = new Legend( diagram(), &d->m_chart );
325     legend->setPosition( position );
326     d->m_chart.addLegend( legend );
327 }
```

#### 7.69.4.5 QList< KDChart::HeaderFooter \* > Widget::allHeadersFooters ()

Returns a list with all headers.

Definition at line 264 of file KDChartWidget.cpp.

References `d`.

```
265 {
266     return d->m_chart.headerFooters();
267 }
```

#### 7.69.4.6 QList< KDChart::Legend \* > Widget::allLegends ()

Returns a list with all legends.

Definition at line 314 of file KDChartWidget.cpp.

References `d`.

```
315 {
316     return d->m_chart.legends();
317 }
```

#### 7.69.4.7 BarDiagram \* Widget::barDiagram ()

If the current diagram is a `BarDiagram`, it is returned; otherwise 0 is returned.

This function provides type-safe casting.

Definition at line 359 of file KDChartWidget.cpp.

References `diagram()`.

```
360 {
361     return dynamic_cast<BarDiagram*>( diagram() );
362 }
```

**7.69.4.8 AbstractCoordinatePlane \* Widget::coordinatePlane ()**

Returns a pointer to the current coordinate plane.

Definition at line 380 of file KDChartWidget.cpp.

References d.

Referenced by diagram().

```
381 {
382     return d->m_chart.coordinatePlane();
383 }
```

**7.69.4.9 AbstractDiagram \* Widget::diagram ()**

Returns a pointer to the current diagram.

Definition at line 351 of file KDChartWidget.cpp.

References coordinatePlane(), and KDChart::AbstractCoordinatePlane::diagram().

Referenced by addLegend(), barDiagram(), lineDiagram(), pieDiagram(), polarDiagram(), replaceLegend(), ringDiagram(), and setSubType().

```
352 {
353     if ( coordinatePlane() == 0 )
354         qDebug() << "diagram(): coordinatePlane() was NULL";
355
356     return coordinatePlane()->diagram();
357 }
```

**7.69.4.10 KDChart::HeaderFooter \* Widget::firstHeaderFooter ()**

Returns the first of all headers.

Definition at line 256 of file KDChartWidget.cpp.

References d.

```
257 {
258     return d->m_chart.headerFooter();
259 }
```

**7.69.4.11 int Widget::globalLeadingBottom () const**

Returns the bottom leading (border).

Definition at line 248 of file KDChartWidget.cpp.

References d.

```
249 {
250     return d->m_chart.globalLeadingBottom();
251 }
```

#### 7.69.4.12 `int Widget::globalLeadingLeft () const`

Returns the left leading (border).

Definition at line 200 of file `KDChartWidget.cpp`.

References `d`.

```
201 {  
202     return d->m_chart.globalLeadingLeft();  
203 }
```

#### 7.69.4.13 `int Widget::globalLeadingRight () const`

Returns the right leading (border).

Definition at line 232 of file `KDChartWidget.cpp`.

References `d`.

```
233 {  
234     return d->m_chart.globalLeadingRight();  
235 }
```

#### 7.69.4.14 `int Widget::globalLeadingTop () const`

Returns the top leading (border).

Definition at line 216 of file `KDChartWidget.cpp`.

References `d`.

```
217 {  
218     return d->m_chart.globalLeadingTop();  
219 }
```

#### 7.69.4.15 `KDChart::Legend * Widget::legend ()`

Returns the first of all legends.

Definition at line 306 of file `KDChartWidget.cpp`.

References `d`.

```
307 {  
308     return d->m_chart.legend();  
309 }
```

#### 7.69.4.16 `LineDiagram * Widget::lineDiagram ()`

If the current diagram is a [LineDiagram](#), it is returned; otherwise 0 is returned.

This function provides type-safe casting.

Definition at line 363 of file `KDChartWidget.cpp`.

References `diagram()`.

```
364 {  
365     return dynamic_cast<LineDiagram*>( diagram() );  
366 }
```

#### 7.69.4.17 [PieDiagram](#) \* [Widget::pieDiagram](#) ()

If the current diagram is a [PieDiagram](#), it is returned; otherwise 0 is returned.

This function provides type-safe casting.

Definition at line 367 of file KDChartWidget.cpp.

References [diagram\(\)](#).

```
368 {  
369     return dynamic_cast<PieDiagram*>( diagram() );  
370 }
```

#### 7.69.4.18 [PolarDiagram](#) \* [Widget::polarDiagram](#) ()

If the current diagram is a [PolarDiagram](#), it is returned; otherwise 0 is returned.

This function provides type-safe casting.

Definition at line 375 of file KDChartWidget.cpp.

References [diagram\(\)](#).

```
376 {  
377     return dynamic_cast<PolarDiagram*>( diagram() );  
378 }
```

#### 7.69.4.19 void [Widget::replaceHeaderFooter](#) ([HeaderFooter](#) \* *header*, [HeaderFooter](#) \* *oldHeader* = 0)

Replaces the old header (or footer, resp.), or appends the new header or footer, if there is none yet.

##### Parameters:

*headerFooter* The header or footer to be used instead of the old one. This parameter must not be zero, or the method will do nothing.

*oldHeaderFooter* The header or footer to be removed by the new one. This header or footer will be deleted automatically. If the parameter is omitted, the very first header or footer will be replaced. In case, there was no header and no footer yet, the new header or footer will just be added.

##### Note:

If you want to re-use the old header or footer, call [takeHeaderFooter](#) and [addHeaderFooter](#), instead of using [replaceHeaderFooter](#).

##### See also:

[addHeaderFooter](#), [takeHeaderFooter](#)

Definition at line 292 of file KDChartWidget.cpp.

References [d](#), and [KDChart::HeaderFooter::setParent\(\)](#).

```

293 {
294     header->setParent( &d->m_chart );
295     d->m_chart.replaceHeaderFooter( header, oldHeader );
296 }

```

#### 7.69.4.20 void Widget::replaceLegend (Legend \* legend, Legend \* oldLegend = 0)

Definition at line 339 of file KDChartWidget.cpp.

References [d](#), [diagram\(\)](#), and [KDChart::Legend::setDiagram\(\)](#).

```

340 {
341     legend->setDiagram( diagram() );
342     legend->setParent( &d->m_chart );
343     d->m_chart.replaceLegend( legend, oldLegend );
344 }

```

#### 7.69.4.21 void Widget::resetData ()

Resets all data.

Definition at line 175 of file KDChartWidget.cpp.

References [d](#).

```

176 {
177     d->m_model.clear();
178     d->usedDatasetWidth = 0;
179 }

```

#### 7.69.4.22 RingDiagram \* Widget::ringDiagram ()

If the current diagram is a [RingDiagram](#), it is returned; otherwise 0 is returned.

This function provides type-safe casting.

Definition at line 371 of file KDChartWidget.cpp.

References [diagram\(\)](#).

```

372 {
373     return dynamic_cast<RingDiagram*>( diagram() );
374 }

```

#### 7.69.4.23 void Widget::setDataCell (int row, int column, QPair< double, double > data)

Sets the data for a given column using an (X, Y) QPair of doubles.

Definition at line 156 of file KDChartWidget.cpp.

References [d](#).

```

157 {
158     if ( ! checkDatasetWidth( 2 ) )
159         return;

```

```

160
161     QStandardItemModel & model = d->m_model;
162
163     justifyModelSize( row + 1, (column + 1) * 2 );
164
165     QModelIndex index = model.index( row, column * 2 );
166     model.setData( index, QVariant( data.first ), Qt::DisplayRole );
167
168     index = model.index( row, column * 2 + 1 );
169     model.setData( index, QVariant( data.second ), Qt::DisplayRole );
170 }

```

#### 7.69.4.24 void Widget::setDataCell (int row, int column, double data)

Sets the Y value data for a given cell.

Definition at line 143 of file KDChartWidget.cpp.

References d.

```

144 {
145     if ( ! checkDatasetWidth( 1 ) )
146         return;
147
148     QStandardItemModel & model = d->m_model;
149
150     justifyModelSize( row + 1, column + 1 );
151
152     const QModelIndex index = model.index( row, column );
153     model.setData( index, QVariant( data ), Qt::DisplayRole );
154 }

```

#### 7.69.4.25 void Widget::setDataset (int column, const QVector< QPair< double, double > > & data, const QString & title = QString())

Sets the data in the given column using a QVector of QPairs of double for the (X, Y) values.

Definition at line 120 of file KDChartWidget.cpp.

References d.

```

121 {
122     if ( ! checkDatasetWidth( 2 ) )
123         return;
124
125     QStandardItemModel & model = d->m_model;
126
127     justifyModelSize( data.size(), (column + 1) * 2 );
128
129     for( int i = 0; i < data.size(); ++i )
130     {
131         QModelIndex index = model.index( i, column * 2 );
132         model.setData( index, QVariant( data[i].first ), Qt::DisplayRole );
133
134         index = model.index( i, column * 2 + 1 );
135         model.setData( index, QVariant( data[i].second ), Qt::DisplayRole );
136     }
137     if ( ! title.isEmpty() ){
138         model.setHeaderData( column * 2, Qt::Horizontal, QVariant( title ) );
139         model.setHeaderData( column * 2+1, Qt::Horizontal, QVariant( title ) );
140     }
141 }

```

**7.69.4.26 void Widget::setDataset (int column, const QVector< double > & data, const QString & title = QString())**

Sets the data in the given column using a QVector of double for the Y values.

Definition at line 102 of file KDChartWidget.cpp.

References d.

```
103 {
104     if ( ! checkDatasetWidth( 1 ) )
105         return;
106
107     QStandardItemModel & model = d->m_model;
108
109     justifyModelSize( data.size(), column + 1 );
110
111     for( int i = 0; i < data.size(); ++i )
112     {
113         const QModelIndex index = model.index( i, column );
114         model.setData( index, QVariant( data[i] ), Qt::DisplayRole );
115     }
116     if ( ! title.isEmpty() )
117         model.setHeaderData( column, Qt::Horizontal, QVariant( title ) );
118 }
```

**7.69.4.27 void Widget::setGlobalLeadingBottom (int leading)**

Sets the bottom leading (border).

Definition at line 240 of file KDChartWidget.cpp.

References d.

```
241 {
242     d->m_chart.setGlobalLeadingBottom( leading );
243 }
```

**7.69.4.28 void Widget::setGlobalLeadingLeft (int leading)**

Sets the left leading (border).

Definition at line 192 of file KDChartWidget.cpp.

References d.

```
193 {
194     d->m_chart.setGlobalLeadingLeft( leading );
195 }
```

**7.69.4.29 void Widget::setGlobalLeadingRight (int leading)**

Sets the right leading (border).

Definition at line 224 of file KDChartWidget.cpp.

References d.

```

225 {
226     d->m_chart.setGlobalLeadingRight( leading );
227 }

```

#### 7.69.4.30 void Widget::setGlobalLeadingTop (int *leading*)

Sets the top leading (border).

Definition at line 208 of file KDChartWidget.cpp.

References [d](#).

```

209 {
210     d->m_chart.setGlobalLeadingTop( leading );
211 }

```

#### 7.69.4.31 void Widget::setSubType ([SubType](#) *subType*)

Sets the type of the chart without changing the main type.

Make sure to use a sub-type that matches the main type, so e.g. setting sub-type Rows makes sense for Bar charts only, and it will be ignored for all other chart types.

**See also:**

[KDChartBarDiagram::BarType](#), [KDChartLineDiagram::LineType](#)  
[KDChartPieDiagram::PieType](#), [KDChartRingDiagram::RingType](#)  
[KDChartPolarDiagram::PolarType](#)

Definition at line 462 of file KDChartWidget.cpp.

References [diagram\(\)](#), and [SET\\_SUB\\_TYPE](#).

```

463 {
464     BarDiagram* barDia = qobject_cast< BarDiagram* >( diagram() );
465     LineDiagram* lineDia = qobject_cast< LineDiagram* >( diagram() );
466
467 //FIXME(khz): Add the impl for these chart types - or remove them from here:
468 //     PieDiagram* pieDia = qobject_cast< PieDiagram* >( diagram() );
469 //     PolarDiagram* polarDia = qobject_cast< PolarDiagram* >( diagram() );
470 //     RingDiagram* ringDia = qobject_cast< RingDiagram* >( diagram() );
471
472 #define SET_SUB_TYPE(DIAGRAM, SUBTYPE) \
473 { \
474     if( DIAGRAM ) \
475         DIAGRAM->setType( SUBTYPE ); \
476 }
477     switch ( subType )
478     {
479     case Normal:
480         SET_SUB_TYPE( barDia, BarDiagram::Normal );
481         SET_SUB_TYPE( lineDia, LineDiagram::Normal );
482         break;
483     case Stacked:
484         SET_SUB_TYPE( barDia, BarDiagram::Stacked );
485         SET_SUB_TYPE( lineDia, LineDiagram::Stacked );
486         break;
487     case Percent:
488         SET_SUB_TYPE( barDia, BarDiagram::Percent );
489         SET_SUB_TYPE( lineDia, LineDiagram::Percent );

```

```

490         break;
491     case Rows:
492         SET_SUB_TYPE( barDia, BarDiagram::Rows );
493         break;
494     default:
495         Q_ASSERT_X ( false,
496                   "Widget::setSubType", "Sub-type not supported!" );
497         break;
498     }
499 //     coordinatePlane()->show();
500 }

```

#### 7.69.4.32 [SubType](#) `KDChart::Widget::subType () const`

Returns the sub-type of the chart.

#### 7.69.4.33 `void Widget::takeHeaderFooter (HeaderFooter * header)`

Remove the header (or footer, resp.) from the widget, without deleting it.

The chart no longer owns the header or footer, so it is the caller's responsibility to delete the header or footer.

#### See also:

[addHeaderFooter](#), [replaceHeaderFooter](#)

Definition at line 298 of file `KDChartWidget.cpp`.

References `d`.

```

299 {
300     d->m_chart.takeHeaderFooter( header );
301 }

```

#### 7.69.4.34 `void Widget::takeLegend (Legend * legend)`

Definition at line 346 of file `KDChartWidget.cpp`.

References `d`.

```

347 {
348     d->m_chart.takeLegend( legend );
349 }

```

#### 7.69.4.35 [Widget::ChartType](#) `Widget::type () const`

Returns the type of the chart.

Definition at line 505 of file `KDChartWidget.cpp`.

References `Bar`, `Line`, `NoType`, `Pie`, `Polar`, and `Ring`.

```

506 {
507     // PENDING(christoph) save the type out-of-band:
508     AbstractDiagram * const dia = const_cast<Widget*>( this )->diagram();
509     if ( qobject_cast< BarDiagram* >( dia ) )
510         return Bar;
511     else if ( qobject_cast< LineDiagram* >( dia ) )
512         return Line;
513     else if( qobject_cast< PieDiagram* >( dia ) )
514         return Pie;
515     else if( qobject_cast< PolarDiagram* >( dia ) )
516         return Polar;
517     else if( qobject_cast< RingDiagram* >( dia ) )
518         return Ring;
519     else
520         return NoType;
521 }

```

## 7.69.5 Member Data Documentation

### 7.69.5.1 public int int int [KDChart::Widget::bottom](#)

Definition at line 96 of file KDChartWidget.h.

### 7.69.5.2 public [KDChart::Widget::Q\\_SLOTS](#)

Definition at line 216 of file KDChartWidget.h.

### 7.69.5.3 public int int [KDChart::Widget::right](#)

Definition at line 96 of file KDChartWidget.h.

### 7.69.5.4 [Widget::SubType](#) [Widget::subType](#) = Normal )

Definition at line 523 of file KDChartWidget.cpp.

```

524 {
525     // PENDING(christoph) save the type out-of-band:
526     Widget::SubType retVal = Normal;
527
528     AbstractDiagram * const dia = const_cast<Widget*>( this )->diagram();
529     BarDiagram* barDia = qobject_cast< BarDiagram* >( dia );
530     LineDiagram* lineDia = qobject_cast< LineDiagram* >( dia );
531
532     //FIXME(khz): Add the impl for these chart types - or remove them from here:
533     //     PieDiagram* pieDia = qobject_cast< PieDiagram* >( diagram() );
534     //     PolarDiagram* polarDia = qobject_cast< PolarDiagram* >( diagram() );
535     //     RingDiagram* ringDia = qobject_cast< RingDiagram* >( diagram() );
536
537     #define TEST_SUB_TYPE(DIAGRAM, INTERNALSUBTYPE, SUBTYPE) \
538     { \
539         if( DIAGRAM && DIAGRAM->type() == INTERNALSUBTYPE ) \
540             retVal = SUBTYPE; \
541     }
542     const Widget::ChartType mainType = type();
543     switch ( mainType )
544     {
545         case Bar:
546             TEST_SUB_TYPE( barDia, BarDiagram::Normal, Normal );

```

```
547         TEST_SUB_TYPE( barDia, BarDiagram::Stacked, Stacked );
548         TEST_SUB_TYPE( barDia, BarDiagram::Percent, Percent );
549         TEST_SUB_TYPE( barDia, BarDiagram::Rows, Rows );
550         break;
551     case Line:
552         TEST_SUB_TYPE( lineDia, LineDiagram::Normal, Normal );
553         TEST_SUB_TYPE( lineDia, LineDiagram::Stacked, Stacked );
554         TEST_SUB_TYPE( lineDia, LineDiagram::Percent, Percent );
555         break;
556     case Pie:
557         // no impl. yet
558         break;
559     case Polar:
560         // no impl. yet
561         break;
562     case Ring:
563         // no impl. yet
564         break;
565     default:
566         Q_ASSERT_X ( false,
567                    "Widget::subType", "Chart type not supported!" );
568         break;
569     }
570     return retVal;
571 }
```

#### 7.69.5.5 public int [KDChart::Widget::top](#)

Definition at line 96 of file [KDChartWidget.h](#).

The documentation for this class was generated from the following files:

- [KDChartWidget.h](#)
- [KDChartWidget.cpp](#)

## 7.70 KDChart::ZoomParameters Class Reference

```
#include <KDChartZoomParameters.h>
```

Collaboration diagram for KDChart::ZoomParameters:

### Public Member Functions

- const QPointF [center](#) () const
- void [setCenter](#) (QPointF center)
- [ZoomParameters](#) ()

### Public Attributes

- double [xCenter](#)
- double [xFactor](#)
- double [yCenter](#)
- double [yFactor](#)

### 7.70.1 Constructor & Destructor Documentation

#### 7.70.1.1 KDChart::ZoomParameters::ZoomParameters ()

Definition at line 7 of file KDChartZoomParameters.h.

References [xCenter](#), [xFactor](#), [yCenter](#), and [yFactor](#).

```
8         : xFactor( 1.0 ),
9           yFactor( 1.0 ),
10          xCenter( 0.5 ),
11          yCenter( 0.5)
12         {
13         }
```

### 7.70.2 Member Function Documentation

#### 7.70.2.1 const QPointF KDChart::ZoomParameters::center () const

Definition at line 20 of file KDChartZoomParameters.h.

References [xCenter](#), and [yCenter](#).

```
21         {
22             return QPointF( xCenter, yCenter );
23         }
```

#### 7.70.2.2 void KDChart::ZoomParameters::setCenter (QPointF center)

Definition at line 15 of file KDChartZoomParameters.h.

References [xCenter](#), and [yCenter](#).

```
16     {
17         xCenter = center.x();
18         yCenter = center.y();
19     }
```

### 7.70.3 Member Data Documentation

#### 7.70.3.1 double [KDChart::ZoomParameters::xCenter](#)

Definition at line 28 of file [KDChartZoomParameters.h](#).

Referenced by [center\(\)](#), [setCenter\(\)](#), and [ZoomParameters\(\)](#).

#### 7.70.3.2 double [KDChart::ZoomParameters::xFactor](#)

Definition at line 25 of file [KDChartZoomParameters.h](#).

Referenced by [ZoomParameters\(\)](#).

#### 7.70.3.3 double [KDChart::ZoomParameters::yCenter](#)

Definition at line 29 of file [KDChartZoomParameters.h](#).

Referenced by [center\(\)](#), [setCenter\(\)](#), and [ZoomParameters\(\)](#).

#### 7.70.3.4 double [KDChart::ZoomParameters::yFactor](#)

Definition at line 26 of file [KDChartZoomParameters.h](#).

Referenced by [ZoomParameters\(\)](#).

The documentation for this class was generated from the following file:

- [KDChartZoomParameters.h](#)

# Chapter 8

## KD Chart 2 File Documentation

### 8.1 KDChartAbstractArea.cpp File Reference

```
#include "KDChartAbstractArea.h"  
#include "KDChartAbstractArea_p.h"  
#include <qglobal.h>  
#include <QPainter>  
#include <QRect>  
#include <KDABLibFakes>
```

Include dependency graph for KDChartAbstractArea.cpp:

#### Defines

- #define `d` (`d_func()`)

#### 8.1.1 Define Documentation

##### 8.1.1.1 #define `d` (`d_func()`)

Definition at line 39 of file KDChartAbstractArea.cpp.

Referenced by KDChart::AbstractCoordinatePlane::AbstractCoordinatePlane(), KDChart::AbstractThreeDAttributes::AbstractThreeDAttributes(), KDChart::Legend::activateTheLayout(), KDChart::AbstractCartesianDiagram::addAxis(), KDChart::Chart::addCoordinatePlane(), KDChart::Legend::addDiagram(), KDChart::AbstractCoordinatePlane::addDiagram(), KDChart::Widget::addHeaderFooter(), KDChart::Chart::addHeaderFooter(), KDChart::Widget::addLegend(), KDChart::Chart::addLegend(), KDChart::CartesianCoordinatePlane::adjustHorizontalRangeToData(), KDChart::CartesianCoordinatePlane::adjustVerticalRangeToData(), KDChart::Legend::alignment(), KDChart::Widget::allHeaderFooters(), KDChart::Widget::allLegends(), KDChart::AbstractDiagram::allowOverlappingDataValueTexts(), KDChart::ThreeDBarAttributes::angle(), KDChart::PolarCoordinatePlane::angleUnit(), KDChart::AbstractDiagram::antiAliasing(), KDChart::AbstractDiagram::attributesModel(), KDChart::AbstractDiagram::attributesModelRootIndex(), KDChart::CartesianCoordinatePlane::autoAdjustGridToZoom(), KDChart::CartesianCoordinatePlane::autoAdjustHorizontalRangeToData(),

KDChart::CartesianCoordinatePlane::autoAdjustVerticalRangeToData(), KDChart::AbstractCartesianDiagram::axes(), KDChart::CartesianCoordinatePlane::axesCalcModeX(), KDChart::CartesianCoordinatePlane::axesCalcModeY(), KDChart::Chart::backgroundAttributes(), KDChart::AbstractAreaBase::backgroundAttributes(), KDChart::BarDiagram::barAttributes(), KDChart::AbstractArea::bottomOverlap(), KDChart::Legend::brush(), KDChart::Legend::brushes(), KDChart::Legend::buildLegend(), KDChart::LineDiagram::calculateDataBoundaries(), KDChart::BarDiagram::calculateDataBoundaries(), KDChart::CartesianCoordinatePlane::calculateRawDataBoundingRect(), KDChart::RingDiagram::clone(), KDChart::PolarDiagram::clone(), KDChart::PieDiagram::clone(), KDChart::LineDiagram::clone(), KDChart::Legend::clone(), KDChart::HeaderFooter::clone(), KDChart::BarDiagram::clone(), KDChart::PolarDiagram::closeDatasets(), KDChart::AbstractAxis::connectSignals(), KDChart::Legend::constDiagrams(), KDChart::Widget::coordinatePlane(), KDChart::Chart::coordinatePlane(), KDChart::AbstractDiagram::coordinatePlane(), KDChart::AbstractAxis::coordinatePlane(), KDChart::Chart::coordinatePlaneLayout(), KDChart::Chart::coordinatePlanes(), KDChart::AbstractAxis::createObserver(), KDChart::AbstractDiagram::dataBoundaries(), KDChart::AbstractDiagram::dataChanged(), KDChart::Legend::datasetCount(), KDChart::AbstractDiagram::datasetDimension(), KDChart::AbstractAxis::deleteObserver(), KDChart::AbstractThreeDAttributes::depth(), KDChart::Legend::diagram(), KDChart::AbstractCoordinatePlane::diagram(), KDChart::AbstractAxis::diagram(), KDChart::Legend::diagrams(), KDChart::AbstractCoordinatePlane::diagrams(), KDChart::CartesianCoordinatePlane::doesIsometricScaling(), KDChart::AbstractDiagram::doItemsLayout(), KDChart::CartesianCoordinatePlane::doneSetZoomCenter(), KDChart::CartesianCoordinatePlane::doneSetZoomFactorX(), KDChart::CartesianCoordinatePlane::doneSetZoomFactorY(), KDChart::PieAttributes::explode(), KDChart::PieAttributes::explodeFactor(), KDChart::Widget::firstHeaderFooter(), KDChart::Legend::floatingPosition(), KDChart::Chart::frameAttributes(), KDChart::AbstractAreaBase::frameAttributes(), KDChart::CartesianAxis::geometry(), KDChart::AbstractCoordinatePlane::geometry(), KDChart::AbstractAreaBase::getFrameLeadings(), KDChart::AbstractCoordinatePlane::globalGridAttributes(), KDChart::Widget::globalLeadingBottom(), KDChart::Chart::globalLeadingBottom(), KDChart::Widget::globalLeadingLeft(), KDChart::Chart::globalLeadingLeft(), KDChart::Widget::globalLeadingRight(), KDChart::Chart::globalLeadingRight(), KDChart::Widget::globalLeadingTop(), KDChart::Chart::globalLeadingTop(), KDChart::AbstractPieDiagram::granularity(), KDChart::PolarCoordinatePlane::gridAttributes(), KDChart::CartesianCoordinatePlane::gridAttributes(), KDChart::AbstractCoordinatePlane::gridDimensionsList(), KDChart::CartesianAxis::hasDefaultTitleTextAttributes(), KDChart::PolarCoordinatePlane::hasOwnGridAttributes(), KDChart::CartesianCoordinatePlane::hasOwnGridAttributes(), KDChart::Chart::headerFooter(), KDChart::Chart::headerFooters(), KDChart::CartesianCoordinatePlane::horizontalRange(), KDChart::AbstractThreeDAttributes::isEnabled(), KDChart::AbstractCoordinatePlane::isVisiblePoint(), KDChart::AbstractAxis::labels(), KDChart::PolarCoordinatePlane::layoutDiagrams(), KDChart::CartesianCoordinatePlane::layoutDiagrams(), KDChart::CartesianAxis::layoutPlanes(), KDChart::AbstractArea::leftOverlap(), KDChart::Widget::legend(), KDChart::Legend::Legend(), KDChart::Chart::legend(), KDChart::Chart::legends(), KDChart::Legend::legendStyle(), KDChart::LineDiagram::lineAttributes(), KDChart::ThreeDLineAttributes::lineXRotation(), KDChart::ThreeDLineAttributes::lineYRotation(), KDChart::Legend::markerAttributes(), KDChart::CartesianAxis::maximumSize(), KDChart::Chart::mousePressEvent(), KDChart::AbstractCoordinatePlane::mousePressEvent(), KDChart::LineDiagram::numberOfAbscissaSegments(), KDChart::BarDiagram::numberOfAbscissaSegments(), KDChart::LineDiagram::numberOfOrdinateSegments(), KDChart::BarDiagram::numberOfOrdinateSegments(), KDChart::AbstractAxis::observedBy(), KDChart::ThreeDPieAttributes::operator=(), KDChart::ThreeDLineAttributes::operator=(), KDChart::ThreeDBarAttributes::operator=(), KDChart::PieAttributes::operator=(), KDChart::AbstractThreeDAttributes::operator=(), KDChart::Legend::orientation(), KDChart::PolarCoordinatePlane::paint(), KDChart::PieDiagram::paint(), KDChart::LineDiagram::paint(), KDChart::Legend::paint(), KDChart::Chart::paint(), KDChart::CartesianCoordinatePlane::paint(), KDChart::CartesianAxis::paint(), KDChart::BarDiagram::paint(), KDChart::AbstractArea::paintAll(), KDChart::AbstractAreaBase::paintBackground(), KDChart::CartesianAxis::paintCtx(), KDChart::AbstractDiagram::paintDataValueText(), KDChart::Chart::paintEvent(), KDChart::AbstractAreaWidget::paintEvent(), KDChart::Abstract

AreaBase::paintFrame(), KDChart::AbstractAreaWidget::paintIntoRect(), KDChart::AbstractCoordinatePlane::parent(), KDChart::Legend::pen(), KDChart::Legend::pens(), KDChart::AbstractDiagram::percentMode(), KDChart::PieAttributes::PieAttributes(), KDChart::AbstractPieDiagram::pieAttributes(), KDChart::Legend::position(), KDChart::HeaderFooter::position(), KDChart::CartesianAxis::position(), KDChart::PolarCoordinatePlane::radiusUnit(), KDChart::Legend::referenceArea(), KDChart::AbstractCoordinatePlane::referenceCoordinatePlane(), KDChart::AbstractCartesianDiagram::referenceDiagram(), KDChart::AbstractCartesianDiagram::referenceDiagramOffset(), KDChart::RingDiagram::relativeThickness(), KDChart::Chart::reLayoutFloatingLegends(), KDChart::Legend::removeDiagram(), KDChart::Legend::removeDiagrams(), KDChart::Chart::replaceCoordinatePlane(), KDChart::Legend::replaceDiagram(), KDChart::AbstractCoordinatePlane::replaceDiagram(), KDChart::Widget::replaceHeaderFooter(), KDChart::Chart::replaceHeaderFooter(), KDChart::Widget::replaceLegend(), KDChart::Chart::replaceLegend(), KDChart::Widget::resetData(), KDChart::LineDiagram::resetLineAttributes(), KDChart::Legend::resetTexts(), KDChart::CartesianAxis::resetTitleTextAttributes(), KDChart::PolarCoordinatePlane::resizeEvent(), KDChart::Chart::resizeEvent(), KDChart::Legend::resizeLayout(), KDChart::AbstractArea::rightOverlap(), KDChart::PolarDiagram::rotateCircularLabels(), KDChart::Legend::setAlignment(), KDChart::AbstractDiagram::setAllowOverlappingDataValueTexts(), KDChart::ThreeDBarAttributes::setAngle(), KDChart::AbstractDiagram::setAntiAliasing(), KDChart::AbstractDiagram::setAttributesModel(), KDChart::AbstractDiagram::setAttributesModelRootIndex(), KDChart::CartesianCoordinatePlane::setAutoAdjustGridToZoom(), KDChart::CartesianCoordinatePlane::setAutoAdjustHorizontalRangeToData(), KDChart::CartesianCoordinatePlane::setAutoAdjustVerticalRangeToData(), KDChart::CartesianCoordinatePlane::setAxesCalcModes(), KDChart::CartesianCoordinatePlane::setAxesCalcModeX(), KDChart::CartesianCoordinatePlane::setAxesCalcModeY(), KDChart::Chart::setBackgroundAttributes(), KDChart::AbstractAreaBase::setBackgroundAttributes(), KDChart::BarDiagram::setBarAttributes(), KDChart::Legend::setBrush(), KDChart::Legend::setBrushesFromDiagram(), KDChart::PolarDiagram::setCloseDatasets(), KDChart::Legend::setColor(), KDChart::AbstractDiagram::setCoordinatePlane(), KDChart::AbstractDiagram::setDataBoundariesDirty(), KDChart::Widget::setDataCell(), KDChart::Widget::setDataset(), KDChart::AbstractDiagram::setDatasetDimension(), KDChart::AbstractDiagram::setDataValueAttributes(), KDChart::AbstractThreeDAttributes::setDepth(), KDChart::AbstractThreeDAttributes::setEnabled(), KDChart::PieAttributes::setExplode(), KDChart::PieAttributes::setExplodeFactor(), KDChart::Legend::setFloatingPosition(), KDChart::Chart::setFrameAttributes(), KDChart::AbstractAreaBase::setFrameAttributes(), KDChart::CartesianAxis::setGeometry(), KDChart::AbstractCoordinatePlane::setGeometry(), KDChart::AbstractCoordinatePlane::setGlobalGridAttributes(), KDChart::Chart::setGlobalLeading(), KDChart::Widget::setGlobalLeadingBottom(), KDChart::Chart::setGlobalLeadingBottom(), KDChart::Widget::setGlobalLeadingLeft(), KDChart::Chart::setGlobalLeadingLeft(), KDChart::Widget::setGlobalLeadingRight(), KDChart::Chart::setGlobalLeadingRight(), KDChart::Widget::setGlobalLeadingTop(), KDChart::Chart::setGlobalLeadingTop(), KDChart::AbstractPieDiagram::setGranularity(), KDChart::PolarCoordinatePlane::setGridAttributes(), KDChart::CartesianCoordinatePlane::setGridAttributes(), KDChart::AbstractCoordinatePlane::setGridNeedsRecalculate(), KDChart::AbstractDiagram::setHidden(), KDChart::CartesianCoordinatePlane::setHorizontalRange(), KDChart::CartesianCoordinatePlane::setIsometricScaling(), KDChart::AbstractAxis::setLabels(), KDChart::Legend::setLegendStyle(), KDChart::LineDiagram::setLineAttributes(), KDChart::ThreeDLineAttributes::setLineXRotation(), KDChart::ThreeDLineAttributes::setLineYRotation(), KDChart::Legend::setMarkerAttributes(), KDChart::AbstractDiagram::setModel(), KDChart::Legend::setOrientation(), KDChart::AbstractCoordinatePlane::setParent(), KDChart::Legend::setPen(), KDChart::AbstractDiagram::setPercentMode(), KDChart::AbstractPieDiagram::setPieAttributes(), KDChart::Legend::setPosition(), KDChart::HeaderFooter::setPosition(), KDChart::CartesianAxis::setPosition(), KDChart::Legend::setReferenceArea(), KDChart::AbstractCoordinatePlane::setReferenceCoordinatePlane(), KDChart::AbstractCartesianDiagram::setReferenceDiagram(), KDChart::RingDiagram::setRelativeThickness(), KDChart::AbstractDiagram::setRootIndex(), KDChart::PolarDiagram::setRotateCircularLabels(), KDChart::AbstractAxis::setShortLabels(), KDChart::PolarDiagram::setShowDelimitersAtPosition(), KDChart::PolarDiagram::setShowLabelsAtPosition(), KDChart::Legend::setShowLines(), KDChart::Legend::setSpacing(), KDChart::PolarCoordinatePlane::setStartPosition(),

KDChart::Legend::setText(), KDChart::Legend::setTextAttributes(), KDChart::AbstractAxis::setTextAttributes(), KDChart::BarDiagram::setThreeDBarAttributes(), KDChart::LineDiagram::setThreeDLineAttributes(), KDChart::AbstractPieDiagram::setThreeDPieAttributes(), KDChart::Legend::setTitleText(), KDChart::CartesianAxis::setTitleText(), KDChart::Legend::setTitleTextAttributes(), KDChart::CartesianAxis::setTitleTextAttributes(), KDChart::LineDiagram::setType(), KDChart::HeaderFooter::setType(), KDChart::BarDiagram::setType(), KDChart::Legend::setUseAutomaticMarkerSize(), KDChart::ThreeDPieAttributes::setUseShadowColors(), KDChart::ThreeDBarAttributes::setUseShadowColors(), KDChart::CartesianCoordinatePlane::setVerticalRange(), KDChart::PolarCoordinatePlane::setZoomCenter(), KDChart::PolarCoordinatePlane::setZoomFactorX(), KDChart::PolarCoordinatePlane::setZoomFactorY(), KDChart::AbstractAxis::shortLabels(), KDChart::PolarDiagram::showDelimitersAtPosition(), KDChart::PolarDiagram::showLabelsAtPosition(), KDChart::Legend::showLines(), KDChart::Legend::sizeHint(), KDChart::Legend::spacing(), KDChart::PolarCoordinatePlane::startPosition(), KDChart::AbstractCartesianDiagram::takeAxis(), KDChart::Chart::takeCoordinatePlane(), KDChart::AbstractCoordinatePlane::takeDiagram(), KDChart::Widget::takeHeaderFooter(), KDChart::Chart::takeHeaderFooter(), KDChart::Widget::takeLegend(), KDChart::Chart::takeLegend(), KDChart::Legend::text(), KDChart::Legend::textAttributes(), KDChart::AbstractAxis::textAttributes(), KDChart::Legend::texts(), KDChart::ThreeDBarAttributes::ThreeDBarAttributes(), KDChart::BarDiagram::threeDBarAttributes(), KDChart::LineDiagram::threeDItemDepth(), KDChart::BarDiagram::threeDItemDepth(), KDChart::ThreeDLineAttributes::ThreeDLineAttributes(), KDChart::LineDiagram::threeDLineAttributes(), KDChart::ThreeDPieAttributes::ThreeDPieAttributes(), KDChart::AbstractPieDiagram::threeDPieAttributes(), KDChart::Legend::titleText(), KDChart::CartesianAxis::titleText(), KDChart::Legend::titleTextAttributes(), KDChart::CartesianAxis::titleTextAttributes(), KDChart::AbstractArea::topOverlap(), KDChart::PolarCoordinatePlane::translate(), KDChart::CartesianCoordinatePlane::translate(), KDChart::CartesianCoordinatePlane::translateBack(), KDChart::PolarCoordinatePlane::translatePolar(), KDChart::LineDiagram::type(), KDChart::HeaderFooter::type(), KDChart::BarDiagram::type(), KDChart::AbstractDiagram::update(), KDChart::Legend::useAutomaticMarkerSize(), KDChart::AbstractDiagram::useDefaultColors(), KDChart::AbstractDiagram::useRainbowColors(), KDChart::AbstractDiagram::usesExternalAttributesModel(), KDChart::ThreeDPieAttributes::useShadowColors(), KDChart::ThreeDBarAttributes::useShadowColors(), KDChart::AbstractDiagram::useSubduedColors(), KDChart::AbstractThreeDAttributes::validDepth(), KDChart::AbstractDiagram::valueForCell(), KDChart::LineDiagram::valueForCellTesting(), KDChart::CartesianCoordinatePlane::verticalRange(), KDChart::PolarCoordinatePlane::zoomCenter(), KDChart::CartesianCoordinatePlane::zoomCenter(), KDChart::PolarCoordinatePlane::zoomFactorX(), KDChart::CartesianCoordinatePlane::zoomFactorX(), KDChart::PolarCoordinatePlane::zoomFactorY(), KDChart::CartesianCoordinatePlane::zoomFactorY(), KDChart::AbstractAxis::~AbstractAxis(), KDChart::AbstractCartesianDiagram::~AbstractCartesianDiagram(), and KDChart::CartesianAxis::~CartesianAxis().

## 8.2 KDChartAbstractArea.h File Reference

```
#include <QObject>
#include "KDChartGlobal.h"
#include "KDChartAbstractAreaBase.h"
#include "KDChartLayoutItems.h"
```

Include dependency graph for KDChartAbstractArea.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.3 KDChartAbstractAreaBase.cpp File Reference

```
#include "KDChartAbstractAreaBase.h"  
#include "KDChartAbstractAreaBase_p.h"  
#include <KDChartBackgroundAttributes.h>  
#include <KDChartFrameAttributes.h>  
#include <KDChartTextAttributes.h>  
#include "KDChartPainterSaver_p.h"  
#include <QPainter>  
#include <KDABLibFakes>
```

Include dependency graph for KDChartAbstractAreaBase.cpp:

### Defines

- #define `d_d_func()`

### 8.3.1 Define Documentation

#### 8.3.1.1 #define `d_d_func()`

Definition at line 73 of file KDChartAbstractAreaBase.cpp.

## 8.4 KDChartAbstractAreaBase.h File Reference

```
#include <QPointF>
#include <QSizeF>
#include <QRectF>
#include "KDChartGlobal.h"
#include "KDChartLayoutItems.h"
#include "KDChartRelativePosition.h"
#include "KDChartAbstractAreaBase.h"
```

Include dependency graph for KDChartAbstractAreaBase.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.5 KDChartAbstractAreaWidget.cpp File Reference

```
#include "KDChartAbstractAreaWidget.h"  
#include "KDChartAbstractAreaWidget_p.h"  
#include <KDABLibFakes>
```

Include dependency graph for KDChartAbstractAreaWidget.cpp:

### Defines

- #define `d_d_func()`

### 8.5.1 Define Documentation

#### 8.5.1.1 #define `d_d_func()`

Definition at line 91 of file KDChartAbstractAreaWidget.cpp.

## 8.6 KDChartAbstractAreaWidget.h File Reference

```
#include <QWidget>
#include <QPaintEvent>
#include <QPainter>
#include <QRect>
#include "KDChartAbstractAreaBase.h"
```

Include dependency graph for KDChartAbstractAreaWidget.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.7 KDChartAbstractAxis.cpp File Reference

```
#include <QDebug>
#include "KDChartAbstractAxis.h"
#include "KDChartAbstractAxis_p.h"
#include "KDChartAbstractDiagram.h"
#include "KDChartAbstractCartesianDiagram.h"
#include "KDChartEnums.h"
#include "KDChartMeasure.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartAbstractAxis.cpp:

### Defines

- #define `d_d_func()`

### 8.7.1 Define Documentation

#### 8.7.1.1 #define `d_d_func()`

Definition at line 39 of file KDChartAbstractAxis.cpp.

## 8.8 KDChartAbstractAxis.h File Reference

```
#include "kdchart_export.h"  
#include "KDChartGlobal.h"  
#include "KDChartAbstractArea.h"  
#include "KDChartTextAttributes.h"
```

Include dependency graph for KDChartAbstractAxis.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.9 KDChartAbstractCartesianDiagram.cpp File Reference

```
#include "KDChartAbstractCartesianDiagram.h"  
#include "KDChartAbstractCartesianDiagram_p.h"  
#include "KDChartPaintContext.h"  
#include <QDebug>  
#include <QPainter>  
#include <KDABLibFakes>
```

Include dependency graph for KDChartAbstractCartesianDiagram.cpp:

### Defines

- #define `d_d_func()`

### 8.9.1 Define Documentation

#### 8.9.1.1 #define `d_d_func()`

Definition at line 74 of file KDChartAbstractCartesianDiagram.cpp.

## 8.10 KDChartAbstractCartesianDiagram.h File Reference

```
#include "KDChartCartesianCoordinatePlane.h"
```

```
#include "KDChartAbstractDiagram.h"
```

```
#include "KDChartCartesianAxis.h"
```

Include dependency graph for KDChartAbstractCartesianDiagram.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.11 KDChartAbstractCoordinatePlane.cpp File Reference

```
#include <QGridLayout>
#include "KDChartChart.h"
#include "KDChartAbstractCoordinatePlane.h"
#include "KDChartAbstractCoordinatePlane_p.h"
#include "KDChartGridAttributes.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartAbstractCoordinatePlane.cpp:

### Defines

- #define `d_func()`

#### 8.11.1 Define Documentation

##### 8.11.1.1 #define `d_func()`

Definition at line 39 of file KDChartAbstractCoordinatePlane.cpp.

## 8.12 KDChartAbstractCoordinatePlane.h File Reference

```
#include <QObject>
#include <QList>
#include "KDChartAbstractArea.h"
#include "KDChartAbstractDiagram.h"
#include "KDChartEnums.h"
```

Include dependency graph for KDChartAbstractCoordinatePlane.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.13 KDChartAbstractDiagram.cpp File Reference

```
#include <QPainter>
#include <QDebug>
#include <QApplication>
#include <QAbstractProxyModel>
#include <QStandardItemModel>
#include <QSizeF>
#include "KDChartAbstractCoordinatePlane.h"
#include "KDChartChart.h"
#include "KDChartDataValueAttributes.h"
#include "KDChartTextAttributes.h"
#include "KDChartMarkerAttributes.h"
#include "KDChartAbstractDiagram.h"
#include "KDChartAbstractDiagram_p.h"
#include "KDChartAttributesModel.h"
#include "KDChartAbstractThreeDAttributes.h"
#include "KDChartThreeDLineAttributes.h"
#include <KDABLibFakes>
#include "KDChartAbstractDiagram.moc"
Include dependency graph for KDChartAbstractDiagram.cpp:
```

### Namespaces

- namespace [KDChart](#)

### Defines

- #define [d d\\_func\(\)](#)

#### 8.13.1 Define Documentation

##### 8.13.1.1 #define [d d\\_func\(\)](#)

Definition at line 117 of file KDChartAbstractDiagram.cpp.

## 8.14 KDChartAbstractDiagram.h File Reference

```
#include <QList>
#include <QRectF>
#include <QAbstractItemView>
#include "KDChartGlobal.h"
#include "KDChartMarkerAttributes.h"
```

Include dependency graph for KDChartAbstractDiagram.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.15 KDChartAbstractPieDiagram.cpp File Reference

```
#include <QMap>
#include "KDChartAbstractPieDiagram.h"
#include "KDChartAbstractPieDiagram_p.h"
#include "KDChartAttributesModel.h"
#include "KDChartPieAttributes.h"
#include "KDChartThreeDPieAttributes.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartAbstractPieDiagram.cpp:

### Defines

- #define [d\\_d\\_func\(\)](#)

### 8.15.1 Define Documentation

#### 8.15.1.1 #define [d\\_d\\_func\(\)](#)

Definition at line 62 of file KDChartAbstractPieDiagram.cpp.

## 8.16 KDChartAbstractPieDiagram.h File Reference

```
#include "KDChartAbstractPolarDiagram.h"
```

Include dependency graph for KDChartAbstractPieDiagram.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.17 KDChartAbstractPolarDiagram.cpp File Reference

```
#include "KDChartAbstractPolarDiagram.h"  
#include "KDChartAbstractPolarDiagram_p.h"  
#include <KDABLibFakes>
```

Include dependency graph for KDChartAbstractPolarDiagram.cpp:

### Defines

- #define `d_d_func()`

#### 8.17.1 Define Documentation

##### 8.17.1.1 #define `d_d_func()`

Definition at line 46 of file KDChartAbstractPolarDiagram.cpp.

## 8.18 KDChartAbstractPolarDiagram.h File Reference

```
#include "KDChartPolarCoordinatePlane.h"
```

```
#include "KDChartAbstractDiagram.h"
```

Include dependency graph for KDChartAbstractPolarDiagram.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.19 KDChartAbstractProxyModel.cpp File Reference

```
#include "KDChartAbstractProxyModel.h"
```

```
#include <QDebug>
```

```
#include <KDABLibFakes>
```

Include dependency graph for KDChartAbstractProxyModel.cpp:

### Namespaces

- namespace [KDChart](#)

## 8.20 KDChartAbstractProxyModel.h File Reference

```
#include <QAbstractProxyModel>
```

```
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartAbstractProxyModel.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.21 KDChartAbstractThreeDAttributes.cpp File Reference

```
#include "KDChartAbstractThreeDAttributes.h"  
#include "KDChartAbstractThreeDAttributes_p.h"  
#include <QDebug>  
#include <KDABLibFakes>
```

Include dependency graph for KDChartAbstractThreeDAttributes.cpp:

### Defines

- #define `d_d_func()`

### Functions

- QDebug `operator<<` (QDebug *dbg*, const [KDChart::AbstractThreeDAttributes](#) &a)

#### 8.21.1 Define Documentation

##### 8.21.1.1 #define `d_d_func()`

Definition at line 33 of file KDChartAbstractThreeDAttributes.cpp.

#### 8.21.2 Function Documentation

##### 8.21.2.1 QDebug `operator<<` (QDebug *dbg*, const [KDChart::AbstractThreeDAttributes](#) &a)

Definition at line 116 of file KDChartAbstractThreeDAttributes.cpp.

```
117 {  
118     dbg << "enabled=" <<a.isEnabled()  
119         << "depth=" <<a.depth();  
120     return dbg;  
121 }
```

## 8.22 KDChartAbstractThreeDAttributes.h File Reference

```
#include <QMetaType>
```

```
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartAbstractThreeDAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::AbstractThreeDAttributes &)`

#### 8.22.1 Function Documentation

##### 8.22.1.1 `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::AbstractThreeDAttributes &)`

Definition at line 116 of file `KDChartAbstractThreeDAttributes.cpp`.

References `KDChart::AbstractThreeDAttributes::depth()`, and `KDChart::AbstractThreeDAttributes::isEnabled()`.

```
117 {  
118     dbg << "enabled=" <<a.isEnabled()  
119         << "depth=" <<a.depth();  
120     return dbg;  
121 }
```

## 8.23 KDChartAttributesModel.cpp File Reference

```
#include <QDebug>
#include <QPen>
#include <QPointer>
#include "KDChartAttributesModel.h"
#include "KDChartPalette.h"
#include "KDChartGlobal.h"
#include <KDChartTextAttributes>
#include <KDChartFrameAttributes>
#include <KDChartBackgroundAttributes>
#include <KDChartDataValueAttributes>
#include <KDChartMarkerAttributes>
#include <KDChartBarAttributes>
#include <KDChartLineAttributes>
#include <KDChartPieAttributes>
#include <KDChartAbstractThreeDAttributes>
#include <KDChartThreeDBarAttributes>
#include <KDChartThreeDLineAttributes>
#include <KDChartThreeDPieAttributes>
#include <KDChartGridAttributes>
#include <KDABLibFakes>
```

Include dependency graph for KDChartAttributesModel.cpp:

## 8.24 KDChartAttributesModel.h File Reference

```
#include "KDChartAbstractProxyModel.h"
```

```
#include <QMap>
```

```
#include <QVariant>
```

```
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartAttributesModel.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.25 KDChartBackgroundAttributes.cpp File Reference

```
#include "KDChartBackgroundAttributes.h"
```

```
#include <QPixmap>
```

```
#include <KDABLibFakes>
```

Include dependency graph for KDChartBackgroundAttributes.cpp:

### Defines

- #define [d\\_d\\_func\(\)](#)

### Functions

- [QDebug operator<<](#) (QDebug *dbg*, const [KDChart::BackgroundAttributes](#) &*ba*)

#### 8.25.1 Define Documentation

##### 8.25.1.1 #define [d\\_d\\_func\(\)](#)

Definition at line 31 of file KDChartBackgroundAttributes.cpp.

#### 8.25.2 Function Documentation

##### 8.25.2.1 [QDebug operator<<](#) (QDebug *dbg*, const [KDChart::BackgroundAttributes](#) &*ba*)

Definition at line 150 of file KDChartBackgroundAttributes.cpp.

```
151 {
152     dbg << "KDChart::BackgroundAttributes("
153         << "visible="<<ba.isVisible()
154         << "brush="<<ba.brush()
155         << "pixmapmode="<<ba.pixmapMode()
156         << "pixmap="<<ba.pixmap()
157         << ")";
158     return dbg;
159 }
```

## 8.26 KDChartBackgroundAttributes.h File Reference

```
#include <QDebug>
#include <QMetaType>
#include <QBrush>
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartBackgroundAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::BackgroundAttributes &)`
- `Q_DECLARE_TYPEINFO (KDChart::BackgroundAttributes, Q_MOVABLE_TYPE)`

### 8.26.1 Function Documentation

#### 8.26.1.1 `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::BackgroundAttributes &)`

Definition at line 150 of file `KDChartBackgroundAttributes.cpp`.

References `KDChart::BackgroundAttributes::brush()`, `KDChart::BackgroundAttributes::isVisible()`, `KDChart::BackgroundAttributes::pixmap()`, and `KDChart::BackgroundAttributes::pixmapMode()`.

```
151 {
152     dbg << "KDChart::BackgroundAttributes("
153         << "visible=" <<ba.isVisible()
154         << "brush=" <<ba.brush()
155         << "pixmapmode=" <<ba.pixmapMode()
156         << "pixmap=" <<ba.pixmap()
157         << ")";
158     return dbg;
159 }
```

#### 8.26.1.2 `Q_DECLARE_TYPEINFO (KDChart::BackgroundAttributes, Q_MOVABLE_TYPE)`

## 8.27 KDChartBarAttributes.cpp File Reference

```
#include "KDChartBarAttributes.h"
```

```
#include <qglobal.h>
```

```
#include <KDABLibFakes>
```

Include dependency graph for KDChartBarAttributes.cpp:

### Defines

- #define `d_d_func()`

#### 8.27.1 Define Documentation

##### 8.27.1.1 #define `d_d_func()`

Definition at line 31 of file KDChartBarAttributes.cpp.

## 8.28 KDChartBarAttributes.h File Reference

```
#include <QMetaType>
```

```
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartBarAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.29 KDChartBarDiagram.cpp File Reference

```
#include <QPainter>
#include <QDebug>
#include "KDChartBarDiagram.h"
#include "KDChartBarDiagram_p.h"
#include "KDChartThreeDBarAttributes.h"
#include "KDChartPosition.h"
#include "KDChartAttributesModel.h"
#include "KDChartAbstractGrid.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartBarDiagram.cpp:

### Defines

- #define `d_d_func()`

### 8.29.1 Define Documentation

#### 8.29.1.1 #define `d_d_func()`

Definition at line 49 of file KDChartBarDiagram.cpp.

## 8.30 KDChartBarDiagram.h File Reference

```
#include "KDChartAbstractCartesianDiagram.h"
```

```
#include "KDChartBarAttributes.h"
```

```
#include "KDChartThreeDBarAttributes.h"
```

Include dependency graph for KDChartBarDiagram.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.31 KDChartCartesianAxis.cpp File Reference

```
#include <cmath>
#include <QtDebug>
#include <QPainter>
#include <QPen>
#include <QBrush>
#include <QApplication>
#include "KDChartPaintContext.h"
#include "KDChartChart.h"
#include "KDChartCartesianAxis.h"
#include "KDChartCartesianAxis_p.h"
#include "KDChartAbstractCartesianDiagram.h"
#include "KDChartAbstractGrid.h"
#include "KDChartPainterSaver_p.h"
#include "KDChartLayoutItems.h"
#include "KDChartBarDiagram.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartCartesianAxis.cpp:

### Defines

- #define [d](#) (d\_func())

### Functions

- void [calculateNextLabel](#) (qreal &labelValue, qreal step, bool isLogarithmic)
- void [calculateOverlap](#) (int i, int first, int last, int measure, bool isBarDiagram, int &firstOverlap, int &lastOverlap)
- bool [referenceDiagramIsBarDiagram](#) (const [AbstractDiagram](#) \*diagram)

#### 8.31.1 Define Documentation

##### 8.31.1.1 #define [d](#) (d\_func())

Definition at line 49 of file KDChartCartesianAxis.cpp.

#### 8.31.2 Function Documentation

##### 8.31.2.1 void [calculateNextLabel](#) (qreal & *labelValue*, qreal *step*, bool *isLogarithmic*) [static]

Definition at line 347 of file KDChartCartesianAxis.cpp.

Referenced by KDChart::CartesianAxis::paintCtx().

```

348 {
349     if ( isLogarithmic ){
350         labelValue *= 10.0;
351     }else{
352         //qDebug() << "new axis label:" << labelValue << "+" << step << "=" << labelValue+step;
353         labelValue += step;
354     }
355     if( qAbs(labelValue) < 1.0e-15 )
356         labelValue = 0.0;
357 }
```

### 8.31.2.2 void calculateOverlap (int i, int first, int last, int measure, bool isBarDiagram, int & firstOverlap, int & lastOverlap) [static]

Definition at line 981 of file KDChartCartesianAxis.cpp.

Referenced by KDChart::CartesianAxis::maximumSize().

```

985 {
986     if( i == first ){
987         if( isBarDiagram ){
988             //TODO(khz): Calculate the amount of left overlap
989             //             for bar diagrams.
990         }else{
991             firstOverlap = measure / 2;
992         }
993     }
994     // we test both bounds in on go: first and last might be equal
995     if( i == last ){
996         if( isBarDiagram ){
997             //TODO(khz): Calculate the amount of right overlap
998             //             for bar diagrams.
999         }else{
1000             lastOverlap = measure / 2;
1001         }
1002     }
1003 }
```

### 8.31.2.3 bool referenceDiagramIsBarDiagram (const AbstractDiagram \* diagram) [static]

Definition at line 360 of file KDChartCartesianAxis.cpp.

References KDChart::AbstractCartesianDiagram::referenceDiagram().

Referenced by KDChart::CartesianAxis::maximumSize(), and KDChart::CartesianAxis::paintCtx().

```

361 {
362     const AbstractCartesianDiagram * dia =
363         qobject_cast< const AbstractCartesianDiagram * >( diagram );
364     if( dia && dia->referenceDiagram() )
365         dia = dia->referenceDiagram();
366     return qobject_cast< const BarDiagram* >( dia ) != 0;
367 }
```

## 8.32 KDChartCartesianAxis.h File Reference

```
#include <QList>
```

```
#include "KDChartAbstractAxis.h"
```

Include dependency graph for KDChartCartesianAxis.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.33 KDChartCartesianCoordinatePlane.cpp File Reference

```
#include <QFont>
#include <QList>
#include <QtDebug>
#include <QPainter>
#include <QApplication>
#include "KDChartAbstractDiagram.h"
#include "KDChartAbstractCartesianDiagram.h"
#include "KDChartCartesianCoordinatePlane.h"
#include "KDChartCartesianCoordinatePlane_p.h"
#include "CartesianCoordinateTransformation.h"
#include "KDChartGridAttributes.h"
#include "KDChartPaintContext.h"
#include "KDChartPainterSaver_p.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartCartesianCoordinatePlane.cpp:

### Defines

- #define `d_d_func()`

### 8.33.1 Define Documentation

#### 8.33.1.1 #define `d_d_func()`

Definition at line 46 of file KDChartCartesianCoordinatePlane.cpp.

## 8.34 KDChartCartesianCoordinatePlane.h File Reference

```
#include "KDChartAbstractCoordinatePlane.h"
```

Include dependency graph for KDChartCartesianCoordinatePlane.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.35 KDChartChart.cpp File Reference

```
#include <QList>
#include <QtDebug>
#include <QGridLayout>
#include <QLabel>
#include <QHash>
#include <QPainter>
#include <QPaintEvent>
#include <QLayoutItem>
#include <QPushButton>
#include <QApplication>
#include <QEvent>
#include "KDChartChart.h"
#include "KDChartChart_p.h"
#include "KDChartCartesianCoordinatePlane.h"
#include "KDChartAbstractCartesianDiagram.h"
#include "KDChartHeaderFooter.h"
#include "KDChartEnums.h"
#include "KDChartLegend.h"
#include "KDChartLayoutItems.h"
#include <KDChartTextAttributes.h>
#include <KDChartMarkerAttributes>
#include "KDChartPainterSaver_p.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartChart.cpp:

### Defines

- #define [ADD\\_AUTO\\_SPACER\\_IF\\_NEEDED](#)(spacerRow, spacerColumn, hLayoutIsAtTop, hLayout, vLayoutIsAtLeft, vLayout)
- #define [ADD\\_VBOX\\_WITH\\_LEGENDS](#)(row, column, align)
- #define [d\\_d\\_func](#)()
- #define [SET\\_ALL\\_MARGINS\\_TO\\_ZERO](#)

### Functions

- QHBoxLayout \* [findOrCreateHBoxLayoutByObjectName](#) (QLayout \*parentLayout, const char \*name)
- template<typename T> T \* [findOrCreateLayoutByObjectName](#) (QLayout \*parentLayout, const char \*name)

- `QVBoxLayout * findOrCreateVBoxLayoutByObjectName (QLayout *parentLayout, const char *name)`

### 8.35.1 Define Documentation

#### 8.35.1.1 `#define ADD_AUTO_SPACER_IF_NEEDED(spacerRow, spacerColumn, hLayoutIsAtTop, hLayout, vLayoutIsAtLeft, vLayout)`

**Value:**

```
{ \
    if( hLayout || vLayout ) { \
        AutoSpacerLayoutItem * spacer \
            = new AutoSpacerLayoutItem( hLayoutIsAtTop, hLayout, vLayoutIsAtLeft, vLayout ); \
        planeLayout->addItem( spacer, spacerRow, spacerColumn, 1, 1 ); \
        spacer->setParentLayout( planeLayout ); \
        planeLayoutItems << spacer; \
    } \
}
```

#### 8.35.1.2 `#define ADD_VBOX_WITH_LEGENDS(row, column, align)`

**Value:**

```
{ \
    QVBoxLayout* innerLayout = new QVBoxLayout(); \
    for (int i = 0; i < count; ++i) { \
        legend = list.at(i); \
        if( legend->alignment() == ( align ) ) \
            innerLayout->addItem( new MyWidgetItem(legend, Qt::AlignLeft) ); \
    } \
    gridLayout->addLayout( innerLayout, row, column, ( align ) ); \
}
```

#### 8.35.1.3 `#define d d_func()`

Definition at line 803 of file KDChartChart.cpp.

#### 8.35.1.4 `#define SET_ALL_MARGINS_TO_ZERO`

Definition at line 57 of file KDChartChart.cpp.

### 8.35.2 Function Documentation

#### 8.35.2.1 `QHBoxLayout* findOrCreateHBoxLayoutByObjectName (QLayout *parentLayout, const char *name) [static]`

Definition at line 444 of file KDChartChart.cpp.

```
445 {
446     return findOrCreateLayoutByObjectName<QHBoxLayout>( parentLayout, name );
447 }
```

### 8.35.2.2 `template<typename T> T* findOrCreateLayoutByObjectName (QLayout * parentLayout, const char * name) [static]`

Definition at line 424 of file KDChartChart.cpp.

```
425 {
426     T *box = qFindChild<T*>( parentLayout, QString::fromLatin1( name ) );
427     if ( !box ) {
428         box = new T();
429         // TESTING(khz): set the margin of all of the layouts to Zero
430 #if defined SET_ALL_MARGINS_TO_ZERO
431         box->setMargin(0);
432 #endif
433         box->setObjectName( QString::fromLatin1( name ) );
434         box->setSizeConstraint( QLayout::SetFixedSize );
435     }
436     return box;
437 }
```

### 8.35.2.3 `QVBoxLayout* findOrCreateVBoxLayoutByObjectName (QLayout * parentLayout, const char * name) [static]`

Definition at line 439 of file KDChartChart.cpp.

```
440 {
441     return findOrCreateLayoutByObjectName<QVBoxLayout>( parentLayout, name );
442 }
```

## 8.36 KDChartChart.h File Reference

### 8.36.1 Detailed Description

Declaring the class [KDChart::Chart](#).

Definition in file [KDChartChart.h](#).

```
#include <QWidget>
#include "kdchart_export.h"
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartChart.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.37 KDChartDatasetProxyModel.cpp File Reference

```
#include <QtDebug>
```

```
#include "KDChartDatasetProxyModel.h"
```

```
#include <KDABLibFakes>
```

Include dependency graph for KDChartDatasetProxyModel.cpp:

## 8.38 KDChartDatasetProxyModel.h File Reference

```
#include <QVector>
#include <QSortFilterProxyModel>
#include "kdchart_export.h"
```

Include dependency graph for KDChartDatasetProxyModel.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.39 KDChartDatasetSelector.cpp File Reference

```
#include <QtDebug>
#include "KDChartDatasetSelector.h"
#include "ui_KDChartDatasetSelector.h"
#include <KDABLibFakes>
Include dependency graph for KDChartDatasetSelector.cpp:
```

## 8.40 KDChartDatasetSelector.h File Reference

```
#include <QFrame>
```

```
#include "KDChartDatasetProxyModel.h"
```

Include dependency graph for KDChartDatasetSelector.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)
- namespace [Ui](#)

## 8.41 KDChartDataValueAttributes.cpp File Reference

```
#include <QVariant>
#include <QDebug>
#include "KDChartDataValueAttributes.h"
#include "KDChartRelativePosition.h"
#include "KDChartPosition.h"
#include <KDChartTextAttributes.h>
#include <KDChartFrameAttributes.h>
#include <KDChartBackgroundAttributes.h>
#include <KDChartMarkerAttributes.h>
#include <KDABLibFakes>
```

Include dependency graph for KDChartDataValueAttributes.cpp:

### Defines

- #define [d d\\_func\(\)](#)
- #define [KDCHART\\_DATA\\_VALUE\\_AUTO\\_DIGITS](#) 4

### Functions

- QDebug [operator<<](#) (QDebug *dbg*, const [KDChart::DataValueAttributes](#) &*val*)

#### 8.41.1 Define Documentation

##### 8.41.1.1 #define [d d\\_func\(\)](#)

Definition at line 43 of file KDChartDataValueAttributes.cpp.

##### 8.41.1.2 #define [KDCHART\\_DATA\\_VALUE\\_AUTO\\_DIGITS](#) 4

Definition at line 40 of file KDChartDataValueAttributes.cpp.

#### 8.41.2 Function Documentation

##### 8.41.2.1 QDebug [operator<<](#) (QDebug *dbg*, const [KDChart::DataValueAttributes](#) &*val*)

Definition at line 324 of file KDChartDataValueAttributes.cpp.

```
325 {
326     dbg << "RelativePosition DataValueAttributes("
327         << "visible="<<val.isVisible()
328         << "textattributes="<<val.textAttributes()
329         << "frameattributes="<<val.frameAttributes()
330         << "backgroundattributes="<<val.backgroundAttributes()
331         << "decimaldigits="<<val.decimalDigits()
```

```
332     << "poweroftendivisor="<<val.powerOfTenDivisor()
333     << "showinfinite="<<val.showInfinite()
334     << "negativerelativeposition="<<val.negativePosition()
335     << "positiverelativeposition="<<val.positivePosition()
336     << "showRepetitiveDataLabels="<<val.showRepetitiveDataLabels()
337     <<");
338     return dbg;
339 }
```

## 8.42 KDChartDataValueAttributes.h File Reference

### 8.42.1 Detailed Description

Declaring the class [KDChart::DataValueAttributes](#).

Definition in file [KDChartDataValueAttributes.h](#).

```
#include <Qt>
#include <QMetaType>
#include "KDChartGlobal.h"
#include "KDChartEnums.h"
#include "KDChartRelativePosition.h"
```

Include dependency graph for KDChartDataValueAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- [KDCHART\\_EXPORT QDebug operator<< \(QDebug, const KDChart::DataValueAttributes &\)](#)
- [Q\\_DECLARE\\_TYPEINFO \(KDChart::DataValueAttributes, Q\\_MOVABLE\\_TYPE\)](#)

### 8.42.2 Function Documentation

#### 8.42.2.1 KDCHART\_EXPORT QDebug operator<< (QDebug, const KDChart::DataValueAttributes &)

Definition at line 324 of file [KDChartDataValueAttributes.cpp](#).

References [KDChart::DataValueAttributes::backgroundAttributes\(\)](#), [KDChart::DataValueAttributes::decimalDigits\(\)](#), [KDChart::DataValueAttributes::frameAttributes\(\)](#), [KDChart::DataValueAttributes::isVisible\(\)](#), [KDChart::DataValueAttributes::negativePosition\(\)](#), [KDChart::DataValueAttributes::positivePosition\(\)](#), [KDChart::DataValueAttributes::powerOfTenDivisor\(\)](#), [KDChart::DataValueAttributes::showInfinite\(\)](#), [KDChart::DataValueAttributes::showRepetitiveDataLabels\(\)](#), and [KDChart::DataValueAttributes::textAttributes\(\)](#).

```
325 {
326     dbg << "RelativePosition DataValueAttributes("
327         << "visible=" <<val.isVisible()
328         << "textattributes=" <<val.textAttributes()
329         << "frameattributes=" <<val.frameAttributes()
330         << "backgroundattributes=" <<val.backgroundAttributes()
331         << "decimaldigits=" <<val.decimalDigits()
332         << "poweroftendivisor=" <<val.powerOfTenDivisor()
333         << "showinfinite=" <<val.showInfinite()
334         << "negativerelativeposition=" <<val.negativePosition()
335         << "positiverelativeposition=" <<val.positivePosition()
336         << "showRepetitiveDataLabels=" <<val.showRepetitiveDataLabels()
337         <<")";
```

```
338     return dbg;  
339 }
```

#### 8.42.2.2 Q\_DECLARE\_TYPEINFO ([KDChart::DataValueAttributes](#), Q\_MOVABLE\_TYPE)

## 8.43 KDChartDiagramObserver.cpp File Reference

```
#include <KDChartAbstractDiagram.h>
#include <KDChartDiagramObserver.h>
#include <KDChartAttributesModel.h>
#include <KDABLibFakes>
#include <QDebug>
```

Include dependency graph for KDChartDiagramObserver.cpp:

## 8.44 KDChartDiagramObserver.h File Reference

```
#include "KDChartGlobal.h"  
#include <QObject>  
#include <QPointer>  
#include <QModelIndex>
```

Include dependency graph for KDChartDiagramObserver.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.45 KDChartEnums.h File Reference

### 8.45.1 Detailed Description

Definition of global enums.

Definition in file [KDChartEnums.h](#).

```
#include "KDChartGlobal.h"
```

```
#include <QRectF>
```

```
#include <QObject>
```

```
#include <QVector>
```

Include dependency graph for KDChartEnums.h:

This graph shows which files directly or indirectly include this file:

### Classes

- class [KDChartEnums](#)

*Project global class providing some enums needed both by KDChartParams and by KDChartCustomBox.*

## 8.46 KDChartFrameAttributes.cpp File Reference

```
#include "KDChartFrameAttributes.h"
```

```
#include <KDABLibFakes>
```

Include dependency graph for KDChartFrameAttributes.cpp:

### Defines

- #define `d_d_func()`

### Functions

- QDebug `operator<<` (QDebug *dbg*, const [KDChart::FrameAttributes](#) &*fa*)

#### 8.46.1 Define Documentation

##### 8.46.1.1 #define `d_d_func()`

Definition at line 30 of file KDChartFrameAttributes.cpp.

#### 8.46.2 Function Documentation

##### 8.46.2.1 QDebug `operator<<` (QDebug *dbg*, const [KDChart::FrameAttributes](#) &*fa*)

Definition at line 124 of file KDChartFrameAttributes.cpp.

```
125 {
126     dbg << "KDChart::FrameAttributes("
127         << "visible=" <<fa.isVisible()
128         << "pen=" <<fa.pen()
129         << "padding=" <<fa.padding()
130         << ")";
131     return dbg;
132 }
```

## 8.47 KDChartFrameAttributes.h File Reference

```
#include <QDebug>
#include <QMetaType>
#include <QPen>
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartFrameAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::FrameAttributes &)`
- `Q\_DECLARE\_TYPEINFO (KDChart::FrameAttributes, Q\_MOVABLE\_TYPE)`

### 8.47.1 Function Documentation

#### 8.47.1.1 `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::FrameAttributes &)`

Definition at line 124 of file `KDChartFrameAttributes.cpp`.

References `KDChart::FrameAttributes::isVisible\(\)`, `KDChart::FrameAttributes::padding\(\)`, and `KDChart::FrameAttributes::pen\(\)`.

```
125 {
126     dbg << "KDChart::FrameAttributes("
127         << "visible=" <<fa.isVisible()
128         << "pen=" <<fa.pen()
129         << "padding=" <<fa.padding()
130         << ")";
131     return dbg;
132 }
```

#### 8.47.1.2 `Q\_DECLARE\_TYPEINFO (KDChart::FrameAttributes, Q\_MOVABLE\_TYPE)`

## 8.48 KDChartGlobal.h File Reference

```
#include <qglobal.h>
#include "kdchart_export.h"
#include <QtAlgorithms>
#include <algorithm>
#include <Qt>
```

Include dependency graph for KDChartGlobal.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Defines

- #define [KDAB\\_SET\\_OBJECT\\_NAME\(x\)](#) `__kdab__dereference_for_methodcall( x ).setObjectName( QLatin1String( #x ) )`
- #define [KDCHART\\_DECLARE\\_DERIVED\\_DIAGRAM\(X, PLANE\)](#)
- #define [KDCHART\\_DECLARE\\_PRIVATE\\_BASE\\_POLYMORPHIC\(X\)](#)
- #define [KDCHART\\_DECLARE\\_PRIVATE\\_BASE\\_POLYMORPHIC\\_QWIDGET\(X\)](#)
- #define [KDCHART\\_DECLARE\\_PRIVATE\\_BASE\\_VALUE\(X\)](#)
- #define [KDCHART\\_DECLARE\\_PRIVATE\\_DERIVED\(X\)](#)
- #define [KDCHART\\_DECLARE\\_PRIVATE\\_DERIVED\\_PARENT\(X, ParentType\)](#)
- #define [KDCHART\\_DECLARE\\_PRIVATE\\_DERIVED\\_QWIDGET\(X\)](#) `KDCHART_DECLARE_PRIVATE_DERIVED_PARENT( X, QWidget* )`
- #define [KDCHART\\_DECLARE\\_SWAP\\_BASE\(X\)](#)
- #define [KDCHART\\_DECLARE\\_SWAP\\_DERIVED\(X\)](#) `void swap( X& other ) { doSwap( other ); }`
- #define [KDCHART\\_DECLARE\\_SWAP\\_SPECIALISATION\(X\)](#)
- #define [KDCHART\\_DECLARE\\_SWAP\\_SPECIALISATION\\_DERIVED\(X\)](#) `KDCHART_DECLARE_SWAP_SPECIALISATION( X )`
- #define [KDCHART\\_DERIVED\\_PRIVATE\\_FOOTER\(CLASS, PARENT\)](#)
- #define [KDCHART\\_IMPL\\_DERIVED\\_DIAGRAM\(CLASS, PARENT, PLANE\)](#)
- #define [KDCHART\\_IMPL\\_DERIVED\\_PLANE\(CLASS, BASEPLANE\)](#)

### Functions

- `template<typename T> T & \_\_kdab\_\_dereference\_for\_methodcall (T *o)`
- `template<typename T> T & \_\_kdab\_\_dereference\_for\_methodcall (T &o)`

#### 8.48.1 Define Documentation

**8.48.1.1** #define [KDAB\\_SET\\_OBJECT\\_NAME\(x\)](#) `__kdab__dereference_for_methodcall( x ).setObjectName( QLatin1String( #x ) )`

Definition at line 46 of file KDChartGlobal.h.

**8.48.1.2 #define KDCHART\_DECLARE\_DERIVED\_DIAGRAM(X, PLANE)****Value:**

```
protected:
    class Private;
    inline Private * d_func();
    inline const Private * d_func() const;
    explicit inline X( Private * );
    explicit inline X( Private *, QWidget *, PLANE * );
private:
    void init();
```

Definition at line 173 of file KDChartGlobal.h.

**8.48.1.3 #define KDCHART\_DECLARE\_PRIVATE\_BASE\_POLYMORPHIC(X)****Value:**

```
protected:
    class Private;
    Private * d_func() { return _d; }
    const Private * d_func() const { return _d; }
    explicit inline X( Private * );
private:
    void init();
    Private * _d;
```

Definition at line 117 of file KDChartGlobal.h.

**8.48.1.4 #define KDCHART\_DECLARE\_PRIVATE\_BASE\_POLYMORPHIC\_QWIDGET(X)****Value:**

```
protected:
    class Private;
    Private * d_func() { return _d; }
    const Private * d_func() const { return _d; }
    explicit inline X( Private *, QWidget* );
private:
    void init();
    Private * _d;
```

Definition at line 140 of file KDChartGlobal.h.

**8.48.1.5 #define KDCHART\_DECLARE\_PRIVATE\_BASE\_VALUE(X)****Value:**

```
public:
    inline void swap( X & other ) { qSwap( _d, other._d ); }
protected:
    class Private;
    Private * d_func() { return _d; }
    const Private * d_func() const { return _d; }
private:
    void init();
    Private * _d;
```

Definition at line 94 of file KDChartGlobal.h.

#### 8.48.1.6 #define KDCHART\_DECLARE\_PRIVATE\_DERIVED(X)

##### Value:

```
protected:                                     \
    class Private;                             \
    inline Private * d_func();                 \
    inline const Private * d_func() const;    \
    explicit inline X( Private * );          \
private:                                       \
    void init();
```

Definition at line 60 of file KDChartGlobal.h.

#### 8.48.1.7 #define KDCHART\_DECLARE\_PRIVATE\_DERIVED\_PARENT(X, ParentType)

##### Value:

```
protected:                                     \
    class Private;                             \
    inline Private * d_func();                 \
    inline const Private * d_func() const;    \
    explicit inline X( Private *, ParentType ); \
private:                                       \
    void init();
```

Definition at line 81 of file KDChartGlobal.h.

#### 8.48.1.8 #define KDCHART\_DECLARE\_PRIVATE\_DERIVED\_QWIDGET(X) KDCHART\_DECLARE\_PRIVATE\_DERIVED\_PARENT( X, [QWidget\\*](#) )

Definition at line 91 of file KDChartGlobal.h.

#### 8.48.1.9 #define KDCHART\_DECLARE\_SWAP\_BASE(X)

##### Value:

```
protected: \
    void doSwap( X& other ) \
    { qSwap( _d, other._d); }
```

Definition at line 224 of file KDChartGlobal.h.

#### 8.48.1.10 #define KDCHART\_DECLARE\_SWAP\_DERIVED(X) void swap( X& other ) { doSwap( other ); }

Definition at line 229 of file KDChartGlobal.h.

**8.48.1.11 #define KDCHART\_DECLARE\_SWAP\_SPECIALISATION(X)****Value:**

```
template <> inline void qSwap<X>( X & lhs, X & rhs )    \
{ lhs.swap( rhs ); }                                  \
namespace std {                                       \
    template <> inline void swap<X>( X & lhs, X & rhs ) \
    { lhs.swap( rhs ); }                               \
}
```

Definition at line 208 of file KDChartGlobal.h.

**8.48.1.12 #define KDCHART\_DECLARE\_SWAP\_SPECIALISATION\_DERIVED(X)  
KDCHART\_DECLARE\_SWAP\_SPECIALISATION( X )**

Definition at line 221 of file KDChartGlobal.h.

**8.48.1.13 #define KDCHART\_DERIVED\_PRIVATE\_FOOTER(CLASS, PARENT)****Value:**

```
inline CLASS::CLASS( Private * p )                    \
: PARENT( p ) { init(); }                             \
inline CLASS::Private * CLASS::d_func()              \
{ return static_cast<Private*>( PARENT::d_func() ); } \
inline const CLASS::Private * CLASS::d_func() const  \
{ return static_cast<const Private*>( PARENT::d_func() ); }
```

Definition at line 152 of file KDChartGlobal.h.

**8.48.1.14 #define KDCHART\_IMPL\_DERIVED\_DIAGRAM(CLASS, PARENT, PLANE)****Value:**

```
inline CLASS::CLASS( Private * p )                    \
: PARENT( p ) { init(); }                             \
inline CLASS::CLASS(                                  \
    Private * p, QWidget* parent, PLANE * plane )    \
: PARENT( p, parent, plane ) { init(); }             \
inline CLASS::Private * CLASS::d_func()              \
{ return static_cast<Private *>( PARENT::d_func() ); } \
inline const CLASS::Private * CLASS::d_func() const  \
{ return static_cast<const Private *>( PARENT::d_func() ); }
```

Definition at line 184 of file KDChartGlobal.h.

**8.48.1.15 #define KDCHART\_IMPL\_DERIVED\_PLANE(CLASS, BASEPLANE)****Value:**

```
inline CLASS::CLASS( Private * p, Chart* parent )    \
: BASEPLANE( p, parent ) { init(); }                 \
inline CLASS::Private * CLASS::d_func()              \
{ return static_cast<Private *>( BASEPLANE::d_func() ); } \
inline const CLASS::Private * CLASS::d_func() const  \
{ return static_cast<const Private *>( BASEPLANE::d_func() ); }
```

Definition at line 196 of file KDChartGlobal.h.

## 8.48.2 Function Documentation

### 8.48.2.1 `template<typename T> T& __kdab__dereference_for_methodcall (T * o)`

Definition at line 42 of file KDChartGlobal.h.

```
42                                     {  
43     return *o;  
44 }
```

### 8.48.2.2 `template<typename T> T& __kdab__dereference_for_methodcall (T & o)`

Definition at line 37 of file KDChartGlobal.h.

```
37                                     {  
38     return o;  
39 }
```

## 8.49 KDChartGridAttributes.cpp File Reference

```
#include "KDChartGridAttributes.h"
#include <QPen>
#include <QDebug>
#include <KDABLibFakes>
Include dependency graph for KDChartGridAttributes.cpp:
```

### Defines

- #define `d_d_func()`

### Functions

- QDebug `operator<<` (QDebug *dbg*, const `KDChart::GridAttributes` &*a*)

#### 8.49.1 Define Documentation

##### 8.49.1.1 #define `d_d_func()`

Definition at line 33 of file `KDChartGridAttributes.cpp`.

#### 8.49.2 Function Documentation

##### 8.49.2.1 QDebug `operator<<` (QDebug *dbg*, const `KDChart::GridAttributes` &*a*)

Definition at line 279 of file `KDChartGridAttributes.cpp`.

```
280 {
281     dbg << "KDChart::GridAttributes("
282         << "visible=" << a.isGridVisible()
283         << "subVisible=" << a.isSubGridVisible()
284         // KDChartEnums::GranularitySequence sequence;
285         << "stepWidth=" << a.gridStepWidth()
286         << "subStepWidth=" << a.gridSubStepWidth()
287         << "pen=" << a.gridPen()
288         << "subPen=" << a.subGridPen()
289         << "zeroPen=" << a.zeroLinePen()
290         << ")";
291     return dbg;
292 }
```

## 8.50 KDChartGridAttributes.h File Reference

```
#include <QMetaType>
#include "KDChartGlobal.h"
#include "KDChartEnums.h"
```

Include dependency graph for KDChartGridAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- [KDCHART\\_EXPORT](#) [QDebug](#) [operator<<](#) ([QDebug](#), const [KDChart::GridAttributes](#) &)
- [Q\\_DECLARE\\_TYPEINFO](#) ([KDChart::GridAttributes](#), [Q\\_MOVABLE\\_TYPE](#))

#### 8.50.1 Function Documentation

##### 8.50.1.1 [KDCHART\\_EXPORT](#) [QDebug](#) [operator<<](#) ([QDebug](#), const [KDChart::GridAttributes](#) &)

Definition at line 279 of file [KDChartGridAttributes.cpp](#).

References [KDChart::GridAttributes::gridPen\(\)](#), [KDChart::GridAttributes::gridStepWidth\(\)](#), [KDChart::GridAttributes::gridSubStepWidth\(\)](#), [KDChart::GridAttributes::isGridVisible\(\)](#), [KDChart::GridAttributes::isSubGridVisible\(\)](#), [KDChart::GridAttributes::subGridPen\(\)](#), and [KDChart::GridAttributes::zeroLinePen\(\)](#).

```
280 {
281     dbg << "KDChart::GridAttributes("
282         << "visible=" << a.isGridVisible()
283         << "subVisible=" << a.isSubGridVisible()
284         // KDChartEnums::GranularitySequence sequence;
285         << "stepWidth=" << a.gridStepWidth()
286         << "subStepWidth=" << a.gridSubStepWidth()
287         << "pen=" << a.gridPen()
288         << "subPen=" << a.subGridPen()
289         << "zeroPen=" << a.zeroLinePen()
290         << ")";
291     return dbg;
292 }
```

##### 8.50.1.2 [Q\\_DECLARE\\_TYPEINFO](#) ([KDChart::GridAttributes](#), [Q\\_MOVABLE\\_TYPE](#))

## 8.51 KDChartHeaderFooter.cpp File Reference

```
#include "KDChartChart.h"
#include "KDChartHeaderFooter.h"
#include "KDChartHeaderFooter_p.h"
#include <KDChartTextAttributes.h>
#include <QFont>
#include <QPainter>
#include <QAbstractTextDocumentLayout>
#include <QTextDocumentFragment>
#include <QTextBlock>
#include <QtDebug>
#include <QLabel>
#include "KDTextDocument.h"
#include <KDABLibFakes>
Include dependency graph for KDChartHeaderFooter.cpp:
```

### Defines

- #define [d\\_d\\_func\(\)](#)

### 8.51.1 Define Documentation

#### 8.51.1.1 #define [d\\_d\\_func\(\)](#)

Definition at line 53 of file KDChartHeaderFooter.cpp.

## 8.52 KDChartHeaderFooter.h File Reference

```
#include "KDChartTextArea.h"
```

```
#include "KDChartPosition.h"
```

Include dependency graph for KDChartHeaderFooter.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.53 KDChartLayoutItems.cpp File Reference

```
#include "KDChartLayoutItems.h"
#include "KDTextDocument.h"
#include "KDChartAbstractArea.h"
#include "KDChartAbstractDiagram.h"
#include "KDChartBackgroundAttributes.h"
#include "KDChartFrameAttributes.h"
#include "KDChartPaintContext.h"
#include "KDChartPainterSaver_p.h"
#include <QTextCursor>
#include <QTextBlockFormat>
#include <QTextDocumentFragment>
#include <QAbstractTextDocumentLayout>
#include <QLayout>
#include <QPainter>
#include <QDebug>
#include <QCoreApplication>
#include <QApplication>
#include <QStringList>
#include <QStyle>
#include <KDABLibFakes>
#include <math.h>
```

Include dependency graph for KDChartLayoutItems.cpp:

### Defines

- #define [PI](#) 3.141592653589793

### Functions

- [QPointF](#) [rotatedPoint](#) (const [QPointF](#) &pt, qreal rotation)
- [QRectF](#) [rotatedRect](#) (const [QRectF](#) &rect, qreal angle)
- void [updateCommonBrush](#) ([QBrush](#) &commonBrush, bool &bStart, const [KDChart::AbstractArea](#) &area)

### 8.53.1 Define Documentation

#### 8.53.1.1 #define [PI](#) 3.141592653589793

Definition at line 50 of file KDChartLayoutItems.cpp.

Referenced by `KDChart::TextLayoutItem::intersects()`, and `rotatedPoint()`.

## 8.53.2 Function Documentation

### 8.53.2.1 `QPointF rotatedPoint (const QPointF & pt, qreal rotation)` [static]

Definition at line 357 of file `KDChartLayoutItems.cpp`.

References `PI`.

Referenced by `rotatedRect()`.

```

358 {
359     const qreal angle = PI * rotation / 180.0;
360     const qreal cosAngle = cos( angle );
361     const qreal sinAngle = sin( angle );
362     return QPointF(
363         (cosAngle * pt.x() + sinAngle * pt.y() ),
364         (cosAngle * pt.y() + sinAngle * pt.x() ) );
365 }
```

### 8.53.2.2 `QRectF rotatedRect (const QRectF & rect, qreal angle)` [static]

Definition at line 367 of file `KDChartLayoutItems.cpp`.

References `rotatedPoint()`.

Referenced by `KDChart::TextLayoutItem::paint()`.

```

368 {
369     const QPointF topLeft( rotatedPoint( rect.topLeft(), angle ) );
370     //const QPointF topRight( rotatedPoint( rect.topRight(), angle ) );
371     //const QPointF bottomLeft( rotatedPoint( rect.bottomLeft(), angle ) );
372     //const QPointF bottomRight( rotatedPoint( rect.bottomRight(), angle ) );
373     const QPointF siz( rotatedPoint( QPointF( rect.size().width(), rect.size().height() ), angle ) );
374     const QRectF result(
375         topLeft,
376         QSizeF( siz.x(), //bottomRight.x() - topLeft.x(),
377                 siz.y() ) ); //bottomRight.y() - topLeft.y() );
378     //qDebug() << "angle" << angle << "\nbefore:" << rect << "\n after:" << result;
379     return result;
380 }
```

### 8.53.2.3 `void updateCommonBrush (QBrush & commonBrush, bool & bStart, const KDChart::AbstractArea & area)` [static]

Definition at line 798 of file `KDChartLayoutItems.cpp`.

References `KDChart::AbstractAreaBase::backgroundAttributes()`, `KDChart::BackgroundAttributes::brush()`, `KDChart::AbstractAreaBase::frameAttributes()`, `KDChart::BackgroundAttributes::isVisible()`, `KDChart::FrameAttributes::isVisible()`, and `KDChart::BackgroundAttributes::pixmapMode()`.

Referenced by `KDChart::AutoSpacerLayoutItem::sizeHint()`.

```

799 {
800     const KDChart::BackgroundAttributes ba( area.backgroundAttributes() );
801     const bool hasSimpleBrush = (
```

```
802         ! area.frameAttributes().isVisible() &&
803         ba.isVisible() &&
804         ba.pixmapMode() == KDChart::BackgroundAttributes::BackgroundPixmapModeNone &&
805         ba.brush().gradient() == 0 );
806     if( bStart ){
807         bStart = false;
808         commonBrush = hasSimpleBrush ? ba.brush() : QBrush();
809     }else{
810         if( ! hasSimpleBrush || ba.brush() != commonBrush )
811             {
812                 commonBrush = QBrush();
813             }
814     }
815 }
```

## 8.54 KDChartLayoutItems.h File Reference

```
#include <QBrush>
#include <QFont>
#include <QFontMetricsF>
#include <QLayout>
#include <QLayoutItem>
#include <QPen>
#include "KDChartTextAttributes.h"
#include "KDChartMarkerAttributes.h"
```

Include dependency graph for KDChartLayoutItems.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.55 KDChartLegend.cpp File Reference

```
#include "KDChartLegend.h"
#include "KDChartLegend_p.h"
#include <KDChartTextAttributes.h>
#include <KDChartMarkerAttributes.h>
#include <QFont>
#include <QPainter>
#include <QTextTableCell>
#include <QTextCursor>
#include <QTextCharFormat>
#include <QTextDocumentFragment>
#include <QTimer>
#include <QAbstractTextDocumentLayout>
#include <QtDebug>
#include <QLabel>
#include <KDChartAbstractDiagram.h>
#include "KDTextDocument.h"
#include <KDChartDiagramObserver.h>
#include <QGridLayout>
#include "KDChartLayoutItems.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartLegend.cpp:

### Defines

- #define `d_d_func()`

#### 8.55.1 Define Documentation

##### 8.55.1.1 #define `d_d_func()`

Definition at line 82 of file KDChartLegend.cpp.

## 8.56 KDChartLegend.h File Reference

```
#include "KDChartAbstractAreaWidget.h"
```

```
#include "KDChartPosition.h"
```

```
#include "KDChartMarkerAttributes.h"
```

Include dependency graph for KDChartLegend.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.57 KDChartLineAttributes.cpp File Reference

```
#include "KDChartLineAttributes.h"
```

```
#include <QDebug>
```

```
#include <KDABLibFakes>
```

Include dependency graph for KDChartLineAttributes.cpp:

### Defines

- #define `d_d_func()`

### Functions

- `QDebug operator<<` (`QDebug dbg`, const `KDChart::LineAttributes &a`)

#### 8.57.1 Define Documentation

##### 8.57.1.1 #define `d_d_func()`

Definition at line 31 of file KDChartLineAttributes.cpp.

#### 8.57.2 Function Documentation

##### 8.57.2.1 `QDebug operator<<` (`QDebug dbg`, const `KDChart::LineAttributes &a`)

Definition at line 123 of file KDChartLineAttributes.cpp.

```
124 {
125     dbg << "KDChart::LineAttributes("
126         //      MissingValuesPolicy missingValuesPolicy;
127         << "bool=" <<a.displayArea()
128         << "transparency=" <<a.transparency()
129         << ")";
130     return dbg;
131 }
132 }
```

## 8.58 KDChartLineAttributes.h File Reference

```
#include <QMetaType>
```

```
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartLineAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::LineAttributes &)`
- `Q_DECLARE_TYPEINFO (KDChart::LineAttributes, Q_MOVABLE_TYPE)`

### 8.58.1 Function Documentation

#### 8.58.1.1 `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::LineAttributes &)`

Definition at line 123 of file `KDChartLineAttributes.cpp`.

References `KDChart::LineAttributes::displayArea()`, and `KDChart::LineAttributes::transparency()`.

```
124 {
125     dbg << "KDChart::LineAttributes( "
126         //      MissingValuesPolicy missingValuesPolicy;
127         << "bool=" <<a.displayArea()
128         << "transparency=" <<a.transparency()
129         << " )";
130     return dbg;
131 }
132 }
```

#### 8.58.1.2 `Q_DECLARE_TYPEINFO (KDChart::LineAttributes, Q_MOVABLE_TYPE)`

## 8.59 KDChartLineDiagram.cpp File Reference

```
#include <QDebug>
#include <QPainter>
#include <QString>
#include <QPainterPath>
#include <QPen>
#include <QVector>
#include "KDChartLineDiagram.h"
#include "KDChartLineDiagram_p.h"
#include "KDChartBarDiagram.h"
#include "KDChartPalette.h"
#include "KDChartPosition.h"
#include "KDChartTextAttributes.h"
#include "KDChartThreeDLineAttributes.h"
#include "KDChartAttributesModel.h"
#include "KDChartAbstractGrid.h"
#include "KDChartDataValueAttributes.h"
#include <KDABLibFakes>
Include dependency graph for KDChartLineDiagram.cpp:
```

### Defines

- #define `d_d_func()`

### 8.59.1 Define Documentation

#### 8.59.1.1 #define `d_d_func()`

Definition at line 57 of file KDChartLineDiagram.cpp.

## 8.60 KDChartLineDiagram.h File Reference

```
#include "KDChartAbstractCartesianDiagram.h"
```

```
#include "KDChartLineAttributes.h"
```

Include dependency graph for KDChartLineDiagram.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.61 KDChartMarkerAttributes.cpp File Reference

```
#include "KDChartMarkerAttributes.h"
#include <QColor>
#include <QMap>
#include <QPen>
#include <QSizeF>
#include <QDebug>
#include <qglobal.h>
#include <KDABLibFakes>
```

Include dependency graph for KDChartMarkerAttributes.cpp:

### Defines

- #define `d_d_func()`

### Functions

- QDebug `operator<<` (QDebug *dbg*, const [MarkerAttributes](#) &*ma*)

#### 8.61.1 Define Documentation

##### 8.61.1.1 #define `d_d_func()`

Definition at line 85 of file KDChartMarkerAttributes.cpp.

#### 8.61.2 Function Documentation

##### 8.61.2.1 QDebug `operator<<` (QDebug *dbg*, const [MarkerAttributes](#) &*ma*)

Definition at line 172 of file KDChartMarkerAttributes.cpp.

References `KDChart::MarkerAttributes::isVisible()`, `KDChart::MarkerAttributes::markerColor()`, `KDChart::MarkerAttributes::markerStyle()`, `KDChart::MarkerAttributes::markerStylesMap()`, and `KDChart::MarkerAttributes::pen()`.

```
172
173     return dbg << "KDChart::MarkerAttributes("
174                << "visible=" << ma.isVisible()
175                << "markerStylesMap=" << ma.markerStylesMap()
176                << "markerStyle=" << ma.markerStyle()
177                << "markerColor=" << ma.markerColor()
178                << "pen=" << ma.pen()
179                << ")";
180 }
```

## 8.62 KDChartMarkerAttributes.h File Reference

```
#include <QMetaType>
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartMarkerAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::MarkerAttributes &)`
- `Q_DECLARE_TYPEINFO (KDChart::MarkerAttributes, Q_MOVABLE_TYPE)`

### 8.62.1 Function Documentation

**8.62.1.1** `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::MarkerAttributes &)`

**8.62.1.2** `Q_DECLARE_TYPEINFO (KDChart::MarkerAttributes, Q_MOVABLE_TYPE)`

## 8.63 KDChartMeasure.cpp File Reference

```
#include <QWidget>
#include "KDChartMeasure.h"
#include <QtXml/QDomDocumentFragment>
#include <KDChartAbstractArea.h>
#include <KDChartTextAttributes.h>
#include <KDChartFrameAttributes.h>
#include <KDChartBackgroundAttributes.h>
#include <KDABLibFakes>
```

Include dependency graph for KDChartMeasure.cpp:

### Namespaces

- namespace [KDChart](#)

### Functions

- [QDebug operator<<](#) (QDebug *dbg*, const [KDChart::Measure](#) &*m*)

#### 8.63.1 Function Documentation

##### 8.63.1.1 [QDebug operator<<](#) (QDebug *dbg*, const [KDChart::Measure](#) & *m*)

Definition at line 226 of file KDChartMeasure.cpp.

```
227 {
228     dbg << "KDChart::Measure("
229         << "value="<<m.value()
230         << "calculationmode="<<m.calculationMode()
231         << "referencearea="<<m.referenceArea()
232         << "referenceorientation="<<m.referenceOrientation()
233         << ")";
234     return dbg;
235 }
```

## 8.64 KDChartMeasure.h File Reference

### 8.64.1 Detailed Description

Declaring the class [KDChart::Measure](#).

Definition in file [KDChartMeasure.h](#).

```
#include <QDebug>
#include <Qt>
#include <QStack>
#include "KDChartGlobal.h"
#include "KDChartEnums.h"
```

Include dependency graph for KDChartMeasure.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::Measure &)`

### 8.64.2 Function Documentation

#### 8.64.2.1 `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::Measure &)`

Definition at line 226 of file [KDChartMeasure.cpp](#).

References [KDChart::Measure::calculationMode\(\)](#), [KDChart::Measure::referenceArea\(\)](#), [KDChart::Measure::referenceOrientation\(\)](#), and [KDChart::Measure::value\(\)](#).

```
227 {
228     dbg << "KDChart::Measure("
229         << "value=" <<m.value()
230         << "calculationmode=" <<m.calculationMode()
231         << "referencearea=" <<m.referenceArea()
232         << "referenceorientation=" <<m.referenceOrientation()
233         << ")";
234     return dbg;
235 }
```

## 8.65 KDChartPaintContext.cpp File Reference

```
#include <QRectF>
#include <QPainter>
#include "KDChartPaintContext.h"
#include "KDChartAbstractCoordinatePlane.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartPaintContext.cpp:

### Defines

- #define `d` (`d_func()`)

#### 8.65.1 Define Documentation

##### 8.65.1.1 #define `d` (`d_func()`)

Definition at line 36 of file KDChartPaintContext.cpp.

## 8.66 KDChartPaintContext.h File Reference

```
#include <QRectF>
```

```
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartPaintContext.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.67 KDChartPalette.cpp File Reference

```
#include "KDChartPalette.h"
#include <QBrush>
#include <QVector>
#include <KDABLibFakes>
Include dependency graph for KDChartPalette.cpp:
```

### Defines

- `#define d_d_func()`

### Functions

- [Palette makeDefaultPalette \(\)](#)
- [Palette makeRainbowPalette \(\)](#)
- [Palette makeSubduedPalette \(\)](#)

### 8.67.1 Define Documentation

#### 8.67.1.1 `#define d_d_func()`

Definition at line 103 of file KDChartPalette.cpp.

### 8.67.2 Function Documentation

#### 8.67.2.1 [Palette makeDefaultPalette \(\)](#) [static]

Definition at line 40 of file KDChartPalette.cpp.

References `KDChart::Palette::addBrush()`.

```
40                                     {
41     Palette p;
42
43     p.addBrush( Qt::red );
44     p.addBrush( Qt::green );
45     p.addBrush( Qt::blue );
46     p.addBrush( Qt::cyan );
47     p.addBrush( Qt::magenta );
48     p.addBrush( Qt::yellow );
49     p.addBrush( Qt::darkRed );
50     p.addBrush( Qt::darkGreen );
51     p.addBrush( Qt::darkBlue );
52     p.addBrush( Qt::darkCyan );
53     p.addBrush( Qt::darkMagenta );
54     p.addBrush( Qt::darkYellow );
55
56     return p;
57 }
```

**8.67.2.2 Palette makeRainbowPalette ()** [static]

Definition at line 84 of file KDChartPalette.cpp.

References KDChart::Palette::addBrush(), and KDChart::Palette::getBrush().

```

84                                     {
85     Palette p;
86
87     p.addBrush( QColor(255, 0,196) );
88     p.addBrush( QColor(255, 0, 96) );
89     p.addBrush( QColor(255, 128,64) );
90     p.addBrush( Qt::yellow );
91     p.addBrush( Qt::green );
92     p.addBrush( Qt::cyan );
93     p.addBrush( QColor( 96, 96,255) );
94     p.addBrush( QColor(160, 0,255) );
95     for( int i = 8 ; i < 16 ; ++i )
96         p.addBrush( p.getBrush(i-8).color().light(), i );
97
98     return p;
99 }

```

**8.67.2.3 Palette makeSubduedPalette ()** [static]

Definition at line 59 of file KDChartPalette.cpp.

References KDChart::Palette::addBrush().

```

59                                     {
60     Palette p;
61
62     p.addBrush( QColor( 0xe0,0x7f,0x70 ) );
63     p.addBrush( QColor( 0xe2,0xa5,0x6f ) );
64     p.addBrush( QColor( 0xe0,0xc9,0x70 ) );
65     p.addBrush( QColor( 0xd1,0xe0,0x70 ) );
66     p.addBrush( QColor( 0xac,0xe0,0x70 ) );
67     p.addBrush( QColor( 0x86,0xe0,0x70 ) );
68     p.addBrush( QColor( 0x70,0xe0,0x7f ) );
69     p.addBrush( QColor( 0x70,0xe0,0xa4 ) );
70     p.addBrush( QColor( 0x70,0xe0,0xc9 ) );
71     p.addBrush( QColor( 0x70,0xd1,0xe0 ) );
72     p.addBrush( QColor( 0x70,0xac,0xe0 ) );
73     p.addBrush( QColor( 0x70,0x86,0xe0 ) );
74     p.addBrush( QColor( 0x7f,0x70,0xe0 ) );
75     p.addBrush( QColor( 0xa4,0x70,0xe0 ) );
76     p.addBrush( QColor( 0xc9,0x70,0xe0 ) );
77     p.addBrush( QColor( 0xe0,0x70,0xd1 ) );
78     p.addBrush( QColor( 0xe0,0x70,0xac ) );
79     p.addBrush( QColor( 0xe0,0x70,0x86 ) );
80
81     return p;
82 }

```

## 8.68 KDChartPalette.h File Reference

```
#include <QObject>
#include <QBrush>
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartPalette.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.69 KDChartPieAttributes.cpp File Reference

```
#include "KDChartPieAttributes.h"  
#include "KDChartPieAttributes_p.h"  
#include <QDebug>  
#include <KDABLibFakes>
```

Include dependency graph for KDChartPieAttributes.cpp:

### Defines

- #define `d_d_func()`

### Functions

- QDebug `operator<<` (QDebug *dbg*, const `KDChart::PieAttributes` &*a*)

#### 8.69.1 Define Documentation

##### 8.69.1.1 #define `d_d_func()`

Definition at line 33 of file KDChartPieAttributes.cpp.

#### 8.69.2 Function Documentation

##### 8.69.2.1 QDebug `operator<<` (QDebug *dbg*, const `KDChart::PieAttributes` &*a*)

Definition at line 106 of file KDChartPieAttributes.cpp.

```
107 {  
108     dbg << "KDChart::PieAttributes(";  
109     dbg << "explodeFactor=" << a.explodeFactor() << ")";  
110     return dbg;  
111 }
```

## 8.70 KDChartPieAttributes.h File Reference

```
#include <QMetaType>
#include "KDChartAbstractThreeDAttributes.h"
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartPieAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::PieAttributes &)`
- `Q\_DECLARE\_TYPEINFO (KDChart::PieAttributes, Q\_MOVABLE\_TYPE)`

#### 8.70.1 Function Documentation

##### 8.70.1.1 `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::PieAttributes &)`

Definition at line 106 of file `KDChartPieAttributes.cpp`.

References `KDChart::PieAttributes::explodeFactor()`.

```
107 {
108     dbg << "KDChart::PieAttributes(";
109     dbg << "explodeFactor="<< a.explodeFactor() << ")";
110     return dbg;
111 }
```

##### 8.70.1.2 `Q\_DECLARE\_TYPEINFO (KDChart::PieAttributes, Q\_MOVABLE\_TYPE)`

## 8.71 KDChartPieDiagram.cpp File Reference

```
#include <QDebug>
#include <QPainter>
#include <QStack>
#include "KDChartAttributesModel.h"
#include "KDChartPaintContext.h"
#include "KDChartPieDiagram.h"
#include "KDChartPieDiagram_p.h"
#include "KDChartPieAttributes.h"
#include "KDChartThreeDPieAttributes.h"
#include "KDChartPainterSaver_p.h"
#include "KDChartDataValueAttributes.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartPieDiagram.cpp:

### Defines

- #define `d_d_func()`

### Functions

- `QRectF buildReferenceRect` (const `PolarCoordinatePlane` \*plane)

#### 8.71.1 Define Documentation

##### 8.71.1.1 #define `d_d_func()`

Definition at line 50 of file KDChartPieDiagram.cpp.

#### 8.71.2 Function Documentation

##### 8.71.2.1 `QRectF buildReferenceRect` (const `PolarCoordinatePlane` \*plane) [static]

Definition at line 113 of file KDChartPieDiagram.cpp.

References `KDChart::PolarCoordinatePlane::translate()`.

Referenced by `KDChart::PieDiagram::paint()`.

```
114 {
115     QRectF contentsRect;
116     //QDebug() << ".....";
117     QPointF referencePointAtTop = plane->translate( QPointF( 1, 0 ) );
118     QPointF temp = plane->translate( QPointF( 0, 0 ) ) - referencePointAtTop;
119     const double offset = temp.y();
120     referencePointAtTop.setX( referencePointAtTop.x() - offset );
```

```
121     contentsRect.setTopLeft( referencePointAtTop );
122     contentsRect.setBottomRight( referencePointAtTop + QPointF( 2*offset, 2*offset) );
123 //qDebug() << contentsRect;
124     return contentsRect;
125 }
```

## 8.72 KDChartPieDiagram.h File Reference

```
#include "KDChartAbstractPieDiagram.h"
```

Include dependency graph for KDChartPieDiagram.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.73 KDChartPolarCoordinatePlane.cpp File Reference

```
#include <math.h>
#include <QFont>
#include <QList>
#include <QtDebug>
#include <QPainter>
#include "KDChartChart.h"
#include "KDChartPaintContext.h"
#include "KDChartAbstractDiagram.h"
#include "KDChartAbstractPolarDiagram.h"
#include "KDChartPolarCoordinatePlane.h"
#include "KDChartPolarCoordinatePlane_p.h"
#include "KDChartPainterSaver_p.h"
#include <KDABLibFakes>
Include dependency graph for KDChartPolarCoordinatePlane.cpp:
```

### Defines

- #define `d_d_func()`

### 8.73.1 Define Documentation

#### 8.73.1.1 #define `d_d_func()`

Definition at line 45 of file KDChartPolarCoordinatePlane.cpp.

## 8.74 KDChartPolarCoordinatePlane.h File Reference

```
#include "KDChartAbstractCoordinatePlane.h"
```

Include dependency graph for KDChartPolarCoordinatePlane.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.75 KDChartPolarDiagram.cpp File Reference

```
#include <QPainter>
#include "KDChartAttributesModel.h"
#include "KDChartPaintContext.h"
#include "KDChartPolarDiagram.h"
#include "KDChartPolarDiagram_p.h"
#include "KDChartPainterSaver_p.h"
#include "KDChartDataValueAttributes.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartPolarDiagram.cpp:

### Defines

- #define `d_d_func()`

### 8.75.1 Define Documentation

#### 8.75.1.1 #define `d_d_func()`

Definition at line 47 of file KDChartPolarDiagram.cpp.

## 8.76 KDChartPolarDiagram.h File Reference

```
#include "KDChartPosition.h"
```

```
#include "KDChartAbstractPolarDiagram.h"
```

Include dependency graph for KDChartPolarDiagram.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.77 KDChartPosition.cpp File Reference

```
#include <KDChartPosition.h>
#include <KDChartEnums.h>
#include <QString>
#include <QStringList>
#include <QList>
#include <QByteArray>
#include <KDABLibFakes>
#include <cassert>
```

Include dependency graph for KDChartPosition.cpp:

### Functions

- QDebug `operator<<` (QDebug *dbg*, const [KDChart::Position](#) &*p*)

### Variables

- int `maxPositionValue` = 10
- [Position](#) `staticPositionCenter` = [Position](#)( [KDChartEnums::PositionCenter](#) )
- [Position](#) `staticPositionEast` = [Position](#)( [KDChartEnums::PositionEast](#) )
- [Position](#) `staticPositionFloating` = [Position](#)( [KDChartEnums::PositionFloating](#) )
- const char \* `staticPositionNames` [ ]
- [Position](#) `staticPositionNorth` = [Position](#)( [KDChartEnums::PositionNorth](#) )
- [Position](#) `staticPositionNorthEast` = [Position](#)( [KDChartEnums::PositionNorthEast](#) )
- [Position](#) `staticPositionNorthWest` = [Position](#)( [KDChartEnums::PositionNorthWest](#) )
- [Position](#) `staticPositionSouth` = [Position](#)( [KDChartEnums::PositionSouth](#) )
- [Position](#) `staticPositionSouthEast` = [Position](#)( [KDChartEnums::PositionSouthEast](#) )
- [Position](#) `staticPositionSouthWest` = [Position](#)( [KDChartEnums::PositionSouthWest](#) )
- [Position](#) `staticPositionUnknown` = [Position](#)( [KDChartEnums::PositionUnknown](#) )
- [Position](#) `staticPositionWest` = [Position](#)( [KDChartEnums::PositionWest](#) )

### 8.77.1 Function Documentation

#### 8.77.1.1 QDebug `operator<<` (QDebug *dbg*, const [KDChart::Position](#) &*p*)

Definition at line 260 of file KDChartPosition.cpp.

```
261 {
262     dbg << "KDChart::Position("
263         << p.name() << ")";
264     return dbg;
265 }
```

## 8.77.2 Variable Documentation

### 8.77.2.1 `int maxPositionValue = 10` [static]

Definition at line 80 of file KDChartPosition.cpp.

Referenced by `KDChart::Position::fromName()`, `KDChart::Position::names()`, and `KDChart::Position::printableNames()`.

### 8.77.2.2 `Position staticPositionCenter = Position( KDChartEnums::PositionCenter )` [static]

Definition at line 69 of file KDChartPosition.cpp.

### 8.77.2.3 `Position staticPositionEast = Position( KDChartEnums::PositionEast )` [static]

Definition at line 73 of file KDChartPosition.cpp.

### 8.77.2.4 `Position staticPositionFloating = Position( KDChartEnums::PositionFloating )` [static]

Definition at line 78 of file KDChartPosition.cpp.

### 8.77.2.5 `const char* staticPositionNames[]` [static]

**Initial value:**

```
{
    QT_TRANSLATE_NOOP("Position", "Unknown Position"),
    QT_TRANSLATE_NOOP("Position", "Center"),
    QT_TRANSLATE_NOOP("Position", "NorthWest"),
    QT_TRANSLATE_NOOP("Position", "North"),
    QT_TRANSLATE_NOOP("Position", "NorthEast"),
    QT_TRANSLATE_NOOP("Position", "East"),
    QT_TRANSLATE_NOOP("Position", "SouthEast"),
    QT_TRANSLATE_NOOP("Position", "South"),
    QT_TRANSLATE_NOOP("Position", "SouthWest"),
    QT_TRANSLATE_NOOP("Position", "West"),
}
```

Definition at line 49 of file KDChartPosition.cpp.

Referenced by `KDChart::Position::fromName()`, `KDChart::Position::name()`, `KDChart::Position::names()`, and `KDChart::Position::printableName()`.

### 8.77.2.6 `Position staticPositionNorth = Position( KDChartEnums::PositionNorth )` [static]

Definition at line 71 of file KDChartPosition.cpp.

### 8.77.2.7 `Position staticPositionNorthEast = Position( KDChartEnums::PositionNorthEast )` [static]

Definition at line 72 of file KDChartPosition.cpp.

**8.77.2.8** `Position staticPositionNorthWest = Position( KDChartEnums::PositionNorthWest )`  
[static]

Definition at line 70 of file KDChartPosition.cpp.

**8.77.2.9** `Position staticPositionSouth = Position( KDChartEnums::PositionSouth )` [static]

Definition at line 75 of file KDChartPosition.cpp.

**8.77.2.10** `Position staticPositionSouthEast = Position( KDChartEnums::PositionSouthEast )`  
[static]

Definition at line 74 of file KDChartPosition.cpp.

**8.77.2.11** `Position staticPositionSouthWest = Position( KDChartEnums::PositionSouthWest )`  
[static]

Definition at line 76 of file KDChartPosition.cpp.

**8.77.2.12** `Position staticPositionUnknown = Position( KDChartEnums::PositionUnknown )`  
[static]

Definition at line 68 of file KDChartPosition.cpp.

**8.77.2.13** `Position staticPositionWest = Position( KDChartEnums::PositionWest )` [static]

Definition at line 77 of file KDChartPosition.cpp.

## 8.78 KDChartPosition.h File Reference

```
#include <QDebug>
#include <Qt>
#include <QMetaType>
#include <QCoreApplication>
#include "KDChartGlobal.h"
#include "KDChartEnums.h"
```

Include dependency graph for KDChartPosition.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::Position &)`
- `Q_DECLARE_TYPEINFO (KDChart::Position, Q_MOVABLE_TYPE)`

### 8.78.1 Function Documentation

#### 8.78.1.1 `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::Position &)`

Definition at line 260 of file KDChartPosition.cpp.

References [KDChart::Position::name\(\)](#).

```
261 {
262     dbg << "KDChart::Position("
263         << p.name() << ")";
264     return dbg;
265 }
```

#### 8.78.1.2 `Q_DECLARE_TYPEINFO (KDChart::Position, Q_MOVABLE_TYPE)`

## 8.79 KDChartRelativePosition.cpp File Reference

```
#include "KDChartRelativePosition.h"
#include "KDChartEnums.h"
#include "KDChartMeasure.h"
#include "KDChartPosition.h"
#include "KDChartAbstractArea.h"
#include <QWidget>
#include <QLayout>
#include <KDABLibFakes>
```

Include dependency graph for KDChartRelativePosition.cpp:

### Defines

- #define `d_d_func()`

### Functions

- QDebug `operator<<` (QDebug *dbg*, const `KDChart::RelativePosition` &*rp*)

#### 8.79.1 Define Documentation

##### 8.79.1.1 #define `d_d_func()`

Definition at line 93 of file KDChartRelativePosition.cpp.

#### 8.79.2 Function Documentation

##### 8.79.2.1 QDebug `operator<<` (QDebug *dbg*, const `KDChart::RelativePosition` &*rp*)

Definition at line 210 of file KDChartRelativePosition.cpp.

```
211 {
212     dbg << "KDChart::RelativePosition("
213         << "referencearea="<<rp.referenceArea()
214         << "referenceposition="<<rp.referencePosition()
215         << "alignment="<<rp.alignment()
216         << "horizontalpadding="<<rp.horizontalPadding()
217         << "verticalpadding="<<rp.verticalPadding()
218         << "rotation="<<rp.rotation()
219         << ")";
220     return dbg;
221 }
```

## 8.80 KDChartRelativePosition.h File Reference

```
#include <QDebug>
#include <QMetaType>
#include <Qt>
#include <QPointF>
#include <QSizeF>
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartRelativePosition.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::RelativePosition &)`
- `Q\_DECLARE\_TYPEINFO (KDChart::RelativePosition, Q\_MOVABLE\_TYPE)`

### 8.80.1 Function Documentation

#### 8.80.1.1 `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::RelativePosition &)`

Definition at line 210 of file `KDChartRelativePosition.cpp`.

References `KDChart::RelativePosition::alignment\(\)`, `KDChart::RelativePosition::horizontalPadding\(\)`, `KDChart::RelativePosition::referenceArea\(\)`, `KDChart::RelativePosition::referencePosition\(\)`, `KDChart::RelativePosition::rotation\(\)`, and `KDChart::RelativePosition::verticalPadding\(\)`.

```
211 {
212     dbg << "KDChart::RelativePosition("
213         << "referencearea="<<rp.referenceArea()
214         << "referenceposition="<<rp.referencePosition()
215         << "alignment="<<rp.alignment()
216         << "horizontalpadding="<<rp.horizontalPadding()
217         << "verticalpadding="<<rp.verticalPadding()
218         << "rotation="<<rp.rotation()
219         << ")";
220     return dbg;
221 }
```

#### 8.80.1.2 `Q\_DECLARE\_TYPEINFO (KDChart::RelativePosition, Q\_MOVABLE\_TYPE)`

## 8.81 KDChartRingDiagram.cpp File Reference

```
#include <QPainter>
#include "KDChartAttributesModel.h"
#include "KDChartPaintContext.h"
#include "KDChartRingDiagram.h"
#include "KDChartRingDiagram_p.h"
#include "KDChartPainterSaver_p.h"
#include "KDChartPieAttributes.h"
#include "KDChartThreeDPieAttributes.h"
#include "KDChartDataValueAttributes.h"
#include <KDABLibFakes>
```

Include dependency graph for KDChartRingDiagram.cpp:

### Defines

- #define `d_d_func()`

### 8.81.1 Define Documentation

#### 8.81.1.1 #define `d_d_func()`

Definition at line 48 of file KDChartRingDiagram.cpp.

## 8.82 KDChartRingDiagram.h File Reference

```
#include "KDChartAbstractPieDiagram.h"
```

Include dependency graph for KDChartRingDiagram.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.83 KDChartSignalCompressor.cpp File Reference

```
#include "KDChartSignalCompressor.h"
```

Include dependency graph for KDChartSignalCompressor.cpp:

## 8.84 KDChartSignalCompressor.h File Reference

```
#include <QObject>
```

```
#include <QTimer>
```

Include dependency graph for KDChartSignalCompressor.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.85 KDChartTextArea.cpp File Reference

```
#include "KDChartTextArea.h"  
#include "KDChartTextArea_p.h"  
#include <qglobal.h>  
#include <QPainter>  
#include <QRect>  
#include <KDABLibFakes>
```

Include dependency graph for KDChartTextArea.cpp:

## 8.86 KDChartTextArea.h File Reference

```
#include <QObject>
#include "KDChartGlobal.h"
#include "KDChartAbstractAreaBase.h"
#include "KDChartLayoutItems.h"
```

Include dependency graph for KDChartTextArea.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

## 8.87 KDChartTextAttributes.cpp File Reference

```
#include "KDChartTextAttributes.h"
#include <QFont>
#include <QPen>
#include <qglobal.h>
#include <QApplication>
#include <KDABLibFakes>
```

Include dependency graph for KDChartTextAttributes.cpp:

### Defines

- #define `d_func()`

### Functions

- QDebug `operator<<` (QDebug *dbg*, const [KDChart::TextAttributes](#) &*ta*)

#### 8.87.1 Define Documentation

##### 8.87.1.1 #define `d_func()`

Definition at line 34 of file KDChartTextAttributes.cpp.

#### 8.87.2 Function Documentation

##### 8.87.2.1 QDebug `operator<<` (QDebug *dbg*, const [KDChart::TextAttributes](#) &*ta*)

Definition at line 233 of file KDChartTextAttributes.cpp.

```
234 {
235     dbg << "KDChart::TextAttributes("
236         << "visible="<<ta.isVisible()
237         << "font="<<ta.font().toString() /* What? No QDebug for QFont? */
238         << "fontsize="<<ta.fontSize()
239         << "minimalfontsize="<<ta.minimalFontSize()
240         << "autorotate="<<ta.autoRotate()
241         << "autoshrink="<<ta.autoShrink()
242         << "rotation="<<ta.rotation()
243         << "pen="<<ta.pen()
244         << ")";
245     return dbg;
246 }
```

## 8.88 KDChartTextAttributes.h File Reference

```
#include <QDebug>
#include <QMetaType>
#include "KDChartGlobal.h"
#include "KDChartMeasure.h"
```

Include dependency graph for KDChartTextAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::TextAttributes &)`
- `Q\_DECLARE\_TYPEINFO (KDChart::TextAttributes, Q\_MOVABLE\_TYPE)`

### 8.88.1 Function Documentation

#### 8.88.1.1 `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::TextAttributes &)`

Definition at line 233 of file `KDChartTextAttributes.cpp`.

References `KDChart::TextAttributes::autoRotate\(\)`, `KDChart::TextAttributes::autoShrink\(\)`, `KDChart::TextAttributes::font\(\)`, `KDChart::TextAttributes::fontSize\(\)`, `KDChart::TextAttributes::isVisible\(\)`, `KDChart::TextAttributes::minimalFontSize\(\)`, `KDChart::TextAttributes::pen\(\)`, and `KDChart::TextAttributes::rotation\(\)`.

```
234 {
235     dbg << "KDChart::TextAttributes("
236         << "visible=" <<ta.isVisible()
237         << "font=" <<ta.font().toString() /* What? No QDebug for QFont? */
238         << "fontsize=" <<ta.fontSize()
239         << "minimalfontsize=" <<ta.minimalFontSize()
240         << "autorotate=" <<ta.autoRotate()
241         << "autoshrink=" <<ta.autoShrink()
242         << "rotation=" <<ta.rotation()
243         << "pen=" <<ta.pen()
244         << ")";
245     return dbg;
246 }
```

#### 8.88.1.2 `Q\_DECLARE\_TYPEINFO (KDChart::TextAttributes, Q\_MOVABLE\_TYPE)`

## 8.89 KDChartTextLabelCache.cpp File Reference

```
#include <cmath>
#include <QtDebug>
#include <QImage>
#include <QPixmap>
#include <QPainter>
#include <QApplication>
#include "KDChartTextLabelCache.h"
```

Include dependency graph for KDChartTextLabelCache.cpp:

### Defines

- #define [DUMP\\_CACHE\\_STATS](#)
- #define [INC\\_HIT\\_COUNT](#) { ++HitCount; }
- #define [INC\\_MISS\\_COUNT](#) { ++MissCount; }

### Variables

- int [HitCount](#) = 0
- int [MissCount](#) = 0

### 8.89.1 Define Documentation

#### 8.89.1.1 #define DUMP\_CACHE\_STATS

##### Value:

```
if ( HitCount != 0 && MissCount != 0 ) { \
    int total = HitCount + MissCount; \
    double hitQuote = ( 1.0 * HitCount ) / total; \
    qDebug() << "PrerenderedLabel dtor: hits/misses/total:" \
    << HitCount << "/" << MissCount << "/" << total \
    << "(" << 100 * hitQuote << "% hits)"; \
}
```

Definition at line 16 of file KDChartTextLabelCache.cpp.

Referenced by PrerenderedLabel::~PrerenderedLabel().

#### 8.89.1.2 #define INC\_HIT\_COUNT { ++HitCount; }

Definition at line 14 of file KDChartTextLabelCache.cpp.

Referenced by PrerenderedLabel::pixmap(), and PrerenderedLabel::referencePointLocation().

**8.89.1.3** `#define INC_MISS_COUNT { ++MissCount; }`

Definition at line 15 of file KDChartTextLabelCache.cpp.

Referenced by PrerenderedLabel::pixmap(), and PrerenderedLabel::referencePointLocation().

**8.89.2 Variable Documentation****8.89.2.1** `int HitCount = 0`

Definition at line 12 of file KDChartTextLabelCache.cpp.

**8.89.2.2** `int MissCount = 0`

Definition at line 13 of file KDChartTextLabelCache.cpp.

## 8.90 KDChartTextLabelCache.h File Reference

```
#include <QPixmap>
```

```
#include "KDChartEnums.h"
```

Include dependency graph for KDChartTextLabelCache.h:

This graph shows which files directly or indirectly include this file:

### Classes

- class [PrerenderedElement](#)
- class [PrerenderedLabel](#)

*CachedLabel is an internal [KDChart](#) class that simplifies creation and caching of cached text labels.*

## 8.91 KDChartThreeDBarAttributes.cpp File Reference

```
#include "KDChartThreeDBarAttributes.h"
#include "KDChartThreeDBarAttributes_p.h"
#include <QDebug>
#include <KDABLibFakes>
Include dependency graph for KDChartThreeDBarAttributes.cpp:
```

### Defines

- #define `d_d_func()`

### Functions

- QDebug `operator<<` (QDebug *dbg*, const `KDChart::ThreeDBarAttributes` &*a*)

#### 8.91.1 Define Documentation

##### 8.91.1.1 #define `d_d_func()`

Definition at line 33 of file `KDChartThreeDBarAttributes.cpp`.

#### 8.91.2 Function Documentation

##### 8.91.2.1 QDebug `operator<<` (QDebug *dbg*, const `KDChart::ThreeDBarAttributes` &*a*)

Definition at line 105 of file `KDChartThreeDBarAttributes.cpp`.

```
106 {
107     dbg << "KDChart::ThreeDBarAttributes(";
108     dbg = operator <<( dbg, static_cast<const AbstractThreeDAttributes&>(a) );
109     dbg << "useShadowColors=" << a.useShadowColors()
110         << "angle=" << a.angle() << ")";
111     return dbg;
112 }
```

## 8.92 KDChartThreeDBarAttributes.h File Reference

```
#include <QMetaType>
#include "KDChartAbstractThreeDAttributes.h"
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartThreeDBarAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<<` (`QDebug`, const [KDChart::ThreeDBarAttributes](#) &)
- `Q_DECLARE_TYPEINFO` ([KDChart::ThreeDBarAttributes](#), `Q_MOVABLE_TYPE`)

### 8.92.1 Function Documentation

#### 8.92.1.1 `KDCHART_EXPORT QDebug operator<<` (`QDebug`, const [KDChart::ThreeDBarAttributes](#) &)

Definition at line 105 of file `KDChartThreeDBarAttributes.cpp`.

References `KDChart::ThreeDBarAttributes::angle()`, and `KDChart::ThreeDBarAttributes::useShadowColors()`.

```
106 {
107     dbg << "KDChart::ThreeDBarAttributes(";
108     dbg = operator <<( dbg, static_cast<const AbstractThreeDAttributes&>(a) );
109     dbg << "useShadowColors=" << a.useShadowColors()
110         << "angle=" << a.angle() << " ";
111     return dbg;
112 }
```

#### 8.92.1.2 `Q_DECLARE_TYPEINFO` ([KDChart::ThreeDBarAttributes](#), `Q_MOVABLE_TYPE`)

## 8.93 KDChartThreeDLineAttributes.cpp File Reference

```
#include "KDChartThreeDLineAttributes.h"
#include "KDChartThreeDLineAttributes_p.h"
#include <QDebug>
#include <KDABLibFakes>
```

Include dependency graph for KDChartThreeDLineAttributes.cpp:

### Defines

- #define `d_d_func()`

### Functions

- QDebug `operator<<` (QDebug *dbg*, const `KDChart::ThreeDLineAttributes` &*a*)

### 8.93.1 Define Documentation

#### 8.93.1.1 #define `d_d_func()`

Definition at line 33 of file KDChartThreeDLineAttributes.cpp.

### 8.93.2 Function Documentation

#### 8.93.2.1 QDebug `operator<<` (QDebug *dbg*, const `KDChart::ThreeDLineAttributes` &*a*)

Definition at line 106 of file KDChartThreeDLineAttributes.cpp.

```
107 {
108     dbg << "KDChart::ThreeDLineAttributes(";
109     dbg = operator <<( dbg, static_cast<const AbstractThreeDAttributes&>(a) );
110     dbg << " lineXRotation="<< a.lineXRotation()
111         << " lineYRotation="<< a.lineYRotation()
112         << ")";
113     return dbg;
114 }
```

## 8.94 KDChartThreeDLineAttributes.h File Reference

```
#include <QMetaType>
#include "KDChartAbstractThreeDAttributes.h"
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartThreeDLineAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<<` (`QDebug`, const [KDChart::ThreeDLineAttributes](#) &)
- `Q_DECLARE_TYPEINFO` ([KDChart::ThreeDLineAttributes](#), `Q_MOVABLE_TYPE`)

### 8.94.1 Function Documentation

#### 8.94.1.1 `KDCHART_EXPORT QDebug operator<<` (`QDebug`, const [KDChart::ThreeDLineAttributes](#) &)

Definition at line 106 of file `KDChartThreeDLineAttributes.cpp`.

References `KDChart::ThreeDLineAttributes::lineXRotation()`, and `KDChart::ThreeDLineAttributes::lineYRotation()`.

```
107 {
108     dbg << "KDChart::ThreeDLineAttributes(";
109     dbg = operator <<( dbg, static_cast<const AbstractThreeDAttributes&>(a) );
110     dbg << " lineXRotation=" << a.lineXRotation()
111         << " lineYRotation=" << a.lineYRotation()
112         << ")";
113     return dbg;
114 }
```

#### 8.94.1.2 `Q_DECLARE_TYPEINFO` ([KDChart::ThreeDLineAttributes](#), `Q_MOVABLE_TYPE`)

## 8.95 KDChartThreeDPieAttributes.cpp File Reference

```
#include "KDChartThreeDPieAttributes.h"  
#include "KDChartThreeDPieAttributes_p.h"  
#include <QDebug>  
#include <KDABLibFakes>
```

Include dependency graph for KDChartThreeDPieAttributes.cpp:

### Defines

- #define [d d\\_func\(\)](#)

### Functions

- QDebug [operator<<](#) (QDebug *dbg*, const [KDChart::ThreeDPieAttributes](#) &*a*)

### 8.95.1 Define Documentation

#### 8.95.1.1 #define [d d\\_func\(\)](#)

Definition at line 33 of file KDChartThreeDPieAttributes.cpp.

### 8.95.2 Function Documentation

#### 8.95.2.1 QDebug [operator<<](#) (QDebug *dbg*, const [KDChart::ThreeDPieAttributes](#) &*a*)

Definition at line 92 of file KDChartThreeDPieAttributes.cpp.

References [KDChart::ThreeDPieAttributes::useShadowColors\(\)](#).

```
93 {  
94     dbg << "KDChart::ThreeDPieAttributes(";  
95     dbg = operator <<( dbg, static_cast<const AbstractThreeDAttributes&>(a) );  
96     dbg << "useShadowColors=" << a.useShadowColors() << ")";  
97     return dbg;  
98 }
```

## 8.96 KDChartThreeDPieAttributes.h File Reference

```
#include <QMetaType>
#include "KDChartAbstractThreeDAttributes.h"
#include "KDChartGlobal.h"
```

Include dependency graph for KDChartThreeDPieAttributes.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

### Functions

- `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::ThreeDPieAttributes &)`
- `Q_DECLARE_TYPEINFO (KDChart::ThreeDPieAttributes, Q_MOVABLE_TYPE)`

#### 8.96.1 Function Documentation

##### 8.96.1.1 `KDCHART_EXPORT QDebug operator<< (QDebug, const KDChart::ThreeDPieAttributes &)`

Definition at line 92 of file `KDChartThreeDPieAttributes.cpp`.

References `KDChart::ThreeDPieAttributes::useShadowColors()`.

```
93 {
94     dbg << "KDChart::ThreeDPieAttributes(";
95     dbg = operator <<( dbg, static_cast<const AbstractThreeDAttributes&>(a) );
96     dbg << "useShadowColors=" << a.useShadowColors() << ")";
97     return dbg;
98 }
```

##### 8.96.1.2 `Q_DECLARE_TYPEINFO (KDChart::ThreeDPieAttributes, Q_MOVABLE_TYPE)`

## 8.97 KDChartWidget.cpp File Reference

```
#include <KDChartWidget.h>
#include <KDChartWidget_p.h>
#include <KDChartAbstractDiagram.h>
#include <KDChartBarDiagram.h>
#include <KDChartCartesianCoordinatePlane.h>
#include <KDChartChart.h>
#include <KDChartAbstractCoordinatePlane.h>
#include <KDChartLineDiagram.h>
#include <KDChartPieDiagram.h>
#include <KDChartPolarCoordinatePlane.h>
#include <KDChartPolarDiagram.h>
#include <KDChartRingDiagram.h>
#include <KDChartLegend.h>
#include <QDebug>
#include <KDABLibFakes>
```

Include dependency graph for KDChartWidget.cpp:

### Defines

- #define `d_d_func()`
- #define `SET_SUB_TYPE(DIAGRAM, SUBTYPE)`
- #define `TEST_SUB_TYPE(DIAGRAM, INTERNALSUBTYPE, SUBTYPE)`

### Functions

- bool `isCartesian (KDChart::Widget::ChartType type)`
- bool `isPolar (KDChart::Widget::ChartType type)`

### 8.97.1 Define Documentation

#### 8.97.1.1 #define `d_d_func()`

Definition at line 49 of file KDChartWidget.cpp.

#### 8.97.1.2 #define `SET_SUB_TYPE(DIAGRAM, SUBTYPE)`

##### Value:

```
{ \
    if( DIAGRAM ) \
        DIAGRAM->setType( SUBTYPE ); \
}
```

Referenced by KDChart::Widget::setSubType().

### 8.97.1.3 #define TEST\_SUB\_TYPE(DIAGRAM, INTERNALSUBTYPE, SUBTYPE)

**Value:**

```
{ \
    if( DIAGRAM && DIAGRAM->type() == INTERNALSUBTYPE ) \
        retVal = SUBTYPE; \
}
```

## 8.97.2 Function Documentation

### 8.97.2.1 bool isCartesian (KDChart::Widget::ChartType type) [static]

Definition at line 385 of file KDChartWidget.cpp.

```
386 {
387     return (type == KDChart::Widget::Bar || type == KDChart::Widget::Line);
388 }
```

### 8.97.2.2 bool isPolar (KDChart::Widget::ChartType type) [static]

Definition at line 390 of file KDChartWidget.cpp.

```
391 {
392     return (type == KDChart::Widget::Pie
393           || type == KDChart::Widget::Ring
394           || type == KDChart::Widget::Polar );
395 }
```

## 8.98 KDChartWidget.h File Reference

```
#include "KDChartGlobal.h"  
#include <QWidget>  
#include "KDChartEnums.h"  
#include "KDChartHeaderFooter.h"
```

Include dependency graph for KDChartWidget.h:

This graph shows which files directly or indirectly include this file:

### Namespaces

- namespace [KDChart](#)

---

## 8.99 KDChartZoomParameters.h File Reference

### Namespaces

- namespace [KDChart](#)

## 8.100 KDDocument.cpp File Reference

```
#include "KDDocument.h"  
#include <QRect>  
#include <QAbstractTextDocumentLayout>  
#include <QtDebug>  
#include <QTextBlock>  
#include <KDABLibFakes>
```

Include dependency graph for KDDocument.cpp:

## 8.101 KDTextDocument.h File Reference

```
#include <QTextDocument>
```

```
#include <QSize>
```

Include dependency graph for KDTextDocument.h:

This graph shows which files directly or indirectly include this file:

### Classes

- class [KDTextDocument](#)



## Chapter 9

# KD Chart 2 Page Documentation

### 9.1 Deprecated List

Member **KDChart::AbstractPieDiagram::setStartPosition(int degrees)** Use [PolarCoordinatePlane::setStartPosition\( qreal degrees \)](#) instead.

Member **KDChart::AbstractPieDiagram::startPosition() const** Use [qreal](#) [PolarCoordinatePlane::startPosition](#) instead.

Member **KDChart::PolarDiagram::setZeroDegreePosition(int degrees)** Use [PolarCoordinatePlane::setStartPosition\( qreal degrees \)](#) instead.

Member **KDChart::PolarDiagram::zeroDegreePosition() const** Use [qreal](#) [PolarCoordinatePlane::startPosition](#) instead.

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